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## About This Document

### Purpose and Audience

This document describes command-line interface (CLI) commands you use to view and configure Switch software. You can access the CLI by using a direct connection to the serial port or by using telnet or SSH over a remote network connection.

This document is for system administrators who configure and operate systems using Switch software. It provides an understanding of the configuration options of the Switch software.

Software engineers who integrate Switch software into their hardware platform can also benefit from a description of the configuration options.

This document assumes that the reader has an understanding of the Switch software base and has read the appropriate specification for the relevant networking device platform. It also assumes that the reader has a basic knowledge of Ethernet and networking concepts.

Refer to the release notes for the Switch application-level code. The release notes detail the platform-specific functionality of the Switching, Routing, SNMP, Configuration, Management, and other packages. The suite of features the Switch packages support is not available on all the platforms to which Switch software has been ported.





# Section 1: About Switch software

---

## About Switch software

The Switch software has two purposes:

- Assist attached hardware in switching frames, based on Layer 2, 3, or 4 information contained in the frames.
- Provide a complete device management portfolio to the network administrator.

## Scope

Switch software encompasses both hardware and software support. The software is partitioned to run in the following processors:

- CPU

This code runs the networking device management portfolio and controls the overall networking device hardware. It also assists in frame forwarding, as needed and specified. This code is designed to run on multiple platforms with minimal changes from platform to platform.

- Networking device processor

This code does the majority of the packet switching, usually at wire speed. This code is platform dependent, and substantial changes might exist across products.

## Product Concept

Fast Ethernet and Gigabit Ethernet switching continues to evolve from high-end backbone applications to desktop switching applications. The price of the technology continues to decline, while performance and feature sets continue to improve. Devices that are capable of switching Layers 2, 3, and 4 are increasingly in demand. Switch software provides a flexible solution to these ever-increasing needs.

The exact functionality provided by each networking device on which the Switch software base runs varies depending upon the platform and requirements of the Switch software includes a set of comprehensive management functions for managing both Switch software and the network. You can manage the Switch software by using one of the following three methods:

- Command-Line Interface (CLI)
- Simple Network Management Protocol (SNMP)
- Web-based

Each of the Switch management methods enables you to configure, manage, and control the software locally or remotely using in-band or out-of-band mechanisms. Management is standards-based, with configuration parameters and a private MIB providing control for functions not completely specified in the MIBs.

## Section 2: Using the Command-Line Interface

The command-line interface (CLI) is a text-based way to manage and monitor the system. You can access the CLI by using a direct serial connection or by using a remote logical connection with telnet or SSH.

This chapter describes the CLI syntax, conventions, and modes. It contains the following sections:

- [“Command Syntax” on page 67](#)
- [“Command Conventions” on page 68](#)
- [“Common Parameter Values” on page 68](#)
- [“unit/slot/port Naming Convention” on page 69](#)
- [“Using the “No” Form of a Command” on page 70](#)
- [“Switch SMB Modules” on page 72](#)
- [“Command Modes” on page 73](#)
- [“Command Completion and Abbreviation” on page 75](#)
- [“CLI Error Messages” on page 76](#)
- [“CLI Line-Editing Conventions” on page 76](#)
- [“Using CLI Help” on page 78](#)
- [“Accessing the CLI” on page 78](#)

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### Command Syntax

A command is one or more words that might be followed by one or more parameters. Parameters can be required or optional values.

Some commands, such as `show network` or `clear vlan`, do not require parameters. Other commands, such as `network parms`, require that you supply a value after the command. You must type the parameter values in a specific order, and optional parameters follow required parameters. The following example describes the `network parms` command syntax:

```
network parms ipaddr netmask [gateway]
```

- `network parms` is the command name.
- `ipaddr` and `netmask` are parameters and represent required values that you must enter after you type the command keywords.
- `[gateway]` is an optional parameter, so you are not required to enter a value in place of the parameter.

The *CLI Command Reference* lists each command by the command name and provides a brief description of the command. Each command reference also contains the following information:

- Format shows the command keywords and the required and optional parameters.
- Mode identifies the command mode you must be in to access the command.
- Default shows the default value, if any, of a configurable setting on the device.

The `show` commands also contain a description of the information that the command shows.

## Command Conventions

The parameters for a command might include mandatory values, optional values, or keyword choices. Parameters are order-dependent. [Table 1](#) describes the conventions this document uses to distinguish between value types.

**Table 1: Parameter Conventions**

<b>Symbol</b>	<b>Example</b>	<b>Description</b>
[] square brackets	[value]	Indicates an optional parameter.
<i>italic font in a parameter.</i>	<i>value</i> or [value]	Indicates a variable value. You must replace the italicized text and brackets with an appropriate value, which might be a name or number.
{ } curly braces	{choice1   choice2}	Indicates that you must select a parameter from the list of choices.
Vertical bars	choice1   choice2	Separates the mutually exclusive choices.
[{ }] Braces within square brackets	[{choice1   choice2}]	Indicates a choice within an optional element.

## Common Parameter Values

Parameter values might be names (strings) or numbers. To use spaces as part of a name parameter, enclose the name value in double quotes. For example, the expression “System Name with Spaces” forces the system to accept the spaces. Empty strings (“”) are not valid user-defined strings. [Table 2](#) describes common parameter values and value formatting.

**Table 2: Parameter Descriptions**

<b>Parameter</b>	<b>Description</b>
ipaddr	<p>This parameter is a valid IP address. You can enter the IP address in the following formats:</p> <ul style="list-style-type: none"> <li>a (32 bits)</li> <li>a.b (8.24 bits)</li> <li>a.b.c (8.8.16 bits)</li> <li>a.b.c.d (8.8.8.8)</li> </ul> <p>In addition to these formats, the CLI accepts decimal, hexadecimal and octal formats through the following input formats (where <i>n</i> is any valid hexadecimal, octal or decimal number):</p> <ul style="list-style-type: none"> <li>0xn (CLI assumes hexadecimal format.)</li> <li>0n (CLI assumes octal format with leading zeros.)</li> <li>n (CLI assumes decimal format.)</li> </ul>

**Table 2: Parameter Descriptions (Cont.)**

<b>Parameter</b>	<b>Description</b>
ipv6-address	FE80:0000:0000:0000:020F:24FF:FEFB:DBC B, or FE80:0:0:0:20F:24FF:FEFB:DBC B, or FE80::20F24FF:FEFB:DBC B, or FE80:0:0:0:20F:24FF:128:141:49:32  For additional information, refer to RFC 3513.
Interface or <i>unit/slot/port</i>	Valid slot and port number separated by a forward slash. For example, 0/1 represents slot number 0 and port number 1.
Logical Interface	Represents a logical slot and port number. This is applicable in the case of a port-channel (LAG). You can use the logical unit/slot/port to configure the port-channel.
Character strings	Use double quotation marks to identify character strings, for example, "System Name with Spaces". An empty string ("") is not valid.

## unit/slot/port Naming Convention

Switch software references physical entities such as cards and ports by using a *unit/slot/port* naming convention. The Switch software also uses this convention to identify certain logical entities, such as Port-Channel interfaces.

The slot number has two uses. In the case of physical ports, it identifies the card containing the ports. In the case of logical and CPU ports it also identifies the type of interface or port.

**Table 3: Type of Slots**

<b>Slot Type</b>	<b>Description</b>
Physical slot numbers	Physical slot numbers begin with zero, and are allocated up to the maximum number of physical slots.
Logical slot numbers	Logical slots immediately follow physical slots and identify port-channel (LAG) or router interfaces. The value of logical slot numbers depend on the type of logical interface and can vary from platform to platform.
CPU slot numbers	The CPU slots immediately follow the logical slots.

The port identifies the specific physical port or logical interface being managed on a given slot.

**Table 4: Type of Ports**

<b>Port Type</b>	<b>Description</b>
Physical Ports	The physical ports for each slot are numbered sequentially starting from one/ For example, port 1 on slot 0 (an internal port) for a stand alone (nonstacked) switch is 1/0/1, port 2 is 1/0/2, port 3 is 1/0/3, and so on.

**Table 4: Type of Ports**

<b>Port Type</b>	<b>Description</b>
Logical Interfaces	Port-channel or Link Aggregation Group (LAG) interfaces are logical interfaces that are only used for bridging functions. VLAN routing interfaces are only used for routing functions. Loopback interfaces are logical interfaces that are always up. Tunnel interfaces are logical point-to-point links that carry encapsulated packets.
CPU ports	CPU ports are handled by the driver as one or more physical entities located on physical slots.



**Note:** In the CLI, loopback and tunnel interfaces do not use the *unit/slot/port* format. To specify a loopback interface, you use the loopback ID. To specify a tunnel interface, you use the tunnel ID.

## Using the “No” Form of a Command

The `no` keyword is a specific form of an existing command and does not represent a new or distinct command. Almost every configuration command has a `no` form. In general, use the `no` form to reverse the action of a command or reset a value back to the default. For example, the `no shutdown` configuration command reverses the shutdown of an interface. Use the command without the keyword `no` to re-enable a disabled feature or to enable a feature that is disabled by default. Only the configuration commands are available in the `no` form.

## Executing Show Commands

All show commands can be issued from any configuration mode (Global Configuration, Interface Configuration, VLAN Configuration, etc.). The show commands provide information about system and feature-specific configuration, status, and statistics. Previously, show commands could be issued only in User EXEC or Privileged EXEC modes.

## CLI Output Filtering

Many CLI show commands include considerable content to display to the user. This can make output confusing and cumbersome to parse through to find the information of desired importance. The CLI Output Filtering feature allows the user, when executing CLI show display commands, to optionally specify arguments to filter the CLI output to display only desired information. The result is to simplify the display and make it easier for the user to find the information the user is interested in.

The main functions of the CLI Output Filtering feature are:

- Pagination Control

- Supports enabling/disabling paginated output for all **show** CLI commands. When disabled, output is displayed in its entirety. When enabled, output is displayed page-by-page such that content does not scroll off the terminal screen until the user presses a key to continue. --More-- or (q)uit is displayed at the end of each page.
- When pagination is enabled, press the return key to advance a single line, press q or Q to stop pagination, or press any other key to advance a whole page. These keys are not configurable.



**Note:** Although some Switch **show** commands already support pagination, the implementation is unique per command and not generic to all commands.

- Output Filtering
  - “Grep”-like control for modifying the displayed output to only show the user-desired content.
    - Filter displayed output to only include lines containing a specified string match.
    - Filter displayed output to exclude lines containing a specified string match.
    - Filter displayed output to only include lines including and following a specified string match.
    - Filter displayed output to only include a specified section of the content (e.g. “interface 0/1”) with a configurable end-of-section delimiter.
    - String matching should be case insensitive.
    - Pagination, when enabled, also applies to filtered output.

**Example:** The following shows an example of the extensions made to the CLI show commands for the Output Filtering feature.

```
(Routing) #show running-config ?
<cr>          Press enter to execute the command.
|            Output filter options.
<scriptname> Script file name for writing active configuration.
all          Show all the running configuration on the switch.
interface    Display the running configuration for specified interface on the switch.
```

```
(Routing) #show running-config | ?
begin       Begin with the line that matches
exclude     Exclude lines that matches
include     Include lines that matches
section     Display portion of lines
```

For new commands for the feature, see [“CLI Output Filtering Commands” on page 194](#).

## Section 3: Switch SMB Modules

Switch SMB software consists of flexible modules that can be applied in various combinations to develop advanced Layer 2/3/4+ products. The commands and command modes available on your switch depend on the installed modules. Additionally, for some `show` commands, the output fields might change based on the modules included in the Switch SMB software.

The Switch SMB software suite includes the following modules:

- Switching (Layer 2)
- Routing (Layer 3)



**Note:** Only static routing is available. Dynamic Routing protocols are not available in Switch SMB software.

- Quality of Service
- Management (CLI, Web UI, and SNMP)
- IPv6 Management—Allows management of the Switch SMB device through an IPv6 through an IPv6 address without requiring the IPv6 Routing package in the system. The management address can be associated with the network port (front-panel switch ports), a routine interface (port or VLAN) and the Service port.
- Secure Management

Not all modules are available for all platforms or software releases.

## Command Modes

The CLI groups commands into modes according to the command function. Each of the command modes supports specific Switch SMB software commands. The commands in one mode are not available until you switch to that particular mode, with the exception of the User EXEC mode commands. You can execute the User EXEC mode commands in the Privileged EXEC mode.

The command prompt changes in each command mode to help you identify the current mode. [Table 5](#) describes the command modes and the prompts visible in that mode.



**Note:** The command modes available on your switch depend on the software modules that are installed.

**Table 5: CLI Command Modes**

<b>Command Mode</b>	<b>Prompt</b>	<b>Mode Description</b>
User EXEC	Switch>	Contains a limited set of commands to view basic system information.
Privileged EXEC	Switch#	Allows you to issue any EXEC command, enter the VLAN mode, or enter the Global Configuration mode.
Global Config	Switch (Config)#	Groups general setup commands and permits you to make modifications to the running configuration.
VLAN Config	Switch (Vlan)#	Groups all the VLAN commands.
Interface Config	Switch (Interface <i>unit/slot/port</i> )#	Manages the operation of an interface and provides access to the router interface configuration commands.
	Switch (Interface Loopback <i>id</i> )#	Use this mode to set up a physical port for a specific logical connection operation.
	Switch (Interface Tunnel <i>id</i> )#	You can also use this mode to manage the operation of a range of interfaces. For example the prompt may display as follows:
	Switch (Interface <i>unit/slot/port (startrange)-unit/slot/port(endrange)</i> )#	Switch (Interface 1/0/1-1/0/4) #
	Switch (Interface lag <i>Lag-intf-num</i> )#	Enters LAG Interface configuration mode for the specified LAG.
	Switch (Interface vlan <i>vlan-id</i> )#	Enters VLAN routing interface configuration mode for the specified VLAN ID.
Line Console	Switch (config-line)#	Contains commands to configure console interface settings, as well as to configure console login/enable authentication.
Line SSH	Switch (config-ssh)#	Contains commands to configure SSH login/enable authentication.
Line Telnet	Switch (config-telnet)#	Contains commands to configure telnet login/enable authentication.



**Table 5: CLI Command Modes (Cont.)**

<b>Command Mode</b>	<b>Prompt</b>	<b>Mode Description</b>
AAA IAS User Config	Switch (Config-IAS-User)#	Allows password configuration for a user in the IAS database.
Mail Server Config	Switch (Mail-Server)#	Allows configuration of the email server.
Policy Map Config	Switch (Config-policy-map)#	Contains the QoS Policy-Map configuration commands.
Policy Class Config	Switch (Config-policy-class-map)#	Consists of class creation, deletion, and matching commands. The class match commands specify Layer 2, Layer 3, and general match criteria.
Class Map Config	Switch (Config-class-map)#	Contains the QoS class map configuration commands.
Radius Dynamic Authorization Config	(Config-radius-da)	Contains the Radius Dynamic Authorization commands.
MAC Access-list Config	Switch (Config-mac-access-list)#	Allows you to create a MAC Access-List and to enter the mode containing MAC Access-List configuration commands.
TACACS Config	Switch (Tacacs)#	Contains commands to configure properties for the TACACS servers.
DHCP Pool Config	Switch (Config dhcp-pool)#	Contains the DHCP server IP address pool configuration commands.
Support Mode	Switch (Support)#	Allows access to the support commands, which should only be used by the manufacturer's technical support personnel as improper use could cause unexpected system behavior and/or invalidate product warranty.

Table 6 explains how to enter or exit each mode.

**Table 6: CLI Mode Access and Exit**

<b>Command Mode</b>	<b>Access Method</b>	<b>Exit or Access Previous Mode</b>
User EXEC	This is the first level of access.	To exit, enter <code>logout</code> .
Privileged EXEC	From the User EXEC mode, enter <code>enable</code> .	To exit to the User EXEC mode, enter <code>exit</code> or press <code>Ctrl-Z</code> .
Global Config	From the Privileged EXEC mode, enter <code>configure</code> .	To exit to the Privileged EXEC mode, enter <code>exit</code> , or press <code>Ctrl-Z</code> .
VLAN Config	From the Privileged EXEC mode, enter <code>vlan database</code> .	To exit to the Privileged EXEC mode, enter <code>exit</code> , or press <code>Ctrl-Z</code> .

**Table 6: CLI Mode Access and Exit (Cont.)**

<b>Command Mode</b>	<b>Access Method</b>	<b>Exit or Access Previous Mode</b>
Interface Config	From the Global Config mode, enter: interface <i>unit/slot/port</i> or interface loopback <i>id</i> or interface tunnel <i>id</i> interface <i>unit/slot/</i> <i>port(startrange)-unit/slot/</i> <i>port(endrange)</i>  interface lag <i>Lag-intf-num</i> interface vlan <i>vlan-id</i>	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Line Console	From the Global Config mode, enter line console.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Line SSH	From the Global Config mode, enter line ssh.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Line Telnet	From the Global Config mode, enter line telnet.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
AAA IAS User Config	From the Global Config mode, enter aaa ias-user username <i>name</i> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Mail Server Config	From the Global Config mode, enter mail-server <i>address</i>	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Policy-Map Config	From the Global Config mode, enter policy-map.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Policy-Class-Map Config	From the Policy Map mode enter class.	To exit to the Policy Map mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Class-Map Config	From the Global Config mode, enter class-map " <a href="#">class-map</a> " on page 616.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
MAC Access-list Config	From the Global Config mode, enter mac access-list <i>extended name</i> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
TACACS Config	From the Global Config mode, enter tacacs-server host <i>ip-addr</i> , where <i>ip-addr</i> is the IP address of the TACACS server on your network.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
DHCP Pool Config	From the Global Config mode, enter ip dhcp pool <i>pool-name</i> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Support Mode	From the Privileged EXEC mode, enter <code>support</code> .  <b>Note:</b> The support command is available only if the <code>techsupport</code> <code>enable</code> command has been issued.	To exit to the Privileged EXEC mode, enter <code>exit</code> , or press <code>Ctrl-Z</code> .

## Command Completion and Abbreviation

Command completion finishes spelling the command when you type enough letters of a command to uniquely identify the command keyword. Once you have entered enough letters, press the SPACEBAR or TAB key to complete the word.

Command abbreviation allows you to execute a command when you have entered there are enough letters to uniquely identify the command. You must enter all of the required keywords and parameters before you enter the command.

## CLI Error Messages

If you enter a command and the system is unable to execute it, an error message appears. [Table 7](#) describes the most common CLI error messages.

**Table 7: CLI Error Messages**

<b>Message Text</b>	<b>Description</b>
% Invalid input detected at '^' marker.	Indicates that you entered an incorrect or unavailable command. The carat (^) shows where the invalid text is detected. This message also appears if any of the parameters or values are not recognized.
Command not found / Incomplete command. Use ? to list commands.	Indicates that you did not enter the required keywords or values.
Ambiguous command	Indicates that you did not enter enough letters to uniquely identify the command.

## CLI Line-Editing Conventions

[Table 8](#) describes the key combinations you can use to edit commands or increase the speed of command entry. You can access this list from the CLI by entering `help` from the User or Privileged EXEC modes.

**Table 8: CLI Editing Conventions**

<b>Key Sequence</b>	<b>Description</b>
DEL or Backspace	Delete previous character.
Ctrl-A	Go to beginning of line.
Ctrl-E	Go to end of line.
Ctrl-F	Go forward one character.
Ctrl-B	Go backward one character.
Ctrl-D	Delete current character.
Ctrl-U, X	Delete to beginning of line.
Ctrl-K	Delete to end of line.
Ctrl-W	Delete previous word.
Ctrl-T	Transpose previous character.
Ctrl-P	Go to previous line in history buffer.
Ctrl-R	Rewrites or pastes the line.
Ctrl-N	Go to next line in history buffer.
Ctrl-Y	Prints last deleted character.
Ctrl-Q	Enables serial flow.

**Table 8: CLI Editing Conventions (Cont.)**

<b>Key Sequence</b>	<b>Description</b>
Ctrl-S	Disables serial flow.
Ctrl-Z	Return to root command prompt.
Tab, <SPACE>	Command-line completion.
Exit	Go to next lower command prompt.
?	List available commands, keywords, or parameters.

## Using CLI Help

Enter a question mark (?) at the command prompt to display the commands available in the current mode.

(switch) >?

enable	Enter into user privilege mode.
help	Display help for various special keys.
logout	Exit this session. Any unsaved changes are lost.
password	Change an existing user's password.
ping	Send ICMP echo packets to a specified IP address.
quit	Exit this session. Any unsaved changes are lost.
show	Display Switch Options and Settings.
telnet	Telnet to a remote host.

Enter a question mark (?) after each word you enter to display available command keywords or parameters.

(switch) #network ?

ipv6	Configure IPv6 parameters for system network.
javamode	Enable/Disable.
mac-address	Configure MAC Address.
mac-type	Select the locally administered or burnedin MAC address.
mgmt_vlan	Configure the Management VLAN ID of the switch.
parms	Configure Network Parameters of the device.
protocol	Select DHCP, BootP, or None as the network config protocol.

If the help output shows a parameter in angle brackets, you must replace the parameter with a value.

(Routing) #network parms ?

<ipaddr>	Enter the IP Address.
none	Reset IP address and gateway on management interface

If there are no additional command keywords or parameters, or if additional parameters are optional, the following message appears in the output:

<cr> Press Enter to execute the command

You can also enter a question mark (?) after typing one or more characters of a word to list the available command or parameters that begin with the letters, as shown in the following example:

(switch) #show m?

mac	mac-addr-table	mac-address-table
mail-server	mbuf	monitor

## Accessing the CLI

You can access the CLI by using a direct console connection or by using a telnet or SSH connection from a remote management host.

For the initial connection, you must use a direct connection to the console port. You cannot access the system remotely until the system has an IP address, subnet mask, and default gateway. You can set the network configuration information manually, or you can configure the system to accept these settings from a BOOTP or DHCP server on your network. For more information, see [“Network Interface Commands” on page 98](#).

# Section 4: Stacking Commands

This chapter describes the stacking commands available in the Switch SMB CLI. The

Stacking Commands chapter includes the following sections:

- [“Dedicated Port Stacking” on page 80](#)
- [“Stack Port Commands” on page 89](#)
- 



**Caution!** The commands in this chapter are in one of two functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.



**Note:** The Primary Management Unit is the unit that controls the stack.

---

## Dedicated Port Stacking

This section describes the commands you use to configure dedicated port stacking.

### stack

This command sets the mode to Stack Global Config.

**Format**            stack  
**Mode**             Global Config

### member

This command configures a switch. The *unit* is the switch identifier of the switch to be added/removed from the stack. The *switchindex* is the index into the database of the supported switch types, indicating the type of the switch being preconfigured. The switch index is a 32-bit integer. This command is executed on the Primary Management Unit.

**Format**            member *unit switchindex*  
**Mode**             Stack Global Config



**Note:** Switch index can be obtained by executing the show supported switchtype command in User EXEC or Privileged EXEC mode.

## no member

This command removes a switch from the stack. The *unit* is the switch identifier of the switch to be removed from the stack. This command is executed on the Primary Management Unit.

**Format**           no member *unit*

**Mode**             Stack Global Config

## switch priority

This command configures the ability of a switch to become the Primary Management Unit. The *unit* is the switch identifier. The *value* is the preference parameter that allows the user to specify, priority of one backup switch over another. The range for priority is 1 to 15. The switch with the highest priority value will be chosen to become the Primary Management Unit if the active Primary Management Unit fails. The switch priority defaults to the hardware management preference value 1. Switches that do not have the hardware capability to become the Primary Management Unit are not eligible for management.

**Default**           enabled

**Format**           switch *unit* priority *value*

**Mode**             Global Config

## switch renumber

This command changes the switch identifier for a switch in the stack. The *oldunit* is the current switch identifier on the switch whose identifier is to be changed. The *newunit* is the updated value of the switch identifier. Upon execution, the switch will be configured with the configuration information for the new switch, if any. The old switch configuration information will be retained, however the old switch will be operationally unplugged. This command is executed on the Primary Management Unit.



**Note:** If the management unit is renumbered, then the running configuration is no longer applied (i.e. the stack acts as if the configuration had been cleared).

**Format**           switch *oldunit* renumber *newunit*

**Mode**             Global Config



## movemanagement

This command moves the Primary Management Unit functionality from one switch to another. The *fromunit* is the switch identifier on the current Primary Management Unit. The *tounit* is the switch identifier on the new Primary Management Unit. Upon execution, the entire stack (including all interfaces in the stack) is unconfigured and reconfigured with the configuration on the new Primary Management Unit. After the reload is complete, all stack management capability must be performed on the new Primary Management Unit. To preserve the current configuration across a stack move, execute the `copy system:running-config nvram:startup-config` (in Privileged EXEC) command before performing the stack move. A stack move causes all routes and layer 2 addresses to be lost. This command is executed on the Primary Management Unit. The system prompts you to confirm the management move.

**Format**            `movemanagement fromunit tounit`  
**Mode**             Stack Global Config

## standby

Use this command to configure a unit as a Standby Management Unit (STBY).



**Note:** The Standby Management Unit cannot be the current Management Unit. The Standby unit should be a management-capable unit.

**Format**            `standby unit number`  
**Mode**             Stack Global Config

<i>Parameter</i>	<i>Description</i>
<b>Standby Management Unit Number</b>	Indicates the unit number which is to be the Standby Management Unit. <b>unit number</b> must be a valid unit number.

## no standby

The no form of this command allows the application to run the auto Standby Management Unit logic.

**Format**            `no standby`  
**Mode**             Stack Global Config

## slot

This command configures a slot in the system. The *unit/slot* is the slot identifier of the slot. The *cardindex* is the index into the database of the supported card types, indicating the type of the card being preconfigured in the specified slot. The card index is a 32-bit integer. If a card is currently present in the slot that is unconfigured, the configured information will be deleted and the slot will be reconfigured with default information for the card.

**Format**            `slot unit/slot cardindex`  
**Mode**             Global Config



**Note:** Card index can be obtained by executing show supported cardtype command in User EXEC or Privileged EXEC mode.

## no slot

This command removes configured information from an existing slot in the system.

**Format**           no slot *unit/slot cardindex*

**Mode**             Global Config



**Note:** Card index can be obtained by executing show supported cardtype command in User EXEC or Privileged EXEC mode.

## set slot disable

This command configures the administrative mode of the slot(s). If you specify *[all]*, the command is applied to all slots, otherwise the command is applied to the slot identified by *unit/slot*.

If a card or other module is present in the slot, this administrative mode will effectively be applied to the contents of the slot. If the slot is empty, this administrative mode will be applied to any module that is inserted into the slot. If a card is disabled, all the ports on the device are operationally disabled and shown as “unplugged” on management screens.

**Format**           set slot disable [*unit/slot*] | all]

**Mode**             Global Config

## no set slot disable

This command unconfigures the administrative mode of the slot(s). If you specify *all*, the command removes the configuration from all slots, otherwise the configuration is removed from the slot identified by *unit/slot*.

If a card or other module is present in the slot, this administrative mode removes the configuration from the contents of the slot. If the slot is empty, this administrative mode removes the configuration from any module inserted into the slot. If a card is disabled, all the ports on the device are operationally disabled and shown as “unplugged” on management screens.

**Format**           no set slot disable [*unit/slot*] | all]

**Mode**             Global Config

## set slot power

This command configures the power mode of the slot(s) and allows power to be supplied to a card located in the slot. If you specify *all*, the command is applied to all slots, otherwise the command is applied to the slot identified by *unit/slot*.

Use this command when installing or removing cards. If a card or other module is present in this slot, the power mode is applied to the contents of the slot. If the slot is empty, the power mode is applied to any card inserted into the slot.

**Format**        `set slot power [unit/slot] | all]`  
**Mode**         Global Config

### no set slot power

This command unconfigures the power mode of the slot(s) and prohibits power from being supplied to a card located in the slot. If you specify `all`, the command prohibits power to all slots, otherwise the command prohibits power to the slot identified by `unit/slot`.

Use this command when installing or removing cards. If a card or other module is present in this slot, power is prohibited to the contents of the slot. If the slot is empty, power is prohibited to any card inserted into the slot.

**Format**        `no set slot power [unit/slot] | all]`  
**Mode**         Global Config

### reload (Stack)

This command resets the entire stack or the identified `unit`. The `unit` is the switch identifier. The system prompts you to confirm that you want to reset the switch.

**Format**        `reload [unit]`  
**Mode**         Privileged EXEC

### stack-status sample-mode

Use this command to configure global status management mode, sample size. The mode, sample size parameters are applied globally on all units in the stack. The default sampling mode of the operation is cumulative summing.



**Note:** This configuration command is implemented as part of serviceability functionality and therefore is not expected to be persistent across reloads. This configuration is never visible in the running configuration under any circumstances. It is the responsibility of the user to switch the sample mode on-demand as per the requirement. This configuration is applied to all the members that are part of the stack when the command is triggered. This configuration cannot play onto cards that are part of the stack at later point of the time.

**Default**        Cumulative Summing  
**Format**        `stack-status sample-mode {cumulative | history} [max-samples 100 - 500]`  
**Mode**         Stack Global Config Mode

<b>Keyword</b>	<b>Description</b>
sample-mode	Mode of sampling
cumulative	Tracks the sum of received time stamp offsets cumulatively.
history	Tracks history of received timestamps
max-samples	Maximum number of samples to keep

**Example:**

The following command sets the sampling mode to cumulative summing.

```
(Routing) #configure
(Routing) (Config)#stack
(Routing) (Config-stack)# stack-status sample-mode cumulative
```

**Example:**

The following command sets the sampling mode to history and the sample size to default (that is, 300).

```
(Routing) #configure
(Routing) (Config)#stack
(Routing) (Config-stack)#stack-status sample-mode history
```

**Example:**

The following command sets the sampling mode to history and sample size to 100.

```
(Routing) #configure
(Routing) (Config)#stack
(Routing) (Config-stack)#stack-status sample-mode history max-samples 100
```

**show slot**

This command displays information about all the slots in the system or for a specific slot.

**Format**            show slot [*unit/slot*]

**Mode**             • User EXEC  
                     • Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Slot</b>	The slot identifier in a <i>unit/slot</i> format.
<b>Slot Status</b>	The slot is empty, full, or has encountered an error
<b>Admin State</b>	The slot administrative mode is enabled or disabled.
<b>Power State</b>	The slot power mode is enabled or disabled.
<b>Configured Card Model Identifier</b>	The model identifier of the card preconfigured in the slot. Model Identifier is a 32-character field used to identify a card.
<b>Pluggable</b>	Cards are pluggable or non-pluggable in the slot.
<b>Power Down</b>	Indicates whether the slot can be powered down.

If you supply a value for *unit/slot*, the following additional information appears:

<b>Term</b>	<b>Definition</b>
<b>Inserted Card Model Identifier</b>	The model identifier of the card inserted in the slot. Model Identifier is a 32-character field used to identify a card. This field is displayed only if the slot is full.
<b>Inserted Card Description</b>	The card description. This field is displayed only if the slot is full.
<b>Configured Card Description</b>	10BASE-T half duplex

## show stack-status

Use this command to display the stack unit's received HB message timings, and the dropped/lost statistics for the specified unit.

**Format**            show stack stack-status [*1-n* | all] [clear]  
**Mode**             Privileged EXEC

<b>Keyword</b>	<b>Description</b>
Current	Current time of heartbeat message reception
Average	Average time of heartbeat messages received
Min	Minimum time of heartbeat messages received
Max	Maximum time of heartbeat messages received
Dropped	Heartbeat message dropped/lost counter

### **Example:**

This example dumps the stack unit heartbeat status information of the specified unit.

```
(Routing) #show stack-status
```

```
Stack Unit 1 Status
Sampling Mode: Cumulative Summing
-----
Unit Current Average Min Max Dropped
-----
```

## show supported cardtype

This commands displays information about all card types or specific card types supported in the system.

**Format**            show supported cardtype [*cardindex*]  
**Mode**             • User EXEC  
                      • Privileged EXEC

If you do not supply a value for *cardindex*, the following output appears:

<i>Term</i>	<i>Definition</i>
<b>Card Index (CID)</b>	The index into the database of the supported card types. This index is used when preconfiguring a slot.
<b>Card Model Identifier</b>	The model identifier for the supported card type.

If you supply a value for *cardindex*, the following output appears:

<i>Term</i>	<i>Definition</i>
<b>Card Type</b>	The 32-bit numeric card type for the supported card.
<b>Model Identifier</b>	The model identifier for the supported card type.
<b>Card Description</b>	The description for the supported card type.

## show switch

This command displays information about all units in the stack or a single unit when you specify the unit value.

**Format**            show switch [*unit*]

**Mode**             Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Switch</b>	The unit identifier assigned to the switch.

When you do not specify a value for *unit*, the following information appears:

<i>Term</i>	<i>Definition</i>
<b>Management Status</b>	Indicates whether the switch is the Primary Management Unit, a stack member, a configured standby switch, an operational standby switch, or the status is unassigned.
<b>Preconfigured Model Identifier</b>	The model identifier of a preconfigured switch ready to join the stack. The Model Identifier is a 32-character field assigned by the device manufacturer to identify the device.
<b>Plugged-In Model Identifier</b>	The model identifier of the switch in the stack. Model Identifier is a 32-character field assigned by the device manufacturer to identify the device.
<b>Switch Status</b>	The switch status. Possible values for this state are: <b>OK</b> , <b>Unsupported</b> , <b>Code Mismatch</b> , <b>Config Mismatch</b> , or Not Present. A mismatch indicates that a stack unit is running a different version of the code, SDM template, or configuration than the management unit. If there is a Stacking Firmware Synchronization operation in progress status is shown as Updating Code.
<b>Code Version</b>	The detected version of code on this switch.

**Example:** The following shows example CLI display output for the command.

(Switching) #show switch

SW	Management Switch	Standby Status	Preconfig Model ID	Plugged-in Model ID	Switch Status	Code Version
----	-------------------	----------------	--------------------	---------------------	---------------	--------------

```

-----
1      Mgmt SW          BCM-56224      BCM-56224      OK      M.3.22.1
2      Stack Mbr       Oper Stby     BCM-56224      BCM-56224      OK      M.3.22.1

```

When you specify a value for *unit*, the following information appears.

<b>Term</b>	<b>Definition</b>
<b>Management Status</b>	Indicates whether the switch is the Primary Management Unit, a stack member, or the status is unassigned.
<b>Hardware Management Preference</b>	The hardware management preference of the switch. The hardware management preference can be disabled or unassigned.
<b>Admin Management Preference</b>	The administrative management preference value assigned to the switch. This preference value indicates how likely the switch is to be chosen as the Primary Management Unit.
<b>Switch Type</b>	The 32-bit numeric switch type.
<b>Model Identifier</b>	The model identifier for this switch. Model Identifier is a 32-character field assigned by the device manufacturer to identify the device.
<b>Switch Status</b>	The switch status. Possible values are OK, Unsupported, Code Mismatch, Config Mismatch, or Not Present.
<b>Switch Description</b>	The switch description.
<b>Expected Code Type</b>	The expected code type.
<b>Expected Code Version</b>	The expected code version.
<b>Detected Code Version</b>	The version of code running on this switch. If the switch is not present and the data is from preconfiguration, then the code version is "None".
<b>Detected Code in Flash</b>	The version of code that is currently stored in FLASH memory on the switch. This code executes after the switch is reset. If the switch is not present and the data is from preconfiguration, then the code version is "None".
<b>SFS Last Attempt Status</b>	The stack firmware synchronization status in the last attempt for the specified unit.
<b>Serial Number</b>	The serial number for the specified unit.
<b>Up Time</b>	The system up time.

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show switch 1
```

```

Switch..... 1
Management Status..... Management Switch
Hardware Management Preference.... Unassigned
Admin Management Preference..... Unassigned
Switch Type..... 0xb6240001
Preconfigured Model Identifier.... Platform v1
Plugged-in Model Identifier..... Platform v1
Switch Status..... STM Mismatch
Switch Description..... 56624 Development System -
                        48 GE, 4 TENGIG
Expected Code Type..... 0x100b000

```

```

Detected Code Version..... 10.17.15.8
Detected Code in Flash..... 10.17.15.8
SFS Last Attempt Status..... None
Up Time..... 0 days 3 hrs 15 mins 50 secs

```

## show supported switchtype

This commands displays information about all supported switch types or a specific switch type.

**Format**        show supported switchtype [*switchindex*]  
**Mode**            User EXEC  
                   Privileged EXEC

If you do not supply a value for *switchindex*, the following output appears:

<b>Term</b>	<b>Definition</b>
<b>Switch Index (SID)</b>	The index into the database of supported switch types. This index is used when preconfiguring a member to be added to the stack.
<b>Model Identifier</b>	The model identifier for the supported switch type.
<b>Management Preference</b>	The management preference value of the switch type.
<b>Code Version</b>	The code load target identifier of the switch type.

If you supply a value for *switchindex*, the following output appears:

<b>Term</b>	<b>Definition</b>
<b>Switch Type</b>	The 32-bit numeric switch type for the supported switch.
<b>Model Identifier</b>	The model identifier for the supported switch type.
<b>Switch Description</b>	The description for the supported switch type.

## Stack Port Commands

This section describes the commands you use to view and configure stack port information.

### stack-port

This command sets stacking per port or range of ports to either *stack* or *ethernet* mode.

**Default**        stack  
**Format**        stack-port *unit/slot/port* [{ethernet | stack}]  
**Mode**            Stack Global Config



## show stack-port

This command displays summary stack-port information for all interfaces.

**Format** show stack-port  
**Mode** Privileged EXEC

For Each Interface:

<b>Term</b>	<b>Definition</b>
<b>Unit</b>	The unit number.
<b>Interface</b>	The slot and port numbers.
<b>Configured Stack Mode</b>	Stack or Ethernet.
<b>Running Stack Mode</b>	Stack or Ethernet.
<b>Link Status</b>	Status of the link.
<b>Link Speed</b>	Speed (Gbps) of the stack port link.

## show stack-port counters

This command displays summary data counter information for all interfaces.

**Format** show stack-port counters [*1-n* | all]  
**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Unit</b>	The unit number.
<b>Interface</b>	The slot and port numbers.
<b>Tx Data Rate</b>	Trashing data rate in megabits per second on the stacking port.
<b>Tx Error Rate</b>	Platform-specific number of transmit errors per second.
<b>Tx Total Errors</b>	Platform-specific number of total transmit errors since power-up.
<b>Rx Data Rate</b>	Receive data rate in megabits per second on the stacking port.
<b>Rx Error Rate</b>	Platform-specific number of receive errors per second.
<b>Rx Total Errors</b>	Platform-specific number of total receive errors since power-up.
<b>Link Flaps</b>	The number of up/down events for the link since system boot up.

**Example:** This example shows the stack ports and associated statistics of unit 2.

(Routing) #show stack-port counters 2

```

-----TX-----RX-----
Data      Error          Data      Error

```

Unit	Interface	Rate (Mb/s)	Rate (Errors/s)	Total Errors	Rate (Mb/s)	Rate (Errors/s)	Total Errors	Link Flaps
2	0/53	0	0	0	0	0	0	0
2	0/54	0	0	0	0	0	0	0
2	0/55	0	0	0	0	0	0	0
2	0/56	0	0	0	0	0	0	0

(Routing) #

## show stack-port diag

This command shows stack port diagnostics for each port and is only intended for Field Application Engineers (FAEs) and developers. An FAE will advise on the necessity to run this command and capture this information. In verbose mode, the statistics and counters for RPC, transport, CPU, and transport RX/TX modules are displayed.

**Format** show stack-port diag [1-n | all] [verbose]

**Mode** Privileged EXEC

Term	Definition
<b>Unit</b>	The unit number.
<b>Interface</b>	The slot and port numbers.
<b>Diagnostic Entry1</b>	80 character string used for diagnostics.
<b>Diagnostic Entry2</b>	80 character string used for diagnostics.
<b>Diagnostic Entry3</b>	80 character string used for diagnostics.
<b>TBYT</b>	Transmitted Bytes
<b>TPKT</b>	Transmitted Packets
<b>TFCS</b>	Transmit FCS Error Frame Counter
<b>TERR</b>	Transmit Error (set by system) Counter
<b>RBYT</b>	Received Bytes
<b>RPKT</b>	Received Packets
<b>RFCS</b>	Received FCS Error Frame Counter
<b>RFRG</b>	Received Fragment Counter
<b>RJBR</b>	Received Jabber Frame Counter
<b>RUND</b>	Received Undersize Frame Counter
<b>ROVR</b>	Received Oversized Frame Counter
<b>RUNT</b>	Received RUNT Frame Counter

**Example:** This example displays the stack ports and associated statistics of specified unit or all units.

(Routing) #show stack-port diag 1

1 - 0/53:

```

RBYT:27ed9a7b RPKT:bca1b TBYT:28a0739e TPKT:c93ee
RFCS:0 RFRG:0 RJBR:0 RUND:0 RUNT:0
TFCS:0 TERR:0

```

1 - 0/54:

```

RBYT:8072ed RPKT:19a66 TBYT:aecfb80 TPKT:66e4d
RFCS:6e RFRG:4414 RJBR:0 RUND:c19 RUNT:af029b1
TFCS:0 TERR:0

```

1 - 0/55:

```

RBYT:0 RPKT:0 TBYT:ae8 TPKT:23
RFCS:0 RFRG:0 RJBR:0 RUND:0 RUNT:0
TFCS:0 TERR:0

```

1 - 0/56:

```

RBYT:0 RPKT:0 TBYT:ae8 TPKT:23
RFCS:0 RFRG:0 RJBR:0 RUND:0 RUNT:0
TFCS:0 TERR:0

```

Example 2: 'show stack-port diag [<1-n> | all] [verbose]' transport etc module statistics of specified unit or all units.

In this example, It dumps RPC, Transport (ATP, Next Hop, and RLink), and CPU Transport Rx/Tx modules Statistics of Unit 2.

(Routing) #show stack-port diag 2 verbose

```

-----
HPC RPC statistics/counters from unit..2
-----
Registered Functions..... 58
Client Requests..... 0
Server Requests..... 0
Server Duplicate Requests..... 0
Server Replies..... 0
Client Remote Tx..... 0
Client Remote Retransmit Count..... 0
Tx without Errors..... 0
Tx with Errors..... 0
Rx Timeouts..... 0
Rx Early Exits..... 0
Rx Out of Sync..... 0
No Buffer..... 0
Collect Sem Wait Count..... 0
Collect Sem Dispatch Count..... 0

-----
RPC statistics/counters from unit..2
-----
Client RPC Requests Count..... 3
Client RPC Reply Count..... 0
Client RPC Fail to xmit Count..... 0
Client RPC Response Timedout Count..... 3
Client RPC Missing Requests..... 0
Client RPC Detach/Remove Count..... 0
Client RPC Current Sequence Number..... 3
Server RPC Request Count..... 0
Server RPC Reply Count..... 0

```

```

Server RPC Processed Transactions..... 0
Server RPC Received Wrong Version Req..... 0
Server RPC No Handlers..... 0
Server RPC Retry Transmit Count..... 0
Server RPC Repetitive Tx Errors..... 0

-----
ATP statistics/counters from unit..2
-----
Transmit Pending Count..... 2
Current number of TX waits..... 2
Rx transactions created..... 145
Rx transactions freed..... 145
Rx transactions freed(raw)..... 0
--More-- or (q)uitATP: TX timeout, seq 74. f:cc cli 778. to 1 tx cnt 21.
Tx transactions created..... 290
BET Rx Dropped Pkts Count..... 0
ATP Rx Dropped Pkts Count..... 0
Failed to Add Key Pkt Count..... 0
Source Lookup Failure Count..... 0
Old Rx transactions Pkts drop Count..... 0
Nr of CPUs found in ATP communication..... 2

-----
CPU Transport statistics/counters from unit..2
-----
State Initialization..... Done
Rx Setup..... Done
Tx Setup..... Done
Tx CoS[0] Reserve..... 100
Tx CoS[1] Reserve..... 100
Tx CoS[2] Reserve..... 100
Tx CoS[3] Reserve..... 100
Tx CoS[4] Reserve..... 60
Tx CoS[5] Reserve..... 40
Tx CoS[6] Reserve..... 20
Tx CoS[7] Reserve..... 0
Tx Pkt Pool Size..... 200
Tx Available Pkt Pool Size..... 198
Tx failed/error Count..... 0
Rx Pkt Pool Size..... 8

-----
Next Hop statistics/counters from unit..2
-----
State Initialization..... Done
Component Setup..... Done
Thread Priority..... 100
Rx Priority..... 105
Local CPU Key..... 00:24:81:d0:0f:c7
MTU Size..... 2048
Vlan Id..... 4094
CoS Id..... 7
Internal Priority for pkt transmission..... 7
Rx Pkt Queue Size..... 256
Tx Pkt Queue Size..... 64
Rx Pkt Dropped Count..... 0

```

```

Tx Failed Pkt Count..... 0

-----
Rlink statistics/counters from unit..2
-----
State Initialization..... Done
L2 Notify In Pkts..... 0
L2 Notify In Pkts discarded..... 0
L2 Notify Out Pkts ..... 0
L2 Notify Out Pkts discarded..... 0
Linkscan In Pkts..... 0
Linkscan In Pkts discarded..... 0
Linkscan Out Pkts ..... 0
Linkscan Out Pkts discarded..... 0
Auth/Unauth In Callbacks..... 0
Auth/Unauth In Callbacks discarded..... 0
Auth/Unauth Out Callbacks..... 0
Auth/Unauth Out Callbacks discarded..... 0
RX Tunnelling In Pkts..... 0
RX Tunnelling In Pkts discarded..... 0
RX Tunnelling Out Pkts..... 0
RX Tunnelling Out Pkts discarded..... 0
OAM Events In..... 0
OAM Events In discarded..... 0
OAM Events Out..... 0
OAM Events Out discarded..... 0
BFD Events In..... 0
BFD Events In discarded..... 0
BFD Events Out..... 0
BFD Events Out discarded..... 0
Fabric Events In..... 0
Fabric Events In discarded..... 0
Fabric Events Out..... 0
Fabric Events Out discarded..... 0
Scan Add Requests In..... 0
Scan Del Requests In..... 0
Scan Notify(Run Handlers) Out..... 0
Scan Notify(Traverse Processing)..... 0

```

(Routing) #

## show stack-port stack-path

This command displays the route a packet will take to reach the destination.

**Format** show stack-port stack-path {1-8 | *all*}

**Mode** Privileged EXEC

## Stack Firmware Synchronization Commands

Stack Firmware Synchronization (SFS) provides the ability to automatically synchronize firmware for all stack members. If a unit joins the stack and its firmware version is different from the version running on the stack manager, the SFS feature can either upgrade or downgrade the firmware on the mismatched stack member. There is no attempt to synchronize the stack to the latest firmware in the stack.

### boot auto-copy-sw

Use this command to enable the Stack Firmware Synchronization feature on the stack.

**Default** Disabled  
**Format** boot auto-copy-sw  
**Mode** Privileged EXEC

### no boot auto-copy-sw

Use this command to disable the Stack Firmware Synchronization feature on the stack

**Format** no boot auto-copy-sw  
**Mode** Privileged EXEC

### boot auto-copy-sw trap

Use this command to enable the sending of SNMP traps related to the Stack Firmware Synchronization feature.

**Default** Enabled  
**Format** boot auto-copy-sw trap  
**Mode** Privileged EXEC

### no boot auto-copy-sw trap

Use this command to disable the sending of traps related to the Stack Firmware Synchronization feature.

**Format** no boot auto-copy-sw trap  
**Mode** Privileged EXEC

### boot auto-copy-sw allow-downgrade

Use this command to allow the stack manager to downgrade the firmware version on the stack member if the firmware version on the manager is older than the firmware version on the member.

**Default** Enabled  
**Format** boot auto-copy-sw allow-downgrade  
**Mode** Privileged EXEC

**no boot auto-copy-sw allow-downgrade**

Use this command to prevent the stack manager from downgrading the firmware version of a stack member.

**Format**           no boot auto-copy-sw allow-downgrade

**Mode**           Privileged EXEC

**show auto-copy-sw**

Use this command to display Stack Firmware Synchronization configuration status information.

**Format**           show auto-copy-sw

**Mode**           Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Synchronization</b>	Shows whether the SFS feature is enabled.
<b>SNMP Trap Status</b>	Shows whether the stack will send traps for SFS events.
<b>Allow Downgrade</b>	Shows whether the manager is permitted to downgrade the firmware version of a stack member.

## Section 5: Management Commands

This chapter describes the management commands available in the Switch SMB CLI. The

Management Commands chapter contains the following sections:

- [“Network Interface Commands” on page 98](#)
- [“Console Port Access Commands” on page 103](#)
- [“Telnet Commands” on page 105](#)
- [“Secure Shell Commands” on page 107](#)
- [“Management Security Commands” on page 110](#)
- [“Hypertext Transfer Protocol Commands” on page 111](#)
- [“Access Commands” on page 118](#)
- [“User Account Commands” on page 120](#)
- [“SNMP Commands” on page 148](#)
- [“RADIUS Commands” on page 163](#)
- [“TACACS+ Commands” on page 181](#)
- [“Configuration Scripting Commands” on page 186](#)
- [“Prelogin Banner, System Prompt, and Host Name Commands” on page 188](#)



**Caution!** The commands in this chapter are in one of three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.



---

## Network Interface Commands

This section describes the commands you use to configure a logical interface for management access. To configure the management VLAN, see [“network mgmt\\_vlan” on page 370](#).

### enable (Privileged EXEC access)

This command gives you access to the Privileged EXEC mode. From the Privileged EXEC mode, you can configure the network interface.

**Format**            enable  
**Mode**             User EXEC

### do (Privileged EXEC commands)

This command executes Privileged EXEC mode commands from any of the configuration modes.

**Format**            do *Priv Exec Mode Command*  
**Mode**             • Global Config  
                      • Interface Config  
                      • VLAN Config  
                      • Routing Config

**Example:** The following is an example of the do command that executes the Privileged EXEC command `script list` in Global Config Mode.

```
(Routing) #configure
(Routing)(config)#do script list

Configuration Script Name      Size(Bytes)
-----
backup-config                 2105
running-config                4483
startup-config                445

3 configuration script(s) found.
2041 Kbytes free.

Routing(config)#
```

### serviceport protocol dhcp

This command enables the DHCPv4 client on a Service port. If the `client-id` optional parameter is given, the DHCP client messages are sent with the client identifier option.

**Default** none  
**Format** serviceport protocol dhcp [client-id]  
**Mode** Privileged EXEC

There is no support for the **no** form of the command **serviceport protocol dhcp client-id**. To remove the `client-id` option from the DHCP client messages, issue the command **serviceport protocol dhcp** without the `client-id` option. The command **serviceport protocol none** can be used to disable the DHCP client and `client-id` option on the interface.

**Example:** The following shows an example of the command.

```
(Routing) # serviceport protocol dhcp client-id
```

## network parms

This command sets the IP address, subnet mask and gateway of the device. The IP address and the gateway must be on the same subnet. When you specify the `none` option, the IP address and subnet mask are set to the factory defaults.

**Format** network parms {*ipaddr netmask [gateway]* | none}  
**Mode** Privileged EXEC

## network protocol

This command specifies the network configuration protocol to be used. If you modify this value, change is effective immediately. If you use the `bootp` parameter, the switch periodically sends requests to a BootP server until a response is received. If you use the `dhcp` parameter, the switch periodically sends requests to a DHCP server until a response is received. If you use the `none` parameter, you must configure the network information for the switch manually.

**Default** none  
**Format** network protocol {none | bootp | dhcp}  
**Mode** Privileged EXEC

## network protocol dhcp

This command enables the DHCPv4 client on a Network port. If the `client-id` optional parameter is given, the DHCP client messages are sent with the client identifier option.

**Default** none  
**Format** network protocol dhcp [client-id]  
**Mode** Global Config

There is no support for the **no** form of the command **network protocol dhcp client-id**. To remove the `client-id` option from the DHCP client messages, issue the command **network protocol dhcp** without the `client-id` option. The command **network protocol none** can be used to disable the DHCP client and `client-id` option on the interface.

**Example:** The following shows an example of the command.

```
(Routing) # network protocol dhcp client-id
```

## network mac-address

This command sets locally administered MAC addresses. The following rules apply:

- Bit 6 of byte 0 (called the U/L bit) indicates whether the address is universally administered (b'0') or locally administered (b'1').
- Bit 7 of byte 0 (called the I/G bit) indicates whether the destination address is an individual address (b'0') or a group address (b'1').
- The second character, of the twelve character `macaddr`, must be 2, 6, A or E.

A locally administered address must have bit 6 On (b'1') and bit 7 Off (b'0').

**Format**            `network mac-address macaddr`

**Mode**             Privileged EXEC

## network mac-type

This command specifies whether the switch uses the burned in MAC address or the locally-administered MAC address.

**Default**           `burnedin`

**Format**            `network mac-type {local | burnedin}`

**Mode**             Privileged EXEC

## no network mac-type

This command resets the value of MAC address to its default.

**Format**            `no network mac-type`

**Mode**             Privileged EXEC

## network javamode

This command specifies whether or not the switch should allow access to the Java applet in the header frame of the Web interface. When access is enabled, the Java applet can be viewed from the Web interface. When access is disabled, the user cannot view the Java applet.

**Default**            `enabled`

**Format**            `network javamode`

**Mode**             Privileged EXEC

## no network javamode

This command disallows access to the Java applet in the header frame of the Web interface. When access is disabled, the user cannot view the Java applet.

**Format**           no network javamode

**Mode**             Privileged EXEC

## show network

This command displays configuration settings associated with the switch's network interface. The network interface is the logical interface used for in-band connectivity with the switch via any of the switch's front panel ports. The configuration parameters associated with the switch's network interface do not affect the configuration of the front panel ports through which traffic is switched or routed. The network interface is always considered to be up, whether or not any member ports are up; therefore, the show network command will always show **Interface Status** as Up.

**Format**           show network

**Modes**           • Privileged EXEC  
• User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface Status</b>	The network interface status; it is always considered to be “up”.
<b>IP Address</b>	The IP address of the interface. The factory default value is 0.0.0.0.
<b>Subnet Mask</b>	The IP subnet mask for this interface. The factory default value is 0.0.0.0.
<b>Default Gateway</b>	The default gateway for this IP interface. The factory default value is 0.0.0.0.
<b>IPv6 Administrative Mode</b>	Whether enabled or disabled.
<b>IPv6 Address/Length</b>	The IPv6 address and length.
<b>IPv6 Default Router</b>	The IPv6 default router address.
<b>Burned In MAC Address</b>	The burned in MAC address used for in-band connectivity.
<b>Locally Administered MAC Address</b>	If desired, a locally administered MAC address can be configured for in-band connectivity. To take effect, 'MAC Address Type' must be set to 'Locally Administered'. Enter the address as twelve hexadecimal digits (6 bytes) with a colon between each byte. Bit 1 of byte 0 must be set to a 1 and bit 0 to a 0, i.e. byte 0 should have the following mask 'xxxx xx10'. The MAC address used by this bridge when it must be referred to in a unique fashion. It is recommended that this be the numerically smallest MAC address of all ports that belong to this bridge. However it is only required to be unique. When concatenated with dot1dStpPriority a unique Bridge Identifier is formed which is used in the Spanning Tree Protocol.
<b>MAC Address Type</b>	The MAC address which should be used for in-band connectivity. The choices are the burned in or the Locally Administered address. The factory default is to use the burned in MAC address.
<b>Configured IPv4 Protocol</b>	The IPv4 network protocol being used. The options are bootp   dhcp   none.
<b>Configured IPv6 Protocol</b>	The IPv6 network protocol being used. The options are dhcp   none.

<b>Term</b>	<b>Definition</b>
<b>DHCPv6 Client DUID</b>	The DHCPv6 client's unique client identifier. This row is displayed only when the configured IPv6 protocol is dhcp.
<b>IPv6 Autoconfig Mode</b>	Whether IPv6 Stateless address autoconfiguration is enabled or disabled.
<b>DHCP Client Identifier</b>	The client identifier is displayed in the output of the command only if DHCP is enabled with the <b>client-id</b> option on the network port. See <a href="#">“network protocol dhcp” on page 99</a> .

**Example:** The following shows example CLI display output for the network port.

(admin) #show network

```
Interface Status..... Up
IP Address..... 10.250.3.1
Subnet Mask..... 255.255.255.0
Default Gateway..... 10.250.3.3
IPv6 Administrative Mode..... Enabled
IPv6 Prefix is ..... fe80::210:18ff:fe82:64c/64
IPv6 Prefix is ..... 2003::1/128
IPv6 Default Router is ..... fe80::204:76ff:fe73:423a
Burned In MAC Address..... 00:10:18:82:06:4C
Locally Administered MAC address..... 00:00:00:00:00:00
MAC Address Type..... Burned In
Configured IPv4 Protocol ..... None
Configured IPv6 Protocol ..... DHCP
DHCPv6 Client DUID ..... 00:03:00:06:00:10:18:82:06:4C
IPv6 Autoconfig Mode..... Disabled
Management VLAN ID..... 1
DHCP Client Identifier..... 0fastpath-0010.1882.160B-v11
```

## show serviceport

This command displays service port configuration information.

**Format**            show serviceport

**Mode**             • Privileged EXEC

                     • User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface Status</b>	The network interface status. It is always considered to be up.
<b>IP Address</b>	The IP address of the interface. The factory default value is 0.0.0.0.
<b>Subnet Mask</b>	The IP subnet mask for this interface. The factory default value is 0.0.0.0.
<b>Default Gateway</b>	The default gateway for this IP interface. The factory default value is 0.0.0.0.
<b>IPv6 Administrative Mode</b>	Whether enabled or disabled. Default value is enabled.
<b>IPv6 Address/Length</b>	The IPv6 address and length. Default is Link Local format.
<b>IPv6 Default Router</b>	The IPv6 default router address on the service port. The factory default value is an unspecified address.

<b>Term</b>	<b>Definition</b>
<b>Configured IPv4 Protocol</b>	The IPv4 network protocol being used. The options are bootp   dhcp   none.
<b>Configured IPv6 Protocol</b>	The IPv6 network protocol being used. The options are dhcp   none.
<b>DHCPv6 Client DUID</b>	The DHCPv6 client's unique client identifier. This row is displayed only when the configured IPv6 protocol is dhcp.
<b>IPv6 Autoconfig Mode</b>	Whether IPv6 Stateless address autoconfiguration is enabled or disabled.
<b>Burned in MAC Address</b>	The burned in MAC address used for in-band connectivity.
<b>DHCP Client Identifier</b>	The client identifier is displayed in the output of the command only if DHCP is enabled with the <b>client-id</b> option on the service port.

**Example:** The following shows example CLI display output for the service port.

```
(admin) #show serviceport
```

```
Interface Status..... Up
IP Address..... 10.230.3.51
Subnet Mask..... 255.255.255.0
Default Gateway..... 10.230.3.1
IPv6 Administrative Mode..... Enabled
IPv6 Prefix is ..... fe80::210:18ff:fe82:640/64
IPv6 Prefix is ..... 2005::21/128
IPv6 Default Router is ..... fe80::204:76ff:fe73:423a
Configured IPv4 Protocol ..... DHCP
Configured IPv6 Protocol ..... DHCP
DHCPv6 Client DUID ..... 00:03:00:06:00:10:18:82:06:4C
IPv6 Autoconfig Mode..... Disabled
Burned In MAC Address..... 00:10:18:82:06:4D
DHCP Client Identifier..... 0fastpath-0010.1882.160C
```

## Console Port Access Commands

This section describes the commands you use to configure the console port. You can use a serial cable to connect a management host directly to the console port of the switch.

### configure

This command gives you access to the Global Config mode. From the Global Config mode, you can configure a variety of system settings, including user accounts. From the Global Config mode, you can enter other command modes, including Line Config mode.

**Format**        configure  
**Mode**         Privileged EXEC

## line

This command gives you access to the Line Console mode, which allows you to configure various Telnet settings and the console port, as well as to configure console login/enable authentication.

**Format**        line {console | telnet | ssh}

**Mode**           Global Config

<i>Term</i>	<i>Definition</i>
<b>console</b>	Console terminal line.
<b>telnet</b>	Virtual terminal for remote console access (Telnet).
<b>ssh</b>	Virtual terminal for secured remote console access (SSH).

**Example:** The following shows an example of the CLI command.

```
(Routing)(config)#line telnet
(Routing)(config-telnet)#
```

## serial baudrate

This command specifies the communication rate of the terminal interface. The supported rates are 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200.

**Default**        9600

**Format**        serial baudrate {1200 | 2400 | 4800 | 9600 | 19200 | 38400 | 57600 | 115200}

**Mode**           Line Config

## no serial baudrate

This command sets the communication rate of the terminal interface.

**Format**        no serial baudrate

**Mode**           Line Config

## serial timeout

This command specifies the maximum connect time (in minutes) without console activity. A value of 0 indicates that a console can be connected indefinitely. The time range is 0 to 160.

**Default**        5

**Format**        serial timeout 0-160

**Mode**           Line Config

## no serial timeout

This command sets the maximum connect time (in minutes) without console activity.

**Format**        no serial timeout

**Mode**            Line Config

## show serial

This command displays serial communication settings for the switch.

**Format**            show serial

**Modes**            • Privileged EXEC  
                      • User EXEC

<b>Term</b>	<b>Definition</b>
<b>Serial Port Login Timeout (minutes)</b>	The time, in minutes, of inactivity on a serial port connection, after which the switch will close the connection. A value of 0 disables the timeout.
<b>Baud Rate (bps)</b>	The default baud rate at which the serial port will try to connect.
<b>Character Size (bits)</b>	The number of bits in a character. The number of bits is always 8.
<b>Flow Control</b>	Whether Hardware Flow-Control is enabled or disabled. Hardware Flow Control is always disabled.
<b>Stop Bits</b>	The number of Stop bits per character. The number of Stop bits is always 1.
<b>Parity</b>	The parity method used on the Serial Port. The Parity Method is always None.

## Telnet Commands

This section describes the commands you use to configure and view Telnet settings. You can use Telnet to manage the device from a remote management host.

### ip telnet server enable

Use this command to enable Telnet connections to the system and to enable the Telnet Server Admin Mode. This command opens the Telnet listening port.

**Default**            enabled

**Format**            ip telnet server enable

**Mode**              Privileged EXEC

### no ip telnet server enable

Use this command to disable Telnet access to the system and to disable the Telnet Server Admin Mode. This command closes the Telnet listening port and disconnects all open Telnet sessions.

**Format**            no ip telnet server enable

**Mode**              Privileged EXEC



## transport input telnet

This command regulates new Telnet sessions. If enabled, new Telnet sessions can be established until there are no more sessions available. An established session remains active until the session is ended or an abnormal network error ends the session.



**Note:** If the Telnet Server Admin Mode is disabled, Telnet sessions cannot be established. Use the `ip telnet server enable` command to enable Telnet Server Admin Mode.

**Default**            enabled  
**Format**            transport input telnet  
**Mode**              Line Config

## no transport input telnet

Use this command to prevent new Telnet sessions from being established.

**Format**            no transport input telnet  
**Mode**              Line Config

## telnetcon maxsessions

This command specifies the maximum number of Telnet connection sessions that can be established. A value of 0 indicates that no Telnet connection can be established. The range is 0-5.

**Default**            5  
**Format**            telnetcon maxsessions 0-5  
**Mode**              Privileged EXEC

## no telnetcon maxsessions

This command sets the maximum number of Telnet connection sessions that can be established to the default value.

**Format**            no telnetcon maxsessions  
**Mode**              Privileged EXEC

## telnetcon timeout

This command sets the Telnet connection session timeout value, in minutes. A session is active as long as the session has not been idle for the value set. The time is a decimal value from 1 to 160.



**Note:** When you change the timeout value, the new value is applied to all active and inactive sessions immediately. Any sessions that have been idle longer than the new timeout value are disconnected immediately.

**Default**            5  
**Format**            telnetcon timeout 1-160

**Mode** Privileged EXEC

### no telnetcon timeout

This command sets the Telnet connection session timeout value to the default.



**Note:** Changing the timeout value for active sessions does not become effective until the session is accessed again. Also, any keystroke activates the new timeout duration.

**Format** no telnetcon timeout

**Mode** Privileged EXEC

### show telnetcon

This command displays the current inbound Telnet settings. In other words, these settings apply to Telnet connections initiated from a remote system to the switch.

**Format** show telnetcon

**Modes**

- Privileged EXEC
- User EXEC

<i>Term</i>	<i>Definition</i>
<b>Remote Connection Login Timeout (minutes)</b>	This object indicates the number of minutes a remote connection session is allowed to remain inactive before being logged off. May be specified as a number from 1 to 160. The factory default is 5.
<b>Maximum Number of Remote Connection Sessions</b>	This object indicates the number of simultaneous remote connection sessions allowed. The factory default is 5.
<b>Allow New Telnet Sessions</b>	New Telnet sessions will not be allowed when this field is set to no. The factory default value is yes.

## Secure Shell Commands

This section describes the commands you use to configure Secure Shell (SSH) access to the switch. Use SSH to access the switch from a remote management host.



**Note:** The system allows a maximum of 5 SSH sessions.

### ip ssh

Use this command to enable SSH access to the system. (This command is the short form of the ip ssh server enable command.)

**Default** disabled

**Format** ip ssh

**Mode** Privileged EXEC

## ip ssh protocol

This command is used to set or remove protocol levels (or versions) for SSH. Either SSH1 (1), SSH2 (2), or both SSH 1 and SSH 2 (1 and 2) can be set.

**Default** 2

**Format** ip ssh protocol [1] [2]

**Mode** Privileged EXEC

## ip ssh server enable

This command enables the IP secure shell server. No new SSH connections are allowed, but the existing SSH connections continue to work until timed-out or logged-out.

**Default** enabled

**Format** ip ssh server enable

**Mode** Privileged EXEC

## no ip ssh server enable

This command disables the IP secure shell server.

**Format** no ip ssh server enable

**Mode** Privileged EXEC

## sshcon maxsessions

This command specifies the maximum number of SSH connection sessions that can be established. A value of 0 indicates that no ssh connection can be established. The range is 0 to 5.

**Default** 5

**Format** sshcon maxsessions 0-5

**Mode** Privileged EXEC

## no sshcon maxsessions

This command sets the maximum number of allowed SSH connection sessions to the default value.

**Format** no sshcon maxsessions

**Mode** Privileged EXEC

## sshcon timeout

This command sets the SSH connection session timeout value, in minutes. A session is active as long as the session has been idle for the value set. The time is a decimal value from 1 to 160.

Changing the timeout value for active sessions does not become effective until the session is re accessed. Also, any keystroke activates the new timeout duration.

**Default**            5  
**Format**            sshcon timeout 1-160  
**Mode**                Privileged EXEC

### no sshcon timeout

This command sets the SSH connection session timeout value, in minutes, to the default.

Changing the timeout value for active sessions does not become effective until the session is re accessed. Also, any keystroke activates the new timeout duration.

**Format**            no sshcon timeout  
**Mode**                Privileged EXEC

### show ip ssh

This command displays the ssh settings.

**Format**            show ip ssh  
**Mode**                Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Administrative Mode</b>	This field indicates whether the administrative mode of SSH is enabled or disabled.
<b>Protocol Level</b>	The protocol level may have the values of version 1, version 2 or both versions 1 and version 2.
<b>SSH Sessions Currently Active</b>	The number of SSH sessions currently active.
<b>Max SSH Sessions Allowed</b>	The maximum number of SSH sessions allowed.
<b>SSH Timeout</b>	The SSH timeout value in minutes.
<b>Keys Present</b>	Indicates whether the SSH RSA and DSA key files are present on the device.
<b>Key Generation in Progress</b>	Indicates whether RSA or DSA key files generation is currently in progress.

## Management Security Commands

This section describes commands you use to generate keys and certificates, which you can do in addition to loading them as before.

### crypto certificate generate

Use this command to generate a self-signed certificate for HTTPS. The generated RSA key for SSL has a length of 1024 bits. The resulting certificate is generated with a common name equal to the lowest IP address of the device and a duration of 365 days.

**Format**           crypto certificate generate

**Mode**             Global Config

### no crypto certificate generate

Use this command to delete the HTTPS certificate files from the device, regardless of whether they are self-signed or downloaded from an outside source.

**Format**           no crypto certificate generate

**Mode**             Global Config

### crypto key generate rsa

Use this command to generate an RSA key pair for SSH. The new key files will overwrite any existing generated or downloaded RSA key files.

**Format**           crypto key generate rsa

**Mode**             Global Config

### no crypto key generate rsa

Use this command to delete the RSA key files from the device.

**Format**           no crypto key generate rsa

**Mode**             Global Config

### crypto key generate dsa

Use this command to generate a DSA key pair for SSH. The new key files will overwrite any existing generated or downloaded DSA key files.

**Format**           crypto key generate dsa

**Mode**             Global Config

### no crypto key generate dsa

Use this command to delete the DSA key files from the device.

**Format**           no crypto key generate dsa

**Mode** Global Config

---

## Hypertext Transfer Protocol Commands

This section describes the commands you use to configure Hypertext Transfer Protocol (HTTP) and secure HTTP access to the switch. Access to the switch by using a Web browser is enabled by default. Everything you can view and configure by using the CLI is also available by using the Web.

### ip http accounting exec, ip https accounting exec

This command applies user exec (start-stop/stop-only) accounting list to the line methods HTTP and HTTPS.

**Note:** The user exec accounting list should be created using the command [“aaa accounting” on page 142](#).

**Format** ip {http|https} accounting exec {default|*Listname*}

**Mode** Global Config

<i>Parameter</i>	<i>Description</i>
<b>http/https</b>	The line method for which the list needs to be applied.
<b>default</b>	The default list of methods for authorization services.
<b>listname</b>	An alphanumeric character string used to name the list of accounting methods.

### no ip http/https accounting exec

This command deletes the authorization method list.

**Format** no ip {http|https} accounting exec {default|*Listname*}

**Mode** Global Config

### ip http authentication

Use this command to specify authentication methods for http server users. The default configuration is the local user database is checked. This action has the same effect as the command `ip http authentication local`. The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example, if `none` is specified as an authentication method after `radius`, no authentication is used if the RADIUS server is down.

**Default** local

**Format** ip http authentication method1 [*method2...*]

**Mode** Global Config

<i>Parameter</i>	<i>Description</i>
<b>local</b>	Uses the local username database for authentication.
<b>none</b>	Uses no authentication.
<b>radius</b>	Uses the list of all RADIUS servers for authentication.
<b>tacacs</b>	Uses the list of all TACACS+ servers for authentication.

**Example:** The following example configures the http authentication.

```
(switch)(config)# ip http authentication radius local
```

### no ip http authentication

Use this command to return to the default.

**Format**           no ip http authentication

**Mode**             Global Config

### ip https authentication

Use this command to specify authentication methods for https server users. The default configuration is the local user database is checked. This action has the same effect as the command `ip https authentication local`. The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example, if `none` is specified as an authentication method after `radius`, no authentication is used if the RADIUS server is down.

**Default**           local

**Format**           ip https authentication method1 [method2...]

**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>local</b>	Uses the local username database for authentication.
<b>none</b>	Uses no authentication.
<b>radius</b>	Uses the list of all RADIUS servers for authentication.
<b>tacacs</b>	Uses the list of all TACACS+ servers for authentication.

**Example:** The following example configures https authentication.

```
(switch)(config)# ip https authentication radius local
```

### no ip https authentication

Use this command to return to the default.

**Format** no ip https authentication  
**Mode** Global Config

## ip http server

This command enables access to the switch through the Web interface. When access is enabled, the user can login to the switch from the Web interface. When access is disabled, the user cannot login to the switch's Web server. Disabling the Web interface takes effect immediately. All interfaces are affected.

**Default** enabled  
**Format** ip http server  
**Mode** Privileged EXEC

## no ip http server

This command disables access to the switch through the Web interface. When access is disabled, the user cannot login to the switch's Web server.

**Format** no ip http server  
**Mode** Privileged EXEC

## ip http secure-server

This command is used to enable the secure socket layer for secure HTTP.

**Default** disabled  
**Format** ip http secure-server  
**Mode** Privileged EXEC

## no ip http secure-server

This command is used to disable the secure socket layer for secure HTTP.

**Format** no ip http secure-server  
**Mode** Privileged EXEC

## ip http java

This command enables the Web Java mode. The Java mode applies to both secure and un-secure Web connections.

**Default** Enabled  
**Format** ip http java  
**Mode** Privileged EXEC



## no ip http java

This command disables the Web Java mode. The Java mode applies to both secure and un-secure Web connections.

**Format**           no ip http java

**Mode**             Privileged EXEC

## ip http session hard-timeout

This command configures the hard timeout for un-secure HTTP sessions in hours. Configuring this value to zero will give an infinite hard-timeout. When this timeout expires, the user will be forced to reauthenticate. This timer begins on initiation of the web session and is unaffected by the activity level of the connection.

Default            24

**Format**           ip http session hard-timeout *1-168*

**Mode**             Privileged EXEC

## no ip http session hard-timeout

This command restores the hard timeout for un-secure HTTP sessions to the default value.

**Format**           no ip http session hard-timeout

**Mode**             Privileged EXEC

## ip http session maxsessions

This command limits the number of allowable un-secure HTTP sessions. Zero is the configurable minimum.

Default            16

**Format**           ip http session maxsessions *0-16*

**Mode**             Privileged EXEC

## no ip http session maxsessions

This command restores the number of allowable un-secure HTTP sessions to the default value.

**Format**           no ip http session maxsessions

**Mode**             Privileged EXEC

## ip http session soft-timeout

This command configures the soft timeout for un-secure HTTP sessions in minutes. Configuring this value to zero will give an infinite soft-timeout. When this timeout expires the user will be forced to reauthenticate. This timer begins on initiation of the Web session and is restarted with each access to the switch.

Default            5

**Format**           ip http session soft-timeout *1-60*

**Mode**             Privileged EXEC

### **no ip http session soft-timeout**

This command resets the soft timeout for un-secure HTTP sessions to the default value.

**Format**           no ip http session soft-timeout

**Mode**           Privileged EXEC

### **ip http secure-session hard-timeout**

This command configures the hard timeout for secure HTTP sessions in hours. When this timeout expires, the user is forced to reauthenticate. This timer begins on initiation of the Web session and is unaffected by the activity level of the connection. The secure-session hard-timeout can not be set to zero (infinite).

Default           24

**Format**           ip http secure-session hard-timeout 1-168

**Mode**           Privileged EXEC

### **no ip http secure-session hard-timeout**

This command resets the hard timeout for secure HTTP sessions to the default value.

**Format**           no ip http secure-session hard-timeout

**Mode**           Privileged EXEC

### **ip http secure-session maxsessions**

This command limits the number of secure HTTP sessions. Zero is the configurable minimum.

Default           16

**Format**           ip http secure-session maxsessions 0-16

**Mode**           Privileged EXEC

### **no ip http secure-session maxsessions**

This command restores the number of allowable secure HTTP sessions to the default value.

**Format**           no ip http secure-session maxsessions

**Mode**           Privileged EXEC

### **ip http secure-session soft-timeout**

This command configures the soft timeout for secure HTTP sessions in minutes. Configuring this value to zero will give an infinite soft-timeout. When this timeout expires, you are forced to reauthenticate. This timer begins on initiation of the Web session and is restarted with each access to the switch. The secure-session soft-timeout can not be set to zero (infinite).

Default           5

**Format**           ip http secure-session soft-timeout 1-60

**Mode**           Privileged EXEC

## no ip http secure-session soft-timeout

This command restores the soft timeout for secure HTTP sessions to the default value.

**Format**           no ip http secure-session soft-timeout

**Mode**             Privileged EXEC

## ip http secure-port

This command is used to set the SSL port where port can be 1025-65535 and the default is port 443.

**Default**           443

**Format**           ip http secure-port *portid*

**Mode**             Privileged EXEC

## no ip http secure-port

This command is used to reset the SSL port to the default value.

**Format**           no ip http secure-port

**Mode**             Privileged EXEC

## ip http secure-protocol

This command is used to set protocol levels (versions). The protocol level can be set to TLS1, SSL3 or to both TLS1 and SSL3.

**Default**           SSL3 and TLS1

**Format**           ip http secure-protocol [*SSL3*] [*TLS1*]

**Mode**             Privileged EXEC

## show ip http

This command displays the http settings for the switch.

**Format**           show ip http

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>HTTP Mode (Unsecure)</b>	The unsecure HTTP server administrative mode.
<b>Java Mode</b>	The java applet administrative mode which applies to both secure and un-secure web connections.
<b>Maximum Allowable HTTP Sessions</b>	The number of allowable un-secure http sessions.
<b>HTTP Session Hard Timeout</b>	The hard timeout for un-secure http sessions in hours.
<b>HTTP Session Soft Timeout</b>	The soft timeout for un-secure http sessions in minutes.
<b>HTTP Mode (Secure)</b>	The secure HTTP server administrative mode.

<b><i>Term</i></b>	<b><i>Definition</i></b>
<b>Secure Port</b>	The secure HTTP server port number.
<b>Secure Protocol Level(s)</b>	The protocol level may have the values of SSL3, TSL1, or both SSL3 and TSL1.
<b>Maximum Allowable HTTPS Sessions</b>	The number of allowable secure http sessions.
<b>HTTPS Session Hard Timeout</b>	The hard timeout for secure http sessions in hours.
<b>HTTPS Session Soft Timeout</b>	The soft timeout for secure http sessions in minutes.
<b>Certificate Present</b>	Indicates whether the secure-server certificate files are present on the device.
<b>Certificate Generation in Progress</b>	Indicates whether certificate generation is currently in progress.

---

---

## Access Commands

Use the commands in this section to close remote connections or to view information about connections to the system.

### disconnect

Use the `disconnect` command to close HTTP, HTTPS, Telnet or SSH sessions. Use `all` to close all active sessions, or use `session-id` to specify the session ID to close. To view the possible values for `session-id`, use the `show loginsession` command.

**Format**            `disconnect {session_id | all}`

**Mode**             Privileged EXEC

### show loginsession

This command displays current Telnet, SSH and serial port connections to the switch. This command displays truncated user names. Use the `show loginsession long` command to display the complete usernames.

**Format**            `show loginsession`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ID</b>	Login Session ID.
<b>User Name</b>	The name the user entered to log on to the system.
<b>Connection From</b>	IP address of the remote client machine or EIA-232 for the serial port connection.
<b>Idle Time</b>	Time this session has been idle.
<b>Session Time</b>	Total time this session has been connected.
<b>Session Type</b>	Shows the type of session, which can be HTTP, HTTPS, telnet, serial, or SSH.

## show loginsession long

This command displays the complete user names of the users currently logged in to the switch.

**Format**            show loginsession long

**Mode**             Privileged EXEC

**Example:** The following shows an example of the command.

```
(switch) #show loginsession long
```

```
User Name
```

```
-----
```

```
admin
```

```
test1111test1111test1111test1111test1111test1111test1111test1111
```

## User Account Commands

This section describes the commands you use to add, manage, and delete system users. Switch SMB software has two default users: admin and guest. The admin user can view and configure system settings, and the guest user can view settings.



**Note:** You cannot delete the admin user. There is only one user allowed with level-15 privileges. You can configure up to five level-1 users on the system.

### aaa authentication login

Use this command to set authentication at login. The default and optional list names created with the command are used with the `aaa authentication login` command. Create a list by entering the `aaa authentication login list-name method` command, where `list-name` is any character string used to name this list. The `method` argument identifies the list of methods that the authentication algorithm tries, in the given sequence.

The additional methods of authentication are used only if the previous method returns an error, not if there is an authentication failure. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example, if `none` is specified as an authentication method after `radius`, no authentication is used if the RADIUS server is down.

<b>Default</b>	<ul style="list-style-type: none"> <li><code>defaultList</code>. Used by the console and only contains the method <code>none</code>.</li> <li><code>networkList</code>. Used by telnet and SSH and only contains the method <code>local</code>.</li> </ul>
<b>Format</b>	<code>aaa authentication login {default   list-name} method1 [method2...]</code>
<b>Mode</b>	Global Config

Parameter	Definition
<b>default</b>	Uses the listed authentication methods that follow this argument as the default list of methods when a user logs in.
<b>list-name</b>	Character string of up to 15 characters used to name the list of authentication methods activated when a user logs in.
<b>method1... [method2...]</b>	At least one from the following: <ul style="list-style-type: none"> <li><code>enable</code>. Uses the enable password for authentication.</li> <li><code>line</code>. Uses the line password for authentication.</li> <li><code>local</code>. Uses the local username database for authentication.</li> <li><code>none</code>. Uses no authentication.</li> <li><code>radius</code>. Uses the list of all RADIUS servers for authentication.</li> <li><code>tacacs</code>. Uses the list of all TACACS servers for authentication.</li> </ul>

**Example:** The following shows an example of the command.  

```
(switch)(config)# aaa authentication login default radius local enable none
```

## no aaa authentication login

This command returns to the default.

**Format**           aaa authentication login {default | *List-name*}

**Mode**             Global Config

## aaa authentication enable

Use this command to set authentication for accessing higher privilege levels. The default enable list is enableList. It is used by console, and contains the method as enable followed by none.

A separate default enable list, enableNetList, is used for Telnet and SSH users instead of enableList. This list is applied by default for Telnet and SSH, and contains enable followed by deny methods. In Switch, by default, the enable password is not configured. That means that, by default, Telnet and SSH users will not get access to Privileged EXEC mode. On the other hand, with default conditions, a console user always enter the Privileged EXEC mode without entering the enable password.

The default and optional list names created with the aaa authentication enable command are used with the enable authentication command. Create a list by entering the aaa authentication enable list-name method command where list-name is any character string used to name this list. The method argument identifies the list of methods that the authentication algorithm tries in the given sequence.

The user manager returns ERROR (not PASS or FAIL) for enable and line methods if no password is configured, and moves to the next configured method in the authentication list. The method none reflects that there is no authentication needed.

The user will only be prompted for an enable password if one is required. The following authentication methods do not require passwords:

1. none
2. deny
3. enable (if no enable password is configured)
4. line (if no line password is configured)

**Example:** See the examples below.

- a. aaa authentication enable default enable none
- b. aaa authentication enable default line none
- c. aaa authentication enable default enable radius none
- d. aaa authentication enable default line tacacs none

Examples **a** and **b** do not prompt for a password, however because examples **c** and **d** contain the radius and tacacs methods, the password prompt is displayed.

If the login methods include only enable, and there is no enable password configured, then Switch does not prompt for a username. In such cases, Switch only prompts for a password. Switch supports configuring methods after the local method in authentication and authorization lists. If the user is not present in the local database, then the next configured method is tried.



The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line.



**Note:** Requests sent by the switch to a RADIUS server include the username `$enabx$`, where `x` is the requested privilege level. For enable to be authenticated on Radius servers, add `$enabx$` users to them. The login user ID is now sent to TACACS+ servers for enable authentication.

**Default**            default  
**Format**            `aaa authentication enable {default | list-name} method1 [method2...]`  
**Mode**              Global Config

<i>Parameter</i>	<i>Description</i>
<b>default</b>	Uses the listed authentication methods that follow this argument as the default list of methods, when using higher privilege levels.
<b>list-name</b>	Character string used to name the list of authentication methods activated, when using access higher privilege levels. Range: 1-15 characters.
<b>method1</b> <i>[method2...]</i>	Specify at least one from the following: <ul style="list-style-type: none"> <li>• <code>deny</code>. Used to deny access.</li> <li>• <code>enable</code>. Uses the enable password for authentication.</li> <li>• <code>line</code>. Uses the line password for authentication.</li> <li>• <code>none</code>. Uses no authentication.</li> <li>• <code>radius</code>. Uses the list of all RADIUS servers for authentication.</li> <li>• <code>tacacs</code>. Uses the list of all TACACS+ servers for authentication.</li> </ul>

**Example:** The following example sets authentication when accessing higher privilege levels.  

```
(switch)(config)# aaa authentication enable default enable
```

## no aaa authentication enable

Use this command to return to the default configuration.

**Format**            `no aaa authentication enable {default | list-name}`  
**Mode**              Global Config

## aaa authorization

Use this command to configure command and exec authorization method lists. This list is identified by `default` or a user-specified `list-name`. If `tacacs` is specified as the authorization method, authorization commands are notified to a TACACS+ server. If `none` is specified as the authorization method, command authorization is not applicable. A maximum of five authorization method lists can be created for the `commands` type.



**Note:** Local method is not supported for command authorization. Command authorization with RADIUS will work if, and only if, the applied authentication method is also radius.

## Per-Command Authorization

When authorization is configured for a line mode, the user manager sends information about an entered command to the AAA server. The AAA server validates the received command, and responds with either a PASS or FAIL response. If approved, the command is executed. Otherwise, the command is denied and an error message is shown to the user. The various utility commands like tftp, and ping, and outbound telnet should also pass command authorization. Applying the script is treated as a single command `apply script`, which also goes through authorization. Startup-config commands applied on device boot-up are not an object of the authorization process.

The per-command authorization usage scenario is this:

1. Configure Authorization Method List  

```
aaa authorization commands listname tacacs radius none
```
2. Apply AML to an Access Line Mode (console, telnet, SSH)  

```
authorization commands listname
```
3. Commands entered by the user will go through command authorization via TACACS+ or RADIUS server and will be accepted or denied.

## Exec Authorization

When exec authorization is configured for a line mode, the user may not be required to use the enable command to enter Privileged EXEC mode. If the authorization response indicates that the user has sufficient privilege levels for Privileged EXEC mode, then the user bypasses User EXEC mode entirely.

The exec authorization usage scenario is this:

1. Configure Authorization Method List  

```
aaa authorization exec listname method1 [method2...]
```
2. Apply AML to an Access Line Mode (console, telnet, SSH)  

```
authorization exec listname
```
3. When the user logs in, in addition to authentication, authorization will be performed to determine if the user is allowed direct access to Privileged EXEC mode.

**Format**        `aaa authorization {commands|exec} {default|list-name} method1[method2]`

**Mode**         Global Config

<b>Parameter</b>	<b>Description</b>
<b>commands</b>	Provides authorization for all user-executed commands.
<b>exec</b>	Provides exec authorization.
<b>default</b>	The default list of methods for authorization services.

<b>Parameter</b>	<b>Description</b>
<b>list-name</b>	Alphanumeric character string used to name the list of authorization methods.
<b>method</b>	TACACS+/RADIUS/Local and none are supported.

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa authorization exec default tacacs+ none
(Routing) (Config)#aaa authorization commands default tacacs+ none
```

## no aaa authorization

This command deletes the authorization method list.

**Format**           no aaa authorization {commands|exec} {default|*List-name*}

**Mode**             Global Config

## authorization commands

This command applies a command authorization method list to an access method (console, telnet, ssh).

**Format**           authorization commands [default|*List-name*]

**Mode**             Line console, Line telnet, Line SSH

<b>Parameter</b>	<b>Description</b>
<b>commands</b>	This causes command authorization for each command execution attempt.

## no authorization commands

This command removes command authorization from a line config mode.

**Format**           no authorization {commands|exec}

**Mode**             Line console, Line telnet, Line SSH

**Example:** The following shows an example of the command.

```
(Switching) (Config)#line console
(Switching) (Config-line)#authorization commands list2

(Switching) (Config-line)#
(Switching) (Config-line)#exit

(Switching) (Config)#
```

## authorization exec

This command applies a command authorization method list to an access method so that the user may not be required to use the enable command to enter Privileged EXEC mode.

**Format**            `authorization exec list-name`  
**Mode**             Line console, Line telnet, Line SSH

<i>Parameter</i>	<i>Description</i>
<b>list-name</b>	The command authorization method list.

## no authorization exec

This command removes command authorization from a line config mode.

**Format**            `no authorization exec`  
**Mode**             Line console, Line telnet, Line SSH

## authorization exec default

This command applies a default command authorization method list to an access method so that the user may not be required to use the enable command to enter Privileged EXEC mode.

**Format**            `authorization exec default`  
**Mode**             Line console, Line telnet, Line SSH

## no authorization exec default

This command removes command authorization from a line config mode.

**Format**            `no authorization exec default`  
**Mode**             Line console, Line telnet, Line SSH

## show authorization methods

This command displays the configured authorization method lists.

**Format**            `show authorization methods`  
**Mode**             Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show authorization methods
```

Command Authorization List		Method	
dfltCmdAuthList		tacacs	none
list2		none	undefined
list4		tacacs	undefined
Line	Command Method List		
Console	dfltCmdAuthList		
Telnet	dfltCmdAuthList		
SSH	dfltCmdAuthList		
Exec Authorization List		Method	
dfltExecAuthList		tacacs	none
list2		none	undefined
list4		tacacs	undefined
Line	Exec Method List		
Console	dfltExecAuthList		
Telnet	dfltExecAuthList		
SSH	dfltExecAuthList		

## enable authentication

Use this command to specify the authentication method list when accessing a higher privilege level from a remote telnet or console.

**Format**      enable authentication {default | *List-name*}

**Mode**        Line Config

<i>Parameter</i>	<i>Description</i>
<b>default</b>	Uses the default list created with the <code>aaa authentication enable</code> command.
<b>list-name</b>	Uses the indicated list created with the <code>aaa authentication enable</code> command.

**Example:** The following example specifies the default authentication method when accessing a higher privilege level console.

```
(switch)(config)# line console
(switch)(config-line)# enable authentication default
```

## no enable authentication

Use this command to return to the default specified by the `enable authentication` command.

**Format**      no enable authentication

**Mode**        Line Config

## username (Global Config)

Use the `username` command in Global Config mode to add a new user to the local user database. The default privilege level is 1. Using the `encrypted` keyword allows the administrator to transfer local user passwords between devices without having to know the passwords. When the `password` parameter is used along with `encrypted` parameter, the password must be exactly 128 hexadecimal characters in length. If the password strength feature is enabled, this command checks for password strength and returns an appropriate error if it fails to meet the password strength criteria. Giving the optional parameter `override-complexity-check` disables the validation of the password strength.

**Format**            `username name {password password [encrypted [override-complexity-check] | level Level [encrypted [override-complexity-check]] | override-complexity-check} | {level Level [override-complexity-check] password}`

**Mode**              Global Config

Parameter	Description
<b>name</b>	The name of the user. Range: 1-64 characters.
<b>password</b>	The authentication password for the user. Range 8-64 characters. This value can be zero if the <code>no passwords min-length</code> command has been executed. The special characters allowed in the password include ! # \$ % & ' ( ) * + , - . / : ; < = > @ [ \ ] ^ _ ` {   } ~.
<b>level</b>	The user level. Level 0 can be assigned by a level 15 user to another user to suspend that user's access. Range 0-15. Enter access level 1 for non-privileged (switch> prompt) or 15 for highest privilege (switch# prompt) Access. If not specified where it is optional, the privilege level is 1.
<b>encrypted</b>	Encrypted password entered, copied from another switch configuration.
<b>override-complexity-check</b>	Disables the validation of the password strength.

**Example:** The following example configures user bob with password `xxxyyymmm` and user level 15.  

```
(switch)(config)# username bob password xxxyyymmm level 15
```

**Example:** The following example configures user test with password `testPassword` and assigns a user level of 1. The password strength will not be validated.  

```
(switch)(config)# username test password testPassword level 1 override-complexity-check
```

**Example:** A third example.  

```
(Switching) (Config)#username test password testtest
```

**Example:** A fourth example.  

```
(Switching) (Config)# username test password
e8d63677741431114f9e39a853a15e8fd35ad059e2e1b49816c243d7e08152b052eafbf23b528d348cdba1b1b7ab91be84
2278e5e970dbfc62d16dcd13c0b864 level 1 encrypted override-complexity-check

(Switching) (Config)# username test level 15 password

Enter new password:*****

Confirm new password:*****
```

**Example:** A fifth example.

```
(Switching) (Config)# username test level 15 override-complexity-check password
```

```
Enter new password:*****
```

```
Confirm new password:*****
```

## no username

Use this command to remove a user name.

**Format**           no username *name*

**Mode**             Global Config

## username nopassword

Use this command to remove an existing user's password (NULL password).

**Format**           username *name* nopassword [*Level Level*]

**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>name</b>	The name of the user. Range: 1-32 characters.
<b>password</b>	The authentication password for the user. Range 8-64 characters.
<b>level</b>	The user level. Level 0 can be assigned by a level 15 user to another user to suspend that user's access. Range 0-15.

## username unlock

Use this command to allows a locked user account to be unlocked. Only a user with Level 1 access can reactivate a locked user account.

**Format**           username *name* unlock

**Mode**             Global Config

## username snmpv3 accessmode

This command specifies the snmpv3 access privileges for the specified login user. The valid accessmode values are readonly or readwrite. The *username* is the login user name for which the specified access mode applies. The default is readwrite for the "admin" user and readonly for all other users. You must enter the *username* in the same case you used when you added the user. To see the case of the *username*, enter the show users command.

**Defaults**

- admin - readwrite
- other - readonly

**Format**           username snmpv3 accessmode *username* {*readonly* | *readwrite*}  
**Mode**             Global Config

### **no username snmpv3 accessmode**

This command sets the snmpv3 access privileges for the specified user as **readwrite** for the “admin” user and **readonly** for all other users. The *username* value is the user name for which the specified access mode will apply.

**Format**           no username snmpv3 accessmode *username*  
**Mode**             Global Config

### **username snmpv3 authentication**

This command specifies the authentication protocol to be used for the specified user. The valid authentication protocols are *none*, *md5* or *sha*. If you specify *md5* or *sha*, the login password is also used as the snmpv3 authentication password and therefore must be at least eight characters in length. The *username* is the user name associated with the authentication protocol. You must enter the *username* in the same case you used when you added the user. To see the case of the *username*, enter the *show users* command.

**Default**           no authentication  
**Format**           username snmpv3 authentication *username* {*none* | *md5* | *sha*}  
**Mode**             Global Config

### **no username snmpv3 authentication**

This command sets the authentication protocol to be used for the specified user to *none*. The *username* is the user name for which the specified authentication protocol is used.

**Format**           no username snmpv3 authentication *username*  
**Mode**             Global Config

### **username snmpv3 encryption**

This command specifies the encryption protocol used for the specified user. The valid encryption protocols are *des* or *none*.

If you select *des*, you can specify the required key on the command line. The encryption key must be 8 to 64 characters long. If you select the *des* protocol but do not provide a key, the user is prompted for the key. When you use the *des* protocol, the login password is also used as the snmpv3 encryption password, so it must be a minimum of eight characters. If you select *none*, you do not need to provide a key.

The *username* value is the login user name associated with the specified encryption. You must enter the *username* in the same case you used when you added the user. To see the case of the *username*, enter the *show users* command.

**Default**           no encryption  
**Format**           username snmpv3 encryption *username* {*none* | *des*[*key*]}



**Mode** Global Config

### no username snmpv3 encryption

This command sets the encryption protocol to **none**. The *username* is the login user name for which the specified encryption protocol will be used.

**Format** no username snmpv3 encryption *username*

**Mode** Global Config

### username snmpv3 encryption encrypted

This command specifies the des encryption protocol and the required encryption key for the specified user. The encryption key must be 8 to 64 characters long.

**Default** no encryption

**Format** username snmpv3 encryption encrypted *username* des *key*

**Mode** Global Config

### show users

This command displays the configured user names and their settings. The `show users` command displays truncated user names. Use the `show users long` command to display the complete usernames. The `show users` command is only available for users with Level 15 privileges. The SNMPv3 fields will only be displayed if SNMP is available on the system.

**Format** show users

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>User Name</b>	The name the user enters to login using the serial port, Telnet or Web.
<b>Access Mode</b>	Shows whether the user is able to change parameters on the switch (Level 15) or is only able to view them (Level 1). As a factory default, the "admin" user has Level 15 access and the "guest" has Level 1 access.
<b>SNMPv3 Access Mode</b>	The SNMPv3 Access Mode. If the value is set to <code>ReadWrite</code> , the SNMPv3 user is able to set and retrieve parameters on the system. If the value is set to <code>ReadOnly</code> , the SNMPv3 user is only able to retrieve parameter information. The SNMPv3 access mode may be different than the CLI and Web access mode.
<b>SNMPv3 Authentication</b>	The authentication protocol to be used for the specified login user.
<b>SNMPv3 Encryption</b>	The encryption protocol to be used for the specified login user.

### show users long

This command displays the complete usernames of the configured users on the switch.

**Format**        show users long  
**Mode**         Privileged EXEC

**Example:** The following shows an example of the command.

```
(switch) #show users long
User Name
-----
admin
guest
test1111test1111test1111test1111
```

## show users accounts

This command displays the local user status with respect to user account lockout and password aging. This command displays truncated user names. Use the `show users long` command to display the complete usernames.

**Format**        show users accounts [detail]  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>User Name</b>	The local user account's user name.
<b>Access Level</b>	The user's access level (1 for non-privilege (switch>prompt) or 15 for highest privilege (switch# prompt)).
<b>Password Aging</b>	Number of days, since the password was configured, until the password expires.
<b>Password Expiry Date</b>	The current password expiration date in date format.
<b>Lockout</b>	Indicates whether the user account is locked out (true or false).

If the detail keyword is included, the following additional fields display.

<b>Term</b>	<b>Definition</b>
<b>Password Override Complexity Check</b>	Displays the user's Password override complexity check status. By default it is disabled.
<b>Password Strength</b>	Displays the user password's strength (Strong or Weak). This field is displayed only if the Password Strength feature is enabled.

**Example:** The following example displays information about the local user database.

```
(switch)#show users accounts

UserName            Privilege Password Aging    Password Expiry date    Lockout
-----
admin                15        ---        ---                        False
```

```
guest          1      ---      ---      False
```

```
console#show users accounts detail
```

```
UserName..... admin
Privilege..... 15
Password Aging..... ---
Password Expiry..... ---
Lockout..... False
Override Complexity Check..... Disable
Password Strength..... ---
```

```
UserName..... guest
Privilege..... 1
Password Aging..... ---
Password Expiry..... ---
Lockout..... False
Override Complexity Check..... Disable
Password Strength..... ---
```

## show users login-history [long]

Use this command to display information about the login history of users.

**Format** show users login-history [long]

**Mode** Privileged EXEC

## show users login-history [username]

Use this command to display information about the login history of users.

**Format** show users login-history [username *name*]

**Mode** Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>name</b>	Name of the user. Range: 1-20 characters.

**Example:** The following example shows user login history outputs.

```
Console>show users login-history
Login Time      Username Protocol Location
-----
Jan 19 2005 08:23:48 Bob          Serial
Jan 19 2005 08:29:29 Robert       HTTP        172.16.0.8
Jan 19 2005 08:42:31 John         SSH         172.16.0.1
Jan 19 2005 08:49:52 Betty        Telnet     172.16.1.7
```

## login authentication

Use this command to specify the login authentication method list for a line (console, telnet, or SSH). The default configuration uses the default set with the command `aaa authentication login`.

**Format**            `login authentication {default | List-name}`

**Mode**             Line Configuration

<i>Parameter</i>	<i>Description</i>
<b>default</b>	Uses the default list created with the <code>aaa authentication login</code> command.
<b>list-name</b>	Uses the indicated list created with the <code>aaa authentication login</code> command.

**Example:** The following example specifies the default authentication method for a console.

```
(switch) (config)# line console
(switch) (config-line)# login authentication default
```

## no login authentication

Use this command to return to the default specified by the `authentication login` command.

## password

This command allows the currently logged in user to change his or her password without having Level 15 privileges.

**Format**            `password cr`

**Mode**             User EXEC

**Example:** The following is an example of the command.

```
console>password

Enter old password:*****

Enter new password:*****

Confirm new password:*****
```

## password (Line Configuration)

Use the `password` command in Line Configuration mode to specify a password on a line. The default configuration is no password is specified.

**Format**            `password [password [encrypted]]`

**Mode**             Line Config

<b>Parameter</b>	<b>Definition</b>
<b>password</b>	Password for this level. Range: 8-64 characters
<b>encrypted</b>	Encrypted password to be entered, copied from another switch configuration. The encrypted password should be 128 characters long because the assumption is that this password is already encrypted with AES.

**Example:** The following example specifies a password `mcmxxyyy` on a line.

```
(switch)(config-line)# password mcmxxyyy
```

**Example:** The following is another example of the command.

```
(Switching)(Config-line)# password testtest
```

```
(Switching) (Config-line)# password
e8d63677741431114f9e39a853a15e8fd35ad059e2e1b49816c243d7e08152b052eafbf23b528d348cdba1b1b7ab91be84
2278e5e970dbfc62d16dcd13c0b864 encrypted
```

```
(Switching) (Config-line)# password
```

```
Enter new password:*****
```

```
Confirm new password:*****
```

### **no password (Line Configuration)**

Use this command to remove the password on a line.

**Format**           no password

**Mode**             Line Config

### **password (User EXEC)**

Use this command to allow a user to change the password for only that user. This command should be used after the password has aged. The user is prompted to enter the old password and the new password.

**Format**           password

**Mode**             User EXEC

**Example:** The following example shows the prompt sequence for executing the password command.

```
(switch)>password
Enter old password:*****
Enter new password:*****
Confirm new password:*****
```

### **password (aaa IAS User Config)**

This command is used to configure a password for a user. An optional parameter `[encrypted]` is provided to indicate that the password given to the command is already preencrypted.

**Format** password *password* [encrypted]  
**Mode** aaa IAS User Config

### no password (aaa IAS User Config)

This command is used to clear the password of a user.

**Format** no password  
**Mode** aaa IAS User Config

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa ias-user username client-1
(Routing) (Config-aaa-ias-User)#password client123
(Routing) (Config-aaa-ias-User)#no password
```

**Example:** The following is an example of adding a MAB Client to the Internal user database.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa ias-user username 1f3ccb1157
(Routing) (Config-aaa-ias-User)#password 1f3ccb1157
(Routing) (Config-aaa-ias-User)#exit
(Routing) (Config)#
```

### enable password (Privileged EXEC)

Use the `enable password` configuration command to set a local password to control access to the privileged EXEC mode.

**Format** enable password [*password* [encrypted]]  
**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>password</b>	Password string. Range: 8-64 characters.
<b>encrypted</b>	Encrypted password you entered, copied from another switch configuration. The encrypted password should be 128 characters long because the assumption is that this password is already encrypted with AES.

**Example:** The following shows an example of the command.

```
(Switching) #enable password testtest
```

```
(Switching) #enable password
e8d63677741431114f9e39a853a15e8fd35ad059e2e1b49816c243d7e08152b052eafbf23b528d348cdba1b1b7ab91be84
2278e5e970dbfc62d16dcd13c0b864 encrypted
```

(Switching) #enable password

Enter old password:\*\*\*\*\*

Enter new password:\*\*\*\*\*

Confirm new password:\*\*\*\*\*

### **no enable password (Privileged EXEC)**

Use the `no enable password` command to remove the password requirement.

**Format**            `no enable password`

**Mode**             Privileged EXEC

### **passwords min-length**

Use this command to enforce a minimum password length for local users. The value also applies to the enable password. The valid range is 8-64.

**Default**            8

**Format**            `passwords min-length 8-64`

**Mode**             Global Config

### **no passwords min-length**

Use this command to set the minimum password length to the default value.

**Format**            `no passwords min-length`

**Mode**             Global Config

### **passwords history**

Use this command to set the number of previous passwords that shall be stored for each user account. When a local user changes his or her password, the user will not be able to reuse any password stored in password history. This ensures that users don't reuse their passwords often. The valid range is 0-10.

**Default**            0

**Format**            `passwords history 0-10`

**Mode**             Global Config

### **no passwords history**

Use this command to set the password history to the default value.

**Format**            `no passwords history`

**Mode**             Global Config

## passwords aging

Use this command to implement aging on passwords for local users. When a user's password expires, the user will be prompted to change it before logging in again. The valid range is 1-365. The default is 0, or no aging.

**Default** 0  
**Format** passwords aging 1-365  
**Mode** Global Config

## no passwords aging

Use this command to set the password aging to the default value.

**Format** no passwords aging  
**Mode** Global Config

## passwords lock-out

Use this command to strengthen the security of the switch by locking user accounts that have failed login due to wrong passwords. When a lockout count is configured, a user that is logged in must enter the correct password within that count. Otherwise the user will be locked out from further switch access. Only a user with Level 15 access can reactivate a locked user account. Password lockout does not apply to logins from the serial console. The valid range is 1-5. The default is 0, or no lockout count enforced.

**Default** 0  
**Format** passwords lock-out 1-5  
**Mode** Global Config

## no passwords lock-out

Use this command to set the password lock-out count to the default value.

**Format** no passwords lock-out  
**Mode** Global Config

## passwords strength-check

Use this command to enable the password strength feature. It is used to verify the strength of a password during configuration.

**Default** Disable  
**Format** passwords strength-check  
**Mode** Global Config



### **no passwords strength-check**

Use this command to set the password strength checking to the default value.

**Format**           no passwords strength-check

**Mode**             Global Config

### **passwords strength maximum consecutive-characters**

Use this command to set the maximum number of consecutive characters to be used in password strength. The valid range is 0-15. The default is 0. Minimum of 0 means no restriction on that set of characters.

**Default**          0

**Format**           passwords strength maximum consecutive-characters 0-15

**Mode**             Global Config

### **passwords strength maximum repeated-characters**

Use this command to set the maximum number of repeated characters to be used in password strength. The valid range is 0-15. The default is 0. Minimum of 0 means no restriction on that set of characters.

**Default**          0

**Format**           passwords strength maximum consecutive-characters 0-15

**Mode**             Global Config

### **passwords strength minimum uppercase-letters**

Use this command to enforce a minimum number of uppercase letters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Default**          2

**Format**           passwords strength minimum uppercase-letters

**Mode**             Global Config

### **no passwords strength minimum uppercase-letters**

Use this command to reset the minimum uppercase letters required in a password to the default value.

**Format**           no passwords minimum uppercase-letter

**Mode**             Global Config

### **passwords strength minimum lowercase-letters**

Use this command to enforce a minimum number of lowercase letters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Default**          2

**Format**           passwords strength minimum lowercase-letters

**Mode** Global Config

### **no passwords strength minimum lowercase-letters**

Use this command to reset the minimum lower letters required in a password to the default value.

**Format** no passwords minimum lowercase-letter

**Mode** Global Config

### **passwords strength minimum numeric-characters**

Use this command to enforce a minimum number of numeric characters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Default** 2

**Format** passwords strength minimum numeric-characters

**Mode** Global Config

### **no passwords strength minimum numeric-characters**

Use this command to reset the minimum numeric characters required in a password to the default value.

**Format** no passwords minimum numeric-characters

**Mode** Global Config

### **passwords strength minimum special-characters**

Use this command to enforce a minimum number of special characters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Default** 2

**Format** passwords strength minimum special-characters

**Mode** Global Config

### **no passwords strength minimum special-characters**

Use this command to reset the minimum special characters required in a password to the default value.

**Format** no passwords minimum special-characters

**Mode** Global Config

### **passwords strength minimum character-classes**

Use this command to enforce a minimum number of characters classes that a password should contain. Character classes are uppercase letters, lowercase letters, numeric characters and special characters. The valid range is 0-4. The default is 4.

**Default** 4

**Format** passwords strength minimum character-classes

**Mode** Global Config

## no passwords strength minimum character-classes

Use this command to reset the minimum number of character classes required in a password to the default value.

**Format**           no passwords minimum character-classes

**Mode**             Global Config

## passwords strength exclude-keyword

Use this command to exclude the specified keyword while configuring the password. The password does not accept the keyword in any form (in between the string, case in-sensitive and reverse) as a substring. User can configure up to a maximum of 3 keywords.

**Format**           passwords strength exclude-keyword *keyword*

**Mode**             Global Config

## no passwords strength exclude-keyword

Use this command to reset the restriction for the specified keyword or all the keywords configured.

**Format**           no passwords exclude-keyword [*keyword*]

**Mode**             Global Config

## show passwords configuration

Use this command to display the configured password management settings.

**Format**           show passwords configuration

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Minimum Password Length</b>	Minimum number of characters required when changing passwords.
<b>Password History</b>	Number of passwords to store for reuse prevention.
<b>Password Aging</b>	Length in days that a password is valid.
<b>Lockout Attempts</b>	Number of failed password login attempts before lockout.
<b>Minimum Password Uppercase Letters</b>	Minimum number of uppercase characters required when configuring passwords.
<b>Minimum Password Lowercase Letters</b>	Minimum number of lowercase characters required when configuring passwords.
<b>Minimum Password Numeric Characters</b>	Minimum number of numeric characters required when configuring passwords.
<b>Maximum Password Consecutive Characters</b>	Maximum number of consecutive characters required that the password should contain when configuring passwords.
<b>Maximum Password Repeated Characters</b>	Maximum number of repetition of characters that the password should contain when configuring passwords.
<b>Minimum Password Character Classes</b>	Minimum number of character classes (uppercase, lowercase, numeric and special) required when configuring passwords.

<b>Term</b>	<b>Definition</b>
<b>Password Exclude-Keywords</b>	The set of keywords to be excluded from the configured password when strength checking is enabled.

## show passwords result

Use this command to display the last password set result information.

**Format**            show passwords result  
**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Last User Whose Password Is Set</b>	Shows the name of the user with the most recently set password.
<b>Password Strength Check</b>	Shows whether password strength checking is enabled.
<b>Last Password Set Result</b>	Shows whether the attempt to set a password was successful. If the attempt failed, the reason for the failure is included.

## aaa ias-user username

The Internal Authentication Server (IAS) database is a dedicated internal database used for local authentication of users for network access through the IEEE 802.1X feature.

Use the `aaa ias-user username` command in Global Config mode to add the specified user to the internal user database. This command also changes the mode to AAA User Config mode.

**Format**            aaa ias-user username *user*  
**Mode**             Global Config

## no aaa ias-user username

Use this command to remove the specified user from the internal user database.

**Format**            no aaa ias-user username *user*  
**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa ias-user username client-1
(Routing) (Config-aaa-ias-User)#exit
(Routing) (Config)#no aaa ias-user username client-1
(Routing) (Config)#
```

## aaa session-id

Use this command in Global Config mode to specify if the same session-id is used for Authentication, Authorization and Accounting service type within a session.

<b>Default</b>	common
<b>Format</b>	aaa session-id [common   unique]
<b>Mode</b>	Global Config

<i>Parameter</i>	<i>Description</i>
<b>common</b>	Use the same session-id for all AAA Service types.
<b>unique</b>	Use a unique session-id for all AAA Service types.

## no aaa session-id

Use this command in Global Config mode to reset the aaa session-id behavior to the default.

<b>Format</b>	no aaa session-id [unique]
<b>Mode</b>	Global Config

## aaa accounting

Use this command in Global Config mode to create an accounting method list for user EXEC sessions, user-executed commands, or DOT1X. This list is identified by **default** or a user-specified **list\_name**. Accounting records, when enabled for a line-mode, can be sent at both the beginning and at the end (**start-stop**) or only at the end (**stop-only**). If **none** is specified, then accounting is disabled for the specified list. If **tacacs** is specified as the accounting method, accounting records are notified to a TACACS+ server. If **radius** is the specified accounting method, accounting records are notified to a RADIUS server.



**Note:** Please note the following:

- A maximum of five Accounting Method lists can be created for each exec and commands type.
- Only the default Accounting Method list can be created for DOT1X. There is no provision to create more.
- The same list-name can be used for both exec and commands accounting type
- AAA Accounting for commands with RADIUS as the accounting method is not supported.
- Start-stop or None are the only supported record types for DOT1X accounting. Start-stop enables accounting and None disables accounting.
- RADIUS is the only accounting method type supported for DOT1X accounting.

<b>Format</b>	aaa accounting {exec   commands   dot1x} {default   list_name} {start-stop   stop-only   none} method1 [method2...]
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>exec</b>	Provides accounting for a user EXEC terminal sessions.
<b>commands</b>	Provides accounting for all user executed commands.
<b>dot1x</b>	Provides accounting for DOT1X user commands.
<b>default</b>	The default list of methods for accounting services.
<b>list-name</b>	Character string used to name the list of accounting methods.
<b>start-stop</b>	Sends a start accounting notice at the beginning of a process and a stop accounting notice at the beginning of a process and a stop accounting notice at the end of a process.
<b>stop-only</b>	Sends a stop accounting notice at the end of the requested user process.
<b>none</b>	Disables accounting services on this line.
<b>method</b>	Use either TACACS or radius server for accounting purposes.

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) #aaa accounting commands default stop-only tacacs
(Routing) #aaa accounting exec default start-stop radius
(Routing) #aaa accounting dot1x default start-stop radius
(Routing) #aaa accounting dot1x default none
(Routing) #exit
```

For the same set of accounting type and list name, the administrator can change the record type, or the methods list, without having to first delete the previous configuration.

```
(Routing) #
(Routing) #configure
(Routing) #aaa accounting exec ExecList stop-only tacacs
(Routing) #aaa accounting exec ExecList start-stop tacacs
(Routing) #aaa accounting exec ExecList start-stop tacacs radius
```

The first **aaa** command creates a method list for exec sessions with the name *ExecList*, with **record-type** as *stop-only* and the **method** as *TACACS+*. The second command changes the **record type** to *start-stop* from *stop-only* for the same method list. The third command, for the same list changes the **methods list** to *{tacacs,radius}* from *{tacacs}*.

## no aaa accounting

This command deletes the accounting method list.

**Format**           no aaa accounting {exec | commands | dot1x} {default | list\_name default}

**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) #aaa accounting commands userCmdAudit stop-only tacacs radius
(Routing) #no aaa accounting commands userCmdAudit
(Routing) #exit
```

## password (AAA IAS User Configuration)

Use this command to specify a password for a user in the IAS database. An optional parameter **encrypted** is provided to indicate that the password given to the command is already preencrypted.

**Format** password *password* [encrypted]

**Mode** AAA IAS User Config

<i>Parameter</i>	<i>Definition</i>
<b>password</b>	Password for this level. Range: 8-64 characters
<b>encrypted</b>	Encrypted password to be entered, copied from another switch configuration.

## no password (AAA IAS User Configuration)

Use this command to clear the password of a user.

**Format** no password

**Mode** AAA IAS User Config

**Example:** The following shows an example of the command.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa ias-user username client-1
(Routing) (Config-aaa-ias-User)#password client123
(Routing) (Config-aaa-ias-User)#no password
```

**Example:** The following is an example of adding a MAB Client to the Internal user database.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#aaa ias-user username 1f3ccb1157
(Routing) (Config-aaa-ias-User)#password 1f3ccb1157
(Routing) (Config-aaa-ias-User)#exit
(Routing) (Config)#
```

## clear aaa ias-users

Use this command to remove all users from the IAS database.

**Format** clear aaa ias-users

**Mode** Privileged EXEC

<i>Parameter</i>	<i>Definition</i>
<b>password</b>	Password for this level. Range: 8-64 characters
<b>encrypted</b>	Encrypted password to be entered, copied from another switch configuration.

**Example:** The following is an example of the command.

```
(Routing) #
(Routing) #clear aaa ias-users
(Routing) #
```

## show aaa ias-users

Use this command to display configured IAS users and their attributes. Passwords configured are not shown in the show command output.

**Format**            show aaa ias-users [username]

**Mode**             Privileged EXEC

**Example:** The following is an example of the command.

```
(Routing) #
(Routing) #show aaa ias-users
```

```
UserName
-----
Client-1
Client-2
```

**Example:** Following are the IAS configuration commands shown in the output of show running-config command. Passwords shown in the command output are always encrypted.

```
aaa ias-user username client-1
password a45c74fdf50a558a2b5cf05573cd633bac2c6c598d54497ad4c46104918f2c encrypted
exit
```

## accounting

Use this command in Line Configuration mode to apply the accounting method list to a line config (console/telnet/ssh).

**Format**            accounting {exec | commands } {default | *Listname*}

**Mode**             Line Configuration

<b>Parameter</b>	<b>Description</b>
<b>exec</b>	Causes accounting for an EXEC session.
<b>commands</b>	This causes accounting for each command execution attempt. If a user is enabling accounting for exec mode for the current line-configuration type, the user will be logged out.
<b>default</b>	The default Accounting List
<b>listname</b>	Enter a string of not more than 15 characters.

**Example:** The following is a example of the command.

```
(Routing) #
(Routing) #configure
(Routing) (Config)#line telnet
(Routing)(Config-line)# accounting exec default
(Routing) #exit
```



## no accounting

Use this command to remove accounting from a Line Configuration mode.

**Format**        no accounting {exec|commands}  
**Mode**         Line Configuration

## show accounting

Use this command to display ordered methods for accounting lists.

**Format**        show accounting  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show accounting
Number of Accounting Notifications sent at beginning of an EXEC session:      0
Errors when sending Accounting Notifications beginning of an EXEC session:    0
Number of Accounting Notifications at end of an EXEC session:                 0
Errors when sending Accounting Notifications at end of an EXEC session:       0
Number of Accounting Notifications sent at beginning of a command execution:  0
Errors when sending Accounting Notifications at beginning of a command execution: 0
Number of Accounting Notifications sent at end of a command execution:        0
Errors when sending Accounting Notifications at end of a command execution:    0
```

## show accounting methods

Use this command to display configured accounting method lists.

**Format**        show accounting methods  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #
(Routing) #show accounting methods

Acct Type      Method Name      Record Type      Method Type
-----
Exec           dfltExecList     start-stop       TACACS
Commands      dfltCmdsList     stop-only        TACACS
Commands      UserCmdAudit     start-stop       TACACS
DOT1X         dfltDot1xList   start-stop       radius

Line   EXEC Method List   Command Method List
-----
Console dfltExecList       dfltCmdsList
Telnet  dfltExecList       dfltCmdsList
SSH     dfltExecList       UserCmdAudit
```

## clear accounting statistics

This command clears the accounting statistics.

**Format**           clear accounting statistics

**Mode**             Privileged EXEC

## show domain-name

This command displays the configured domain-name.

**Format**           show domain-name

**Mode**             Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #  
(Routing) #show domain-name
```

```
Domain               : Enable  
Domain-name         : abc
```

## SNMP Commands

This section describes the commands you use to configure Simple Network Management Protocol (SNMP) on the switch. You can configure the switch to act as an SNMP agent so that it can communicate with SNMP managers on your network.

### snmp-server

This command sets the name and the physical location of the switch, and the organization responsible for the network. The parameters *name*, *Loc* and *con* can be up to 255 characters in length.

<b>Default</b>	none
<b>Format</b>	snmp-server {sysname <i>name</i>   location <i>Loc</i>   contact <i>con</i> }
<b>Mode</b>	Global Config



**Note:** To clear the snmp-server, enter an empty string in quotes. For example, snmp-server {sysname ""} clears the system name.

### snmp-server community

This command adds (and names) a new SNMP community, and optionally sets the access mode, allowed IP address, and create a view for the community.



**Note:** Community names in the SNMP Community Table must be unique. When making multiple entries using the same community name, the first entry is kept and processed and all duplicate entries are ignored.

<b>Default</b>	Two communities are created by default: <ul style="list-style-type: none"> <li>public, with read-only permissions, a view name of Default, and allows access from all IP addresses</li> <li>private, with read/write permissions, a view name of Default, and allows access from all IP addresses.</li> </ul>
<b>Format</b>	snmp-server community <i>community-string</i> [{ro   rw   su}] [ipaddress <i>ip-address</i> ] [view <i>view-name</i> ]
<b>Mode</b>	Global Config

<i>Parameter</i>	<i>Description</i>
<b>community-name</b>	A name associated with the switch and with a set of SNMP managers that manage it with a specified privileged level. The length of <i>community-name</i> can be up to 16 case-sensitive characters.
<b>ro   rw   su</b>	The access mode of the SNMP community, which can be public (Read-Only/RO), private (Read-Write/RW), or Super User (SU).

<b>Parameter</b>	<b>Description</b>
<b>ip-address</b>	The associated community SNMP packet sending address and is used along with the client IP mask value to denote a range of IP addresses from which SNMP clients may use that community to access the device. A value of 0.0.0.0 allows access from any IP address. Otherwise, this value is ANDed with the mask to determine the range of allowed client IP addresses.
<b>view-name</b>	The name of the view to create or update.

### no snmp-server community

This command removes this community name from the table. The *name* is the community name to be deleted.

**Format**           no snmp-server community *community-name*

**Mode**             Global Config

### snmp-server community-group

This command configures a community access string to permit access via the SNMPv1 and SNMPv2c protocols.

**Format**           snmp-server community-group *community-string group-name* [*ipaddress ipaddress*]

**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>community-string</b>	The community which is created and then associated with the group. The range is 1 to 20 characters.
<b>group-name</b>	The name of the group that the community is associated with. The range is 1 to 30 characters.
<b>ipaddress</b>	Optionally, the IPv4 address that the community may be accessed from.

### snmp-server enable traps violation

The Port MAC locking component interprets this command and configures violation action to send an SNMP trap with default trap frequency of 30 seconds. The Global command configures the trap violation mode across all interfaces valid for port-security. There is no global trap mode as such.



**Note:** For other port security commands, see [“Port Security Commands” on page 498](#).

**Default**           disabled

**Format**           snmp-server enable traps violation

- Mode**
- Global Config
  - Interface Config

### **no snmp-server enable traps violation**

This command disables the sending of new violation traps.

**Format**           no snmp-server enable traps violation

**Mode**             Interface Config

### **snmp-server enable traps**

This command enables the Authentication Flag.

**Default**          enabled

**Format**           snmp-server enable traps

**Mode**             Global Config

### **no snmp-server enable traps**

This command disables the Authentication Flag.

**Format**           no snmp-server enable traps

**Mode**             Global Config

### **snmp-server port**

This command configures the UDP port number on which the SNMP server listens for requests.

**Default**          161

**Format**           snmp-server port *1025-65535*

**Mode**             Privileged EXEC

### **no snmp-server port**

This command restores the SNMP server listen port to its factory default value.

**Format**           no snmp-server port

**Mode**             Privileged EXEC

### **snmp trap link-status**

This command enables link status traps on an interface or range of interfaces.



**Note:** This command is valid only when the Link Up/Down Flag is enabled.

**Format**           snmp trap link-status

**Mode**             Interface Config

### **no snmp trap link-status**

This command disables link status traps by interface.



**Note:** This command is valid only when the Link Up/Down Flag is enabled.

**Format**           no snmp trap link-status

**Mode**             Interface Config

### **snmp trap link-status all**

This command enables link status traps for all interfaces.



**Note:** This command is valid only when the Link Up/Down Flag is enabled.

**Format**           snmp trap link-status all

**Mode**             Global Config

### **no snmp trap link-status all**

This command disables link status traps for all interfaces.



**Note:** This command is valid only when the Link Up/Down Flag is enabled.

**Format**           no snmp trap link-status all

**Mode**             Global Config

## snmp-server enable traps linkmode



**Note:** This command may not be available on all platforms.

This command enables Link Up/Down traps for the entire switch. When enabled, link traps are sent only if the Link Trap flag setting associated with the port is enabled. See [“show snmp” on page 158](#).

**Default**            enabled  
**Format**            snmp-server enable traps linkmode  
**Mode**                Global Config

## no snmp-server enable traps linkmode

This command disables Link Up/Down traps for the entire switch.

**Format**            no snmp-server enable traps linkmode  
**Mode**                Global Config

## snmp-server enable traps multiusers

This command enables Multiple User traps. When the traps are enabled, a Multiple User Trap is sent when a user logs in to the terminal interface (EIA 232 or Telnet) and there is an existing terminal interface session.

**Default**            enabled  
**Format**            snmp-server enable traps multiusers  
**Mode**                Global Config

## no snmp-server enable traps multiusers

This command disables Multiple User traps.

**Format**            no snmp-server enable traps multiusers  
**Mode**                Global Config

## snmp-server enable traps stpmode

This command enables the sending of new root traps and topology change notification traps.

**Default**            enabled  
**Format**            snmp-server enable traps stpmode  
**Mode**                Global Config

## no snmp-server enable traps stpmode

This command disables the sending of new root traps and topology change notification traps.

**Format**           no snmp-server enable traps stpmode  
**Mode**             Global Config

## snmp-server engineID local

This command configures the SNMP engine ID on the local device.

**Default**           The engineID is configured automatically, based on the device MAC address.  
**Format**           snmp-server engineID local {*engineid-string*|default}  
**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>engineid-string</b>	A hexadecimal string identifying the engine-id, used for localizing configuration. Engine-id must be an even length in the range of 6 to 32 hexadecimal characters.
<b>default</b>	Sets the engine-id to the default string, based on the device MAC address.



**Caution!** Changing the engine-id will invalidate all SNMP configuration that exists on the box.

## no snmp-server engineID local

This command removes the specified engine ID.

**Default**           The engineID is configured automatically, based on the device MAC address.  
**Format**           no snmp-server engineID local  
**Mode**             Global Config

## snmp-server filter

This command creates a filter entry for use in limiting which traps will be sent to a host.

**Default**           No filters are created by default.  
**Format**           snmp-server filter *filtername oid-tree* {included|excluded}  
**Mode**             Global Config



<b>Parameter</b>	<b>Description</b>
<b>filtername</b>	The label for the filter being created. The range is 1 to 30 characters.
<b>oid-tree</b>	The OID subtree to include or exclude from the filter. Subtrees may be specified by numerical (1.3.6.2.4) or keywords (system), and asterisks may be used to specify a subtree family (1.3.*.4).
<b>included</b>	The tree is included in the filter.
<b>excluded</b>	The tree is excluded from the filter.

### no snmp-server filter

This command removes the specified filter.

<b>Default</b>	No filters are created by default.
<b>Format</b>	snmp-server filter <i>filtername</i> [ <i>oid-tree</i> ]
<b>Mode</b>	Global Config

### snmp-server group

This command creates an SNMP access group.

<b>Default</b>	Generic groups are created for all versions and privileges using the default views.
<b>Format</b>	snmp-server group <i>group-name</i> {v1   v2c   v3 {noauth   auth   priv}} [ <i>context context-name</i> ] [ <i>read read-view</i> ] [ <i>write write-view</i> ] [ <i>notify notify-view</i> ]
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>group-name</b>	The group name to be used when configuring communities or users. The range is 1 to 30 characters.
<b>v1</b>	This group can only access via SNMPv1.
<b>v2</b>	This group can only access via SNMPv2c.
<b>v3</b>	This group can only access via SNMPv3.
<b>noauth</b>	This group can be accessed only when not using Authentication or Encryption. Applicable only if SNMPv3 is selected.
<b>auth</b>	This group can be accessed only when using Authentication but not Encryption. Applicable only if SNMPv3 is selected.
<b>priv</b>	This group can be accessed only when using both Authentication and Encryption. Applicable only if SNMPv3 is selected.
<b>context-name</b>	The SNMPv3 context used during access. Applicable only if SNMPv3 is selected.
<b>read-view</b>	The view this group will use during GET requests. The range is 1 to 30 characters.
<b>write-view</b>	The view this group will use during SET requests. The range is 1 to 30 characters.
<b>notify-view</b>	The view this group will use when sending out traps. The range is 1 to 30 characters.

## no snmp-server group

This command removes the specified group.

**Format**           no snmp-server group *group-name* {v1|v2c| 3 {noauth|auth|priv}} [context *context-name*]  
**Mode**             Global Config

## snmp-server host

This command configures traps to be sent to the specified host.

**Default**           No default hosts are configured.  
**Format**           snmp-server host *host-addr* {informs [timeout *seconds*] [retries *retries*]|traps version {1 | 2c }} community-string [udp-port *port*] [filter *filter-name*]  
**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>host-addr</b>	The IPv4 or IPv6 address of the host to send the trap or inform to.
<b>traps</b>	Send SNMP traps to the host. This option is selected by default.
<b>version 1</b>	Sends SNMPv1 traps. This option is not available if informs is selected.
<b>version 2</b>	Sends SNMPv2c traps. This option is not available if informs is selected. This option is selected by default.
<b>informs</b>	Send SNMPv2 informs to the host.
<b>seconds</b>	The number of seconds to wait for an acknowledgement before resending the Inform. The default is 15 seconds. The range is 1 to 300 seconds.
<b>retries</b>	The number of times to resend an Inform. The default is 3 attempts. The range is 0 to 255 retries.
<b>community-string</b>	Community string sent as part of the notification. The range is 1 to 20 characters.
<b>port</b>	The SNMP Trap receiver port. The default is port 162.
<b>filter-name</b>	The filter name to associate with this host. Filters can be used to specify which traps are sent to this host. The range is 1 to 30 characters.

## no snmp-server host

This command removes the specified host entry.

**Format**           no snmp-server host *host-addr* [traps|informs]  
**Mode**             Global Config

## snmp-server user

This command creates an SNMPv3 user for access to the system.

<b>Default</b>	No default users are created.
<b>Format</b>	<code>snmp-server user username groupname [remote engineid-string] [ {auth-md5 password   auth-sha password   auth-md5-key md5-key   auth-sha-key sha-key} [priv-des password   priv-des-key des-key]</code>
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>username</b>	The username the SNMPv3 user will connect to the switch as. The range is 1 to 30 characters.
<b>group-name</b>	The name of the group the user belongs to. The range is 1 to 30 characters.
<b>engineid-string</b>	The engine-id of the remote management station that this user will be connecting from. The range is 5 to 32 characters.
<b>password</b>	The password the user will use for the authentication or encryption mechanism. The range is 1 to 32 characters.
<b>md5-key</b>	A pregenerated MD5 authentication key. The length is 32 characters.
<b>sha-key</b>	A pregenerated SHA authentication key. The length is 48 characters.
<b>des-key</b>	A pregenerated DES encryption key. The length is 32 characters if MD5 is selected, 48 characters if SHA is selected.

### no snmp-server user

This command removes the specified SNMPv3 user.

<b>Format</b>	<code>no snmp-server user username</code>
<b>Mode</b>	Global Config

### snmp-server view

This command creates or modifies an existing view entry that is used by groups to determine which objects can be accessed by a community or user.

<b>Default</b>	Views are created by default to provide access to the default groups.
<b>Format</b>	<code>snmp-server viewname oid-tree {included excluded}</code>
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>viewname</b>	The label for the view being created. The range is 1 to 30 characters.
<b>oid-tree</b>	The OID subtree to include or exclude from the view. Subtrees may be specified by numerical (1.3.6.2.4) or keywords (system), and asterisks may be used to specify a subtree family (1.3.*.4).
<b>included</b>	The tree is included in the view.
<b>excluded</b>	The tree is excluded from the view.

## no snmp-server view

This command removes the specified view.

**Format**           no snmp-server view *viewname* [*oid-tree*]  
**Mode**             Global Config

## snmp-server v3-host

This command configures traps to be sent to the specified host.

**Default**           No default hosts are configured.  
**Format**           snmp-server v3-host *host-addr* *username* [traps | informs [*timeout seconds*] [*retries retries*]] [auth | noauth | priv] [*udpport port*] [*filter filtername*]  
**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>host-addr</b>	The IPv4 or IPv6 address of the host to send the trap or inform to.
<b>user-name</b>	User used to send a Trap or Inform message. This user must be associated with a group that supports the version and access method. The range is 1 to 30 characters.
<b>traps</b>	Send SNMP traps to the host. This is the default option.
<b>informs</b>	Send SNMP informs to the host.
<b>seconds</b>	Number of seconds to wait for an acknowledgement before resending the Inform. The default is 15 seconds. The range is 1 to 300 seconds.
<b>retries</b>	Number of times to resend an Inform. The default is 3 attempts. The range is 0 to 255 retries.
<b>auth</b>	Enables authentication but not encryption.
<b>noauth</b>	No authentication or encryption. This is the default.
<b>priv</b>	Enables authentication and encryption.
<b>port</b>	The SNMP Trap receiver port. This value defaults to port 162.
<b>filter-name</b>	The filter name to associate with this host. Filters can be used to specify which traps are sent to this host. The range is 1 to 30 characters.

## snmptrap source-interface

Use this command in Global Configuration mode to configure the global source-interface (Source IP address) for all SNMP communication between the SNMP client and the server.

**Format**           snmptrap source-interface {*unit/slot/port* | loopback *loopback-id*|tunnel *tunnel-id*|vlan *vlan-id*}  
**Mode**             Global Configuration

<i>Parameter</i>	<i>Description</i>
<b>unit/slot/port</b>	The unit identifier assigned to the switch.
<b>loopback-id</b>	Configures the loopback interface. The range of the loopback ID is 0 to 7.
<b>tunnel-id</b>	Configures the IPv6 tunnel interface. The range of the tunnel ID is 0 to 7.
<b>vlan-id</b>	Configures the VLAN interface to use as the source IP address. The range of the VLAN ID is 1 to 4093.

### no snmptrap source-interface

Use this command in Global Configuration mode to remove the global source-interface (Source IP selection) for all SNMP communication between the SNMP client and the server.

**Format**           no snmptrap source-interface  
**Mode**             Global Configuration

### snmptrap ipaddr snmpversion

This command modifies the SNMP version of a trap. The maximum length of *name* is 16 case-sensitive alphanumeric characters. The *snmpversion* parameter options are snmpv1 or snmpv2.



**Note:** This command does not support a “no” form.

**Format**           snmptrap ipaddr snmpversion *name snmpversion*  
**Mode**             Global Configuration

### snmptrap ip6addr snmpversion

This command modifies the SNMP version of a trap. The maximum length of *name* is 16 case-sensitive alphanumeric characters. The *snmpversion* parameter options are snmpv1 or snmpv2.



**Note:** This command does not support a “no” form.

**Format**           snmptrap ip6addr snmpversion *name snmpversion*  
**Mode**             Global Configuration

### show snmp

This command displays the current SNMP configuration.

**Format**        show snmp  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Community Table:</b>	<b>Community-String</b> The community string for the entry. This is used by SNMPv1 and SNMPv2 protocols to access the switch.
	<b>Community-Access</b> The type of access the community has: <ul style="list-style-type: none"> <li>• Read only</li> <li>• Read write</li> <li>• su</li> </ul>
	<b>View Name</b> The view this community has access to.
	<b>IP Address</b> Access to this community is limited to this IP address.
<b>Community Group Table:</b>	<b>Community-String</b> The community this mapping configures
	<b>Group Name</b> The group this community is assigned to.
	<b>IP Address</b> The IP address this community is limited to.
<b>Host Table:</b>	<b>Target Address</b> The address of the host that traps will be sent to.
	<b>Type</b> The type of message that will be sent, either traps or informs.
	<b>Community</b> The community traps will be sent to.
	<b>Version</b> The version of SNMP the trap will be sent as.
	<b>UDP Port</b> The UDP port the trap or inform will be sent to.
	<b>Filter name</b> The filter the traps will be limited by for this host.
	<b>TO Sec</b> The number of seconds before informs will time out when sending to this host.
<b>Retries</b> The number of times informs will be sent after timing out.	

## show snmp engineID

This command displays the currently configured SNMP engineID.

**Format**        show snmp engineID  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Local SNMP EngineID</b>	The current configuration of the displayed SNMP engineID.

## show snmp filters

This command displays the configured filters used when sending traps.

**Format**        show snmp filters [*filtername*]  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Name</b>	The filter name for this entry.
<b>OID Tree</b>	The OID tree this entry will include or exclude.
<b>Type</b>	Indicates if this entry includes or excludes the OID Tree.

## show snmp group

This command displays the configured groups.

**Format**        show snmp group [*groupname*]  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Name</b>	The name of the group.
<b>Security Model</b>	Indicates which protocol can access the system via this group.
<b>Security Level</b>	Indicates the security level allowed for this group.
<b>Read View</b>	The view this group provides read access to.
<b>Write View</b>	The view this group provides write access to.
<b>Notify View</b>	The view this group provides trap access to.

## show snmp-server

This command displays the current SNMP server user configuration.

**Format**        show snmp-server  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(Routing)#show snmp-server

```
SNMP Server Port..... 161
```

## show snmp source-interface

Use this command in Privileged EXEC mode to display the configured global source-interface (Source IP address) details used for an SNMP client.

**Format**        show snmp source-interface

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing)# show snmp source-interface
SNMP trap Client Source Interface..... (not configured)
```

## show snmp user

This command displays the currently configured SNMPv3 users.

**Format** show snmp user [*username*]

**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Name</b>	The name of the user.
<b>Group Name</b>	The group that defines the SNMPv3 access parameters.
<b>Auth Method</b>	The authentication algorithm configured for this user.
<b>Privilege Method</b>	The encryption algorithm configured for this user.
<b>Remote Engine ID</b>	The engineID for the user defined on the client machine.

## show snmp views

This command displays the currently configured views.

**Format** show snmp views [*viewname*]

**Mode** Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Name</b>	The view name for this entry.
<b>OID Tree</b>	The OID tree that this entry will include or exclude.
<b>Type</b>	Indicates if this entry includes or excludes the OID tree.

## show trapflags

This command displays trap conditions. Configure which traps the switch should generate by enabling or disabling the trap condition. If a trap condition is enabled and the condition is detected, the SNMP agent on the switch sends the trap to all enabled trap receivers. You do not have to reset the switch to implement the changes. Cold and warm start traps are always generated and cannot be disabled.

**Format** show trapflags



**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Authentication Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether authentication failure traps will be sent.
<b>Link Up/Down Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether link status traps will be sent.
<b>Multiple Users Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether a trap will be sent when the same user ID is logged into the switch more than once at the same time (either through Telnet or the serial port).
<b>Spanning Tree Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether spanning tree traps are sent.

---

## RADIUS Commands

This section describes the commands you use to configure the switch to use a Remote Authentication Dial-In User Service (RADIUS) server on your network for authentication and accounting.

### aaa server radius dynamic-author

This command enables CoA functionality and enters dynamic authorization local server configuration mode.

<b>Default</b>	None
<b>Format</b>	aaa server radius dynamic-author
<b>Mode</b>	Global Config

**Example:**

```
(Routing) #configure
(Routing) (Config)#aaa server radius dynamic-author
(Routing) (Config- radius-da)#
```

### no aaa server radius dynamic-author

This command disables CoA functionality.

<b>Default</b>	None
<b>Format</b>	no aaa server radius dynamic-author
<b>Mode</b>	Global Config

**Example:**

```
(Routing) #configure
(Routing) (Config)#no aaa server radius dynamic-author
```

### auth-type

Use this command to specify the type of authorization that the device uses for RADIUS clients. The client must match the configured attributes for authorization.

<b>Default</b>	All
<b>Format</b>	auth-type { any   all   session-key }
<b>Mode</b>	Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#auth-type all
```

### no auth-type

Use this command to reset the type of authorization that the device must use for RADIUS clients.

**Default**        None  
**Format**        no auth-type  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#no auth-type
```

## clear radius dynamic-author statistics

This command clears radius dynamic authorization counters.

**Default**        None  
**Format**        clear radius dynamic-author statistics  
**Mode**          Privileged EXEC

**Example:**

```
(Routing) #clear radius dynamic-author statistics
```

```
Are you sure you want to clear statistics? (y/n) y
```

```
Statistics cleared.
```

## client

Use this command to configure the IP address or hostname of the AAA server client. Use the optional server-key keyword and string argument to configure the server key at the client level.

**Default**        None  
**Format**        client { *ip-address* | *hostname* } [server-key [0|7] *key-string*]  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#client 10.0.0.1 server-key 7 device1
```

## no client

Use this command to remove the configured Dynamic Authorization client and the key associated with that client in the device.

**Default**        None  
**Format**        no client { *ip-address* | *hostname* }  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#no client 10.0.0.1
```

## debug aaa coa

Use this command to display Dynamic Authorization Server processing debug information.

<b>Default</b>	None
<b>Format</b>	debug aaa coa
<b>Mode</b>	Dynamic Authorization

## debug aaa pod

Use this command to display Disconnect Message packets.

<b>Default</b>	None
<b>Format</b>	debug aaa pod
<b>Mode</b>	Dynamic Authorization

## ignore server-key

Use this optional command to configure the device to ignore the server key.

<b>Default</b>	Disable
<b>Format</b>	ignore server-key
<b>Mode</b>	Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#ignore server-key
```

## no ignore server-key

Use this optional command to configure the device not to ignore the server key (that is, it resets the ignore server key property on the device).

<b>Default</b>	Disable
<b>Format</b>	no ignore server-key
<b>Mode</b>	Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#no ignore server-key
```

## ignore session-key

Use this optional command to configure the device to ignore the session key.

**Default**        Disable  
**Format**        ignore session-key  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#ignore session-key
```

### **no ignore session-key**

Use this optional command to configure the device to not ignore the session key (that is, it resets the ignore session key property on the device).

**Default**        Disable  
**Format**        no ignore session-key  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#no ignore session-key
```

### **port**

Use this command to specify the UDP port on which a device listens for RADIUS requests from configured Dynamic Authorization clients. The supported range for the port-number is 1025 to 65535.

**Default**        3799  
**Format**        port *port-number*  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#port 1700
```

### **no port**

Use this command to reset the configured UDP port on which a device listens for RADIUS requests from configured Dynamic Authorization clients.

**Default**        3799  
**Format**        no port  
**Mode**          Dynamic Authorization

**Example:**

```
(Routing) (Config- radius-da)#no port
```

## radius accounting mode

This command is used to enable the RADIUS accounting function.

**Default** disabled  
**Format** radius accounting mode  
**Mode** Global Config

## no radius accounting mode

This command is used to set the RADIUS accounting function to the default value - i.e. the RADIUS accounting function is disabled.

**Format** no radius accounting mode  
**Mode** Global Config

## radius server attribute 4

This command specifies the RADIUS client to use the NAS-IP Address attribute in the RADIUS requests. If the specific IP address is configured while enabling this attribute, the RADIUS client uses that IP address while sending NAS-IP-Address attribute in RADIUS communication.

**Format** radius server attribute 4 [*ipaddr*]  
**Mode** Global Config

<i>Term</i>	<i>Definition</i>
4	NAS-IP-Address attribute to be used in RADIUS requests.
<i>ipaddr</i>	The IP address of the server.

## no radius server attribute 4

The no version of this command disables the NAS-IP-Address attribute global parameter for RADIUS client. When this parameter is disabled, the RADIUS client does not send the NAS-IP-Address attribute in RADIUS requests.

**Format** no radius server attribute 4 [*ipaddr*]  
**Mode** Global Config

**Example:** The following shows an example of the command.

```
(Switch) (Config) #radius server attribute 4 192.168.37.60
(Switch) (Config) #radius server attribute 4
```

## radius server host

This command configures the IP address or DNS name to use for communicating with the RADIUS server of a selected server type. While configuring the IP address or DNS name for the authenticating or accounting servers, you can also configure the port number and server name. If the authenticating and accounting servers are configured without a name, the command uses the `Default_RADIUS_Auth_Server` and `Default_RADIUS_Acct_Server` as the default names, respectively. The same name can be configured for more than one authenticating servers and the name should be unique for accounting servers. The RADIUS client allows the configuration of a maximum 32 authenticating and accounting servers.

If you use the `auth` parameter, the command configures the IP address or hostname to use to connect to a RADIUS authentication server. You can configure up to 3 servers per RADIUS client. If the maximum number of configured servers is reached, the command fails until you remove one of the servers by issuing the “no” form of the command. If you use the optional `port` parameter, the command configures the UDP port number to use when connecting to the configured RADIUS server. The `port` number range is 1 - 65535, with 1812 being the default value.



**Note:** To reconfigure a RADIUS authentication server to use the default UDP `port`, set the `port` parameter to 1812.

If you use the `acct` token, the command configures the IP address or hostname to use for the RADIUS accounting server. You can only configure one accounting server. If an accounting server is currently configured, use the “no” form of the command to remove it from the configuration. The IP address or hostname you specify must match that of a previously configured accounting server. If you use the optional `port` parameter, the command configures the UDP port to use when connecting to the RADIUS accounting server. If a `port` is already configured for the accounting server, the new `port` replaces the previously configured `port`. The `port` must be a value in the range 0 - 65535, with 1813 being the default.



**Note:** To reconfigure a RADIUS accounting server to use the default UDP `port`, set the `port` parameter to 1813.

**Format**            `radius server host {auth | acct} {ipaddr/dnsname} [name servername] [port 0-65535]`  
**Mode**             Global Config

<i>Field</i>	<i>Description</i>
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>0-65535</b>	The port number to use to connect to the specified RADIUS server.
<b>servername</b>	The alias name to identify the server.

## no radius server host

The `no` version of this command deletes the configured server entry from the list of configured RADIUS servers. If the RADIUS authenticating server being removed is the active server in the servers that are identified by the same server name, then the RADIUS client selects another server for making RADIUS transactions. If the 'auth' token is used, the previously configured RADIUS authentication server is removed from the configuration. Similarly, if the 'acct' token is used, the previously configured RADIUS accounting server is removed from the configuration. The `ipaddr/dnsname` parameter must match the IP address or DNS name of the previously configured RADIUS authentication / accounting server.

**Format**            `no radius server host {auth | acct} {ipaddr/dnsname}`  
**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Switch) (Config) #radius server host acct 192.168.37.60
(Switch) (Config) #radius server host acct 192.168.37.60 port 1813
(Switch) (Config) #radius server host auth 192.168.37.60 name Network1_RS port 1813
(Switch) (Config) #radius server host acct 192.168.37.60 name Network2_RS
(Switch) (Config) #no radius server host acct 192.168.37.60
```

## radius server key

This command configures the key to be used in RADIUS client communication with the specified server. Depending on whether the 'auth' or 'acct' token is used, the shared secret is configured for the RADIUS authentication or RADIUS accounting server. The IP address or hostname provided must match a previously configured server. When this command is executed, the secret is prompted.

Text-based configuration supports Radius server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted keyword. In the `show running-config` command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.



**Note:** The secret must be an alphanumeric value not exceeding 16 characters.

**Format**            `radius server key {auth | acct} {ipaddr/dnsname} encrypted password`  
**Mode**             Global Config

<i>Field</i>	<i>Description</i>
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>password</b>	The password in encrypted format.

**Example:** The following shows an example of the CLI command.

```
radius server key acct 10.240.4.10 encrypted encrypt-string
```



## radius server msgauth

This command enables the message authenticator attribute to be used for the specified RADIUS Authenticating server.

**Format**            radius server msgauth *ipaddr/dnsname*

**Mode**             Global Config

<i>Field</i>	<i>Description</i>
<b>ip addr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.

## no radius server msgauth

The no version of this command disables the message authenticator attribute to be used for the specified RADIUS Authenticating server.

**Format**            no radius server msgauth *ipaddr/dnsname*

**Mode**             Global Config

## radius server primary

This command specifies a configured server that should be the primary server in the group of servers which have the same server name. Multiple primary servers can be configured for each number of servers that have the same name. When the RADIUS client has to perform transactions with an authenticating RADIUS server of specified name, the client uses the primary server that has the specified server name by default. If the RADIUS client fails to communicate with the primary server for any reason, the client uses the backup servers configured with the same server name. These backup servers are identified as the Secondary type.

**Format**            radius server primary {*ipaddr/dnsname*}

**Mode**             Global Config

<i>Field</i>	<i>Description</i>
<b>ip addr</b>	The IP address of the RADIUS Authenticating server.
<b>dnsname</b>	The DNS name of the server.

## radius server retransmit

This command configures the global parameter for the RADIUS client that specifies the number of transmissions of the messages to be made before attempting the fall back server upon unsuccessful communication with the current RADIUS authenticating server. When the maximum number of retries are exhausted for the RADIUS accounting server and no response is received, the client does not communicate with any other server.

<b>Default</b>	4
<b>Format</b>	radius server retransmit <i>retries</i>
<b>Mode</b>	Global Config

<i>Field</i>	<i>Description</i>
<b>retries</b>	The maximum number of transmission attempts in the range of 1 to 15.

### no radius server retransmit

The no version of this command sets the value of this global parameter to the default value.

<b>Format</b>	no radius server retransmit
<b>Mode</b>	Global Config

### radius source-interface

Use this command to specify the physical or logical interface to use as the RADIUS client source interface (Source IP address). If configured, the address of source Interface is used for all RADIUS communications between the RADIUS server and the RADIUS client. The selected source-interface IP address is used for filling the IP header of RADIUS management protocol packets. This allows security devices (firewalls) to identify the source packets coming from the specific switch.

If a source-interface is not specified, the primary IP address of the originating (outbound) interface is used as the source address. If the configured interface is down, the RADIUS client falls back to its default behavior.

<b>Format</b>	radius source-interface { <i>unit/slot/port</i>   <i>loopback loopback-id</i>   <i>vlan vlan-id</i> }
<b>Mode</b>	Global Config

<i>Parameter</i>	<i>Description</i>
<b>unit/slot/port</b>	The unit identifier assigned to the switch.
<b>loopback-id</b>	Configures the loopback interface. The range of the loopback ID is 0 to 7.
<b>vlan-id</b>	Configures the VLAN interface to use as the source IP address. The range of the VLAN ID is 1 to 4093.

### no radius source-interface

Use this command to reset the RADIUS source interface to the default settings.

<b>Format</b>	no radius source-interface
<b>Mode</b>	Global Config

## radius server timeout

This command configures the global parameter for the RADIUS client that specifies the timeout value (in seconds) after which a request must be retransmitted to the RADIUS server if no response is received. The timeout value is an integer in the range of 1 to 30.

<b>Default</b>	5
<b>Format</b>	radius server timeout <i>seconds</i>
<b>Mode</b>	Global Config

<i>Field</i>	<i>Description</i>
retries	Maximum number of transmission attempts in the range 1–30.

## no radius server timeout

The no version of this command sets the timeout global parameter to the default value.

<b>Format</b>	no radius server timeout
<b>Mode</b>	Global Config

## server-key

Use this command to configure a global shared secret that is used for all dynamic authorization clients that do not have an individual shared secret key configured.

<b>Default</b>	None
<b>Format</b>	server-key [7] <i>key-string</i>
<b>Mode</b>	Dynamic Authorization

<i>Term</i>	<i>Definition</i>
0	An unencrypted key is to be entered
7	An encrypted key is to be entered
string	The shared secret string. Maximum length is 128 characters for unencrypted key and 256 characters for encrypted key. Overrides the global setting for this client only. Enclose in quotes to use special characters or embedded blanks.

### **Example:**

```
(Routing) (Config-radius-da)# server-key encrypted mydevice
```

## no server-key

Use this command to remove the global shared secret key configuration.

**Default**        None  
**Format**        no server-key  
**Mode**            Dynamic Authorization

**Example:**

```
(Routing) (Config-radius-da)#no server-key
```

**show radius servers**

Use this command to display the authentication parameters.

**Default**        Not applicable  
**Format**        show radius servers { *serverIP* | name *serverName* }  
**Mode**            User EXEC

**Example:**

```
(Routing)# show radius servers name Default-RADIUS-Server
```

```
RADIUS Server Name..... CoA-Server-1
Current Server IP Address..... 1.1.1.1
Number of Retransmits..... 3
Timeout Duration..... 15
Deadtime..... 0
Port..... 3799
Source IP..... 10.27.9.99 <- switch
RADIUS Accounting Mode..... Disabled
Secret Configured..... Yes
Message Authenticator..... Enable
Number of CoA Requests Received..... 203
Number of CoA ACK Responses Sent..... 111
Number of CoA NAK Responses Sent..... 37
Number of Coa Requests Ignored..... 55
Number of CoA Missing/Unsupported Attribute Requests..... 18
Number of CoA Session Context Not Found Requests..... 5
Number of CoA Invalid Attribute Value Requests... 11
Number of Administratively Prohibited Requests.....3
```

**show radius**

This command displays the values configured for the global parameters of the RADIUS client.

**Format**        show radius  
**Mode**            Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Number of Configured Authentication Servers</b>	The number of RADIUS Authentication servers that have been configured.
<b>Number of Configured Accounting Servers</b>	The number of RADIUS Accounting servers that have been configured.
<b>Number of Named Authentication Server Groups</b>	The number of configured named RADIUS server groups.
<b>Number of Named Accounting Server Groups</b>	The number of configured named RADIUS server groups.
<b>Number of Retransmits</b>	The configured value of the maximum number of times a request packet is retransmitted.
<b>Time Duration</b>	The configured timeout value, in seconds, for request retransmissions.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.
<b>RADIUS Attribute 4 Mode</b>	A global parameter to indicate whether the NAS-IP-Address attribute has been enabled to use in RADIUS requests.
<b>RADIUS Attribute 4 Value</b>	A global parameter that specifies the IP address to be used in the NAS-IP-Address attribute to be used in RADIUS requests.

**Example:** The following shows example CLI display output for the command.

(Switch) #show radius

```

Number of Configured Authentication Servers..... 32
Number of Configured Accounting Servers..... 32
Number of Named Authentication Server Groups..... 15
Number of Named Accounting Server Groups..... 3
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60

```

## show radius servers

This command displays the summary and details of RADIUS authenticating servers configured for the RADIUS client.

**Format**            show radius servers [{ipaddr/dnsname | name [servername]}]

**Mode**              Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>ipaddr</b>	The IP address of the authenticating server.
<b>dnsname</b>	The DNS name of the authenticating server.
<b>servername</b>	The alias name to identify the server.
<b>Current</b>	The * symbol preceding the server host address specifies that the server is currently active.

<b>Field</b>	<b>Description</b>
<b>Host Address</b>	The IP address of the host.
<b>Server Name</b>	The name of the authenticating server.
<b>Port</b>	The port used for communication with the authenticating server.
<b>Type</b>	Specifies whether this server is a primary or secondary type.
<b>Current Host Address</b>	The IP address of the currently active authenticating server.
<b>Secret Configured</b>	Yes or No Boolean value that indicates whether this server is configured with a secret.
<b>Number of Retransmits</b>	The configured value of the maximum number of times a request packet is retransmitted.
<b>Message Authenticator</b>	A global parameter to indicate whether the Message Authenticator attribute is enabled or disabled.
<b>Time Duration</b>	The configured timeout value, in seconds, for request retransmissions.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.
<b>RADIUS Attribute 4 Mode</b>	A global parameter to indicate whether the NAS-IP-Address attribute has been enabled to use in RADIUS requests.
<b>RADIUS Attribute 4 Value</b>	A global parameter that specifies the IP address to be used in NAS-IP-Address attribute used in RADIUS requests.

**Example:** The following shows example CLI display output for the command.

(Switch) #show radius servers

```

Cur Host Address          Server Name          Port  Type
rent
-----
* 192.168.37.200          Network1_RADIUS_Server 1813 Primary
192.168.37.201          Network2_RADIUS_Server 1813 Secondary
192.168.37.202          Network3_RADIUS_Server 1813 Primary
192.168.37.203          Network4_RADIUS_Server 1813 Secondary

```

(Switch) #show radius servers name

```

Current Host Address      Server Name          Type
-----
-----192.168.37.200
Network1_RADIUS_Server   Secondary
192.168.37.201          Network2_RADIUS_Server Primary
192.168.37.202          Network3_RADIUS_Server Secondary
192.168.37.203          Network4_RADIUS_Server Primary

```

(Switch) #show radius servers name Default\_RADIUS\_Server

```

Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.58
Secret Configured..... No
Message Authenticator ..... Enable
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable

```

```
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60
```

```
(Switch) #show radius servers 192.168.37.58
```

```
Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.58
Secret Configured..... No
Message Authenticator ..... Enable
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60
```

## show radius accounting

This command displays a summary of configured RADIUS accounting servers.

**Format** show radius accounting name [*servername*]

**Mode** Privileged EXEC

Field	Description
<b>servername</b>	An alias name to identify the server.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.

If you do not specify any parameters, then only the accounting mode and the RADIUS accounting server details are displayed.

Term	Definition
<b>Host Address</b>	The IP address of the host.
<b>Server Name</b>	The name of the accounting server.
<b>Port</b>	The port used for communication with the accounting server.
<b>Secret Configured</b>	Yes or No Boolean value indicating whether this server is configured with a secret.

**Example:** The following shows example CLI display output for the command.

```
(Switch) #show radius accounting name
```

```
Host Address      Server Name      Port    Secret
                  Configured
-----
192.168.37.200   Network1_RADIUS_Server  1813   Yes
192.168.37.201   Network2_RADIUS_Server  1813   No
192.168.37.202   Network3_RADIUS_Server  1813   Yes
192.168.37.203   Network4_RADIUS_Server  1813   No
```

```
(Switch) #show radius accounting name Default_RADIUS_Server
```

```
Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
RADIUS Accounting Mode..... Disable
Port ..... 1813
Secret Configured ..... Yes
```

## show radius accounting statistics

This command displays a summary of statistics for the configured RADIUS accounting servers.

**Format**        show radius accounting statistics {ipaddr/dnsname | name servername}  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>servername</b>	The alias name to identify the server.
<b>RADIUS Accounting Server Name</b>	The name of the accounting server.
<b>Server Host Address</b>	The IP address of the host.
<b>Round Trip Time</b>	The time interval, in hundredths of a second, between the most recent Accounting-Response and the Accounting-Request that matched it from this RADIUS accounting server.
<b>Requests</b>	The number of RADIUS Accounting-Request packets sent to this server. This number does not include retransmissions.
<b>Retransmission</b>	The number of RADIUS Accounting-Request packets retransmitted to this RADIUS accounting server.
<b>Responses</b>	The number of RADIUS packets received on the accounting port from this server.
<b>Malformed Responses</b>	The number of malformed RADIUS Accounting-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators or signature attributes or unknown types are not included as malformed accounting responses.
<b>Bad Authenticators</b>	The number of RADIUS Accounting-Response packets containing invalid authenticators received from this accounting server.
<b>Pending Requests</b>	The number of RADIUS Accounting-Request packets sent to this server that have not yet timed out or received a response.
<b>Timeouts</b>	The number of accounting timeouts to this server.
<b>Unknown Types</b>	The number of RADIUS packets of unknown types, which were received from this server on the accounting port.
<b>Packets Dropped</b>	The number of RADIUS packets received from this server on the accounting port and dropped for some other reason.



**Example:** The following shows example CLI display output for the command.

```
(Switch) #show radius accounting statistics 192.168.37.200
```

```
RADIUS Accounting Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
Round Trip Time..... 0.00
Requests..... 0
Retransmissions..... 0
Responses..... 0
Malformed Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

```
(Switch) #show radius accounting statistics name Default_RADIUS_Server
```

```
RADIUS Accounting Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
Round Trip Time..... 0.00
Requests..... 0
Retransmissions..... 0
Responses..... 0
Malformed Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

## show radius source-interface

Use this command in Privileged EXEC mode to display the configured RADIUS client source-interface (Source IP address) information.

**Format**        show radius source-interface

**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing)# show radius source-interface
RADIUS Client Source Interface..... (not configured)
```

## show radius statistics

This command displays the summary statistics of configured RADIUS Authenticating servers.

**Format**        show radius statistics {ipaddr/dnsname | name servername}

**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>servername</b>	The alias name to identify the server.
<b>RADIUS Server Name</b>	The name of the authenticating server.
<b>Server Host Address</b>	The IP address of the host.
<b>Access Requests</b>	The number of RADIUS Access-Request packets sent to this server. This number does not include retransmissions.
<b>Access Retransmissions</b>	The number of RADIUS Access-Request packets retransmitted to this RADIUS authentication server.
<b>Access Accepts</b>	The number of RADIUS Access-Accept packets, including both valid and invalid packets, that were received from this server.
<b>Access Rejects</b>	The number of RADIUS Access-Reject packets, including both valid and invalid packets, that were received from this server.
<b>Access Challenges</b>	The number of RADIUS Access-Challenge packets, including both valid and invalid packets, that were received from this server.
<b>Malformed Access Responses</b>	The number of malformed RADIUS Access-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators or signature attributes or unknown types are not included as malformed access responses.
<b>Bad Authenticators</b>	The number of RADIUS Access-Response packets containing invalid authenticators or signature attributes received from this server.
<b>Pending Requests</b>	The number of RADIUS Access-Request packets destined for this server that have not yet timed out or received a response.
<b>Timeouts</b>	The number of authentication timeouts to this server.
<b>Unknown Types</b>	The number of packets of unknown type that were received from this server on the authentication port.
<b>Packets Dropped</b>	The number of RADIUS packets received from this server on the authentication port and dropped for some other reason.

**Example:** The following shows example CLI display output for the command.

```
(Switch) #show radius statistics 192.168.37.200
```

```
RADIUS Server Name..... Default_RADIUS_Server
Server Host Address..... 192.168.37.200
Access Requests..... 0.00
Access Retransmissions..... 0
Access Accepts..... 0
Access Rejects..... 0
Access Challenges..... 0
Malformed Access Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

```
(Switch) #show radius statistics name Default_RADIUS_Server
```

```
RADIUS Server Name..... Default_RADIUS_Server
Server Host Address..... 192.168.37.200
Access Requests..... 0.00
Access Retransmissions..... 0
Access Accepts..... 0
Access Rejects..... 0
Access Challenges..... 0
Malformed Access Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

---

## TACACS+ Commands

TACACS+ provides access control for networked devices via one or more centralized servers. Similar to RADIUS, this protocol simplifies authentication by making use of a single database that can be shared by many clients on a large network. TACACS+ is based on the TACACS protocol (described in RFC1492) but additionally provides for separate authentication, authorization, and accounting services. The original protocol was UDP based with messages passed in clear text over the network; TACACS+ uses TCP to ensure reliable delivery and a shared key configured on the client and daemon server to encrypt all messages.

### **tacacs-server host**

Use the `tacacs-server host` command in Global Configuration mode to configure a TACACS+ server. This command enters into the TACACS+ configuration mode. The `ip-address/hostname` parameter is the IP address or hostname of the TACACS+ server. To specify multiple hosts, multiple `tacacs-server host` commands can be used.

**Format**            `tacacs-server host ip-address/hostname`

**Mode**             Global Config

### **no tacacs-server host**

Use the `no tacacs-server host` command to delete the specified hostname or IP address. The `ip-address/hostname` parameter is the IP address of the TACACS+ server.

**Format**            `no tacacs-server host ip-address/hostname`

**Mode**             Global Config

### **tacacs-server key**

Use the `tacacs-server key` command to set the authentication and encryption key for all TACACS+ communications between the switch and the TACACS+ daemon. The `key-string` parameter has a range of 0 - 128 characters and specifies the authentication and encryption key for all TACACS communications between the switch and the TACACS+ server. This key must match the key used on the TACACS+ daemon.

Text-based configuration supports TACACS server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted keyword. In the [show running-config](#) command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.

**Format**            `tacacs-server key [key-string | encrypted key-string]`

**Mode**             Global Config

## no tacacs-server key

Use the `no tacacs-server key` command to disable the authentication and encryption key for all TACACS+ communications between the switch and the TACACS+ daemon. The *key-string* parameter has a range of 0 - 128 characters. This key must match the key used on the TACACS+ daemon.

**Format**            `no tacacs-server key key-string`  
**Mode**             Global Config

## tacacs-server keystring

Use the `tacacs-server keystring` command to set the global authentication encryption key used for all TACACS+ communications between the TACACS+ server and the client.

**Format**            `tacacs-server keystring`  
**Mode**             Global Config

**Example:** The following shows an example of the CLI command.

```
(Switching)(Config)#tacacs-server keystring
Enter tacacs key:*****
Re-enter tacacs key:*****
```

## tacacs-server source-interface

Use this command in Global Configuration mode to configure the source interface (Source IP address) for TACACS+ server configuration. The selected source-interface IP address is used for filling the IP header of management protocol packets. This allows security devices (firewalls) to identify the source packets coming from the specific switch.

If a source-interface is not specified, the primary IP address of the originating (outbound) interface is used as the source address.

**Format**            `tacacs-server source-interface {unit/slot/port|loopback loopback-id|vlan vlan-id}`  
**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>unit/slot/port</b>	The unit identifier assigned to the switch, in <i>unit/slot/port</i> format.
<b>loopback-id</b>	The loopback interface. The range of the loopback ID is 0 to 7.
<b>vlan-id</b>	Configures the VLAN interface to use as the source IP address. The range of the VLAN ID is 1 to 4093.

**Example:** The following shows an example of the command.

```
(Config)#tacacs-server source-interface loopback 0
(Config)#tacacs-server source-interface 1/0/1
```

```
(Config)#no tacacs-server source-interface
```

### **no tacacs-server source-interface**

Use this command in Global Configuration mode to remove the global source interface (Source IP selection) for all TACACS+ communications between the TACACS+ client and the server.

**Format**           no tacacs-server source-interface

**Mode**             Global Config

### **tacacs-server timeout**

Use the `tacacs-server timeout` command to set the timeout value for communication with the TACACS+ servers. The `timeout` parameter has a range of 1-30 and is the timeout value in seconds. If you do not specify a timeout value, the command sets the global timeout to the default value. TACACS+ servers that do not use the global timeout will retain their configured timeout values.

**Default**          5

**Format**           tacacs-server timeout *timeout*

**Mode**             Global Config

### **no tacacs-server timeout**

Use the `no tacacs-server timeout` command to restore the default timeout value for all TACACS servers.

**Format**           no tacacs-server timeout

**Mode**             Global Config

### **key**

Use the `key` command in TACACS Configuration mode to specify the authentication and encryption key for all TACACS communications between the device and the TACACS server. This key must match the key used on the TACACS daemon. The `key-string` parameter specifies the key name. For an empty string use "". (Range: 0 - 128 characters).

Text-based configuration supports TACACS server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted keyword. In the [show running-config](#) command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.

**Format**           key [*key-string* | encrypted *key-string*]

**Mode**             TACACS Config

## keystring

Use the `keystring` command in TACACS Server Configuration mode to set the TACACS+ server-specific authentication encryption key used for all TACACS+ communications between the TACACS+ server and the client.

**Format**            `keystring`  
**Mode**             TACACS Server Config

**Example:** The following shows an example of the command.

```
(Switching)(Config)#tacacs-server host 1.1.1.1  
(Switching)(Tacacs)#keystring
```

```
Enter tacacs key:*****  
Re-enter tacacs key:*****
```

## port

Use the `port` command in TACACS Configuration mode to specify a server port number. The server *port-number* range is 0 - 65535.

**Default**           49  
**Format**           `port port-number`  
**Mode**             TACACS Config

## priority (TACACS Config)

Use the `priority` command in TACACS Configuration mode to specify the order in which servers are used, where 0 (zero) is the highest priority. The *priority* parameter specifies the priority for servers. The highest priority is 0 (zero), and the range is 0 - 65535.

**Default**           0  
**Format**           `priority priority`  
**Mode**             TACACS Config

## timeout

Use the `timeout` command in TACACS Configuration mode to specify the timeout value in seconds. If no timeout value is specified, the global value is used. The *timeout* parameter has a range of 1-30 and is the timeout value in seconds.

**Format**           `timeout timeout`  
**Mode**             TACACS Config

## show tacacs

Use the `show tacacs` command to display the configuration, statistics, and source interface details of the TACACS+ client.

**Format**            `show tacacs [ip-address|hostname|client|server]`

**Mode**             Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Host address</b>	The IP address or hostname of the configured TACACS+ server.
<b>Port</b>	The configured TACACS+ server port number.
<b>TimeOut</b>	The timeout in seconds for establishing a TCP connection.
<b>Priority</b>	The preference order in which TACACS+ servers are contacted. If a server connection fails, the next highest priority server is contacted.

## show tacacs source-interface

Use the `show tacacs source-interface` command in Global Config mode to display the configured global source interface details used for a TACACS+ client. The IP address of the selected interface is used as source IP for all communications with the server.

**Format**            `show tacacs source-interface`

**Mode**             Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Config)# show tacacs source-interface
```

```
TACACS Client Source Interface      : loopback 0  
TACACS Client Source IPv4 Address  : 1.1.1.1 [UP]
```



---

## Configuration Scripting Commands

Configuration Scripting allows you to generate text-formatted script files representing the current configuration of a system. You can upload these configuration script files to a PC or UNIX system and edit them. Then, you can download the edited files to the system and apply the new configuration. You can apply configuration scripts to one or more switches with no or minor modifications.

Use the `show running-config` command (see [“show running-config” on page 215](#)) to capture the running configuration into a script. Use the `copy` command (see [“copy” on page 245](#)) to transfer the configuration script to or from the switch.

You should use scripts on systems with default configuration; however, you are not prevented from applying scripts on systems with non-default configurations.

Scripts must conform to the following rules:

- The file extension must be “.scr”.
- A maximum of ten scripts are allowed on the switch.
- The combined size of all script files on the switch shall not exceed 2048 KB.
- The maximum number of configuration file command lines is 2000.

You can type single-line annotations at the command prompt to use when you write test or configuration scripts to improve script readability. The exclamation point (!) character flags the beginning of a comment. The comment flag character can begin a word anywhere on the command line, and all input following this character is ignored. Any command line that begins with the “!” character is recognized as a comment line and ignored by the parser.

The following lines show an example of a script:

```
! Script file for displaying management access

show telnet !Displays the information about remote connections

! Display information about direct connections

show serial

! End of the script file!
```



**Note:** To specify a blank password for a user in the configuration script, you must specify it as a space within quotes. For example, to change the password for user jane from a blank password to hello, the script entry is as follows:

```
users passwd jane
" "
hello
hello
```

### script apply

This command applies the commands in the script to the switch. The *scriptname* parameter is the name of the script to apply.

**Format**        `script apply scriptname`  
**Mode**         Privileged EXEC

## script delete

This command deletes a specified script where the *scriptname* parameter is the name of the script to delete. The *all* option deletes all the scripts present on the switch.

**Format**        `script delete {scriptname | all}`  
**Mode**         Privileged EXEC

## script list

This command lists all scripts present on the switch as well as the remaining available space.

**Format**        `script list`  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Configuration Script</b>	Name of the script.
<b>Size</b>	Privileged EXEC

## script show

This command displays the contents of a script file, which is named *scriptname*.

**Format**        `script show scriptname`  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Output Format</b>	<code>line number: line contents</code>

## script validate

This command validates a script file by parsing each line in the script file where *scriptname* is the name of the script to validate. The *validate* option is intended to be used as a tool for script development. Validation identifies potential problems. It might not identify all problems with a given script on any given device.

**Format**        `script validate scriptname`  
**Mode**         Privileged EXEC

## Prelogin Banner, System Prompt, and Host Name Commands

This section describes the commands you use to configure the prelogin banner and the system prompt. The prelogin banner is the text that displays before you login at the `User:` prompt.

### copy (pre-login banner)

The `copy` command includes the option to upload or download the CLI Banner to or from the switch. You can specify local URLs by using FTP, TFTP, SFTP, SCP, or Xmodem.



**Note:** The parameter *ip6address* is also a valid parameter for routing packages that support IPv6.

<b>Default</b>	none
<b>Format</b>	<code>copy &lt;tftp://&lt;ipaddr&gt;/&lt;filepath&gt;/&lt;filename&gt;&gt; nvram:clibanner</code> <code>copy nvram:clibanner &lt;tftp://&lt;ipaddr&gt;/&lt;filepath&gt;/&lt;filename&gt;&gt;</code>
<b>Mode</b>	Privileged EXEC

### set prompt

This command changes the name of the prompt. The length of name may be up to 64 alphanumeric characters.

<b>Format</b>	<code>set prompt <i>prompt_string</i></code>
<b>Mode</b>	Privileged EXEC

### hostname

This command sets the system hostname. It also changes the prompt. The length of name may be up to 64 alphanumeric, case-sensitive characters.

<b>Format</b>	<code>hostname <i>hostname</i></code>
<b>Mode</b>	Privileged EXEC

### show clibanner

Use this command to display the configured prelogin CLI banner. The prelogin banner is the text that displays before displaying the CLI prompt.

<b>Default</b>	No contents to display before displaying the login prompt.
<b>Format</b>	<code>show clibanner</code>
<b>Mode</b>	Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show clibanner
```

```
Banner Message configured :
```

```
=====
```

```
-----
```

```
TEST
```

```
-----
```

## set clibanner

Use this command to configure the prelogin CLI banner before displaying the login prompt.

**Format**        set clibanner *Line*

**Mode**         Global Config

<b>Parameter</b>	<b>Description</b>
<b>line</b>	Banner text where "" (double quote) is a delimiting character. The banner message can be up to 2000 characters.

## no set clibanner

Use this command to unconfigure the prelogin CLI banner.

**Format**        no set clibanner

**Mode**         Global Config

## Section 6: Utility Commands

This chapter describes the utility commands available in the Switch SMB CLI. The

Utility Commands chapter includes the following sections:

- [“AutoInstall Commands” on page 191](#)
- [“CLI Output Filtering Commands” on page 194](#)
- [“Dual Image Commands” on page 196](#)
- [“System Information and Statistics Commands” on page 197](#)
- [“Logging Commands” on page 225](#)
- [“Email Alerting and Mail Server Commands” on page 233](#)
- [“System Utility and Clear Commands” on page 239](#)
- [“Simple Network Time Protocol Commands” on page 255](#)
- [“Time Zone Commands” on page 261](#)
- [“DHCP Server Commands” on page 265](#)
- [“DNS Client Commands” on page 277](#)
- [“IP Address Conflict Commands” on page 282](#)
- [“Serviceability Packet Tracing Commands” on page 283](#)
- [“Cable Test Command” on page 308](#)
- [“Green Ethernet Commands” on page 309](#)
- [“Remote Monitoring Commands” on page 318](#)
- [“Statistics Application Commands” on page 333](#)



**Note:** The commands in this chapter are in one of four functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.
- Copy commands transfer or save configuration and informational files to and from the switch.
- Clear commands clear some or all of the settings to factory defaults.

---

## AutoInstall Commands

The AutoInstall feature enables the automatic update of the image and configuration of the switch. This feature enables touchless or low-touch provisioning to simplify switch configuration and imaging.

AutoInstall includes the following support:

- Downloading an image from TFTP server using DHCP option 125. The image update can result in a downgrade or upgrade of the firmware on the switch.
- Automatically downloading a configuration file from a TFTP server when the switch is booted with no saved configuration file.
- Automatically downloading an image from a TFTP server in the following situations:
  - When the switch is booted with no saved configuration found.
  - When the switch is booted with a saved configuration that has AutoInstall enabled.

When the switch boots and no configuration file is found, it attempts to obtain an IP address from a network DHCP server. The response from the DHCP server includes the IP address of the TFTP server where the image and configuration files are located.

After acquiring an IP address and the additional relevant information from the DHCP server, the switch downloads the image file or configuration file from the TFTP server. A downloaded image is automatically installed. A downloaded configuration file is saved to non-volatile memory.



**Note:** AutoInstall from a TFTP server can run on any IP interface, including the network port, service port, and in-band routing interfaces (if supported). To support AutoInstall, the DHCP client is enabled operationally on the service port, if it exists, or the network port, if there is no service port.

### boot autoinstall

Use this command to operationally start or stop the AutoInstall process on the switch. The command is non-persistent and is not saved in the startup or running configuration file.

**Default**            stopped  
**Format**            boot autoinstall {start | stop}  
**Mode**                Privileged EXEC

### boot host retrycount

Use this command to set the number of attempts to download a configuration file from the TFTP server.

**Default**            3  
**Format**            boot host retrycount 1-3  
**Mode**                Privileged EXEC

## no boot host retrycount

Use this command to set the number of attempts to download a configuration file to the default value.

**Format**           no boot host retrycount  
**Mode**            Privileged EXEC

## boot host dhcp

Use this command to enable AutoInstall on the switch for the next reboot cycle. The command does not change the current behavior of AutoInstall and saves the command to NVRAM.

**Default**        enabled  
**Format**        boot host dhcp  
**Mode**        Privileged EXEC

## no boot host dhcp

Use this command to disable AutoInstall for the next reboot cycle.

**Format**        no boot host dhcp  
**Mode**        Privileged EXEC

## boot host autosave

Use this command to automatically save the downloaded configuration file to the startup-config file on the switch. When autosave is disabled, you must explicitly save the downloaded configuration to non-volatile memory by using the `write memory` or `copy system:running-config nvram:startup-config` command. If the switch reboots and the downloaded configuration has not been saved, the AutoInstall process begins, if the feature is enabled.

**Default**        disabled  
**Format**        boot host autosave  
**Mode**        Privileged EXEC

## no boot host autosave

Use this command to disable automatically saving the downloaded configuration on the switch.

**Format**        no boot host autosave  
**Mode**        Privileged EXEC

## boot host autoreboot

Use this command to allow the switch to automatically reboot after successfully downloading an image. When auto reboot is enabled, no administrative action is required to activate the image and reload the switch.

**Default**        enabled  
**Format**        boot host autoreboot  
**Mode**          Privileged EXEC

## no boot host autoreboot

Use this command to prevent the switch from automatically rebooting after the image is downloaded by using the AutoInstall feature.

**Format**        no boot host autoreboot  
**Mode**          Privileged EXEC

## erase startup-config

Use this command to erase the text-based configuration file stored in non-volatile memory. If the switch boots and no startup-config file is found, the AutoInstall process automatically begins.

**Format**        erase startup-config  
**Mode**          Privileged EXEC

## erase factory-defaults

Use this command to erase the text-based factory-defaults file stored in non-volatile memory.

**Default**        Disable  
**Format**        erase factory-defaults  
**Mode**          Privileged EXEC

## show autoinstall

This command displays the current status of the AutoInstall process.

**Format**        show autoinstall  
**Mode**          Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(switch) #show autoinstall

```
AutoInstall Mode..... Stopped
AutoInstall Persistent Mode..... Disabled
```



```

AutoSave Mode..... Disabled
AutoReboot Mode..... Enabled
AutoInstall Retry Count..... 3

```

---

## CLI Output Filtering Commands

### show *xxx*|include “*string*”

The command **xxx** is executed and the output is filtered to only show lines containing the “**string**” match. All other non-matching lines in the output are suppressed.

**Example:** The following shows an example of the CLI command.

```
(Routing) #show running-config | include “spanning-tree”
```

```

spanning-tree configuration name "00-02-BC-42-F9-33"
spanning-tree bpduguard
spanning-tree bpdufilter default
spanning-tree forceversion 802.1w

```

### show *xxx*|include “*string*” exclude “*string2*”

The command **xxx** is executed and the output is filtered to only show lines containing the “**string**” match and not containing the “**string2**” match. All other non-matching lines in the output are suppressed. If a line of output contains both the include and exclude strings then the line is not displayed.

**Example:** The following shows example of the CLI command.

```
(Routing) #show running-config | include “spanning-tree” exclude “configuration”
```

```

spanning-tree bpduguard
spanning-tree bpdufilter default
spanning-tree forceversion 802.1w

```

### show *xxx*|exclude “*string*”

The command **xxx** is executed and the output is filtered to show all lines not containing the “**string**” match. Output lines containing the “**string**” match are suppressed.

**Example:** The following shows an example of the CLI command.

```
(Routing) #show interface 0/1
```

```

Packets Received Without Error..... 0
Packets Received With Error..... 0
Broadcast Packets Received..... 0
Receive Packets Discarded..... 0
Packets Transmitted Without Errors..... 0
Transmit Packets Discarded..... 0
Transmit Packet Errors..... 0
Collision Frames..... 0
Time Since Counters Last Cleared..... 281 day 4 hr 9 min 0 sec

```

```
(Routing) #show interface 0/1 | exclude “Packets”
```

```

Transmit Packet Errors..... 0
Collision Frames..... 0
Time Since Counters Last Cleared..... 20 day 21 hr 30 min 9 sec

```

### show xxx|begin “string”

The command **xxx** is executed and the output is filtered to show all lines beginning with and following the first line containing the “**string**” match. All prior lines are suppressed.

**Example:** The following shows an example of the CLI command.

```
(Routing) #show port all | begin “1/1”
```

1/1	Enable	Down	Disable	N/A	N/A
1/2	Enable	Down	Disable	N/A	N/A
1/3	Enable	Down	Disable	N/A	N/A
1/4	Enable	Down	Disable	N/A	N/A
1/5	Enable	Down	Disable	N/A	N/A
1/6	Enable	Down	Disable	N/A	N/A

```
(Routing) #
```

### show xxx|section “string”

The command **xxx** is executed and the output is filtered to show only lines included within the section(s) identified by lines containing the “**string**” match and ending with the first line containing the default end-of-section identifier (i.e. “exit”).

**Example:** The following shows an example of the CLI command.

```
(Routing) #show running-config | section “interface 0/1”
```

```

interface 0/1
no spanning-tree port mode
exit

```

### show xxx|section “string” “string2”

The command **xxx** is executed and the output is filtered to only show lines included within the section(s) identified by lines containing the “**string**” match and ending with the first line containing the “**string2**” match. If multiple sections matching the specified string match criteria are part of the base output, then all instances are displayed.

### show xxx|section “string” include “string2”

The command **xxx** is executed and the output is filtered to only show lines included within the section(s) identified by lines containing the “**string**” match and ending with the first line containing the default end-of-section identifier (i.e. “exit”) and that include the “string2” match. This type of filter command could also include “exclude” or user-defined end-of-section identifier parameters as well.

---

## Dual Image Commands



**Note:** These commands are only available on selected Linux-based platforms.

Switch SMB software supports a dual image feature that allows the switch to have two software images in the permanent storage. You can specify which image is the active image to be loaded in subsequent reboots. This feature allows reduced down-time when you upgrade or downgrade the software.

### delete

This command deletes the backup image file from the permanent storage or the core dump file from the local file system.

**Format**            delete backup  
                  delete core-dump-file *file-name* | all

**Mode**             Privileged EXEC

### boot system

This command activates the specified image. It will be the active-image for subsequent reboots and will be loaded by the boot loader. The current active-image is marked as the backup-image for subsequent reboots. If the specified image doesn't exist on the system, this command returns an error message.

**Format**            boot system {active | backup}

**Mode**             Privileged EXEC

### show bootvar

This command displays the version information and the activation status for the current active and backup images. The command also displays any text description associated with an image. This command displays the switch activation status.

**Format**            show bootvar

**Mode**             Privileged EXEC

### filedescr

This command associates a given text description with an image. Any existing description will be replaced.

**Format**            filedescr {active | backup} *text-description*

**Mode**             Privileged EXEC

### update bootcode

This command updates the bootcode (boot loader) on the switch. The bootcode is read from the active-image for subsequent reboots.

**Format**            update bootcode

**Mode**             Privileged EXEC

## System Information and Statistics Commands

This section describes the commands you use to view information about system features, components, and configurations.

### show arp switch

This command displays the contents of the IP stack's Address Resolution Protocol (ARP) table. The IP stack only learns ARP entries associated with the management interfaces - network or service ports. ARP entries associated with routing interfaces are not listed.

**Format**        show arp switch

**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>IP Address</b>	IP address of the management interface or another device on the management network.
<b>MAC Address</b>	Hardware MAC address of that device.
<b>Interface</b>	For a service port the output is <i>Management</i> . For a network port, the output is the <i>unit/slot/port</i> of the physical interface.

### show eventlog

This command displays the event log, which contains error messages from the system. The event log is not cleared on a system reset.

**Format**        show eventlog

**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>File</b>	The file in which the event originated.
<b>Line</b>	The line number of the event.
<b>Task Id</b>	The task ID of the event.
<b>Code</b>	The event code.
<b>Time</b>	The time this event occurred.



**Note:** Event log information is retained across a switch reset.

### show hardware

This command displays inventory information for the switch.



**Note:** The `show version` command and the `show hardware` command display the same information. In future releases of the software, the `show hardware` command will not be available. For a description of the command output, see the command “[show version](#)” on page 198.

**Format**            `show hardware`  
**Mode**             Privileged EXEC

## show version

This command displays inventory information for the switch.



**Note:** The `show version` command will replace the `show hardware` command in future releases of the software.

**Format**            `show version`  
**Mode**             Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>System Description</b>	Text used to identify the product name of this switch.
<b>Machine Type</b>	The machine model as defined by the Vital Product Data.
<b>Machine Model</b>	The machine model as defined by the Vital Product Data
<b>Serial Number</b>	The unique box serial number for this switch.
<b>FRU Number</b>	The field replaceable unit number.
<b>Part Number</b>	Manufacturing part number.
<b>Maintenance Level</b>	Hardware changes that are significant to software.
<b>Manufacturer</b>	Manufacturer descriptor field.
<b>Burned in MAC Address</b>	Universally assigned network address.
<b>Software Version</b>	The release.version.revision number of the code currently running on the switch.
<b>Operating System</b>	The operating system currently running on the switch.
<b>Network Processing Device</b>	The type of the processor microcode.
<b>Additional Packages</b>	The additional packages incorporated into this system.

## show platform vpd

This command displays vital product data for the switch.

**Format**        show platform vpd  
**Mode**         User Privileged

The following information is displayed.

<b>Term</b>	<b>Definition</b>
Operational Code Image File Name	Build Signature loaded into the switch
Software Version	Release Version Maintenance Level and Build (RVMB) information of the switch.
Timestamp	Timestamp at which the image is built

**Example:** The following shows example CLI display output for the command.

(Routing) #show platform vpd

```
Operational Code Image File Name..... Switch-Ent-esw-xgs4-gto-BL20R-CS-6AIQHSr3v7m14b35
Software Version..... 3.7.14.35
Timestamp..... Thu Mar 7 14:36:14 IST 2013
```

## show interface

This command displays a summary of statistics for a specific interface or a count of all CPU traffic based upon the argument.

**Format**        show interface {unit/slot/port | switchport}  
**Mode**         Privileged EXEC

The display parameters, when the argument is *unit/slot/port*, are as follows:

<b>Parameters</b>	<b>Definition</b>
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Packets Received With Error</b>	The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Receive Packets Discarded</b>	The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffered space.
<b>Packets Transmitted Without Error</b>	The total number of packets transmitted out of the interface.

<b>Parameters</b>	<b>Definition</b>
<b>Transmit Packets Discarded</b>	The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. A possible reason for discarding a packet could be to free up buffer space.
<b>Transmit Packets Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Collisions Frames</b>	The best estimate of the total number of collisions on this Ethernet segment.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this port were last cleared.

The display parameters, when the argument is “switchport” are as follows:

<b>Term</b>	<b>Definition</b>
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Packets Received With Error</b>	The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.
<b>Packets Transmitted Without Error</b>	The total number of packets transmitted out of the interface.
<b>Broadcast Packets Transmitted</b>	The total number of packets that higher-level protocols requested to be transmitted to the Broadcast address, including those that were discarded or not sent.
<b>Transmit Packet Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this switch were last cleared.

## show interfaces status

Use this command to display interface information, including the description, port state, speed and auto-neg capabilities. The command is similar to `show port all` but displays additional fields like interface description and port-capability.

The description of the interface is configurable through the existing command `description <name>` which has a maximum length of 64 characters that is truncated to 28 characters in the output. The long form of the description can be displayed using `show port description`. The interfaces displayed by this command are physical interfaces, LAG interfaces and VLAN routing interfaces.

**Format**            `show interfaces status [{unit/slot/port | vlan id}]`  
**Mode**             Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>Port</b>	The interface associated with the rest of the data in the row.
<b>Name</b>	The descriptive user-configured name for the interface.
<b>Link State</b>	Indicates whether the link is up or down.
<b>Physical Mode</b>	The speed and duplex settings on the interface.
<b>Physical Status</b>	Indicates the port speed and duplex mode for physical interfaces. The physical status for LAGs is not reported. When a port is down, the physical status is unknown.
<b>Media Type</b>	The media type of the interface.
<b>Flow Control Status</b>	The 802.3x flow control status.
<b>Flow Control</b>	The configured 802.3x flow control mode.

## show interfaces traffic

Use this command to display interface traffic information.

**Format**        show interfaces traffic [*unit/slot/port*]  
**Mode**         Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>Interface Name</b>	The interface associated with the rest of the data in the row.
<b>Congestion Drops</b>	The number of packets that have been dropped on the interface due to congestion.
<b>TX Queue</b>	The number of cells in the transmit queue.
<b>RX Queue</b>	The number of cells in the receive queue.
<b>Color Drops: Yellow</b>	The number of yellow (conformed) packets that were dropped.
<b>Color Drops: Red</b>	The number of red (exceeded) packets that were dropped.
<b>WRED TX Queue</b>	The number of packets in the WRED transmit queue.

## show interface counters

This command reports key summary statistics for all the ports (physical/CPU/port-channel).

**Format**        show interface counters  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Port</b>	The interface associated with the rest of the data in the row.
<b>InOctects</b>	The total number of octets received on the interface.
<b>InUcastPkts</b>	The total number of unicast packets received on the interface.
<b>InMcastPkts</b>	The total number of multicast packets received on the interface.



<b>Term</b>	<b>Definition</b>
<b>InBcastPkts</b>	The total number of broadcast packets received on the interface.
<b>OutOctets</b>	The total number of octets transmitted by the interface.
<b>OutUcastPkts</b>	The total number of unicast packets transmitted by the interface.
<b>OutMcastPkts</b>	The total number of multicast packets transmitted by the interface.
<b>OutBcastPkts</b>	The total number of broadcast packets transmitted by the interface.

**Example:** The following shows example CLI display output for the command.

(Routing) #show interface counters

Port	InOctets	InUcastPkts	InMcastPkts	InBcastPkts
0/1	0	0	0	0
Port	InOctets	InUcastPkts	InMcastPkts	InBcastPkts
0/1	0	0	0	0
0/2	0	0	0	0
0/3	15098	0	31	39
0/4	0	0	0	0
0/5	0	0	0	0
...				
...				
ch1	0	0	0	0
ch2	0	0	0	0
...				
ch64	0	0	0	0
CPU	359533	0	3044	217
Port	OutOctets	OutUcastPkts	OutMcastPkts	OutBcastPkts
0/1	0	0	0	0
0/2	0	0	0	0
0/3	131369	0	11	89
0/4	0	0	0	0
0/5	0	0	0	0
...				
...				
ch1	0	0	0	0
ch2	0	0	0	0
...				
ch64	0	0	0	0
CPU	4025293	0	32910	120

## show interface ethernet

This command displays detailed statistics for a specific interface or for all CPU traffic based upon the argument.

**Format** show interface ethernet {unit/slot/port | switchport | all}

**Mode** Privileged EXEC

When you specify a value for unit/slot/port, the command displays the following information.

<b>Term</b>	<b>Definition</b>
<b>Packets Received</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received (Octets)</b> - The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including Frame Check Sequence (FCS) octets). This object can be used as a reasonable estimate of Ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. The result of this equation is the value Utilization which is the percent utilization of the Ethernet segment on a scale of 0 to 100 percent.</li> <li>• <b>Packets Received 64 Octets</b> - The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 65–127 Octets</b> - The total number of packets (including bad packets) received that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 128–255 Octets</b> - The total number of packets (including bad packets) received that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 256–511 Octets</b> - The total number of packets (including bad packets) received that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 512–1023 Octets</b> - The total number of packets (including bad packets) received that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 1024–1518 Octets</b> - The total number of packets (including bad packets) received that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received &gt; 1518 Octets</b> - The total number of packets received that were longer than 1522 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 64 Octets</b> - The total number of packets (including bad packets) received and transmitted that were 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 65–127 Octets</b> - The total number of packets (including bad packets) received and transmitted that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 128–255 Octets</b> - The total number of packets (including bad packets) received and transmitted that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 256–511 Octets</b> - The total number of packets (including bad packets) received and transmitted that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> </ul>

<b>Term</b>	<b>Definition</b>
<b>Packets Received</b> (con't)	<ul style="list-style-type: none"> <li>• <b>Packets RX and TX 512–1023 Octets</b> - The total number of packets (including bad packets) received and transmitted that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 1024–1518 Octets</b> - The total number of packets (including bad packets) received and transmitted that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 1519–2047 Octets</b> - The total number of packets received and transmitted that were between 1519 and 2047 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 1523–2047 Octets</b> - The total number of packets received and transmitted that were between 1523 and 2047 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 2048–4095 Octets</b> - The total number of packets received that were between 2048 and 4095 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 4096–9216 Octets</b> - The total number of packets received that were between 4096 and 9216 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> </ul>
<b>Packets Received Successfully</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received Without Error</b> - The total number of packets received that were without errors.</li> <li>• <b>Unicast Packets Received</b> - The number of subnetwork-unicast packets delivered to a higher-layer protocol.</li> <li>• <b>Multicast Packets Received</b> - The total number of good packets received that were directed to a multicast address. Note that this number does not include packets directed to the broadcast address.</li> <li>• <b>Broadcast Packets Received</b> - The total number of good packets received that were directed to the broadcast address. Note that this does not include multicast packets.</li> </ul>
<b>Receive Packets Discarded</b>	The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space.
<b>Packets Received with MAC Errors</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received with MAC Errors</b> - The total number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.</li> <li>• <b>Jabbers Received</b> - The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error). Note that this definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10BASE5) and section 10.3.1.4 (10BASE2). These documents define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is between 20 ms and 150 ms.</li> <li>• <b>Fragments/Undersize Received</b> - The total number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Alignment Errors</b> - The total number of packets received that had a length (excluding framing bits, but including FCS octets) of between 64 and 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with a non-integral number of octets.</li> <li>• <b>FCS Errors</b> - The total number of packets received that had a length (excluding framing bits, but including FCS octets) of between 64 and 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with an integral number of octets.</li> <li>• <b>Overruns</b> - The total number of frames discarded as this port was overloaded with incoming packets, and could not keep up with the inflow.</li> </ul>

<b>Term</b>	<b>Definition</b>
<b>Received Packets Not Forwarded</b>	<ul style="list-style-type: none"> <li>• <b>Total Received Packets Not Forwarded</b> - A count of valid frames received which were discarded (in other words, filtered) by the forwarding process</li> <li>• <b>802.3x Pause Frames Received</b> - A count of MAC Control frames received on this interface with an opcode indicating the PAUSE operation. This counter does not increment when the interface is operating in half-duplex mode.</li> <li>• <b>Unacceptable Frame Type</b> - The number of frames discarded from this port due to being an unacceptable frame type.</li> </ul>
<b>Packets Transmitted Octets</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Transmitted (Octets)</b> - The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including FCS octets). This object can be used as a reasonable estimate of Ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. ----</li> <li>• <b>Packets Transmitted 64 Octets</b> - The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 65-127 Octets</b> - The total number of packets (including bad packets) received that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 128-255 Octets</b> - The total number of packets (including bad packets) received that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 256-511 Octets</b> - The total number of packets (including bad packets) received that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 512-1023 Octets</b> - The total number of packets (including bad packets) received that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 1024-1518 Octets</b> - The total number of packets (including bad packets) received that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted &gt; 1518 Octets</b> - The total number of packets transmitted that were longer than 1518 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Max Frame Size</b> - The maximum size of the Info (non-MAC) field that this port will receive or transmit.</li> </ul>
<b>Packets Transmitted Successfully</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Transmitted Successfully</b>- The number of frames that have been transmitted by this port to its segment.</li> <li>• <b>Unicast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to a subnetwork-unicast address, including those that were discarded or not sent.</li> <li>• <b>Multicast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to a Multicast address, including those that were discarded or not sent.</li> <li>• <b>Broadcast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to the Broadcast address, including those that were discarded or not sent.</li> </ul>
<b>Transmit Packets Discarded</b>	The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. A possible reason for discarding a packet could be to free up buffer space.

<b>Term</b>	<b>Definition</b>
<b>Transmit Errors</b>	<ul style="list-style-type: none"> <li>• <b>Total Transmit Errors</b> - The sum of Single, Multiple, and Excessive Collisions.</li> <li>• <b>FCS Errors</b> - The total number of packets transmitted that had a length (excluding framing bits, but including FCS octets) of between 64 and 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with an integral number of octets.</li> <li>• <b>Underrun Errors</b> - The total number of frames discarded because the transmit FIFO buffer became empty during frame transmission.</li> </ul>
<b>Transmit Discards</b>	<ul style="list-style-type: none"> <li>• <b>Total Transmit Packets Discards</b> - The sum of single collision frames discarded, multiple collision frames discarded, and excessive frames discarded.</li> <li>• <b>Single Collision Frames</b> - A count of the number of successfully transmitted frames on a particular interface for which transmission is inhibited by exactly one collision.</li> <li>• <b>Multiple Collision Frames</b> - A count of the number of successfully transmitted frames on a particular interface for which transmission is inhibited by more than one collision.</li> <li>• <b>Excessive Collisions</b> - A count of frames for which transmission on a particular interface fails due to excessive collisions.</li> <li>• <b>Port Membership Discards</b> - The number of frames discarded on egress for this port due to egress filtering being enabled.</li> </ul>
<b>Protocol Statistics</b>	<ul style="list-style-type: none"> <li>• <b>802.3x Pause Frames Transmitted</b> - A count of MAC Control frames transmitted on this interface with an opcode indicating the PAUSE operation. This counter does not increment when the interface is operating in half-duplex mode.</li> <li>• <b>GVRP PDUs Received</b> - The count of GVRP PDUs received in the GARP layer.</li> <li>• <b>GVRP PDUs Transmitted</b> - The count of GVRP PDUs transmitted from the GARP layer.</li> <li>• <b>GVRP Failed Registrations</b> - The number of times attempted GVRP registrations could not be completed.</li> <li>• <b>GMRP PDUs Received</b> - The count of GMRP PDUs received in the GARP layer.</li> <li>• <b>GMRP PDUs Transmitted</b> - The count of GMRP PDUs transmitted from the GARP layer.</li> <li>• <b>GMRP Failed Registrations</b> - The number of times attempted GMRP registrations could not be completed.</li> <li>• <b>STP BPDUs Transmitted</b> - Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>STP BPDUs Received</b> - Spanning Tree Protocol Bridge Protocol Data Units received.</li> <li>• <b>RST BPDUs Transmitted</b> - Rapid Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>RSTP BPDUs Received</b> - Rapid Spanning Tree Protocol Bridge Protocol Data Units received.</li> <li>• <b>MSTP BPDUs Transmitted</b> - Multiple Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>MSTP BPDUs Received</b> - Multiple Spanning Tree Protocol Bridge Protocol Data Units received.</li> </ul>
<b>Dot1x Statistics</b>	<ul style="list-style-type: none"> <li>• <b>EAPOL Frames Transmitted</b> - The number of EAPOL frames of any type that have been transmitted by this authenticator.</li> <li>• <b>EAPOL Start Frames Received</b> - The number of valid EAPOL start frames that have been received by this authenticator.</li> </ul>
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this port were last cleared.

If you use the `switchport` keyword, the following information appears.

<b>Term</b>	<b>Definition</b>
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Packets Received With Error</b>	The total number of packets with errors (including broadcast packets and multicast packets) received by the processor.
<b>Packets Transmitted without Errors</b>	The total number of packets transmitted out of the interface.
<b>Broadcast Packets Transmitted</b>	The total number of packets that higher-level protocols requested be transmitted to the Broadcast address, including those that were discarded or not sent.
<b>Transmit Packet Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds, since the statistics for this switch were last cleared.

If you use the `all` keyword, the following information appears for all interfaces on the switch.

<b>Term</b>	<b>Definition</b>
<b>Port</b>	The Interface ID.
<b>Bytes Tx</b>	The total number of bytes transmitted by the interface.
<b>Bytes Rx</b>	The total number of bytes transmitted by the interface.
<b>Packets Tx</b>	The total number of packets transmitted by the interface.
<b>Packets Rx</b>	The total number of packets transmitted by the interface.

## show interface ethernet switchport

This command displays the private VLAN mapping information for the switch interfaces.

**Format**            `show interface ethernet interface-id switchport`  
**Mode**             Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>interface-id</b>	The <i>unit/slot/port</i> of the switch.

The command displays the following information.

<b>Term</b>	<b>Definition</b>
<b>Private-vlan host-association</b>	The VLAN association for the private-VLAN host ports.
<b>Private-vlan mapping</b>	The VLAN mapping for the private-VLAN promiscuous ports.

## show interface lag

Use this command to display configuration information about the specified LAG interface.

**Format**            show interface lag *lag-intf-num*  
**Mode**             Privileged EXEC

<b>Parameters</b>	<b>Definition</b>
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received on the LAG interface
<b>Packets Received With Error</b>	The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Receive Packets Discarded</b>	The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space.
<b>Packets Transmitted Without Error</b>	The total number of packets transmitted out of the LAG.
<b>Transmit Packets Discarded</b>	The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. A possible reason for discarding a packet could be to free up buffer space.
<b>Transmit Packets Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Collisions Frames</b>	The best estimate of the total number of collisions on this Ethernet segment.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this LAG were last cleared.

## show fiber-ports optical-transceiver

This command displays the diagnostics information of the SFP like Temp, Voltage, Current, Input Power, Output Power, Tx Fault, and LOS. The values are derived from the SFP's A2 (Diagnostics) table using the I<sup>2</sup>C interface.

**Format**            show fiber-ports optical-transceiver {all | *unit/slot/port*}  
**Mode**             Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>Temp</b>	Internally measured transceiver temperature.
<b>Voltage</b>	Internally measured supply voltage.
<b>Current</b>	Measured TX bias current.
<b>Output Power</b>	Measured optical output power relative to 1mW.
<b>Input Power</b>	Measured optical power received relative to 1mW.
<b>TX Fault</b>	Transmitter fault.

<b>Field</b>	<b>Description</b>
<b>LOS</b>	Loss of signal.

**Example:** The following information shows an example of the command output:  
(Switch) #show fiber-ports optical-transceiver all

Port	Temp [C]	Voltage [Volt]	Current [mA]	Output Power [dBm]	Input Power [dBm]	TX Fault	LOS
0/49	39.3	3.256	5.0	-2.234	-2.465	No	No
0/50	33.9	3.260	5.3	-2.374	-40.000	No	Yes
0/51	32.2	3.256	5.6	-2.300	-2.897	No	No

## show fiber-ports optical-transceiver-info

This command displays the SFP vendor related information like Vendor Name, Serial Number of the SFP, Part Number of the SFP. The values are derived from the SFP's A0 table using the I<sup>2</sup>C interface.

**Format**        show fiber-ports optical-transceiver-info {all | slot/port}  
**Mode**            Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>Vendor Name</b>	The vendor name is a 16 character field that contains ASCII characters, left-aligned and padded on the right with ASCII spaces (20h). The vendor name shall be the full name of the corporation, a commonly accepted abbreviation of the name of the corporation, the SCSI company code for the corporation, or the stock exchange code for the corporation.
<b>Length (50um, OM2)</b>	This value specifies link length that is supported by the transceiver while operating in compliance with applicable standards using 50 micron multimode OM2 [500MHz*km at 850nm] fiber. A value of zero means that the transceiver does not support 50 micron multimode fiber or that the length information must be determined from the transceiver technology.
<b>Length (62.5um, OM1)</b>	This value specifies link length that is supported by the transceiver while operating in compliance with applicable standards using 62.5 micron multimode OM1 [200 MHz*km at 850nm, 500 MHz*km at 1310nm] fiber. A value of zero means that the transceiver does not support 62.5 micron multimode fiber or that the length information must be determined from the transceiver technology.
<b>Vendor SN</b>	The vendor serial number (vendor SN) is a 16 character field that contains ASCII characters, left-aligned and padded on the right with ASCII spaces (20h), defining the vendor's serial number for the transceiver. A value of all zero in the 16-byte field indicates that the vendor SN is unspecified.
<b>Vendor PN</b>	The vendor part number (vendor PN) is a 16-byte field that contains ASCII characters, left aligned and added on the right with ASCII spaces (20h), defining the vendor part number or product name. A value of all zero in the 16-byte field indicates that the vendor PN is unspecified.



<b>Field</b>	<b>Description</b>
<b>BR, nominal</b>	The nominal bit (signaling) rate (BR, nominal) is specified in units of 100 MBd, rounded off to the nearest 100 MBd. The bit rate includes those bits necessary to encode and delimit the signal as well as those bits carrying data information. A value of 0 indicates that the bit rate is not specified and must be determined from the transceiver technology. The actual information transfer rate will depend on the encoding of the data, as defined by the encoding value.
<b>Vendor Rev</b>	The vendor revision number (vendor rev) contains ASCII characters, left aligned and padded on the right with ASCII spaces (20h), defining the vendor's product revision number. A value of all zero in this field indicates that the vendor revision is unspecified.

**Example:** The following information shows an example of the command output:  
(Switch) #show fiber-ports optical-transceiver-info all

Port	Vendor Name	Link Length 50um [m]	Link Length 62.5um [m]	Serial Number	Part Number	Nominal Bit Rate [Mbps]	Rev
0/49	Switch	8	3	2018414	761	10300	10
0/51	Switch	8	3	2018472	761	10300	10
0/52	Switch	8	3	2018501	761	10300	10

## show mac-addr-table

This command displays the forwarding database entries. These entries are used by the transparent bridging function to determine how to forward a received frame.

Enter `all` or `no` parameter to display the entire table. Enter a MAC Address and VLAN ID to display the table entry for the requested MAC address on the specified VLAN. Enter the `count` parameter to view summary information about the forwarding database table. Use the `interface unit/slot/port` parameter to view MAC addresses on a specific interface.

Instead of `unit/slot/port`, `lag Lag-intf-num` can be used as an alternate way to specify the LAG interface. `lag Lag-intf-num` can also be used to specify the LAG interface where `Lag-intf-num` is the LAG port number. Use the `vlan vlan_id` parameter to display information about MAC addresses on a specified VLAN.

**Format** `show mac-addr-table [{macaddr vlan_id | all | count | interface {unit/slot/port | lag lag-id | vlan vlan_id} | vlan vlan_id}]`

**Mode** Privileged EXEC

The following information displays if you do not enter a parameter, the keyword `all`, or the MAC address and VLAN ID.

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN in which the MAC address is learned.

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Interface</b>	The port through which this address was learned.
<b>Interface Index</b>	This object indicates the ifIndex of the interface table entry associated with this port.
<b>Status</b>	The status of this entry. The meanings of the values are: <ul style="list-style-type: none"> <li>• <i>Static</i>—The value of the corresponding instance was added by the system or a user when a static MAC filter was defined. It cannot be relearned.</li> <li>• <i>Learned</i>—The value of the corresponding instance was learned by observing the source MAC addresses of incoming traffic, and is currently in use.</li> <li>• <i>Management</i>—The value of the corresponding instance (system MAC address) is also the value of an existing instance of dot1dStaticAddress. It is identified with interface 0/1. and is currently used when enabling VLANs for routing.</li> <li>• <i>Self</i>—The value of the corresponding instance is the address of one of the switch's physical interfaces (the system's own MAC address).</li> <li>• <i>GMRP Learned</i>—The value of the corresponding was learned via GMRP and applies to Multicast.</li> <li>• <i>Other</i>—The value of the corresponding instance does not fall into one of the other categories.</li> </ul>

If you enter `vlan vlan_id`, only the MAC Address, Interface, and Status fields appear. If you enter the `interface unit/slot/port` parameter, in addition to the MAC Address and Status fields, the VLAN ID field also appears.

The following information displays if you enter the `count` parameter:

<b>Term</b>	<b>Definition</b>
<b>Dynamic Address count</b>	Number of MAC addresses in the forwarding database that were automatically learned.
<b>Static Address (User-defined) count</b>	Number of MAC addresses in the forwarding database that were manually entered by a user.
<b>Total MAC Addresses in use</b>	Number of MAC addresses currently in the forwarding database.
<b>Total MAC Addresses available</b>	Number of MAC addresses the forwarding database can handle.

## process cpu threshold

Use this command to configure the CPU utilization thresholds. The Rising and Falling thresholds are specified as a percentage of CPU resources. The utilization monitoring time period can be configured from 5 seconds to 86400 seconds in multiples of 5 seconds. The CPU utilization threshold configuration is saved across a switch reboot. Configuring the falling utilization threshold is optional. If the falling CPU utilization parameters are not configured, then they take the same value as the rising CPU utilization parameters.

**Format**            process cpu threshold type total rising 1-100 interval

**Mode** Global Config

<b>Parameter</b>	<b>Description</b>
<b>rising threshold</b>	The percentage of CPU resources that, when exceeded for the configured rising interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled).
<b>rising interval</b>	The duration of the CPU rising threshold violation, in seconds, that must be met to trigger a notification. The range is 5 to 86400. The default is 0 (disabled).
<b>falling threshold</b>	The percentage of CPU resources that, when usage falls below this level for the configured interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled). A notification is triggered when the total CPU utilization falls below this level for a configured period of time. The falling utilization threshold notification is made only if a rising threshold notification was previously done. The falling utilization threshold must always be equal or less than the rising threshold value. The CLI does not allow setting the falling threshold to be greater than the rising threshold.
<b>falling interval</b>	The duration of the CPU falling threshold, in seconds, that must be met to trigger a notification. The range is 5 to 86400. The default is 0 (disabled).

## show process app-list

This command displays the user and system applications.



**Note:** This command is available in Linux 2.6 only.

**Format** show process app-list

**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>ID</b>	The application identifier.
<b>Name</b>	The name that identifies the process.
<b>PID</b>	The number the software uses to identify the process.
<b>Admin Status</b>	The administrative status of the process.
<b>Auto Restart</b>	Indicates whether the process will automatically restart if it stops.
<b>Running Status</b>	Indicates whether the process is currently running or stopped.

**Example:** The following shows example CLI display output for the command.

ID	Name	PID	Admin Status	Auto Restart	Running Status
1	dataplane	15309	Enabled	Disabled	Running
2	switchdrvr	15310	Enabled	Disabled	Running
3	syncdb	15314	Enabled	Disabled	Running
4	lighttpd	18718	Enabled	Enabled	Running

```

5 syncdb-test      0 Disabled Disabled Stopped
6 proctest        0 Disabled Enabled  Stopped
7 user.start      0 Enabled  Disabled Stopped

```

## show process app-resource-list

This command displays the configured and in-use resources of each application.



**Note:** This command is available in Linux 2.6 only.

**Format**        show process app-resource-list

**Mode**           Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>ID</b>	The application identifier.
<b>Name</b>	The name that identifies the process.
<b>PID</b>	The number the software uses to identify the process.
<b>Memory Limit</b>	The maximum amount of memory the process can consume.
<b>CPU Share</b>	The maximum percentage of CPU utilization the process can consume.
<b>Memory Usage</b>	The amount of memory the process is currently using.
<b>Max Mem Usage</b>	The maximum amount of memory the process has used at any given time since it started.

(Routing) #show process app-resource-list

ID	Name	PID	Memory Limit	CPU Share	Memory Usage	Max Mem Usage
1	switchdrvr	251	Unlimited	Unlimited	380 MB	381 MB
2	syncdb	252	Unlimited	Unlimited	0 MB	0 MB
3	syncdb-test	0	Unlimited	Unlimited	0 MB	0 MB
4	proctest	0	10 MB	20%	0 MB	0 MB
5	utelnetd	0	Unlimited	Unlimited	0 MB	0 MB
6	lxshTelnetd	0	Unlimited	Unlimited	0 MB	0 MB
7	user.start	0	Unlimited	Unlimited	0 MB	0 MB

## show process cpu

This command provides the percentage utilization of the CPU by different tasks.



**Note:** It is not necessarily the traffic to the CPU, but different tasks that keep the CPU busy.



**Note:** This command is available in Linux 2.6 only.

**Format**            show process cpu [1-n | all]

**Mode**             Privileged EXEC

<b>Keyword</b>	<b>Description</b>
Free	System wide free memory
Alloc	System wide allocated memory (excluding cache, file system used space)
Pid	Process or Thread Id
Name	Process or Thread Name
5Secs	CPU utilization sampling in 5Secs interval
60Secs	CPU utilization sampling in 60Secs interval
300Secs	CPU utilization sampling in 300Secs interval
Total CPU Utilization	Total CPU utilization % within the specified window of 5Secs, 60Secs and 300Secs.

**Example:** The following shows example CLI display output for the command using Linux.

```
(Routing) #show process cpu
Memory Utilization Report
status      bytes
-----
free       106450944
alloc      423227392
```

CPU Utilization:

PID	Name	5 Secs	60 Secs	300 Secs
765	_interrupt_thread	0.00%	0.01%	0.02%
767	bcmL2X.0	0.58%	0.35%	0.28%
768	bcmCNTR.0	0.77%	0.73%	0.72%
773	bcmRX	0.00%	0.04%	0.05%
786	cpuUtilMonitorTask	0.19%	0.23%	0.23%
834	dot1s_task	0.00%	0.01%	0.01%
810	hapiRxTask	0.00%	0.01%	0.01%
805	dtlTask	0.00%	0.02%	0.02%
863	spmTask	0.00%	0.01%	0.00%
894	ip6MapLocalDataTask	0.00%	0.01%	0.01%
908	RMONTask	0.00%	0.11%	0.12%
Total CPU Utilization		1.55%	1.58%	1.50%

## show process proc-list

This application displays the processes started by applications created by the Process Manager.



**Note:** This command is available in Linux 2.6 only.

**Format**            show process proc-list

**Mode**             Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>PID</b>	The number the software uses to identify the process.
<b>Process Name</b>	The name that identifies the process.
<b>Application ID-Name</b>	The application identifier and its associated name.
<b>Child</b>	Indicates whether the process has spawned a child process.
<b>VM Size</b>	Virtual memory size.
<b>VM Peak</b>	The maximum amount of virtual memory the process has used at a given time.
<b>FD Count</b>	The file descriptors count for the process.

**Example:** The following shows example CLI display output for the command.

(Routing) #show process proc-list

PID	Process Name	Application ID-Name	Chld	VM Size	VM Peak	FD Count
				(KB)	(KB)	
15260	procmgr	0-procmgr	No	1984	1984	8
15309	dataplane	1-dataplane	No	293556	293560	11
15310	switchdrv	2-switchdrv	No	177220	177408	57
15314	syncdb	3-syncdb	No	2060	2080	8
18718	lighttpd	4-lighttpd	No	5508	5644	11
18720	lua_magnet	4-lighttpd	Yes	12112	12112	7
18721	lua_magnet	4-lighttpd	Yes	25704	25708	7

## show running-config

Use this command to display or capture the current setting of different protocol packages supported on the switch. This command displays or captures commands with settings and configurations that differ from the default value. To display or capture the commands with settings and configurations that are equal to the default value, include the `all` option.



**Note:** Show running-config does not display the User Password, even if you set one different from the default.

The output is displayed in script format, which can be used to configure another switch with the same configuration. If the optional *scriptname* is provided with a file name extension of “.scr”, the output is redirected to a script file.



**Note:** If you issue the `show running-config` command from a serial connection, access to the switch through remote connections (such as Telnet) is suspended while the output is being generated and displayed.



**Note:** If you use a text-based configuration file, the `show running-config` command only displays configured physical interfaces (i.e. if any interface only contains the default configuration, that interface will be skipped from the `show running-config` command output). This is true for any configuration mode that contains nothing but default configuration. That is, the command to enter a particular config mode, followed immediately by its exit command, are both omitted from the `show running-config` command output (and hence from the startup-config file when the system configuration is saved.)

Use the following keys to navigate the command output.

Key	Action
Enter	Advance one line.
Space Bar	Advance one page.
q	Stop the output and return to the prompt.

Note that `--More--` or `(q)uit` is displayed at the bottom of the output screen until you reach the end of the output.

**Format**      `show running-config [all | scriptname]`

**Mode**        Privileged EXEC

## show running-config interface

Use this command to display the running configuration for a specific interface. Valid interfaces include physical, LAG, loopback, tunnel and VLAN interfaces.

**Format**      `show running-config interface {interface | lag {lag-intf-num} | loopback {loopback-id} | tunnel {tunnel-id} | vlan {vlan-id}}`

**Mode**        Privileged EXEC

Parameter	Description
<b>interface</b>	Running configuration for the specified interface.
<b>lag-intf-num</b>	Running configuration for the LAG interface.
<b>loopback-id</b>	Running configuration for the loopback interface.

<b>Parameter</b>	<b>Description</b>
<b>tunnel-id</b>	Running configuration for the tunnel interface.
<b>vlan-id</b>	Running configuration for the VLAN routing interface.

The following information is displayed for the command.

<b>Parameter</b>	<b>Description</b>
<b>unit slot port</b>	Enter an interface in unit/slot/port format.
<b>lag</b>	Display the running config for a specified lag interface.
<b>loopback</b>	Display the running config for a specified loopback interface.
<b>tunnel</b>	Display the running config for a specified tunnel interface.
<b>vlan</b>	Display the running config for a specified vlan routing interface.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show running-config interface 0/1
!Current Configuration:
!
interface 0/1
addport 3/1
exit
(Routing) #
```

## show

This command displays the content of text-based configuration files from the CLI. The text-based configuration files (startup-config, backup-config and factory-defaults) are saved compressed in flash. With this command, the files are decompressed while displaying their content.

**Format**            show { startup-config | backup-config | factory-defaults }

**Mode**             Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>startup-config</b>	Display the content of the startup-config file.
<b>backup-config</b>	Display the content of the backup-config file.
<b>factory-defaults</b>	Display the content of the factory-defaults file.

**Example:** The following shows example CLI display output for the command using the startup-config parameter.

```
(Routing) #show startup-config

!Current Configuration:
!
!System Description "Switch 56218 Development System - 50 GE, 2 HGL, R.5.5.1, Linux 2.6.34.6"
```



```
!System Software Version "R.5.5.1"
!System Up Time          "0 days 2 hrs 47 mins 59 secs"
!Cut-through mode is configured as disabled
!Additional PackagesSwitch QOS,Switch IPv6 Management,Switch Stacking,Switch Routing
!Current SNMP Synchronized Time: SNMP Client Mode Is Disabled
!
vlan database
exit
configure
stack
member 2 4
exit
slot 2/0 5
set slot power 2/0
no set slot disable 2/0
line console
exit
line telnet
exit
--More-- or (q)uit
line ssh
exit
!
exit
```

(Routing) #

**Example:** The following shows example CLI display output for the command using the backup-config parameter.

(Routing) #show backup-config

```
!Current Configuration:
```

```
!
```

```
!System Description "Switch 56218 Development System - 50 GE, 2 HGL, R.5.5.1, Linux 2.6.34.6"
```

```
!System Software Version "R.5.5.1"
```

```
!System Up Time          "0 days 2 hrs 47 mins 59 secs"
```

```
!Cut-through mode is configured as disabled
```

```
!Additional PackagesSwitch QOS,Switch IPv6 Management,Switch Stacking,Switch Routing
```

```
!Current SNMP Synchronized Time: SNMP Client Mode Is Disabled
```

```
!
```

```
vlan database
```

```
exit
```

```
configure
```

```
stack
```

```
member 2 4
```

```
exit
```

```
slot 2/0 5
```

```
set slot power 2/0
```

```
no set slot disable 2/0
```

```
line console
```

```
exit
```

```
line telnet
```

```
exit
```

```
line ssh
```

```
exit
```

```
!
```

exit

(Routing) #

**Example:** The following shows example CLI display output for the command using the factory-defaults parameter.

(Routing) #show factory-defaults

!Current Configuration:

!

!System Description "Switch 56218 Development System - 50 GE, 2 HGL, R.5.5.1, Linux 2.6.34.6"

!System Software Version "R.5.5.1"

!System Up Time "0 days 2 hrs 47 mins 59 secs"

!Cut-through mode is configured as disabled

!Additional PackagesSwitch QOS,Switch IPv6 Management,Switch Stacking,Switch Routing

!Current SNMP Synchronized Time: SNMP Client Mode Is Disabled

!

vlan database

exit

configure

stack

member 2 4

exit

slot 2/0 5

set slot power 2/0

no set slot disable 2/0

line console

exit

line telnet

exit

--More-- or (q)uit

line ssh

exit

!

exit

(Routing) #

## dir

Use this command to list the files in the directory /mnt/switch in flash from the CLI.

**Format** dir

**Mode** Privileged EXEC

(Routing) #dir

```

0 drwx          2048 May 09 2002 16:47:30 .
0 drwx          2048 May 09 2002 16:45:28 ..
0 -rwx           592 May 09 2002 14:50:24 slog2.txt
0 -rwx           72 May 09 2002 16:45:28 boot.dim
0 -rwx            0 May 09 2002 14:46:36 olog2.txt
0 -rwx        13376020 May 09 2002 14:49:10 image1

```

```

0 -rwx          0 Apr 06 2001 19:58:28 fsysize
0 -rwx         1776 May 09 2002 16:44:38 slog1.txt
0 -rwx          356 Jun 17 2001 10:43:18 crashdumpctl
0 -rwx         1024 May 09 2002 16:45:44 sslt.rnd
0 -rwx        14328276 May 09 2002 16:01:06 image2
0 -rwx          148 May 09 2002 16:46:06 hpc_broad.cfg
0 -rwx           0 May 09 2002 14:51:28 olog1.txt
0 -rwx          517 Jul 23 2001 17:24:00 ssh_host_key
0 -rwx        69040 Jun 17 2001 10:43:04 log_error_crashdump
0 -rwx          891 Apr 08 2000 11:14:28 sslt_key1.pem
0 -rwx          887 Jul 23 2001 17:24:00 ssh_host_rsa_key
0 -rwx          668 Jul 23 2001 17:24:34 ssh_host_dsa_key
0 -rwx          156 Apr 26 2001 13:57:46 dh512.pem
0 -rwx          245 Apr 26 2001 13:57:46 dh1024.pem
0 -rwx           0 May 09 2002 16:45:30 slog0.txt

```

## show sysinfo

This command displays switch information.

**Format**        show sysinfo  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Switch Description</b>	Text used to identify this switch.
<b>System Name</b>	Name used to identify the switch. The factory default is blank. To configure the system name, see <a href="#">“snmp-server” on page 148</a> .
<b>System Location</b>	Text used to identify the location of the switch. The factory default is blank. To configure the system location, see <a href="#">“snmp-server” on page 148</a> .
<b>System Contact</b>	Text used to identify a contact person for this switch. The factory default is blank. To configure the system location, see <a href="#">“snmp-server” on page 148</a> .
<b>System ObjectID</b>	The base object ID for the switch’s enterprise MIB.
<b>System Up Time</b>	The time in days, hours and minutes since the last switch reboot.
<b>Current SNMP Synchronized Time</b>	The system time acquired from a network SNMP server.
<b>MIBs Supported</b>	A list of MIBs supported by this agent.

## show tech-support

Use the `show tech-support` command to display system and configuration information when you contact technical support. The output of the `show tech-support` command combines the output of the following commands and includes log history files from previous runs:

- `show version`
- `show sysinfo`
- `show port all`

- show logging
- show event log
- show logging buffered
- show msg-queue
- show trap log
- show running-config

**Format** show tech-support

**Mode** Privileged EXEC

## length *value*

Use this command to set the pagination length to *value* number of lines for the sessions specified by configuring on different Line Config modes (telnet/ssh/console) and is persistent.

**Example:** Length command on Line Console mode applies for Serial Console session.

**Default** 24

**Format** length *value*

**Mode** Line Config

## no length *value*

Use this command to set the pagination length to the default value number of lines.

**Format** no length *value*

**Mode** Line Config

## terminal length

Use this command to set the pagination length to *value* number of lines for the current session. This command configuration takes an immediate effect on the current session and is nonpersistent.

**Default** 24 lines per page

**Format** terminal length *value*

**Mode** Privileged EXEC

## no terminal length

Use this command to set the *value* to the length value configured on Line Config mode depending on the type of session.

**Format** no terminal length *value*

**Mode** Privileged EXEC

## show terminal length

Use this command to display all the configured terminal length values.

**Format**            show terminal length

**Mode**             Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show terminal length
Terminal Length:
-----
For Current Session..... 24
For Serial Console..... 24
For Telnet Sessions..... 24
For SSH Sessions..... 24
```

## memory free low-watermark processor

Use this command to get notifications when the CPU free memory falls below the configured threshold. A notification is generated when the free memory falls below the threshold. Another notification is generated once the available free memory rises to 10 percent above the specified threshold. To prevent generation of excessive notifications when the CPU free memory fluctuates around the configured threshold, only one Rising or Falling memory notification is generated over a period of 60 seconds. The threshold is specified in kilobytes. The CPU free memory threshold configuration is saved across a switch reboot.

**Format**            memory free low-watermark processor *1-1034956*

**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>low-watermark</b>	When CPU free memory falls below this threshold, a notification message is triggered. The range is 1 to the maximum available memory on the switch. The default is 0 (disabled).

## Box Services Commands

This section describes the Box Services commands. Box services are services that provide support for features such as temperature, power supply status, fan control, and others. Each of these services is platform dependent. (For example, some platforms may have temperature sensors, but no fan controller. Or, others may have both while others have neither.)



**Note:** The bootloader version can only be supported on PowerPC platforms that use the u-boot loader.

### show version bootloader

Use this command to display Uboot version information.

**Format**            show version bootloader  
**Mode**             Privileged EXEC

**Example:** The following example shows the output of the command:

```
(Switching) #show version bootloader
Querying Active and Backup Software, please wait ....
Running Version..... B1.0.0.5
Active Version..... B1.0.0.5
Backup Version..... B1.0.0.2
```

### environment temprange

Use this command to set the allowed temperature range for normal operation.

**Format**            environment temprange min *-100-100* max *-100-100*  
**Mode**             Global Config

<i>Parameter</i>	<i>Definition</i>
<b>min</b>	Sets the minimum allowed temperature for normal operation. The range is between $-100^{\circ}\text{C}$ and $100^{\circ}\text{C}$ . The default is $0^{\circ}\text{C}$ .
<b>max</b>	Sets the maximum allowed temperature for normal operation. The range is between $-100^{\circ}\text{C}$ and $100^{\circ}\text{C}$ . The default is $0^{\circ}\text{C}$ .

### environment trap

Use this command to configure environment status traps.

**Format**            environment trap {fan|powersupply|temperature}  
**Mode**             Global Config

<b><i>Parameter</i></b>	<b><i>Definition</i></b>
<b>fan</b>	Enables or disables the sending of traps for fan status events. The default is enable.
<b>powersupply</b>	Enables or disables the sending of traps for power supply status events. The default is enable.
<b>temperature</b>	Enables or disables the sending of traps for temperature status events. The default is enable.

---

## Logging Commands

This section describes the commands you use to configure system logging, and to view logs and the logging settings.

### logging buffered

This command enables logging to an in-memory log.

<b>Default</b>	disabled; critical when enabled
<b>Format</b>	logging buffered
<b>Mode</b>	Global Config

### no logging buffered

This command disables logging to in-memory log.

<b>Format</b>	no logging buffered
<b>Mode</b>	Global Config

### logging buffered wrap

This command enables wrapping of in-memory logging when the log file reaches full capacity. Otherwise when the log file reaches full capacity, logging stops.

<b>Default</b>	enabled
<b>Format</b>	logging buffered wrap
<b>Mode</b>	Privileged EXEC

### no logging buffered wrap

This command disables wrapping of in-memory logging and configures logging to stop when the log file capacity is full.

<b>Format</b>	no logging buffered wrap
<b>Mode</b>	Privileged EXEC

### logging cli-command

This command enables the CLI command logging feature, which enables the Switch SMB software to log all CLI commands issued on the system. The commands are stored in a persistent log. Use the [show logging persistent](#) command to display the stored history of CLI commands.

<b>Default</b>	enabled
----------------	---------



**Format** logging cli-command  
**Mode** Global Config

### no logging cli-command

This command disables the CLI command Logging feature.

**Format** no logging cli-command  
**Mode** Global Config

### logging console

This command enables logging to the console. You can specify the *severityLevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).

**Default** disabled; critical when enabled  
**Format** logging console [*severityLevel*]  
**Mode** Global Config

### no logging console

This command disables logging to the console.

**Format** no logging console  
**Mode** Global Config

### logging host

This command configures the logging host parameters. You can configure up to eight hosts.

**Default**

- port—514
- level—critical (2)

**Format** logging host {*hostaddress|hostname*} *addresstype* {*port severityLevel*}  
**Mode** Global Config

<i>Parameter</i>	<i>Description</i>
<b>hostaddress hostname</b>	The IP address of the logging host.
<b>address-type</b>	Indicates the type of address ipv4 or ipv6 or dns being passed.
<b>port</b>	A port number from 1 to 65535.

<b>Parameter</b>	<b>Description</b>
<b>severitylevel</b>	Specify this value as either an integer from 0 to 7, or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).

**Example:** The following shows examples of the command.

```
(Routing) (Config)# logging host google.com dns 214
(Routing) (Config)# logging host 10.130.64.88 ipv4 214 6
(Routing) (Config)# logging host 2000::150 ipv6 214 7
```

## logging host reconfigure

This command enables logging host reconfiguration.

**Format**            logging host reconfigure *hostindex*  
**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>hostindex</b>	Enter the Logging Host Index for which to change the IP address.

## logging host remove

This command disables logging to host. See [“show logging hosts” on page 230](#) for a list of host indexes.

**Format**            logging host remove *hostindex*  
**Mode**             Global Config

## logging syslog

This command enables syslog logging.

**Format**            logging syslog  
**Mode**             Global Config

## no logging syslog

This command disables syslog logging.

**Format**            no logging syslog  
**Mode**             Global Config

## logging syslog port

This command enables syslog logging. The *portid* parameter is an integer with a range of 1-65535.

<b>Default</b>	disabled
<b>Format</b>	logging syslog port <i>portid</i>
<b>Mode</b>	Global Config

## no logging syslog port

This command disables syslog logging.

<b>Format</b>	no logging syslog port
<b>Mode</b>	Global Config

## logging syslog source-interface

This command configures the syslog source-interface (source IP address) for syslog server configuration. The selected source-interface IP address is used for filling the IP header of management protocol packets. This allows security devices (firewalls) to identify the source packets coming from the specific switch. If a source-interface is not specified, the primary IP address of the originating (outbound) interface is used as the source address.

<b>Format</b>	logging syslog source-interface { <i>unit/slot/port</i>   {loopback <i>loopback-id</i> }   {vlan <i>vlan-id</i> }}
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>unit/slot/port</b>	VLAN or port-based routing interface.
<b>loopback-id</b>	Configures the loopback interface to use as the source IP address. The range of the loopback ID is 0 to 7.
<b>tunnel-id</b>	Configures the tunnel interface to use as the source IP address. The range of the tunnel ID is 0 to 7.
<b>vlan-id</b>	Configures the VLAN interface to use as the source IP address. The range of the VLAN ID is 1 to 4093.

**Example:** The following shows examples of the command.

```
(config)#logging syslog source-interface loopback 0
(config)#logging syslog source-interface tunnel 0
(config)#logging syslog source-interface 0/4/1
(config)#logging syslog source-interface 1/0/1
```

## no logging syslog source-interface

This command disables syslog logging.

**Format** no logging syslog  
**Mode** Global Config

## show logging

This command displays logging configuration information.

**Format** show logging  
**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Logging Client Local Port</b>	Port on the collector/relay to which syslog messages are sent.
<b>Logging Client Source Interface</b>	Shows the configured syslog source-interface (source IP address).
<b>CLI Command Logging</b>	Shows whether CLI Command logging is enabled.
<b>Console Logging</b>	Shows whether console logging is enabled.
<b>Console Logging Severity Filter</b>	The minimum severity to log to the console log. Messages with an equal or lower numerical severity are logged.
<b>Buffered Logging</b>	Shows whether buffered logging is enabled.
<b>Persistent Logging</b>	Shows whether persistent logging is enabled.
<b>Persistent Logging Severity Filter</b>	The minimum severity at which the logging entries are retained after a system reboot.
<b>Syslog Logging</b>	Shows whether syslog logging is enabled.
<b>Log Messages Received</b>	Number of messages received by the log process. This includes messages that are dropped or ignored.
<b>Log Messages Dropped</b>	Number of messages that could not be processed due to error or lack of resources.
<b>Log Messages Relayed</b>	Number of messages sent to the collector/relay.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show logging

Logging Client Local Port      : 514
Logging Client Source Interface : (not configured)
CLI Command Logging           : disabled
Console Logging                : enabled
Console Logging Severity Filter : error
Buffered Logging               : enabled
Persistent Logging             : disabled
```

```
Persistent Logging Severity Filter : alert
Syslog Logging                    : disabled
Log Messages Received             : 1010
Log Messages Dropped              : 0
Log Messages Relayed              : 0
```

## show logging buffered

This command displays buffered logging (system startup and system operation logs).

**Format**        show logging buffered  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Buffered (In-Memory) Logging</b>	Shows whether the In-Memory log is enabled or disabled.
<b>Buffered Logging Wrapping Behavior</b>	The behavior of the In Memory log when faced with a log full situation.
<b>Buffered Log Count</b>	The count of valid entries in the buffered log.

## show logging hosts

This command displays all configured logging hosts. Use the “|” character to display the output filter options.

**Format**        show logging hosts  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Host Index</b>	(Used for deleting hosts.)
<b>IP Address / Hostname</b>	IP address or hostname of the logging host.
<b>Severity Level</b>	The minimum severity to log to the specified address. The possible values are emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).
<b>Port</b>	The server port number, which is the port on the local host from which syslog messages are sent.
<b>Host Status</b>	Status field provides the current status of snmp row status. (Active, Not in Service, Not Ready).

**Example:** The following shows example CLI display output for the command.

(Routing) #show logging hosts ?

```
<cr>                               Press enter to execute the command.
|                                   Output filter options.
```

(Routing) #show logging hosts

Index	IP Address/Hostname	Severity	Port	Status
1	10.130.64.88	critical	514	Active
2	2000::150	critical	514	Active

## show logging persistent

Use the **show logging persistent** command to display persistent log entries. If `log-files` is specified, the system persistent log files are displayed.

**Format**            show logging persistent [log-files]

**Mode**             Privileged EXEC

Parameter	Description
<b>Persistent Logging</b>	If persistent logging is enabled or disabled.
<b>Persistent Log Count</b>	The number of persistent log entries.
<b>Persistent Log Files</b>	The list of persistent log files in the system. Only displayed if <code>log-files</code> is specified.

**Example:** The following shows example CLI display output for the command.

(Switching) #show logging persistent

```
Persistent Logging   : disabled
Persistent Log Count : 0
```

(Switching) #show logging persistent log-files

Persistent Log Files:

```
slog0.txt
slog1.txt
slog2.txt
olog0.txt
olog1.txt
olog2.txt
```

## show logging traplogs

This command displays SNMP trap events and statistics.

**Format** show logging traplogs

**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Number of Traps Since Last Reset</b>	The number of traps since the last boot.
<b>Trap Log Capacity</b>	The number of traps the system can retain.
<b>Number of Traps Since Log Last Viewed</b>	The number of new traps since the command was last executed.
<b>Log</b>	The log number.
<b>System Time Up</b>	How long the system had been running at the time the trap was sent.
<b>Trap</b>	The text of the trap message.

## clear logging buffered

This command clears buffered logging (system startup and system operation logs).

**Format** clear logging buffered

**Mode** Privileged EXEC

## Email Alerting and Mail Server Commands

### logging email

This command enables email alerting and sets the lowest severity level for which log messages are emailed. If you specify a severity level, log messages at or above this severity level, but below the urgent severity level, are emailed in a non-urgent manner by collecting them together until the log time expires. You can specify the *severityLevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).

**Default** disabled; when enabled, log messages at or above severity Warning (4) are emailed  
**Format** logging email [*severityLevel*]  
**Mode** Global Config

### no logging email

This command disables email alerting.

**Format** no logging email  
**Mode** Global Config

### logging email urgent

This command sets the lowest severity level at which log messages are emailed immediately in a single email message. Specify the *severityLevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7). Specify none to indicate that log messages are collected and sent in a batch email at a specified interval.

**Default** Alert (1) and emergency (0) messages are sent immediately.  
**Format** logging email urgent {*severityLevel* | none}  
**Mode** Global Config

### no logging email urgent

This command resets the urgent severity level to the default value.

**Format** no logging email urgent  
**Mode** Global Config

### logging email message-type to-addr

This command configures the email address to which messages are sent. The message types supported are urgent, non-urgent, and both. For each supported severity level, multiple email addresses can be configured. The *to-email-addr* variable is a standard email address, for example admin@yourcompany.com.



**Format** logging email message-type {urgent |non-urgent |both} to-addr *to-email-addr*  
**Mode** Global Config

### no logging email message-type to-addr

This command removes the configured to-addr field of email.

**Format** no logging email message-type {urgent |non-urgent |both} to-addr *to-email-addr*  
**Mode** Global Config

### logging email from-addr

This command configures the email address of the sender (the switch).

**Default** switch@switch.com  
**Format** logging email from-addr *from-email-addr*  
**Mode** Global Config

### no logging email from-addr

This command removes the configured email source address.

**Format** no logging email from-addr *from-email-addr*  
**Mode** Global Config

### logging email message-type subject

This command configures the subject line of the email for the specified type.

**Default** For urgent messages: Urgent Log Messages  
For non-urgent messages: Non Urgent Log Messages  
**Format** logging email message-type {urgent |non-urgent |both} subject *subject*  
**Mode** Global Config

### no logging email message-type subject

This command removes the configured email subject for the specified message type and restores it to the default email subject.

**Format** no logging email message-type {urgent |non-urgent |both} subject  
**Mode** Global Config

## logging email logtime

This command configures how frequently non-urgent email messages are sent. Non-urgent messages are collected and sent in a batch email at the specified interval. The valid range is every 30–1440 minutes.

**Default** 30 minutes  
**Format** logging email logtime *minutes*  
**Mode** Global Config

## no logging email logtime

This command resets the non-urgent log time to the default value.

**Format** no logging email logtime  
**Mode** Global Config

## logging traps

This command sets the severity at which SNMP traps are logged and sent in an email. Specify the *severityLevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).

**Default** Info (6) messages and higher are logged.  
**Format** logging traps *severityLevel*  
**Mode** Global Config

## no logging traps

This command resets the SNMP trap logging severity level to the default value.

**Format** no logging traps  
**Mode** Global Config

## logging email test message-type

This command sends an email to the SMTP server to test the email alerting function.

**Format** logging email test message-type {urgent |non-urgent |both} message-body *message-body*  
**Mode** Global Config

## show logging email config

This command displays information about the email alert configuration.

**Format**        show logging email config  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Email Alert Logging</b>	The administrative status of the feature: enabled or disabled
<b>Email Alert From Address</b>	The email address of the sender (the switch).
<b>Email Alert Urgent Severity Level</b>	The lowest severity level that is considered urgent. Messages of this type are sent immediately.
<b>Email Alert Non Urgent Severity Level</b>	The lowest severity level that is considered non-urgent. Messages of this type, up to the urgent level, are collected and sent in a batch email. Log messages that are less severe are not sent in an email message at all.
<b>Email Alert Trap Severity Level</b>	The lowest severity level at which traps are logged.
<b>Email Alert Notification Period</b>	The amount of time to wait between non-urgent messages.
<b>Email Alert To Address Table</b>	The configured email recipients.
<b>Email Alert Subject Table</b>	The subject lines included in urgent (Type 1) and non-urgent (Type 2) messages.
<b>For Msg Type urgent, subject is</b>	The configured email subject for sending urgent messages.
<b>For Msg Type non-urgent, subject is</b>	The configured email subject for sending non-urgent messages.

## show logging email statistics

This command displays email alerting statistics.

**Format**        show logging email statistics  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Email Alert Operation Status</b>	The operational status of the email alerting feature.
<b>No of Email Failures</b>	The number of email messages that have attempted to be sent but were unsuccessful.
<b>No of Email Sent</b>	The number of email messages that were sent from the switch since the counter was cleared.
<b>Time Since Last Email Sent</b>	The amount of time that has passed since the last email was sent from the switch.

## clear logging email statistics

This command resets the email alerting statistics.

**Format** clear logging email statistics  
**Mode** Privileged EXEC

## mail-server

This command configures the SMTP server to which the switch sends email alert messages and changes the mode to Mail Server Configuration mode. The server address can be in the IPv4, IPv6, or DNS name format.

**Format** mail-server {ip-address | ipv6-address | hostname}  
**Mode** Global Config

## no mail-server

This command removes the specified SMTP server from the configuration.

**Format** no mail-server {ip-address | ipv6-address | hostname}  
**Mode** Global Config

## security

This command sets the email alerting security protocol by enabling the switch to use TLS authentication with the SMTP Server. If the TLS mode is enabled on the switch but the SMTP sever does not support TLS mode, no email is sent to the SMTP server.

**Default** none  
**Format** security {tlsv1 | none}  
**Mode** Mail Server Config

## port

This command configures the TCP port to use for communication with the SMTP server. The recommended port for TLSv1 is 465, and for no security (i.e. none) it is 25. However, any nonstandard port in the range 1 to 65535 is also allowed.

**Default** 25  
**Format** port {465 | 25 | 1-65535}  
**Mode** Mail Server Config

## username (Mail Server Config)

This command configures the login ID the switch uses to authenticate with the SMTP server.

**Default** admin

**Format**        username *name*  
**Mode**         Mail Server Config

## password

This command configures the password the switch uses to authenticate with the SMTP server.

**Default**        admin  
**Format**        password *password*  
**Mode**         Mail Server Config

## show mail-server config

This command displays information about the email alert configuration.

**Format**        show mail-server {*ip-address* | *hostname* | all} config  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>No of mail servers configured</b>	The number of SMTP servers configured on the switch.
<b>Email Alert Mail Server Address</b>	The IPv4/IPv6 address or DNS hostname of the configured SMTP server.
<b>Email Alert Mail Server Port</b>	The TCP port the switch uses to send email to the SMTP server
<b>Email Alert Security Protocol</b>	The security protocol (TLS or none) the switch uses to authenticate with the SMTP server.
<b>Email Alert Username</b>	The username the switch uses to authenticate with the SMTP server.
<b>Email Alert Password</b>	The password the switch uses to authenticate with the SMTP server.

## System Utility and Clear Commands

This section describes the commands you use to help troubleshoot connectivity issues and to restore various configurations to their factory defaults.

### traceroute

Use the `traceroute` command to discover the routes that IPv4 or IPv6 packets actually take when traveling to their destination through the network on a hop-by-hop basis. Traceroute continues to provide a synchronous response when initiated from the CLI.

The user may specify the source IP address of the traceroute probes. Recall that traceroute works by sending packets that are expected not to reach their final destination, but instead trigger ICMP error messages back to the source address from each hop along the forward path to the destination. By specifying the source address, the user can determine where along the forward path there is no route back to the source address. Note that this is only useful if the route from source to destination and destination to source is symmetric.) It would be common, for example, to send a traceroute from an edge router to a target higher in the network using a source address from a host subnet on the edge router. This would test reachability from within the network back to hosts attached to the edge router. Alternatively, one might send a traceroute with an address on a loopback interface as a source to test reachability back to the loopback interface address.

In the CLI, the user may specify the source as an IPv4 address, IPv6 address, or as a routing interface. When the source is specified as a routing interface, the traceroute is sent using the primary IPv4 address on the source interface. With SNMP, the source must be specified as an address. The source cannot be specified in the web UI.

Switch will not accept an incoming packet, such as a traceroute response, that arrives on a routing interface if the packet's destination address is on one of the out-of-band management interfaces (service port or network port). Similarly, Switch will not accept a packet that arrives on a management interface if the packet's destination is an address on a routing interface. Thus, it would be futile to send a traceroute on a management interface using a routing interface address as source, or to send a traceroute on a routing interface using a management interface as source. When sending a traceroute on a routing interface, the source must be that routing interface or another routing interface. When sending a traceroute on a management interface, the source must be on that management interface. For this reason, the user cannot specify the source as a management interface or management interface address. When sending a traceroute on a management interface, the user should not specify a source address, but instead let the system select the source address from the outgoing interface.

- Default**
- count: 3 probes
  - interval: 3 seconds
  - size: 0 bytes
  - port: 33434
  - maxTtl: 30 hops
  - maxFail: 5 probes
  - initTtl: 1 hop

**Format**        `traceroute {ip-address | [ipv6] {ipv6-address | hostname}} [initTtl initTtl]  
 [maxTtl maxTtl] [maxFail maxFail] [interval interval] [count count] [port port]  
 [size size] [source {ip-address | | ipv6-address | unit/slot/port}]`

**Mode**         Privileged EXEC

Using the options described below, you can specify the initial and maximum time-to-live (TTL) in probe packets, the maximum number of failures before termination, the number of probes sent for each TTL, and the size of each probe.

<b>Parameter</b>	<b>Description</b>
<b>ipaddress</b>	The <i>ipaddress</i> value should be a valid IP address.
<b>ipv6-address</b>	The <i>ipv6-address</i> value should be a valid IPv6 address.
<b>hostname</b>	The <i>hostname</i> value should be a valid hostname.
<b>ipv6</b>	The optional <i>ipv6</i> keyword can be used before <i>ipv6-address</i> or <i>hostname</i> . Giving the <i>ipv6</i> keyword before the <i>hostname</i> tries it to resolve to an IPv6 address.
<b>initTtl</b>	Use <i>initTtl</i> to specify the initial time-to-live (TTL), the maximum number of router hops between the local and remote system. Range is 0 to 255.
<b>maxTtl</b>	Use <i>maxTtl</i> to specify the maximum TTL. Range is 1 to 255.
<b>maxFail</b>	Use <i>maxFail</i> to terminate the traceroute after failing to receive a response for this number of consecutive probes. Range is 0 to 255.
<b>interval</b>	Use the optional <i>interval</i> parameter to specify the time between probes, in seconds. If a response is not received within this interval, then traceroute considers that probe a failure (printing *) and sends the next probe. If traceroute does receive a response to a probe within this interval, then it sends the next probe immediately. Range is 1 to 60 seconds.
<b>count</b>	Use the optional <i>count</i> parameter to specify the number of probes to send for each TTL value. Range is 1 to 10 probes.
<b>port</b>	Use the optional <i>port</i> parameter to specify destination UDP port of the probe. This should be an unused port on the remote destination system. Range is 1 to 65535.
<b>size</b>	Use the optional <i>size</i> parameter to specify the size, in bytes, of the payload of the Echo Requests sent. Range is 0 to 65507 bytes.
<b>source</b>	Use the optional <i>source</i> parameter to specify the source IP address or interface for the traceroute.

The following are examples of the CLI command.

**Example:** traceroute Success:

```
(Routing) # traceroute 10.240.10.115 initTtl 1 maxTtl 4 maxFail 0 interval 1 count 3 port 33434 size 43
```

```
Traceroute to 10.240.10.115 ,4 hops max 43 byte packets:
```

```
1 10.240.4.1    708 msec    41 msec    11 msec
2 10.240.10.115  0 msec     0 msec     0 msec
```

```
Hop Count = 1 Last TTL = 2 Test attempt = 6 Test Success = 6
```

**Example:** traceroute ipv6 Success

```
(Routing) # traceroute 2001::2 initTtl 1 maxTtl 4 maxFail 0 interval 1 count 3 port 33434 size 43
```

```
Traceroute to 2001::2 hops max 43 byte packets:
1      2001::2   708 msec    41 msec    11 msec
```

The above command can also be execute with the optional ipv6 parameter as follows:

```
(Routing) # traceroute ipv6 2001::2 initTtl 1 maxTtl 4 maxFail 0 interval 1 count 3 port 33434 size 43
```

**Example:** traceroute Failure:

```
(Routing) # traceroute 10.40.1.1 initTtl 1 maxFail 0 interval 1 count 3
port 33434 size 43
Traceroute to 10.40.1.1 ,30 hops max 43 byte packets:
1 10.240.4.1   19 msec    18 msec    9 msec
2 10.240.1.252  0 msec     0 msec     1 msec
3 172.31.0.9   277 msec   276 msec   277 msec
4 10.254.1.1   289 msec   327 msec   282 msec
5 10.254.21.2  287 msec   293 msec   296 msec
6 192.168.76.2 290 msec   291 msec   289 msec
7 0.0.0.0     0 msec *
Hop Count = 6 Last TTL = 7 Test attempt = 19 Test Success = 18
```

**Example:** traceroute ipv6 Failure

```
(Routing)# traceroute 2001::2 initTtl 1 maxFail 0 interval 1 count 3 port 33434 size 43
```

```
Traceroute to 2001::2 hops max 43 byte packets:
1 3001::1   708 msec    41 msec    11 msec
2 4001::2   250 msec    200 msec   193 msec
3 5001::3   289 msec    313 msec   278 msec
4 6001::4   651 msec    41 msec    270 msec
5          0 msec *
Hop Count = 4 Last TTL = 5 Test attempt = 1 Test Success = 0
```

## clear config

This command resets the configuration to the factory defaults without powering off the switch. When you issue this command, a prompt appears to confirm that the reset should proceed. When you enter y, you automatically reset the current configuration on the switch to the default values. It does not reset the switch.

**Format**        clear config

**Mode**         Privileged EXEC

## clear counters

This command clears the statistics for a specified *unit/slot/port*, for all the ports, or for an interface on a VALN based on the argument.

**Format**        clear counters {*unit/slot/port* | all | vlan *id*}

**Mode**         Privileged EXEC



## clear igmpsnooping

This command clears the tables managed by the IGMP Snooping function and attempts to delete these entries from the Multicast Forwarding Database.

**Format**           clear igmpsnooping

**Mode**             Privileged EXEC

## clear ip access-list counters

This command clears the counters of the specified IP ACL and IP ACL rule.

**Format**           clear ip access-list counters *acl-ID* | *acl-name rule-id*

**Mode**             Privileged EXEC

## clear ipv6 access-list counters

This command clears the counters of the specified IP ACL and IP ACL rule.

**Format**           clear ipv6 access-list counters *acl-name rule-id*

**Mode**             Privileged EXEC

## clear mac access-list counters

This command clears the counters of the specified MAC ACL and MAC ACL rule.

**Format**           clear mac access-list counters *acl-name rule-id*

**Mode**             Privileged EXEC

## clear pass

This command resets all user passwords to the factory defaults without powering off the switch. You are prompted to confirm that the password reset should proceed.

**Format**           clear pass

**Mode**             Privileged EXEC

## clear traplog

This command clears the trap log.

**Format**           clear traplog

**Mode**             Privileged EXEC

## clear vlan

This command resets VLAN configuration parameters to the factory defaults. When the VLAN configuration is reset to the factory defaults, there are some scenarios regarding GVRP that happen due to this:

1. Static VLANs are deleted.
2. GVRP is restored to the factory default as a result of handling the VLAN RESTORE NOTIFY event. Since GVRP is disabled by default, this means that GVRP should be disabled and all of its dynamic VLANs should be deleted.

**Format**           clear vlan  
**Mode**             Privileged EXEC

## logout

This command closes the current telnet connection or resets the current serial connection.



**Note:** Save configuration changes before logging out.

**Format**           logout  
**Modes**

- Privileged EXEC
- User EXEC

## ping

Use this command to determine whether another computer is on the network. Ping provides a synchronous response when initiated from the CLI and Web interfaces.



**Note:** For information about the ping command for IPv6 hosts, see [“ping ipv6” on page 580](#).

**Default**

- The default count is 1.
- The default interval is 3 seconds.
- The default size is 0 bytes.

**Format**           ping {address| hostname | {ipv6 {interface {unit/slot/port | vlan 1-4093 | loopback loopback-id | network | serviceport | tunnel tunnel-id } link-local-address} | ipv6-address | hostname} [count count] [interval 1-60] [size size] [source ip-address | ipv6-address | {unit/slot/port | vlan 1-4093 | serviceport | network}]  
**Modes**

- Privileged EXEC
- User EXEC

Using the options described below, you can specify the number and size of Echo Requests and the interval between Echo Requests.

<b>Parameter</b>	<b>Description</b>
<b>address</b>	IPv4 or IPv6 addresses to ping.
<b>count</b>	Use the <i>count</i> parameter to specify the number of ping packets (ICMP Echo requests) that are sent to the destination address specified by the <i>ip-address</i> field. The range for <i>count</i> is 1 to 15 requests.
<b>interval</b>	Use the <i>interval</i> parameter to specify the time between Echo Requests, in seconds. Range is 1 to 60 seconds.
<b>size</b>	Use the <i>size</i> parameter to specify the size, in bytes, of the payload of the Echo Requests sent. Range is 0 to 65507 bytes.
<b>source</b>	Use the <i>source</i> parameter to specify the source IP/IPv6 address or interface to use when sending the Echo requests packets.
<b>hostname</b>	Use the <i>hostname</i> parameter to resolve to an IPv4 or IPv6 address. The <i>ipv6</i> keyword is specified to resolve the hostname to IPv6 address. The IPv4 address is resolved if no keyword is specified.
<b>ipv6</b>	The optional keyword <i>ipv6</i> can be used before the <i>ipv6-address</i> or <i>hostname</i> argument. Using the <i>ipv6</i> optional keyword before <i>hostname</i> tries to resolve it directly to the IPv6 address. Also used for pinging a link-local IPv6 address.
<b>interface</b>	Use the <i>interface</i> keyword to ping a link-local IPv6 address over an interface.
<b>link-local-address</b>	The link-local IPv6 address to ping over an interface.

The following are examples of the CLI command.

**Example:** IPv4 ping success:

```
(Routing) #ping 10.254.2.160 count 3 interval 1 size 255
Pinging 10.254.2.160 with 255 bytes of data:
```

```
Received response for icmp_seq = 0. time = 275268 usec
Received response for icmp_seq = 1. time = 274009 usec
Received response for icmp_seq = 2. time = 279459 usec
```

```
----10.254.2.160 PING statistics----
3 packets transmitted, 3 packets received, 0% packet loss
round-trip (msec) min/avg/max = 274/279/276
```

**Example:** IPv6 ping success

```
(Routing) #ping 2001::1
Pinging 2001::1 with 64 bytes of data:
```

```
Send count=3, Receive count=3 from 2001::1
Average round trip time = 3.00 ms
```

**Example:** IPv4 ping failure:

**In Case of Unreachable Destination:**

```
(Routing) # ping 192.168.254.222 count 3 interval 1 size 255
Pinging 192.168.254.222 with 255 bytes of data:
Received Response: Unreachable Destination
Received Response :Unreachable Destination
```

```
Received Response :Unreachable Destination
----192.168.254.222 PING statistics----
3 packets transmitted,3 packets received, 0% packet loss
round-trip (msec) min/avg/max = 0/0/0
```

### In Case Of Request TimedOut:

```
(Routing) # ping 1.1.1.1 count 1 interval 3
Pinging 1.1.1.1 with 0 bytes of data:
```

```
----1.1.1.1 PING statistics----
1 packets transmitted,0 packets received, 100% packet loss
round-trip (msec) min/avg/max = 0/0/0
```

#### **Example:** IPv6 ping failure

```
(Routing) #ping ipv6 2001::4
Pinging 2001::4 with 64 bytes of data:
```

```
Send count=3, Receive count=0 from 2001::4
Average round trip time = 0.00 ms
```

## quit

This command closes the current telnet connection or resets the current serial connection. The system asks you whether to save configuration changes before quitting.

**Format**           quit

**Modes**            • Privileged EXEC  
                    • User EXEC

## reload

This command resets the switch without powering it off. Reset means that all network connections are terminated and the boot code executes. The switch uses the stored configuration to initialize the switch. You are prompted to confirm that the reset should proceed. The LEDs on the switch indicate a successful reset.

**Format**            reload [configuration [*scriptname*]]

**Mode**             Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>configuration</b>	Gracefully reloads the configuration. If no configuration file is specified, the startup-config file is loaded.
<b>scriptname</b>	The configuration file to load. The scriptname must include the extension.

## copy

The copy command uploads and downloads files to and from the switch. You can also use the copy command to manage the dual images (active and backup) on the file system. Upload and download files from a server using FTP, TFTP, Xmodem, Ymodem, or Zmodem. If FTP is used, a password is required.

**Format**        `copy source destination {verify | noverify}`  
**Mode**         Privileged EXEC

Replace the *source* and *destination* parameters with the options in [Table 9 on page 246](#). For the *url* source or destination, use the following value:

```
{xmodem | tftp://ipaddr|hostname | ip6address|hostname/filepath/filename [noval] | ftp://
user@ipaddress | hostname/filepath/filename}
```

*verify* | *noverify* is only available if the image/configuration verify options feature is enabled (see [“file verify” on page 249](#)). *verify* specifies that digital signature verification will be performed for the specified downloaded image or configuration file. *noverify* specifies that no verification will be performed.

The keyword **ias-users** supports the downloading of the IAS user database file. When the IAS users file is downloaded, the switch IAS user’s database is replaced with the users and its attributes available in the downloaded file. In the command **copy url ias-users**, for *url* one of the following is used for IAS users file:

```
{ { tftp://<ipaddr | hostname> | <ipv6address | hostname> /<filepath>/<filename> } | { sftp | scp://
<username>@<ipaddress>/<filepath>/<filename> } }
```

For FTP, TFTP, SFTP and SCP, the *ipaddr/hostname* parameter is the IP address or host name of the server,



**Note:** The maximum length for the file path is 160 characters, and the maximum length for the file name is 31 characters.

*filepath* is the path to the file, and *filename* is the name of the file you want to upload or download.



**Note:** *ip6address* is also a valid parameter for routing packages that support IPv6.



**Caution!** Remember to upload the existing switch.cfg file off the switch prior to loading a new release image in order to make a backup.

**Table 9: Copy Parameters**

<b>Source</b>	<b>Destination</b>	<b>Description</b>
<code>nvr:application: sourcefilename</code>	<code>url</code>	Filename of source application file.
<code>nvr:backup-config</code>	<code>nvr:startup-config</code>	Copies the backup configuration to the startup configuration.
<code>nvr:clibanner</code>	<code>url</code>	Copies the CLI banner to a server.

**Table 9: Copy Parameters (Cont.)**

<b>Source</b>	<b>Destination</b>	<b>Description</b>
nvr <sup>am</sup> : core-dump	tftp:// <ipaddress hostname>/ <filepath>/<filename>   ftp:// <user>@<ipaddr hostnam e>/<path>/<filename>   scp:// <user>@<ipaddr hostnam e>/<path>/<filename>   sftp:// <user>@<ipaddr hostnam e>/<path>/<filename>}	Uploads the core dump file on the local system to an external TFTP/FTP/SCP/SFTP server.
nvr <sup>am</sup> :cpupktcapture.pcap	<i>url</i>	Uploads CPU packets capture file.
nvr <sup>am</sup> :crash-log	<i>url</i>	Copies the crash log to a server.
nvr <sup>am</sup> :errorlog	<i>url</i>	Copies the error log file to a server.
nvr <sup>am</sup> :factory-defaults	<i>url</i>	Uploads factory defaults file.
nvr <sup>am</sup> :switch.cfg	<i>url</i>	Uploads the binary config file to a server.
nvr <sup>am</sup> :log	<i>url</i>	Copies the log file to a server.
nvr <sup>am</sup> :operational-log	<i>url</i>	Copies the operational log file to a server.
nvr <sup>am</sup> :script <i>scriptname</i>	<i>url</i>	Copies a specified configuration script file to a server.
nvr <sup>am</sup> :startup-config	nvr <sup>am</sup> :backup-config	Copies the startup configuration to the backup configuration.
nvr <sup>am</sup> :startup-config	<i>url</i>	Copies the startup configuration to a server.
nvr <sup>am</sup> :startup-log	<i>url</i>	Uploads the startup log file.
nvr <sup>am</sup> : tech-support [unit <i>unit id</i> ]	<i>url</i>	Uploads the system and configuration information for technical support.
nvr <sup>am</sup> :traplog	<i>url</i>	Copies the trap log file to a server.
system:running-config	nvr <sup>am</sup> :startup-config	Saves the running configuration to NVRAM.
system:running-config	nvr <sup>am</sup> :factory-defaults	Saves the running configuration to NVRAM to the factory-defaults file.
system:image	<i>url</i>	Saves the system image to a server.
<i>url</i>	nvr <sup>am</sup> :application <i>destfilename</i>	Destination file name for the application file.
<i>url</i>	nvr <sup>am</sup> :clibanner	Downloads the CLI banner to the system.
<i>url</i>	nvr <sup>am</sup> :switch.cfg	Downloads the binary config file to the system.
<i>url</i>	nvr <sup>am</sup> :publickey-config	Downloads the Public Key for Configuration Script validation.
<i>url</i>	nvr <sup>am</sup> :publickey-image	Downloads Public Key for Image validation.
<i>url</i>	nvr <sup>am</sup> :script <i>destfilename</i>	Downloads a configuration script file to the system. During the download of a configuration script, the copy command validates the script. In case of any error, the command lists all the lines at the end of the validation process and prompts you to confirm before copying the script file.

**Table 9: Copy Parameters (Cont.)**

<b>Source</b>	<b>Destination</b>	<b>Description</b>
<i>url</i>	<code>nvrAM:script destfilename noval</code>	When you use this option, the copy command will not validate the downloaded script file. An example of the CLI command follows:  (Routing) #copy tftp://1.1.1.1/file.scr nvrAM:script file.scr noval
<i>url</i>	<code>nvrAM:sshkey-dsa</code>	Downloads an SSH key file. For more information, see <a href="#">“Secure Shell Commands” on page 107</a> .
<i>url</i>	<code>nvrAM:sshkey-rsa1</code>	Downloads an SSH key file.
<i>url</i>	<code>nvrAM:sshkey-rsa2</code>	Downloads an SSH key file.
<i>url</i>	<code>nvrAM:sslPEM-dhweak</code>	Downloads an HTTP secure-server certificate.
<i>url</i>	<code>nvrAM:sslPEM-dhstrong</code>	Downloads an HTTP secure-server certificate.
<i>url</i>	<code>nvrAM:sslPEM-root</code>	Downloads an HTTP secure-server certificate. For more information, see <a href="#">“Hypertext Transfer Protocol Commands” on page 111</a> .
<i>url</i>	<code>nvrAM:sslPEM-server</code>	Downloads an HTTP secure-server certificate.
<i>url</i>	<code>nvrAM:startup-config</code>	Downloads the startup configuration file to the system.
<i>url</i>	<code>ias-users</code>	Downloads an IAS users database file to the system. When the IAS users file is downloaded, the switch IAS user’s database is replaced with the users and their attributes available in the downloaded file.
<i>url</i>	<code>nvrAM:tech-support-cmds</code>	Downloads the file containing list of commands to be displayed using the <code>show tech-support</code> command.
<i>url</i>	<code>{active   backup}</code>	Download an image from the remote server to either image.
<code>{active   backup}</code>	<i>url</i>	Upload either image to the remote server.
<code>active</code>	<code>backup</code>	Copy the active image to the backup image.
<code>backup</code>	<code>active</code>	Copy the backup image to the active image.

**Example:** The following shows an example of downloading and applying ias users file.

```
(Routing) #copy tftp://10.131.17.104/aaa_users.txt ias-users
```

```
Mode..... TFTP
Set Server IP..... 10.131.17.104
Path..... ./
Filename..... aaa_users.txt
Data Type..... IAS Users
```

```
Management access will be blocked for the duration of the transfer
Are you sure you want to start? (y/n) y
```

```
File transfer operation completed successfully.
```

```
Validating and updating the users to the IAS users database.
```

```
Updated IAS users database successfully.
```

(Routing) #

## file verify

This command enables digital signature verification while an image and/or configuration file is downloaded to the switch.

**Format** file verify {all | image | none | script}  
**Mode** Global Config

<b>Parameter</b>	<b>Description</b>
<b>All</b>	Verifies the digital signature of both image and configuration files.
<b>Image</b>	Verifies the digital signature of image files only.
<b>None</b>	Disables digital signature verification for both images and configuration files.
<b>Script</b>	Verifies the digital signature of configuration files.

## no file verify

Resets the configured digital signature verification value to the factory default value.

**Format** no file verify  
**Mode** Global Config

## write memory

Use this command to save running configuration changes to NVRAM so that the changes you make will persist across a reboot. This command is the same as `copy system:running-config nvram:startup-config`. Use the `confirm` keyword to directly save the configuration to NVRAM without prompting for a confirmation.

**Format** write memory [confirm]  
**Mode** Privileged EXEC

---

## Power Over Ethernet Commands

This section describes the commands used to configure and monitor Power Over Ethernet (PoE). POE allows IP telephones, wireless LAN access points, and other appliances to receive power as well as data over existing LAN cabling without modifying the existing Ethernet infrastructure. PoE is only available on switches that contain a PoE controller.



PoE implements the PoE+ specification (IEEE 802.3at) for power sourcing equipment (PSE). IEEE 802.3at allows power to be supplied to Class 4 PD devices that require power greater than 15.4 Watts and up to 34.2 Watts. This allows the PoE+ enabled network switches and routers to be used for deployment with devices that require more power than the 802.3AF specification allows. PoE+ 802.3at is compatible with 802.1AF.

## Flexible Power Management

PoE provides power management that supports power reservation, power prioritization and power limiting. The operator can assign a priority to each PoE port. When the power budget of the PoE switch has been exhausted, the higher priority ports are given preference over the lower priority ports. Lower priority ports are forcibly stopped to supply power in order to provide power to higher priority ports.

The static power management feature allows operators to reserve a guaranteed amount of power for a PoE port. This is useful for powering up devices which draw variable amounts of power and provide them an assured power range within which to operate. Class-based power management allocates power at class limits as opposed to user defined limits.

In the Dynamic Power management feature, power is not reserved for a given port at any point of time. The power available with the PoE switch is calculated by subtracting the instantaneous power drawn by all the ports from the maximum available power. Thus, more ports can be powered at the same time. This feature is useful to efficiently power up more devices when the available power with the PoE switch is limited.

PoE also provides a global usage threshold feature in order to limit the PoE switch from reaching an overload condition. The operator can specify the limit as a percentage of the maximum power.



**Note:** PoE commands are only applicable to copper ports.

## poe high-power

Use this command to enable high power mode for all ports in all units (Global Configuration) or for a specific unit (Interface Configuration mode). In high power mode, the switch negotiates the power budget with the powered device (PD). The maximum power a POE port is capable of delivering is 32W in dot3at mode and 60W in upoe mode.

<b>Default</b>	Disable
<b>Format</b>	poe high-power {dot3at   legacy   pre-dot3at   upoe}
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Configuration</li> <li>• Interface Configuration</li> </ul>

<i>Parameter</i>	<i>Description</i>
<b>dot3at</b>	High power device with LLDP support
<b>legacy</b>	Powered device with a high-inrush current
<b>pre-dot3at</b>	Powered device without LLDP support
<b>upoe</b>	Forces power to be delivered using four pairs of the cable.

## no poe high-power

Disables high power mode.

- Format**           no poe high-power
- Mode**            • Global Configuration  
                  • Interface Configuration

## poe power limit

Use this command to configure the type of power limit for all ports in all units (Global Configuration) or a specified port (Interface Configuration).

- Default**           User-defined value
- Format**           poe power limit {none| *value* | class-based}
- Mode**            • Global Configuration  
                  • Interface Configuration

<i>Parameter</i>	<i>Description</i>
<b>none</b>	There is no power limit.
<b>value</b>	A user-defined power limit from 3000 mW to 60000 mW power per port.
<b>class-based</b>	The power limit is class-based.

## no power power limit

Use this command to set the power limit type to the default.

- Default**           User-defined value
- Format**           no poe power limit
- Mode**            • Global Configuration  
                  • Interface Configuration

## poe power management

Use this command to set up the power management type.

- Default**           Dynamic
- Format**           poe power management {*unit/slot/port* | all} {dynamic | static}
- Mode**            Global Configuration

<i>Parameter</i>	<i>Description</i>
<b>unit</b>	Configures power management for an individual port.

<b>Parameter</b>	<b>Description</b>
<b>all</b>	Configures power management for all ports.
<b>dynamic</b>	Power management is done by the POE controller and the maximum power for a port is not reserved for each port.
<b>static</b>	Power management is done by the POE controller and maximum power for a port is reserved.

### **no poe power management**

Use this command to set the management mode to the default.

**Format**           no poe power management  
**Mode**             Global Configuration

### **poe priority**

Use this command to configure the port priority level for the delivery of power to an attached device. The switch may not be able to supply power to all connected devices, so the port priority is used to determine which ports will supply power if adequate power capacity is not available for all enabled ports. For ports that have the same priority level the lower-numbered port has higher priority.

For a system delivering peak power to a certain number of devices, if a new device is attached to a high-priority port, power to a low-priority port is shut down and the new device is powered up.

**Default**           Low  
**Format**           poe priority { Crit | Hig | Low }  
**Mode**             Interface Configuration

### **no poe priority**

Use this command to return the port priority level to the default value.

**Default**           Low  
**Format**           no poe priority  
**Mode**             • Global Configuration  
                       • Interface Configuration

### **poe reset**

Use this command to reset all ports.

**Default**           Disable  
**Format**           poe reset  
**Mode**             Global Configuration

## poe traps

Use this command to enable/disable traps that indicate changes in the PoE status for the port.

<b>Default</b>	Enable
<b>Format</b>	poe traps
<b>Mode</b>	Global Configuration

## poe usagethreshold

Use this command to configure the system power usage threshold level at which a trap is generated. The threshold is configured as a percentage of the total available power.

<b>Default</b>	90%
<b>Format</b>	poe usagethreshold {unit   all} 1-99
<b>Mode</b>	Global Configuration

<i>Parameter</i>	<i>Description</i>
<b>unit</b>	Sets the threshold for the unit.
<b>all</b>	Sets the threshold for all units.
<b>1-99</b>	The power threshold at which a trap is generated. The range is 1-99%.

## no poe usagethreshold

Use this command to set the threshold to the default value.

<b>Format</b>	no poe usagethreshold
<b>Mode</b>	Global Configuration

## show poe

Use this command to display the current POE configuration and status information for all ports.

<b>Format</b>	show poe
<b>Mode</b>	Privileged EXEC

### **Example:**

```
(Switching) #show poe
```

```
Firmware Version..... 1.3.0.7
PSE Main Operational Status..... OFF
Threshold Power..... 459000 mW
Total Power Consumed..... 0
Usage Threshold..... 90
```

Power Management Mode..... Dynamic  
 Traps..... Enable

## show poe mpsm

Use this command to display the current MPSM and Power Bank values. If a slot is selected, only the MPSM and Power Bank Values for that slot are displayed.

**Format**        show poe mpsm [*slot*]  
**Mode**         Privileged EXEC

### Example:

(Switching)# show poe mpsm

Current Active MPSM = 1

Slot	Power Bank Value (W)
1	580
2	610
3	550

(Switching) show poe mpsm 2

Slot = 2

Current Active MPSM = 1

MPSM Number:	0	1	2	3	4	5	6	7
Power Bank Value (W):	260	610	1080	1430	1780	2130	2480	2830

## show poe port configuration

Use this command to display POE port configuration information for individual ports or all ports.

**Format**        show poe port configuration { all | *unit/slot/port* }  
**Mode**         Privileged EXEC

### Example:

(Switching) #show poe port configuration 0/1

Intf	Admin Mode	Priority	Power Limit (mW)	Power Limit Type	High Power Mode	Detection Type	Timer Schedule
0/1	Enable	Low	60000	User Defined	UPOE	auto	None

## show poe port info

Use this command to display PoE port information

**Format** show poe port info { all | *unit/slot/port* }

**Mode** Privileged EXEC

**Example:**

(Switching) #show poe port info all

Intf	High Power	Max Power (mW)	Class	Power (mW)	Output Current (mA)	Output Voltage (V)	Status	Fault Status
2/0/1	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/2	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/3	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/4	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/5	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/6	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/7	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/8	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/9	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/10	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/11	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/12	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/13	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/14	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/15	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/16	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/17	Yes	32000	Unknown	0	0	0	Disabled	No Error
2/0/18	Yes	32000	Unknown	0	0	0	Disabled	No Error

## Simple Network Time Protocol Commands

This section describes the commands you use to automatically configure the system time and date by using Simple Network Time Protocol (SNTP).

### sntp broadcast client poll-interval

This command sets the poll interval for SNTP broadcast clients in seconds as a power of two where *poll-interval* can be a value from 6 to 10.

**Default** 6

**Format** sntp broadcast client poll-interval *poll-interval*

**Mode** Global Config

### no sntp broadcast client poll-interval

This command resets the poll interval for SNTP broadcast client back to the default value.

**Format**        no sntp broadcast client poll-interval  
**Mode**         Global Config

## sntp client mode

This command enables Simple Network Time Protocol (SNTP) client mode and may set the mode to either broadcast or unicast.

**Default**        disabled  
**Format**        sntp client mode [*broadcast* | *unicast*]  
**Mode**         Global Config

## no sntp client mode

This command disables Simple Network Time Protocol (SNTP) client mode.

**Format**        no sntp client mode  
**Mode**         Global Config

## sntp client port

This command sets the SNTP client port ID to 0, 123 or a value between 1025 and 65535. The default value is 0, which means that the SNTP port is not configured by the user. In the default case, the actual client port value used in SNTP packets is assigned by the underlying OS.

**Default**        0  
**Format**        sntp client port *portid*  
**Mode**         Global Config

## no sntp client port

This command resets the SNTP client port back to its default value.

**Format**        no sntp client port  
**Mode**         Global Config

## sntp unicast client poll-interval

This command sets the poll interval for SNTP unicast clients in seconds as a power of two where *poll-interval* can be a value from 6 to 10.

**Default**        6  
**Format**        sntp unicast client poll-interval *poll-interval*

**Mode** Global Config

### **no sntp unicast client poll-interval**

This command resets the poll interval for SNTP unicast clients to its default value.

**Format** no sntp unicast client poll-interval

**Mode** Global Config

### **sntp unicast client poll-timeout**

This command sets the poll timeout for SNTP unicast clients in seconds to a value from 1-30.

**Default** 5

**Format** sntp unicast client poll-timeout *poll-timeout*

**Mode** Global Config

### **no sntp unicast client poll-timeout**

This command will reset the poll timeout for SNTP unicast clients to its default value.

**Format** no sntp unicast client poll-timeout

**Mode** Global Config

### **sntp unicast client poll-retry**

This command will set the poll retry for SNTP unicast clients to a value from 0 to 10.

**Default** 1

**Format** sntp unicast client poll-retry *poll-retry*

**Mode** Global Config

### **no sntp unicast client poll-retry**

This command will reset the poll retry for SNTP unicast clients to its default value.

**Format** no sntp unicast client poll-retry

**Mode** Global Config

### **sntp server**

This command configures an SNTP server (a maximum of three). The server address can be either an IPv4 address or an IPv6 address. The optional priority can be a value of 1-3, the version a value of 1-4, and the port id a value of 1-65535.



**Format**        `sntp server {ipaddress | ipv6address | hostname} [priority [version [portid]]]`  
**Mode**         Global Config

### no sntp server

This command deletes an server from the configured SNTP servers.

**Format**        `no sntp server remove {ipaddress | ipv6address | hostname}`  
**Mode**         Global Config

### sntp source-interface

Use this command to specify the physical or logical interface to use as the source interface (source IP address) for SNTP unicast server configuration. If configured, the address of source Interface is used for all SNTP communications between the SNTP server and the SNTP client. The selected source-interface IP address is used for filling the IP header of management protocol packets. This allows security devices (firewalls) to identify the source packets coming from the specific switch. If a source-interface is not specified, the primary IP address of the originating (outbound) interface is used as the source address. If the configured interface is down, the SNTP client falls back to its default behavior.

**Format**        `sntp source-interface {unit/slot/port | loopback loopback-id | vlan vlan-id}`  
**Mode**         Global Config

<i>Parameter</i>	<i>Description</i>
<b>unit/slot/port</b>	The unit identifier assigned to the switch.
<b>loopback-id</b>	Configures the loopback interface. The range of the loopback ID is 0 to 7.
<b>tunnel-id</b>	Configures the IPv6 tunnel interface. The range of the tunnel ID is 0 to 7.
<b>vlan-id</b>	Configures the VLAN interface to use as the source IP address. The range of the VLAN ID is 1 to 4093.

### no sntp source-interface

Use this command to reset the SNTP source interface to the default settings.

**Format**        `no sntp source-interface`  
**Mode**         Global Config

### show sntp

This command is used to display SNTP settings and status.

**Format**        `show sntp`

**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Last Update Time</b>	Time of last clock update.
<b>Last Attempt Time</b>	Time of last transmit query (in unicast mode).
<b>Last Attempt Status</b>	Status of the last SNTP request (in unicast mode) or unsolicited message (in broadcast mode).
<b>Broadcast Count</b>	Current number of unsolicited broadcast messages that have been received and processed by the SNTP client since last reboot.

## show sntp client

This command is used to display SNTP client settings.

**Format** show sntp client

**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Client Supported Modes</b>	Supported SNTP Modes (Broadcast or Unicast).
<b>SNTP Version</b>	The highest SNTP version the client supports.
<b>Port</b>	SNTP Client Port. The field displays the value 0 if it is default value. When the client port value is 0, if the client is in broadcast mode, it binds to port 123; if the client is in unicast mode, it binds to the port assigned by the underlying OS.
<b>Client Mode</b>	Configured SNTP Client Mode.

## show sntp server

This command is used to display SNTP server settings and configured servers.

**Format** show sntp server

**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Server Host Address</b>	IP address or hostname of configured SNTP Server.
<b>Server Type</b>	Address type of server (IPv4, IPv6, or DNS).
<b>Server Stratum</b>	Claimed stratum of the server for the last received valid packet.
<b>Server Reference ID</b>	Reference clock identifier of the server for the last received valid packet.
<b>Server Mode</b>	SNTP Server mode.
<b>Server Maximum Entries</b>	Total number of SNTP Servers allowed.

<b>Term</b>	<b>Definition</b>
<b>Server Current Entries</b>	Total number of SNTP configured.

For each configured server:

<b>Term</b>	<b>Definition</b>
<b>IP Address / Hostname</b>	IP address or hostname of configured SNTP Server.
<b>Address Type</b>	Address Type of configured SNTP server (IPv4, IPv6, or DNS).
<b>Priority</b>	IP priority type of the configured server.
<b>Version</b>	SNTP Version number of the server. The protocol version used to query the server in unicast mode.
<b>Port</b>	Server Port Number.
<b>Last Attempt Time</b>	Last server attempt time for the specified server.
<b>Last Update Status</b>	Last server attempt status for the server.
<b>Total Unicast Requests</b>	Number of requests to the server.
<b>Failed Unicast Requests</b>	Number of failed requests from server.

## show sntp source-interface

Use this command to display the SNTP client source interface configured on the switch.

**Format**        show sntp source-interface  
**Mode**         Privileged EXEC

<b>Field</b>	<b>Description</b>
<b>SNTP Client Source Interface</b>	The interface ID of the physical or logical interface configured as the SNTP client source interface.
<b>SNTP Client Source IPv4 Address</b>	The IP address of the interface configured as the SNTP client source interface.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show sntp source-interface
SNTP Client Source Interface..... (not configured)
(Routing) #
```

## Time Zone Commands

Use the Time Zone commands to configure system time and date, Time Zone and Summer Time (that is, Daylight Saving Time). Summer time can be recurring or non-recurring.

### clock set

This command sets the system time and date.

**Format**      clock set *hh:mm:ss*  
                   clock set *mm/dd/yyyy*

**Mode**        Global Config

<i>Parameter</i>	<i>Description</i>
<b>hh:mm:ss</b>	Enter the current system time in 24-hour format in hours, minutes, and seconds. The range is hours: 0 to 23, minutes: 0 to 59, seconds: 0 to 59.
<b>mm/dd/yyyy</b>	Enter the current system date the format month, day, year. The range for month is 1 to 12. The range for the day of the month is 1 to 31. The range for year is 2010 to 2079.

**Example:** The following shows examples of the command.

```
(Routing) (Config)# clock set 03:17:00
```

```
(Routing) (Config)# clock set 11/01/2011
```

### clock summer-time date

Use the clock summer-time date command to set the summer-time offset to Coordinated Universal Time (UTC). If the optional parameters are not specified, they are read as either **0** or **\0**, as appropriate.

**Format**      clock summer-time date {*date month year hh:mm date month year hh:mm*}[*offset offset*] [*zone acronym*]

**Mode**        Global Config

<i>Parameter</i>	<i>Description</i>
<b>date</b>	Day of the month. Range is 1 to 31.
<b>month</b>	Month. Range is the first three letters by name; jan, for example.
<b>year</b>	Year. The range is 2000 to 2097.
<b>hh:mm</b>	Time in 24-hour format in hours and minutes. The range is hours: 0 to 23, minutes: 0 to 59.
<b>offset</b>	The number of minutes to add during the summertime. The range is 1 to 1440.

<b>Parameter</b>	<b>Description</b>
<b>acronym</b>	The acronym for the summer-time to be displayed when summertime is in effect. The range is up to four characters are allowed.

**Example:** The following shows examples of the command.

```
(Routing) (Config)# clock summer-time date 1 nov 2011 3:18 2 nov 2011 3:18
(Routing) (Config)# clock summer-time date 1 nov 2011 3:18 2 nov 2011 3:18 offset 120 zone INDA
```

## clock summer-time recurring

This command sets the summer-time recurring parameters.

<b>Format</b>	clock summer-time recurring { <i>week day month hh:mm week day month hh:mm</i> } [ <i>offset offset</i> ] [ <i>zone acronym</i> ]
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
<b>EU</b>	The system clock uses the standard recurring summer time settings used in countries in the European Union.
<b>USA</b>	The system clock uses the standard recurring daylight saving time settings used in the United States.
<b>week</b>	Week of the month. The range is 1 to 5, first, last.)
<b>day</b>	Day of the week. The range is the first three letters by name; sun, for example.
<b>month</b>	Month. The range is the first three letters by name; jan, for example.
<b>hh:mm</b>	Time in 24-hour format in hours and minutes. The range is hours: 0 to 23, minutes: 0 to 59.
<b>offset</b>	The number of minutes to add during the summertime. The range is 1 to 1440.
<b>acronym</b>	The acronym for the summertime to be displayed when summertime is in effect. Up to four characters are allowed.

**Example:** The following shows examples of the command.

```
(Routing) (Config)# clock summer-time recurring 2 sun nov 3:18 2 mon nov 3:18
(Routing) (Config)# clock summer-time recurring 2 sun nov 3:18 2 mon nov 3:18 offset 120 zone INDA
```

## no clock summer-time

This command disables the summer-time settings.

<b>Format</b>	no clock summer-time
<b>Mode</b>	Global Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)# no clock summer-time
```

## clock timezone

Use this command to set the offset to Coordinated Universal Time (UTC). If the optional parameters are not specified, they will be read as either **0** or **10** as appropriate.

**Format**            clock timezone {*hours*} [*minutes minutes*] [*zone acronym*]  
**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>hours</b>	Hours difference from UTC. The range is -12 to +13.
<b>minutes</b>	Minutes difference from UTC. The range is 0 to 59.
<b>acronym</b>	The acronym for the time zone. The range is up to four characters.

**Example:** The following shows an example of the command.

```
(Routing) (Config)# clock timezone 5 minutes 30 zone INDA
```

## no clock timezone

Use this command to reset the time zone settings.

**Format**            no clock timezone  
**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)# no clock timezone
```

## show clock

Use this command to display the time and date from the system clock.

**Format**            show clock  
**Mode**             Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) # show clock  
  
15:02:09 (UTC+0:00) Nov 1 2011  
No time source
```

**Example:** The following shows example CLI display output for the command.

With the above configuration the output appears as below:

```
(Routing) # show clock
```

```
10:55:40 INDA(UTC+7:30) Nov 1 2011
No time source
```

## show clock detail

Use this command to display the detailed system time along with the time zone and the summertime configuration.

**Format**        show clock detail  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) # show clock detail

15:05:24 (UTC+0:00) Nov 1 2011
No time source

Time zone:
Acronym not configured
Offset is UTC+0:00

Summertime:
Summer-time is disabled
```

**Example:** The following shows example CLI display output for the command.

With the above configuration the output appears as below:

```
(Routing) # show clock detail

10:57:57 INDA(UTC+7:30) Nov 1 2011
No time source

Time zone:
Acronym is INDA
Offset is UTC+5:30

Summertime:
Acronym is INDA
Recurring every year
Begins on second Sunday of Nov at 03:18
Ends on second Monday of Nov at 03:18
Offset is 120 minutes
Summer-time is in effect.
```

## DHCP Server Commands

This section describes the commands you use to configure the DHCP server settings for the switch. DHCP uses UDP as its transport protocol and supports a number of features that facilitate in administration address allocations.

### ip dhcp pool

This command configures a DHCP address pool name on a DHCP server and enters DHCP pool configuration mode.

<b>Default</b>	none
<b>Format</b>	ip dhcp pool <i>name</i>
<b>Mode</b>	Global Config

### no ip dhcp pool

This command removes the DHCP address pool. The name should be previously configured pool name.

<b>Format</b>	no ip dhcp pool <i>name</i>
<b>Mode</b>	Global Config

### client-identifier

This command specifies the unique identifier for a DHCP client. Unique-identifier is a valid notation in hexadecimal format. In some systems, such as Microsoft DHCP clients, the client identifier is required instead of hardware addresses. The unique-identifier is a concatenation of the media type and the MAC address. For example, the Microsoft client identifier for Ethernet address c819.2488.f177 is 01c8.1924.88f1.77 where 01 represents the Ethernet media type. For more information, refer to the “Address Resolution Protocol Parameters” section of RFC 1700, Assigned Numbers for a list of media type codes.

<b>Default</b>	none
<b>Format</b>	client-identifier <i>uniqueidentifier</i>
<b>Mode</b>	DHCP Pool Config

### no client-identifier

This command deletes the client identifier.

<b>Format</b>	no client-identifier
<b>Mode</b>	DHCP Pool Config



## client-name

This command specifies the name for a DHCP client. Name is a string consisting of standard ASCII characters.

**Default** none  
**Format** client-name *name*  
**Mode** DHCP Pool Config

## no client-name

This command removes the client name.

**Format** no client-name  
**Mode** DHCP Pool Config

## default-router

This command specifies the default router list for a DHCP client. {*address1*, *address2*... *address8*} are valid IP addresses, each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Default** none  
**Format** default-router *address1* [*address2*...*address8*]  
**Mode** DHCP Pool Config

## no default-router

This command removes the default router list.

**Format** no default-router  
**Mode** DHCP Pool Config

## dns-server

This command specifies the IP servers available to a DHCP client. Address parameters are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Default** none  
**Format** dns-server *address1* [*address2*...*address8*]  
**Mode** DHCP Pool Config

## no dns-server

This command removes the DNS Server list.

**Format** no dns-server  
**Mode** DHCP Pool Config

## hardware-address

This command specifies the hardware address of a DHCP client. Hardware-address is the MAC address of the hardware platform of the client consisting of 6 bytes in dotted hexadecimal format. Type indicates the protocol of the hardware platform. It is 1 for 10 MB Ethernet and 6 for IEEE 802.

**Default** ethernet  
**Format** hardware-address *hardwareaddress type*  
**Mode** DHCP Pool Config

## no hardware-address

This command removes the hardware address of the DHCP client.

**Format** no hardware-address  
**Mode** DHCP Pool Config

## host

This command specifies the IP address and network mask for a manual binding to a DHCP client. Address and Mask are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid. The prefix-length is an integer from 0 to 32.

**Default** none  
**Format** host *address* [*{mask | prefix-length}*]  
**Mode** DHCP Pool Config

## no host

This command removes the IP address of the DHCP client.

**Format** no host  
**Mode** DHCP Pool Config

## lease

This command configures the duration of the lease for an IP address that is assigned from a DHCP server to a DHCP client. The overall lease time should be between 1-86400 minutes. If you specify *infinite*, the lease is set for 60 days. You can also specify a lease duration. *Days* is an integer from 0 to 59. *Hours* is an integer from 0 to 23. *Minutes* is an integer from 0 to 59.

**Default** 1 (day)  
**Format** lease [{days [hours] [minutes] | infinite}]  
**Mode** DHCP Pool Config

### **no lease**

This command restores the default value of the lease time for DHCP Server.

**Format** no lease  
**Mode** DHCP Pool Config

### **network (DHCP Pool Config)**

Use this command to configure the subnet number and mask for a DHCP address pool on the server. Network-number is a valid IP address, made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid. Mask is the IP subnet mask for the specified address pool. The prefix-length is an integer from 0 to 32.

**Default** none  
**Format** network *networknumber* [{mask | prefixLength}]  
**Mode** DHCP Pool Config

### **no network**

This command removes the subnet number and mask.

**Format** no network  
**Mode** DHCP Pool Config

### **bootfile**

The command specifies the name of the default boot image for a DHCP client. The *filename* specifies the boot image file.

**Format** bootfile *filename*  
**Mode** DHCP Pool Config

### **no bootfile**

This command deletes the boot image name.

**Format** no bootfile  
**Mode** DHCP Pool Config

## domain-name

This command specifies the domain name for a DHCP client. The *domain* specifies the domain name string of the client.

**Default**        none  
**Format**        domain-name *domain*  
**Mode**         DHCP Pool Config

## no domain-name

This command removes the domain name.

**Format**        no domain-name  
**Mode**         DHCP Pool Config

## domain-name enable

This command enables the domain name functionality in Switch.

**Format**        domain-name enable [*name name*]  
**Mode**         Global Config

**Example:** The following shows an example of the command.

```
(Switching) (Config)#domain-name enable  
(Switching) (Config)#exit
```

## no domain-name enable

This command disables the domain name functionality in Switch.

**Format**        no domain-name enable  
**Mode**         Global Config

## netbios-name-server

This command configures NetBIOS Windows Internet Naming Service (WINS) name servers that are available to DHCP clients.

One IP address is required, although one can specify up to eight addresses in one command line. Servers are listed in order of preference (address1 is the most preferred server, address2 is the next most preferred server, and so on).

**Default**        none

**Format** netbios-name-server *address* [*address2...address8*]  
**Mode** DHCP Pool Config

### **no netbios-name-server**

This command removes the NetBIOS name server list.

**Format** no netbios-name-server  
**Mode** DHCP Pool Config

### **netbios-node-type**

The command configures the NetBIOS node type for Microsoft Dynamic Host Configuration Protocol (DHCP) clients.*type* Specifies the NetBIOS node type. Valid types are:

- b-node—Broadcast
- p-node—Peer-to-peer
- m-node—Mixed
- h-node—Hybrid (recommended)

**Default** none  
**Format** netbios-node-type *type*  
**Mode** DHCP Pool Config

### **no netbios-node-type**

This command removes the NetBIOS node Type.

**Format** no netbios-node-type  
**Mode** DHCP Pool Config

### **next-server**

This command configures the next server in the boot process of a DHCP client. The *address* parameter is the IP address of the next server in the boot process, which is typically a TFTP server.

**Default** inbound interface helper addresses  
**Format** next-server *address*  
**Mode** DHCP Pool Config

### **no next-server**

This command removes the boot server list.

**Format** no next-server  
**Mode** DHCP Pool Config

## option

The `option` command configures DHCP Server options. The `code` parameter specifies the DHCP option code and ranges from 1-254. The `ascii string` parameter specifies an NVT ASCII character string. ASCII character strings that contain white space must be delimited by quotation marks. The `hex string` parameter specifies hexadecimal data. In hexadecimal, character strings are two hexadecimal digits. You can separate each byte by a period (for example, a3.4f.22.0c), colon (for example, a3:4f:22:0c), or white space (for example, a3 4f 22 0c).

**Default** none  
**Format** option code {ascii string | hex string1 [string2...string8] | ip address1 [address2...address8]}  
**Mode** DHCP Pool Config

## no option

This command removes the DHCP Server options. The `code` parameter specifies the DHCP option code.

**Format** no option code  
**Mode** DHCP Pool Config

## ip dhcp excluded-address

This command specifies the IP addresses that a DHCP server should not assign to DHCP clients. Low-address and high-address are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Default** none  
**Format** ip dhcp excluded-address lowaddress [highaddress]  
**Mode** Global Config

## no ip dhcp excluded-address

This command removes the excluded IP addresses for a DHCP client. Low-address and high-address are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Format** no ip dhcp excluded-address lowaddress [highaddress]  
**Mode** Global Config

## ip dhcp ping packets

Use this command to specify the number, in a range from 2-10, of packets a DHCP server sends to a pool address as part of a ping operation. By default the number of packets sent to a pool address is 2, which is the smallest allowed number when sending packets. Setting the number of packets to 0 disables this command.

**Default**            2  
**Format**            ip dhcp ping packets 0,2-10  
**Mode**                Global Config

## no ip dhcp ping packets

This command restores the number of ping packets to the default value.

**Format**            no ip dhcp ping packets  
**Mode**                Global Config

## service dhcp

This command enables the DHCP server.

**Default**            disabled  
**Format**            service dhcp  
**Mode**                Global Config

## no service dhcp

This command disables the DHCP server.

**Format**            no service dhcp  
**Mode**                Global Config

## ip dhcp bootp automatic

This command enables the allocation of the addresses to the bootp client. The addresses are from the automatic address pool.

**Default**            disabled  
**Format**            ip dhcp bootp automatic  
**Mode**                Global Config

## no ip dhcp bootp automatic

This command disables the allocation of the addresses to the bootp client. The address are from the automatic address pool.

**Format**       no ip dhcp bootp automatic  
**Mode**         Global Config

## ip dhcp conflict logging

This command enables conflict logging on DHCP server.

**Default**       enabled  
**Format**       ip dhcp conflict logging  
**Mode**         Global Config

## no ip dhcp conflict logging

This command disables conflict logging on DHCP server.

**Format**       no ip dhcp conflict logging  
**Mode**         Global Config

## clear ip dhcp binding

This command deletes an automatic address binding from the DHCP server database. If "\*" is specified, the bindings corresponding to all the addresses are deleted. *address* is a valid IP address made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Format**       clear ip dhcp binding {*address* | \*}  
**Mode**         Privileged EXEC

## clear ip dhcp server statistics

This command clears DHCP server statistics counters.

**Format**       clear ip dhcp server statistics  
**Mode**         Privileged EXEC

## clear ip dhcp conflict

The command is used to clear an address conflict from the DHCP Server database. The server detects conflicts using a ping. DHCP server clears all conflicts If the asterisk (\*) character is used as the address parameter.

**Default**       none  
**Format**       clear ip dhcp conflict {*address* | \*}  
**Mode**         Privileged EXEC



## show ip dhcp binding

This command displays address bindings for the specific IP address on the DHCP server. If no IP address is specified, the bindings corresponding to all the addresses are displayed.

**Format**            show ip dhcp binding [*address*]

**Modes**

- Privileged EXEC
- User EXEC

<i>Term</i>	<i>Definition</i>
<b>IP address</b>	The IP address of the client.
<b>Hardware Address</b>	The MAC Address or the client identifier.
<b>Lease expiration</b>	The lease expiration time of the IP address assigned to the client.
<b>Type</b>	The manner in which IP address was assigned to the client.

## show ip dhcp global configuration

This command displays address bindings for the specific IP address on the DHCP server. If no IP address is specified, the bindings corresponding to all the addresses are displayed.

**Format**            show ip dhcp global configuration

**Modes**

- Privileged EXEC
- User EXEC

<i>Term</i>	<i>Definition</i>
<b>Service DHCP</b>	The field to display the status of dhcp protocol.
<b>Number of Ping Packets</b>	The maximum number of Ping Packets that will be sent to verify that an ip address id not already assigned.
<b>Conflict Logging</b>	Shows whether conflict logging is enabled or disabled.
<b>BootP Automatic</b>	Shows whether BootP for dynamic pools is enabled or disabled.

## show ip dhcp pool configuration

This command displays pool configuration. If *all* is specified, configuration for all the pools is displayed.

**Format**            show ip dhcp pool configuration {*name* | *all*}

**Modes**

- Privileged EXEC
- User EXEC

<b>Field</b>	<b>Definition</b>
<b>Pool Name</b>	The name of the configured pool.
<b>Pool Type</b>	The pool type.
<b>Lease Time</b>	The lease expiration time of the IP address assigned to the client.
<b>DNS Servers</b>	The list of DNS servers available to the DHCP client.
<b>Default Routers</b>	The list of the default routers available to the DHCP client

The following additional field is displayed for Dynamic pool type:

<b>Field</b>	<b>Definition</b>
<b>Network</b>	The network number and the mask for the DHCP address pool.

The following additional fields are displayed for Manual pool type:

<b>Field</b>	<b>Definition</b>
<b>Client Name</b>	The name of a DHCP client.
<b>Client Identifier</b>	The unique identifier of a DHCP client.
<b>Hardware Address</b>	The hardware address of a DHCP client.
<b>Hardware Address Type</b>	The protocol of the hardware platform.
<b>Host</b>	The IP address and the mask for a manual binding to a DHCP client.

## show ip dhcp server statistics

This command displays DHCP server statistics.

<b>Format</b>	show ip dhcp server statistics
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Privileged EXEC</li> <li>• User EXEC</li> </ul>

<b>Field</b>	<b>Definition</b>
<b>Automatic Bindings</b>	The number of IP addresses that have been automatically mapped to the MAC addresses of hosts that are found in the DHCP database.
<b>Expired Bindings</b>	The number of expired leases.
<b>Malformed Bindings</b>	The number of truncated or corrupted messages that were received by the DHCP server.

Message Received:

<b>Message</b>	<b>Definition</b>
<b>DHCP DISCOVER</b>	The number of DHCPDISCOVER messages the server has received.
<b>DHCP REQUEST</b>	The number of DHCPREQUEST messages the server has received.
<b>DHCP DECLINE</b>	The number of DHCPDECLINE messages the server has received.
<b>DHCP RELEASE</b>	The number of DHCPRELEASE messages the server has received.
<b>DHCP INFORM</b>	The number of DHCPINFORM messages the server has received.

Message Sent:

<b>Message</b>	<b>Definition</b>
<b>DHCP OFFER</b>	The number of DHCPOFFER messages the server sent.
<b>DHCP ACK</b>	The number of DHCPACK messages the server sent.
<b>DHCP NACK</b>	The number of DHCPNACK messages the server sent.

## show ip dhcp conflict

This command displays address conflicts logged by the DHCP Server. If no IP address is specified, all the conflicting addresses are displayed.

**Format**            show ip dhcp conflict [*ip-address*]

**Modes**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>IP address</b>	The IP address of the host as recorded on the DHCP server.
<b>Detection Method</b>	The manner in which the IP address of the hosts were found on the DHCP Server.
<b>Detection time</b>	The time when the conflict was found.

## DNS Client Commands

These commands are used in the Domain Name System (DNS), an Internet directory service. DNS is how domain names are translated into IP addresses. When enabled, the DNS client provides a hostname lookup service to other components of Switch.

### ip domain lookup

Use this command to enable the DNS client.

**Default**        enabled  
**Format**        ip domain lookup  
**Mode**            Global Config

### no ip domain lookup

Use this command to disable the DNS client.

**Format**        no ip domain lookup  
**Mode**            Global Config

### ip domain name

Use this command to define a default domain name that Switch software uses to complete unqualified host names (names with a domain name). By default, no default domain name is configured in the system. *name* may not be longer than 255 characters and should not include an initial period. This *name* should be used only when the default domain name list, configured using the `ip domain list` command, is empty.

**Default**        none  
**Format**        ip domain name *name*  
**Mode**            Global Config

**Example:** The CLI command `ip domain name yahoo.com` will configure yahoo.com as a default domain name. For an unqualified hostname xxx, a DNS query is made to find the IP address corresponding to xxx.yahoo.com.

### no ip domain name

Use this command to remove the default domain name configured using the `ip domain name` command.

**Format**        no ip domain name  
**Mode**            Global Config

## ip domain list

Use this command to define a list of default domain names to complete unqualified names. By default, the list is empty. Each name must be no more than 256 characters, and should not include an initial period. The default domain name, configured using the `ip domain name` command, is used only when the default domain name list is empty. A maximum of 32 names can be entered in to this list.

**Default** none  
**Format** `ip domain list name`  
**Mode** Global Config

## no ip domain list

Use this command to delete a name from a list.

**Format** `no ip domain list name`  
**Mode** Global Config

## ip name server

Use this command to configure the available name servers. Up to eight servers can be defined in one command or by using multiple commands. The parameter `server-address` is a valid IPv4 or IPv6 address of the server. The preference of the servers is determined by the order they were entered.

**Format** `ip name-server server-address1 [server-address2...server-address8]`  
**Mode** Global Config

## no ip name server

Use this command to remove a name server.

**Format** `no ip name-server [server-address1...server-address8]`  
**Mode** Global Config

## ip name source-interface

Use this command to specify the physical or logical interface to use as the DNS client (IP name) source interface (source IP address) for the DNS client management application. If configured, the address of source Interface is used for all DNS communications between the DNS server and the DNS client. The selected source-interface IP address is used for filling the IP header of management protocol packets. This allows security devices (firewalls) to identify the source packets coming from the specific switch. If a source-interface is not specified, the primary IP address of the originating (outbound) interface is used as the source address. If the configured interface is down, the DNS client falls back to its default behavior.

**Format** `ip name source-interface {unit/slot/port | loopback Loopback-id | tunnel tunnel-id | vlan vLan-id}`

**Mode** Global Config

### **no ip name source-interface**

Use this command to reset the DNS source interface to the default settings.

**Format** no ip name source-interface

**Mode** Global Config

### **ip host**

Use this command to define static host name-to-address mapping in the host cache. The parameter *name* is host name and *ip address* is the IP address of the host. The hostname can include 1–255 alphanumeric characters, periods, hyphens, underscores, and non-consecutive spaces. Hostnames that include one or more space must be enclosed in quotation marks, for example “lab-pc 45”.

**Default** none

**Format** ip host *name ipaddress*

**Mode** Global Config

### **no ip host**

Use this command to remove the name-to-address mapping.

**Format** no ip host *name*

**Mode** Global Config

### **ipv6 host**

Use this command to define static host name-to-IPv6 address mapping in the host cache. The parameter *name* is host name and *v6 address* is the IPv6 address of the host. The hostname can include 1–255 alphanumeric characters, periods, hyphens, and spaces. Hostnames that include one or more space must be enclosed in quotation marks, for example “lab-pc 45”.

**Default** none

**Format** ipv6 host *name v6 address*

**Mode** Global Config

### **no ipv6 host**

Use this command to remove the static host name-to-IPv6 address mapping in the host cache.

**Format** no ipv6 host *name*

**Mode** Global Config

## ip domain retry

Use this command to specify the number of times to retry sending Domain Name System (DNS) queries. The parameter *number* indicates the number of times to retry sending a DNS query to the DNS server. This number ranges from 0 to 100.

**Default** 2  
**Format** ip domain retry *number*  
**Mode** Global Config

## no ip domain retry

Use this command to return to the default.

**Format** no ip domain retry *number*  
**Mode** Global Config

## ip domain timeout

Use this command to specify the amount of time to wait for a response to a DNS query. The parameter *seconds* specifies the time, in seconds, to wait for a response to a DNS query. The parameter *seconds* ranges from 0 to 3600.

**Default** 3  
**Format** ip domain timeout *seconds*  
**Mode** Global Config

## no ip domain timeout

Use this command to return to the default setting.

**Format** no ip domain timeout *seconds*  
**Mode** Global Config

## clear host

Use this command to delete entries from the host name-to-address cache. This command clears the entries from the DNS cache maintained by the software. This command clears both IPv4 and IPv6 entries.

**Format** clear host {*name* | all}  
**Mode** Privileged EXEC

<i>Field</i>	<i>Description</i>
<b>name</b>	A particular host entry to remove. The parameter <i>name</i> ranges from 1-255 characters.

<i>Field</i>	<i>Description</i>
<b>all</b>	Removes all entries.

## show hosts

Use this command to display the default domain name, a list of name server hosts, the static and the cached list of host names and addresses. The parameter *name* ranges from 1-255 characters. This command displays both IPv4 and IPv6 entries.

<b>Format</b>	show hosts [ <i>name</i> ]
<b>Mode</b>	Privileged EXEC User EXEC

<i>Field</i>	<i>Description</i>
<b>Host Name</b>	Domain host name.
<b>Default Domain</b>	Default domain name.
<b>Default Domain List</b>	Default domain list.
<b>Domain Name Lookup</b>	DNS client enabled/disabled.
<b>Number of Retries</b>	Number of time to retry sending Domain Name System (DNS) queries.
<b>Retry Timeout Period</b>	Amount of time to wait for a response to a DNS query.
<b>Name Servers</b>	Configured name servers.
<b>DNS Client Source Interface</b>	Shows the configured source interface (source IP address) used for a DNS client. The IP address of the selected interface is used as source IP for all communications with the server.

**Example:** The following shows example CLI display output for the command.

```
<Switching> show hosts
```

```
Host name..... Device
Default domain..... gm.com
Default domain list..... yahoo.com, Stanford.edu, rediff.com
Domain Name lookup..... Enabled
Number of retries..... 5
Retry timeout period..... 1500
Name servers (Preference order)... 176.16.1.18 176.16.1.19
DNS Client Source Interface..... (not configured)
```

Configured host name-to-address mapping:

```
Host                      Addresses
-----
accounting.gm.com         176.16.8.8
```

```
Host      Total   Elapsed   Type   Addresses
-----
```



www.stanford.edu 72 3 IP 171.64.14.203

## show ip name source-interface

Use this command to display the configured source interface details used for a DNS client. The IP address of the selected interface is used as source IP for all communications with the server.

**Format** show ip name source-interface

**Mode** Privileged EXEC

---

## IP Address Conflict Commands

The commands in this section help troubleshoot IP address conflicts.

### ip address-conflict-detect run

This command triggers the switch to run active address conflict detection by sending gratuitous ARP packets for IPv4 addresses on the switch.

**Format** ip address-conflict-detect run

**Mode** • Global Config

### show ip address-conflict

This command displays the status information corresponding to the last detected address conflict.

**Format** show ip address-conflict

**Modes** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Address Conflict Detection Status</b>	Identifies whether the switch has detected an address conflict on any IP address.
<b>Last Conflicting IP Address</b>	The IP Address that was last detected as conflicting on any interface.
<b>Last Conflicting MAC Address</b>	The MAC Address of the conflicting host that was last detected on any interface.
<b>Time Since Conflict Detected</b>	The time in days, hours, minutes and seconds since the last address conflict was detected.

### clear ip address-conflict-detect

This command clears the detected address conflict status information.

**Format**        clear ip address-conflict-detect  
**Modes**        Privileged EXEC

## Serviceability Packet Tracing Commands

These commands improve the capability of network engineers to diagnose conditions affecting their Switch SMB product.



**Caution!** The output of “debug” commands can be long and may adversely affect system performance.

### capture start

Use the command **capture start** to manually start capturing CPU packets for packet trace.

The packet capture operates in three modes:

- capture file
- remote capture
- capture line

The command is not persistent across a reboot cycle.

**Format**        capture start [{all|receive|transmit}]  
**Mode**        Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>all</b>	Capture all traffic.
<b>receive</b>	Capture only received traffic.
<b>transmit</b>	Capture only transmitted traffic.

### capture stop

Use the command **capture stop** to manually stop capturing CPU packets for packet trace.

**Format**        capture stop  
**Mode**        Privileged EXEC

### capture file|remote|line

Use this command to configure file capture options. The command is persistent across a reboot cycle.

**Format** capture {file|remote|line}  
**Mode** Global Config

<i>Parameter</i>	<i>Description</i>
<b>file</b>	<p>In the capture file mode, the captured packets are stored in a file on NVRAM. The maximum file size defaults to 524288 bytes. The switch can transfer the file to a TFTP server via TFTP, SFTP, SCP via CLI, and SNMP.</p> <p>The file is formatted in pcap format, is named cpuPktCapture.pcap, and can be examined using network analyzer tools such as Wireshark or Ethereal. Starting a file capture automatically terminates any remote capture sessions and line capturing. After the packet capture is activated, the capture proceeds until the capture file reaches its maximum size, or until the capture is stopped manually using the CLI command <b>capture stop</b>.</p>
<b>remote</b>	<p>In the remote capture mode, the captured packets are redirected in real time to an external PC running the Wireshark tool for Microsoft Windows. A packet capture server runs on the switch side and sends the captured packets via a TCP connection to the Wireshark tool.</p> <p>The remote capture can be enabled or disabled using the CLI. There should be a Windows PC with the Wireshark tool to display the captured file. When using the remote capture mode, the switch does not store any captured data locally on its file system.</p> <p>You can configure the IP port number for connecting Wireshark to the switch. The default port number is 2002. If a firewall is installed between the Wireshark PC and the switch, then these ports must be allowed to pass through the firewall. You must configure the firewall to allow the Wireshark PC to initiate TCP connections to the switch.</p> <p>If the client successfully connects to the switch, the CPU packets are sent to the client PC, then Wireshark receives the packets and displays them. This continues until the session is terminated by either end.</p> <p>Starting a remote capture session automatically terminates the file capture and line capturing.</p>
<b>line</b>	<p>In the capture line mode, the captured packets are saved into the RAM and can be displayed on the CLI. Starting a line capture automatically terminates any remote capture session and capturing into a file. There is a maximum 128 packets of maximum 128 bytes that can be captured and displayed in line mode.</p>

## capture remote port

Use this command to configure file capture options. The command is persistent across a reboot cycle. The *id* parameter is a TCP port number from 1024– 49151.

**Format** capture remote port *id*  
**Mode** Global Config

## capture file size

Use this command to configure file capture options. The command is persistent across a reboot cycle. The *max-file-size* parameter is the maximum size the pcap file can reach, which is 2–512 KB.

**Format** capture file size *max file size*  
**Mode** Global Config

## capture line wrap

This command enables wrapping of captured packets in line mode when the captured packets reaches full capacity.

**Format** capture line wrap  
**Mode** Global Config

## no capture line wrap

This command disables wrapping of captured packets and configures capture packet to stop when the captured packet capacity is full.

**Format** no capture line wrap  
**Mode** Global Config

## show capture packets

Use this command to display packets captured and saved to RAM. It is possible to capture and save into RAM, packets that are received or transmitted through the CPU. A maximum 128 packets can be saved into RAM per capturing session. A maximum 128 bytes per packet can be saved into the RAM. If a packet holds more than 128 bytes, only the first 128 bytes are saved; data more than 128 bytes is skipped and cannot be displayed in the CLI.

Capturing packets is stopped automatically when 128 packets are captured and have not yet been displayed during a capture session. Captured packets are not retained after a reload cycle.

**Format** show capture packets  
**Mode** Privileged EXEC

## debug aaa accounting

This command is useful to debug accounting configuration and functionality in User Manager.

**Format** debug aaa accounting  
**Mode** Privileged EXEC

## no debug aaa accounting

Use this command to turn off debugging of User Manager accounting functionality.

**Format**        no debug aaa accounting  
**Mode**         Privileged EXEC

## debug arp

Use this command to enable ARP debug protocol messages.

**Default**        disabled  
**Format**        debug arp  
**Mode**         Privileged EXEC

## no debug arp

Use this command to disable ARP debug protocol messages.

**Format**        no debug arp  
**Mode**         Privileged EXEC

## debug auto-voip

Use this command to enable Auto VOIP debug messages. Use the optional parameters to trace H323, SCCP, or SIP packets respectively.

**Default**        disabled  
**Format**        debug auto-voip [H323|SCCP|SIP|oui]  
**Mode**         Privileged EXEC

## no debug auto-voip

Use this command to disable Auto VOIP debug messages.

**Format**        no debug auto-voip  
**Mode**         Privileged EXEC

## debug clear

This command disables all previously enabled “debug” traces.

**Default**        disabled  
**Format**        debug clear  
**Mode**         Privileged EXEC

## debug console

This command enables the display of “debug” trace output on the login session in which it is executed. Debug console display must be enabled in order to view any trace output. The output of debug trace commands will appear on all login sessions for which debug console has been enabled. The configuration of this command remains in effect for the life of the login session. The effect of this command is not persistent across resets.

**Default** disabled  
**Format** debug console  
**Mode** Privileged EXEC

## no debug console

This command disables the display of “debug” trace output on the login session in which it is executed.

**Format** no debug console  
**Mode** Privileged EXEC

## debug crashlog

Use this command to view information contained in the crash log file that the system maintains when it experiences an unexpected reset. The crash log file contains the following information:

- Call stack information in both primitive and verbose forms
- Log Status
- Buffered logging
- Event logging
- Persistent logging
- System Information (output of sysapiMbufDump)
- Message Queue Debug Information
- Memory Debug Information
- Memory Debug Status
- OS Information (output of osapiShowTasks)
- /proc information (meminfo, cpuinfo, interrupts, version and net/sockstat)

**Default** disabled  
**Format** debug crashlog {[kernel] *crashlog-number* [upload *url*] | proc | verbose | deleteall}  
**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>kernel</b>	View the crash log file for the kernel
<b>crashlog-number</b>	Specifies the file number to view. The system maintains up to four copies, and the valid range is 1–4.”deb

<b>Parameter</b>	<b>Description</b>
<b>upload url</b>	To upload the crash log (or crash dump) to a TFTP server, use the <code>upload</code> keyword and specify the required TFTP server information.
<b>proc</b>	View the application process crashlog.
<b>verbose</b>	Enable the verbose crashlog.
<b>deleteall</b>	Delete all crash log files on the system.
<b>data</b>	Crash log data recorder.
<b>crashdump-number</b>	Specifies the crash dump number to view. The valid range is 0–2.
<b>download url</b>	To download a crash dump to the switch, use the <code>download</code> keyword and specify the required TFTP server information.
<b>component-id</b>	The ID of the component that caused the crash.
<b>item-number</b>	The item number.
<b>additional-parameter</b>	Additional parameters to include.

## debug debug-config

Use this command to download or upload the debug-config.ini file. The debug-config.ini file executes CLI commands (including devshell and drivshell commands) on specific predefined events. The debug config file is created manually and downloaded to the switch.

<b>Default</b>	disabled
<b>Format</b>	debug debug-config {download <url>   upload <url>}
<b>Mode</b>	Privileged EXEC

## debug dhcp packet

This command displays “debug” information about DHCPv4 client activities and traces DHCPv4 packets to and from the local DHCPv4 client.

<b>Default</b>	disabled
<b>Format</b>	debug dhcp packet [transmit   receive]
<b>Mode</b>	Privileged EXEC

## no debug dhcp

This command disables the display of “debug” trace output for DHCPv4 client activity.

<b>Format</b>	no debug dhcp packet [transmit   receive]
<b>Mode</b>	Privileged EXEC

## debug dot1x packet

Use this command to enable dot1x packet debug trace.

**Default** disabled  
**Format** debug dot1x  
**Mode** Privileged EXEC

### no debug dot1x packet

Use this command to disable dot1x packet debug trace.

**Format** no debug dot1x  
**Mode** Privileged EXEC

### debug fip-snooping packet

Use the debug fip-snooping packet command in Privileged EXEC mode to enable FIP packet debug trace on transmit or receive path with different filter options configured.

**Default** disabled  
**Format** debug fip-snooping packet [{transmit | receive | filter {dst-mac *mac-addr* | fip-proto-code 1-15 | src-intf *unit/slot/port* | src-mac *mac-addr* | vlan 1-4093}]  
**Mode**

- User EXEC
- Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>dst-mac</b>	If the dst-mac filter option is given, trace output is filtered on matching the given Destination MAC Address.
<b>fip-proto-code</b>	If the fip-proto-code filter option is given, trace output is filtered on matching the supported types.
<b>src-intf</b>	If the src-intf filter option is given, trace output is filtered on matching the incoming source interface.
<b>src-mac</b>	If the src-mac filter option is given, trace output is filtered on matching the given Source MAC Address.
<b>vlan</b>	If the vlan filter option is given, trace output is filtered on matching the given VLAN ID.

### no debug fip-snooping packet

Use the no debug fip-snooping packet command in Privileged EXEC mode to disable FIP packet debug trace on transmit or receive path with different filter options configured.

**Format** no debug fip-snooping packet [{transmit | receive | filter {dst-mac *mac-addr* | fip-proto-code 1-15 | src-intf *unit/slot/port* | src-mac *mac-addr* | vlan 1-4093}]  
**Mode**

- User EXEC
- Privileged EXEC



## debug igmpsnooping packet

This command enables tracing of IGMP Snooping packets received and transmitted by the switch.

<b>Default</b>	disabled
<b>Format</b>	debug igmpsnooping packet
<b>Mode</b>	Privileged EXEC

## no debug igmpsnooping packet

This command disables tracing of IGMP Snooping packets.

<b>Format</b>	no debug igmpsnooping packet
<b>Mode</b>	Privileged EXEC

## debug igmpsnooping packet transmit

This command enables tracing of IGMP Snooping packets transmitted by the switch. Snooping should be enabled on the device and the interface in order to monitor packets for a particular interface.

<b>Default</b>	disabled
<b>Format</b>	debug igmpsnooping packet transmit
<b>Mode</b>	Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 02:45:06 192.168.17.29-1 IGMP_SNOOP[185429992]: igmp_snooping_debug.c(116) 908 % Pkt TX
- Intf: 1/0/20(20), Vlan_Id:1 Src_Mac: 00:03:0e:00:00:00 Dest_Mac: 01:00:5e:00:00:01 Src_IP: 9.1.1.1
Dest_IP: 225.0.0.1 Type: V2_Membership_Report Group: 225.0.0.1
```

The following parameters are displayed in the trace message:

<b>Parameter</b>	<b>Definition</b>
<b>TX</b>	A packet transmitted by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is unit/slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Src_Mac</b>	Source MAC address of the packet.
<b>Dest_Mac</b>	Destination multicast MAC address of the packet.
<b>Src_IP</b>	The source IP address in the IP header in the packet.
<b>Dest_IP</b>	The destination multicast IP address in the packet.
<b>Type</b>	The type of IGMP packet. Type can be one of the following: <ul style="list-style-type: none"> <li>• Membership Query – IGMP Membership Query</li> <li>• V1_Membership_Report – IGMP Version 1 Membership Report</li> <li>• V2_Membership_Report – IGMP Version 2 Membership Report</li> <li>• V3_Membership_Report – IGMP Version 3 Membership Report</li> <li>• V2_Leave_Group – IGMP Version 2 Leave Group</li> </ul>

<b>Parameter</b>	<b>Definition</b>
<b>Group</b>	Multicast group address in the IGMP header.

### no debug igmpsnooping transmit

This command disables tracing of transmitted IGMP snooping packets.

**Format** no debug igmpsnooping transmit  
**Mode** Privileged EXEC

### debug igmpsnooping packet receive

This command enables tracing of IGMP Snooping packets received by the switch. Snooping should be enabled on the device and the interface in order to monitor packets for a particular interface.

**Default** disabled  
**Format** debug igmpsnooping packet receive  
**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 02:45:06 192.168.17.29-1 IGMP Snooping [185429992]: igmp_snooping_debug.c(116) 908 % Pkt RX
- Intf: 1/0/20(20), Vlan_Id:1 Src_Mac: 00:03:0e:00:00:10 Dest_Mac: 01:00:5e:00:00:05 Src_IP:
11.1.1.1 Dest_IP: 225.0.0.5 Type: Membership_Query Group: 225.0.0.5
```

The following parameters are displayed in the trace message:

<b>Parameter</b>	<b>Definition</b>
<b>RX</b>	A packet received by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is unit/slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Src_Mac</b>	Source MAC address of the packet.
<b>Dest_Mac</b>	Destination multicast MAC address of the packet.
<b>Src_IP</b>	The source IP address in the ip header in the packet.
<b>Dest_IP</b>	The destination multicast ip address in the packet.
<b>Type</b>	The type of IGMP packet. Type can be one of the following: <ul style="list-style-type: none"> <li>Membership_Query – IGMP Membership Query</li> <li>V1_Membership_Report – IGMP Version 1 Membership Report</li> <li>V2_Membership_Report – IGMP Version 2 Membership Report</li> <li>V3_Membership_Report – IGMP Version 3 Membership Report</li> <li>V2_Leave_Group – IGMP Version 2 Leave Group</li> </ul>
<b>Group</b>	Multicast group address in the IGMP header.

### no debug igmpsnooping receive

This command disables tracing of received IGMP Snooping packets.

**Format**        no debug igmpsnooping receive  
**Mode**         Privileged EXEC

## debug ip acl

Use this command to enable debug of IP Protocol packets matching the ACL criteria.

**Default**        disabled  
**Format**        debug ip acl *acl Number*  
**Mode**         Privileged EXEC

## no debug ip acl

Use this command to disable debug of IP Protocol packets matching the ACL criteria.

**Format**        no debug ip acl *acl Number*  
**Mode**         Privileged EXEC

## debug lacp packet

This command enables tracing of LACP packets received and transmitted by the switch.

**Default**        disabled  
**Format**        debug lacp packet  
**Mode**         Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 14:04:51 10.254.24.31-1 DOT3AD[183697744]: dot3ad_debug.c(385) 58 %%  
  Pkt TX - Intf: 1/0/1(1), Type: LACP, Sys: 00:11:88:14:62:e1, State: 0x47, Key:  
0x36
```

## no debug lacp packet

This command disables tracing of LACP packets.

**Format**        no debug lacp packet  
**Mode**         Privileged EXEC

## debug ping packet

This command enables tracing of ICMP echo requests and responses. The command traces pings on the network port/ service port for switching packages. For routing packages, pings are traced on the routing ports as well.

<b>Default</b>	disabled
<b>Format</b>	debug ping packet
<b>Mode</b>	Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 00:21:22 192.168.17.29-1 SIM[181040176]: sim_debug.c(128) 20 % Pkt TX - Intf: 1/0/1(1), SRC_IP:10.50.50.2, DEST_IP:10.50.50.1, Type:ECHO_REQUEST
```

```
<15> JAN 01 00:21:22 192.168.17.29-1 SIM[182813968]: sim_debug.c(82) 21 % Pkt RX - Intf: 1/0/1(1), SRC_IP:10.50.50.1, DEST_IP:10.50.50.2, Type:ECHO_REPLY
```

The following parameters are displayed in the trace message:

<b>Parameter</b>	<b>Definition</b>
<b>TX/RX</b>	TX refers to a packet transmitted by the device. RX refers to packets received by the device.
<b>Intf</b>	The interface that the packet came in or went out on. Format used is unit/slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>SRC_IP</b>	The source IP address in the IP header in the packet.
<b>DEST_IP</b>	The destination IP address in the IP header in the packet.
<b>Type</b>	Type determines whether or not the ICMP message is a REQUEST or a RESPONSE.

### no debug ping packet

This command disables tracing of ICMP echo requests and responses.

<b>Format</b>	no debug ping packet
<b>Mode</b>	Privileged EXEC

### debug spanning-tree bpdud

This command enables tracing of spanning tree BPDUs received and transmitted by the switch.

<b>Default</b>	disabled
<b>Format</b>	debug spanning-tree bpdud
<b>Mode</b>	Privileged EXEC

### no debug spanning-tree bpdud

This command disables tracing of spanning tree BPDUs.

<b>Format</b>	no debug spanning-tree bpdud
<b>Mode</b>	Privileged EXEC

## debug spanning-tree bpdu receive

This command enables tracing of spanning tree BPDUs received by the switch. Spanning tree should be enabled on the device and on the interface in order to monitor packets for a particular interface.

**Default** disabled  
**Format** debug spanning-tree bpdu receive  
**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 01:02:04 192.168.17.29-1 DOT1S[191096896]: dot1s_debug.c(1249) 101 % Pkt RX - Intf: 1/0/9(9), Source_Mac: 00:11:88:4e:c2:10 Version: 3, Root Mac: 00:11:88:4e:c2:00, Root Priority: 0x8000 Path Cost: 0
```

The following parameters are displayed in the trace message:

<i>Parameter</i>	<i>Definition</i>
<b>RX</b>	A packet received by the device.
<b>Intf</b>	The interface that the packet came in on. Format used is unit/port/slot (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Source_Mac</b>	Source MAC address of the packet.
<b>Version</b>	Spanning tree protocol version (0-3). 0 refers to STP, 2 RSTP and 3 MSTP.
<b>Root_Mac</b>	MAC address of the CIST root bridge.
<b>Root_Priority</b>	Priority of the CIST root bridge. The value is between 0 and 61440. It is displayed in hex in multiples of 4096.
<b>Path_Cost</b>	External root path cost component of the BPDU.

## no debug spanning-tree bpdu receive

This command disables tracing of received spanning tree BPDUs.

**Format** no debug spanning-tree bpdu receive  
**Mode** Privileged EXEC

## debug spanning-tree bpdu transmit

This command enables tracing of spanning tree BPDUs transmitted by the switch. Spanning tree should be enabled on the device and on the interface in order to monitor packets on a particular interface.

**Default** disabled  
**Format** debug spanning-tree bpdu transmit  
**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 01:02:04 192.168.17.29-1 DOT1S[191096896]: dot1s_debug.c(1249) 101 % Pkt TX - Intf: 1/
```

0/7(7), Source\_Mac: 00:11:88:4e:c2:00 Version: 3, Root\_Mac: 00:11:88:4e:c2:00, Root\_Priority: 0x8000  
Path\_Cost: 0

The following parameters are displayed in the trace message:

<b>Parameter</b>	<b>Definition</b>
<b>TX</b>	A packet transmitted by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is unit/port/slot (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Source_Mac</b>	Source MAC address of the packet.
<b>Version</b>	Spanning tree protocol version (0-3). 0 refers to STP, 2 RSTP and 3 MSTP.
<b>Root_Mac</b>	MAC address of the CIST root bridge.
<b>Root_Priority</b>	Priority of the CIST root bridge. The value is between 0 and 61440. It is displayed in hex in multiples of 4096.
<b>Path_Cost</b>	External root path cost component of the BPDU.

### no debug spanning-tree bpd transmit

This command disables tracing of transmitted spanning tree BPDUs.

**Format** no debug spanning-tree bpd transmit

**Mode** Privileged EXEC

### debug tacacs

Use the debug tacacs packet command to turn on TACACS+ debugging.

**Format** debug tacacs {packet [receive | transmit] | accounting | authentication}

**Mode** Global Config

<b>Parameter</b>	<b>Description</b>
<b>packet receive</b>	Turn on TACACS+ receive packet debugs.
<b>packet transmit</b>	Turn on TACACS+ transmit packet debugs.
<b>accounting</b>	Turn on TACACS+ authentication debugging.
<b>authentication</b>	Turn on TACACS+ authorization debugging.

### debug telnetd start

Use this command to start the debug telnet daemon. The debug telnet daemon gives access to a Linux shell prompt. The telnet user ID is "root". If the telnet daemon is already running when this command is issued, the command stops and restarts the telnet daemon.

**Format** debug telnetd start [password][port]

**Mode** Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>password</b>	The optional telnet password. If no password is specified, the default password lv17dbg is used.
<b>port</b>	The optional telnet port number. If no telnet port is specified, the default port 2323 is used.

## debug telnetd stop

Use this command to stop the telnet daemon previously started by the [debug telnetd start](#) command. If the daemon is not running when this command is issued, the command has no effect.

**Format** debug telnetd stop

**Mode** Privileged EXEC

## debug transfer

This command enables debugging for file transfers.

**Format** debug transfer

**Mode** Privileged EXEC

## no debug transfer

This command disables debugging for file transfers.

**Format** no debug transfer

**Mode** Privileged EXEC

## show debugging

Use the show debugging command to display enabled packet tracing configurations.

**Format** show debugging

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
console# debug arp
Arp packet tracing enabled.
```

```
console# show debugging
Arp packet tracing enabled.
```

## no show debugging

Use the `no show debugging` command to disable packet tracing configurations.

**Format**        `no show debugging`  
**Mode**         Privileged EXEC

## exception protocol

Use this command to specify the protocol used to store the core dump file.



**Note:** This command is only available on selected Linux-based platforms.

**Default**        None  
**Format**        `exception protocol {nfs | tftp | ftp | local | usb | none}`  
**Mode**         Global Config

## no exception protocol

Use this command to reset the exception protocol configuration to its factory default value.



**Note:** This command is only available on Linux-based platforms.

**Default**        None  
**Format**        `no exception protocol`  
**Mode**         Global Config

## exception dump active-port



**Note:** This command is only available on selected Linux- based platforms.

This command specifies the interface enabled for the core dump. It is the only port used to upload the core dump.

**Default**        None  
**Format**        `exception dump active-port unit/slot/port`  
**Mode**         Global Config



### no exception dump active-port

This command resets the interface enabled for the core dump to the default.

<b>Default</b>	None
<b>Format</b>	no exception dump active-port
<b>Mode</b>	Global Config

### exception dump tftp-server

Use this command to configure the IP address of a remote TFTP server in order to dump core files to an external server.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	exception dump tftp-server <i>{ip-address}</i>
<b>Mode</b>	Global Config

### no exception dump tftp-server

Use this command to reset the exception dump remote server configuration to its factory default value.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	no exception dump tftp-server
<b>Mode</b>	Global Config

### exception dump nfs

Use this command to configure an NFS mount point in order to dump core file to the NFS file system.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	exception dump nfs <i>ip-address/dir</i>
<b>Mode</b>	Global Config

## no exception dump nfs

Use this command to reset the exception dump NFS mount point configuration to its factory default value.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	no exception dump nfs
<b>Mode</b>	Global Config

## exception dump filepath

Use this command to configure a file-path to dump core file to a TFTP or FTP server, NFS mount or USB device subdirectory.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	exception dump filepath <i>dir</i>
<b>Mode</b>	Global Config

## no exception dump filepath

Use this command to reset the exception dump filepath configuration to its factory default value.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	None
<b>Format</b>	exception dump filepath
<b>Mode</b>	Global Config

## exception core-file

Use this command to configure a prefix for a core-file name. The core file name is generated with the prefix as follows:

If hostname is selected:

*file-name-prefix\_hostname\_Time\_Stamp.bin*

If hostname is not selected:

*file-name-prefix\_MAC\_Address\_Time\_Stamp.bin*

If hostname is configured the core file name takes the hostname, otherwise the core-file names uses the MAC address when generating a core dump file. The prefix length is 15 characters.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	Core
<b>Format</b>	exception core-file { <i>file-name-prefix</i>   [hostname]   [time-stamp]}
<b>Mode</b>	Global Config

### no exception core-file

Use this command to reset the exception core file prefix configuration to its factory default value. The hostname and time-stamp are disabled.



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	Core
<b>Format</b>	no exception core-file
<b>Mode</b>	Global Config

### exception switch-chip-register

This command enables or disables the switch-chip-register dump in case of an exception. The switch-chip-register dump is taken only for a master unit and not for member units



**Note:** This command is only available on selected Linux-based platforms.

<b>Default</b>	Disable
<b>Format</b>	exception switch-chip-register {enable   disable}
<b>Mode</b>	Global Config

### exception dump ftp-server

This command configures the IP address of remote FTP server to dump core files to an external server. If the username and password are not configured, the switch uses anonymous FTP. (The FTP server should be configured to accept anonymous FTP.)

**Default**        None  
**Format**        exception dump ftp-server *ip-address* [{username *user-name* password *password*}]  
**Mode**            Global Config

### **no exception dump ftp-server**

This command resets exception dump remote FTP server configuration to its factory default value. This command also resets the FTP username and password to empty string.

**Default**        None  
**Format**        no exception dump ftp-server  
**Mode**            Global Config

### **exception dump compression**

This command enables compression mode.

**Default**        Enabled  
**Format**        exception dump compression  
**Mode**            Global Config

### **no exception dump compression**

This command disables compression mode.

**Default**        None  
**Format**        no exception compression  
**Mode**            Global Config

### **exception dump stack-ip-address protocol**

This command configures protocol (dhcp or static) to be used to configure service port when a unit has crashed. If configured as dhcp then the unit gets the IP address from dhcp server available in the network.

**Default**        dhcp  
**Format**        exception dump stack-ip-address protocol {dhcp | static}  
**Mode**            Global Config

### **no exception dump stack-ip-address protocol**

This command resets stack IP protocol configuration (dhcp or static) to its default value.

**Default**        None  
**Format**        no exception dump stack-ip-address protocol  
**Mode**            Global Config

### exception dump stack-ip-address add

This command adds static IP address to be assigned to individual unit's service port in the stack when the switch has crashed. This IP address is used to perform the core dump.

**Default**        None  
**Format**        exception dump stack-ip-address add *ip-address netmask [gateway]*  
**Mode**            Global Config

### exception dump stack-ip-address remove

This command removes stack IP address configuration. If this IP address is assigned to any unit in the stack then this IP is removed from the unit.

**Default**        None  
**Format**        exception dump stack-ip-address remove *ip-address netmask*  
**Mode**            Global Config

### exception nmi

This command enables or disables taking core dump in case of NMI occurs.

**Default**        Disable  
**Format**        exception nmi {enable | disable}  
**Mode**            Global Config

### write core

Use the *write core* command to generate a core dump file on demand. The *write core test* command is helpful when testing the core dump setup. For example, if the TFTP protocol is configured, *write core test* communicates with the TFTP server and informs the user if the TFTP server can be contacted. Similarly, if protocol is configured as *nfs*, this command mounts and unmounts the file system and informs the user of the status.



**Note:** *write core* reloads the switch which is useful when the device malfunctions, but has not crashed.

For *write core test*, the destination file name is used for the TFTP test. Optionally, you can specify the destination file name when the protocol is configured as TFTP.



**Note:** This command is only available on selected Linux-based platforms.

**Default**        None  
**Format**        write core [test [*dest\_file\_name*]]  
**Mode**            Privileged EXEC

## debug exception

The command displays core dump features support.

**Default**        None  
**Format**        debug exception  
**Mode**            Privileged EXEC

## show exception

Use this command to display the configuration parameters for generating a core dump file.



**Note:** This command is only available on selected Linux-based platforms.

**Default**        None  
**Format**        show exception  
**Mode**            Privileged EXEC

**Example:** The following shows an example of this command.

```
show exception
```

```
Coredump file name                core
Coredump filename uses hostname  False
Coredump filename uses time-stamp TRUE
TFTP Server Address               TFTP server configuration
FTP Server IP                     FTP server configuration
FTP user name                     FTP user name
FTP password                      FTP password
NFS Mount point                   NFS mount point configuration
File path                          Remote file path
Core File name prefix             Core file prefix configuration.
Hostname                           Core file name contains hostname if enabled.
Timestamp                          Core file name contains timestamp if enabled.
Switch Chip Register Dump        Switch chip register dump configuration
Compression mode                  TRUE/FALSE
Active network port                0/28
```

Stack IP Address Protocol      DHCP/Static  
Stack IP Address                List of IP addresses configured

## show exception core-dump-file

This command displays core dump files existing on the local file system.

**Default**            None  
**Format**            show exception core-dump-file  
**Mode**              Privileged EXEC, Config Mode

## show exception log

This command displays core dump traces on the local file system.

**Default**            None  
**Format**            show exception log [previous]  
**Mode**              Privileged EXEC, Config Mode

## logging persistent

Use this command to configure the Persistent logging for the switch. The severity level of logging messages is specified at severity level. Possible values for severity level are (emergency|0, alert|1, critical|2, error|3, warning|4, notice|5, info|6, debug|7).

**Default**            Disable  
**Format**            logging persistent *severity level*  
**Mode**              Global Config

## no logging persistent

Use this command to disable the persistent logging in the switch.

**Format**            no logging persistent  
**Mode**              Global Config

## mbuf

Use this command to configure memory buffer (MBUF) threshold limits and generate notifications when MBUF limits have been reached.

**Format**            mbuf {falling-threshold | rising threshold | severity}  
**Mode**              Global Config

<i>Field</i>	<i>Description</i>
<b>Rising Threshold</b>	The percentage of the memory buffer resources that, when exceeded for the configured rising interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled).
<b>Falling Threshold</b>	The percentage of memory buffer resources that, when usage falls below this level for the configured interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled).
<b>Severity</b>	The severity level at which Mbuf logs messages. The range is 1 to 7. The default is 5 (L7_LOG_SEVERITY_NOTICE).

## show mbuf

Use this command to display the memory buffer (MBUF) Utilization Monitoring parameters.

**Format**            show mbuf  
**Mode**             Privileged EXEC

<i>Field</i>	<i>Description</i>
<b>Rising Threshold</b>	The percentage of the memory buffer resources that, when exceeded for the configured rising interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled).
<b>Falling Threshold</b>	The percentage of memory buffer resources that, when usage falls below this level for the configured interval, triggers a notification. The range is 1 to 100. The default is 0 (disabled).
<b>Severity</b>	The severity level.

## show mbuf total

Use this command to display memory buffer (MBUF) information.

**Format**            show mbuf total  
**Mode**             Privileged EXEC

<i>Field</i>	<i>Description</i>
Mbufs Total	Total number of message buffers in the system.
Mbufs Free	Number of message buffers currently available.
Mbufs Rx Used	Number of message buffers currently in use.
Total Rx Norm Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class RX Norm.
Total Rx Mid2 Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class RX Mid2.
Total Rx Mid1 Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class RX Mid1.
Total Rx Mid0 Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class RX Mid0.



<b>Field</b>	<b>Description</b>
Total Rx High Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class RX High.
Total Tx Alloc Attempts	Number of times the system tried to allocate a message buffer allocation of class TX.
Total Rx Norm Alloc Failures	Number of message buffer allocation failures for RX Norm class of message buffer.
Total Rx Mid2 Alloc Failures	Number of message buffer allocation failures for RX Mid2 class of message buffer.
Total Rx Mid1 Alloc Failures	Number of message buffer allocation failures for RX Mid1 class of message buffer.
Total Rx Mid0 Alloc Failures	Number of message buffer allocation failures for RX Mid0 class of message buffer.
Total Rx High Alloc Failures	Number of message buffer allocation failures for RX High class of message buffer.
Total Tx Alloc Failures	Number of message buffer allocation failures for TX class of message buffer.

## show msg-queue

Use this command to display the message queues.

<b>Default</b>	None
<b>Format</b>	show msg-queue
<b>Mode</b>	Privileged EXEC mode

## session start

Use this command to initiate a console session from the stack master to another unit in the stack, or from a member unit to a manager or another member unit. During the session, troubleshooting and debugging commands can be issued on the member unit, and the output displays the relevant information from the member unit specified in the session. Commands are displayed on the member unit using the user help option ?.

<b>Default</b>	Disable
<b>Format</b>	session start {unit <i>unit-number</i>   manager}
<b>Mode</b>	Global Config

<b>Parameter</b>	<b>Description</b>
unit	Use to connect to the specified unit from the stack master.
manager	Use to connect directly to the manager unit from any member unit without entering the manager's unit number.

## session stop

Use this command to terminate a session started from a manager to a member, a member to a member, or a member to manager that was started with the `session start` command.

**Default**        Disable  
**Format**        `session stop {unit unit-number | manager}`  
**Mode**            Global Config

<i>Parameter</i>	<i>Description</i>
unit	Use to disconnect from the specified unit from the stack master.
manager	Use to disconnect from the manager unit from any member unit without entering the manager's unit number.

---

## Cable Test Command

The cable test feature enables you to determine the cable connection status on a selected port.



**Note:** The cable test feature is supported only for copper cable. It is not supported for optical fiber cable.

If the port has an active link while the cable test is run, the link can go down for the duration of the test.

### cablestatus

This command returns the status of the specified port.

**Format**            `cablestatus unit/slot/port`

**Mode**             Privileged EXEC

<i>Field</i>	<i>Description</i>
<b>Cable Status</b>	<p>One of the following statuses is returned:</p> <ul style="list-style-type: none"> <li>• <b>Normal:</b> The cable is working correctly.</li> <li>• <b>Open:</b> The cable is disconnected or there is a faulty connector.</li> <li>• <b>Short:</b> There is an electrical short in the cable.</li> <li>• <b>Cable Test Failed:</b> The cable status could not be determined. The cable may in fact be working.</li> <li>• <b>Crosstalk:</b> There is crosstalk present on the cable.</li> <li>• <b>No Cable:</b> There is no cable present.</li> </ul>
<b>Cable Length</b>	<p>If this feature is supported by the PHY for the current link speed, the cable length is displayed as a range between the shortest estimated length and the longest estimated length. Note that if the link is down and a cable is attached to a 10/100 Ethernet adapter, then the cable status may display as Open or Short because some Ethernet adapters leave unused wire pairs unterminated or grounded. Unknown is displayed if the cable length could not be determined.</p>

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show sflow source-interface
```

```
sFlow Client Source Interface..... (not configured)
```

---

## Green Ethernet Commands

This section describes the commands you use to configure Green Ethernet modes on the system. The purpose of the Green Ethernet features is to save power. Switch software supports the following three Green Ethernet modes:

- Energy-detect mode
- Short-reach mode
- Energy-efficient Ethernet (EEE) mode



**Note:** Support for each Green Ethernet mode is platform dependent. The features and commands described in this section might not be available on your switch.

### green-mode energy-detect

Use this command to enable energy-detect mode on an interface or on a range of interfaces. With this mode enabled, when the port link is down, the port automatically powers down for short period of time and then wakes up to check link pulses. In energy-detect mode, the port can perform auto-negotiation and consume less power when no link partner is present.

**Default** disabled  
**Format** green-mode energy-detect  
**Mode** Interface Config

### no green-mode energy-detect

Use this command to disable energy-detect mode on the interface(s).

**Format** no green-mode energy-detect  
**Mode** Interface Config

### green-mode short-reach

Use this command to enable short reach mode on an interface or on a range of interfaces. Short-reach mode enables the port to enter low-power mode if the length of the cable is less than 10m. Use the `auto` keyword to enable short-reach mode automatically on detection of cable length less than 10m, and/or use the `force` keyword to force the port into short-reach mode.



**Note:** The `green-mode short-reach` command allows you to enable both forced and auto short-reach modes simultaneously, but auto mode is practically ineffective when force mode is also enabled on the interface.

**Default** disabled

**Format**        `green-mode short-reach {[auto] [force]}`  
**Mode**         Interface Config

### **no green-mode short-reach**

Use this command to disable short-reach mode on the interface(s).

**Format**        `no green-mode short-reach {[auto] [force]}`  
**Mode**         Interface Config

### **green-mode eee**

Use this command to enable EEE low-power idle mode on an interface or on a range of interfaces. The EEE mode enables both send and receive sides of the link to disable some functionality for power saving when lightly loaded. The transition to EEE low-power mode does not change the port link status. Frames in transit are not dropped or corrupted in transition to and from this mode.

**Default**        disabled  
**Format**        `green-mode eee`  
**Mode**         Interface Config

### **no green-mode eee**

Use this command to disable EEE mode on the interface(s).

**Format**        `no green-mode eee`  
**Mode**         Interface Config

### **green-mode eee tx-idle-time**

Use this command to configure the EEE mode transmit idle time for an interface or range of interfaces. The idle time is in microseconds. The transmit idle time is the amount of time the port waits before moving to the MAC TX transitions to the LPI state.



**Note:** This command is not available on all systems, even if EEE mode is supported.

**Default**        0  
**Format**        `green-mode eee tx-idle-time 0-4294977295`  
**Mode**         Interface Config

### **no green-mode eee tx-idle-time**

Use this command to return the EEE idle time to the default value.

**Format**        no green-mode eee tx-idle-time  
**Mode**         Interface Config

## green-mode eee tx-wake-time

Use this command to configure the EEE mode transmit wake time for an interface or range of interfaces. The wake time is in microseconds. The transmit wake time is the amount of time the switch must wait to go back to the ACTIVE state from the LPI state when it receives a packet for transmission.



**Note:** This command is not available on all systems, even if EEE mode is supported.

**Default**        0  
**Format**        green-mode eee tx-wake-time 0-65535  
**Mode**         Interface Config

## no green-mode eee tx-wake-time

Use this command to return the EEE wake time to the default value.

**Format**        no green-mode eee tx-wake-time  
**Mode**         Interface Config

## green-mode eee-lpi-history sampling-interval

Use this command to configure global EEE LPI history collection interval for the system. The value specified in this command is applied globally on all interfaces in the switch or stack of switches. The sampling interval unit is seconds.



**Note:** The sampling interval takes effect immediately; the current and future samples are collected at this new sampling interval.

**Default**        3600 seconds  
**Format**        green-mode eee-lpi-history sampling-interval 30-36000  
**Mode**         Global Config

## no green-mode eee-lpi-history sampling-interval

Use this command to return the global EEE LPI history collection interval to the default value.

**Format**        no green-mode eee-lpi-history sampling-interval

**Mode** Global Config

## green-mode eee-lpi-history max-samples

Use this command to configure global EEE LPI history collection buffer size for the system. The value specified in this command is applied globally on all interfaces in the switch or stack of switches.

**Default** 168

**Format** green-mode eee-lpi-history max-samples 1-168}

**Mode** Global Config

## no green-mode eee-lpi-history max samples

Use this command to return the global EEE LPI history collection buffer size to the default value.

**Format** no green-mode eee-lpi-history max-samples

**Mode** Global Config

## show green-mode

Use this command to display the green-mode configuration and operational status on all ports or on the specified port.



**Note:** The fields that display in the `show green-mode` command output depend on the Green Ethernet modes available on the hardware platform.

**Format** show green-mode [unit/slot/port]

**Mode** Privileged EXEC

If you do **not** specify a port, the command displays the information in the following table.

<b>Term</b>	<b>Definition</b>
<b>Global</b>	
Cumulative Energy Saving per Stack	Estimated Cumulative energy saved per stack in (Watts * hours) due to all green modes enabled
Current Power Consumption per Stack	Power Consumption by all ports in stack in mWatts.
Power Saving	Estimated Percentage Power saved on all ports in stack due to Green mode(s) enabled.
Unit	Unit Index of the stack member

<b>Term</b>	<b>Definition</b>
Green Ethernet Features supported	List of Green Features supported on the given unit which could be one or more of the following: Energy-Detect (Energy Detect), Short-Reach (Short Reach), EEE (Energy Efficient Ethernet), LPI-History (EEE Low Power Idle History), LLDP-Cap-Exchg (EEE LLDP Capability Exchange), Pwr-Usg-Est (Power Usage Estimates).
<b>Energy Detect</b>	
Energy-detect Config	Energy-detect Admin mode is enabled or disabled
Energy-detect Opr	Energy detect mode is currently active or inactive. The energy detect mode may be administratively enabled, but the operational status may be inactive.
<b>Short Reach</b>	
Short-Reach- Config auto	Short reach auto Admin mode is enabled or disabled
Short-Reach- Config forced	Short reach forced Admin mode is enabled or disabled
Short-Reach Opr	Short reach mode is currently active or inactive. The short-reach mode may be administratively enabled, but the operational status may be inactive.
<b>EEE</b>	
EEE Config	EEE Admin Mode is enabled or disabled.

**Example:** The following shows example CLI display output for on a system that supports all Green Ethernet features.

```
(Routing) #show green-mode
```

```
Current Power Consumption (mW)..... 11172
Power Saving (%)..... 10
Cumulative Energy Saving /Stack (W * H)... 10
```

```
Unit Green Ethernet Features Supported
```

```
-----
1 Energy-Detect Short-Reach EEE LPI-History LLDP-Cap-Exchg Pwr-Usg-Est
```

Interface	Energy-Detect Config	Energy-Detect Opr	Short-Reach-Config Auto	Short-Reach-Config Forced	Short-Reach Opr	EEE Config
1/0/1	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/2	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/3	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/4	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/5	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/6	Enabled	Active	Enabled	Disabled	Inactive	Enabled
1/0/7	Enabled	Active	Enabled	Disabled	Inactive	Enabled

```
--More-- or (q)uit
```

If you specify the port, the command displays the information in the following table.

<b>Term</b>	<b>Definition</b>
<b>Energy Detect</b>	
Energy-detect admin mode	Energy-detect mode is enabled or disabled



<b>Term</b>	<b>Definition</b>
Energy-detect operational status	Energy detect mode is currently active or inactive. The energy-detect mode may be administratively enabled, but the operational status may be inactive. The possible reasons for the status are described below.
Reason for Energy-detect current operational status	<p>The energy detect mode may be administratively enabled, but the operational status may be inactive for one of the following reasons:</p> <ul style="list-style-type: none"> <li>• Port is currently operating in the fiber mode</li> <li>• Link is up.</li> <li>• Admin Mode Disabled</li> </ul> <p>If the energy-detect operational status is active, this field displays <i>No energy detected</i>.</p>
<b>Short Reach</b>	
Short-reach auto Admin mode	Short reach auto mode is enabled or disabled
Short-reach force Admin mode	Short reach force mode is enabled or disabled
Short reach operational status	short reach mode is currently active or inactive. The short-reach mode may be administratively enabled, but the operational status may be inactive.
Reason for Short Reach current operational status	<p>The short-reach mode may be administratively enabled, but the operational status may be inactive for one of the following reasons:</p> <ul style="list-style-type: none"> <li>• Long cable &gt;10m</li> <li>• Link Down</li> <li>• Fiber</li> <li>• Admin Mode Disabled</li> <li>• Not At GIG speed</li> <li>• Cable length Unknown</li> </ul> <p>If the short reach operational status is active, this field displays one of the following reasons:</p> <ul style="list-style-type: none"> <li>• Short cable &lt; 10m</li> <li>• Forced</li> </ul>
<b>EEE</b>	
EEE Admin Mode	EEE Admin Mode is enabled or disabled.
Transmit Idle Time	It is the time for which condition to move to LPI state is satisfied, at the end of which MAC TX transitions to LPI state. The Range is (0 to 429496729). The Default value is 0
Transmit Wake Time	It is the time for which MAC / switch has to wait to go back to ACTIVE state from LPI state when it receives packet for transmission. The Range is (0 to 65535).The Default value is 0.
Rx Low Power Idle Event Count	This field is incremented each time MAC RX enters LP IDLE state. Shows the total number of Rx LPI Events since EEE counters are last cleared.
Rx Low Power Idle Duration (µSec)	This field indicates duration of Rx LPI state in 10 µs increments. Shows the total duration of Rx LPI since the EEE counters are last cleared.
Tx Low Power Idle Event Count	This field is incremented each time MAC TX enters LP IDLE state. Shows the total number of Tx LPI Events since EEE counters are last cleared.
Rx Low Power Idle Duration (µSec)	This field indicates duration of Tx LPI state in 10 µs increments. Shows the total duration of Tx LPI since the EEE counters are last cleared.
Tw_sys_tx (µSec)	Integer that indicates the value of Tw_sys that the local system can support. This value is updated by the EEE DLL Transmitter state diagram.

<b>Term</b>	<b>Definition</b>
Tw_sys Echo (μSec)	Integer that indicates the remote system's Transmit Tw_sys that was used by the local system to compute the Tw_sys that it wants to request from the remote system.
Tw_sys_rx (μSec)	Integer that indicates the value of Tw_sys that the local system requests from the remote system. This value is updated by the EEE Receiver L2 state diagram.
Tw_sys_rx Echo (μSec)	Integer that indicates the remote systems Receive Tw_sys that was used by the local system to compute the Tw_sys that it can support.
Fallback Tw_sys (μSec)	Integer that indicates the value of fallback Tw_sys that the local system requests from the remote system.
Remote Tw_sys_tx (μSec)	Integer that indicates the value of Tw_sys that the remote system can support.
Remote Tw_sys Echo (μSec)	Integer that indicates the value Transmit Tw_sys echoed back by the remote system.
Remote Tw_sys_rx (μSec)	Integer that indicates the value of Tw_sys that the remote system requests from the local system.
Remote Tw_sys_rx Echo (μSec)	Integer that indicates the value of Receive Tw_sys echoed back by the remote system.
Remote Fallback Tw_sys (μSec)	Integer that indicates the value of fallback Tw_sys that the remote system is advertising.
Tx_dll_enabled	Initialization status of the EEE transmit Data Link Layer management function on the local system.
Tx_dll_ready	Data Link Layer ready: This variable indicates that the TX system initialization is complete and is ready to update/receive LLDPDU containing EEE TLV. This variable is updated by the local system software.
Rx_dll_enabled	Status of the EEE capability negotiation on the local system.
Rx_dll_ready	Data Link Layer ready: This variable indicates that the RX system initialization is complete and is ready to update/receive LLDPDU containing EEE TLV. This variable is updated by the local system software.
Cumulative Energy Saving	Estimated Cumulative energy saved on this port in (Watts × hours) due to all green modes enabled
Time Since Counters Last Cleared	Time Since Counters Last Cleared (since the time of power up, or after the clear eee statistics command is executed)

**Example:** The following shows example CLI display output for on a system that supports all Green Ethernet features.

```
(Routing) #show green-mode 1/0/1
Energy Detect Admin Mode..... Enabled
  Operational Status..... Active
  Reason..... No Energy Detected

Auto Short Reach Admin Mode..... Enabled
  Forced Short Reach Admin Mode..... Enabled
  Operational Status..... Active
  Reason..... Forced

EEE Admin Mode..... Enabled
  Transmit Idle Time..... 0
  Transmit Wake Time..... 0
```

```

Rx Low Power Idle Event Count..... 0
Rx Low Power Idle Duration (uSec)..... 0
Tx Low Power Idle Event Count..... 0
Tx Low Power Idle Duration (uSec)..... 0
Tw_sys_tx (usec)..... XX
Tw_sys_tx Echo(usec)..... XX
Tw_sys_rx (usec)..... XX
Tw_sys_tx Echo(usec)..... XX
Fallback Tw_sys (usec)..... XX
Remote Tw_sys_tx (usec)..... XX
Remote Tw_sys_tx Echo(usec)..... XX
Remote Tw_sys_rx (usec)..... XX
Remote Tw_sys_tx Echo(usec)..... XX
Remote fallback Tw_sys (usec)..... XX
Tx DLL enabled..... Yes
Tx DLL ready..... Yes
Rx DLL enabled..... Yes
Rx DLL ready..... Yes
Cumulative Energy Saving (W * H)..... XX
Time Since Counters Last Cleared..... 1 day 20 hr 47 min 34 sec

```

## clear green-mode statistics

Use this command to clear the following Green Ethernet mode statistics:

- EEE LPI event count and LPI duration
- EEE LPI history table entries
- Cumulative power-savings estimates

You can clear the statistics for a specified port or for all ports.



**Note:** Executing `clear eee statistics` clears only the EEE Transmit, Receive LPI event count, LPI duration, and Cumulative Energy Savings Estimates of the port. Other status parameters that display after executing `show green-mode` (see [“show green-mode” on page 312](#)) retain their data.

**Format** `clear green-mode statistics {unit/slot/port | all}`

**Mode** Privileged EXEC

## show green-mode eee-lpi-history

Use this command to display interface green-mode EEE LPI history.

**Format** `green-mode eee-lpi-history interface unit/slot/port`

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
Sampling Interval	Interval at which EEE LPI statistics is collected.

<b>Term</b>	<b>Definition</b>
Total No. of Samples to Keep	Maximum number of samples to keep
Percentage LPI time per stack	Percentage of Total time spent in LPI mode by all port in stack when compared to total time since reset.
Sample No.	Sample Index
Sample Time	Time since last reset
%time spent in LPI mode since last sample	Percentage of time spent in LPI mode on this port when compared to sampling interval
%time spent in LPI mode since last reset	Percentage of total time spent in LPI mode on this port when compared to time since reset.

**Example:** The following shows example CLI display output for the command on a system with the EEE feature enabled.

```
(Routing) #show green-mode eee-lpi-history interface 1/0/1
```

```
Sampling Interval (sec)..... 30
Total No. of Samples to Keep..... 168
Percentage LPI time per stack..... 29
```

Sample No.	Time Since The Sample Was Recorded	Percentage of Time spent in LPI mode since last sample	Percentage of Time spent in LPI mode since last reset
10	0d:00:00:13	3	2
9	0d:00:00:44	3	2
8	0d:00:01:15	3	2
7	0d:00:01:46	3	2
6	0d:00:02:18	3	2
5	0d:00:02:49	3	2
4	0d:00:03:20	3	2
3	0d:00:03:51	3	1
2	0d:00:04:22	3	1
1	0d:00:04:53	3	1

## Remote Monitoring Commands

Remote Monitoring (RMON) is a method of collecting a variety of data about network traffic. RMON supports 64-bit counters (RFC 3273) and High Capacity Alarm Table (RFC 3434).



**Note:** There is no configuration command for ether stats and high capacity ether stats. The data source for ether stats and high capacity ether stats are configured during initialization.

### rmon alarm

This command sets the RMON alarm entry in the RMON alarm MIB group.

**Format**      `rmon alarm alarm number variable sample interval {absolute|delta} rising-threshold value [rising-event-index] falling-threshold value [falling-event-index] [startup {rising|falling|rising-falling}] [owner string]`

**Mode**        Global Config

<i>Parameter</i>	<i>Description</i>
<b>Alarm Index</b>	An index that uniquely identifies an entry in the alarm table. Each entry defines a diagnostic sample at a particular interval for an object on the device. The range is 1 to 65535.
<b>Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.
<b>Alarm Interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 1 to 2147483647. The default is 1.
<b>Alarm Absolute Value</b>	The value of the statistic during the last sampling period. This object is a read-only, 32-bit signed value.
<b>Alarm Rising Threshold</b>	The rising threshold for the sample statistics. The range is 2147483648 to 2147483647. The default is 1.
<b>Alarm Rising Event Index</b>	The index of the eventEntry that is used when a rising threshold is crossed. The range is 1 to 65535. The default is 1.
<b>Alarm Falling Threshold</b>	The falling threshold for the sample statistics. The range is 2147483648 to 2147483647. The default is 1.
<b>Alarm Falling Event Index</b>	The index of the eventEntry that is used when a falling threshold is crossed. The range is 1 to 65535. The default is 2.
<b>Alarm Startup Alarm</b>	The alarm that may be sent. Possible values are <b>rising</b> , <b>falling</b> or both <b>rising-falling</b> . The default is <b>rising-falling</b> .
<b>Alarm Owner</b>	The owner string associated with the alarm entry. The default is <b>monitorAlarm</b> .

**Example:** The following shows an example of the command.

```
(Routing) (Config)# rmon alarm 1 ifInErrors.2 30 absolute rising-threshold 100 1 falling-threshold 10 2 startup rising owner myOwner
```

## no rmon alarm

This command deletes the RMON alarm entry.

**Format**           no rmon alarm *alarm number*  
**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)# no rmon alarm 1
```

## rmon hcalarm

This command sets the RMON hcalarm entry in the High Capacity RMON alarm MIB group.

**Format**           rmon hcalarm *alarm number variable sample interval {absolute|delta} rising-threshold high value low value status {positive|negative} [rising-event-index] falling-threshold high value low value status {positive|negative} [falling-event-index] [startup {rising|falling|rising-falling}] [owner string]*  
**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>High Capacity Alarm Index</b>	An arbitrary integer index value used to uniquely identify the high capacity alarm entry. The range is 1 to 65535.
<b>High Capacity Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.
<b>High Capacity Alarm Interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 1 to 2147483647. The default is 1.
<b>High Capacity Alarm Sample Type</b>	The method of sampling the selected variable and calculating the value to be compared against the thresholds. Possible types are <b>Absolute Value</b> or <b>Delta Value</b> . The default is <b>Absolute Value</b> .
<b>High Capacity Alarm Absolute Value</b>	The absolute value (that is, the unsigned value) of the hcAlarmVariable statistic during the last sampling period. The value during the current sampling period is not made available until the period is complete. This object is a 64-bit unsigned value that is Read-Only.
<b>High Capacity Alarm Absolute Alarm Status</b>	This object indicates the validity and sign of the data for the high capacity alarm absolute value object (hcAlarmAbsValueobject). Possible status types are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valueNotAvailable</b> .
<b>High Capacity Alarm Startup Alarm</b>	High capacity alarm startup alarm that may be sent. Possible values are <b>rising</b> , <b>falling</b> , or <b>rising-falling</b> . The default is <b>rising-falling</b> .
<b>High Capacity Alarm Rising-Threshold Absolute Value Low</b>	The lower 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 1.

<b>Parameter</b>	<b>Description</b>
<b>High Capacity Alarm Rising-Threshold Absolute Value High</b>	The upper 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 0.
<b>High Capacity Alarm Rising-Threshold Value Status</b>	This object indicates the sign of the data for the rising threshold, as defined by the objects hcAlarmRisingThresAbsValueLow and hcAlarmRisingThresAbsValueHigh. Possible values are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valuePositive</b> .
<b>High Capacity Alarm Falling-Threshold Absolute Value Low</b>	The lower 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 1.
<b>High Capacity Alarm Falling-Threshold Absolute Value High</b>	The upper 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 0.
<b>High Capacity Alarm Falling-Threshold Value Status</b>	This object indicates the sign of the data for the falling threshold, as defined by the objects hcAlarmFallingThresAbsValueLow and hcAlarmFallingThresAbsValueHigh. Possible values are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valuePositive</b> .
<b>High Capacity Alarm Rising Event Index</b>	The index of the eventEntry that is used when a rising threshold is crossed. The range is 1 to 65535. The default is 1.
<b>High Capacity Alarm Falling Event Index</b>	The index of the eventEntry that is used when a falling threshold is crossed. The range is 1 to 65535. The default is 2.
<b>High Capacity Alarm Failed Attempts</b>	The number of times the associated hcAlarmVariable instance was polled on behalf of the hcAlarmEntry (while in the active state) and the value was not available. This object is a 32-bit counter value that is read-only.
<b>High Capacity Alarm Owner</b>	The owner string associated with the alarm entry. The default is <b>monitorHCAAlarm</b> .
<b>High Capacity Alarm Storage Type</b>	The type of non-volatile storage configured for this entry. This object is read-only. The default is <b>volatile</b> .

**Example:** The following shows an example of the command.

```
(Routing) (Config)# rmon hcalarm 1 ifInOctets.1 30 absolute rising-threshold high 1 low 100 status positive 1 falling-threshold high 1 low 10 status positive startup rising owner myOwner
```

## no rmon hcalarm

This command deletes the rmon hcalarm entry.

**Format**           no rmon hcalarm *aAlarm number*

**Mode**             Global Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)# no rmon hcalarm 1
```

## rmon event

This command sets the RMON event entry in the RMON event MIB group.

**Format**            `rmon event event number [description string]log[owner string]trap community`  
**Mode**              Global Config

<i>Parameter</i>	<i>Description</i>
<b>Event Index</b>	An index that uniquely identifies an entry in the event table. Each such entry defines one event that is to be generated when the appropriate conditions occur. The range is 1 to 65535.
<b>Event Description</b>	A comment describing the event entry. The default is <b>alarmEvent</b> .
<b>Event Type</b>	The type of notification that the probe makes about the event. Possible values are <b>None</b> , <b>Log</b> , <b>SNMP Trap</b> , <b>Log and SNMP Trap</b> . The default is <b>None</b> .
<b>Event Owner</b>	Owner string associated with the entry. The default is <b>monitorEvent</b> .
<b>Event Community</b>	The SNMP community specific by this octet string which is used to send an SNMP trap. The default is <b>public</b> .

**Example:** The following shows an example of the command.

```
(Routing) (Config)# rmon event 1 log description test
```

## no rmon event

This command deletes the rmon event entry.

**Format**            `no rmon event event number`  
**Mode**              Global Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)# no rmon event 1
```

## rmon collection history

This command sets the history control parameters of the RMON historyControl MIB group.



**Note:** This command is not supported on interface range. Each RMON history control collection entry can be configured on only one interface. If you try to configure on multiple interfaces, DUT displays an error.



**Format** rmon collection history *index number* [buckets *number*|interval *interval in sec*|owner *string*]  
**Mode** Interface Config

<b>Parameter</b>	<b>Description</b>
<b>History Control Index</b>	An index that uniquely identifies an entry in the historyControl table. Each such entry defines a set of samples at a particular interval for an interface on the device. The range is 1 to 65535.
<b>History Control Data Source</b>	The source interface for which historical data is collected.
<b>History Control Buckets Requested</b>	The requested number of discrete time intervals over which data is to be saved. The range is 1 to 65535. The default is 50.
<b>History Control Buckets Granted</b>	The number of discrete sampling intervals over which data shall be saved. This object is read-only. The default is 10.
<b>History Control Interval</b>	The interval in seconds over which the data is sampled. The range is 1 to 3600. The default is 1800.
<b>History Control Owner</b>	The owner string associated with the history control entry. The default is monitorHistoryControl.

**Example:** The following shows an example of the command.

```
(Routing) (Interface 1/0/1)# rmon collection history 1 buckets 10 interval 30 owner myOwner
```

**Example:** The following shows an example of the command.

```
(Routing) (Interface 1/0/1-1/0/10)#rmon collection history 1 buckets 10 interval 30 owner myOwner
```

Error: 'rmon collection history' is not supported on range of interfaces.

## no rmon collection history

This command will delete the history control group entry with the specified index number.

**Format** no rmon collection history *index number*  
**Mode** Interface Config

**Example:** The following shows an example of the command.

```
(Routing) (Interface 1/0/1-1/0/10)# no rmon collection history 1
```

## show rmon

This command displays the entries in the RMON alarm table.

**Format** show rmon {alarms | alarm *alarm-index*}

**Mode** Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Alarm Index</b>	An index that uniquely identifies an entry in the alarm table. Each entry defines a diagnostic sample at a particular interval for an object on the device. The range is 1 to 65535.
<b>Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.
<b>Alarm Interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 1 to 2147483647. The default is 1.
<b>Alarm Absolute Value</b>	The value of the statistic during the last sampling period. This object is a read-only, 32-bit signed value.
<b>Alarm Rising Threshold</b>	The rising threshold for the sample statistics. The range is 2147483648 to 2147483647. The default is 1.
<b>Alarm Rising Event Index</b>	The index of the eventEntry that is used when a rising threshold is crossed. The range is 1 to 65535. The default is 1.
<b>Alarm Falling Threshold</b>	The falling threshold for the sample statistics. The range is 2147483648 to 2147483647. The default is 1.
<b>Alarm Falling Event Index</b>	The index of the eventEntry that is used when a falling threshold is crossed. The range is 1 to 65535. The default is 2.
<b>Alarm Startup Alarm</b>	The alarm that may be sent. Possible values are <b>rising</b> , <b>falling</b> or both <b>rising-falling</b> . The default is <b>rising-falling</b> .
<b>Alarm Owner</b>	The owner string associated with the alarm entry. The default is <b>monitorAlarm</b> .

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon alarms
```

```

Index      OID                      Owner
-----
1          alarmInterval.1         MibBrowser
2          alarmInterval.1         MibBrowser

```

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon alarm 1
```

```

Alarm 1
-----
OID: alarmInterval.1
Last Sample Value: 1
Interval: 1
Sample Type: absolute
Startup Alarm: rising-falling
Rising Threshold: 1
Falling Threshold: 1
Rising Event: 1
Falling Event: 2
Owner: MibBrowser

```

## show rmon collection history

This command displays the entries in the RMON history control table.

**Format** show rmon collection history [interfaces *unit/slot/port*]  
**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>History Control Index</b>	An index that uniquely identifies an entry in the historyControl table. Each such entry defines a set of samples at a particular interval for an interface on the device. The range is 1 to 65535.
<b>History Control Data Source</b>	The source interface for which historical data is collected.
<b>History Control Buckets Requested</b>	The requested number of discrete time intervals over which data is to be saved. The range is 1 to 65535. The default is 50.
<b>History Control Buckets Granted</b>	The number of discrete sampling intervals over which data shall be saved. This object is read-only. The default is 10.
<b>History Control Interval</b>	The interval in seconds over which the data is sampled. The range is 1 to 3600. The default is 1800.
<b>History Control Owner</b>	The owner string associated with the history control entry. The default is monitorHistoryControl.

**Example:** The following shows example CLI display output for the command.

(Routing) #show rmon collection history

Index	Interface	Interval	Requested Samples	Granted Samples	Owner
1	1/0/1	30	10	10	myowner
2	1/0/1	1800	50	10	monitorHistoryControl
3	1/0/2	30	50	10	monitorHistoryControl
4	1/0/2	1800	50	10	monitorHistoryControl
5	1/0/3	30	50	10	monitorHistoryControl
6	1/0/3	1800	50	10	monitorHistoryControl
7	1/0/4	30	50	10	monitorHistoryControl
8	1/0/4	1800	50	10	monitorHistoryControl
9	1/0/5	30	50	10	monitorHistoryControl
10	1/0/5	1800	50	10	monitorHistoryControl
11	1/0/6	30	50	10	monitorHistoryControl
12	1/0/6	1800	50	10	monitorHistoryControl
13	1/0/7	30	50	10	monitorHistoryControl
14	1/0/7	1800	50	10	monitorHistoryControl
15	1/0/8	30	50	10	monitorHistoryControl
16	1/0/8	1800	50	10	monitorHistoryControl
17	1/0/9	30	50	10	monitorHistoryControl
18	1/0/9	1800	50	10	monitorHistoryControl
19	1/0/10	30	50	10	monitorHistoryControl

--More-- or (q)uit

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon collection history interfaces 1/0/1
```

Index	Interface	Interval	Requested Samples	Granted Samples	Owner
1	1/0/1	30	10	10	myowner
2	1/0/1	1800	50	10	monitorHistoryControl

## show rmon events

This command displays the entries in the RMON event table.

**Format** show rmon events

**Mode** Privileged EXEC

Parameter	Description
<b>Event Index</b>	An index that uniquely identifies an entry in the event table. Each such entry defines one event that is to be generated when the appropriate conditions occur. The range is 1 to 65535.
<b>Event Description</b>	A comment describing the event entry. The default is <b>alarmEvent</b> .
<b>Event Type</b>	The type of notification that the probe makes about the event. Possible values are <b>None</b> , <b>Log</b> , <b>SNMP Trap</b> , <b>Log and SNMP Trap</b> . The default is <b>None</b> .
<b>Event Owner</b>	Owner string associated with the entry. The default is <b>monitorEvent</b> .
<b>Event Community</b>	The SNMP community specific by this octet string which is used to send an SNMP trap. The default is <b>public</b> .
<b>Owner</b>	Event owner. The owner string associated with the entry.
<b>Last time sent</b>	The last time over which a log or a SNMP trap message is generated.

**Example:** The following shows example CLI display output for the command.

```
(Routing) # show rmon events
```

Index	Description	Type	Community	Owner	Last time sent
1	test	log	public	MIB	0 days 0 h:0 m:0 s

## show rmon history

This command displays the specified entry in the RMON history table.

**Format** show rmon history *index* {errors [period seconds]|other [period seconds]|throughput [period seconds]}

**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>History Control Index</b>	An index that uniquely identifies an entry in the historyControl table. Each such entry defines a set of samples at a particular interval for an interface on the device. The range is 1 to 65535.
<b>History Control Data Source</b>	The source interface for which historical data is collected.
<b>History Control Buckets Requested</b>	The requested number of discrete time intervals over which data is to be saved. The range is 1 to 65535. The default is 50.
<b>History Control Buckets Granted</b>	The number of discrete sampling intervals over which data shall be saved. This object is read-only. The default is 10.
<b>History Control Interval</b>	The interval in seconds over which the data is sampled. The range is 1 to 3600. The default is 1800.
<b>History Control Owner</b>	The owner string associated with the history control entry. The default is monitorHistoryControl.
<b>Maximum Table Size</b>	Maximum number of entries that the history table can hold.
<b>Time</b>	Time at which the sample is collected, displayed as period seconds.
<b>CRC Align</b>	Number of CRC align errors.
<b>Undersize Packets</b>	Total number of undersize packets. Packets are less than 64 octets long (excluding framing bits, including FCS octets).
<b>Oversize Packets</b>	Total number of oversize packets. Packets are longer than 1518 octets (excluding framing bits, including FCS octets).
<b>Fragments</b>	Total number of fragment packets. Packets are not an integral number of octets in length or had a bad Frame Check Sequence (FCS), and are less than 64 octets in length (excluding framing bits, including FCS octets).
<b>Jabbers</b>	Total number of jabber packets. Packets are longer than 1518 octets (excluding framing bits, including FCS octets), and are not an integral number of octets in length or had a bad Frame Check Sequence (FCS).
<b>Octets</b>	Total number of octets received on the interface.
<b>Packets</b>	Total number of packets received (including error packets) on the interface.
<b>Broadcast</b>	Total number of good Broadcast packets received on the interface.
<b>Multicast</b>	Total number of good Multicast packets received on the interface.
<b>Util</b>	Port utilization of the interface associated with the history index specified.
<b>Dropped Collisions</b>	Total number of dropped collisions.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon history 1 errors
```

```
Sample set: 1 Owner: myowner
Interface: 1/0/1 Interval: 30
Requested Samples: 10 Granted Samples: 10
Maximum table size: 1758
```

```
Time          CRC Align  Undersize  Oversize  Fragments  Jabbers
```

```

-----
Jan 01 1970 21:41:43 0      0      0      0      0
Jan 01 1970 21:42:14 0      0      0      0      0
Jan 01 1970 21:42:44 0      0      0      0      0
Jan 01 1970 21:43:14 0      0      0      0      0
Jan 01 1970 21:43:44 0      0      0      0      0
Jan 01 1970 21:44:14 0      0      0      0      0
Jan 01 1970 21:44:45 0      0      0      0      0
Jan 01 1970 21:45:15 0      0      0      0      0
Jan 01 1970 21:45:45 0      0      0      0      0
Jan 01 1970 21:46:15 0      0      0      0      0

```

**Example:** The following shows example CLI display output for the command.

(Routing) #show rmon history 1 throughput

```

Sample set: 1  Owner: myowner
Interface: 1/0/1  Interval: 30
Requested Samples: 10  Granted Samples: 10
Maximum table size: 1758

```

Time	Octets	Packets	Broadcast	Multicast	Util
Jan 01 1970 21:41:43 0	0	0	0	0	1
Jan 01 1970 21:42:14 0	0	0	0	0	1
Jan 01 1970 21:42:44 0	0	0	0	0	1
Jan 01 1970 21:43:14 0	0	0	0	0	1
Jan 01 1970 21:43:44 0	0	0	0	0	1
Jan 01 1970 21:44:14 0	0	0	0	0	1
Jan 01 1970 21:44:45 0	0	0	0	0	1
Jan 01 1970 21:45:15 0	0	0	0	0	1
Jan 01 1970 21:45:45 0	0	0	0	0	1
Jan 01 1970 21:46:15 0	0	0	0	0	1

(Routing) #show rmon history 1 other

```

Sample set: 1  Owner: myowner
Interface: 1/0/1  Interval: 30
Requested Samples: 10  Granted Samples: 10
Maximum table size: 1758

```

Time	Dropped	Collisions
Jan 01 1970 21:41:43 0	0	0
Jan 01 1970 21:42:14 0	0	0
Jan 01 1970 21:42:44 0	0	0
Jan 01 1970 21:43:14 0	0	0
Jan 01 1970 21:43:44 0	0	0
Jan 01 1970 21:44:14 0	0	0
Jan 01 1970 21:44:45 0	0	0
Jan 01 1970 21:45:15 0	0	0
Jan 01 1970 21:45:45 0	0	0
Jan 01 1970 21:46:15 0	0	0

## show rmon log

This command displays the entries in the RMON log table.

**Format**        show rmon log [*event-index*]  
**Mode**           Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Maximum table size</b>	Maximum number of entries that the log table can hold.
<b>Event</b>	Event index for which the log is generated.
<b>Description</b>	A comment describing the event entry for which the log is generated.
<b>Time</b>	Time at which the event is generated.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon log
```

```
Event  Description                Time
-----
```

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon log 1
```

```
Maximum table size: 10
```

```
Event  Description                Time
-----
```

## show rmon statistics interfaces

This command displays the RMON statistics for the given interfaces.

**Format**        show rmon statistics interfaces *unit/slot/port*  
**Mode**           Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>Port</b>	unit/slot/port
<b>Dropped</b>	Total number of dropped events on the interface.
<b>Octets</b>	Total number of octets received on the interface.
<b>Packets</b>	Total number of packets received (including error packets) on the interface.
<b>Broadcast</b>	Total number of good broadcast packets received on the interface.
<b>Multicast</b>	Total number of good multicast packets received on the interface.

<b>Parameter</b>	<b>Description</b>
<b>CRC Align Errors</b>	Total number of packets received have a length (excluding framing bits, including FCS octets) of between 64 and 1518 octets inclusive.
<b>Collisions</b>	Total number of collisions on the interface.
<b>Undersize Pkts</b>	Total number of undersize packets. Packets are less than 64 octets long (excluding framing bits, including FCS octets).
<b>Oversize Pkts</b>	Total number of oversize packets. Packets are longer than 1518 octets (excluding framing bits, including FCS octets).
<b>Fragments</b>	Total number of fragment packets. Packets are not an integral number of octets in length or had a bad Frame Check Sequence (FCS), and are less than 64 octets in length (excluding framing bits, including FCS octets).
<b>Jabbers</b>	Total number of jabber packets. Packets are longer than 1518 octets (excluding framing bits, including FCS octets), and are not an integral number of octets in length or had a bad Frame Check Sequence (FCS).
<b>64 Octets</b>	Total number of packets which are 64 octets in length (excluding framing bits, including FCS octets).
<b>65-127 Octets</b>	Total number of packets which are between 65 and 127 octets in length (excluding framing bits, including FCS octets).
<b>128-255 Octets</b>	Total number of packets which are between 128 and 255 octets in length (excluding framing bits, including FCS octets).
<b>256-511 Octets</b>	Total number of packets which are between 256 and 511 octets in length (excluding framing bits, including FCS octets).
<b>512-1023 Octets</b>	Total number of packets which are between 512 and 1023 octets in length (excluding framing bits, including FCS octets).
<b>1024-1518 Octets</b>	Total number of packets which are between 1024 and 1518 octets in length (excluding framing bits, including FCS octets).
<b>HC Overflow Pkts</b>	Total number of HC overflow packets.
<b>HC Overflow Octets</b>	Total number of HC overflow octets.
<b>HC Overflow Pkts 64 Octets</b>	Total number of HC overflow packets which are 64 octets in length
<b>HC Overflow Pkts 65 - 127 Octets</b>	Total number of HC overflow packets which are between 65 and 127 octets in length.
<b>HC Overflow Pkts 128 - 255 Octets</b>	Total number of HC overflow packets which are between 128 and 255 octets in length.
<b>HC Overflow Pkts 256 - 511 Octets</b>	Total number of HC overflow packets which are between 256 and 511 octets in length.
<b>HC Overflow Pkts 512 - 1023 Octets</b>	Total number of HC overflow packets which are between 512 and 1023 octets in length.
<b>HC Overflow Pkts 1024 - 1518 Octets</b>	Total number of HC overflow packets which are between 1024 and 1518 octets in length.

**Example:** The following shows example CLI display output for the command.

```
(Routing) # show rmon statistics interfaces 1/0/1
Port: 1/0/1
Dropped: 0
Octets: 0 Packets: 0
Broadcast: 0 Multicast: 0
CRC Align Errors: 0 Collisions: 0
Undersize Pkts: 0 Oversize Pkts: 0
```



```

Fragments: 0  Jabbers: 0
64 Octets: 0  65 - 127 Octets: 0
128 - 255 Octets: 0  256 - 511 Octets: 0
512 - 1023 Octets: 0  1024 - 1518 Octets: 0
HC Overflow Pkts: 0  HC Pkts: 0
HC Overflow Octets: 0  HC Octets: 0
HC Overflow Pkts 64 Octets: 0  HC Pkts 64 Octets: 0
HC Overflow Pkts 65 - 127 Octets: 0  HC Pkts 65 - 127 Octets: 0
HC Overflow Pkts 128 - 255 Octets: 0  HC Pkts 128 - 255 Octets: 0
HC Overflow Pkts 256 - 511 Octets: 0  HC Pkts 256 - 511 Octets: 0
HC Overflow Pkts 512 - 1023 Octets: 0  HC Pkts 512 - 1023 Octets: 0
HC Overflow Pkts 1024 - 1518 Octets: 0  HC Pkts 1024 - 1518 Octets: 0

```

## show rmon hcalarms

This command displays the entries in the RMON high-capacity alarm table.

**Format**            show rmon {hcalarms|hcalarm *alarm index*}

**Mode**             Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>High Capacity Alarm Index</b>	An arbitrary integer index value used to uniquely identify the high capacity alarm entry. The range is 1 to 65535.
<b>High Capacity Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.
<b>High Capacity Alarm Interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 1 to 2147483647. The default is 1.
<b>High Capacity Alarm Sample Type</b>	The method of sampling the selected variable and calculating the value to be compared against the thresholds. Possible types are <b>Absolute Value</b> or <b>Delta Value</b> . The default is <b>Absolute Value</b> .
<b>High Capacity Alarm Absolute Value</b>	The absolute value (that is, the unsigned value) of the hcAlarmVariable statistic during the last sampling period. The value during the current sampling period is not made available until the period is complete. This object is a 64-bit unsigned value that is Read-Only.
<b>High Capacity Alarm Absolute Alarm Status</b>	This object indicates the validity and sign of the data for the high capacity alarm absolute value object (hcAlarmAbsValueobject). Possible status types are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valueNotAvailable</b> .
<b>High Capacity Alarm Startup Alarm</b>	High capacity alarm startup alarm that may be sent. Possible values are <b>rising</b> , <b>falling</b> , or <b>rising-falling</b> . The default is <b>rising-falling</b> .
<b>High Capacity Alarm Rising-Threshold Absolute Value Low</b>	The lower 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 1.

<b>Parameter</b>	<b>Description</b>
<b>High Capacity Alarm Rising-Threshold Absolute Value High</b>	The upper 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 0.
<b>High Capacity Alarm Rising-Threshold Value Status</b>	This object indicates the sign of the data for the rising threshold, as defined by the objects hcAlarmRisingThresAbsValueLow and hcAlarmRisingThresAbsValueHigh. Possible values are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valuePositive</b> .
<b>High Capacity Alarm Falling-Threshold Absolute Value Low</b>	The lower 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 1.
<b>High Capacity Alarm Falling-Threshold Absolute Value High</b>	The upper 32 bits of the absolute value for threshold for the sampled statistic. The range is 0 to 4294967295. The default is 0.
<b>High Capacity Alarm Falling-Threshold Value Status</b>	This object indicates the sign of the data for the falling threshold, as defined by the objects hcAlarmFallingThresAbsValueLow and hcAlarmFallingThresAbsValueHigh. Possible values are <b>valueNotAvailable</b> , <b>valuePositive</b> , or <b>valueNegative</b> . The default is <b>valuePositive</b> .
<b>High Capacity Alarm Rising Event Index</b>	The index of the eventEntry that is used when a rising threshold is crossed. The range is 1 to 65535. The default is 1.
<b>High Capacity Alarm Falling Event Index</b>	The index of the eventEntry that is used when a falling threshold is crossed. The range is 1 to 65535. The default is 2.
<b>High Capacity Alarm Failed Attempts</b>	The number of times the associated hcAlarmVariable instance was polled on behalf of this hcAlarmEntry (while in the active state) and the value was not available. This object is a 32-bit counter value that is read-only.
<b>High Capacity Alarm Owner</b>	The owner string associated with the alarm entry. The default is <b>monitorHCAAlarm</b> .
<b>High Capacity Alarm Storage Type</b>	The type of non-volatile storage configured for this entry. This object is read-only. The default is <b>volatile</b> .

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show rmon hcalarms
```

```
Index      OID                      Owner
-----
1          alarmInterval.1          MibBrowser
2          alarmInterval.1          MibBrowser
```

```
(Routing) #show rmon hcalarm 1
```

```
Alarm 1
-----
```

OID: alarmInterval.1  
Last Sample Value: 1  
Interval: 1  
Sample Type: absolute  
Startup Alarm: rising-falling  
Rising Threshold High: 0  
Rising Threshold Low: 1  
Rising Threshold Status: Positive  
Falling Threshold High: 0  
Falling Threshold Low: 1  
Falling Threshold Status: Positive  
Rising Event: 1  
Falling Event: 2  
Startup Alarm: Rising-Falling  
Owner: MibBrowser

## Statistics Application Commands

The statistics application gives you the ability to query for statistics on port utilization, flow-based and packet reception on programmable time slots. The statistics application collects the statistics at a configurable time range. You can specify the port number(s) or a range of ports for statistics to be displayed. The configured time range applies to all ports. Detailed statistics are collected between a specified time range in date and time format. You can define the time range as having an absolute time entry and/or a periodic time. For example, you can specify the statistics to be collected and displayed between 9:00 12 NOV 2011 (START) and 21:00 12 NOV 2012 (END) or schedule it on every Mon, Wed, and Fri 9:00 (START) to 21:00 (END).

You can receive the statistics in the following ways:

- User requests through the CLI for a set of counters.
- Configuring the device to display statistics using syslog or email alert. The syslog or email alert messages are sent by the statistics application at END time.

You can configure the device to display statistics on the console. The collected statistics are presented on the console at END time.

### stats group

This command creates a new group with the specified id or name and configures the time range and the reporting mechanism for that group.

**Format**            *stats group group id|name timerange time range name reporting List of reporting methods*

**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>group ID, name</b>	Name of the group of statistics or its identifier to apply on the interface. The range is: <ol style="list-style-type: none"> <li>1. received</li> <li>2. received-errors</li> <li>3. transmitted</li> <li>4. transmitted-errors</li> <li>5. received-transmitted</li> <li>6. port-utilization</li> <li>7. congestion</li> </ol> The default is None.
<b>time range name</b>	Name of the time range for the group or the flow-based rule. The range is 1 to 31 alphanumeric characters. The default is None.

<b>Parameter</b>	<b>Description</b>
<b>list of reporting methods</b>	Report the statistics to the configured method. The range is: <b>0.</b> none <b>1.</b> console <b>2.</b> syslog <b>3.</b> e-mail The default is None.

**Example:** The following shows examples of the command.

```
(Routing) (Config)# stats group received timerange test reporting console email syslog
```

```
(Routing) (Config)# stats group received-errors timerange test reporting email syslog
```

```
(Routing) (Config)# stats group received- transmitted timerange test reporting none
```

### no stats group

This command deletes the configured group.

**Format** no stats group *group id|name*

**Mode** Global Config

**Example:** The following shows examples of the command.

```
(Routing) (Config)# no stats group received
```

```
(Routing) (Config)# no stats group received-errors
```

```
(Routing) (Config)# no stats group received-transmitted
```

### stats flow-based

This command configures flow based statistics rules for the given parameters over the specified time range. Only an IPv4 address is allowed as source and destination IP address.

**Format** stats flow-based *rule-id timerange time range name* [{srcip *ip-address*} {dstip *ip-address*} {srcmac *mac-address*} {dstmac *mac-address*} {srctcport *portid*} {dsttcport *portid*} {srcudppport *portid*} {dstudppport *portid*}]

**Mode** Global Config

<b>Parameter</b>	<b>Description</b>
<b>rule ID</b>	The flow-based rule ID. The range is 1 to 16. The default is None.
<b>time range name</b>	Name of the time range for the group or the flow-based rule. The range is 1 to 31 alphanumeric characters. The default is None.
<b>srcip ip-address</b>	The source IP address.
<b>dstip ip-address</b>	The destination IP address.

<b>Parameter</b>	<b>Description</b>
<b>srcmac mac-address</b>	The source MAC address.
<b>dstmac mac-address</b>	The destination MAC address.
<b>srctcpport portid</b>	The source TCP port number.
<b>dsttcpport portid</b>	The destination TCP port number.
<b>srcudpport portid</b>	The source UDP port number.
<b>dstudpport portid</b>	The destination UDP port number.

**Example:** The following shows examples of the command.

```
(Routing) (Config)#stats flow-based 1 timerange test srcip 1.1.1.1 dstip 2.2.2.2 srcmac 1234 dstmac 1234 srctcpport 123 dsttcpport 123 srcudpport 123 dstudpport 123
```

```
(Routing) (Config)#stats flow-based 2 timerange test srcip 1.1.1.1 dstip 2.2.2.2 srctcpport 123 dsttcpport 123 srcudpport 123 dstudpport 123
```

## no stats flow-based

This command deletes flow-based statistics.

**Format**            stats flow-based *rule-id*  
**Mode**             Global Config

**Example:** The following shows examples of the command.

```
(Routing) (Config)# no stats flow-based 1  

(Routing) (Config)# no stats flow-based 2
```

## stats flow-based reporting

This command configures the reporting mechanism for all the flow-based rules configured on the system. There is no per flow-based rule reporting mechanism. Setting the reporting method as **none** resets all the reporting methods.

**Format**            stats flow-based reporting *list of reporting methods*  
**Mode**             Global Config

**Example:** The following shows examples of the command.

```
(Routing) (Config)# stats flow-based reporting console email syslog  

(Routing) (Config)# stats flow-based reporting email syslog  

(Routing) (Config)# stats flow-based reporting none
```

## stats group

This command applies the group specified on an interface or interface-range.

**Format**            stats group <group id | name>

**Mode**             Interface Config

<i>Parameter</i>	<i>Description</i>
<b>group id</b>	The unique identifier for the group.
<b>name</b>	The name of the group.

**Example:** The following shows examples of the command.

```
(Routing) (Interface 1/0/1-1/0/10)# stats group 1
(Routing) (Interface 1/0/1-1/0/10)# stats group 2
```

## no stats group

This command deletes the interface or interface-range from the group specified.

**Format**            no stats group <group id | name>

**Mode**             Interface Config

**Example:** The following shows examples of the command.

```
(Routing) (Interface 1/0/1-1/0/10)# no stats group 1
(Routing) (Interface 1/0/1-1/0/10)# no stats group 2
```

## stats flow-based

This command applies the flow-based rule specified by the ID on an interface or interface-range.

**Format**            stats flow-based <rule-id>

**Mode**             Interface Config

<i>Parameter</i>	<i>Description</i>
<b>rule-id</b>	The unique identifier for the flow-based rule.

**Example:** The following shows examples of the command.

```
(Routing) (Interface 1/0/1-1/0/10)# stats flow-based 1
(Routing) (Interface 1/0/1-1/0/10)# stats flow-based 2
```

## no stats flow-based

This command deletes the interface or interface-range from the flow-based rule specified.

**Format**           no stats flow-based <rule-id>

**Mode**             Interface Config

**Example:** The following shows examples of the command.

```
(Routing) (Interface 1/0/1-1/0/10)# no stats flow-based 1
(Routing) (Interface 1/0/1-1/0/10)# no stats flow-based 2
```

## show stats group

This command displays the configured time range and the interface list for the group specified and shows collected statistics for the specified time-range name on the interface list after the time-range expiry.

**Format**           show stats group <group id | name>

**Mode**             Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>group id</b>	The unique identifier for the group.
<b>name</b>	The name of the group.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show stats group received
```

```
Group: received
Time Range: test
Interface List
-----
1/0/2, 1/0/4, lag 1
```

Counter ID	Interface	Counter Value
Rx Total	1/0/2	951600
Rx Total	1/0/4	304512
Rx Total	lag 1	0
Rx 64	1/0/2	0
Rx 64	1/0/4	4758
Rx 64	lag 1	0
Rx 65to128	1/0/2	0
Rx 65to128	1/0/4	0
Rx 65to128	lag 1	0
Rx 128to255	1/0/2	4758
Rx 128to255	1/0/4	0
Rx 128to255	lag 1	0
Rx 256to511	1/0/2	0



**Example:** The following shows example CLI display output for the command.

```
(Routing) #show stats group port-utilization
```

```
Group: port-utilization
Time Range: test
Interface List
-----
1/0/2, 1/0/4, lag 1
Interface  Utilization (%)
-----
1/0/2      0
1/0/4      0
lag 1      0
```

## show stats flow-based

This command displays the configured time range, flow-based rule parameters, and the interface list for the flow specified.

**Format**        show stats flow-based *rule-id*|all

**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>rule-id</b>	The unique identifier for the flow-based rule.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show stats flow-based all
```

```
Flow based rule Id..... 1
Time Range..... test
Source IP..... 1.1.1.1
Source MAC..... 1234
Source TCP Port..... 123
Source UDP Port..... 123
Destination IP..... 2.2.2.2
Destination MAC..... 1234
Destination TCP Port..... 123
Destination UDP Port..... 123
Interface List
-----
1/0/1 - 1/0/2

Interface  Hit Count
-----  -----
1/0/1      100
1/0/2      0

Flow based rule Id..... 2
Time Range..... test
```

```
Source IP..... 1.1.1.1
Source TCP Port..... 123
Source UDP Port..... 123
Destination IP..... 2.2.2.2
Destination TCP Port..... 123
Destination UDP Port..... 123
```

Interface List

-----  
1/0/1 - 1/0/2

Interface Hit Count

-----  
1/0/1 100  
1/0/2 0

**Example:** The following shows example CLI display output for the command.

(Routing) #show stats flow-based 2

```
Flow based rule Id..... 2
Time Range..... test
Source IP..... 1.1.1.1
Source TCP Port..... 123
Source UDP Port..... 123
Destination IP..... 2.2.2.2
Destination TCP Port..... 123
Destination UDP Port..... 123
```

Interface List

-----  
1/0/1 - 1/0/2

Interface Hit Count

-----  
1/0/1 100  
1/0/2 0

# Section 7: Switching Commands

This chapter describes the switching commands available in the Switch SMB CLI. The

Switching Commands chapter includes the following sections:

- “Port Configuration Commands” on page 340
- “Spanning Tree Protocol Commands” on page 349
- “VLAN Commands” on page 370
- “Private VLAN Commands” on page 380
- “Voice VLAN Commands” on page 387
- “Provisioning (IEEE 802.1p) Commands” on page 389
- “Cut-Through (ASF) Commands” on page 390
- “Protected Ports Commands” on page 391
- “GARP Commands” on page 393
- “GVRP Commands” on page 395
- “GMRP Commands” on page 396
- “Port-Based Network Access Control Commands” on page 399
- “802.1X Supplicant Commands” on page 413
- “Storm-Control Commands” on page 416
- “Port-Channel/LAG (802.3ad) Commands” on page 428
- “Port Mirroring Commands” on page 446
- “Static MAC Filtering Commands” on page 454
- “DHCP Snooping Configuration Commands” on page 467
- “IGMP Snooping Configuration Commands” on page 474
- “IGMP Snooping Querier Commands” on page 482
- “Port Security Commands” on page 498
- “LLDP (802.1AB) Commands” on page 502
- “LLDP-MED Commands” on page 511
- “Denial of Service Commands” on page 518
- “MAC Database Commands” on page 528
- 



**Caution!** The commands in this chapter are in one of three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

---

## Port Configuration Commands

This section describes the commands you use to view and configure port settings.

## interface

This command gives you access to the Interface Config mode, which allows you to enable or modify the operation of an interface (port). You can also specify a range of ports to configure at the same time by specifying the starting *unit/slot/port* and ending *unit/slot/port*, separated by a hyphen.

**Format**        `interface {unit/slot/port | unit/slot/port(startrange)-unit/slot/port(endrange)}`  
**Mode**         Global Config

**Example:** The following example enters Interface Config mode for port 1/0/1:

```
(switch) #configure
(switch) (config)#interface 1/0/1
(switch) (interface 1/0/1)#
```

**Example:** The following example enters Interface Config mode for ports 1/0/1 through 1/0/4:

```
(switch) #configure
(switch) (config)#interface 1/0/1-1/0/4
(switch) (interface 1/0/1-1/0/4)#
```

## auto-negotiate

This command enables automatic negotiation on a port or range of ports.

**Default**        enabled  
**Format**        auto-negotiate  
**Mode**         Interface Config

## no auto-negotiate

This command disables automatic negotiation on a port.



**Note:** Automatic sensing is disabled when automatic negotiation is disabled.

**Format**        no auto-negotiate  
**Mode**         Interface Config

## auto-negotiate all

This command enables automatic negotiation on all ports.

**Default**        enabled  
**Format**        auto-negotiate all  
**Mode**         Global Config

## no auto-negotiate all

This command disables automatic negotiation on all ports.

**Format**           no auto-negotiate all  
**Mode**             Global Config

## description

Use this command to create an alpha-numeric description of an interface or range of interfaces.

**Format**           description *description*  
**Mode**             Interface Config

## media-type

Use this command to change between fiber and copper mode on the Combo port.

- Combo Port: A port or an interface that can operate in either copper or in fiber mode.
- Copper and Fiber port: A port that uses copper a medium for communication (for example, RJ45 ports). A fiber port uses the fiber optics as a medium for communication (for example, example SFP ports).

**Default**          Auto-select, SFP preferred  
**Format**          media-type {auto-select | rj45 | sfp }  
**Mode**             Interface Config

The following modes are supported by the `media-type` command.

- Auto-select, SFP preferred: The medium is selected automatically based on the physical medium presence. However, when both the fiber and copper links are connected, the fiber link takes precedence and the fiber link is up.
- Auto-select, RJ45 preferred: The medium is selected automatically based on the physical medium presence. However, when both the fiber and copper links are connected, the copper link takes precedence and the copper link is up.
- SFP: Only the fiber medium works. The copper medium is always down.
- RJ45: Only the copper medium works. The fiber medium is always down.

## no media-type

Use this command to revert the `media-type` configuration and configure the default value on the interface.

**Format**          no media-type  
**Mode**             Interface Config

## mtu

Use the `mtu` command to set the maximum transmission unit (MTU) size, in bytes, for frames that ingress or egress the interface. You can use the `mtu` command to configure jumbo frame support for physical and port-channel (LAG) interfaces. For the standard Switch SMB implementation, the MTU size is a valid integer between 1522–9216 for tagged packets and a valid integer between 1518 - 9216 for untagged packets.



**Note:** To receive and process packets, the Ethernet MTU must include any extra bytes that Layer-2 headers might require. To configure the IP MTU size, which is the maximum size of the IP packet (IP Header + IP payload), see [“ip mtu” on page 543](#).

<b>Default</b>	1518 (untagged)
<b>Format</b>	<code>mtu 1518-12288</code>
<b>Mode</b>	Interface Config

## no mtu

This command sets the default MTU size (in bytes) for the interface.

<b>Format</b>	<code>no mtu</code>
<b>Mode</b>	Interface Config

## shutdown

This command disables a port or range of ports.



**Note:** You can use the `shutdown` command on physical and port-channel (LAG) interfaces, but not on VLAN routing interfaces.

<b>Default</b>	enabled
<b>Format</b>	<code>shutdown</code>
<b>Mode</b>	Interface Config

## no shutdown

This command enables a port.

<b>Format</b>	<code>no shutdown</code>
<b>Mode</b>	Interface Config

## shutdown all

This command disables all ports.



**Note:** You can use the `shutdown all` command on physical and port-channel (LAG) interfaces, but not on VLAN routing interfaces.

**Default**            enabled  
**Format**            `shutdown all`  
**Mode**              Global Config

## no shutdown all

This command enables all ports.

**Format**            `no shutdown all`  
**Mode**              Global Config

## speed

Use this command to enable or disable auto-negotiation and set the speed that will be advertised by that port. The duplex parameter allows you to set the advertised speed for both half as well as full duplex mode.

Use the `auto` keyword to enable auto-negotiation on the port. Use the command without the `auto` keyword to ensure auto-negotiation is disabled and to set the port speed and mode according to the command values. If auto-negotiation is disabled, the speed and duplex mode must be set.

**Default**            Auto-negotiation is enabled.  
**Format**            `speed {auto {40G | 10G | 1000 | 100 | 10} [40G | 10G | 1000 | 100 | 10] [half-duplex | full-duplex] | {40G | 10G | 1000 | 100 | 10} {half-duplex | full-duplex}}`  
**Mode**              Interface Config

## speed all

This command sets the speed and duplex setting for all interfaces.

**Format**            `speed all {100 | 10} {half-duplex | full-duplex}`  
**Mode**              Global Config

## show interface media-type

Use this command to display the media-type configuration of the interface.

**Format**            `show interface media-type`

**Mode** Privileged EXEC

The following information is displayed for the command.

<b>Term</b>	<b>Definition</b>
<b>Port</b>	Interface in unit/slot/port format.
<b>Configured Media Type</b>	The media type for the interface. auto-select—The media type is automatically selected. The preferred media type is displayed. RJ45—RJ45 SFP—SFP
<b>Active</b>	Displays the current operational state of the combo port.

**Example:** The following command shows the command output:

(Routing) #show interface media-type

Port	Configured Media Type	Active
0/21	SFP	RJ45
0/22	auto-select, SFP preferred	Down
0/23	auto-select, SFP preferred	RJ45
0/24	auto-select, SFP preferred	Down

## show port

This command displays port information.

**Format** show port {*intf-range* | all}

**Mode** Privileged EXEC

<b>Parameter</b>	<b>Definition</b>
<b>Interface</b>	unit/slot/port
<b>Type</b>	If not blank, this field indicates that this port is a special type of port. The possible values are: <ul style="list-style-type: none"> <li><b>Mirror</b> — this port is a monitoring port. For more information, see <a href="#">“Port Mirroring Commands” on page 446</a>.</li> <li><b>PC Mbr</b>— this port is a member of a port-channel (LAG).</li> <li><b>Probe</b> — this port is a probe port.</li> </ul>
<b>Admin Mode</b>	The Port control administration state. The port must be enabled in order for it to be allowed into the network. May be enabled or disabled. The factory default is enabled.
<b>Physical Mode</b>	The desired port speed and duplex mode. If auto-negotiation support is selected, then the duplex mode and speed is set from the auto-negotiation process. Note that the maximum capability of the port (full duplex -100M) is advertised. Otherwise, this object determines the port's duplex mode and transmission rate. The factory default is Auto.
<b>Physical Status</b>	The port speed and duplex mode.
<b>Link Status</b>	The Link is up or down.



<b>Parameter</b>	<b>Definition</b>
<b>Link Trap</b>	This object determines whether or not to send a trap when link status changes. The factory default is enabled.
<b>LACP Mode</b>	LACP is enabled or disabled on this port.

**Example:** The following command shows an example of the command output for all ports.

(Routing) #show port all

Intf	Type	Admin Mode	Physical Mode	Physical Status	Link Status	Link Trap	LACP Mode	Actor Timeout
0/1		Enable	Auto	100 Full	Up	Enable	Enable	long
0/2		Enable	Auto	100 Full	Up	Enable	Enable	long
0/3		Enable	Auto		Down	Enable	Enable	long
0/4		Enable	Auto	100 Full	Up	Enable	Enable	long
0/5		Enable	Auto	100 Full	Up	Enable	Enable	long
0/6		Enable	Auto	100 Full	Up	Enable	Enable	long
0/7		Enable	Auto	100 Full	Up	Enable	Enable	long
0/8		Enable	Auto	100 Full	Up	Enable	Enable	long
1/1		Enable			Down	Disable	N/A	N/A
1/2		Enable			Down	Disable	N/A	N/A
1/3		Enable			Down	Disable	N/A	N/A
1/4		Enable			Down	Disable	N/A	N/A
1/5		Enable			Down	Disable	N/A	N/A
1/6		Enable			Down	Disable	N/A	N/A

**Example:** The following command shows an example of the command output for a range of ports.

(Routing) #show port 0/1-1/6

Intf	Type	Admin Mode	Physical Mode	Physical Status	Link Status	Link Trap	LACP Mode	Actor Timeout
0/1		Enable	Auto	100 Full	Up	Enable	Enable	long
0/2		Enable	Auto	100 Full	Up	Enable	Enable	long
0/3		Enable	Auto		Down	Enable	Enable	long
0/4		Enable	Auto	100 Full	Up	Enable	Enable	long
0/5		Enable	Auto	100 Full	Up	Enable	Enable	long
0/6		Enable	Auto	100 Full	Up	Enable	Enable	long
0/7		Enable	Auto	100 Full	Up	Enable	Enable	long
0/8		Enable	Auto	100 Full	Up	Enable	Enable	long
1/1		Enable			Down	Disable	N/A	N/A
1/2		Enable			Down	Disable	N/A	N/A
1/3		Enable			Down	Disable	N/A	N/A
1/4		Enable			Down	Disable	N/A	N/A
1/5		Enable			Down	Disable	N/A	N/A
1/6		Enable			Down	Disable	N/A	N/A

## show port advertise

Use this command to display the local administrative link advertisement configuration, local operational link advertisement, and the link partner advertisement for an interface. It also displays priority Resolution for speed and duplex as per 802.3 Annex 28B.3. It displays the Auto negotiation state, Phy Master/Slave Clock configuration, and Link state of the port.

If the link is down, the Clock is displayed as *No Link*, and a dash is displayed against the Oper Peer advertisement, and Priority Resolution. If Auto negotiation is disabled, then the admin Local Link advertisement, operational local link advertisement, operational peer advertisement, and Priority resolution fields are not displayed.

If this command is executed without the optional *unit/slot/port* parameter, then it displays the Auto-negotiation state and operational Local link advertisement for all the ports. Operational link advertisement will display speed only if it is supported by both local as well as link partner. If auto-negotiation is disabled, then operational local link advertisement is not displayed.

**Format** show port advertise [*unit/slot/port*]

**Mode** Privileged EXEC

**Example:** The following commands show the command output with and without the optional parameter:  
(Switching)#show port advertise 0/1

```
Port: 0/1
Type: Gigabit - Level
Link State: Down
Auto Negotiation: Enabled
Clock: Auto
                1000f 1000h 100f 100h 10f 10h
                -----
Admin Local Link Advertisement no    no    yes  no   yes no
Oper Local Link Advertisement no    no    yes  no   yes no
Oper Peer Advertisement       no    no    yes  yes  yes yes
Priority Resolution            -    -    yes  -    -   -
```

(Switching)#show port advertise

Port	Type	Neg	Operational Link Advertisement
0/1	Gigabit - Level	Enabled	1000f, 100f, 100h, 10f, 10h
0/2	Gigabit - Level	Enabled	1000f, 100f, 100h, 10f, 10h
0/3	Gigabit - Level	Enabled	1000f, 100f, 100h, 10f, 10h

## show port description

This command displays the interface description. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number.

**Format** show port description *unit/slot/port*

**Mode** Privileged EXEC

Term	Definition
<b>Interface</b>	unit/slot/port
<b>ifIndex</b>	The interface index number associated with the port.

---

<b>Term</b>	<b>Definition</b>
<b>Description</b>	The alpha-numeric description of the interface created by the command “ <a href="#">description</a> ” on <a href="#">page 342</a> .
<b>MAC address</b>	The MAC address of the port. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Bit Offset Val</b>	The bit offset value.

---

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show port description 0/1
```

```
Interface.....0/1
ifIndex.....1
Description.....
MAC address.....00:10:18:82:0C:10
Bit Offset Val.....1
```

---

## Spanning Tree Protocol Commands

This section describes the commands you use to configure Spanning Tree Protocol (STP). STP helps prevent network loops, duplicate messages, and network instability.



**Note:** STP is enabled on the switch and on all ports and LAGs by default.



**Note:** If STP is disabled, the system does not forward BPDU messages.

### spanning-tree

This command sets the spanning-tree operational mode to enabled.

<b>Default</b>	enabled
<b>Format</b>	spanning-tree
<b>Mode</b>	Global Config

### no spanning-tree

This command sets the spanning-tree operational mode to disabled. While disabled, the spanning-tree configuration is retained and can be changed, but is not activated.

<b>Format</b>	no spanning-tree
<b>Mode</b>	Global Config

### spanning-tree auto-edge

Use this command to allow the interface to become an edge port if it does not receive any BPDUs within a given amount of time.

<b>Default</b>	Enabled
<b>Format</b>	spanning-tree auto-edge
<b>Mode</b>	Interface Config

### no spanning-tree auto-edge

This command resets the auto-edge status of the port to the default value.

<b>Format</b>	no spanning-tree auto-edge
<b>Mode</b>	Interface Config

## spanning-tree bpdufilter

Use this command to enable BPDU Filter on an interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpdufilter
<b>Mode</b>	Interface Config

## no spanning-tree bpdufilter

Use this command to disable BPDU Filter on the interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	no spanning-tree bpdufilter
<b>Mode</b>	Interface Config

## spanning-tree bpdufilter default

Use this command to enable BPDU Filter on all the edge port interfaces.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpdufilter default
<b>Mode</b>	Global Config

## no spanning-tree bpdufilter default

Use this command to disable BPDU Filter on all the edge port interfaces.

<b>Default</b>	disabled
<b>Format</b>	no spanning-tree bpdufilter default
<b>Mode</b>	Global Config

## spanning-tree bpduguard

Use this command to enable BPDU Guard on the switch.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpduguard
<b>Mode</b>	Global Config

## no spanning-tree bpduguard

Use this command to disable BPDU Guard on the switch.

<b>Default</b>	disabled
<b>Format</b>	no spanning-tree bpduguard
<b>Mode</b>	Global Config

## spanning-tree bpdumigrationcheck

Use this command to force a transmission of rapid spanning tree (RSTP) and multiple spanning tree (MSTP) BPDUs. Use the *unit/slot/port* parameter to transmit a BPDU from a specified interface, or use the *all* keyword to transmit RST or MST BPDUs from all interfaces. This command forces the BPDU transmission when you execute it, so the command does not change the system configuration or have a **no** version.

<b>Format</b>	spanning-tree bpdumigrationcheck { <i>unit/slot/port</i>   all}
<b>Mode</b>	Global Config

## spanning-tree configuration name

This command sets the Configuration Identifier Name for use in identifying the configuration that this switch is currently using. The *name* is a string of up to 32 characters.

<b>Default</b>	base MAC address in hexadecimal notation
<b>Format</b>	spanning-tree configuration name <i>name</i>
<b>Mode</b>	Global Config

## no spanning-tree configuration name

This command resets the Configuration Identifier Name to its default.

<b>Format</b>	no spanning-tree configuration name
<b>Mode</b>	Global Config

## spanning-tree configuration revision

This command sets the Configuration Identifier Revision Level for use in identifying the configuration that this switch is currently using. The Configuration Identifier Revision Level is a number in the range of 0 to 65535.

<b>Default</b>	0
<b>Format</b>	spanning-tree configuration revision <i>0-65535</i>
<b>Mode</b>	Global Config

## no spanning-tree configuration revision

This command sets the Configuration Identifier Revision Level for use in identifying the configuration that this switch is currently using to the default value.

**Format** no spanning-tree configuration revision  
**Mode** Global Config

## spanning-tree cost

Use this command to configure the external path cost for port used by a MST instance. When the `auto` keyword is used, the path cost from the port to the root bridge is automatically determined by the speed of the interface. To configure the cost manually, specify a `cost` value from 1–200000000.

**Default** auto  
**Format** spanning-tree cost {`cost` | `auto`}  
**Mode** Interface Config

## no spanning-tree cost

This command resets the auto-edge status of the port to the default value.

**Format** no spanning-tree cost  
**Mode** Interface Config

## spanning-tree edgeport

This command specifies that an interface (or range of interfaces) is an Edge Port within the common and internal spanning tree. This allows this port to transition to Forwarding State without delay.

**Format** spanning-tree edgeport  
**Mode** Interface Config

## no spanning-tree edgeport

This command specifies that this port is not an Edge Port within the common and internal spanning tree.

**Format** no spanning-tree edgeport  
**Mode** Interface Config

## spanning-tree forceversion

This command sets the Force Protocol Version parameter to a new value.

**Default** 802.1s  
**Format** spanning-tree forceversion {`802.1d` | `802.1s` | `802.1w`}  
**Mode** Global Config

- Use 802.1d to specify that the switch transmits ST BPDUs rather than MST BPDUs (IEEE 802.1d functionality supported).
- Use 802.1s to specify that the switch transmits MST BPDUs (IEEE 802.1s functionality supported).
- Use 802.1w to specify that the switch transmits RST BPDUs rather than MST BPDUs (IEEE 802.1w functionality supported).

### **no spanning-tree forceversion**

This command sets the Force Protocol Version parameter to the default value.

**Format**           no spanning-tree forceversion  
**Mode**             Global Config

### **spanning-tree forward-time**

This command sets the Bridge Forward Delay parameter to a new value for the common and internal spanning tree. The forward-time value is in seconds within a range of 4 to 30, with the value being greater than or equal to  $(\text{Bridge Max Age} / 2) + 1$ .

**Default**           15  
**Format**           spanning-tree forward-time 4-30  
**Mode**             Global Config

### **no spanning-tree forward-time**

This command sets the Bridge Forward Delay parameter for the common and internal spanning tree to the default value.

**Format**           no spanning-tree forward-time  
**Mode**             Global Config

### **spanning-tree max-age**

This command sets the Bridge Max Age parameter to a new value for the common and internal spanning tree. The max-age value is in seconds within a range of 6 to 40, with the value being less than or equal to  $2 \times (\text{Bridge Forward Delay} - 1)$ .

**Default**           20  
**Format**           spanning-tree max-age 6-40  
**Mode**             Global Config

### **no spanning-tree max-age**

This command sets the Bridge Max Age parameter for the common and internal spanning tree to the default value.



**Format** no spanning-tree max-age  
**Mode** Global Config

## spanning-tree max-hops

This command sets the Bridge Max Hops parameter to a new value for the common and internal spanning tree. The max-hops value is a range from 6 to 40.

**Default** 20  
**Format** spanning-tree max-hops 6-40  
**Mode** Global Config

## no spanning-tree max-hops

This command sets the Bridge Max Hops parameter for the common and internal spanning tree to the default value.

**Format** no spanning-tree max-hops  
**Mode** Global Config

## spanning-tree mst

This command sets the Path Cost or Port Priority for this port within the multiple spanning tree instance or in the common and internal spanning tree. If you specify an *mstid* parameter that corresponds to an existing multiple spanning tree instance, the configurations are done for that multiple spanning tree instance. If you specify 0 (defined as the default CIST ID) as the *mstid*, the configurations are done for the common and internal spanning tree instance.

If you specify the **cost** option, the command sets the path cost for this port within a multiple spanning tree instance or the common and internal spanning tree instance, depending on the *mstid* parameter. You can set the path cost as a number in the range of 1 to 200000000 or **auto**. If you select **auto** the path cost value is set based on Link Speed.

If you specify the **port-priority** option, this command sets the priority for this port within a specific multiple spanning tree instance or the common and internal spanning tree instance, depending on the *mstid* parameter. The port-priority value is a number in the range of 0 to 240 in increments of 16.

**Default**

- cost—auto
- port-priority—128

**Format** spanning-tree mst *mstid* {{cost 1-200000000 | auto} | port-priority 0-240}  
**Mode** Interface Config

## no spanning-tree mst

This command sets the Path Cost or Port Priority for this port within the multiple spanning tree instance, or in the common and internal spanning tree to the respective default values. If you specify an *mstid* parameter that corresponds to an existing multiple spanning tree instance, you are configuring that multiple spanning tree instance. If you specify 0 (defined as the default CIST ID) as the *mstid*, you are configuring the common and internal spanning tree instance.

If the you specify **cost**, this command sets the path cost for this port within a multiple spanning tree instance or the common and internal spanning tree instance, depending on the *mstid* parameter, to the default value, i.e., a path cost value based on the Link Speed.

If you specify **port-priority**, this command sets the priority for this port within a specific multiple spanning tree instance or the common and internal spanning tree instance, depending on the *mstid* parameter, to the default value.

**Format**           no spanning-tree mst *mstid* {cost | port-priority}

**Mode**             Interface Config

## spanning-tree mst instance

This command adds a multiple spanning tree instance to the switch. The parameter *mstid* is a number within a range of 1 to 4094, that corresponds to the new instance ID to be added. The maximum number of multiple instances supported by the switch is 4.

**Default**          none

**Format**           spanning-tree mst instance *mstid*

**Mode**             Global Config

## no spanning-tree mst instance

This command removes a multiple spanning tree instance from the switch and reallocates all VLANs allocated to the deleted instance to the common and internal spanning tree. The parameter *mstid* is a number that corresponds to the desired existing multiple spanning tree instance to be removed.

**Format**           no spanning-tree mst instance *mstid*

**Mode**             Global Config

## spanning-tree mst priority

This command sets the bridge priority for a specific multiple spanning tree instance. The parameter *mstid* is a number that corresponds to the desired existing multiple spanning tree instance. The priority value is a number within a range of 0 to 4094.

If you specify 0 (defined as the default CIST ID) as the *mstid*, this command sets the Bridge Priority parameter to a new value for the common and internal spanning tree. The bridge priority value is a number within a range of 0 to 4094. The twelve least significant bits are masked according to the 802.1s specification. This causes the priority to be rounded down to the next lower valid priority.

**Default** 32768  
**Format** spanning-tree mst priority *mstid* 0-4094  
**Mode** Global Config

### no spanning-tree mst priority

This command sets the bridge priority for a specific multiple spanning tree instance to the default value. The parameter *mstid* is a number that corresponds to the desired existing multiple spanning tree instance.

If 0 (defined as the default CIST ID) is passed as the *mstid*, this command sets the Bridge Priority parameter for the common and internal spanning tree to the default value.

**Format** no spanning-tree mst priority *mstid*  
**Mode** Global Config

### spanning-tree mst vlan

This command adds an association between a multiple spanning tree instance and one or more VLANs so that the VLAN(s) are no longer associated with the common and internal spanning tree. The parameter *mstid* is a multiple spanning tree instance identifier, in the range of 0 to 4094, that corresponds to the desired existing multiple spanning tree instance. The *vlanid* can be specified as a single VLAN, a list, or a range of values. To specify a list of VLANs, enter a list of VLAN IDs in the range 1 to 4093, each separated by a comma with no spaces in between. To specify a range of VLANs, separate the beginning and ending VLAN ID with a dash (-). Spaces and zeros are not permitted. The VLAN IDs may or may not exist in the system.

**Format** spanning-tree mst vlan *mstid* *vlanid*  
**Mode** Global Config

### no spanning-tree mst vlan

This command removes an association between a multiple spanning tree instance and one or more VLANs so that the VLAN(s) are again associated with the common and internal spanning tree.

**Format** no spanning-tree mst vlan *mstid* *vlanid*  
**Mode** Global Config

### spanning-tree port mode

This command sets the Administrative Switch Port State for this port to enabled for use by spanning tree.

**Default**        enabled  
**Format**        spanning-tree port mode  
**Mode**          Interface Config

### **no spanning-tree port mode**

This command sets the Administrative Switch Port State for this port to disabled, disabling the port for use by spanning tree.

**Format**        no spanning-tree port mode  
**Mode**          Interface Config

### **spanning-tree port mode all**

This command sets the Administrative Switch Port State for all ports to enabled.

**Default**        enabled  
**Format**        spanning-tree port mode all  
**Mode**          Global Config

### **no spanning-tree port mode all**

This command sets the Administrative Switch Port State for all ports to disabled.

**Format**        no spanning-tree port mode all  
**Mode**          Global Config

### **spanning-tree tcnguard**

Use this command to enable TCN guard on the interface. When enabled, TCN Guard restricts the interface from propagating any topology change information received through that interface.

**Default**        Enabled  
**Format**        spanning-tree tcnguard  
**Mode**          Interface Config

### **no spanning-tree tcnguard**

This command resets the TCN guard status of the port to the default value.

**Format**        no spanning-tree tcnguard  
**Mode**          Interface Config

## spanning-tree transmit

This command sets the Bridge Transmit Hold Count parameter.

<b>Default</b>	6
<b>Format</b>	spanning-tree transmit <i>hold-count</i>
<b>Mode</b>	Global Config

<i>Parameter</i>	<i>Description</i>
<b>hold-count</b>	The Bridge Tx hold-count parameter. The value is an integer between 1 and 10.

## show spanning-tree

This command displays spanning tree settings for the common and internal spanning tree. The following details are displayed.

<b>Format</b>	show spanning-tree
<b>Mode</b>	<ul style="list-style-type: none"> <li>Privileged EXEC</li> <li>User EXEC</li> </ul>

<i>Term</i>	<i>Definition</i>
<b>Bridge Priority</b>	Specifies the bridge priority for the Common and Internal Spanning tree (CST). The value lies between 0 and 61440. It is displayed in multiples of 4096.
<b>Bridge Identifier</b>	The bridge identifier for the CST. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Time Since Topology Change</b>	Time in seconds.
<b>Topology Change Count</b>	Number of times changed.
<b>Topology Change in Progress</b>	Boolean value of the Topology Change parameter for the switch indicating if a topology change is in progress on any port assigned to the common and internal spanning tree.
<b>Designated Root</b>	The bridge identifier of the root bridge. It is made up from the bridge priority and the base MAC address of the bridge.
<b>Root Path Cost</b>	Value of the Root Path Cost parameter for the common and internal spanning tree.
<b>Root Port Identifier</b>	Identifier of the port to access the Designated Root for the CST
<b>Bridge Max Age</b>	Derived value.
<b>Bridge Max Hops</b>	Bridge max-hops count for the device.
<b>Root Port Bridge Forward Delay</b>	Derived value.
<b>Hello Time</b>	Configured value of the parameter for the CST.

<b>Term</b>	<b>Definition</b>
<b>Bridge Hold Time</b>	Minimum time between transmission of Configuration Bridge Protocol Data Units (BPDUs).
<b>CST Regional Root</b>	Bridge Identifier of the CST Regional Root. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Regional Root Path Cost</b>	Path Cost to the CST Regional Root.
<b>Associated FIDs</b>	List of forwarding database identifiers currently associated with this instance.
<b>Associated VLANs</b>	List of VLAN IDs currently associated with this instance.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show spanning-tree
```

```
Bridge Priority..... 32768
Bridge Identifier..... 80:00:00:10:18:48:FC:07
Time Since Topology Change..... 8 day 3 hr 22 min 37 sec
Topology Change Count..... 0
Topology Change in progress..... FALSE
Designated Root..... 80:00:00:10:18:48:FC:07
Root Path Cost..... 0
Root Port Identifier..... 00:00
Bridge Max Age..... 20
Bridge Max Hops..... 20
Bridge Tx Hold Count..... 6
Bridge Forwarding Delay..... 15
Hello Time..... 2
Bridge Hold Time..... 6
CST Regional Root..... 80:00:00:10:18:48:FC:07
Regional Root Path Cost..... 0
```

```
Associated FIDs          Associated VLANs
-----
```

```
(Routing) #
```

**Format** show spanning-tree backbonefast

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Transitions via Backbonefast</b>	The number of backbonefast transitions.
<b>Inferior BPDUs received (all VLANs)</b>	The number of inferior BPDUs received on all VLANs.
<b>RLQ request PDUs received (all VLANs)</b>	The number of root link query (RLQ) requests PDUs received on all VLANs.
<b>RLQ response PDUs received (all VLANs)</b>	The number of RLQ response PDUs received on all VLANs.
<b>RLQ request PDUs sent (all VLANs)</b>	The number of RLQ request PDUs sent on all VLANs.

<i>Term</i>	<i>Definition</i>
<b>RLQ response PDUs sent (all VLANs)</b>	The number of RLQ response PDUs sent on all VLANs.

## show spanning-tree brief

This command displays spanning tree settings for the bridge. The following information appears.

<b>Format</b>	show spanning-tree brief
<b>Mode</b>	<ul style="list-style-type: none"> <li>Privileged EXEC</li> <li>User EXEC</li> </ul>

<i>Term</i>	<i>Definition</i>
<b>Bridge Priority</b>	Configured value.
<b>Bridge Identifier</b>	The bridge identifier for the selected MST instance. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Bridge Max Age</b>	Configured value.
<b>Bridge Max Hops</b>	Bridge max-hops count for the device.
<b>Bridge Hello Time</b>	Configured value.
<b>Bridge Forward Delay</b>	Configured value.
<b>Bridge Hold Time</b>	Minimum time between transmission of Configuration Bridge Protocol Data Units (BPDUs).

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show spanning-tree brief
```

```
Bridge Priority..... 32768
Bridge Identifier..... 80:00:00:10:18:48:FC:07
Bridge Max Age..... 20
Bridge Max Hops..... 20
Bridge Hello Time..... 2
Bridge Forward Delay..... 15
Bridge Hold Time..... 6
```

```
(Routing) #
```

## show spanning-tree interface

This command displays the settings and parameters for a specific switch port within the common and internal spanning tree. The *unit/slot/port* is the desired switch port. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number. The following details are displayed on execution of the command.

<b>Format</b>	show spanning-tree interface <i>unit/slot/port</i>   <i>lag lag-intf-num</i>
---------------	--

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Hello Time</b>	Admin hello time for this port.
<b>Port Mode</b>	Enabled or disabled.
<b>BPDU Guard Effect</b>	Enabled or disabled.
<b>TCN Guard</b>	Enable or disable the propagation of received topology change notifications and topology changes to other ports.
<b>Auto Edge</b>	To enable or disable the feature that causes a port that has not seen a BPDU for <b>edge delay</b> time, to become an edge port and transition to forwarding faster.
<b>Port Up Time Since Counters Last Cleared</b>	Time since port was reset, displayed in days, hours, minutes, and seconds.
<b>STP BPDUs Transmitted</b>	Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>STP BPDUs Received</b>	Spanning Tree Protocol Bridge Protocol Data Units received.
<b>RSTP BPDUs Transmitted</b>	Rapid Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>RSTP BPDUs Received</b>	Rapid Spanning Tree Protocol Bridge Protocol Data Units received.
<b>MSTP BPDUs Transmitted</b>	Multiple Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>MSTP BPDUs Received</b>	Multiple Spanning Tree Protocol Bridge Protocol Data Units received.

**Example:** The following shows example CLI display output for the command.

```
(Routing) >show spanning-tree interface 0/1

Hello Time..... Not Configured
Port Mode..... Enabled
BPDU Guard Effect..... Disabled
Root Guard..... FALSE
Loop Guard..... FALSE
TCN Guard..... FALSE
BPDU Filter Mode..... Disabled
BPDU Flood Mode..... Disabled
Auto Edge..... TRUE
Port Up Time Since Counters Last Cleared..... 8 day 3 hr 39 min 58 sec
STP BPDUs Transmitted..... 0
STP BPDUs Received..... 0
RSTP BPDUs Transmitted..... 0
RSTP BPDUs Received..... 0
MSTP BPDUs Transmitted..... 0
MSTP BPDUs Received..... 0

(Routing) >
```



**Example:** The following shows example CLI display output for the command.

```
(Routing) >show spanning-tree interface lag 1

Hello Time..... Not Configured
Port Mode..... Enabled
BPDU Guard Effect..... Disabled
Root Guard..... FALSE
Loop Guard..... FALSE
TCN Guard..... FALSE
BPDU Filter Mode..... Disabled
BPDU Flood Mode..... Disabled
Auto Edge..... TRUE
Port Up Time Since Counters Last Cleared..... 8 day 3 hr 42 min 5 sec
STP BPDUs Transmitted..... 0
STP BPDUs Received..... 0
RSTP BPDUs Transmitted..... 0
RSTP BPDUs Received..... 0
MSTP BPDUs Transmitted..... 0
MSTP BPDUs Received..... 0

(Routing) >
```

## show spanning-tree mst detailed

This command displays the detailed settings for an MST instance.

**Format**            show spanning-tree mst detailed *mstid*

**Mode**             • Privileged EXEC  
                     • User EXEC

<i>Parameter</i>	<i>Description</i>
<b>mstid</b>	A multiple spanning tree instance identifier. The value is 0–4094.

**Example:** The following shows example CLI display output for the command.

```
(Routing) >show spanning-tree mst detailed 0

MST Instance ID..... 0
MST Bridge Priority..... 32768
MST Bridge Identifier..... 80:00:00:10:18:48:FC:07
Time Since Topology Change..... 8 day 3 hr 47 min 7 sec
Topology Change Count..... 0
Topology Change in progress..... FALSE
Designated Root..... 80:00:00:10:18:48:FC:07
Root Path Cost..... 0
Root Port Identifier..... 00:00

      Associated FIDs          Associated VLANs
      -----

```

(Routing) &gt;

## show spanning-tree mst port detailed

This command displays the detailed settings and parameters for a specific switch port within a particular multiple spanning tree instance. The parameter *mstid* is a number that corresponds to the desired existing multiple spanning tree instance. The *unit/slot/port* is the desired switch port. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format**            show spanning-tree mst port detailed *mstid unit/slot/port|lag Lag-intf-num*

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>MST Instance ID</b>	The ID of the existing multiple spanning tree (MST) instance identifier. The value is 0–4094.
<b>Port Identifier</b>	The port identifier for the specified port within the selected MST instance. It is made up from the port priority and the interface number of the port.
<b>Port Priority</b>	The priority for a particular port within the selected MST instance. The port priority is displayed in multiples of 16.
<b>Port Forwarding State</b>	Current spanning tree state of this port.
<b>Port Role</b>	Each enabled MST Bridge Port receives a Port Role for each spanning tree. The port role is one of the following values: Root Port, Designated Port, Alternate Port, Backup Port, Master Port or Disabled Port
<b>Auto-Calculate Port Path Cost</b>	Indicates whether auto calculation for port path cost is enabled.
<b>Port Path Cost</b>	Configured value of the Internal Port Path Cost parameter.
<b>Designated Root</b>	The Identifier of the designated root for this port.
<b>Root Path Cost</b>	The path cost to get to the root bridge for this instance. The root path cost is zero if the bridge is the root bridge for that instance.
<b>Designated Bridge</b>	Bridge Identifier of the bridge with the Designated Port.
<b>Designated Port Identifier</b>	Port on the Designated Bridge that offers the lowest cost to the LAN.

If you specify 0 (defined as the default CIST ID) as the *mstid*, this command displays the settings and parameters for a specific switch port within the common and internal spanning tree. The *unit/slot/port* is the desired switch port. In this case, the following are displayed.

<b>Term</b>	<b>Definition</b>
<b>Port Identifier</b>	The port identifier for this port within the CST.
<b>Port Priority</b>	The priority of the port within the CST.

<b>Term</b>	<b>Definition</b>
<b>Port Forwarding State</b>	The forwarding state of the port within the CST.
<b>Port Role</b>	The role of the specified interface within the CST.
<b>Auto-Calculate Port Path Cost</b>	Indicates whether auto calculation for port path cost is enabled or not (disabled).
<b>Port Path Cost</b>	The configured path cost for the specified interface.
<b>Auto-Calculate External Port Path Cost</b>	Indicates whether auto calculation for external port path cost is enabled.
<b>External Port Path Cost</b>	The cost to get to the root bridge of the CIST across the boundary of the region. This means that if the port is a boundary port for an MSTP region, then the external path cost is used.
<b>Designated Root</b>	Identifier of the designated root for this port within the CST.
<b>Root Path Cost</b>	The root path cost to the LAN by the port.
<b>Designated Bridge</b>	The bridge containing the designated port.
<b>Designated Port Identifier</b>	Port on the Designated Bridge that offers the lowest cost to the LAN.
<b>Topology Change Acknowledgement</b>	Value of flag in next Configuration Bridge Protocol Data Unit (BPDU) transmission indicating if a topology change is in progress for this port.
<b>Hello Time</b>	The hello time in use for this port.
<b>Edge Port</b>	The configured value indicating if this port is an edge port.
<b>Edge Port Status</b>	The derived value of the edge port status. True if operating as an edge port; false otherwise.
<b>Point To Point MAC Status</b>	Derived value indicating if this port is part of a point to point link.
<b>CST Regional Root</b>	The regional root identifier in use for this port.
<b>CST Internal Root Path Cost</b>	The internal root path cost to the LAN by the designated external port.

**Example:** The following shows example CLI display output for the command in slot/port format.

```
(Routing) >show spanning-tree mst port detailed 0 0/1
```

```
Port Identifier..... 80:01
Port Priority..... 128
Port Forwarding State..... Disabled
Port Role..... Disabled
Auto-calculate Port Path Cost..... Enabled
Port Path Cost..... 0
Auto-Calculate External Port Path Cost..... Enabled
External Port Path Cost..... 0
Designated Root..... 80:00:00:10:18:48:FC:07
Root Path Cost..... 0
Designated Bridge..... 80:00:00:10:18:48:FC:07
Designated Port Identifier..... 00:00
Topology Change Acknowledge..... FALSE
Hello Time..... 2
```

```

Edge Port..... FALSE
Edge Port Status..... FALSE
Point to Point MAC Status..... TRUE
CST Regional Root..... 80:00:00:10:18:48:FC:07
CST Internal Root Path Cost..... 0
Loop Inconsistent State..... FALSE
Transitions Into Loop Inconsistent State..... 0
Transitions Out Of Loop Inconsistent State..... 0

```

**Example:** The following shows example CLI display output for the command using a LAG interface number.

```

(Routing) >show spanning-tree mst port detailed 0 lag 1

Port Identifier..... 60:42
Port Priority..... 96
Port Forwarding State..... Disabled
Port Role..... Disabled
Auto-calculate Port Path Cost..... Enabled
Port Path Cost..... 0
Auto-Calculate External Port Path Cost..... Enabled
External Port Path Cost..... 0
Designated Root..... 80:00:00:10:18:48:FC:07
Root Path Cost..... 0
Designated Bridge..... 80:00:00:10:18:48:FC:07
Designated Port Identifier..... 00:00
Topology Change Acknowledge..... FALSE
Hello Time..... 2
Edge Port..... FALSE
Edge Port Status..... FALSE
Point to Point MAC Status..... TRUE
CST Regional Root..... 80:00:00:10:18:48:FC:07
CST Internal Root Path Cost..... 0
Loop Inconsistent State..... FALSE
Transitions Into Loop Inconsistent State..... 0
Transitions Out Of Loop Inconsistent State..... 0
--More-- or (q)uit

(Routing) >

```

## show spanning-tree mst port summary

This command displays the settings of one or all ports within the specified multiple spanning tree instance. The parameter *mstid* indicates a particular MST instance. The parameter *{unit/slot/port|all}* indicates the desired switch port or all ports. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

If you specify 0 (defined as the default CIST ID) as the *mstid*, the status summary displays for one or all ports within the common and internal spanning tree.

**Format**        `show spanning-tree mst port summary mstid {unit/slot/port |lag Lag-intf-num| all}`

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>MST Instance ID</b>	The MST instance associated with this port.
<b>Interface</b>	<i>unit/slot/port</i>
<b>STP Mode</b>	Indicates whether spanning tree is enabled or disabled on the port.
<b>Type</b>	Currently not used.
<b>STP State</b>	The forwarding state of the port in the specified spanning tree instance.
<b>Port Role</b>	The role of the specified port within the spanning tree.
<b>Desc</b>	Indicates whether the port is in loop inconsistent state or not. This field is blank if the loop guard feature is not available.

**Example:** The following shows example CLI display output for the command in *s1ot/port* format.

```
(Routing) >show spanning-tree mst port summary 0 0/1
```

```
MST Instance ID..... CST
```

Interface	STP Mode	Type	STP State	Port Role	Desc
0/1	Enabled		Disabled	Disabled	

**Example:** The following shows example CLI display output for the command using a LAG interface number.

```
(Routing) >show spanning-tree mst port summary 0 lag 1
```

```
MST Instance ID..... CST
```

Interface	STP Mode	Type	STP State	Port Role	Desc
3/1	Enabled		Disabled	Disabled	

## show spanning-tree mst port summary active

This command displays settings for the ports within the specified multiple spanning tree instance that are active links.

**Format**            `show spanning-tree mst port summary mstid active`

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>MST Instance ID</b>	The ID of the existing MST instance.
<b>Interface</b>	<i>unit/slot/port</i>
<b>STP Mode</b>	Indicates whether spanning tree is enabled or disabled on the port.
<b>Type</b>	Currently not used.
<b>STP State</b>	The forwarding state of the port in the specified spanning tree instance.
<b>Port Role</b>	The role of the specified port within the spanning tree.
<b>Desc</b>	Indicates whether the port is in loop inconsistent state or not. This field is blank if the loop guard feature is not available.

**Example:** The following shows example CLI display output for the command.

```
(Routing) >show spanning-tree mst port summary 0 active
```

Interface	STP Mode	Type	STP State	Port Role	Desc
-----	-----	-----	-----	-----	-----

## show spanning-tree mst summary

This command displays summary information about all multiple spanning tree instances in the switch. On execution, the following details are displayed.

**Format**            show spanning-tree mst summary

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>MST Instance ID List</b>	List of multiple spanning trees IDs currently configured.
<b>For each MSTID:</b>	<ul style="list-style-type: none"> <li>• List of forwarding database identifiers associated with this instance.</li> </ul>
• Associated FIDs	• List of VLAN IDs associated with this instance.
• Associated VLANs	

## show spanning-tree summary

This command displays spanning tree settings and parameters for the switch. The following details are displayed on execution of the command.

**Format**            show spanning-tree summary

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Spanning Tree Adminmode</b>	Enabled or disabled.
<b>Spanning Tree Version</b>	Version of 802.1 currently supported (IEEE 802.1s, IEEE 802.1w, or IEEE 802.1d) based upon the Force Protocol Version parameter.
<b>BPDU Guard Mode</b>	Enabled or disabled.
<b>BPDU Filter Mode</b>	Enabled or disabled.
<b>Configuration Name</b>	Identifier used to identify the configuration currently being used.
<b>Configuration Revision Level</b>	Identifier used to identify the configuration currently being used.
<b>Configuration Digest Key</b>	A generated Key used in the exchange of the BPDUs.
<b>Configuration Format Selector</b>	Specifies the version of the configuration format being used in the exchange of BPDUs. The default value is zero.
<b>MST Instances</b>	List of all multiple spanning tree instances configured on the switch.

**Example:** The following shows example CLI display output for the command.

```
(Routing) >show spanning-tree summary

Spanning Tree Adminmode..... Enabled
Spanning Tree Version..... IEEE 802.1s
BPDU Guard Mode..... Disabled
BPDU Filter Mode..... Disabled
Configuration Name..... ****
Configuration Revision Level..... ****
Configuration Digest Key..... ****
Configuration Format Selector..... 0
No MST instances to display.
```

## show spanning-tree vlan

This command displays spanning tree information per VLAN and also lists out the port roles and states along with port cost. The *vlan-list* parameter is a list of VLANs or VLAN-ranges separated by commas and with no embedded blank spaces. VLAN ranges are of the form “X-Y” where X and Y are valid VLAN identifiers and X < Y. The *vlanid* corresponds to an existing VLAN ID.

**Format**            show spanning-tree vlan {*vlanid* | *vlan-list*}

**Mode**

- Privileged EXEC
- User EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) show spanning-tree vlan 1

VLAN    1
Spanning-tree enabled protocol rpvst
RootID    Priority            32769
Address            00:0C:29:D3:80:EA
Cost                0
Port                This switch is the root
Hello Time 2 Sec Max Age 15 sec Forward Delay 15 sec
```

```
BridgeID Priority          32769 (priority 32768 sys-id-ext 1)
Address      00:0C:29:D3:80:EA
Hello Time 2 Sec Max Age 15 sec Forward Delay 15 sec
Aging Time 300

Interface Role      Sts      Cost      Prio.Nbr
-----
1/0/1    Designated Forwarding 3000      128.1
1/0/2    Designated Forwarding 3000      128.2
1/0/3    Disabled   Disabled  3000      128.3
1/0/4    Designated Forwarding 3000      128.4
1/0/5    Designated Forwarding 3000      128.5
1/0/6    Designated Forwarding 3000      128.6
1/0/7    Designated Forwarding 3000      128.7
1/0/8    Designated Forwarding 3000      128.8
0/1/1    Disabled   Disabled  3000      128.1026
0/1/2    Disabled   Disabled  3000      128.1027
0/1/3    Disabled   Disabled  3000      128.1028
0/1/4    Disabled   Disabled  3000      128.1029
0/1/5    Disabled   Disabled  3000      128.1030
0/1/6    Disabled   Disabled  3000      128.1031
```



## VLAN Commands

This section describes the commands you use to configure VLAN settings.

### vlan database

This command gives you access to the VLAN Config mode, which allows you to configure VLAN characteristics

**Format**       vlan database  
**Mode**         Privileged EXEC

### network mgmt\_vlan

This command configures the Management VLAN ID.

**Default**       1  
**Format**       network mgmt\_vlan 1-4093  
**Mode**         Privileged EXEC

### no network mgmt\_vlan

This command sets the Management VLAN ID to the default.

**Format**       no network mgmt\_vlan  
**Mode**         Privileged EXEC

### vlan

This command creates a new VLAN and assigns it an ID. The ID is a valid VLAN identification number (ID 1 is reserved for the default VLAN). VLAN range is 2-4093.

**Format**       vlan 2-4093  
**Mode**         VLAN Config

### no vlan

This command deletes an existing VLAN. The ID is a valid VLAN identification number (ID 1 is reserved for the default VLAN). The VLAN range is 2-4093.

**Format**       no vlan 2-4093  
**Mode**         VLAN Config

## vlan acceptframe

This command sets the frame acceptance mode on an interface or range of interfaces. For VLAN Only mode, untagged frames or priority frames received on this interface are discarded. For Admit All mode, untagged frames or priority frames received on this interface are accepted and assigned the value of the interface VLAN ID for this port. For admituntaggedonly mode, only untagged frames are accepted on this interface; tagged frames are discarded. With any option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

**Default**           all  
**Format**           vlan acceptframe {admituntaggedonly | vlanonly | all}  
**Mode**             Interface Config

## no vlan acceptframe

This command resets the frame acceptance mode for the interface or range of interfaces to the default value.

**Format**           no vlan acceptframe  
**Mode**             Interface Config

## vlan ingressfilter

This command enables ingress filtering on an interface or range of interfaces. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Default**           disabled  
**Format**           vlan ingressfilter  
**Mode**             Interface Config

## no vlan ingressfilter

This command disables ingress filtering. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Format**           no vlan ingressfilter  
**Mode**             Interface Config

## vlan internal allocation

Use this command to configure which VLAN IDs to use for port-based routing interfaces. When a port-based routing interface is created, an unused VLAN ID is assigned internally.

**Format**            `vlan internal allocation {base vlan-id | policy ascending | policy descending}`

**Mode**             Global Config

<i>Parameter</i>	<i>Description</i>
<b>base <i>vlan-id</i></b>	The first VLAN ID to be assigned to a port-based routing interface.
<b>policy ascending</b>	VLAN IDs assigned to port-based routing interfaces start at the base and increase in value
<b>policy descending</b>	VLAN IDs assigned to port-based routing interfaces start at the base and decrease in value

## vlan makestatic

This command changes a dynamically created VLAN (created by GVRP registration) to a static VLAN (one that is permanently configured and defined). The ID is a valid VLAN identification number. VLAN range is 2-4093.

**Format**            `vlan makestatic 2-4093`

**Mode**             VLAN Config

## vlan name

This command changes the name of a VLAN. The name is an alphanumeric string of up to 32 characters, and the ID is a valid VLAN identification number. ID range is 1-4093.

- Default**
- VLAN ID 1 - default
  - other VLANS - blank string

**Format**            `vlan name 1-4093 name`

**Mode**             VLAN Config

## no vlan name

This command sets the name of a VLAN to a blank string.

**Format**            `no vlan name 1-4093`

**Mode**             VLAN Config

## vlan participation

This command configures the degree of participation for a specific interface or range of interfaces in a VLAN. The ID is a valid VLAN identification number, and the interface is a valid interface number.

**Format**       vlan participation {exclude | include | auto} 1-4093  
**Mode**         Interface Config

Participation options are:

<b>Options</b>	<b>Definition</b>
<b>include</b>	The interface is always a member of this VLAN. This is equivalent to registration fixed.
<b>exclude</b>	The interface is never a member of this VLAN. This is equivalent to registration forbidden.
<b>auto</b>	The interface is dynamically registered in this VLAN by GVRP and will not participate in this VLAN unless a join request is received on this interface. This is equivalent to registration normal.

## vlan participation all

This command configures the degree of participation for all interfaces in a VLAN. The ID is a valid VLAN identification number.

**Format**       vlan participation all {exclude | include | auto} 1-4093  
**Mode**         Global Config

You can use the following participation options:

<b>Participation Options</b>	<b>Definition</b>
<b>include</b>	The interface is always a member of this VLAN. This is equivalent to registration fixed.
<b>exclude</b>	The interface is never a member of this VLAN. This is equivalent to registration forbidden.
<b>auto</b>	The interface is dynamically registered in this VLAN by GVRP. The interface will not participate in this VLAN unless a join request is received on this interface. This is equivalent to registration normal.

## vlan port acceptframe all

This command sets the frame acceptance mode for all interfaces.

**Default**       all  
**Format**       vlan port acceptframe all {vlanonly | admituntaggedonly |all}  
**Mode**         Global Config

The modes are defined as follows:

<b>Mode</b>	<b>Definition</b>
<b>VLAN Only mode</b>	Untagged frames or priority frames received on this interface are discarded.

<i>Mode</i>	<i>Definition</i>
<b>Admit Untagged Only mode</b>	VLAN-tagged and priority tagged frames received on this interface are discarded.
<b>Admit All mode</b>	Untagged frames or priority frames received on this interface are accepted and assigned the value of the interface VLAN ID for this port.

With either option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

### **no vlan port acceptframe all**

This command sets the frame acceptance mode for all interfaces to Admit All. For Admit All mode, untagged frames or priority frames received on this interface are accepted and assigned the value of the interface VLAN ID for this port. With either option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

**Format**           no vlan port acceptframe all  
**Mode**             Global Config

### **vlan port ingressfilter all**

This command enables ingress filtering for all ports. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Default**           disabled  
**Format**           vlan port ingressfilter all  
**Mode**             Global Config

### **no vlan port ingressfilter all**

This command disables ingress filtering for all ports. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Format**           no vlan port ingressfilter all  
**Mode**             Global Config

### **vlan port pvid all**

This command changes the VLAN ID for all interface.

**Default**           1  
**Format**           vlan port pvid all 1-4093  
**Mode**             Global Config

## no vlan port pvid all

This command sets the VLAN ID for all interfaces to 1.

**Format**           no vlan port pvid all  
**Mode**             Global Config

## vlan port tagging all

This command configures the tagging behavior for all interfaces in a VLAN to enabled. If tagging is enabled, traffic is transmitted as tagged frames. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**           vlan port tagging all 1-4093  
**Mode**             Global Config

## no vlan port tagging all

This command configures the tagging behavior for all interfaces in a VLAN to disabled. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**           no vlan port tagging all  
**Mode**             Global Config

## vlan pvid

This command changes the VLAN ID on an interface or range of interfaces.

**Default**          1  
**Format**           vlan pvid 1-4093  
**Mode**             Interface Config  
                   Interface Range Config

## no vlan pvid

This command sets the VLAN ID on an interface or range of interfaces to 1.

**Format**           no vlan pvid  
**Mode**             Interface Config

## vlan tagging

This command configures the tagging behavior for a specific interface or range of interfaces in a VLAN to enabled. If tagging is enabled, traffic is transmitted as tagged frames. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**        `vlan tagging 1-4093`

**Mode**

- Interface Config

### **no vlan tagging**

This command configures the tagging behavior for a specific interface or range of interfaces in a VLAN to disabled. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**        `no vlan tagging 1-4093`

**Mode**

- Interface Config

### **vlan association mac**

This command associates a MAC address to a VLAN.

**Format**        `vlan association mac macaddr vlanid`

**Mode**         VLAN database

### **no vlan association mac**

This command removes the association of a MAC address to a VLAN.

**Format**        `no vlan association mac macaddr`

**Mode**         VLAN database

### **remote-span**

This command identifies the VLAN as the RSPAN VLAN.

**Default**        None

**Format**        `remote-span`

**Mode**         VLAN configuration

### **no remote-span**

This command clears RSPAN information for the VLAN.

**Format**        `no remote-span`

**Mode**         VLAN configuration

## show vlan

This command displays information about the configured private VLANs, including primary and secondary VLAN IDs, type (community, isolated, or primary) and the ports which belong to a private VLAN.

**Format**            show vlan {*vlanid*|private-vlan [*type*]}

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Primary</b>	Primary VLAN identifier. The range of the VLAN ID is 1 to 4093.
<b>Secondary</b>	Secondary VLAN identifier.
<b>Type</b>	Secondary VLAN type (community, isolated, or primary).
<b>Ports</b>	Ports which are associated with a private VLAN.
<b>VLAN ID</b>	The VLAN identifier (VID) associated with each VLAN. The range of the VLAN ID is 1 to 4093.
<b>VLAN Name</b>	A string associated with this VLAN as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. VLAN ID 1 always has a name of <b>Default</b> . This field is optional.
<b>VLAN Type</b>	Type of VLAN, which can be Default (VLAN ID = 1) or static (one that is configured and permanently defined), or Dynamic. A dynamic VLAN can be created by GVRP registration or during the 802.1X authentication process (DOT1X) if a RADIUS-assigned VLAN does not exist on the switch.
<b>Interface</b>	<i>unit/slot/port</i> . It is possible to set the parameters for all ports by using the selectors on the top line.
<b>Current</b>	The degree of participation of this port in this VLAN. The permissible values are: <ul style="list-style-type: none"> <li>• <b>Include</b> - This port is always a member of this VLAN. This is equivalent to registration fixed in the IEEE 802.1Q standard.</li> <li>• <b>Exclude</b> - This port is never a member of this VLAN. This is equivalent to registration forbidden in the IEEE 802.1Q standard.</li> <li>• <b>Autodetect</b> - To allow the port to be dynamically registered in this VLAN via GVRP. The port will not participate in this VLAN unless a join request is received on this port. This is equivalent to registration normal in the IEEE 802.1Q standard.</li> </ul>
<b>Configured</b>	The configured degree of participation of this port in this VLAN. The permissible values are: <ul style="list-style-type: none"> <li>• <b>Include</b> - This port is always a member of this VLAN. This is equivalent to registration fixed in the IEEE 802.1Q standard.</li> <li>• <b>Exclude</b> - This port is never a member of this VLAN. This is equivalent to registration forbidden in the IEEE 802.1Q standard.</li> <li>• <b>Autodetect</b> - To allow the port to be dynamically registered in this VLAN via GVRP. The port will not participate in this VLAN unless a join request is received on this port. This is equivalent to registration normal in the IEEE 802.1Q standard.</li> </ul>
<b>Tagging</b>	The tagging behavior for this port in this VLAN. <ul style="list-style-type: none"> <li>• <b>Tagged</b> - Transmit traffic for this VLAN as tagged frames.</li> <li>• <b>Untagged</b> - Transmit traffic for this VLAN as untagged frames.</li> </ul>



## show vlan internal usage

This command displays information about the VLAN ID allocation on the switch.

**Format** show vlan internal usage

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Base VLAN ID</b>	Identifies the base VLAN ID for Internal allocation of VLANs to the routing interface.
<b>Allocation policy</b>	Identifies whether the system allocates VLAN IDs in ascending or descending order.

## show vlan brief

This command displays a list of all configured VLANs.

**Format** show vlan brief

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	There is a VLAN Identifier (vlanid) associated with each VLAN. The range of the VLAN ID is 1 to 4093.
<b>VLAN Name</b>	A string associated with this VLAN as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. VLAN ID 1 always has a name of "Default." This field is optional.
<b>VLAN Type</b>	Type of VLAN, which can be Default (VLAN ID = 1) or static (one that is configured and permanently defined), or a Dynamic (one that is created by GVRP registration).

## show vlan port

This command displays VLAN port information.

**Format** show vlan port {unit/slot/port | all}

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	<i>unit/slot/port</i> It is possible to set the parameters for all ports by using the selectors on the top line.
<b>Port VLAN ID Configured</b>	The VLAN ID that this port will assign to untagged frames or priority tagged frames received on this port. The value must be for an existing VLAN. The factory default is 1.

<b>Term</b>	<b>Definition</b>
<b>Port VLAN ID Current</b>	The current VLAN ID that this port assigns to untagged frames or priority tagged frames received on this port. The factory default is 1.
<b>Acceptable Frame Types</b>	The types of frames that may be received on this port. The options are 'VLAN only' and 'Admit All'. When set to 'VLAN only', untagged frames or priority tagged frames received on this port are discarded. When set to 'Admit All', untagged frames or priority tagged frames received on this port are accepted and assigned the value of the Port VLAN ID for this port. With either option, VLAN tagged frames are forwarded in accordance to the 802.1Q VLAN specification.
<b>Ingress Filtering Configured</b>	May be enabled or disabled. When enabled, the frame is discarded if this port is not a member of the VLAN with which this frame is associated. In a tagged frame, the VLAN is identified by the VLAN ID in the tag. In an untagged frame, the VLAN is the Port VLAN ID specified for the port that received this frame. When disabled, all frames are forwarded in accordance with the 802.1Q VLAN bridge specification. The factory default is disabled.
<b>Ingress Filtering Current</b>	Shows the current ingress filtering configuration.
<b>GVRP</b>	May be enabled or disabled.
<b>Default Priority</b>	The 802.1p priority assigned to tagged packets arriving on the port.
<b>Protected Port</b>	Specifies if this is a protected port. If False, it is not a protected port; If true, it is.
<b>Switchport mode</b>	The current switchport mode for the port.
<b>Operating parameters</b>	The operating parameters for the port, including the VLAN, name, egress rule, and type.
<b>Static configuration</b>	The static configuration for the port, including the VLAN, name, and egress rule.
<b>Forbidden VLANs</b>	The forbidden VLAN configuration for the port, including the VLAN and name.

## Private VLAN Commands

This section describes the commands you use for private VLANs. Private VLANs provides Layer 2 isolation between ports that share the same broadcast domain. In other words, it allows a VLAN broadcast domain to be partitioned into smaller point-to-multipoint subdomains. The ports participating in a private VLAN can be located anywhere in the Layer 2 network.

### switchport private-vlan

This command defines a private-VLAN association for an isolated or community port or a mapping for a promiscuous port.

**Format**            `switchport private-vlan {host-association primary-vlan-id secondary-vlan-id | mapping primary-vlan-id {add | remove} secondary-vlan-list}`

**Mode**             Interface Config

<i>Parameter</i>	<i>Description</i>
<b>host-association</b>	Defines the VLAN association for community or host ports.
<b>mapping</b>	Defines the private VLAN mapping for promiscuous ports.
<b>primary-vlan-id</b>	Primary VLAN ID of a private VLAN.
<b>secondary-vlan-id</b>	Secondary (isolated or community) VLAN ID of a private VLAN.
<b>add</b>	Associates the secondary VLAN with the primary one.
<b>remove</b>	Deletes the secondary VLANs from the primary VLAN association.
<b>secondary-vlan-list</b>	A list of secondary VLANs to be mapped to a primary VLAN.

### no switchport private-vlan

This command removes the private-VLAN association or mapping from the port.

**Format**            `no switchport private-vlan {host-association|mapping}`

**Mode**             Interface Config

### switchport mode private-vlan

This command configures a port as a promiscuous or host private VLAN port. Note that the properties of each mode can be configured even when the switch is not in that mode. However, they will only be applicable once the switch is in that particular mode.

**Default**            `general`

**Format**            `switchport mode private-vlan {host|promiscuous}`

**Mode**            Interface Config

<i>Parameter</i>	<i>Description</i>
<b>host</b>	Configures an interface as a private VLAN host port. It can be either isolated or community port depending on the secondary VLAN it is associated with.
<b>promiscuous</b>	Configures an interface as a private VLAN promiscuous port. The promiscuous ports are members of the primary VLAN.

### **no switchport mode private-vlan**

This command removes the private-VLAN association or mapping from the port.

**Format**            no switchport mode private-vlan

**Mode**              Interface Config

### **private-vlan**

This command configures the private VLANs and configures the association between the primary private VLAN and secondary VLANs.

**Format**            private-vlan {association [add|remove] secondary-vlan-list|community|isolated|primary}

**Mode**              VLAN Config

<i>Parameter</i>	<i>Description</i>
<b>association</b>	Associates the primary and secondary VLAN.
<b>secondary-vlan-list</b>	A list of secondary VLANs to be mapped to a primary VLAN.
<b>community</b>	Designates a VLAN as a community VLAN.
<b>isolated</b>	Designates a VLAN as the isolated VLAN.
<b>primary</b>	Designates a VLAN as the primary VLAN.

### **no private-vlan**

This command restores normal VLAN configuration.

**Format**            no private-vlan {association}

**Mode**              VLAN Config

---

## Switch Ports

This section describes the commands used for switch port mode.

### switchport mode

Use this command to configure the mode of a switch port as access, trunk or general.

In Trunk mode, the port becomes a member of all VLANs on switch unless specified in the allowed list in the `switchport trunk allowed vlan` command. The PVID of the port is set to the Native VLAN as specified in the `switchport trunk native vlan` command. It means that trunk ports accept both tagged and untagged packets, where untagged packets are processed on the native VLAN and tagged packets are processed on the VLAN ID contained in the packet. MAC learning is performed on both tagged and untagged packets. Tagged packets received with a VLAN ID of which the port is not a member are discarded and MAC learning is not performed. The Trunk ports always transmit packets untagged on native VLAN.

In Access mode, the port becomes a member of only one VLAN. The port sends and receives untagged traffic. It can also receive tagged traffic. The ingress filtering is enabled on port. It means that when the VLAN ID of received packet is not identical to Access VLAN ID, the packet is discarded.

In General mode, the user can perform custom configuration of VLAN membership, PVID, tagging, ingress filtering etc. This is legacy Switch behavior of switch port configuration. Legacy Switch CLI commands are used to configure port in general mode.

<b>Default</b>	General mode
<b>Format</b>	<code>switchport mode {access   trunk   general}</code>
<b>Mode</b>	Interface Config

### no switchport mode

This command resets the switch port mode to its default value.

<b>Format</b>	<code>no switchport mode</code>
<b>Mode</b>	Interface Config

### switchport trunk allowed vlan

Use this command to configure the list of allowed VLANs that can receive and send traffic on this interface in tagged format when in trunking mode. The default is all.

The VLANs list can be modified using the `add` or `remove` options or replaced with another list using the `vlan-list`, `all`, or `except` options. If `all` is chosen, all VLANs are added to the list of allowed vlan. The `except` option provides an exclusion list.

Trunk ports accept tagged packets, where tagged packets are processed on the VLAN ID contained in the packet, if this VLAN is in the allowed VLAN list. Tagged packets received with a VLAN ID to which the port is not a member are discarded and MAC learning is not performed. If a VLAN is added to the system after a port is set to the Trunk mode and it is in the allowed VLAN list, this VLAN is assigned to this port automatically.

<b>Default</b>	All
<b>Format</b>	<code>switchport trunk allowed vlan {vlan-List   all   {add vlan-List}   {remove vlan-List}   {except vlan-List } }</code>
<b>Mode</b>	Interface Config

<b>Parameter</b>	<b>Description</b>
all	Specifies all VLANs from 1 to 4093. This keyword is not allowed on commands that do not permit all VLANs in the list to be set at the same time.
add	Adds the defined list of VLANs to those currently set instead of replacing the list.
remove	Removes the defined list of VLANs from those currently set instead of replacing the list. Valid IDs are from 1 to 4093; extended-range VLAN IDs of the form X-Y or X,Y,Z are valid in this command.
except	Lists the VLANs that should be calculated by inverting the defined list of VLANs. (VLANs are added except the ones specified.)
vlan-list	Either a single VLAN number from 1 to 4093 or a continuous range of VLANs described by two VLAN numbers, the lesser one first, separated by a hyphen.

### no switchport trunk allowed vlan

This command resets the list of allowed VLANs on the trunk port to its default value.

<b>Format</b>	<code>no switchport trunk allowed vlan</code>
<b>Mode</b>	Interface Config

### switchport trunk native vlan

Use this command to configure the Trunk port Native VLAN (PVID) parameter. Any ingress untagged packets on the port are tagged with the value of Native VLAN. Native VLAN must be in the allowed VLAN list for tagging of received untagged packets. Otherwise, untagged packets are discarded. Packets marked with Native VLAN are transmitted untagged from Trunk port. The default is 1.

<b>Default</b>	1 (Default VLAN)
<b>Format</b>	<code>switchport trunk native vlan vlan-id</code>
<b>Mode</b>	Interface Config

### no switchport trunk native vlan

Use this command to reset the switch port trunk mode native VLAN to its default value.

**Format**        no switchport trunk native vlan  
**Mode**         Interface Config

## switchport access vlan

Use this command to configure the VLAN on the Access port. Only one VLAN can be assigned to the Access port. Access ports are members of VLAN 1 by default. Access ports may be assigned to a VLAN other than VLAN 1. Removing the Access VLAN on the switch makes the Access port a member of VLAN 1. Configuring an Access port to be a member of a VLAN that does not exist results in an error and does not change the configuration.

**Default**        1 (Default VLAN)  
**Format**        switchport access vlan *vlan-id*  
**Mode**         Interface Config

## no switchport access vlan

This command resets the switch port access mode VALN to its default value.

**Format**        no switchport access vlan  
**Mode**         Interface Config

## show interfaces switchport

Use this command to display the switchport status for all interfaces or a specified interface.

**Format**        show interfaces switchport *unit/slot/port*  
**Mode**         Privileged EXEC

### **Example:**

```
(Routing) #show interfaces switchport 1/0/1

Port: 1/0/1
VLAN Membership Mode: General
Access Mode VLAN: 1 (default)
General Mode PVID: 1 (default)
General Mode Ingress Filtering: Disabled
General Mode Acceptable Frame Type: Admit all
General Mode Dynamically Added VLANs:
General Mode Untagged VLANs: 1
General Mode Tagged VLANs:
General Mode Forbidden VLANs:
Trunking Mode Native VLAN: 1 (default)
Trunking Mode Native VLAN tagging: Disable
Trunking Mode VLANs Enabled: All
Protected Port: False
```

```
(Routing) #show interfaces switchport
```

```
Port: 1/0/1
VLAN Membership Mode: General
Access Mode VLAN: 1 (default)
General Mode PVID: 1 (default)
General Mode Ingress Filtering: Disabled
General Mode Acceptable Frame Type: Admit all
General Mode Dynamically Added VLANs:
General Mode Untagged VLANs: 1
General Mode Tagged VLANs:
General Mode Forbidden VLANs:
Trunking Mode Native VLAN: 1 (default)
Trunking Mode Native VLAN tagging: Disable
Trunking Mode VLANs Enabled: All
Protected Port: False
```

## show interfaces switchport

Use this command to display the Switchport configuration for a selected mode per interface. If the interface is not specified, the configuration for all interfaces is displayed.

**Format** show interfaces switchport {access | trunk | general} [unit/slot/port]

**Mode** Privileged EXEC

### Example:

```
(Switching) # show interfaces switchport access 1/0/1
```

```
Intf      PVID
-----  -
1/0/1    1
```

```
(Switching) # show interfaces switchport trunk 1/0/6
```

```
Intf      PVID  Allowed Vlans List
-----  -
1/0/6    1     All
```

```
(Switching) # show interfaces switchport general 1/0/5
```

```
Intf      PVID  Ingress      Acceptable  Untagged  Tagged  Forbidden  Dynamic
          PVID  Filtering    Frame Type  Vlans     Vlans   Vlans      Vlans
-----  -
1/0/5    1     Enabled     Admit All  7         10-50,55  9,100-200  88,96
```

```
(Switching) # show interfaces switchport general
```

```
Intf      PVID  Ingress      Acceptable  Untagged  Tagged  Forbidden  Dynamic
          PVID  Filtering    Frame Type  Vlans     Vlans   Vlans      Vlans
```



---

```
-----  
1/0/1    1    Enabled  Admit All  1,4-7    30-40,55  3,100-200 88,96  
1/0/2    1    Disabled Admit All  1         30-40,55  none      none  
..
```

## Voice VLAN Commands

This section describes the commands you use for Voice VLAN. Voice VLAN enables switch ports to carry voice traffic with defined priority so as to enable separation of voice and data traffic coming onto the port. The benefits of using Voice VLAN is to ensure that the sound quality of an IP phone could be safeguarded from deteriorating when the data traffic on the port is high.

Also the inherent isolation provided by VLANs ensures that inter-VLAN traffic is under management control and that network- attached clients cannot initiate a direct attack on voice components. QoS-based on IEEE 802.1P class of service (CoS) uses classification and scheduling to sent network traffic from the switch in a predictable manner. The system uses the source MAC of the traffic traveling through the port to identify the IP phone data flow.

### voice vlan (Global Config)

Use this command to enable the Voice VLAN capability on the switch.

<b>Default</b>	disabled
<b>Format</b>	voice vlan
<b>Mode</b>	Global Config

### no voice vlan (Global Config)

Use this command to disable the Voice VLAN capability on the switch.

<b>Format</b>	no voice vlan
<b>Mode</b>	Global Config

### voice vlan (Interface Config)

Use this command to enable the Voice VLAN capability on the interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	voice vlan {vlanid <i>id</i>   dot1p <i>priority</i>   none   untagged}
<b>Mode</b>	Interface Config

You can configure Voice VLAN in one of four different ways:

<b>Parameter</b>	<b>Description</b>
<b>vlan-id</b>	Configure the IP phone to forward all voice traffic through the specified VLAN. Valid VLAN ID's are from 1 to 4093 (the max supported by the platform).
<b>dot1p</b>	Configure the IP phone to use 802.1p priority tagging for voice traffic and to use the default native VLAN (VLAN 0) to carry all traffic. Valid <i>priority</i> range is 0 to 7.
<b>none</b>	Allow the IP phone to use its own configuration to send untagged voice traffic.

<b>Parameter</b>	<b>Description</b>
<b>untagged</b>	Configure the phone to send untagged voice traffic.

### **no voice vlan (Interface Config)**

Use this command to disable the Voice VLAN capability on the interface.

<b>Format</b>	no voice vlan
<b>Mode</b>	Interface Config

### **voice vlan data priority**

Use this command to either trust or untrust the data traffic arriving on the Voice VLAN interface or range of interfaces being configured.

<b>Default</b>	trust
<b>Format</b>	voice vlan data priority {untrust   trust}
<b>Mode</b>	Interface Config

### **show voice vlan**

<b>Format</b>	show voice vlan [interface {unit/slot/port   all}]
<b>Mode</b>	Privileged EXEC

When the `interface` parameter is not specified, only the global mode of the Voice VLAN is displayed.

<b>Term</b>	<b>Definition</b>
<b>Administrative Mode</b>	The Global Voice VLAN mode.

When the `interface` is specified:

<b>Term</b>	<b>Definition</b>
<b>Voice VLAN Mode</b>	The admin mode of the Voice VLAN on the interface.
<b>Voice VLAN ID</b>	The Voice VLAN ID
<b>Voice VLAN Priority</b>	The do1p priority for the Voice VLAN on the port.
<b>Voice VLAN Untagged</b>	The tagging option for the Voice VLAN traffic.
<b>Voice VLAN CoS Override</b>	The Override option for the voice traffic arriving on the port.
<b>Voice VLAN Status</b>	The operational status of Voice VLAN on the port.

## Provisioning (IEEE 802.1p) Commands

This section describes the commands you use to configure provisioning (IEEE 802.1p,) which allows you to prioritize ports.

### **vlan port priority all**

This command configures the port priority assigned for untagged packets for all ports presently plugged into the device. The range for the priority is 0-7. Any subsequent per port configuration will override this configuration setting.

**Format**            `vlan port priority all priority`

**Mode**             Global Config

### **vlan priority**

This command configures the default 802.1p port priority assigned for untagged packets for a specific interface. The range for the priority is 0–7.

---

## Cut-Through (ASF) Commands

<b>Default</b>	0
<b>Format</b>	vlan priority <i>priority</i>
<b>Mode</b>	Interface Config

The Cut-through Mode (or Alternative Store and Forward Mode, ASF) feature allows the switch to operate in a mode such that the egress pipeline begins transmitting a packet before the ingress pipeline has completely received the entire packet. Enabling this mode decreases latency for large packets.

Alternate Store and forward (ASF) reduces latency for larger packets. In this mode, the MMU is allowed to forward a packet to the egress port before it has been entirely received in the Cell Buffer Pool (CBP) memory. These switch devices provide a threshold to define how many cells must be received before the MMU is allowed to dispatch a packet to the egress. This value is generally configurable between 3-15 cells. Cell size varies from silicon to silicon.



**Note:** Support for cut-through mode is platform-dependent.

### cut-through mode

Use this command to enable or disable cut-through mode on the switch. If you change the mode, you must reload the switch for the mode to take effect.

<b>Default</b>	Disabled
<b>Format</b>	cut-through mode
<b>Mode</b>	Global Config

### no cut-through mode

This command resets the cut-through mode to the default value.

<b>Format</b>	no cut-through mode
<b>Mode</b>	Global Config

### show cut-through mode

Use this command to view the current and configured status of cut-through mode.

<b>Format</b>	show cut-through mode
<b>Mode</b>	Global Config

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show cut-through mode
```

```
Current mode      :Disable
Configured mode   :Enable (This mode is effective on next reload)
```

---

## Protected Ports Commands

This section describes commands you use to configure and view protected ports on a switch. Protected ports do not forward traffic to each other, even if they are on the same VLAN. However, protected ports can forward traffic to all unprotected ports in their group. Unprotected ports can forward traffic to both protected and unprotected ports. Ports are unprotected by default.

If an interface is configured as a protected port, and you add that interface to a Port Channel or Link Aggregation Group (LAG), the protected port status becomes operationally disabled on the interface, and the interface follows the configuration of the LAG port. However, the protected port configuration for the interface remains unchanged. Once the interface is no longer a member of a LAG, the current configuration for that interface automatically becomes effective.

### switchport protected (Global Config)

Use this command to create a protected port group. The *groupid* parameter identifies the set of protected ports. Use the *name name* pair to assign a name to the protected port group. The name can be up to 32 alphanumeric characters long, including blanks. The default is blank.



**Note:** Port protection occurs within a single switch. Protected port configuration does not affect traffic between ports on two different switches. No traffic forwarding is possible between two protected ports.

<b>Default</b>	unprotected
<b>Format</b>	switchport protected <i>groupid</i> name <i>name</i>
<b>Mode</b>	Global Config

### no switchport protected (Global Config)

Use this command to remove a protected port group. The *groupid* parameter identifies the set of protected ports. The *name* keyword specifies the name to remove from the group.

<b>Format</b>	no switchport protected <i>groupid</i> name
<b>Mode</b>	Global Config

### switchport protected (Interface Config)

Use this command to add an interface to a protected port group. The *groupid* parameter identifies the set of protected ports to which this interface is assigned. You can only configure an interface as protected in one group.



**Note:** Port protection occurs within a single switch. Protected port configuration does not affect traffic between ports on two different switches. No traffic forwarding is possible between two protected ports.

**Default**           unprotected  
**Format**           switchport protected *groupid*  
**Mode**             Interface Config

### no switchport protected (Interface Config)

Use this command to configure a port as unprotected. The *groupid* parameter identifies the set of protected ports to which this interface is assigned.

**Format**           no switchport protected *groupid*  
**Mode**             Interface Config

### show switchport protected

This command displays the status of all the interfaces, including protected and unprotected interfaces.

**Format**           show switchport protected *groupid*  
**Mode**

- Privileged EXEC
- User EXEC

<i>Term</i>	<i>Definition</i>
<b>Group ID</b>	The number that identifies the protected port group.
<b>Name</b>	An optional name of the protected port group. The name can be up to 32 alphanumeric characters long, including blanks. The default is blank.
<b>List of Physical Ports</b>	List of ports, which are configured as protected for the group identified with <i>groupid</i> . If no port is configured as protected for this group, this field is blank.

### show interfaces switchport

This command displays the status of the interface (protected/unprotected) under the *groupid*.

**Format**           show interfaces switchport *unit/slot/port groupid*  
**Mode**

- Privileged EXEC
- User EXEC

<i>Term</i>	<i>Definition</i>
<b>Name</b>	A string associated with this group as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. This field is optional.

---

<b>Term</b>	<b>Definition</b>
<b>Protected</b>	Indicates whether the interface is protected or not. It shows TRUE or FALSE. If the group is a multiple groups then it shows TRUE in Group <i>groupid</i> .

---

## GARP Commands

This section describes the commands you use to configure Generic Attribute Registration Protocol (GARP) and view GARP status. The commands in this section affect both GARP VLAN Registration Protocol (GVRP) and GARP Multicast Registration Protocol (GMRP). GARP is a protocol that allows client stations to register with the switch for membership in VLANS (by using GVMP) or multicast groups (by using GVMP).

### set garp timer join

This command sets the GVRP join time per GARP for one interface, a range of interfaces, or all interfaces. Join time is the interval between the transmission of GARP Protocol Data Units (PDUs) registering (or reregistering) membership for a VLAN or multicast group. This command has an effect only when GVRP is enabled. The time is from 10 to 100 (centiseconds). The value 20 centiseconds is 0.2 seconds.

<b>Default</b>	20
<b>Format</b>	set garp timer join <i>10-100</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li></ul>

### no set garp timer join

This command sets the GVRP join time to the default and only has an effect when GVRP is enabled.

<b>Format</b>	no set garp timer join
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li></ul>

### set garp timer leave

This command sets the GVRP leave time for one interface, a range of interfaces, or all interfaces or all ports and only has an effect when GVRP is enabled. Leave time is the time to wait after receiving an unregister request for a VLAN or a multicast group before deleting the VLAN entry. This can be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. The leave time is 20 to 600 (centiseconds). The value 60 centiseconds is 0.6 seconds. The leave time must be greater than or equal to three times the join time.

<b>Default</b>	60
<b>Format</b>	set garp timer leave <i>20-600</i>



- Mode**
- Interface Config
  - Global Config

### **no set garp timer leave**

This command sets the GVRP leave time on all ports or a single port to the default and only has an effect when GVRP is enabled.

**Format**           no set garp timer leave

- Mode**
- Interface Config
  - Global Config

### **set garp timer leaveall**

This command sets how frequently Leave All PDUs are generated. A Leave All PDU indicates that all registrations will be unregistered. Participants would need to rejoin in order to maintain registration. The value applies per port and per GARP participation. The time may range from 200 to 6000 (centiseconds). The value 1000 centiseconds is 10 seconds. You can use this command on all ports (Global Config mode), or on a single port or a range of ports (Interface Config mode) and it only has an effect only when GVRP is enabled. The leave all time must be greater than the leave time.

**Default**           1000

**Format**           set garp timer leaveall *200-6000*

- Mode**
- Interface Config
  - Global Config

### **no set garp timer leaveall**

This command sets how frequently Leave All PDUs are generated the default and only has an effect when GVRP is enabled.

**Format**           no set garp timer leaveall

- Mode**
- Interface Config
  - Global Config

### **show garp**

This command displays GARP information.

**Format**           show garp

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>GMRP Admin Mode</b>	The administrative mode of GARP Multicast Registration Protocol (GMRP) for the system.
<b>GVRP Admin Mode</b>	The administrative mode of GARP VLAN Registration Protocol (GVRP) for the system.

---

## GVRP Commands

This section describes the commands you use to configure and view GARP VLAN Registration Protocol (GVRP) information. GVRP-enabled switches exchange VLAN configuration information, which allows GVRP to provide dynamic VLAN creation on trunk ports and automatic VLAN pruning.



**Note:** If GVRP is disabled, the system does not forward GVRP messages.

### set gvrp adminmode

This command enables GVRP on the system.

<b>Default</b>	disabled
<b>Format</b>	set gvrp adminmode
<b>Mode</b>	Privileged EXEC

### no set gvrp adminmode

This command disables GVRP.

<b>Format</b>	no set gvrp adminmode
<b>Mode</b>	Privileged EXEC

### set gvrp interfacemode

This command enables GVRP on a single port (Interface Config mode), a range of ports (Interface Range mode), or all ports (Global Config mode).

<b>Default</b>	disabled
<b>Format</b>	set gvrp interfacemode
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Interface Range</li><li>• Global Config</li></ul>

## no set gvrp interfacemode

This command disables GVRP on a single port (Interface Config mode) or all ports (Global Config mode). If GVRP is disabled, Join Time, Leave Time and Leave All Time have no effect.

**Format**           no set gvrp interfacemode

**Mode**            • Interface Config  
                  • Global Config

## show gvrp configuration

This command displays Generic Attributes Registration Protocol (GARP) information for one or all interfaces.

**Format**           show gvrp configuration {*unit/slot/port* | all}

**Mode**            • Privileged EXEC  
                  • User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	<i>unit/slot/port</i>
<b>Join Timer</b>	The interval between the transmission of GARP PDUs registering (or reregistering) membership for an attribute. Current attributes are a VLAN or multicast group. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 10 to 100 centiseconds (0.1 to 1.0 seconds). The factory default is 20 centiseconds (0.2 seconds). The finest granularity of specification is one centisecond (0.01 seconds).
<b>Leave Timer</b>	The period of time to wait after receiving an unregister request for an attribute before deleting the attribute. Current attributes are a VLAN or multicast group. This may be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 20 to 600 centiseconds (0.2 to 6.0 seconds). The factory default is 60 centiseconds (0.6 seconds).
<b>LeaveAll Timer</b>	This Leave All Time controls how frequently LeaveAll PDUs are generated. A LeaveAll PDU indicates that all registrations will shortly be deregistered. Participants will need to rejoin in order to maintain registration. There is an instance of this timer on a per-Port, per-GARP participant basis. The Leave All Period Timer is set to a random value in the range of LeaveAllTime to 1.5*LeaveAllTime. Permissible values are 200 to 6000 centiseconds (2 to 60 seconds). The factory default is 1000 centiseconds (10 seconds).
<b>Port GMRP Mode</b>	The GMRP administrative mode for the port, which is enabled or disabled (default). If this parameter is disabled, Join Time, Leave Time and Leave All Time have no effect.

## GMRP Commands

This section describes the commands you use to configure and view GARP Multicast Registration Protocol (GMRP) information. Like IGMP snooping, GMRP helps control the flooding of multicast packets. GMRP-enabled switches dynamically register and de-register group membership information with the MAC networking devices attached to the same segment. GMRP also allows group membership information to propagate across all networking devices in the bridged LAN that support Extended Filtering Services.



**Note:** If GMRP is disabled, the system does not forward GMRP messages.

## set gmrp adminmode

This command enables GARP Multicast Registration Protocol (GMRP) on the system.

**Default** disabled  
**Format** set gmrp adminmode  
**Mode** Privileged EXEC

## no set gmrp adminmode

This command disables GARP Multicast Registration Protocol (GMRP) on the system.

**Format** no set gmrp adminmode  
**Mode** Privileged EXEC

## set gmrp interfacemode

This command enables GARP Multicast Registration Protocol on a single interface (Interface Config mode), a range of interfaces, or all interfaces (Global Config mode). If an interface which has GARP enabled is enabled for routing or is enlisted as a member of a port-channel (LAG), GARP functionality is disabled on that interface. GARP functionality is subsequently re-enabled if routing is disabled and port-channel (LAG) membership is removed from an interface that has GARP enabled.

**Default** disabled  
**Format** set gmrp interfacemode  
**Mode**

- Interface Config
- Global Config

## no set gmrp interfacemode

This command disables GARP Multicast Registration Protocol on a single interface or all interfaces. If an interface which has GARP enabled is enabled for routing or is enlisted as a member of a port-channel (LAG), GARP functionality is disabled. GARP functionality is subsequently re-enabled if routing is disabled and port-channel (LAG) membership is removed from an interface that has GARP enabled.

**Format** no set gmrp interfacemode  
**Mode**

- Interface Config
- Global Config

## show gmrp configuration

This command displays Generic Attributes Registration Protocol (GARP) information for one or all interfaces.

**Format** show gmrp configuration {*unit/slot/port* | all}

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The <i>unit/slot/port</i> of the interface that this row in the table describes.
<b>Join Timer</b>	The interval between the transmission of GARP PDUs registering (or reregistering) membership for an attribute. Current attributes are a VLAN or multicast group. There is an instance of this timer on a per-port, per-GARP participant basis. Permissible values are 10 to 100 centiseconds (0.1 to 1.0 seconds). The factory default is 20 centiseconds (0.2 seconds). The finest granularity of specification is 1 centisecond (0.01 seconds).
<b>Leave Timer</b>	The period of time to wait after receiving an unregister request for an attribute before deleting the attribute. Current attributes are a VLAN or multicast group. This may be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 20 to 600 centiseconds (0.2 to 6.0 seconds). The factory default is 60 centiseconds (0.6 seconds).
<b>LeaveAll Timer</b>	This Leave All Time controls how frequently LeaveAll PDUs are generated. A LeaveAll PDU indicates that all registrations will shortly be deregistered. Participants will need to rejoin in order to maintain registration. There is an instance of this timer on a per-Port, per-GARP participant basis. The Leave All Period Timer is set to a random value in the range of LeaveAllTime to 1.5*LeaveAllTime. Permissible values are 200 to 6000 centiseconds (2 to 60 seconds). The factory default is 1000 centiseconds (10 seconds).
<b>Port GMRP Mode</b>	The GMRP administrative mode for the port. It may be enabled or disabled. If this parameter is disabled, Join Time, Leave Time and Leave All Time have no effect.

## show mac-address-table gmrp

This command displays the GMRP entries in the Multicast Forwarding Database (MFDB) table.

**Format** show mac-address-table gmrp

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN in which the MAC Address is learned.
<b>MAC Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

## Port-Based Network Access Control Commands

This section describes the commands you use to configure port-based network access control (IEEE 802.1X). Port-based network access control allows you to permit access to network services only to and devices that are authorized and authenticated.

### aaa authentication dot1x default

Use this command to configure the authentication method for port-based access to the switch. The additional methods of authentication are used only if the previous method returns an error, not if there is an authentication failure. The possible methods are as follows:

- **ias**. Uses the internal authentication server users database for authentication. This method can be used in conjunction with any one of the existing methods like **local**, **radius**, etc.
- **local**. Uses the local username database for authentication.
- **none**. Uses no authentication.
- **radius**. Uses the list of all RADIUS servers for authentication.

**Format**           aaa authentication dot1x default {[ias]|[method1 [method2 [method3]]]}

**Mode**             Global Config

**Example:** The following is an example of the command.

```
(Routing) #configure
(Routing) (Config)#aaa authentication dot1x default ias none
(Routing) (Config)#aaa authentication dot1x default ias local radius none
```

### clear dot1x statistics

This command resets the 802.1X statistics for the specified port or for all ports.

**Format**           clear dot1x statistics {unit/slot/port | all}

**Mode**             Privileged EXEC

### clear dot1x authentication-history

This command clears the authentication history table captured during successful and unsuccessful authentication on all interface or the specified interface.

**Format**           clear dot1x authentication-history [unit/slot/port]

**Mode**             Privileged EXEC

### clear radius statistics

This command is used to clear all RADIUS statistics.

**Format**        `clear radius statistics`  
**Mode**         Privileged EXEC

## dot1x eapolflood

Use this command to enable EAPOL flood support on the switch.

**Default**        disabled  
**Format**        `dot1x eapolflood`  
**Mode**         Global Config

## no dot1x eapolflood

This command disables EAPOL flooding on the switch.

**Format**        `no dot1x eapolflood`  
**Mode**         Global Config

## dot1x guest-vlan

This command configures VLAN as guest vlan on an interface or a range of interfaces. The command specifies an active VLAN as an IEEE 802.1X guest VLAN. The range is 1 to the maximum VLAN ID supported by the platform.

**Default**        disabled  
**Format**        `dot1x guest-vlan vlan-id`  
**Mode**         Interface Config

## no dot1x guest-vlan

This command disables Guest VLAN on the interface.

**Default**        disabled  
**Format**        `no dot1x guest-vlan`  
**Mode**         Interface Config

## dot1x initialize

This command begins the initialization sequence on the specified port. This command is only valid if the control mode for the specified port is auto or mac-based. If the control mode is not auto or mac-based, an error will be returned.

**Format**        `dot1x initialize unit/slot/port`

**Mode** Privileged EXEC

## dot1x max-req

This command sets the maximum number of times the authenticator state machine on will transmit an EAPOL EAP Request/Identity frame before timing out the supplicant. The *count* value must be in the range 1 - 10.

**Default** 2

**Format** dot1x max-req *count*

**Mode** Interface Config

## no dot1x max-req

This command sets the maximum number of times the authenticator state machine on this port will transmit an EAPOL EAP Request/Identity frame before timing out the supplicant.

**Format** no dot1x max-req

**Mode** Interface Config

## dot1x max-users

Use this command to set the maximum number of clients supported on an interface or range of interfaces when MAC-based dot1x authentication is enabled on the port. The maximum users supported per port is dependent on the product. The *count* value is in the range 1 - 48.

**Default** 48

**Format** dot1x max-users *count*

**Mode** Interface Config

## no dot1x max-users

This command resets the maximum number of clients allowed per port to its default value.

**Format** no dot1x max-users

**Mode** Interface Config

## dot1x port-control

This command sets the authentication mode to use on the specified interface or range of interfaces. Use the *force-unauthorized* parameter to specify that the authenticator PAE unconditionally sets the controlled port to unauthorized. Use the *force-authorized* parameter to specify that the authenticator PAE unconditionally sets the controlled port to authorized. Use the *auto* parameter to specify that the authenticator PAE sets the controlled port mode to reflect the outcome of the authentication exchanges between the supplicant, authenticator and the authentication server. If the *mac-based* option is specified, then MAC-based dot1x authentication is enabled on the port.





**Note:** MAC-based dot1x authentication is supported on the BCM56224 platform.

**Default** auto  
**Format** dot1x port-control {force-unauthorized | force-authorized | auto | mac-based}  
**Mode** Interface Config

### no dot1x port-control

This command sets the 802.1X port control mode on the specified port to the default value.

**Format** no dot1x port-control  
**Mode** Interface Config

### dot1x port-control all

This command sets the authentication mode to use on all ports. Select *force-unauthorized* to specify that the authenticator PAE unconditionally sets the controlled port to unauthorized. Select *force-authorized* to specify that the authenticator PAE unconditionally sets the controlled port to authorized. Select *auto* to specify that the authenticator PAE sets the controlled port mode to reflect the outcome of the authentication exchanges between the supplicant, authenticator and the authentication server. If the *mac-based* option is specified, then MAC-based dot1x authentication is enabled on the port.



**Note:** MAC-based dot1x authentication is supported on the BCM56224 platform.

**Default** auto  
**Format** dot1x port-control all {force-unauthorized | force-authorized | auto | mac-based}  
**Mode** Global Config

### no dot1x port-control all

This command sets the authentication mode on all ports to the default value.

**Format** no dot1x port-control all  
**Mode** Global Config

## dot1x mac-auth-bypass

If the 802.1X mode on the interface is mac-based, you can optionally use this command to enable MAC Authentication Bypass (MAB) on an interface. MAB is a supplemental authentication mechanism that allows 802.1X unaware clients – such as printers, fax machines, and some IP phones — to authenticate to the network using the client MAC address as an identifier.

<b>Default</b>	disabled
<b>Format</b>	dot1x mac-auth-bypass
<b>Mode</b>	Interface Config

## no dot1x mac-auth-bypass

This command sets the MAB mode on the ports to the default value.

<b>Format</b>	no dot1x mac-auth-bypass
<b>Mode</b>	Interface Config

## dot1x re-authenticate

This command begins the reauthentication sequence on the specified port. This command is only valid if the control mode for the specified port is **auto** or **mac-based**. If the control mode is not **auto** or **mac-based**, an error will be returned.



**Note:** MAC-based dot1x authentication is supported on the BCM56224platform.

<b>Format</b>	dot1x re-authenticate <i>unit/slot/port</i>
<b>Mode</b>	Privileged EXEC

## dot1x re-authentication

This command enables reauthentication of the supplicant for the specified interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	dot1x re-authentication
<b>Mode</b>	Interface Config

## no dot1x re-authentication

This command disables reauthentication of the supplicant for the specified port.

**Format**        no dot1x re-authentication  
**Mode**         Interface Config

## dot1x system-auth-control

Use this command to enable the dot1x authentication support on the switch. While disabled, the dot1x configuration is retained and can be changed, but is not activated.

**Default**        disabled  
**Format**        dot1x system-auth-control  
**Mode**         Global Config

## no dot1x system-auth-control

This command is used to disable the dot1x authentication support on the switch.

**Format**        no dot1x system-auth-control  
**Mode**         Global Config

## dot1x system-auth-control monitor

Use this command to enable the 802.1X monitor mode on the switch. The purpose of Monitor mode is to help troubleshoot port-based authentication configuration issues without disrupting network access for hosts connected to the switch. In Monitor mode, a host is granted network access to an 802.1X-enabled port even if it fails the authentication process. The results of the process are logged for diagnostic purposes.

**Default**        disabled  
**Format**        dot1x system-auth-control monitor  
**Mode**         Global Config

## no dot1x system-auth-control monitor

This command disables the 802.1X Monitor mode on the switch.

**Format**        no dot1x system-auth-control monitor  
**Mode**         Global Config

## dot1x timeout

This command sets the value, in seconds, of the timer used by the authenticator state machine on an interface or range of interfaces. Depending on the token used and the value (in seconds) passed, various timeout configurable parameters are set. The following tokens are supported:

<b>Tokens</b>	<b>Definition</b>
<b>guest-vlan-period</b>	The time, in seconds, for which the authenticator waits to see if any EAPOL packets are received on a port before authorizing the port and placing the port in the guest vlan (if configured). The guest vlan timer is only relevant when guest vlan has been configured on that specific port.
<b>reauth-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to determine when reauthentication of the supplicant takes place. The reauth-period must be a value in the range 1 - 65535.
<b>quiet-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to define periods of time in which it will not attempt to acquire a supplicant. The quiet-period must be a value in the range 0 - 65535.
<b>tx-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to determine when to send an EAPOL EAP Request/Identity frame to the supplicant. The quiet-period must be a value in the range 1 - 65535.
<b>supp-timeout</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to timeout the supplicant. The supp-timeout must be a value in the range 1 - 65535.
<b>server-timeout</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to timeout the authentication server. The supp-timeout must be a value in the range 1 - 65535.

- Default**
- guest-vlan-period: 90 seconds
  - reauth-period: 3600 seconds
  - quiet-period: 60 seconds
  - tx-period: 30 seconds
  - supp-timeout: 30 seconds
  - server-timeout: 30 seconds

**Format** dot1x timeout {{guest-vlan-period seconds} | {reauth-period seconds} | {quiet-period seconds} | {tx-period seconds} | {supp-timeout seconds} | {server-timeout seconds}}

**Mode** Interface Config

### **no dot1x timeout**

This command sets the value, in seconds, of the timer used by the authenticator state machine on this port to the default values. Depending on the token used, the corresponding default values are set.

**Format** no dot1x timeout {guest-vlan-period | reauth-period | quiet-period | tx-period | supp-timeout | server-timeout}

**Mode** Interface Config

### **dot1x unauthenticated-vlan**

Use this command to configure the unauthenticated VLAN associated with the specified interface or range of interfaces. The unauthenticated VLAN ID can be a valid VLAN ID from 0-Maximum supported VLAN ID (4094 for Switch). The unauthenticated VLAN must be statically configured in the VLAN database to be operational. By default, the unauthenticated VLAN is 0, i.e. invalid and not operational.

**Default** 0

**Format** dot1x unauthenticated-vlan *vlan id*  
**Mode** Interface Config

### no dot1x unauthenticated-vlan

This command resets the unauthenticated-vlan associated with the port to its default value.

**Format** no dot1x unauthenticated-vlan  
**Mode** Interface Config

### dot1x user

This command adds the specified user to the list of users with access to the specified port or all ports. The *user* parameter must be a configured user.

**Format** dot1x user *user* {*unit/slot/port* | all}  
**Mode** Global Config

### no dot1x user

This command removes the user from the list of users with access to the specified port or all ports.

**Format** no dot1x user *user* {*unit/slot/port* | all}  
**Mode** Global Config

### show authentication methods

Use this command to display information about the authentication methods.

**Format** show authentication methods  
**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Authentication Login List</b>	The authentication login listname.
<b>Method 1</b>	The first method in the specified authentication login list, if any.
<b>Method 2</b>	The second method in the specified authentication login list, if any.
<b>Method 3</b>	The third method in the specified authentication login list, if any.

**Example:** The following example displays the authentication configuration.

```
(switch)#show authentication methods
```

```
Login Authentication Method Lists
```

```
-----
```

```
defaultList      : local
networkList     : local
```

#### Enable Authentication Method Lists

```
enableList      : enable  none
enableNetList   : enable  deny
```

Line	Login Method List	Enable Method List
Console	defaultList	enableList
Telnet	networkList	enableNetList
SSH	networkList	enableNetList

```
HTTPS          :local
HTTP           :local
DOT1X          :
```

## show dot1x

This command is used to show a summary of the global dot1x configuration, summary information of the dot1x configuration for a specified port or all ports, the detailed dot1x configuration for a specified port and the dot1x statistics for a specified port - depending on the tokens used.

**Format**      `show dot1x [{summary {unit/slot/port | all} | detail unit/slot/port | statistics unit/slot/port}]`

**Mode**        Privileged EXEC

If you do not use the optional parameters *unit/slot/port* or *vlanid*, the command displays the global dot1x mode, the VLAN Assignment mode, and the Dynamic VLAN Creation mode.

<b>Term</b>	<b>Definition</b>
<b>Administrative Mode</b>	Indicates whether authentication control on the switch is enabled or disabled.
<b>VLAN Assignment Mode</b>	Indicates whether assignment of an authorized port to a RADIUS-assigned VLAN is allowed (enabled) or not (disabled).
<b>Dynamic VLAN Creation Mode</b>	Indicates whether the switch can dynamically create a RADIUS-assigned VLAN if it does not currently exist on the switch.
<b>Monitor Mode</b>	Indicates whether the Dot1x Monitor mode on the switch is enabled or disabled.

If you use the optional parameter *summary {unit/slot/port | all}*, the dot1x configuration for the specified port or all ports are displayed.



**Note:** MAC-based dot1x authentication is supported on the BCM56224platform.

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface whose configuration is displayed.
<b>Control Mode</b>	The configured control mode for this port. Possible values are force-unauthorized   force-authorized   auto  mac-based   authorized   unauthorized.
<b>Operating Control Mode</b>	The control mode under which this port is operating. Possible values are authorized   unauthorized.
<b>Reauthentication Enabled</b>	Indicates whether reauthentication is enabled on this port.
<b>Port Status</b>	Indicates whether the port is authorized or unauthorized. Possible values are authorized   unauthorized.

**Example:** The following shows example CLI display output for the command `show dot1x summary 0/1`.

Interface	Control Mode	Operating Control Mode	Port Status
-----	-----	-----	-----
0/1	auto	auto	Authorized

If you use the optional parameter '`detail unit/slot/port`', the detailed dot1x configuration for the specified port is displayed.



**Note:** MAC-based dot1x authentication is supported on the BCM56224 platform.

<b>Term</b>	<b>Definition</b>
<b>Port</b>	The interface whose configuration is displayed.
<b>Protocol Version</b>	The protocol version associated with this port. The only possible value is 1, corresponding to the first version of the dot1x specification.
<b>PAE Capabilities</b>	The port access entity (PAE) functionality of this port. Possible values are Authenticator or Supplicant.
<b>Control Mode</b>	The configured control mode for this port. Possible values are force-unauthorized   force-authorized   auto  mac-based.
<b>Authenticator PAE State</b>	Current state of the authenticator PAE state machine. Possible values are Initialize, Disconnected, Connecting, Authenticating, Authenticated, Aborting, Held, ForceAuthorized, and ForceUnauthorized. When MAC-based authentication is enabled on the port, this parameter is deprecated.
<b>Backend Authentication State</b>	Current state of the backend authentication state machine. Possible values are Request, Response, Success, Fail, Timeout, Idle, and Initialize. When MAC-based authentication is enabled on the port, this parameter is deprecated.
<b>Quiet Period</b>	The timer used by the authenticator state machine on this port to define periods of time in which it will not attempt to acquire a supplicant. The value is expressed in seconds and will be in the range 0 and 65535.
<b>Transmit Period</b>	The timer used by the authenticator state machine on the specified port to determine when to send an EAPOL EAP Request/Identity frame to the supplicant. The value is expressed in seconds and will be in the range of 1 and 65535.

<b>Term</b>	<b>Definition</b>
<b>Guest-VLAN ID</b>	The guest VLAN identifier configured on the interface.
<b>Guest VLAN Period</b>	The time in seconds for which the authenticator waits before authorizing and placing the port in the Guest VLAN, if no EAPOL packets are detected on that port.
<b>Supplicant Timeout</b>	The timer used by the authenticator state machine on this port to timeout the supplicant. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Server Timeout</b>	The timer used by the authenticator on this port to timeout the authentication server. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Maximum Requests</b>	The maximum number of times the authenticator state machine on this port will retransmit an EAPOL EAP Request/Identity before timing out the supplicant. The value will be in the range of 1 and 10.
<b>Configured MAB Mode</b>	The administrative mode of the MAC authentication bypass feature on the switch.
<b>Operational MAB Mode</b>	The operational mode of the MAC authentication bypass feature on the switch. MAB might be administratively enabled but not operational if the control mode is not MAC based.
<b>Vlan-ID</b>	The VLAN assigned to the port by the radius server. This is only valid when the port control mode is not Mac-based.
<b>VLAN Assigned Reason</b>	The reason the VLAN identified in the VLAN-assigned field has been assigned to the port. Possible values are RADIUS, Unauthenticated VLAN, Guest VLAN, default, and Not Assigned. When the VLAN Assigned Reason is Not Assigned, it means that the port has not been assigned to any VLAN by dot1x. This only valid when the port control mode is not MAC-based.
<b>Reauthentication Period</b>	The timer used by the authenticator state machine on this port to determine when reauthentication of the supplicant takes place. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Reauthentication Enabled</b>	Indicates if reauthentication is enabled on this port. Possible values are "True" or "False".
<b>Key Transmission Enabled</b>	Indicates if the key is transmitted to the supplicant for the specified port. Possible values are True or False.
<b>EAPOL Flood Mode Enabled</b>	Indicates whether the EAPOL flood support is enabled on the switch. Possible values are True or False.
<b>Control Direction</b>	The control direction for the specified port or ports. Possible values are both or in.
<b>Maximum Users</b>	The maximum number of clients that can get authenticated on the port in the MAC-based dot1x authentication mode. This value is used only when the port control mode is not MAC-based.
<b>Unauthenticated VLAN ID</b>	Indicates the unauthenticated VLAN configured for this port. This value is valid for the port only when the port control mode is not MAC-based.
<b>Session Timeout</b>	Indicates the time for which the given session is valid. The time period in seconds is returned by the RADIUS server on authentication of the port. This value is valid for the port only when the port control mode is not MAC-based.
<b>Session Termination Action</b>	This value indicates the action to be taken once the session timeout expires. Possible values are Default, Radius-Request. If the value is Default, the session is terminated the port goes into unauthorized state. If the value is Radius-Request, then a reauthentication of the client authenticated on the port is performed. This value is valid for the port only when the port control mode is not MAC-based.



**Example:** The following shows example CLI display output for the command.

```
(switch) #show dot1x detail 1/0/3
```

```
Port..... 1/0/1
Protocol Version..... 1
PAE Capabilities..... Authenticator
Control Mode..... auto
Authenticator PAE State..... Initialize
Backend Authentication State..... Initialize
Quiet Period (secs)..... 60
Transmit Period (secs)..... 30
Guest VLAN ID..... 0
Guest VLAN Period (secs)..... 90
Supplicant Timeout (secs)..... 30
Server Timeout (secs)..... 30
Maximum Requests..... 2
Configured MAB Mode..... Enabled
Operational MAB Mode..... Disabled
VLAN Id..... 0
VLAN Assigned Reason..... Not Assigned
Reauthentication Period (secs)..... 3600
Reauthentication Enabled..... FALSE
Key Transmission Enabled..... FALSE
EAPOL flood Mode Enabled..... FALSE
Control Direction..... both
Maximum Users..... 16
Unauthenticated VLAN ID..... 0
Session Timeout..... 0
Session Termination Action..... Default
```



**Note:** MAC-based dot1x authentication is supported on the BCM56224platform.

For each client authenticated on the port, the `show dot1x detail unit/slot/port` command will display the following MAC-based dot1x parameters if the port-control mode for that specific port is MAC-based.

If you use the optional parameter `statistics unit/slot/port`, the following dot1x statistics for the specified port appear.

<b>Term</b>	<b>Definition</b>
<b>Port</b>	The interface whose statistics are displayed.
<b>EAPOL Frames Received</b>	The number of valid EAPOL frames of any type that have been received by this authenticator.
<b>EAPOL Frames Transmitted</b>	The number of EAPOL frames of any type that have been transmitted by this authenticator.
<b>EAPOL Start Frames Received</b>	The number of EAPOL start frames that have been received by this authenticator.
<b>EAPOL Logoff Frames Received</b>	The number of EAPOL logoff frames that have been received by this authenticator.

<b>Term</b>	<b>Definition</b>
<b>Last EAPOL Frame Version</b>	The protocol version number carried in the most recently received EAPOL frame.
<b>Last EAPOL Frame Source</b>	The source MAC address carried in the most recently received EAPOL frame.
<b>EAP Response/Id Frames Received</b>	The number of EAP response/identity frames that have been received by this authenticator.
<b>EAP Response Frames Received</b>	The number of valid EAP response frames (other than resp/id frames) that have been received by this authenticator.
<b>EAP Request/Id Frames Transmitted</b>	The number of EAP request/identity frames that have been transmitted by this authenticator.
<b>EAP Request Frames Transmitted</b>	The number of EAP request frames (other than request/identity frames) that have been transmitted by this authenticator.
<b>Invalid EAPOL Frames Received</b>	The number of EAPOL frames that have been received by this authenticator in which the frame type is not recognized.
<b>EAP Length Error Frames Received</b>	The number of EAPOL frames that have been received by this authenticator in which the frame type is not recognized.

## show dot1x authentication-history

This command displays 802.1X authentication events and information during successful and unsuccessful Dot1x authentication process for all interfaces or the specified interface. Use the optional keywords to display only failure authentication events in summary or in detail.

**Format**        show dot1x authentication-history {unit/slot/port | all} [failed-auth-only] [detail]  
**Mode**            Privileged EXEC

<b>Term</b>	<b>Definition</b>
Time Stamp	The exact time at which the event occurs.
Interface	Physical Port on which the event occurs.
Mac-Address	The supplicant/client MAC address.
VLAN assigned	The VLAN assigned to the client/port on authentication.
VLAN assigned Reason	The type of VLAN ID assigned, which can be Guest VLAN, Unauth, Default, RADIUS Assigned, or Montior Mode VLAN ID.
Auth Status	The authentication status.
Reason	The actual reason behind the successful or failed authentication.

## show dot1x clients

This command displays 802.1X client information. This command also displays information about the number of clients that are authenticated using Monitor mode and using 802.1X.

**Format**            `show dot1x clients {unit/slot/port | all}`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Clients Authenticated using Monitor Mode</b>	Indicates the number of the Dot1x clients authenticated using Monitor mode.
<b>Clients Authenticated using Dot1x</b>	Indicates the number of Dot1x clients authenticated using 802.1x authentication process.
<b>Logical Interface</b>	The logical port number associated with a client.
<b>Interface</b>	The physical port to which the supplicant is associated.
<b>User Name</b>	The user name used by the client to authenticate to the server.
<b>Supplicant MAC Address</b>	The supplicant device MAC address.
<b>Session Time</b>	The time since the supplicant is logged on.
<b>Filter ID</b>	Identifies the Filter ID returned by the RADIUS server when the client was authenticated. This is a configured DiffServ policy name on the switch.
<b>VLAN ID</b>	The VLAN assigned to the port.
<b>VLAN Assigned</b>	The reason the VLAN identified in the VLAN ID field has been assigned to the port. Possible values are RADIUS, Unauthenticated VLAN, Monitor Mode, or Default. When the VLAN Assigned reason is Default, it means that the VLAN was assigned to the port because the P-VID of the port was that VLAN ID.
<b>Session Timeout</b>	This value indicates the time for which the given session is valid. The time period in seconds is returned by the RADIUS server on authentication of the port. This value is valid for the port only when the port-control mode is not MAC-based.
<b>Session Termination Action</b>	This value indicates the action to be taken once the session timeout expires. Possible values are Default and Radius-Request. If the value is Default, the session is terminated and client details are cleared. If the value is Radius-Request, then a reauthentication of the client is performed.

## show dot1x users

This command displays 802.1X port security user information for locally configured users.

**Format**            `show dot1x users unit/slot/port`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Users</b>	Users configured locally to have access to the specified port.

## 802.1X Supplicant Commands

Switch supports 802.1X (“dot1x”) supplicant functionality on point-to-point ports. The administrator can configure the user name and password used in authentication and capabilities of the supplicant port.

### dot1x pae

This command sets the port’s dot1x role. The port can serve as either a supplicant or an authenticator.

**Format** dot1x pae {supplicant | authenticator}

**Mode** Interface Config

### dot1x supplicant port-control

This command sets the ports authorization state (Authorized or Unauthorized) either manually or by setting the port to auto-authorize upon startup. By default all the ports are authenticators. If the port’s attribute needs to be moved from <authenticator to supplicant> or <supplicant to authenticator>, use this command.

**Format** dot1x supplicant port-control {auto | force-authorized | force\_unauthorized}

**Mode** Interface Config

<i>Parameter</i>	<i>Description</i>
<b>auto</b>	The port is in the Unauthorized state until it presents its user name and password credentials to an authenticator. If the authenticator authorizes the port, then it is placed in the Authorized state.
<b>force-authorized</b>	Sets the authorization state of the port to Authorized, bypassing the authentication process.
<b>force-unauthorized</b>	Sets the authorization state of the port to Unauthorized, bypassing the authentication process.

### no dot1x supplicant port-control

This command sets the port-control mode to the default, auto.

**Default** auto

**Format** no dot1x supplicant port-control

**Mode** Interface Config

### dot1x supplicant max-start

This command configures the number of attempts that the supplicant makes to find the authenticator before the supplicant assumes that there is no authenticator.

**Default** 3

**Format** dot1x supplicant max-start <1-10>

**Mode** Interface Config

### **no dot1x supplicant max-start**

This command sets the max-start value to the default.

**Format** no dot1x supplicant max-start

**Mode** Interface Config

### **dot1x supplicant timeout start-period**

This command configures the start period timer interval to wait for the EAP identity request from the authenticator.

**Default** 30 seconds

**Format** dot1x supplicant timeout start-period <1-65535 seconds>

**Mode** Interface Config

### **no dot1x supplicant timeout start-period**

This command sets the start-period value to the default.

**Format** no dot1x supplicant timeout start-period

**Mode** Interface Config

### **dot1x supplicant timeout held-period**

This command configures the held period timer interval to wait for the next authentication on previous authentication fail.

**Default** 60 seconds

**Format** dot1x supplicant timeout held-period <1-65535 seconds>

**Mode** Interface Config

### **no dot1x supplicant timeout held-period**

This command sets the held-period value to the default value.

**Format** no dot1x supplicant timeout held-period

**Mode** Interface Config

## dot1x supplicant timeout auth-period

This command configures the authentication period timer interval to wait for the next EAP request challenge from the authenticator.

**Default** 30 seconds  
**Format** dot1x supplicant timeout auth-period <1-65535 seconds>  
**Mode** Interface Config

## no dot1x supplicant timeout auth-period

This command sets the auth-period value to the default value.

**Format** no dot1x supplicant timeout auth-period  
**Mode** Interface Config

## dot1x supplicant user

Use this command to map the given user to the port.

**Format** dot1x supplicant user  
**Mode** Interface Config

## show dot1x statistics

This command displays the dot1x port statistics in detail.

**Format** show dot1x statistics slot/port  
**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>EAPOL Frames Received</b>	Displays the number of valid EAPOL frames received on the port.
<b>EAPOL Frames Transmitted</b>	Displays the number of EAPOL frames transmitted via the port.
<b>EAPOL Start Frames Transmitted</b>	Displays the number of EAPOL Start frames transmitted via the port.
<b>EAPOL Logoff Frames Received</b>	Displays the number of EAPOL Log off frames that have been received on the port.
<b>EAP Resp/ID Frames Received</b>	Displays the number of EAP Respond ID frames that have been received on the port.
<b>EAP Response Frames Received</b>	Displays the number of valid EAP Respond frames received on the port.
<b>EAP Req/ID Frames Transmitted</b>	Displays the number of EAP Requested ID frames transmitted via the port.
<b>EAP Req Frames Transmitted</b>	Displays the number of EAP Request frames transmitted via the port.

<b>Term</b>	<b>Definition</b>
<b>Invalid EAPOL Frames Received</b>	Displays the number of unrecognized EAPOL frames received on this port.
<b>EAP Length Error Frames Received</b>	Displays the number of EAPOL frames with an invalid Packet Body Length received on this port.
<b>Last EAPOL Frames Version</b>	Displays the protocol version number attached to the most recently received EAPOL frame.
<b>Last EAPOL Frames Source</b>	Displays the source MAC Address attached to the most recently received EAPOL frame.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show dot1x statistics 0/1
Port..... 0/1
EAPOL Frames Received..... 0
EAPOL Frames Transmitted..... 0
EAPOL Start Frames Transmitted..... 3
EAPOL Logoff Frames Received..... 0
EAP Resp/Id frames transmitted..... 0
EAP Response frames transmitted..... 0
EAP Req/Id frames transmitted..... 0
EAP Req frames transmitted..... 0
Invalid EAPOL frames received..... 0
EAP length error frames received..... 0
Last EAPOL Frame Version..... 0
Last EAPOL Frame Source..... 00:00:00:00:02:01
```

## Storm-Control Commands

This section describes commands you use to configure storm-control and view storm-control configuration information. A traffic storm is a condition that occurs when incoming packets flood the LAN, which creates performance degradation in the network. The Storm-Control feature protects against this condition.

Switch provides broadcast, multicast, and unicast storm recovery for individual interfaces. Unicast Storm-Control protects against traffic whose MAC addresses are not known by the system. For broadcast, multicast, and unicast storm-control, if the rate of traffic ingressing on an interface increases beyond the configured threshold for that type, the traffic is dropped.

To configure storm-control, you will enable the feature for all interfaces or for individual interfaces, and you will set the threshold (storm-control level) beyond which the broadcast, multicast, or unicast traffic will be dropped. The Storm-Control feature allows you to limit the rate of specific types of packets through the switch on a per-port, per-type, basis.

Configuring a storm-control level also enables that form of storm-control. Disabling a storm-control level (using the “no” version of the command) sets the storm-control level back to the default value and disables that form of storm-control. Using the “no” version of the “storm-control” command (not stating a “level”) disables that form of storm-control but maintains the configured “level” (to be active the next time that form of storm-control is enabled.)



**Note:** The actual rate of ingress traffic required to activate storm-control is based on the size of incoming packets and the hard-coded average packet size of 512 bytes - used to calculate a packet-per-second (pps) rate - as the forwarding-plane requires pps versus an absolute rate kbps. For example, if the configured limit is 10%, this is converted to ~25000 pps, and this pps limit is set in forwarding plane (hardware). You get the approximate desired output when 512bytes packets are used.

## storm-control broadcast

Use this command to enable broadcast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If the mode is enabled, broadcast storm recovery is active and, if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of broadcast traffic will be limited to the configured threshold.

<b>Default</b>	disabled
<b>Format</b>	storm-control broadcast
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no storm-control broadcast

Use this command to disable broadcast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).

<b>Format</b>	no storm-control broadcast
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## storm-control broadcast action

This command configures the broadcast storm recovery action to either `shutdown` or `trap` for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If configured to `shutdown`, the interface that receives the broadcast packets at a rate above the threshold is diagnostically disabled. If set to `trap`, the interface sends trap messages approximately every 30 seconds until broadcast storm control recovers.

<b>Default</b>	None
<b>Format</b>	storm-control broadcast action {shutdown   trap}
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no storm-control broadcast action

This command configures the broadcast storm recovery action option to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).



**Format**       no storm-control broadcast action

**Mode**         • Global Config  
               • Interface Config

## storm-control broadcast level

Use this command to configure the broadcast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) as a percentage of link speed and enable broadcast storm recovery. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of broadcast traffic is limited to the configured threshold.

**Default**       5

**Format**       storm-control broadcast level 0-100

**Mode**         • Global Config  
               • Interface Config

## no storm-control broadcast level

This command sets the broadcast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables broadcast storm recovery.

**Format**       no storm-control broadcast level

**Mode**         • Global Config  
               • Interface Config

## storm-control broadcast rate

Use this command to configure the broadcast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) in packets per second. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of broadcast traffic is limited to the configured threshold.

**Default**       0

**Format**       storm-control broadcast rate 0-33554431

**Mode**         • Global Config  
               • Interface Config

## no storm-control broadcast rate

This command sets the broadcast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables broadcast storm recovery.

**Format**           no storm-control broadcast rate

**Mode**

- Global Config
- Interface Config

## storm-control multicast

This command enables multicast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

**Default**           disabled

**Format**           storm-control multicast

**Mode**

- Global Config
- Interface Config

## no storm-control multicast

This command disables multicast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).

**Format**           no storm-control multicast

**Mode**

- Global Config
- Interface Config

## storm-control multicast action

This command configures the multicast storm recovery action to either shutdown or trap for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If configured to shutdown, the interface that receives multicast packets at a rate above the threshold is diagnostically disabled. The option trap sends trap messages approximately every 30 seconds until multicast storm control recovers.

**Default**           None

**Format**           storm-control multicast action {shutdown | trap}

**Mode**

- Global Config
- Interface Config

## no storm-control multicast action

This command returns the multicast storm recovery action option to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).

**Format**           no storm-control multicast action

- Mode**
- Global Config
  - Interface Config

## storm-control multicast level

This command configures the multicast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) as a percentage of link speed and enables multicast storm recovery mode. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

- Default** 5
- Format** storm-control multicast level 0-100
- Mode**
- Global Config
  - Interface Config

## no storm-control multicast level

This command sets the multicast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables multicast storm recovery.

- Format** no storm-control multicast level 0-100
- Mode**
- Global Config
  - Interface Config

## storm-control multicast rate

Use this command to configure the multicast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) in packets per second. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of multicast traffic is limited to the configured threshold.

- Default** 0
- Format** storm-control multicast rate 0-33554431
- Mode**
- Global Config
  - Interface Config

## no storm-control multicast rate

This command sets the multicast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables multicast storm recovery.

- Format** no storm-control multicast rate

- Mode**
- Global Config
  - Interface Config

## storm-control unicast

This command enables unicast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold.

- Default** disabled
- Format** storm-control unicast
- Mode**
- Global Config
  - Interface Config

## no storm-control unicast

This command disables unicast storm recovery mode for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).

- Format** no storm-control unicast
- Mode**
- Global Config
  - Interface Config

## storm-control unicast action

This command configures the unicast storm recovery action to either shutdown or trap for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode). If configured to shutdown, the interface that receives unicast packets at a rate above the threshold is diagnostically disabled. The option trap sends trap messages approximately every 30 seconds until unicast storm control recovers.

- Default** None
- Format** storm-control unicast action {shutdown | trap}
- Mode**
- Global Config
  - Interface Config

## no storm-control unicast action

This command returns the unicast storm recovery action option to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode).

- Format** no storm-control unicast action
- Mode**
- Global Config
  - Interface Config

## storm-control unicast level

This command configures the unicast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) as a percentage of link speed, and enables unicast storm recovery. If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold. This command also enables unicast storm recovery mode for an interface.

<b>Default</b>	5
<b>Format</b>	storm-control unicast level <i>0-100</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no storm-control unicast level

This command sets the unicast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables unicast storm recovery.

<b>Format</b>	no storm-control unicast level
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## storm-control unicast rate

Use this command to configure the unicast storm recovery threshold for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) in packets per second. If the mode is enabled, unicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of unicast traffic is limited to the configured threshold.

<b>Default</b>	0
<b>Format</b>	storm-control unicast rate <i>0-33554431</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no storm-control unicast rate

This command sets the unicast storm recovery threshold to the default value for all interfaces (Global Config mode) or one or more interfaces (Interface Config mode) and disables unicast storm recovery.

<b>Format</b>	no storm-control unicast rate
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## show storm-control

This command displays switch configuration information. If you do not use any of the optional parameters, this command displays global storm control configuration parameters:

- **Broadcast Storm Recovery Mode** may be enabled or disabled. The factory default is disabled.
- **802.3x Flow Control Mode** may be enabled or disabled. The factory default is disabled.

Use the `all` keyword to display the per-port configuration parameters for all interfaces, or specify the `unit/slot/port` to display information about a specific interface.

**Format**            `show storm-control [all | unit/slot/port]`

**Mode**             Privileged EXEC

Parameter	Definition
<b>Bcast Mode</b>	Shows whether the broadcast storm control mode is enabled or disabled. The factory default is disabled.
<b>Bcast Level</b>	The broadcast storm control level.
<b>Mcast Mode</b>	Shows whether the multicast storm control mode is enabled or disabled.
<b>Mcast Level</b>	The multicast storm control level.
<b>Ucast Mode</b>	Shows whether the Unknown Unicast or DLF (Destination Lookup Failure) storm control mode is enabled or disabled.
<b>Ucast Level</b>	The Unknown Unicast or DLF (Destination Lookup Failure) storm control level.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show storm-control
```

```
Broadcast Storm Control Mode..... Disable
Broadcast Storm Control Level..... 5 percent
Broadcast Storm Control Action..... None
Multicast Storm Control Mode..... Disable
Multicast Storm Control Level..... 5 percent
Multicast Storm Control Action..... None
Unicast Storm Control Mode..... Disable
Unicast Storm Control Level..... 5 percent
Unicast Storm Control Action..... None
```

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show storm-control 1/0/1
```

```
      Bcast  Bcast  Bcast  Mcast  Mcast  Mcast  Ucast  Ucast  Ucast
Intf Mode  Level  Action  Mode  Level  Action  Mode  Level  Action
-----
1/0/1 Disable 5%      None   Disable 5%      None   Disable 5%      None
```

**Example:** The following shows an example of part of the CLI display output for the command.

```
(Routing) #show storm-control all
```

```
      Bcast  Bcast  Bcast  Mcast  Mcast  Mcast  Ucast  Ucast  Ucast
Intf Mode  Level  Action  Mode  Level  Action  Mode  Level  Action
```

---

1/0/1	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/2	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/3	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/4	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/5	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/6	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/7	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/8	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/9	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/10	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/11	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/12	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/13	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/14	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/15	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/16	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/17	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/18	Enable	50	Trap	Disable	5%	None	Disable	5%	None
1/0/19	Enable	50	Trap	Disable	5%	None	Disable	5%	None

## Link Dependency Commands

The following commands configure link dependency. Link dependency allows the link status of specified ports to be dependent on the link status of other ports. Consequently, if a port that is depended on by other ports loses link, the dependent ports are administratively disabled or administratively enabled so that the dependent ports links are brought down or up respectively.

### no link state track

This command clears link-dependency options for the selected group identifier.

**Format**           no link state track *group-id*  
**Mode**             Global Config

### link state group

Use this command to indicate if the downstream interfaces of the `group` should mirror or invert the status of the upstream interfaces. The default configuration for a group is down (that is, the downstream interfaces will mirror the upstream link status by going down when all upstream interfaces are down). The action up option causes the downstream interfaces to be up when no upstream interfaces are down.

**Default**           Down  
**Format**           link state group *group-id* action {up | down}  
**Mode**             Global Config

### no link state group

Use this command to restore the link state to down for the group.

**Format**           no link state group *group-id* action  
**Mode**             Global Config

### link state group downstream

Use this command to add interfaces to the downstream interface list. Adding an interface to a downstream list brings the interface down until an upstream interface is added to the group. The link status then follows the interface specified in the upstream command. To avoid bringing down interfaces, enter the upstream command prior to entering the downstream command.

**Format**           link state group *group-id* downstream  
**Mode**             Interface Config

### no link state group downstream

Use this command to remove the selected interface from the downstream list.



**Format**        no link state group *group-id* downstream  
**Mode**         Interface Config

## link state group upstream

Use this command to add interfaces to the upstream interface list. Note that an interface that is defined as an upstream interface cannot also be defined as a downstream interface in the same link state group or as a downstream interface in a different link state group, if either configuration creates a circular dependency between groups.

**Format**        link state group *group-id* upstream  
**Mode**         Interface Config

## no link state group upstream

Use this command to remove the selected interfaces from upstream list.

**Format**        no link state group *group-id* upstream  
**Mode**         Interface Config

## show link state group

Use this command to display information for all configured link-dependency groups or a specified link-dependency group.

**Format**        show link state group *group-id*  
**Mode**         Privileged EXEC

**Example:** This example displays information for all configured link-dependency groups.  
(Switching)#show link-state group

GroupId	Downstream Interfaces	Upstream Interfaces	Link Action	Group State
1	2/0/3-2/0/7,2/0/12-2/0/17	2/0/12-2/0/32,0/3/5	Link Up	Up
4	2/0/18,2/0/27	2/0/22-2/0/33,0/3/1	Link Up	Down

**Example:** This example displays information for a specified link-dependency groups  
(Switching)#show link state group 1

GroupId	Downstream Interfaces	Upstream Interfaces	Link Action	Group State
1	2/0/3-2/0/7,2/0/12-2/0/17	2/0/12-2/0/32,0/3/5	Link Up	Up

## show link state group detail

Use this command to display detailed information about the state of upstream and downstream interfaces for a selected link-dependency group. Group Transitions is a count of the number of times the downstream interface has gone into its “action” state as a result of the upstream interfaces link state.

**Format**            show link state group *group-id* detail

**Mode**             Privileged EXEC

```
(Switching) # show link state group 1 detail
```

```
GroupId:     1
```

```
Link Action: Up
```

```
Group State: Up
```

```
Downstream Interface State:
```

```
Link Up:     2/0/3
```

```
Link Down:   2/0/4-2/0/7,2/0/12-2/0/17
```

```
Upstream Interface State:
```

```
Link Up:     -
```

```
Link Down:   2/0/12-2/0/32,0/3/5
```

```
Group Transitions: 0
```

```
Last Transition Time: 00:52:35 (UTC+0:00) Jan 1 1970
```

---

## Port-Channel/LAG (802.3ad) Commands

This section describes the commands you use to configure port-channels, which is defined in the 802.3ad specification, and that are also known as link aggregation groups (LAGs). Link aggregation allows you to combine multiple full-duplex Ethernet links into a single logical link. Network devices treat the aggregation as if it were a single link, which increases fault tolerance and provides load sharing. The LAG feature initially load shares traffic based upon the source and destination MAC address. Assign the port-channel (LAG) VLAN membership after you create a port-channel. If you do not assign VLAN membership, the port-channel might become a member of the management VLAN which can result in learning and switching issues.

A port-channel (LAG) interface can be either static or dynamic, but not both. All members of a port channel must participate in the same protocols.) A static port-channel interface does not require a partner system to be able to aggregate its member ports.



**Note:** If you configure the maximum number of dynamic port-channels (LAGs) that your platform supports, additional port-channels that you configure are automatically static.

### port-channel

This command configures a new port-channel (LAG) and generates a logical *unit/slot/port* number for the port-channel. The *name* field is a character string which allows the dash “-” character as well as alphanumeric characters. Use the `show port channel` command to display the *unit/slot/port* number for the logical interface. Instead of *unit/slot/port*, `lag Lag-intf-num` can be used as an alternate way to specify the LAG interface. `lag Lag-intf-num` can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.



**Note:** Before you include a port in a port-channel, set the port physical mode. For more information, see [“speed” on page 344](#).

**Format**            `port-channel name`

**Mode**             Global Config

### addport

This command adds one port to the port-channel (LAG). The first interface is a logical *unit/slot/port* number of a configured port-channel. You can add a range of ports by specifying the port range when you enter Interface Config mode (for example: `interface 1/0/1-1/0/4`). Instead of *unit/slot/port*, `lag Lag-intf-num` can be used as an alternate way to specify the LAG interface. `lag Lag-intf-num` can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.



**Note:** Before adding a port to a port-channel, set the physical mode of the port. For more information, see [“speed” on page 344](#).

**Format**            `addport Logical unit/slot/port`

**Mode** Interface Config

## deleteport (Interface Config)

This command deletes a port or a range of ports from the port-channel (LAG). The interface is a logical *unit/slot/port* number of a configured port-channel (or range of port-channels). Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format** deleteport *logical unit/slot/port*

**Mode** Interface Config

## deleteport (Global Config)

This command deletes all configured ports from the port-channel (LAG). The interface is a logical *unit/slot/port* number of a configured port-channel. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format** deleteport {*logical unit/slot/port* | all}

**Mode** Global Config

## lACP admin key

Use this command to configure the administrative value of the key for the port-channel. The value range of *key* is 0 to 65535. This command can be used to configure a single interface or a range of interfaces.

**Default** 0x8000

**Format** lacp admin key *key*

**Mode** Interface Config



**Note:** This command is applicable only to port-channel interfaces.

## no lacp admin key

Use this command to configure the default administrative value of the key for the port-channel.

**Format** no lacp admin key

**Mode** Interface Config

## lacp collector max-delay

Use this command to configure the port-channel collector max delay. This command can be used to configure a single interface or a range of interfaces. The valid range of *delay* is 0-65535.

**Default**            0x8000  
**Format**            lacp collector max delay *delay*  
**Mode**              Interface Config



**Note:** This command is applicable only to port-channel interfaces.

## no lacp collector max delay

Use this command to configure the default port-channel collector max delay.

**Format**            no lacp collector max delay  
**Mode**              Interface Config

## lacp actor admin key

Use this command to configure the administrative value of the LACP actor admin key on an interface or range of interfaces. The valid range for *key* is 0-65535.

**Default**            Internal Interface Number of this Physical Port  
**Format**            lacp actor admin key *key*  
**Mode**              Interface Config



**Note:** This command is applicable only to physical interfaces.

## no lacp actor admin key

Use this command to configure the default administrative value of the key.

**Format**            no lacp actor admin key  
**Mode**              Interface Config

## lacp actor admin state individual

Use this command to set LACP actor admin state to individual.

**Format**            lacp actor admin state individual  
**Mode**              Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp actor admin state individual**

Use this command to set the LACP actor admin state to aggregation.

**Format**           no lacp actor admin state individual

**Mode**             Interface Config

### **lacp actor admin state longtimeout**

Use this command to set LACP actor admin state to longtimeout.

**Format**           lacp actor admin state longtimeout

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp actor admin state longtimeout**

Use this command to set the LACP actor admin state to short timeout.

**Format**           no lacp actor admin state longtimeout

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **lacp actor admin state passive**

Use this command to set the LACP actor admin state to passive.

**Format**           lacp actor admin state passive

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp actor admin state passive**

Use this command to set the LACP actor admin state to active.

**Format**           no lacp actor admin state passive

**Mode**             Interface Config

### **lacp actor admin state**

Use this command to configure the administrative value of actor state as transmitted by the Actor in LACPDUs. This command can be used to configure a single interfaces or a range of interfaces.

**Default** 0x07  
**Format** lacp actor admin state {individual|longtimeout|passive}  
**Mode** Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp actor admin state**

Use this command to configure the default administrative values of actor state as transmitted by the Actor in LACPDU.



**Note:** Both the `no portlacptimeout` and the `no lacp actor admin state` commands set the values back to default, regardless of the command used to configure the ports. Consequently, both commands will display in `show running-config`.

**Format** no lacp actor admin state {individual|longtimeout|passive}  
**Mode** Interface Config

### **lacp actor port priority**

Use this command to configure the priority value assigned to the Aggregation Port for an interface or range of interfaces. The valid range for *priority* is 0 to 65535.

**Default** 0x80  
**Format** lacp actor port priority 0-65535  
**Mode** Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp actor port priority**

Use this command to configure the default priority value assigned to the Aggregation Port.

**Format** no lacp actor port priority  
**Mode** Interface Config

## lacp partner admin key

Use this command to configure the administrative value of the Key for the protocol partner. This command can be used to configure a single interface or a range of interfaces. The valid range for *key* is 0 to 65535.

**Default**        0x0  
**Format**        lacp partner admin key *key*  
**Mode**          Interface Config



**Note:** This command is applicable only to physical interfaces.

## no lacp partner admin key

Use this command to set the administrative value of the Key for the protocol partner to the default.

**Format**        no lacp partner admin key  
**Mode**          Interface Config

## lacp partner admin state individual

Use this command to set LACP partner admin state to individual.

**Format**        lacp partner admin state individual  
**Mode**          Interface Config



**Note:** This command is applicable only to physical interfaces.

## no lacp partner admin state individual

Use this command to set the LACP partner admin state to aggregation.

**Format**        no lacp partner admin state individual  
**Mode**          Interface Config

## lacp partner admin state longtimeout

Use this command to set LACP partner admin state to longtimeout.

**Format**        lacp partner admin state longtimeout  
**Mode**          Interface Config





**Note:** This command is applicable only to physical interfaces.

### **no lacp partner admin state longtimeout**

Use this command to set the LACP partner admin state to short timeout.

**Format**           no lacp partner admin state longtimeout

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **lacp partner admin state passive**

Use this command to set the LACP partner admin state to passive.

**Format**           lacp partner admin state passive

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp partner admin state passive**

Use this command to set the LACP partner admin state to active.

**Format**           no lacp partner admin state passive

**Mode**             Interface Config

### **lacp partner port id**

Use this command to configure the LACP partner port id. This command can be used to configure a single interface or a range of interfaces. The valid range for *port-id* is 0 to 65535.

**Default**          0x80

**Format**           lacp partner port-id *port-id*

**Mode**             Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp partner port id**

Use this command to set the LACP partner port id to the default.

**Format**           no lacp partner port-id

**Mode**             Interface Config

### **lacp partner port priority**

Use this command to configure the LACP partner port priority. This command can be used to configure a single interface or a range of interfaces. The valid range for *priority* is 0 to 65535.

**Default**          0x0

**Format**          lacp partner port priority *priority*

**Mode**            Interface Config



**Note:** This command is applicable only to physical interfaces.

### **no lacp partner port priority**

Use this command to configure the default LACP partner port priority.

**Format**          no lacp partner port priority

**Mode**            Interface Config

### **lacp partner system-id**

Use this command to configure the 6-octet MAC Address value representing the administrative value of the Aggregation Port's protocol Partner's System ID. This command can be used to configure a single interface or a range of interfaces. The valid range of *system-id* is 00:00:00:00:00:00 - FF:FF:FF:FF:FF:FF.

**Default**          00:00:00:00:00:00

**Format**          lacp partner system-id *system-id*

**Mode**            Interface Config



**Note:** This command is applicable only to physical interfaces.

## no lacp partner system-id

Use this command to configure the default value representing the administrative value of the Aggregation Port's protocol Partner's System ID.

**Format**           no lacp partner system-id

**Mode**             Interface Config

## lacp partner system priority

Use this command to configure the administrative value of the priority associated with the Partner's System ID. This command can be used to configure a single interface or a range of interfaces. The valid range for *priority* is 0 to 65535.

**Default**          0x0

**Format**          lacp partner system priority 0-65535

**Mode**            Interface Config



**Note:** This command is applicable only to physical interfaces.

## no lacp partner system priority

Use this command to configure the default administrative value of priority associated with the Partner's System ID.

**Format**          no lacp partner system priority

**Mode**            Interface Config

## interface lag

Use this command to enter Interface configuration mode for the specified LAG.

**Format**          interface lag *Lag-interface-number*

**Mode**            Global Config

## port-channel static

This command enables the static mode on a port-channel (LAG) interface or range of interfaces. By default the static mode for a new port-channel is enabled, which means the port-channel is static. If the maximum number of allowable dynamic port-channels are already present in the system, the static mode for a new port-channel is enabled, which means the port-channel is static. You can only use this command on port-channel interfaces.

**Default**          enabled

**Format**          port-channel static

**Mode**            Interface Config

### **no port-channel static**

This command sets the static mode on a particular port-channel (LAG) interface to the default value. This command will be executed only for interfaces of type port-channel (LAG).

**Format**            no port-channel static

**Mode**            Interface Config

### **port lacpmode**

This command enables Link Aggregation Control Protocol (LACP) on a port or range of ports.

**Default**            enabled

**Format**            port lacpmode

**Mode**            Interface Config

### **no port lacpmode**

This command disables Link Aggregation Control Protocol (LACP) on a port.

**Format**            no port lacpmode

**Mode**            Interface Config

### **port lacpmode enable all**

This command enables Link Aggregation Control Protocol (LACP) on all ports.

**Format**            port lacpmode enable all

**Mode**            Global Config

### **no port lacpmode enable all**

This command disables Link Aggregation Control Protocol (LACP) on all ports.

**Format**            no port lacpmode enable all

**Mode**            Global Config

### **port lacptimeout (Interface Config)**

This command sets the timeout on a physical interface or range of interfaces of a particular device type (actor or partner) to either long or short timeout.

**Default** long  
**Format** port lacptimeout {actor | partner} {long | short}  
**Mode** Interface Config

### no port lacptimeout

This command sets the timeout back to its default value on a physical interface of a particular device type (actor or partner).

**Format** no port lacptimeout {actor | partner}  
**Mode** Interface Config



**Note:** Both the no portlacptimeout and the no lacp actor admin state commands set the values back to default, regardless of the command used to configure the ports. Consequently, both commands will display in show running-config.

### port lacptimeout (Global Config)

This command sets the timeout for all interfaces of a particular device type (actor or partner) to either long or short timeout.

**Default** long  
**Format** port lacptimeout {actor | partner} {long | short}  
**Mode** Global Config

### no port lacptimeout

This command sets the timeout for all physical interfaces of a particular device type (actor or partner) back to their default values.

**Format** no port lacptimeout {actor | partner}  
**Mode** Global Config



**Note:** Both the no portlacptimeout and the no lacp actor admin state commands set the values back to default, regardless of the command used to configure the ports. Consequently, both commands will display in show running-config.

### port-channel adminmode

This command enables all configured port-channels with the same administrative mode setting.

**Format** port-channel adminmode all  
**Mode** Global Config

### **no port-channel adminmode**

This command disables all configured port-channels with the same administrative mode setting.

**Format** no port-channel adminmode all  
**Mode** Global Config

### **port-channel linktrap**

This command enables link trap notifications for the port-channel (LAG). The interface is a logical *unit/slot/port* for a configured port-channel. The option *all* sets every configured port-channel with the same administrative mode setting. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Default** enabled  
**Format** port-channel linktrap {*logical unit/slot/port* | *all*}  
**Mode** Global Config

### **no port-channel linktrap**

This command disables link trap notifications for the port-channel (LAG). The interface is a logical slot and port for a configured port-channel. The option *all* sets every configured port-channel with the same administrative mode setting.

**Format** no port-channel linktrap {*logical unit/slot/port* | *all*}  
**Mode** Global Config

### **port-channel load-balance**

This command selects the load-balancing option used on a port-channel (LAG). Traffic is balanced on a port-channel (LAG) by selecting one of the links in the channel over which to transmit specific packets. The link is selected by creating a binary pattern from selected fields in a packet, and associating that pattern with a particular link.

Load-balancing is not supported on every device. The range of options for load-balancing may vary per device.

This command can be configured for a single interface, a range of interfaces, or all interfaces. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Default** 3

**Format** port-channel load-balance {1 | 2 | 3 | 4 | 5 | 6 | 7} {unit/slot/port | all}  
**Mode** Interface Config  
 Global Config

<b>Term</b>	<b>Definition</b>
<b>1</b>	Source MAC, VLAN, EtherType, and incoming port associated with the packet
<b>2</b>	Destination MAC, VLAN, EtherType, and incoming port associated with the packet
<b>3</b>	Source/Destination MAC, VLAN, EtherType, and incoming port associated with the packet
<b>4</b>	Source IP and Source TCP/UDP fields of the packet
<b>5</b>	Destination IP and Destination TCP/UDP Port fields of the packet
<b>6</b>	Source/Destination IP and source/destination TCP/UDP Port fields of the packet
<b>7</b>	Enhanced hashing mode
<b>unit/slot/port  all</b>	Global Config Mode only: The interface is a logical unit/slot/port number of a configured port-channel. All applies the command to all currently configured port-channels.

### no port-channel load-balance

This command reverts to the default load balancing configuration.

**Format** no port-channel load-balance {unit/slot/port | all}  
**Mode** Interface Config  
 Global Config

<b>Term</b>	<b>Definition</b>
<b>unit/slot/port  all</b>	Global Config Mode only: The interface is a logical <i>unit/slot/port</i> number of a configured port-channel. All applies the command to all currently configured port-channels.

### port-channel local-preference

This command enables the local-preference mode on a port-channel (LAG) interface or range of interfaces. By default, the local-preference mode for a port-channel is disabled. This command can be used only on port-channel interfaces.

**Default** disable  
**Format** port-channel local-preference  
**Mode** Interface Config

### no port-channel local-preference

This command disables the local-preference mode on a port-channel.

**Format** no port-channel local-preference

**Mode**            Interface Config

## port-channel min-links

This command configures the port-channel's minimum links for lag interfaces.

**Default**        1  
**Format**        port-channel min-links 1-8  
**Mode**            Interface Config

## port-channel name

This command defines a name for the port-channel (LAG). The interface is a logical *unit/slot/port* for a configured port-channel, and *name* is an alphanumeric string up to 15 characters. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format**        port-channel name {*logical unit/slot/port*} *name*  
**Mode**            Global Config

## port-channel system priority

Use this command to configure port-channel system priority. The valid range of *priority* is 0-65535.

**Default**        0x8000  
**Format**        port-channel system priority *priority*  
**Mode**            Global Config

## no port-channel system priority

Use this command to configure the default port-channel system priority value.

**Format**        no port-channel system priority  
**Mode**            Global Config

## show lacp actor

Use this command to display LACP actor attributes. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format**        show lacp actor {*unit/slot/port|all*}  
**Mode**            Global Config



The following output parameters are displayed.

<b>Parameter</b>	<b>Description</b>
<b>System Priority</b>	The administrative value of the Key.
<b>Actor Admin Key</b>	The administrative value of the Key.
<b>Port Priority</b>	The priority value assigned to the Aggregation Port.
<b>Admin State</b>	The administrative values of the actor state as transmitted by the Actor in LACPDUs.

## show lacp partner

Use this command to display LACP partner attributes. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number.

**Format**            show lacp actor {*unit/slot/port*|all}  
**Mode**             Privileged EXEC

The following output parameters are displayed.

<b>Parameter</b>	<b>Description</b>
<b>System Priority</b>	The administrative value of priority associated with the Partner's System ID.
<b>System-ID</b>	Represents the administrative value of the Aggregation Port's protocol Partner's System ID.
<b>Admin Key</b>	The administrative value of the Key for the protocol Partner.
<b>Port Priority</b>	The administrative value of the Key for protocol Partner.
<b>Port-ID</b>	The administrative value of the port number for the protocol Partner.
<b>Admin State</b>	The administrative values of the actor state for the protocol Partner.

## show port-channel brief

This command displays the static capability of all port-channel (LAG) interfaces on the device as well as a summary of individual port-channel interfaces. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number.

**Format**            show port-channel brief  
**Mode**             • User EXEC

For each port-channel the following information is displayed:

<b>Term</b>	<b>Definition</b>
<b>Logical Interface</b>	The <i>unit/slot/port</i> of the logical interface.
<b>Port-channel Name</b>	The name of port-channel (LAG) interface.
<b>Link-State</b>	Shows whether the link is up or down.
<b>Trap Flag</b>	Shows whether trap flags are enabled or disabled.

<b>Term</b>	<b>Definition</b>
<b>Type</b>	Shows whether the port-channel is statically or dynamically maintained.
<b>Mbr Ports</b>	The members of this port-channel.
<b>Active Ports</b>	The ports that are actively participating in the port-channel.

## show port-channel

This command displays an overview of all port-channels (LAGs) on the switch. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format**            show port-channel  
**Mode**             • Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Logical Interface</b>	The valid unit/slot/port number.
<b>Port-Channel Name</b>	The name of this port-channel (LAG). You may enter any string of up to 15 alphanumeric characters.
<b>Link State</b>	Indicates whether the Link is up or down.
<b>Admin Mode</b>	May be enabled or disabled. The factory default is enabled.
<b>Type</b>	The status designating whether a particular port-channel (LAG) is statically or dynamically maintained. <ul style="list-style-type: none"> <li>• <b>Static</b> - The port-channel is statically maintained.</li> <li>• <b>Dynamic</b> - The port-channel is dynamically maintained.</li> </ul>
<b>Load Balance Option</b>	The load balance option associated with this LAG. See <a href="#">“port-channel load-balance” on page 439</a> .
<b>Local Preference Mode</b>	Indicates whether the local preference mode is <b>enabled</b> or <b>disabled</b> .
<b>Mbr Ports</b>	A listing of the ports that are members of this port-channel (LAG), in <i>unit/slot/port</i> notation. There can be a maximum of eight ports assigned to a given port-channel (LAG).
<b>Device Timeout</b>	For each port, lists the timeout ( <b>long</b> or <b>short</b> ) for Device Type ( <b>actor</b> or <b>partner</b> ).
<b>Port Speed</b>	Speed of the port-channel port.
<b>Active Ports</b>	This field lists ports that are actively participating in the port-channel (LAG).

**Example:** The following shows example CLI display output for the command.

(Switch) #show port-channel 0/3/1

```
Local Interface..... 0/3/1
Channel Name..... ch1
Link State..... Up
Admin Mode..... Enabled
Type..... Static
Load Balance Option..... 3
(Src/Dest MAC, VLAN, EType, incoming port)
```

Local Preference Mode..... Enabled

Mbr Ports	Device/Timeout	Port Speed	Port Active
1/0/1	actor/long partner/long	Auto	True
1/0/2	actor/long partner/long	Auto	True
1/0/3	actor/long partner/long	Auto	False
1/0/4	actor/long partner/long	Auto	False

## show port-channel system priority

Use this command to display the port-channel system priority.

**Format** show port-channel system priority

**Mode** Privileged EXEC

## show port-channel counters

Use this command to display port-channel counters for the specified port.

**Format** show port-channel *unit/slot/port* counters

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Local Interface</b>	The valid slot/port number.
<b>Channel Name</b>	The name of this port-channel (LAG).
<b>Link State</b>	Indicates whether the Link is up or down.
<b>Admin Mode</b>	May be enabled or disabled. The factory default is enabled.
<b>Port Channel Flap Count</b>	The number of times the port-channel was inactive.
<b>Mbr Ports</b>	The slot/port for the port member.
<b>Mbr Flap Counters</b>	The number of times a port member is inactive, either because the link is down, or the admin state is disabled.

**Example:** The following shows example CLI display output for the command.

(Switch) #show port-channel 3/1 counters

```
Local Interface..... 3/1
Channel Name..... ch1
Link State..... Down
Admin Mode..... Enabled
```

Port Channel Flap Count..... 0

Mbr Ports	Mbr Flap Counters
-----	
0/1	0
0/2	0
0/3	1
0/4	0
0/5	0
0/6	0
0/7	0
0/8	0

### clear port-channel counters

Use this command to clear and reset specified port-channel and member flap counters for the specified interface.

**Format** clear port-channel {lag-intf-num | unit/slot/port} counters

**Mode** Privileged EXEC

### clear port-channel all counters

Use this command to clear and reset all port-channel and member flap counters for the specified interface.

**Format** clear port-channel all counters

**Mode** Privileged EXEC

## Port Mirroring Commands

Port mirroring, which is also known as port monitoring, selects network traffic that you can analyze with a network analyzer, such as a SwitchProbe device or other Remote Monitoring (RMON) probe.

### monitor session source

This command configures the source interface for a selected monitor session. Use the `source interface unit/slot/port` parameter to specify the interface to monitor. Use `rx` to monitor only ingress packets, or use `tx` to monitor only egress packets. If you do not specify an `{rx | tx}` option, the destination port monitors both ingress and egress packets.

A VLAN can be configured as the source to a session (all member ports of that VLAN are monitored). Remote port mirroring is configured by adding the RSPAN VLAN ID. At the source switch, the destination is configured as the RSPAN VLAN and at the destination switch, the source is configured as the RSPAN VLAN.



**Note:** The source and destination cannot be configured as remote on the same device.

The commands described below add a mirrored port (source port) to a session identified with `session-id`. The `session-id` parameter is an integer value used to identify the session. The maximum number of sessions which can be configured is `L7_MIRRORING_MAX_SESSIONS`. Option `rx` is used to monitor only ingress packets. Option `tx` is used to monitor only egress packets. If no option is specified, both ingress and egress packets, RX and TX, are monitored.

A VLAN can also be configured as the source to a session (all the member ports of that VLAN are monitored).



**Note:** If an interface participates in some VLAN and is a LAG member, this VLAN cannot be assigned as a source VLAN for a Monitor session. At the same time, if an interface participates in some VLAN and this VLAN is assigned as a source VLAN for a Monitor session, the interface can be assigned as a LAG member.

Remote port mirroring is configured by giving the RSPAN VLAN ID. At the source switch the destination is configured as RSPAN VLAN and at the destination switch the source is configured as RSPAN VLAN.



**Note:** On the intermediate switch, RSPAN VLAN should be created, the ports connected towards Source and Destination switch should have the RSPAN VLAN participation. RSPAN VLAN egress tagging should be enabled on the interface on the intermediate switch connected towards the Destination switch.

<b>Default</b>	None
<b>Format</b>	<code>monitor session session-id source {interface {unit/slot/port   cpu   lag }   vlan vlan-id   remote vlan vlan-id }[{rx   tx}]</code>
<b>Mode</b>	Global Config

## no monitor session source

This command removes the specified mirrored port from the selected port mirroring session.

<b>Default</b>	None
<b>Format</b>	no monitor session <i>session-id</i> source {interface { <i>unit/slot/port</i>   <i>cpu</i>   <i>lag</i> }   <i>vlan</i>   remote <i>vlan</i> }
<b>Mode</b>	Global Config

## monitor session destination

This command configures the probe interface for a selected monitor session. This command configures a probe port and a monitored port for monitor session (port monitoring). Use *rx* to monitor only ingress packets, or use *tx* to monitor only egress packets. If you do not specify an {*rx* | *tx*} option, the destination port monitors both ingress and egress packets.

A VLAN can be configured as the source to a session (all member ports of that VLAN are monitored). Remote port mirroring is configured by adding the RSPAN VLAN ID. At the source switch, the destination is configured as the RSPAN VLAN and at the destination switch, the source is configured as the RSPAN VLAN.



**Note:** The source and destination cannot be configured as remote on the same device.

The *reflector-port* is configured at the source switch along with the destination RSPAN VLAN. The *reflector-port* forwards the mirrored traffic towards the destination switch.



**Note:** This port must be configured with RSPAN VLAN membership.

Use the *destination interface unit/slot/port* to specify the interface to receive the monitored traffic.

The commands described below add a mirrored port (source port) to a session identified with *session-id*. The *session-id* parameter is an integer value used to identify the session. The maximum number of sessions which can be configured is `L7_MIRRORING_MAX_SESSIONS`. Option *rx* is used to monitor only ingress packets. Option *tx* is used to monitor only egress packets. If no option is specified, both ingress and egress packets, RX and TX, are monitored.

A VLAN can also be configured as the source to a session (all the member ports of that VLAN are monitored).



**Note:** If an interface participates in some VLAN and is a LAG member, this VLAN cannot be assigned as a source VLAN for a Monitor session. At the same time, if an interface participates in some VLAN and this VLAN is assigned as a source VLAN for a Monitor session, the interface can be assigned as a LAG member.

Remote port mirroring is configured by giving the RSPAN VLAN ID. At the source switch the destination is configured as RSPAN VLAN and at the destination switch the source is configured as RSPAN VLAN.



**Note:** On the intermediate switch: RSPAN VLAN should be created, the ports connected towards Source and Destination switch should have the RSPAN VLAN participation. RSPAN VLAN egress tagging should be enabled on the interface on the intermediate switch connected towards the Destination switch.

**Default**           None

**Format**           `monitor session session-id destination {interface unit/slot/port |remote vlan vlan-id reflector-port unit/slot/port}`

**Mode**             Global Config

### no monitor session destination

This command removes the specified probe port from the selected port mirroring session.

**Format**           `no monitor session session-id destination {interface unit/slot/port |remote vlan vlan-id reflector-port unit/slot/port}`

**Mode**             Global Config

### monitor session filter

This command attaches an IP/MAC ACL to a selected monitor session. This command configures a probe port and a monitored port for monitor session (port monitoring).

An IP/MAC ACL can be attached to a session by giving the access list number/name.

Use the `filter` parameter to filter a specified access group either by IP address or MAC address.

The commands described below add a mirrored port (source port) to a session identified with *session-id*. The *session-id* parameter is an integer value used to identify the session. The maximum number of sessions which can be configured is L7\_MIRRORING\_MAX\_SESSIONS.

Remote port mirroring is configured by giving the RSPAN VLAN ID. At the source switch the destination is configured as RSPAN VLAN and at the destination switch the source is configured as RSPAN VLAN.



**Note:** Source and destination cannot be configured as remote on the same device.



**Note:** IP/MAC ACL can be attached to a session by giving the access list number/name. On the platforms that do not support both IP and MAC ACLs to be assigned on the same Monitor session, an error message is thrown when user tries to configure ACLs of both types.

**Default**           None

**Format**        `monitor session session-id filter {ip access-group acl-id/aclname | mac access-group acl-name}`

**Mode**         Global Config

### no monitor session filter

This command removes the specified IP/MAC ACL from the selected monitoring session.

**Format**        `no smonitor session session-id filter {ip access-group | mac access-group }`

**Mode**         Global Config

### monitor session mode

This command enables the selected port mirroring session. This command configures a probe port and a monitored port for monitor session (port monitoring).

A VLAN can be configured as the source to a session (all member ports of that VLAN are monitored). Remote port mirroring is configured by adding the RSPAN VLAN ID. At the source switch, the destination is configured as the RSPAN VLAN and at the destination switch, the source is configured as the RSPAN VLAN.



**Note:** The source and destination cannot be configured as remote on the same device.

The commands described below add a mirrored port (source port) to a session identified with *session-id*. The *session-id* parameter is an integer value used to identify the session. The maximum number of sessions which can be configured is L7\_MIRRORING\_MAX\_SESSIONS. Option *rx* is used to monitor only ingress packets. Option *tx* is used to monitor only egress packets. If no option is specified, both ingress and egress packets, RX and TX, are monitored.

A VLAN can also be configured as the source to a session (all the member ports of that VLAN are monitored).



**Note:** If an interface participates in some VLAN and is a LAG member, this VLAN cannot be assigned as a source VLAN for a Monitor session. At the same time, if an interface participates in some VLAN and this VLAN is assigned as a source VLAN for a Monitor session, the interface can be assigned as a LAG member.

Remote port mirroring is configured by giving the RSPAN VLAN ID. At the source switch the destination is configured as RSPAN VLAN and at the destination switch the source is configured as RSPAN VLAN.



**Note:** Source and destination cannot be configured as remote on the same device.





**Note:** On the intermediate switch: RSPAN VLAN should be created, the ports connected towards the Source and Destination switch should have the RSPAN VLAN participation. RSPAN VLAN egress tagging should be enabled on interface on intermediate switch connected towards Destination switch.

**Default**        None  
**Format**        `monitor session session-id mode`  
**Mode**            Global Config

### no monitor session mode

This command disables the selected port mirroring session.

**Format**        `no monitor session session-id mode`  
**Mode**            Global Config

### no monitor session

Use this command without optional parameters to remove the monitor session (port monitoring) designation from the source probe port, the destination monitored port and all VLANs. Once the port is removed from the VLAN, you must manually add the port to any desired VLANs. Use the `source interface unit/slot/port` parameter or `destination interface` to remove the specified interface from the port monitoring session. Use the `mode` parameter to disable the administrative mode of the session

**Format**        `no monitor session session-id {source {interface unit/slot/port | cpu | lag} |vlan| remote vlan} | destination { interface | remote vlan | mode |filter {ip access-group |mac access-group}}]`  
**Mode**            Global Config

### no monitor

This command removes all the source ports and a destination port and restores the default value for mirroring session mode for all the configured sessions.



**Note:** This is a stand-alone “no” command. This command does not have a “normal” form.

**Default**        enabled  
**Format**        `no monitor`  
**Mode**            Global Config

## show monitor session

This command displays the Port monitoring information for a particular mirroring session.



**Note:** The *session-id* parameter is an integer value used to identify the session. In the current version of the software, the *session-id* parameter is always one (1).

**Format**            show monitor session *session-id*

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Session ID</b>	An integer value used to identify the session. Its value can be anything between 1 and the maximum number of mirroring sessions allowed on the platform.
<b>Admin Mode</b>	Indicates whether the Port Mirroring feature is enabled or disabled for the session identified with <i>session-id</i> . The possible values are Enabled and Disabled.
<b>Probe Port</b>	Probe port (destination port) for the session identified with <i>session-id</i> . If probe port is not set then this field is blank.
<b>Mirrored Port</b>	The port that is configured as a mirrored port (source port) for the session identified with <i>session-id</i> . If no source port is configured for the session, this field is blank.
<b>Type</b>	Direction in which source port configured for port mirroring. Types are tx for transmitted packets and rx for receiving packets.

**Example:** Example 1:

```
(Switch)#show monitor session 1
```

```
Session  Admin   Probe   Mirrored Type
ID       Mode    Port    Port
1        Enable  1/0/8   1/0/10  Rx,Tx
```

Example 2:

```
(Switch)#show monitor session all
```

```
Session  Admin   Probe   Mirrored Type
ID       Mode    Port    Port
1        Enable  1/0/8   1/0/10  Rx,Tx
2        Disable
3        Disable 1/0/11
4        Enable  1/0/11  1/0/7   Tx
```

**Example:** Example 3:

```
(Switch)#show monitor session all
```

Session ID	Admin Mode	Probe Port	Mirrored Port	Type
1	Enable	1/0/8	1/0/10	Rx
2	Enable			Rx
3	Disable			Tx
4	Disable	1/0/11	1/0/7	Tx

**Example:** Example 4:

```
(Switch)#show monitor session all
```

Session ID	Admin Mode	Probe Port	Mirrored Port	Type
1	Enable		1/0/15	Tx
2	Enable	1/0/3	1/0/15	Tx
3	Enable		1/0/15	Rx
4	Enable	1/0/11	1/0/15	Rx

**Example:** Example 5:

```
(Switch)#show monitor session all
```

Session ID	Admin Mode	Probe Port	Mirrored Port	Type
1	Disable			
2	Disable			
3	Enable	1/0/16		
4	Enable	1/0/11	1/0/16	Rx,Tx

**Example:** Example 6:

```
(Switch)#show monitor session all
```

Session ID	Admin Mode	Probe Port	Mirrored Port	Type
1	Enable			
2	Enable	1/0/15		
3	Enable			
4	Enable	1/0/11	1/0/16	Rx,Tx

**show vlan remote-span**

This command displays the configured RSPAN VLAN.

**Format**        show vlan remote-span

**Mode**         Privileged EXEC Mode

**Example:** The following shows example output for the command.

(Switch)# show vlan remote-span

Remote SPAN VLAN

-----  
100,102,201,303

---

## Static MAC Filtering Commands

The commands in this section describe how to configure static MAC filtering. Static MAC filtering allows you to configure destination ports for a static multicast MAC filter irrespective of the platform.

### macfilter

This command adds a static MAC filter entry for the MAC address *macaddr* on the VLAN *vLanid*. The value of the *macaddr* parameter is a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The restricted MAC Addresses are: 00:00:00:00:00:00, 01:80:C2:00:00:00 to 01:80:C2:00:00:0F, 01:80:C2:00:00:20 to 01:80:C2:00:00:21, and FF:FF:FF:FF:FF:FF. The *vLanid* parameter must identify a valid VLAN.

The number of static mac filters supported on the system is different for MAC filters where source ports are configured and MAC filters where destination ports are configured.

- For unicast MAC address filters and multicast MAC address filters with source port lists, the maximum number of static MAC filters supported is 20.
- For multicast MAC address filters with destination ports configured, the maximum number of static filters supported is 256.

i.e. For current Switch platforms, you can configure the following combinations:

- Unicast MAC and source port (max = 20)
- Multicast MAC and source port (max = 20)
- Multicast MAC and destination port (only) (max = 256)
- Multicast MAC and source ports and destination ports (max = 20)

**Format**            `macfilter macaddr vLanid`

**Mode**             Global Config

### no macfilter

This command removes all filtering restrictions and the static MAC filter entry for the MAC address *macaddr* on the VLAN *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6.

The *vLanid* parameter must identify a valid VLAN.

**Format**            `no macfilter macaddr vLanid`

**Mode**             Global Config

### macfilter adddest

Use this command to add the interface or range of interfaces to the destination filter set for the MAC filter with the given *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.



**Note:** Configuring a destination port list is only valid for multicast MAC addresses.

**Format**            `macfilter adddest macaddr`

**Mode**             Interface Config

### **no macfilter adddest**

This command removes a port from the destination filter set for the MAC filter with the given *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.

**Format**            `no macfilter adddest macaddr`

**Mode**             Interface Config

### **macfilter adddest all**

This command adds all interfaces to the destination filter set for the MAC filter with the given *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.



**Note:** Configuring a destination port list is only valid for multicast MAC addresses.

**Format**            `macfilter adddest all macaddr`

**Mode**             Global Config

### **no macfilter adddest all**

This command removes all ports from the destination filter set for the MAC filter with the given *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.

**Format**            `no macfilter adddest all macaddr`

**Mode**             Global Config

### **macfilter addsrc**

This command adds the interface or range of interfaces to the source filter set for the MAC filter with the MAC address of *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.

**Format**            `macfilter addsrc macaddr vLanid`

**Mode**             Interface Config

### **no macfilter addsrc**

This command removes a port from the source filter set for the MAC filter with the MAC address of *macaddr* and VLAN of *vLanid*. The *macaddr* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.

**Format**        `no macfilter addsrc macaddr vLanid`  
**Mode**         Interface Config

## macfilter addsrc all

This command adds all interfaces to the source filter set for the MAC filter with the MAC address of *macaddr* and *vLanid*. You must specify the *macaddr* parameter as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *vLanid* parameter must identify a valid VLAN.

**Format**        `macfilter addsrc all macaddr vLanid`  
**Mode**         Global Config

## no macfilter addsrc all

This command removes all interfaces to the source filter set for the MAC filter with the MAC address of *macaddr* and VLAN of *vLanid*. You must specify the *macaddr* parameter as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6.

The *vLanid* parameter must identify a valid VLAN.

**Format**        `no macfilter addsrc all macaddr vLanid`  
**Mode**         Global Config

## show mac-address-table static

This command displays the Static MAC Filtering information for all Static MAC Filters. If you specify `all`, all the Static MAC Filters in the system are displayed. If you supply a value for *macaddr*, you must also enter a value for *vLanid*, and the system displays Static MAC Filter information only for that MAC address and VLAN.

**Format**        `show mac-address-table static {macaddr vLanid | all}`  
**Mode**         Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	The MAC Address of the static MAC filter entry.
<b>VLAN ID</b>	The VLAN ID of the static MAC filter entry.
<b>Source Port(s)</b>	The source port filter set's slot and port(s).



**Note:** Only multicast address filters will have destination port lists.

## show mac-address-table staticfiltering

This command displays the Static Filtering entries in the Multicast Forwarding Database (MFDB) table.

**Format**        `show mac-address-table staticfiltering`

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN in which the MAC Address is learned.
<b>MAC Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. As the data is gleaned from the MFDB, the address will be a multicast address. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).



## DHCP L2 Relay Agent Commands

You can enable the switch to operate as a DHCP Layer 2 relay agent to relay DHCP requests from clients to a Layer 3 relay agent or server. The Circuit ID and Remote ID can be added to DHCP requests relayed from clients to a DHCP server. This information is included in DHCP Option 82, as specified in sections 3.1 and 3.2 of RFC3046.

### dhcp l2relay

This command enables the DHCP Layer 2 Relay agent for an interface a range of interfaces in, or all interfaces. The subsequent commands mentioned in this section can only be used when the DHCP L2 relay is enabled.

**Format**            dhcp l2relay  
**Mode**             • Global Config  
                     • Interface Config

### no dhcp l2relay

This command disables DHCP Layer 2 relay agent for an interface or range of interfaces.

**Format**            no dhcp l2relay  
**Mode**             • Global Config  
                     • Interface Config

### dhcp l2relay circuit-id subscription

This command sets the Option-82 Circuit ID for a given service subscription identified by *subscription-string* on a given interface. The *subscription-string* is a character string which needs to be matched with a configured DOT1AD subscription string for correct operation. When circuit-id is enabled using this command, all Client DHCP requests that fall under this service subscription are added with Option-82 circuit-id as the incoming interface number.

**Default**            disabled  
**Format**            dhcp l2relay circuit-id subscription *subscription-string*  
**Mode**             Interface Config

### no dhcp l2relay circuit-id subscription

This command resets the Option-82 Circuit ID for a given service subscription identified by *subscription-string* on a given interface. The *subscription-string* is a character string which needs to be matched with a configured DOT1AD subscription string for correct operation. When circuit-id is disabled using this command, all Client DHCP requests that fall under this service subscription are no longer added with Option-82 circuit-id.

**Format**            no dhcp l2relay circuit-id subscription *subscription-string*

**Mode**            Interface Config

## dhcp l2relay circuit-id vlan

This parameter sets the DHCP Option-82 Circuit ID for a VLAN. When enabled, the interface number is added as the Circuit ID in DHCP option 82.

**Format**            dhcp l2relay circuit-id vlan *vlan-list*

**Mode**            Global Config

<i>Parameter</i>	<i>Description</i>
<b>vlan-list</b>	The VLAN ID. The range is 1–4093. Separate nonconsecutive IDs with a comma (,) no spaces and no zeros in between the range. Use a dash (–) for the range.

## no dhcp l2relay circuit-id vlan

This parameter clears the DHCP Option-82 Circuit ID for a VLAN.

**Format**            no dhcp l2relay circuit-id vlan *vlan-list*

**Mode**            Global Config

## dhcp l2relay remote-id subscription

This command sets the Option-82 Remote-ID string for a given service subscription identified by *subscription-string* on a given interface or range of interfaces. The *subscription-string* is a character string which needs to be matched with a configured DOT1AD subscription string for correct operation. The *remoteid-string* is a character string. When remote-id string is set using this command, all Client DHCP requests that fall under this service subscription are added with Option-82 Remote-id as the configured remote-id string.

**Default**            empty string

**Format**            dhcp l2relay remote-id *remoteid-string* *subscription-name* *subscription-string*

**Mode**            Interface Config

## no dhcp l2relay remote-id subscription

This command resets the Option-82 Remote-ID string for a given service subscription identified by *subscription-string* on a given interface. The *subscription-string* is a character string which needs to be matched with a configured DOT1AD subscription string for correct operation. When remote-id string is reset using this command, the Client DHCP requests that fall under this service subscription are not added with Option-82 Remote-id.

**Format**            no dhcp l2relay remote-id *remoteid-string* *subscription-name* *subscription-string*

**Mode**            Interface Config

## dhcp l2relay remote-id vlan

This parameter sets the DHCP Option-82 Remote ID for a VLAN and subscribed service (based on subscription-name).

**Format**            dhcp l2relay remote-id *remote-id-string* vlan *vlan-list*

**Mode**             Global Config

<b>Parameter</b>	<b>Description</b>
<b>vlan-list</b>	The VLAN ID. The range is 1–4093. Separate nonconsecutive IDs with a comma (,) no spaces and no zeros in between the range. Use a dash (–) for the range.

## no dhcp l2relay remote-id vlan

This parameter clears the DHCP Option-82 Remote ID for a VLAN and subscribed service (based on subscription-name).

**Format**            no dhcp l2relay remote-id vlan *vlan-list*

**Mode**             Global Config

## dhcp l2relay subscription

This command enables relaying DHCP packets on an interface or range of interfaces that fall under the specified service subscription. The *subscription-string* is a character string that needs to be matched with configured DOT1AD subscription string for correct operation.

**Default**           disabled (i.e. no DHCP packets are relayed)

**Format**            dhcp l2relay subscription-name *subscription-string*

**Mode**             Interface Config

## no dhcp l2relay subscription

This command disables relaying DHCP packets that fall under the specified service subscription. The *subscription-string* is a character string that needs to be matched with configured DOT1AD subscription string for correct operation.

**Format**            no dhcp l2relay subscription-name *subscription-string*

**Mode**             Interface Config

## dhcp l2relay trust

Use this command to configure an interface or range of interfaces as trusted for Option-82 reception.

**Default**           untrusted

**Format**        dhcp l2relay trust  
**Mode**         Interface Config

### no dhcp l2relay trust

Use this command to configure an interface to the default untrusted for Option-82 reception.

**Format**        no dhcp l2relay trust  
**Mode**         Interface Config

### dhcp l2relay vlan

Use this command to enable the DHCP L2 Relay agent for a set of VLANs. All DHCP packets which arrive on interfaces in the configured VLAN are subject to L2 Relay processing.

**Default**        disable  
**Format**        dhcp l2relay vlan *vlan-list*  
**Mode**         Global Config

<i>Parameter</i>	<i>Description</i>
<b>vlan-list</b>	The VLAN ID. The range is 1–4093. Separate nonconsecutive IDs with a comma (,) no spaces and no zeros in between the range. Use a dash (–) for the range.

### no dhcp l2relay vlan

Use this command to disable the DHCP L2 Relay agent for a set of VLANs.

**Format**        no dhcp l2relay vlan *vlan-list*  
**Mode**         Global Config

### show dhcp l2relay all

This command displays the summary of DHCP L2 Relay configuration.

**Format**        show dhcp l2relay all  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(Switching) #show dhcp l2relay all

DHCP L2 Relay is Enabled.

Interface	L2RelayMode	TrustMode
0/2	Enabled	untrusted

```

0/4      Disabled   trusted
VLAN Id  L2 Relay  CircuitId  RemoteId
-----
3        Disabled  Enabled    --NULL--
5        Enabled   Enabled    --NULL--
6        Enabled   Enabled    switch
7        Enabled   Disabled   --NULL--
8        Enabled   Disabled   --NULL--
9        Enabled   Disabled   --NULL--
10       Enabled   Disabled   --NULL--

```

## show dhcp l2relay circuit-id vlan

This command displays DHCP circuit-id vlan configuration.

**Format** show dhcp l2relay circuit-id vlan *vlan-List*

**Mode** Privileged EXEC

Parameter	Description
vlan-list	Enter VLAN IDs in the range 1–4093. Use a dash (–) to specify a range or a comma (,) to separate VLAN IDs in a list. Spaces and zeros are not permitted.

## show dhcp l2relay interface

This command displays DHCP L2 relay configuration specific to interfaces.

**Format** show dhcp l2relay interface {all | *interface-num*}

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(Switching) #show dhcp l2relay interface all

DHCP L2 Relay is Enabled.

```

Interface  L2RelayMode  TrustMode
-----
0/2        Enabled      untrusted
0/4        Disabled     trusted

```

## show dhcp l2relay remote-id vlan

This command displays DHCP Remote-id vlan configuration.

**Format** show dhcp l2relay remote-id vlan *vlan-List*

**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>vlan-list</b>	Enter VLAN IDs in the range 1–4093. Use a dash (–) to specify a range or a comma (,) to separate VLAN IDs in a list. Spaces and zeros are not permitted.

## show dhcp l2relay stats interface

This command displays statistics specific to DHCP L2 Relay configured interface.

**Format** show dhcp l2relay stats interface {all | *interface-num*}

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(Switching) #show dhcp l2relay stats interface all

DHCP L2 Relay is Enabled.

Interface	UntrustedServer MsgsWithOpt82	UntrustedClient MsgsWithOpt82	TrustedServer MsgsWithoutOpt82	TrustedClient MsgsWithoutOpt82
0/1	0	0	0	0
0/2	0	0	3	7
0/3	0	0	0	0
0/4	0	12	0	0
0/5	0	0	0	0
0/6	3	0	0	0
0/7	0	0	0	0
0/8	0	0	0	0
0/9	0	0	0	0

## show dhcp l2relay subscription interface

This command displays DHCP L2 Relay configuration specific to a service subscription on an interface.

**Format** show dhcp l2relay subscription interface {all|*interface-num*}

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
(Switching) #show dhcp l2relay subscription interface all

Interface	SubscriptionName	L2Relay mode	Circuit-Id mode	Remote-Id mode
0/1	sub1	Enabled	Disabled	--NULL--
0/2	sub3	Enabled	Disabled	EnterpriseSwitch
0/2	sub22	Disabled	Enabled	--NULL--
0/4	sub4	Enabled	Enabled	--NULL--

## show dhcp l2relay agent-option vlan

This command displays the DHCP L2 Relay Option-82 configuration specific to VLAN.

**Format**        show dhcp l2relay agent-option vlan *vlan-range*  
**Mode**         Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show dhcp l2relay agent-option vlan 5-10
```

```
DHCP L2 Relay is Enabled.
VLAN Id    L2 Relay        CircuitId   RemoteId
-----
5           Enabled        Enabled     --NULL--
6           Enabled        Enabled     switch
7           Enabled        Disabled    --NULL--
8           Enabled        Disabled    --NULL--
9           Enabled        Disabled    --NULL--
10          Enabled        Disabled    --NULL--
```

## show dhcp l2relay vlan

This command displays DHCP vlan configuration.

**Format**        show dhcp l2relay vlan *vlan-list*  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>vlan-list</b>	Enter VLAN IDs in the range 1–4093. Use a dash (–) to specify a range or a comma (,) to separate VLAN IDs in a list. Spaces and zeros are not permitted.

## clear dhcp l2relay statistics interface

Use this command to reset the DHCP L2 relay counters to zero. Specify the port with the counters to clear, or use the *all* keyword to clear the counters on all ports.

**Format**        clear dhcp l2relay statistics interface {*unit/slot/port* | *all*}  
**Mode**         Privileged EXEC

## DHCP Client Commands

Switch can include vendor and configuration information in DHCP client requests relayed to a DHCP server. This information is included in DHCP Option 60, Vendor Class Identifier. The information is a string of 128 octets.

### dhcp client vendor-id-option

This command enables the inclusion of DHCP Option-60, Vendor Class Identifier included in the requests transmitted to the DHCP server by the DHCP client operating in the Switch.

**Format**            dhcp client vendor-id-option *string*

**Mode**             Global Config

### no dhcp client vendor-id-option

This command disables the inclusion of DHCP Option-60, Vendor Class Identifier included in the requests transmitted to the DHCP server by the DHCP client operating in the Switch.

**Format**            no dhcp client vendor-id-option

**Mode**             Global Config

### dhcp client vendor-id-option-string

This parameter sets the DHCP Vendor Option-60 string to be included in the requests transmitted to the DHCP server by the DHCP client operating in the Switch.

**Format**            dhcp client vendor-id-option-string *string*

**Mode**             Global Config

### no dhcp client vendor-id-option-string

This parameter clears the DHCP Vendor Option-60 string.

**Format**            no dhcp client vendor-id-option-string

**Mode**             Global Config

### show dhcp client vendor-id-option

This command displays the configured administration mode of the vendor-id-option and the vendor-id string to be included in Option-43 in DHCP requests.

**Format**            show dhcp client vendor-id-option

**Mode**             Privileged EXEC



**Example:** The following shows example CLI display output for the command.  
(Switching) #show dhcp client vendor-id-option

```
DHCP Client Vendor Identifier Option is Enabled
DHCP Client Vendor Identifier Option string is FastpathClient.
```

## DHCP Snooping Configuration Commands

This section describes commands you use to configure DHCP Snooping.

### ip dhcp snooping

Use this command to enable DHCP Snooping globally.

<b>Default</b>	disabled
<b>Format</b>	ip dhcp snooping
<b>Mode</b>	Global Config

### no ip dhcp snooping

Use this command to disable DHCP Snooping globally.

<b>Format</b>	no ip dhcp snooping
<b>Mode</b>	Global Config

### ip dhcp snooping vlan

Use this command to enable DHCP Snooping on a list of comma-separated VLAN ranges.

<b>Default</b>	disabled
<b>Format</b>	ip dhcp snooping vlan <i>vlan-list</i>
<b>Mode</b>	Global Config

### no ip dhcp snooping vlan

Use this command to disable DHCP Snooping on VLANs.

<b>Format</b>	no ip dhcp snooping vlan <i>vlan-list</i>
<b>Mode</b>	Global Config

### ip dhcp snooping verify mac-address

Use this command to enable verification of the source MAC address with the client hardware address in the received DHCP message.

<b>Default</b>	enabled
<b>Format</b>	ip dhcp snooping verify mac-address
<b>Mode</b>	Global Config

### no ip dhcp snooping verify mac-address

Use this command to disable verification of the source MAC address with the client hardware address.

**Format**           no ip dhcp snooping verify mac-address  
**Mode**             Global Config

### ip dhcp snooping database

Use this command to configure the persistent location of the DHCP Snooping database. This can be local or a remote file on a given IP machine.

**Default**          local  
**Format**          ip dhcp snooping database {local|tftp://hostIP/filename}  
**Mode**             Global Config

### ip dhcp snooping database write-delay

Use this command to configure the interval in seconds at which the DHCP Snooping database will be persisted. The interval value ranges from 15 to 86400 seconds.

**Default**          300 seconds  
**Format**          ip dhcp snooping database write-delay in seconds  
**Mode**             Global Config

### no ip dhcp snooping database write-delay

Use this command to set the write delay value to the default value.

**Format**          no ip dhcp snooping database write-delay  
**Mode**             Global Config

### ip dhcp snooping binding

Use this command to configure static DHCP Snooping binding.

**Format**          ip dhcp snooping binding *mac-address* *vlan* *vlan id* *ip address* *interface* *interface id*  
**Mode**             Global Config

### no ip dhcp snooping binding

Use this command to remove the DHCP static entry from the DHCP Snooping database.

**Format**          no ip dhcp snooping binding *mac-address*

**Mode** Global Config

## ip dhcp filtering trust

Use this command to enable trusted mode on the interface if the previously saved configuration or applied script contains this command.

**Format** ip dhcp filtering trust *interface id*

**Mode** Global Config

## no ip dhcp filtering trust

Use this command to disable trusted mode on the interface.

**Format** no ip dhcp filtering trust *interface id*

**Mode** Global Config

## ip dhcp snooping limit

Use this command to control the rate at which the DHCP Snooping messages come on an interface or range of interfaces. By default, rate limiting is disabled. When enabled, the rate can range from 0 to 300 packets per second. The burst level range is 1 to 15 seconds.

**Default** disabled (no limit)

**Format** ip dhcp snooping limit {rate pps [*burst interval seconds*]}

**Mode** Interface Config

## no ip dhcp snooping limit

Use this command to set the rate at which the DHCP Snooping messages come, and the burst level, to the defaults.

**Format** no ip dhcp snooping limit

**Mode** Interface Config

## ip dhcp snooping log-invalid

Use this command to control the logging DHCP messages filtration by the DHCP Snooping application. This command can be used to configure a single interface or a range of interfaces.

**Default** disabled

**Format** ip dhcp snooping log-invalid

**Mode** Interface Config

## no ip dhcp snooping log-invalid

Use this command to disable the logging DHCP messages filtration by the DHCP Snooping application.

**Format**           no ip dhcp snooping log-invalid  
**Mode**            Interface Config

## ip dhcp snooping trust

Use this command to configure an interface or range of interfaces as trusted.

**Default**        disabled  
**Format**        ip dhcp snooping trust  
**Mode**        Interface Config

## no ip dhcp snooping trust

Use this command to configure the port as untrusted.

**Format**        no ip dhcp snooping trust  
**Mode**        Interface Config

## show ip dhcp snooping

Use this command to display the DHCP Snooping global configurations and per port configurations.

**Format**        show ip dhcp snooping  
**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface for which data is displayed.
<b>Trusted</b>	If it is enabled, DHCP snooping considers the port as trusted. The factory default is disabled.
<b>Log Invalid Pkts</b>	If it is enabled, DHCP snooping application logs invalid packets on the specified interface.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping
```

```
DHCP snooping is Disabled
DHCP snooping source MAC verification is enabled
DHCP snooping is enabled on the following VLANs:
11 - 30, 40
```

```
Interface   Trusted   Log Invalid Pkts
-----
```

0/1	Yes	No
0/2	No	Yes
0/3	No	Yes
0/4	No	No
0/6	No	No

## show ip dhcp snooping binding

Use this command to display the DHCP Snooping binding entries. To restrict the output, use the following options:

- **Dynamic:** Restrict the output based on DHCP snooping.
- **Interface:** Restrict the output based on a specific interface.
- **Static:** Restrict the output based on static entries.
- **VLAN:** Restrict the output based on VLAN.

**Format**            show ip dhcp snooping binding [{static/dynamic}] [interface *unit/slot/port*] [vlan id]

**Mode**             • Privileged EXEC

                     • User EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	Displays the MAC address for the binding that was added. The MAC address is the key to the binding database.
<b>IP Address</b>	Displays the valid IP address for the binding rule.
<b>VLAN</b>	The VLAN for the binding rule.
<b>Interface</b>	The interface to add a binding into the DHCP snooping interface.
<b>Type</b>	Binding type; statically configured from the CLI or dynamically learned.
<b>Lease (sec)</b>	The remaining lease time for the entry.

**Example:** The following shows example CLI display output for the command.  
(switch) #show ip dhcp snooping binding

Total number of bindings: 2

MAC Address	IP Address	VLAN	Interface	Type	Lease time (Secs)
00:02:B3:06:60:80	210.1.1.3	10	0/1		86400
00:0F:FE:00:13:04	210.1.1.4	10	0/1		86400

## show ip dhcp snooping database

Use this command to display the DHCP Snooping configuration related to the database persistency.

**Format**            show ip dhcp snooping database

**Mode**             • Privileged EXEC

                     • User EXEC

<b>Term</b>	<b>Definition</b>
<b>Agent URL</b>	Bindings database agent URL.
<b>Write Delay</b>	The maximum write time to write the database into local or remote.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping database
agent url: /10.131.13.79:/sai1.txt
write-delay: 5000
```

## show ip dhcp snooping interfaces

Use this command to show the DHCP Snooping status of the interfaces.

**Format** show ip dhcp snooping interfaces  
**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping interfaces
```

Interface	Trust State	Rate Limit (pps)	Burst Interval (seconds)
1/g1	No	15	1
1/g2	No	15	1
1/g3	No	15	1

```
(switch) #show ip dhcp snooping interfaces ethernet 1/g15
```

Interface	Trust State	Rate Limit (pps)	Burst Interval (seconds)
1/g15	Yes	15	1

## show ip dhcp snooping statistics

Use this command to list statistics for DHCP Snooping security violations on untrusted ports.

**Format** show ip dhcp snooping statistics  
**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The IP address of the interface in <i>unit/slot/port</i> format.

<b>Term</b>	<b>Definition</b>
<b>MAC Verify Failures</b>	Represents the number of DHCP messages that were filtered on an untrusted interface because of source MAC address and client HW address mismatch.
<b>Client Ifc Mismatch</b>	Represents the number of DHCP release and Deny messages received on the different ports than learned previously.
<b>DHCP Server Msgs Rec'd</b>	Represents the number of DHCP server messages received on Untrusted ports.

**Example:** The following shows example CLI display output for the command.

(switch) #show ip dhcp snooping statistics

Interface	MAC Verify Failures	Client Ifc Mismatch	DHCP Server Msgs Rec'd
1/0/2	0	0	0
1/0/3	0	0	0
1/0/4	0	0	0
1/0/5	0	0	0
1/0/6	0	0	0
1/0/7	0	0	0
1/0/8	0	0	0
1/0/9	0	0	0
1/0/10	0	0	0
1/0/11	0	0	0
1/0/12	0	0	0
1/0/13	0	0	0
1/0/14	0	0	0
1/0/15	0	0	0
1/0/16	0	0	0
1/0/17	0	0	0
1/0/18	0	0	0
1/0/19	0	0	0
1/0/20	0	0	0

## clear ip dhcp snooping binding

Use this command to clear all DHCP Snooping bindings on all interfaces or on a specific interface.

**Format** clear ip dhcp snooping binding [interface *unit/slot/port*]

- Mode**
- Privileged EXEC
  - User EXEC

## clear ip dhcp snooping statistics

Use this command to clear all DHCP Snooping statistics.

**Format** clear ip dhcp snooping statistics

- Mode**
- Privileged EXEC
  - User EXEC



---

## IGMP Snooping Configuration Commands

This section describes the commands you use to configure IGMP snooping. Switch software supports IGMP Versions 1, 2, and 3. The IGMP snooping feature can help conserve bandwidth because it allows the switch to forward IP multicast traffic only to connected hosts that request multicast traffic. IGMPv3 adds source filtering capabilities to IGMP versions 1 and 2.



**Note:** This note clarifies the prioritization of M/GMD Snooping Configurations. Many of the IGMP/MLD Snooping commands are available both in the Interface and VLAN modes. Operationally the system chooses or prefers the VLAN configured values over the Interface configured values for most configurations when the interface participates in the VLAN.

### set igmp

This command enables IGMP Snooping on the system (Global Config Mode), an interface, or a range of interfaces. This command also enables IGMP snooping on a particular VLAN (VLAN Config Mode) and can enable IGMP snooping on all interfaces participating in a VLAN.

If an interface has IGMP Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), IGMP Snooping functionality is disabled on that interface. IGMP Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has IGMP Snooping enabled.

The IGMP application supports the following activities:

- Validation of the IP header checksum (as well as the IGMP header checksum) and discarding of the frame upon checksum error.
- Maintenance of the forwarding table entries based on the MAC address versus the IP address.
- Flooding of unregistered multicast data packets to all ports in the VLAN.

<b>Default</b>	disabled
<b>Format</b>	set igmp [ <i>vlan_id</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

### no set igmp

This command disables IGMP Snooping on the system, an interface, a range of interfaces, or a VLAN.

<b>Format</b>	no set igmp [ <i>vlan_id</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

## set igmp header-validation

This command enables header validation for IGMP messages.

When header validation is enabled, IGMP Snooping checks:

- The time-to-live(TTL) field in the IGMP header and drops packets where TTL is not equal to 1. The TTL field should always be set to 1 in the headers of IGMP reports and queries.
- The presence of the router alert option (9404) in the IP packet header of the IGMPv2 message and drops packets that do not include this option.
- The presence of the router alert option (9404) and ToS Byte = 0xC0 (Internet Control) in the IP packet header of IGMPv3 message and drops packets that do not include these options.

**Default**            enabled  
**Format**            set igmp header-validation  
**Mode**              Global Config

## no set igmp header-validation

This command disables header validation for IGMP messages.

**Format**            no set igmp header-validation  
**Mode**              Global Config

## set igmp interfacemode

This command enables IGMP Snooping on all interfaces. If an interface has IGMP Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), IGMP Snooping functionality is disabled on that interface. IGMP Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has IGMP Snooping enabled.

**Default**            disabled  
**Format**            set igmp interfacemode  
**Mode**              Global Config

## no set igmp interfacemode

This command disables IGMP Snooping on all interfaces.

**Format**            no set igmp interfacemode  
**Mode**              Global Config

## set igmp fast-leave

This command enables or disables IGMP Snooping fast-leave admin mode on a selected interface, a range of interfaces, or a VLAN. Enabling fast-leave allows the switch to immediately remove the layer 2 LAN interface from its forwarding table entry upon receiving an IGMP leave message for that multicast group without first sending out MAC-based general queries to the interface.

You should enable fast-leave admin mode only on VLANs where only one host is connected to each layer 2 LAN port. This prevents the inadvertent dropping of the other hosts that were connected to the same layer 2 LAN port but were still interested in receiving multicast traffic directed to that group. Also, fast-leave processing is supported only with IGMP version 2 hosts.

<b>Default</b>	disabled
<b>Format</b>	set igmp fast-leave [ <i>vlan_id</i> ]
<b>Mode</b>	Interface Config Interface Range VLAN Config

## no set igmp fast-leave

This command disables IGMP Snooping fast-leave admin mode on a selected interface.

<b>Format</b>	no set igmp fast-leave [ <i>vlan_id</i> ]
<b>Mode</b>	Interface Config Interface Range VLAN Config

## set igmp groupmembership-interval

This command sets the IGMP Group Membership Interval time on a VLAN, one interface, a range of interfaces, or all interfaces. The Group Membership Interval time is the amount of time in seconds that a switch waits for a report from a particular group on a particular interface before deleting the interface from the entry. This value must be greater than the IGMPv3 Maximum Response time value. The range is 2 to 3600 seconds.

<b>Default</b>	260 seconds
<b>Format</b>	set igmp groupmembership-interval [ <i>vlan_id</i> ] 2-3600
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li><li>• VLAN Config</li></ul>

## no set igmp groupmembership-interval

This command sets the IGMPv3 Group Membership Interval time to the default value.

<b>Format</b>	no set igmp groupmembership-interval [ <i>vlan_id</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li><li>• VLAN Config</li></ul>

## set igmp maxresponse

This command sets the IGMP Maximum Response time for the system, on a particular interface or VLAN, or on a range of interfaces. The Maximum Response time is the amount of time in seconds that a switch will wait after sending a query on an interface because it did not receive a report for a particular group in that interface. This value must be less than the IGMP Query Interval time value. The range is 1 to 25 seconds.

<b>Default</b>	10 seconds
<b>Format</b>	set igmp maxresponse [ <i>vlan_id</i> ] 1-25
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

## no set igmp maxresponse

This command sets the max response time (on the interface or VLAN) to the default value.

<b>Format</b>	no set igmp maxresponse [ <i>vlan_id</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

## set igmp mcrtrexpiretime

This command sets the Multicast Router Present Expiration time. The time is set for the system, on a particular interface or VLAN, or on a range of interfaces. This is the amount of time in seconds that a switch waits for a query to be received on an interface before the interface is removed from the list of interfaces with multicast routers attached. The range is 0 to 3600 seconds. A value of 0 indicates an infinite time-out, i.e. no expiration.

<b>Default</b>	0
<b>Format</b>	set igmp mcrtrexpiretime [ <i>vlan_id</i> ] 0-3600
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

## no set igmp mcrtrexpiretime

This command sets the Multicast Router Present Expiration time to 0. The time is set for the system, on a particular interface or a VLAN.

<b>Format</b>	no set igmp mcrtrexpiretime [ <i>vlan_id</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Config</li></ul>

<b>Format</b>	no set igmp mcrtrexpiretime <i>vlan_id</i>
<b>Mode</b>	VLAN Config

## set igmp mrouter

This command configures the VLAN ID (*vlan\_id*) that has the multicast router mode enabled.

**Format**            `set igmp mrouter vlan_id`

**Mode**             Interface Config

## no set igmp mrouter

This command disables multicast router mode for a particular VLAN ID (*vlan\_id*).

**Format**            `no set igmp mrouter vlan_id`

**Mode**             Interface Config

## set igmp mrouter interface

This command configures the interface or range of interfaces as a multicast router interface. When configured as a multicast router interface, the interface is treated as a multicast router interface in all VLANs.

**Default**           disabled

**Format**            `set igmp mrouter interface`

**Mode**             Interface Config

## no set igmp mrouter interface

This command disables the status of the interface as a statically configured multicast router interface.

**Format**            `no set igmp mrouter interface`

**Mode**             Interface Config

## set igmp report-suppression

Use this command to suppress the IGMP reports on a given VLAN ID. In order to optimize the number of reports traversing the network with no added benefits, a Report Suppression mechanism is implemented. When more than one client responds to an MGMT query for the same Multicast Group address within the max-response-time, only the first response is forwarded to the query and others are suppressed at the switch.

**Default**           Disabled

**Format**            `set igmp report-suppression vlan-id`

**Mode**             VLAN Config

<i>Parameter</i>	<i>Description</i>
<b>vlan-id</b>	A valid VLAN ID. Range is 1 to 4093.

**Example:** The following shows an example of the command.

```
(Switching) #vlan database
```

```
(Switching) (Vlan)#set igmp report-suppression ?
```

```
<1-4093>          Enter VLAN ID.
```

```
(Switching) (Vlan)#set igmp report-suppression 1
```

## no set igmp report-suppression

Use this command to return the system to the default.

**Format**           no set igmp report-suppression

**Mode**            VLAN Config

## show igmpsnooping

This command displays IGMP Snooping information for a given *unit/slot/port* or VLAN. Configured information is displayed whether or not IGMP Snooping is enabled.

**Format**           show igmpsnooping [*unit/slot/port* | *vlan\_id*]

**Mode**            Privileged EXEC

When the optional arguments *unit/slot/port* or *vlan\_id* are not used, the command displays the following information:

<b>Term</b>	<b>Definition</b>
<b>Admin Mode</b>	Indicates whether or not IGMP Snooping is active on the switch.
<b>Multicast Control Frame Count</b>	The number of multicast control frames that are processed by the CPU.
<b>Interface Enabled for IGMP Snooping</b>	The list of interfaces on which IGMP Snooping is enabled.
<b>VLANS Enabled for IGMP Snooping</b>	The list of VLANS on which IGMP Snooping is enabled.

When you specify the *unit/slot/port* values, the following information appears:

<b>Term</b>	<b>Definition</b>
<b>IGMP Snooping Admin Mode</b>	Indicates whether IGMP Snooping is active on the interface.
<b>Fast Leave Mode</b>	Indicates whether IGMP Snooping Fast-leave is active on the interface.
<b>Group Membership Interval</b>	The amount of time in seconds that a switch will wait for a report from a particular group on a particular interface before deleting the interface from the entry. This value may be configured.
<b>Maximum Response Time</b>	The amount of time the switch waits after it sends a query on an interface because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Expiry Time</b>	The amount of time to wait before removing an interface from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.

When you specify a value for *vlan\_id*, the following information appears:

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN ID.
<b>IGMP Snooping Admin Mode</b>	Indicates whether IGMP Snooping is active on the VLAN.
<b>Fast Leave Mode</b>	Indicates whether IGMP Snooping Fast-leave is active on the VLAN.
<b>Group Membership Interval (secs)</b>	The amount of time in seconds that a switch will wait for a report from a particular group on a particular interface, which is participating in the VLAN, before deleting the interface from the entry. This value may be configured.
<b>Maximum Response Time (secs)</b>	The amount of time the switch waits after it sends a query on an interface, participating in the VLAN, because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Expiry Time (secs)</b>	The amount of time to wait before removing an interface that is participating in the VLAN from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.
<b>Report Suppression Mode</b>	Indicates whether IGMP reports (set by the command <a href="#">“set igmp report-suppression”</a> on <a href="#">page 478</a> ) in enabled or not.

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show igmpsnooping 1

VLAN ID..... 1
IGMP Snooping Admin Mode..... Disabled
Fast Leave Mode..... Disabled
Group Membership Interval (secs)..... 260
Max Response Time (secs)..... 10
Multicast Router Expiry Time (secs)..... 0
Report Suppression Mode..... Enabled
```

## show igmpsnooping mrouter interface

This command displays information about statically configured ports.

**Format** show igmpsnooping mrouter interface *unit/slot/port*

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The port on which multicast router information is being displayed.
<b>Multicast Router Attached</b>	Indicates whether multicast router is statically enabled on the interface.
<b>VLAN ID</b>	The list of VLANs of which the interface is a member.

## show igmpsnooping mrouter vlan

This command displays information about statically configured ports.

**Format**            show igmpsnooping mrouter vlan *unit/slot/port*  
**Mode**             Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Interface</b>	The port on which multicast router information is being displayed.
<b>VLAN ID</b>	The list of VLANs of which the interface is a member.

## show igmpsnooping ssm

This command displays information about Source Specific Multicasting (SSM) by entry, group, or statistics. SSM delivers multicast packets to receivers that originated from a source address specified by the receiver. SSM is only available with IGMPv3 and MLDv2.

**Format**            show igmpsnooping ssm {entries | groups | stats}  
**Mode**             Privileged EXEC

## show mac-address-table igmpsnooping

This command displays the IGMP Snooping entries in the MFDB table.

**Format**            show mac-address-table igmpsnooping  
**Mode**             Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>VLAN ID</b>	The VLAN in which the MAC address is learned.
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Type</b>	The type of the entry, which is either static (added by the user) or dynamic (added to the table as a result of a learning process or protocol).
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).



---

## IGMP Snooping Querier Commands

IGMP Snooping requires that one central switch or router periodically query all end-devices on the network to announce their multicast memberships. This central device is the “IGMP Querier”. The IGMP query responses, known as IGMP reports, keep the switch updated with the current multicast group membership on a port-by-port basis. If the switch does not receive updated membership information in a timely fashion, it will stop forwarding multicasts to the port where the end device is located.

This section describes commands used to configure and display information on IGMP Snooping Queriers on the network and, separately, on VLANs.



**Note:** This note clarifies the prioritization of M/GMD Snooping Configurations. Many of the IGMP/MLD Snooping commands are available both in the Interface and VLAN modes. Operationally the system chooses or prefers the VLAN configured values over the Interface configured values for most configurations when the interface participates in the VLAN.

### set igmp querier

Use this command to enable IGMP Snooping Querier on the system, using Global Config mode, or on a VLAN. Using this command, you can specify the IP Address that the Snooping Querier switch should use as the source address while generating periodic queries.

If a VLAN has IGMP Snooping Querier enabled and IGMP Snooping is operationally disabled on it, IGMP Snooping Querier functionality is disabled on that VLAN. IGMP Snooping functionality is re-enabled if IGMP Snooping is operational on the VLAN.



**Note:** The Querier IP Address assigned for a VLAN takes preference over global configuration.

The IGMP Snooping Querier application supports sending periodic general queries on the VLAN to solicit membership reports.

<b>Default</b>	disabled
<b>Format</b>	set igmp querier [ <i>vlan-id</i> ] [ <i>address ipv4_address</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• VLAN Mode</li></ul>

### no set igmp querier

Use this command to disable IGMP Snooping Querier on the system. Use the optional address parameter to reset the querier address to 0.0.0.0.

**Format**        no set igmp querier [*vlan-id*] [*address*]

- Mode**
- Global Config
  - VLAN Mode

## set igmp querier query-interval

Use this command to set the IGMP Querier Query Interval time. It is the amount of time in seconds that the switch waits before sending another general query.

- Default** disabled
- Format** set igmp querier query-interval *1-1800*
- Mode** Global Config

## no set igmp querier query-interval

Use this command to set the IGMP Querier Query Interval time to its default value.

- Format** no set igmp querier query-interval
- Mode** Global Config

## set igmp querier timer expiry

Use this command to set the IGMP Querier timer expiration period. It is the time period that the switch remains in Non-Querier mode once it has discovered that there is a Multicast Querier in the network.

- Default** 60 seconds
- Format** set igmp querier timer expiry *60-300*
- Mode** Global Config

## no set igmp querier timer expiry

Use this command to set the IGMP Querier timer expiration period to its default value.

- Format** no set igmp querier timer expiry
- Mode** Global Config

## set igmp querier version

Use this command to set the IGMP version of the query that the snooping switch is going to send periodically.

- Default** 1
- Format** set igmp querier version *1-2*
- Mode** Global Config

## no set igmp querier version

Use this command to set the IGMP Querier version to its default value.

- Format** no set igmp querier version

**Mode** Global Config

## set igmp querier election participate

Use this command to enable the Snooping Querier to participate in the Querier Election process when it discovers the presence of another Querier in the VLAN. When this mode is enabled, if the Snooping Querier finds that the other Querier's source address is better (less) than the Snooping Querier's address, it stops sending periodic queries. If the Snooping Querier wins the election, then it will continue sending periodic queries.

**Default** disabled

**Format** set igmp querier election participate

**Mode** VLAN Config

## no set igmp querier election participate

Use this command to set the Snooping Querier not to participate in querier election but go into non-querier mode as soon as it discovers the presence of another querier in the same VLAN.

**Format** no set igmp querier election participate

**Mode** VLAN Config

## show igmpsnooping querier

Use this command to display IGMP Snooping Querier information. Configured information is displayed whether or not IGMP Snooping Querier is enabled.

**Format** show igmpsnooping querier [{detail | vlan *vLanid*}]

**Mode** Privileged EXEC

When the optional argument *vLanid* is not used, the command displays the following information.

<b>Field</b>	<b>Description</b>
<b>Admin Mode</b>	Indicates whether or not IGMP Snooping Querier is active on the switch.
<b>Admin Version</b>	The version of IGMP that will be used while sending out the queries.
<b>Querier Address</b>	The IP Address which will be used in the IPv4 header while sending out IGMP queries. It can be configured using the appropriate command.
<b>Query Interval</b>	The amount of time in seconds that a Snooping Querier waits before sending out the periodic general query.
<b>Querier Timeout</b>	The amount of time to wait in the Non-Querier operational state before moving to a Querier state.

When you specify a value for *vLanid*, the following additional information appears.

<b>Field</b>	<b>Description</b>
<b>VLAN Admin Mode</b>	Indicates whether iGMP Snooping Querier is active on the VLAN.

<b>Field</b>	<b>Description</b>
<b>VLAN Operational State</b>	Indicates whether IGMP Snooping Querier is in “Querier” or “Non-Querier” state. When the switch is in <i>Querier</i> state, it will send out periodic general queries. When in <i>Non-Querier</i> state, it will wait for moving to Querier state and does not send out any queries.
<b>VLAN Operational Max Response Time</b>	Indicates the time to wait before removing a Leave from a host upon receiving a Leave request. This value is calculated dynamically from the Queries received from the network. If the Snooping Switch is in Querier state, then it is equal to the configured value.
<b>Querier Election Participation</b>	Indicates whether the IGMP Snooping Querier participates in querier election if it discovers the presence of a querier in the VLAN.
<b>Querier VLAN Address</b>	The IP address will be used in the IPv4 header while sending out IGMP queries on this VLAN. It can be configured using the appropriate command.
<b>Operational Version</b>	The version of IPv4 will be used while sending out IGMP queries on this VLAN.
<b>Last Querier Address</b>	Indicates the IP address of the most recent Querier from which a Query was received.
<b>Last Querier Version</b>	Indicates the IGMP version of the most recent Querier from which a Query was received on this VLAN.

When the optional argument `detail` is used, the command shows the global information and the information for all Querier-enabled VLANs.

---

## MLD Snooping Commands

This section describes commands used for MLD Snooping. In IPv4, Layer 2 switches can use IGMP Snooping to limit the flooding of multicast traffic by dynamically configuring Layer 2 interfaces so that multicast traffic is forwarded only to those interfaces associated with IP multicast addresses. In IPv6, MLD Snooping performs a similar function. With MLD Snooping, IPv6 multicast data is selectively forwarded to a list of ports that want to receive the data, instead of being flooded to all ports in a VLAN. This list is constructed by snooping IPv6 multicast control packets.



**Note:** This note clarifies the prioritization of MLD Snooping Configurations. Many of the IGMP/MLD Snooping commands are available both in the Interface and VLAN modes. Operationally the system chooses or prefers the VLAN configured values over the Interface configured values for most configurations when the interface participates in the VLAN.

### set mld

This command enables MLD Snooping on the system (Global Config Mode) or an Interface (Interface Config Mode). This command also enables MLD Snooping on a particular VLAN and enables MLD Snooping on all interfaces participating in a VLAN.

If an interface has MLD Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), MLD Snooping functionality is disabled on that interface. MLD Snooping functionality is re-enabled if you disable routing or remove port channel (LAG) membership from an interface that has MLD Snooping enabled.

MLD Snooping supports the following activities:

- Validation of address version, payload length consistencies and discarding of the frame upon error.
- Maintenance of the forwarding table entries based on the MAC address versus the IPv6 address.
- Flooding of unregistered multicast data packets to all ports in the VLAN.

<b>Default</b>	disabled
<b>Format</b>	<code>set mld <i>vlanid</i></code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

### no set mld

Use this command to disable MLD Snooping on the system.

<b>Format</b>	<code>set mld <i>vlanid</i></code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

## set mld interfacemode

Use this command to enable MLD Snooping on all interfaces. If an interface has MLD Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), MLD Snooping functionality is disabled on that interface. MLD Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has MLD Snooping enabled.

<b>Default</b>	disabled
<b>Format</b>	set mld interfacemode
<b>Mode</b>	Global Config

## no set mld interfacemode

Use this command to disable MLD Snooping on all interfaces.

<b>Format</b>	no set mld interfacemode
<b>Mode</b>	Global Config

## set mld fast-leave

Use this command to enable MLD Snooping fast-leave admin mode on a selected interface or VLAN. Enabling fast-leave allows the switch to immediately remove the Layer 2 LAN interface from its forwarding table entry upon receiving and MLD done message for that multicast group without first sending out MAC-based general queries to the interface.



**Note:** You should enable fast-leave admin mode only on VLANs where only one host is connected to each Layer 2 LAN port. This prevents the inadvertent dropping of the other hosts that were connected to the same layer 2 LAN port but were still interested in receiving multicast traffic directed to that group.



**Note:** Fast-leave processing is supported only with MLD version 1 hosts.

<b>Default</b>	disabled
<b>Format</b>	set mld fast-leave <i>vlanid</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• VLAN Mode</li></ul>

## no set mld fast-leave

Use this command to disable MLD Snooping fast-leave admin mode on a selected interface.

<b>Format</b>	no set mld fast-leave <i>vlanid</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• VLAN Mode</li></ul>

## set mld groupmembership-interval

Use this command to set the MLD Group Membership Interval time on a VLAN, one interface or all interfaces. The Group Membership Interval time is the amount of time in seconds that a switch waits for a report from a particular group on a particular interface before deleting the interface from the entry. This value must be greater than the MLDv2 Maximum Response time value. The range is 2 to 3600 seconds.

<b>Default</b>	260 seconds
<b>Format</b>	set mld groupmembership-interval <i>vlanid</i> 2-3600
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li><li>• VLAN Mode</li></ul>

## no set groupmembership-interval

Use this command to set the MLDv2 Group Membership Interval time to the default value.

<b>Format</b>	no set mld groupmembership-interval
<b>Mode</b>	<ul style="list-style-type: none"><li>• Interface Config</li><li>• Global Config</li><li>• VLAN Mode</li></ul>

## set mld maxresponse

Use this command to set the MLD Maximum Response time for the system, on a particular interface or VLAN. The Maximum Response time is the amount of time in seconds that a switch will wait after sending a query on an interface because it did not receive a report for a particular group in that interface. This value must be less than the MLD Query Interval time value. The range is 1 to 65 seconds.

<b>Default</b>	10 seconds
<b>Format</b>	set mld maxresponse 1-65
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

## no set mld maxresponse

Use this command to set the max response time (on the interface or VLAN) to the default value.

<b>Format</b>	no set mld maxresponse
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

## set mld mcrtexpiretime

Use this command to set the Multicast Router Present Expiration time. The time is set for the system, on a particular interface or VLAN. This is the amount of time in seconds that a switch waits for a query to be received on an interface before the interface is removed from the list of interfaces with multicast routers attached. The range is 0 to 3600 seconds. A value of 0 indicates an infinite timeout, i.e. no expiration.

<b>Default</b>	0
<b>Format</b>	set mld mcrtexpiretime <i>vlanid</i> 0-3600
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no set mld mcrtexpiretime

Use this command to set the Multicast Router Present Expiration time to 0. The time is set for the system, on a particular interface or a VLAN.

<b>Format</b>	no set mld mcrtexpiretime <i>vlanid</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## set mld mrouter

Use this command to configure the VLAN ID for the VLAN that has the multicast router attached mode enabled.

<b>Format</b>	set mld mrouter <i>vlanid</i>
<b>Mode</b>	Interface Config

## no set mld mrouter

Use this command to disable multicast router attached mode for a VLAN with a particular VLAN ID.

<b>Format</b>	no set mld mrouter <i>vlanid</i>
<b>Mode</b>	Interface Config

## set mld mrouter interface

Use this command to configure the interface as a multicast router-attached interface. When configured as a multicast router interface, the interface is treated as a multicast router-attached interface in all VLANs.

<b>Default</b>	disabled
<b>Format</b>	set mld mrouter interface
<b>Mode</b>	Interface Config



## no set mld mrouter interface

Use this command to disable the status of the interface as a statically configured multicast router-attached interface.

**Format**           no set mld mrouter interface

**Mode**             Interface Config

## show mldsnoping

Use this command to display MLD Snooping information. Configured information is displayed whether or not MLD Snooping is enabled.

**Format**           show mldsnoping [*unit/slot/port* | *vlanid*]

**Mode**             Privileged EXEC

When the optional arguments *unit/slot/port* or *vlanid* are not used, the command displays the following information.

<b>Term</b>	<b>Definition</b>
<b>Admin Mode</b>	Indicates whether or not MLD Snooping is active on the switch.
<b>Interfaces Enabled for MLD Snooping</b>	Interfaces on which MLD Snooping is enabled.
<b>MLD Control Frame Count</b>	Displays the number of MLD Control frames that are processed by the CPU.
<b>VLANs Enabled for MLD Snooping</b>	VLANs on which MLD Snooping is enabled.

When you specify the *unit/slot/port* values, the following information displays.

<b>Term</b>	<b>Definition</b>
<b>MLD Snooping Admin Mode</b>	Indicates whether MLD Snooping is active on the interface.
<b>Fast Leave Mode</b>	Indicates whether MLD Snooping Fast Leave is active on the VLAN.
<b>Group Membership Interval</b>	Shows the amount of time in seconds that a switch will wait for a report from a particular group on a particular interface, which is participating in the VLAN, before deleting the interface from the entry. This value may be configured.
<b>Max Response Time</b>	Displays the amount of time the switch waits after it sends a query on an interface, participating in the VLAN, because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Present Expiration Time</b>	Displays the amount of time to wait before removing an interface that is participating in the VLAN from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.

When you specify a value for *vlanid*, the following information appears.

<i>Term</i>	<i>Definition</i>
<b>VLAN Admin Mode</b>	Indicates whether MLD Snooping is active on the VLAN.

## show mldsnoping mrouter interface

Use this command to display information about statically configured multicast router attached interfaces.

**Format**            show mldsnoping mrouter interface *unit/slot/port*  
**Mode**               Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Interface</b>	Shows the interface on which multicast router information is being displayed.
<b>Multicast Router Attached</b>	Indicates whether multicast router is statically enabled on the interface.
<b>VLAN ID</b>	Displays the list of VLANs of which the interface is a member.

## show mldsnoping mrouter vlan

Use this command to display information about statically configured multicast router-attached interfaces.

**Format**            show mldsnoping mrouter vlan *unit/slot/port*  
**Mode**               Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Interface</b>	Shows the interface on which multicast router information is being displayed.
<b>VLAN ID</b>	Displays the list of VLANs of which the interface is a member.

## show mldsnoping ssm entries

Use this command to display the source specific multicast forwarding database built by MLD snooping.

A given {Source, Group, VLAN} combination can have few interfaces in INCLUDE mode and few interfaces in EXCLUDE mode. In such instances, two rows for the same {Source, Group, VLAN} combinations are displayed.

**Format**            show mldsnoping ssm entries  
**Mode**               Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN</b>	The VLAN on which the entry is learned.
<b>Group</b>	The IPv6 multicast group address.
<b>Source</b>	The IPv6 source address.
<b>Source Filter Mode</b>	The source filter mode (Include/Exclude) for the specified group.
<b>Interfaces</b>	<p>1) If Source Filter Mode is "Include," specifies the list of interfaces on which a incoming packet is forwarded. If it's source IP address is equal to the current entry's Source, the destination IP address is equal to the current entry's Group and the VLAN ID on which it arrived is current entry's VLAN.</p> <p>2) If Source Filter Mode is "Exclude," specifies the list of interfaces on which a incoming packet is forwarded. If it's source IP address is *not* equal to the current entry's Source, the destination IP address is equal to current entry's Group and VLAN ID on which it arrived is current entry's VLAN.</p>

## show mldsnoping ssm stats

Use this command to display the statistics of MLD snooping's SSMFDB. This command takes no options.

**Format**            show mldsnoping ssm stats

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Total Entries</b>	The total number of entries that can possibly be in the MLD snooping's SSMFDB.
<b>Most SSMFDB Entries Ever Used</b>	The largest number of entries that have been present in the MLD snooping's SSMFDB.
<b>Current Entries</b>	The current number of entries in the MLD snooping's SSMFDB.

## show mldsnoping ssm groups

Use this command to display the MLD SSM group membership information.

**Format**            show mldsnoping ssm groups

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN</b>	VLAN on which the MLD v2 report is received.
<b>Group</b>	The IPv6 multicast group address.
<b>Interface</b>	The interface on which the MLD v2 report is received.
<b>Reporter</b>	The IPv6 address of the host that sent the MLDv2 report.

<b>Term</b>	<b>Definition</b>
<b>Source Filter Mode</b>	The source filter mode (Include/Exclude) for the specified group.
<b>Source Address List</b>	List of source IP addresses for which source filtering is requested.

## show mac-address-table mld Snooping

Use this command to display the MLD Snooping entries in the Multicast Forwarding Database (MFDB) table.

**Format**            show mac-address-table mld Snooping

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN in which the MAC address is learned.
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Type</b>	The type of entry, which is either static (added by the user) or dynamic (added to the table as a result of a learning process or protocol.)
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

## clear mld Snooping

Use this command to delete all MLD snooping entries from the MFDB table.

**Format**            clear mld Snooping

**Mode**             Privileged EXEC

---

## MLD Snooping Querier Commands

In an IPv6 environment, MLD Snooping requires that one central switch or router periodically query all end-devices on the network to announce their multicast memberships. This central device is the MLD Querier. The MLD query responses, known as MLD reports, keep the switch updated with the current multicast group membership on a port-by-port basis. If the switch does not receive updated membership information in a timely fashion, it will stop forwarding multicasts to the port where the end device is located.

This section describes the commands you use to configure and display information on MLD Snooping queries on the network and, separately, on VLANs.



**Note:** This note clarifies the prioritization of MGMT Snooping Configurations. Many of the IGMP/MLD Snooping commands are available both in the Interface and VLAN modes. Operationally the system chooses or prefers the VLAN configured values over the Interface configured values for most configurations when the interface participates in the VLAN.

### set mld querier

Use this command to enable MLD Snooping Querier on the system (Global Config Mode) or on a VLAN. Using this command, you can specify the IP address that the snooping querier switch should use as a source address while generating periodic queries.

If a VLAN has MLD Snooping Querier enabled and MLD Snooping is operationally disabled on it, MLD Snooping Querier functionality is disabled on that VLAN. MLD Snooping functionality is re-enabled if MLD Snooping is operational on the VLAN.

The MLD Snooping Querier sends periodic general queries on the VLAN to solicit membership reports.

<b>Default</b>	disabled
<b>Format</b>	set mld querier [ <i>vlan-id</i> ] [ <i>address ipv6_address</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• VLAN Mode</li></ul>

### no set mld querier

Use this command to disable MLD Snooping Querier on the system. Use the optional parameter *address* to reset the querier address.

<b>Format</b>	no set mld querier [ <i>vlan-id</i> ][ <i>address</i> ]
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• VLAN Mode</li></ul>

### set mld querier query\_interval

Use this command to set the MLD Querier Query Interval time. It is the amount of time in seconds that the switch waits before sending another general query.

**Default** 60 seconds  
**Format** set mld querier query\_interval 1-1800  
**Mode** Global Config

### **no set mld querier query\_interval**

Use this command to set the MLD Querier Query Interval time to its default value.

**Format** no set mld querier query\_interval  
**Mode** Global Config

### **set mld querier timer expiry**

Use this command to set the MLD Querier timer expiration period. It is the time period that the switch remains in Non-Querier mode once it has discovered that there is a Multicast Querier in the network.

**Default** 60 seconds  
**Format** set mld querier timer expiry 60-300  
**Mode** Global Config

### **no set mld querier timer expiry**

Use this command to set the MLD Querier timer expiration period to its default value.

**Format** no set mld querier timer expiry  
**Mode** Global Config

### **set mld querier election participate**

Use this command to enable the Snooping Querier to participate in the Querier Election process when it discovers the presence of another Querier in the VLAN. When this mode is enabled, if the Snooping Querier finds that the other Querier's source address is better (less) than the Snooping Querier's address, it stops sending periodic queries. If the Snooping Querier wins the election, then it will continue sending periodic queries.

**Default** disabled  
**Format** set mld querier election participate  
**Mode** VLAN Config

### **no set mld querier election participate**

Use this command to set the snooping querier not to participate in querier election but go into a non-querier mode as soon as it discovers the presence of another querier in the same VLAN.

**Format**        no set mld querier election participate  
**Mode**         VLAN Config

## show mldsnoothing querier

Use this command to display MLD Snooping Querier information. Configured information is displayed whether or not MLD Snooping Querier is enabled.

**Format**        show mldsnoothing querier [{detail | vlan *vlanid*}]  
**Mode**         Privileged EXEC

When the optional arguments *vlanid* are not used, the command displays the following information.

<i>Field</i>	<i>Description</i>
<b>Admin Mode</b>	Indicates whether or not MLD Snooping Querier is active on the switch.
<b>Admin Version</b>	Indicates the version of MLD that will be used while sending out the queries. This is defaulted to MLD v1 and it cannot be changed.
<b>Querier Address</b>	Shows the IP address which will be used in the IPv6 header while sending out MLD queries. It can be configured using the appropriate command.
<b>Query Interval</b>	Shows the amount of time in seconds that a Snooping Querier waits before sending out the periodic general query.
<b>Querier Timeout</b>	Displays the amount of time to wait in the Non-Querier operational state before moving to a Querier state.

When you specify a value for *vlanid*, the following information appears.

<i>Field</i>	<i>Description</i>
<b>VLAN Admin Mode</b>	Indicates whether MLD Snooping Querier is active on the VLAN.
<b>VLAN Operational State</b>	Indicates whether MLD Snooping Querier is in “Querier” or “Non-Querier” state. When the switch is in <i>Querier</i> state, it will send out periodic general queries. When in <i>Non-Querier</i> state, it will wait for moving to <i>Querier</i> state and does not send out any queries.
<b>VLAN Operational Max Response Time</b>	Indicates the time to wait before removing a Leave from a host upon receiving a Leave request. This value is calculated dynamically from the Queries received from the network. If the Snooping Switch is in Querier state, then it is equal to the configured value.
<b>Querier Election Participate</b>	Indicates whether the MLD Snooping Querier participates in querier election if it discovers the presence of a querier in the VLAN.
<b>Querier VLAN Address</b>	The IP address will be used in the IPv6 header while sending out MLD queries on this VLAN. It can be configured using the appropriate command.
<b>Operational Version</b>	This version of IPv6 will be used while sending out MLD queries on this VLAN.
<b>Last Querier Address</b>	Indicates the IP address of the most recent Querier from which a Query was received.
<b>Last Querier Version</b>	Indicates the MLD version of the most recent Querier from which a Query was received on this VLAN.

When the optional argument `detail` is used, the command shows the global information and the information for all Querier-enabled VLANs.



---

## Port Security Commands

This section describes the command you use to configure Port Security on the switch. Port security, which is also known as port MAC locking, allows you to secure the network by locking allowable MAC addresses on a given port. Packets with a matching source MAC address are forwarded normally, and all other packets are discarded.



**Note:** To enable the SNMP trap specific to port security, see [“snmp-server enable traps violation” on page 149](#).

### port-security

This command enables port locking on an interface, a range of interfaces, or at the system level.

<b>Default</b>	disabled
<b>Format</b>	port-security
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config (to enable port locking globally)</li><li>• Interface Config (to enable port locking on an interface or range of interfaces)</li></ul>

### no port-security

This command disables port locking for one (Interface Config) or all (Global Config) ports.

<b>Format</b>	no port-security
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

### port-security max-dynamic

This command sets the maximum number of dynamically locked MAC addresses allowed on a specific port. The valid range is 0–600.

<b>Default</b>	600
<b>Format</b>	port-security max-dynamic <i>maxvalue</i>
<b>Mode</b>	Interface Config

### no port-security max-dynamic

This command resets the maximum number of dynamically locked MAC addresses allowed on a specific port to its default value.

<b>Format</b>	no port-security max-dynamic
<b>Mode</b>	Interface Config

## port-security max-static

This command sets the maximum number of statically locked MAC addresses allowed on a port. The valid range is 0–20.

<b>Default</b>	1
<b>Format</b>	port-security max-static <i>maxvalue</i>
<b>Mode</b>	Interface Config

## no port-security max-static

This command sets maximum number of statically locked MAC addresses to the default value.

<b>Format</b>	no port-security max-static
<b>Mode</b>	Interface Config

## port-security mac-address

This command adds a MAC address to the list of statically locked MAC addresses for an interface or range of interfaces. The *vid* is the VLAN ID.

<b>Format</b>	port-security mac-address <i>mac-address vid</i>
<b>Mode</b>	Interface Config

## no port-security mac-address

This command removes a MAC address from the list of statically locked MAC addresses.

<b>Format</b>	no port-security mac-address <i>mac-address vid</i>
<b>Mode</b>	Interface Config

## port-security mac-address move

This command converts dynamically locked MAC addresses to statically locked addresses for an interface or range of interfaces.

<b>Format</b>	port-security mac-address move
<b>Mode</b>	Interface Config

## port-security mac-address sticky

This command enables sticky mode Port MAC Locking on a port. If accompanied by a MAC address and a VLAN id (for interface config mode only), it adds a sticky MAC address to the list of statically locked MAC addresses. These sticky addresses are converted back to dynamically locked addresses if sticky mode is disabled on the port. The <vid> is the VLAN ID. The Global command applies the “sticky” mode to all valid interfaces (physical and LAG). There is no global sticky mode as such.

Sticky addresses that are dynamically learned will appear in `show running-config` as “port-security mac-address sticky <mac> <vid>” entries. This distinguishes them from static entries.

**Format**            port-security mac-address sticky [<mac-address> <vid>]

**Mode**             • Global Config  
                     • Interface Config

**Example:** The following shows an example of the command.

```
(Switching)(Config)# port-security mac-address sticky
(Switching)(Interface)# port-security mac-address sticky
(Switching)(Interface)# port-security mac-address sticky
00:00:00:00:00:01 2
```

## no port-security mac-address sticky

The **no** form removes the sticky mode. The sticky MAC address can be deleted by using the command “no port-security mac-address <mac-address> <vid>”.

**Format**            no port-security mac-address sticky [<mac-address> <vid>]

**Mode**             • Global Config  
                     • Interface Config

## show port-security

This command displays the port-security settings for the port(s). If you do not use a parameter, the command displays the Port Security Administrative mode. Use the optional parameters to display the settings on a specific interface or on all interfaces. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format**            show port-security [{*unit/slot/port* | all}]

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Admin Mode</b>	Port Locking mode for the entire system. This field displays if you do not supply any parameters.

For each interface, or for the interface you specify, the following information appears:

<b>Term</b>	<b>Definition</b>
<b>Admin Mode</b>	Port Locking mode for the Interface.
<b>Dynamic Limit</b>	Maximum dynamically allocated MAC Addresses.
<b>Static Limit</b>	Maximum statically allocated MAC Addresses.
<b>Violation Trap Mode</b>	Whether violation traps are enabled.
<b>Sticky Mode</b>	The administrative mode of the port security Sticky Mode feature on the interface.

**Example:** The following shows example CLI display output for the command.

(Routing) #show port-security 0/1

Intf	Admin Mode	Dynamic Limit	Static Limit	Violation Trap Mode	Sticky Mode
0/1	Disabled	1	1	Disabled	Enabled

## show port-security dynamic

This command displays the dynamically locked MAC addresses for the port. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format** show port-security dynamic *unit/slot/port*

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	MAC Address of dynamically locked MAC.

## show port-security static

This command displays the statically locked MAC addresses for port. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number.

**Format** show port-security static {*unit/slot/port* | *lag Lag-intf-num*}

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Statically Configured MAC Address</b>	The statically configured MAC address.
<b>VLAN ID</b>	The ID of the VLAN that includes the host with the specified MAC address.

<b>Term</b>	<b>Definition</b>
<b>Sticky</b>	Indicates whether the static MAC address entry is added in sticky mode.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show port-security static 1/0/1
```

```
Number of static MAC addresses configured: 2
```

Statically configured MAC Address	VLAN ID	Sticky
-----	-----	-----
00:00:00:00:00:01	2	Yes
00:00:00:00:00:02	2	No

## show port-security violation

This command displays the source MAC address of the last packet discarded on a locked port. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number.

**Format**      show port-security violation {unit/slot/port | lag lag-id}

**Mode**        Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	The source MAC address of the last frame that was discarded at a locked port.
<b>VLAN ID</b>	The VLAN ID, if applicable, associated with the MAC address of the last frame that was discarded at a locked port.

## LLDP (802.1AB) Commands

This section describes the command you use to configure Link Layer Discovery Protocol (LLDP), which is defined in the IEEE 802.1AB specification. LLDP allows stations on an 802 LAN to advertise major capabilities and physical descriptions. The advertisements allow a network management system (NMS) to access and display this information.

### lldp transmit

Use this command to enable the LLDP advertise capability on an interface or a range of interfaces.

**Default**      disabled

**Format**        lldp transmit

**Mode**         Interface Config

## no lldp transmit

Use this command to return the local data transmission capability to the default.

**Format**        no lldp transmit  
**Mode**         Interface Config

## lldp receive

Use this command to enable the LLDP receive capability on an interface or a range of interfaces.

**Default**        disabled  
**Format**        lldp receive  
**Mode**         Interface Config

## no lldp receive

Use this command to return the reception of LLDPDUs to the default value.

**Format**        no lldp receive  
**Mode**         Interface Config

## lldp timers

Use this command to set the timing parameters for local data transmission on ports enabled for LLDP. The *interval-seconds* determines the number of seconds to wait between transmitting local data LLDPDUs. The range is 1-32768 seconds. The *hold-value* is the multiplier on the transmit interval that sets the TTL in local data LLDPDUs. The multiplier range is 2-10. The *reinit-seconds* is the delay before reinitialization, and the range is 1-0 seconds.

**Default**        • interval—30 seconds  
                  • hold—4  
                  • reinit—2 seconds  
**Format**        lldp timers [interval *interval-seconds*] [hold *hold-value*] [reinit *reinit-seconds*]  
**Mode**         Global Config

## no lldp timers

Use this command to return any or all timing parameters for local data transmission on ports enabled for LLDP to the default values.

**Format**        no lldp timers [interval] [hold] [reinit]  
**Mode**         Global Config

## lldp transmit-tlv

Use this command to specify which optional type length values (TLVs) in the 802.1AB basic management set are transmitted in the LLDPDUs from an interface or range of interfaces. Use *sys-name* to transmit the system name TLV. To configure the system name, see [“snmp-server” on page 148](#). Use *sys-desc* to transmit the system description TLV. Use *sys-cap* to transmit the system capabilities TLV. Use *port-desc* to transmit the port description TLV. To configure the port description, see [“description” on page 342](#).

**Default**           no optional TLVs are included  
**Format**           lldp transmit-tlv [*sys-desc*] [*sys-name*] [*sys-cap*] [*port-desc*]  
**Mode**             Interface Config

## no lldp transmit-tlv

Use this command to remove an optional TLV from the LLDPDUs. Use the command without parameters to remove all optional TLVs from the LLDPDU.

**Format**           no lldp transmit-tlv [*sys-desc*] [*sys-name*] [*sys-cap*] [*port-desc*]  
**Mode**             Interface Config

## lldp transmit-mgmt

Use this command to include transmission of the local system management address information in the LLDPDUs. This command can be used to configure a single interface or a range of interfaces.

**Format**           lldp transmit-mgmt  
**Mode**             Interface Config

## no lldp transmit-mgmt

Use this command to include transmission of the local system management address information in the LLDPDUs. Use this command to cancel inclusion of the management information in LLDPDUs.

**Format**           no lldp transmit-mgmt  
**Mode**             Interface Config

## lldp notification

Use this command to enable remote data change notifications on an interface or a range of interfaces.

**Default**           disabled  
**Format**           lldp notification  
**Mode**             Interface Config

## no lldp notification

Use this command to disable notifications.

<b>Default</b>	disabled
<b>Format</b>	no lldp notification
<b>Mode</b>	Interface Config

## lldp notification-interval

Use this command to configure how frequently the system sends remote data change notifications. The *interval* parameter is the number of seconds to wait between sending notifications. The valid interval range is 5-3600 seconds.

<b>Default</b>	5
<b>Format</b>	lldp notification-interval <i>interval</i>
<b>Mode</b>	Global Config

## no lldp notification-interval

Use this command to return the notification interval to the default value.

<b>Format</b>	no lldp notification-interval
<b>Mode</b>	Global Config

## clear lldp statistics

Use this command to reset all LLDP statistics, including MED-related information.

<b>Format</b>	clear lldp statistics
<b>Mode</b>	Privileged EXEC

## clear lldp remote-data

Use this command to delete all information from the LLDP remote data table, including MED-related information.

<b>Format</b>	clear lldp remote-data
<b>Mode</b>	Global Config

## show lldp

Use this command to display a summary of the current LLDP configuration.

<b>Format</b>	show lldp
<b>Mode</b>	Privileged EXEC

---

<b>Term</b>	<b>Definition</b>
-------------	-------------------

---

<b>Transmit Interval</b>	How frequently the system transmits local data LLDPDUs, in seconds.
--------------------------	---

---



<b>Term</b>	<b>Definition</b>
<b>Transmit Hold Multiplier</b>	The multiplier on the transmit interval that sets the TTL in local data LLDPDUs.
<b>Re-initialization Delay</b>	The delay before reinitialization, in seconds.
<b>Notification Interval</b>	How frequently the system sends remote data change notifications, in seconds.

## show lldp interface

Use this command to display a summary of the current LLDP configuration for a specific interface or for all interfaces.

**Format**            show lldp interface {*unit/slot/port* | all}

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface in a <i>unit/slot/port</i> format.
<b>Link</b>	Shows whether the link is up or down.
<b>Transmit</b>	Shows whether the interface transmits LLDPDUs.
<b>Receive</b>	Shows whether the interface receives LLDPDUs.
<b>Notify</b>	Shows whether the interface sends remote data change notifications.
<b>TLVs</b>	Shows whether the interface sends optional TLVs in the LLDPDUs. The TLV codes can be 0 (Port Description), 1 (System Name), 2 (System Description), or 3 (System Capability).
<b>Mgmt</b>	Shows whether the interface transmits system management address information in the LLDPDUs.

## show lldp statistics

Use this command to display the current LLDP traffic and remote table statistics for a specific interface or for all interfaces.

**Format**            show lldp statistics {*unit/slot/port* | all}

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Last Update</b>	The amount of time since the last update to the remote table in days, hours, minutes, and seconds.
<b>Total Inserts</b>	Total number of inserts to the remote data table.
<b>Total Deletes</b>	Total number of deletes from the remote data table.
<b>Total Drops</b>	Total number of times the complete remote data received was not inserted due to insufficient resources.
<b>Total Ageouts</b>	Total number of times a complete remote data entry was deleted because the Time to Live interval expired.

The table contains the following column headings:

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface in <i>unit/slot/port</i> format.
<b>TX Total</b>	Total number of LLDP packets transmitted on the port.
<b>RX Total</b>	Total number of LLDP packets received on the port.
<b>Discards</b>	Total number of LLDP frames discarded on the port for any reason.
<b>Errors</b>	The number of invalid LLDP frames received on the port.
<b>Ageouts</b>	Total number of times a complete remote data entry was deleted for the port because the Time to Live interval expired.
<b>TVL Discards</b>	The number of TLVs discarded.
<b>TVL Unknowns</b>	Total number of LLDP TLVs received on the port where the type value is in the reserved range, and not recognized.
<b>TLV MED</b>	The total number of LLDP-MED TLVs received on the interface.
<b>TLV 802.1</b>	The total number of LLDP TLVs received on the interface which are of type 802.1.
<b>TLV 802.3</b>	The total number of LLDP TLVs received on the interface which are of type 802.3.

## show lldp remote-device

Use this command to display summary information about remote devices that transmit current LLDP data to the system. You can show information about LLDP remote data received on all ports or on a specific port.

**Format**            show lldp remote-device {unit/slot/port | all}

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Local Interface</b>	The interface that received the LLDPDU from the remote device.
<b>RemID</b>	An internal identifier to the switch to mark each remote device to the system.
<b>Chassis ID</b>	The ID that is sent by a remote device as part of the LLDP message, it is usually a MAC address of the device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the remote device.

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show lldp remote-device all
```

```
LLDP Remote Device Summary
```

```
Local
Interface RemID   Chassis ID           Port ID           System Name
-----
0/1
0/2
0/3
0/4
0/5
0/6
```

```

0/7      2      00:FC:E3:90:01:0F    00:FC:E3:90:01:11
0/7      3      00:FC:E3:90:01:0F    00:FC:E3:90:01:12
0/7      4      00:FC:E3:90:01:0F    00:FC:E3:90:01:13
0/7      5      00:FC:E3:90:01:0F    00:FC:E3:90:01:14
0/7      1      00:FC:E3:90:01:0F    00:FC:E3:90:03:11
0/7      6      00:FC:E3:90:01:0F    00:FC:E3:90:04:11
0/8
0/9
0/10
0/11
0/12
--More-- or (q)uit

```

## show lldp remote-device detail

Use this command to display detailed information about remote devices that transmit current LLDP data to an interface on the system.

**Format** show lldp remote-device detail *unit/slot/port*

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Local Interface</b>	The interface that received the LLDPDU from the remote device.
<b>Remote Identifier</b>	An internal identifier to the switch to mark each remote device to the system.
<b>Chassis ID Subtype</b>	The type of identification used in the Chassis ID field.
<b>Chassis ID</b>	The chassis of the remote device.
<b>Port ID Subtype</b>	The type of port on the remote device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the remote device.
<b>System Description</b>	Describes the remote system by identifying the system name and versions of hardware, operating system, and networking software supported in the device.
<b>Port Description</b>	Describes the port in an alpha-numeric format. The port description is configurable.
<b>System Capabilities Supported</b>	Indicates the primary function(s) of the device.
<b>System Capabilities Enabled</b>	Shows which of the supported system capabilities are enabled.
<b>Management Address</b>	For each interface on the remote device with an LLDP agent, lists the type of address the remote LLDP agent uses and specifies the address used to obtain information related to the device.
<b>Time To Live</b>	The amount of time (in seconds) the remote device's information received in the LLDPDU should be treated as valid information.

**Example:** The following shows example CLI display output for the command.

```
(Switching) #show lldp remote-device detail 0/7
```

```
LLDP Remote Device Detail
```

Local Interface: 0/7

Remote Identifier: 2  
 Chassis ID Subtype: MAC Address  
 Chassis ID: 00:FC:E3:90:01:0F  
 Port ID Subtype: MAC Address  
 Port ID: 00:FC:E3:90:01:11  
 System Name:  
 System Description:  
 Port Description:  
 System Capabilities Supported:  
 System Capabilities Enabled:  
 Time to Live: 24 seconds

## show lldp local-device

Use this command to display summary information about the advertised LLDP local data. This command can display summary information or detail for each interface.

**Format** show lldp local-device {*unit/slot/port* | all}

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface in a <i>unit/slot/port</i> format.
<b>Port ID</b>	The port ID associated with this interface.
<b>Port Description</b>	The port description associated with the interface.

## show lldp local-device detail

Use this command to display detailed information about the LLDP data a specific interface transmits.

**Format** show lldp local-device detail *unit/slot/port*

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The interface that sends the LLDPDU.
<b>Chassis ID Subtype</b>	The type of identification used in the Chassis ID field.
<b>Chassis ID</b>	The chassis of the local device.
<b>Port ID Subtype</b>	The type of port on the local device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the local device.
<b>System Description</b>	Describes the local system by identifying the system name and versions of hardware, operating system, and networking software supported in the device.
<b>Port Description</b>	Describes the port in an alpha-numeric format.

<b><i>Term</i></b>	<b><i>Definition</i></b>
<b>System Capabilities Supported</b>	Indicates the primary function(s) of the device.
<b>System Capabilities Enabled</b>	Shows which of the supported system capabilities are enabled.
<b>Management Address</b>	The type of address and the specific address the local LLDP agent uses to send and receive information.

## LLDP-MED Commands

Link Layer Discovery Protocol - Media Endpoint Discovery (LLDP-MED) (ANSI-TIA-1057) provides an extension to the LLDP standard. Specifically, LLDP-MED provides extensions for network configuration and policy, device location, Power over Ethernet (PoE) management and inventory management.

### lldp med

Use this command to enable MED on an interface or a range of interfaces. By enabling MED, you will be effectively enabling the transmit and receive function of LLDP.

**Default** disabled  
**Format** lldp med  
**Mode** Interface Config

### no lldp med

Use this command to disable MED.

**Format** no lldp med  
**Mode** Interface Config

### lldp med confignotification

Use this command to configure an interface or a range of interfaces to send the topology change notification.

**Default** disabled  
**Format** lldp med confignotification  
**Mode** Interface Config

### no lldp med confignotification

Use this command to disable notifications.

**Format** no lldp med confignotification  
**Mode** Interface Config

### lldp med transmit-tlv

Use this command to specify which optional Type Length Values (TLVs) in the LLDP MED set will be transmitted in the Link Layer Discovery Protocol Data Units (LLDPDUs) from this interface or a range of interfaces.

**Default** By default, the capabilities and network policy TLVs are included.  
**Format** lldp med transmit-tlv [capabilities] [ex-pd] [ex-pse] [inventory] [location] [network-policy]

**Mode** Interface Config

<b>Term</b>	<b>Definition</b>
<b>capabilities</b>	Transmit the LLDP capabilities TLV.
<b>ex-pd</b>	Transmit the LLDP extended PD TLV.
<b>ex-pse</b>	Transmit the LLDP extended PSE TLV.
<b>inventory</b>	Transmit the LLDP inventory TLV.
<b>location</b>	Transmit the LLDP location TLV.
<b>network-policy</b>	Transmit the LLDP network policy TLV.

### **no lldp med transmit-tlv**

Use this command to remove a TLV.

**Format** no lldp med transmit-tlv [capabilities] [network-policy] [ex-pse] [ex-pd] [location] [inventory]

**Mode** Interface Config

### **lldp med all**

Use this command to configure LLDP-MED on all the ports.

**Format** lldp med all

**Mode** Global Config

### **lldp med confignotification all**

Use this command to configure all the ports to send the topology change notification.

**Format** lldp med confignotification all

**Mode** Global Config

### **lldp med faststartrepeatcount**

Use this command to set the value of the fast start repeat count. *[count]* is the number of LLDP PDUs that will be transmitted when the product is enabled. The range is 1 to 10.

**Default** 3

**Format** lldp med faststartrepeatcount *[count]*

**Mode** Global Config

### **no lldp med faststartrepeatcount**

Use this command to return to the factory default value.

**Format** no lldp med faststartrepeatcount

**Mode** Global Config

## lldp med transmit-tlv all

Use this command to specify which optional Type Length Values (TLVs) in the LLDP MED set will be transmitted in the Link Layer Discovery Protocol Data Units (LLDPDUs).

<b>Default</b>	By default, the capabilities and network policy TLVs are included.
<b>Format</b>	lldp med transmit-tlv all [capabilities] [ex-pd] [ex-pse] [inventory] [location] [network-policy]
<b>Mode</b>	Global Config

<i>Term</i>	<i>Definition</i>
<b>capabilities</b>	Transmit the LLDP capabilities TLV.
<b>ex-pd</b>	Transmit the LLDP extended PD TLV.
<b>ex-pse</b>	Transmit the LLDP extended PSE TLV.
<b>inventory</b>	Transmit the LLDP inventory TLV.
<b>location</b>	Transmit the LLDP location TLV.
<b>network-policy</b>	Transmit the LLDP network policy TLV.

## no lldp med transmit-tlv

Use this command to remove a TLV.

<b>Format</b>	no lldp med transmit-tlv [capabilities] [network-policy] [ex-pse] [ex-pd] [location] [inventory]
<b>Mode</b>	Global Config

## show lldp med

Use this command to display a summary of the current LLDP MED configuration.

<b>Format</b>	show lldp med
<b>Mode</b>	Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show lldp med
LLDP MED Global Configuration

Fast Start Repeat Count: 3
Device Class: Network Connectivity

(Routing) #
```

## show lldp med interface

Use this command to display a summary of the current LLDP MED configuration for a specific interface. *unit/slot/port* indicates a specific physical interface. *all* indicates all valid LLDP interfaces.



**Format** show lldp med interface {unit/slot/port | all}  
**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
 (Routing) #show lldp med interface all

Interface	Link	configMED	operMED	ConfigNotify	TLVsTx
1/0/1	Down	Disabled	Disabled	Disabled	0,1
1/0/2	Up	Disabled	Disabled	Disabled	0,1
1/0/3	Down	Disabled	Disabled	Disabled	0,1
1/0/4	Down	Disabled	Disabled	Disabled	0,1
1/0/5	Down	Disabled	Disabled	Disabled	0,1
1/0/6	Down	Disabled	Disabled	Disabled	0,1
1/0/7	Down	Disabled	Disabled	Disabled	0,1
1/0/8	Down	Disabled	Disabled	Disabled	0,1
1/0/9	Down	Disabled	Disabled	Disabled	0,1
1/0/10	Down	Disabled	Disabled	Disabled	0,1
1/0/11	Down	Disabled	Disabled	Disabled	0,1
1/0/12	Down	Disabled	Disabled	Disabled	0,1
1/0/13	Down	Disabled	Disabled	Disabled	0,1
1/0/14	Down	Disabled	Disabled	Disabled	0,1

TLV Codes: 0- Capabilities,           1- Network Policy  
               2- Location,             3- Extended PSE  
               4- Extended Pd,         5- Inventory

--More-- or (q)uit

(Routing) #show lldp med interface 1/0/2

Interface	Link	configMED	operMED	ConfigNotify	TLVsTx
1/0/2	Up	Disabled	Disabled	Disabled	0,1

TLV Codes: 0- Capabilities,           1- Network Policy  
               2- Location,             3- Extended PSE  
               4- Extended Pd,         5- Inventory

(Routing) #

## show lldp med local-device detail

Use this command to display detailed information about the LLDP MED data that a specific interface transmits. *unit/slot/port* indicates a specific physical interface.

**Format** show lldp med local-device detail *unit/slot/port*  
**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.  
 (Routing) #show lldp med local-device detail 1/0/8

LLDP MED Local Device Detail

Interface: 1/0/8

Network Policies

Media Policy Application Type : voice

Vlan ID: 10

Priority: 5

DSCP: 1

Unknown: False

Tagged: True

Media Policy Application Type : streamingvideo

Vlan ID: 20

Priority: 1

DSCP: 2

Unknown: False

Tagged: True

Inventory

Hardware Rev: xxx xxx xxx

Firmware Rev: xxx xxx xxx

Software Rev: xxx xxx xxx

Serial Num: xxx xxx xxx

Mfg Name: xxx xxx xxx

Model Name: xxx xxx xxx

Asset ID: xxx xxx xxx

Location

Subtype: elin

Info: xxx xxx xxx

Extended POE

Device Type: pseDevice

Extended POE PSE

Available: 0.3 Watts

Source: primary

Priority: critical

Extended POE PD

Required: 0.2 Watts

Source: local

Priority: low

## show lldp med remote-device

Use this command to display the summary information about remote devices that transmit current LLDP MED data to the system. You can show information about LLDP MED remote data received on all valid LLDP interfaces or on a specific physical interface.

**Format**            show lldp med remote-device {unit/slot/port | all}

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Local Interface</b>	The interface that received the LLDPDU from the remote device.
<b>Remote ID</b>	An internal identifier to the switch to mark each remote device to the system.
<b>Device Class</b>	Device classification of the remote device.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show lldp med remote-device all
```

```
LLDP MED Remote Device Summary
```

```
Local
Interface Remote ID Device Class
-----
1/0/8      1      Class I
1/0/9      2      Not Defined
1/0/10     3      Class II
1/0/11     4      Class III
1/0/12     5      Network Con
```

## show lldp med remote-device detail

Use this command to display detailed information about remote devices that transmit current LLDP MED data to an interface on the system.

**Format** show lldp med remote-device detail *unit/slot/port*

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show lldp med remote-device detail 1/0/8
```

```
LLDP MED Remote Device Detail
```

```
Local Interface: 1/0/8
Remote Identifier: 18
Capabilities
MED Capabilities Supported: capabilities, networkpolicy, location, extendedpse
MED Capabilities Enabled: capabilities, networkpolicy
Device Class: Endpoint Class I
```

```
Network Policies
Media Policy Application Type : voice
Vlan ID: 10
Priority: 5
DSCP: 1
Unknown: False
Tagged: True
```

```
Media Policy Application Type : streamingvideo
Vlan ID: 20
Priority: 1
DSCP: 2
```

Unknown: False  
Tagged: True

#### Inventory

Hardware Rev: xxx xxx xxx  
Firmware Rev: xxx xxx xxx  
Software Rev: xxx xxx xxx  
Serial Num: xxx xxx xxx  
Mfg Name: xxx xxx xxx  
Model Name: xxx xxx xxx  
Asset ID: xxx xxx xxx

#### Location

Subtype: elin  
Info: xxx xxx xxx

#### Extended POE

Device Type: pseDevice

#### Extended POE PSE

Available: 0.3 Watts  
Source: primary  
Priority: critical

#### Extended POE PD

Required: 0.2 Watts  
Source: local  
Priority: low

## Denial of Service Commands



**Note:** Denial of Service (DataPlane) is supported on XGS-III and later platforms only.

This section describes the commands you use to configure Denial of Service (DoS) Control. Switch software provides support for classifying and blocking specific types of Denial of Service attacks. You can configure your system to monitor and block these types of attacks:

- **SIP = DIP:** Source IP address = Destination IP address.
- **First Fragment:** TCP Header size smaller than configured value.
- **TCP Fragment:** Allows the device to drop packets that have a TCP payload where the IP payload length minus the IP header size is less than the minimum allowed TCP header size.
- **TCP Flag:** TCP Flag SYN set and Source Port < 1024 or TCP Control Flags = 0 and TCP Sequence Number = 0 or TCP Flags FIN, URG, and PSH set and TCP Sequence Number = 0 or TCP Flags SYN and FIN set.
- **L4 Port:** Source TCP/UDP Port = Destination TCP/UDP Port.
- **ICMP:** Limiting the size of ICMP Ping packets.



**Note:** Monitoring and blocking of the types of attacks listed below are only supported on the BCM56224 and BCM5621x platforms.

- **SMAC = DMAC:** Source MAC address = Destination MAC address
- **TCP Port:** Source TCP Port = Destination TCP Port
- **UDP Port:** Source UDP Port = Destination UDP Port
- **TCP Flag & Sequence:** TCP Flag SYN set and Source Port < 1024 or TCP Control Flags = 0 and TCP Sequence Number = 0 or TCP Flags FIN, URG, and PSH set and TCP Sequence Number = 0 or TCP Flags SYN and FIN set.
- **TCP Offset:** Allows the device to drop packets that have a TCP header Offset set to 1.
- **TCP SYN:** TCP Flag SYN set.
- **TCP SYN & FIN:** TCP Flags SYN and FIN set.
- **TCP FIN & URG & PSH:** TCP Flags FIN and URG and PSH set and TCP Sequence Number = 0.
- **ICMP V6:** Limiting the size of ICMPv6 Ping packets.
- **ICMP Fragment:** Checks for fragmented ICMP packets.

### dos-control all

This command enables Denial of Service protection checks globally.

<b>Default</b>	disabled
<b>Format</b>	dos-control all

**Mode** Global Config

### **no dos-control all**

This command disables Denial of Service prevention checks globally.

**Format** no dos-control all

**Mode** Global Config

### **dos-control sipdip**

This command enables Source IP address = Destination IP address (SIP = DIP) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with SIP = DIP, the packets will be dropped if the mode is enabled.

**Default** disabled

**Format** dos-control sipdip

**Mode** Global Config

### **no dos-control sipdip**

This command disables Source IP address = Destination IP address (SIP = DIP) Denial of Service prevention.

**Format** no dos-control sipdip

**Mode** Global Config

### **dos-control firstfrag**

This command enables Minimum TCP Header Size Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having a TCP Header Size smaller than the configured value, the packets will be dropped if the mode is enabled. The default is *disabled*. If you enable dos-control firstfrag, but do not provide a Minimum TCP Header Size, the system sets that value to 20.

**Default** disabled (20)

**Format** dos-control firstfrag [0-255]

**Mode** Global Config

### **no dos-control firstfrag**

This command sets Minimum TCP Header Size Denial of Service protection to the default value of *disabled*.

**Format** no dos-control firstfrag

**Mode** Global Config

## dos-control tcpfrag

This command enables TCP Fragment Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack and packets that have a TCP payload in which the IP payload length minus the IP header size is less than the minimum allowed TCP header size are dropped.

<b>Default</b>	disabled
<b>Format</b>	dos-control tcpfrag
<b>Mode</b>	Global Config

## no dos-control tcpfrag

This command disables TCP Fragment Denial of Service protection.

<b>Format</b>	no dos-control tcpfrag
<b>Mode</b>	Global Config

## dos-control tcpflag

This command enables TCP Flag Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attacks. If packets ingress having TCP Flag SYN set and a source port less than 1024 or having TCP Control Flags set to 0 and TCP Sequence Number set to 0 or having TCP Flags FIN, URG, and PSH set and TCP Sequence Number set to 0 or having TCP Flags SYN and FIN both set, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	dos-control tcpflag
<b>Mode</b>	Global Config

## no dos-control tcpflag

This command sets disables TCP Flag Denial of Service protections.

<b>Format</b>	no dos-control tcpflag
<b>Mode</b>	Global Config

## dos-control l4port

This command enables L4 Port Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having Source TCP/UDP Port Number equal to Destination TCP/UDP Port Number, the packets will be dropped if the mode is enabled.



**Note:** Some applications mirror source and destination L4 ports - RIP for example uses 520 for both. If you enable dos-control l4port, applications such as RIP may experience packet loss which would render the application inoperable.

**Default** disabled  
**Format** dos-control 14port  
**Mode** Global Config

### **no dos-control 14port**

This command disables L4 Port Denial of Service protections.

**Format** no dos-control 14port  
**Mode** Global Config

### **dos-control smacdmac**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables Source MAC address = Destination MAC address (SMAC = DMAC) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with SMAC = DMAC, the packets will be dropped if the mode is enabled.

**Default** disabled  
**Format** dos-control smacdmac  
**Mode** Global Config

### **no dos-control smacdmac**

This command disables Source MAC address = Destination MAC address (SMAC = DMAC) DoS protection.

**Format** no dos-control smacdmac  
**Mode** Global Config

### **dos-control tcpport**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP L4 source = destination port number (Source TCP Port = Destination TCP Port) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with Source TCP Port = Destination TCP Port, the packets will be dropped if the mode is enabled.

**Default** disabled  
**Format** dos-control tcpport



**Mode** Global Config

### **no dos-control tcpport**

This command disables TCP L4 source = destination port number (Source TCP Port = Destination TCP Port) Denial of Service protection.

**Format** no dos-control tcpport

**Mode** Global Config

### **dos-control udpport**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables UDP L4 source = destination port number (Source UDP Port = Destination UDP Port) DoS protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with Source UDP Port = Destination UDP Port, the packets will be dropped if the mode is enabled.

**Default** disabled

**Format** dos-control udpport

**Mode** Global Config

### **no dos-control udpport**

This command disables UDP L4 source = destination port number (Source UDP Port = Destination UDP Port) Denial of Service protection.

**Format** no dos-control udpport

**Mode** Global Config

### **dos-control tcpflagseq**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP Flag and Sequence Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP Flag SYN set and a source port less than 1024 or having TCP Control Flags set to 0 and TCP Sequence Number set to 0 or having TCP Flags FIN, URG, and PSH set and TCP Sequence Number set to 0 or having TCP Flags SYN and FIN both set, the packets will be dropped if the mode is enabled.

**Default** disabled

**Format**        dos-control tcpflagseq  
**Mode**         Global Config

### **no dos-control tcpflagseq**

This command sets disables TCP Flag and Sequence Denial of Service protection.

**Format**        no dos-control tcpflagseq  
**Mode**         Global Config

### **dos-control tcpoffset**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP Offset Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP Header Offset equal to one (1), the packets will be dropped if the mode is enabled.

**Default**        disabled  
**Format**        dos-control tcpoffset  
**Mode**         Global Config

### **no dos-control tcpoffset**

This command disabled TCP Offset Denial of Service protection.

**Format**        no dos-control tcpoffset  
**Mode**         Global Config

### **dos-control tcpsyn**



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP SYN and L4 source = 0-1023 Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP flag SYN set and an L4 source port from 0 to 1023, the packets will be dropped if the mode is enabled.

**Default**        disabled  
**Format**        dos-control tcpsyn  
**Mode**         Global Config

## no dos-control tcpsyn

This command sets disables TCP SYN and L4 source = 0-1023 Denial of Service protection.

**Format**           no dos-control tcpsyn  
**Mode**             Global Config

## dos-control tcpsynfin



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP SYN and FIN Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP flags SYN and FIN set, the packets will be dropped if the mode is enabled.

**Default**          disabled  
**Format**           dos-control tcpsynfin  
**Mode**             Global Config

## no dos-control tcpsynfin

This command sets disables TCP SYN & FIN Denial of Service protection.

**Format**           no dos-control tcpsynfin  
**Mode**             Global Config

## dos-control tcpfinurgpsh



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables TCP FIN and URG and PSH and SEQ = 0 checking Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP FIN, URG, and PSH all set and TCP Sequence Number set to 0, the packets will be dropped if the mode is enabled.

**Default**          disabled  
**Format**           dos-control tcpfinurgpsh  
**Mode**             Global Config

## no dos-control tcpfinurgpsh

This command sets disables TCP FIN and URG and PSH and SEQ = 0 checking Denial of Service protections.

**Format**        no dos-control tcpfinurgpsh  
**Mode**         Global Config

## dos-control icmpv4



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables Maximum ICMPv4 Packet Size Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If ICMPv4 Echo Request (PING) packets ingress having a size greater than the configured value, the packets will be dropped if the mode is enabled.

**Default**        disabled (512)  
**Format**        dos-control icmpv4 [0-16376]  
**Mode**         Global Config

## no dos-control icmpv4

This command disables Maximum ICMP Packet Size Denial of Service protections.

**Format**        no dos-control icmpv4  
**Mode**         Global Config

## dos-control icmpv6



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables Maximum ICMPv6 Packet Size Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If ICMPv6 Echo Request (PING) packets ingress having a size greater than the configured value, the packets will be dropped if the mode is enabled.

**Default**        disabled (512)  
**Format**        dos-control icmpv6 0-16376  
**Mode**         Global Config

## no dos-control icmpv6

This command disables Maximum ICMP Packet Size Denial of Service protections.

**Format**        no dos-control icmpv6  
**Mode**         Global Config

## dos-control icmpfrag



**Note:** This command is only supported on the BCM56224 and BCM5621x platforms.

This command enables ICMP Fragment Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having fragmented ICMP packets, the packets will be dropped if the mode is enabled.

**Default**            disabled  
**Format**            dos-control icmpfrag  
**Mode**              Global Config

## no dos-control icmpfrag

This command disabled ICMP Fragment Denial of Service protection.

**Format**            no dos-control icmpfrag  
**Mode**              Global Config

## show dos-control

This command displays Denial of Service configuration information.

**Format**            show dos-control  
**Mode**              Privileged EXEC



**Note:** Some of the information below displays only if you are using the BCM56224 and BCM5621x platforms.

<b>Term</b>	<b>Definition</b>
<b>First Fragment Mode</b>	The administrative mode of First Fragment DoS prevention. When enabled, this causes the switch to drop packets that have a TCP header smaller than the configured Min TCP Hdr Size.
<b>Min TCP Hdr Size</b>	The minimum TCP header size the switch will accept if First Fragment DoS prevention is enabled.
<b>ICMPv4 Mode</b>	The administrative mode of ICMPv4 DoS prevention. When enabled, this causes the switch to drop ICMP packets that have a type set to ECHO_REQ (ping) and a size greater than the configured ICMPv4 Payload Size.
<b>Max ICMPv4 Payload Size</b>	The maximum ICMPv4 payload size to accept when ICMPv4 DoS protection is enabled.

<b>Term</b>	<b>Definition</b>
<b>ICMPv6 Mode</b>	The administrative mode of ICMPv6 DoS prevention. When enabled, this causes the switch to drop ICMP packets that have a type set to ECHO_REQ (ping) and a size greater than the configured ICMPv6 Payload Size.
<b>Max ICMPv6 Payload Size</b>	The maximum ICMPv6 payload size to accept when ICMPv6 DoS protection is enabled.
<b>ICMPv4 Fragment Mode</b>	The administrative mode of ICMPv4 Fragment DoS prevention. When enabled, this causes the switch to drop fragmented ICMPv4 packets.
<b>TCP Port Mode</b>	The administrative mode of TCP Port DoS prevention. When enabled, this causes the switch to drop packets that have the TCP source port equal to the TCP destination port.
<b>UDP Port Mode</b>	The administrative mode of UDP Port DoS prevention. When enabled, this causes the switch to drop packets that have the UDP source port equal to the UDP destination port.
<b>SIPDIP Mode</b>	The administrative mode of SIP=DIP DoS prevention. Enabling this causes the switch to drop packets that have a source IP address equal to the destination IP address. The factory default is disabled.
<b>SMACDMAC Mode</b>	The administrative mode of SMAC=DMAC DoS prevention. Enabling this causes the switch to drop packets that have a source MAC address equal to the destination MAC address.
<b>TCP FIN&amp;URG&amp; PSH Mode</b>	The administrative mode of TCP FIN & URG & PSH DoS prevention. Enabling this causes the switch to drop packets that have TCP flags FIN, URG, and PSH set and TCP Sequence Number = 0.
<b>TCP Flag &amp; Sequence Mode</b>	The administrative mode of TCP Flag DoS prevention. Enabling this causes the switch to drop packets that have TCP control flags set to 0 and TCP sequence number set to 0.
<b>TCP SYN Mode</b>	The administrative mode of TCP SYN DoS prevention. Enabling this causes the switch to drop packets that have TCP Flags SYN set.
<b>TCP SYN &amp; FIN Mode</b>	The administrative mode of TCP SYN & FIN DoS prevention. Enabling this causes the switch to drop packets that have TCP Flags SYN and FIN set.
<b>TCP Fragment Mode</b>	The administrative mode of TCP Fragment DoS prevention. Enabling this causes the switch to drop packets that have a TCP payload in which the IP payload length minus the IP header size is less than the minimum allowed TCP header size.
<b>TCP Offset Mode</b>	The administrative mode of TCP Offset DoS prevention. Enabling this causes the switch to drop packets that have a TCP header Offset equal to 1.

## MAC Database Commands

This section describes the commands you use to configure and view information about the MAC databases.

### bridge aging-time

This command configures the forwarding database address aging timeout in seconds. The *seconds* parameter must be within the range of 10 to 1,000,000 seconds. In an SVL system, the [fdbid/all] parameter is not used and will be ignored if entered. In an SVL system, the [fdbid/all] parameter is not used and will be ignored if entered.

**Default** 300  
**Format** bridge aging-time 10-1,000,000  
**Mode** Global Config

### no bridge aging-time

This command sets the forwarding database address aging timeout to the default value. In an SVL system, the [fdbid/all] parameter is not used and will be ignored if entered.

**Format** no bridge aging-time  
**Mode** Global Config

### show forwardingdb agetime

This command displays the timeout for address aging.

**Default** all  
**Format** show forwardingdb agetime  
**Mode** Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Address Aging Timeout</b>	Displays the system's address aging timeout value in seconds.

### show mac-address-table multicast

This command displays the Multicast Forwarding Database (MFDB) information. If you enter the command with no parameter, the entire table is displayed. You can display the table entry for one MAC Address by specifying the MAC address as an optional parameter.

**Format** show mac-address-table multicast *macaddr*

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>VLAN ID</b>	The VLAN in which the MAC address is learned.
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Source</b>	The component that is responsible for this entry in the Multicast Forwarding Database. The source can be IGMP Snooping, GMRP, and Static Filtering.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).
<b>Fwd Interface</b>	The resultant forwarding list is derived from combining all the component's forwarding interfaces and removing the interfaces that are listed as the static filtering interfaces.

**Example:** If one or more entries exist in the multicast forwarding table, the command output looks similar to the following:

(Routing) #show mac-address-table multicast

```

VLAN ID  MAC Address          Source  Type   Description          Interface  Fwd
-----  -
1         01:00:5E:01:02:03  Filter  Static Mgmt Config          Fwd:      Fwd:
                                     1/0/1,    1/0/1,
                                     1/0/2,    1/0/2,
                                     1/0/3,    1/0/3,
                                     1/0/4,    1/0/4,
                                     1/0/5,    1/0/5,
                                     1/0/6,    1/0/6,
                                     1/0/7,    1/0/7,
                                     1/0/8,    1/0/8,
                                     1/0/9,    1/0/9,
                                     1/0/10,   1/0/10,

```

--More-- or (q)uit

## show mac-address-table stats

This command displays the Multicast Forwarding Database (MFDB) statistics.

**Format** show mac-address-table stats

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Total Entries</b>	The total number of entries that can possibly be in the Multicast Forwarding Database table.



<b><i>Term</i></b>	<b><i>Definition</i></b>
<b>Most MFDB Entries Ever Used</b>	The largest number of entries that have been present in the Multicast Forwarding Database table. This value is also known as the MFDB high-water mark.
<b>Current Entries</b>	The current number of entries in the MFDB.

## Section 8: Routing Commands

This chapter describes the routing commands available in the Switch CLI.

The Routing Commands chapter contains the following sections:

- [“Address Resolution Protocol Commands” on page 532](#)
- [“IP Routing Commands” on page 538](#)
- [“Router Discovery Protocol Commands” on page 554](#)
- [“Virtual LAN Routing Commands” on page 558](#)
- [“DHCP and BOOTP Relay Commands” on page 561](#)
- [“IP Helper Commands” on page 564](#)
- [“ICMP Throttling Commands” on page 572](#)



**Caution!** The commands in this chapter are in one of three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

---

## Address Resolution Protocol Commands

This section describes the commands you use to configure Address Resolution Protocol (ARP) and to view ARP information on the switch. ARP associates IP addresses with MAC addresses and stores the information as ARP entries in the ARP cache.

### arp

This command creates an ARP entry. The value for *ipaddress* is the IP address of a device on a subnet attached to an existing routing interface. The parameter *macaddr* is a unicast MAC address for that device. The interface parameter specifies the next hop interface.

The format of the MAC address is 6 two-digit hexadecimal numbers that are separated by colons, for example 00:06:29:32:81:40.

**Format**           arp *ipaddress macaddr interface {unit/slot/port | vlan id}*

**Mode**             Global Config

### no arp

This command deletes an ARP entry. The value for *arpentry* is the IP address of the interface. The value for *ipaddress* is the IP address of a device on a subnet attached to an existing routing interface. The parameter *macaddr* is a unicast MAC address for that device. The interface parameter specifies the next hop interface.

**Format**           no arp *ipaddress macaddr interface unit/slot/port*

**Mode**             Global Config

### arp cachesize

This command configures the ARP cache size. The ARP cache size value is a platform specific integer value. The default size also varies depending on the platform.

**Format**           arp cachesize *platform specific integer value*

**Mode**             Global Config

### no arp cachesize

This command configures the default ARP cache size.

**Format**           no arp cachesize

**Mode**             Global Config

## arp dynamicrenew

This command enables the ARP component to automatically renew dynamic ARP entries when they age out. When an ARP entry reaches its maximum age, the system must decide whether to retain or delete the entry. If the entry has recently been used to forward data packets, the system will renew the entry by sending an ARP request to the neighbor. If the neighbor responds, the age of the ARP cache entry is reset to 0 without removing the entry from the hardware. Traffic to the host continues to be forwarded in hardware without interruption. If the entry is not being used to forward data packets, then the entry is deleted from the ARP cache, unless the dynamic renew option is enabled. If the dynamic renew option is enabled, the system sends an ARP request to renew the entry. When an entry is not renewed, it is removed from the hardware and subsequent data packets to the host trigger an ARP request. Traffic to the host may be lost until the router receives an ARP reply from the host. Gateway entries, entries for a neighbor router, are always renewed. The dynamic renew option applies only to host entries.

The disadvantage of enabling dynamic renew is that once an ARP cache entry is created, that cache entry continues to take space in the ARP cache as long as the neighbor continues to respond to ARP requests, even if no traffic is being forwarded to the neighbor. In a network where the number of potential neighbors is greater than the ARP cache capacity, enabling dynamic renew could prevent some neighbors from communicating because the ARP cache is full.

**Default** disabled  
**Format** arp dynamicrenew  
**Mode** Privileged EXEC

## no arp dynamicrenew

This command prevents dynamic ARP entries from renewing when they age out.

**Format** no arp dynamicrenew  
**Mode** Privileged EXEC

## arp purge

This command causes the specified IP address to be removed from the ARP cache . Only entries of type dynamic or gateway are affected by this command.

**Format** arp purge *ipaddress* interface {*unit/slot/port* | *vlan id*}  
**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<i>ipaddress</i>	The IP address to remove from the ARP cache.
<i>vrf-name</i>	The virtual router from which IP addresses will be removed.
<i>interface</i>	The interface from which IP addresses will be removed.

## arp resptime

This command configures the ARP request response timeout.

The value for *seconds* is a valid positive integer, which represents the IP ARP entry response timeout time in seconds. The range for *seconds* is between 1-10 seconds.

**Default**        1  
**Format**        arp resptime 1-10  
**Mode**            Global Config

## no arp resptime

This command configures the default ARP request response timeout.

**Format**        no arp resptime  
**Mode**            Global Config

## arp retries

This command configures the ARP count of maximum request for retries.

The value for *retries* is an integer, which represents the maximum number of request for retries. The range for *retries* is an integer between 0-10 retries.

**Default**        4  
**Format**        arp retries 0-10  
**Mode**            Global Config

## no arp retries

This command configures the default ARP count of maximum request for retries.

**Format**        no arp retries  
**Mode**            Global Config

## arp timeout

This command configures the ARP entry ageout time.

The value for *seconds* is a valid positive integer, which represents the IP ARP entry ageout time in seconds. The range for *seconds* is between 15-21600 seconds.

**Default**        1200  
**Format**        arp timeout 15-21600  
**Mode**            Global Config

## no arp timeout

This command configures the default ARP entry ageout time.

**Format**           no arp timeout  
**Mode**             Global Config

## clear arp-cache

This command causes all ARP entries of type dynamic to be removed from the ARP cache . If the *gateway* keyword is specified, the dynamic entries of type gateway are purged as well.

**Format**           clear arp-cache [gateway]  
**Mode**             Privileged EXEC

## clear arp-switch

Use this command to clear the contents of the switch's Address Resolution Protocol (ARP) table that contains entries learned through the Management port. To observe whether this command is successful, ping from the remote system to the DUT. Issue the `show arp switch` command to see the ARP entries. Then issue the `clear arp-switch` command and check the `show arp switch` entries. There will be no more arp entries.

**Format**           clear arp-switch  
**Mode**             Privileged EXEC

## show arp

This command displays the Address Resolution Protocol (ARP) cache. The displayed results are not the total ARP entries. To view the total ARP entries, the operator should view the `show arp` results in conjunction with the `show arp switch` results.

**Format**           show arp  
**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Age Time (seconds)</b>	The time it takes for an ARP entry to age out. This is configurable. Age time is measured in seconds.
<b>Response Time (seconds)</b>	The time it takes for an ARP request timeout. This value is configurable. Response time is measured in seconds.
<b>Retries</b>	The maximum number of times an ARP request is retried. This value is configurable.
<b>Cache Size</b>	The maximum number of entries in the ARP table. This value is configurable.
<b>Dynamic Renew Mode</b>	Displays whether the ARP component automatically attempts to renew dynamic ARP entries when they age out.

<b>Term</b>	<b>Definition</b>
<b>Total Entry Count Current / Peak</b>	The total entries in the ARP table and the peak entry count in the ARP table.
<b>Static Entry Count Current / Max</b>	The static entry count in the ARP table and maximum static entry count in the ARP table.

The following are displayed for each ARP entry:

<b>Term</b>	<b>Definition</b>
<b>IP Address</b>	The IP address of a device on a subnet attached to an existing routing interface.
<b>MAC Address</b>	The hardware MAC address of that device.
<b>Interface</b>	The routing <i>unit/slot/port</i> associated with the device ARP entry.
<b>Type</b>	The type that is configurable. The possible values are Local, Gateway, Dynamic and Static.
<b>Age</b>	The current age of the ARP entry since last refresh (in hh:mm:ss format)

## show arp brief

This command displays the brief Address Resolution Protocol (ARP) table information .

<b>Format</b>	show arp brief
<b>Mode</b>	Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Age Time (seconds)</b>	The time it takes for an ARP entry to age out. This value is configurable. Age time is measured in seconds.
<b>Response Time (seconds)</b>	The time it takes for an ARP request timeout. This value is configurable. Response time is measured in seconds.
<b>Retries</b>	The maximum number of times an ARP request is retried. This value is configurable.
<b>Cache Size</b>	The maximum number of entries in the ARP table. This value is configurable.
<b>Dynamic Renew Mode</b>	Displays whether the ARP component automatically attempts to renew dynamic ARP entries when they age out.
<b>Total Entry Count Current / Peak</b>	The total entries in the ARP table and the peak entry count in the ARP table.
<b>Static Entry Count Current / Max</b>	The static entry count in the ARP table and maximum static entry count in the ARP table.

## show arp switch

This command displays the contents of the switch's Address Resolution Protocol (ARP) table.

<b>Format</b>	show arp switch
<b>Mode</b>	Privileged EXEC

<b><i>Term</i></b>	<b><i>Definition</i></b>
<b>IP Address</b>	The IP address of a device on a subnet attached to the switch.
<b>MAC Address</b>	The hardware MAC address of that device.
<b>Interface</b>	The routing <i>unit/slot/port</i> associated with the device's ARP entry.



## IP Routing Commands

This section describes the commands you use to enable and configure IP routing on the switch.

### routing

This command enables IPv4 and IPv6 routing for an interface or range of interfaces. You can view the current value for this function with the `show ip brief` command. The value is labeled as “Routing Mode.”

<b>Default</b>	disabled
<b>Format</b>	routing
<b>Mode</b>	Interface Config

### no routing

This command disables routing for an interface.

You can view the current value for this function with the `show ip brief` command. The value is labeled as “Routing Mode.”

<b>Format</b>	no routing
<b>Mode</b>	Interface Config

### ip routing

This command enables the IP Router Admin Mode for the master switch.

<b>Format</b>	ip routing
<b>Mode</b>	• Global Config

### no ip routing

This command disables the IP Router Admin Mode for the master switch.

<b>Format</b>	no ip routing
<b>Mode</b>	Global Config

### ip address

This command configures an IP address on an interface or range of interfaces. You can also use this command to configure one IP address on the interface. The command supports RFC 3021 and accepts using 31-bit prefixes on IPv4 point-to-point links. This command adds the label IP address in the command [“show ip interface” on page 546](#).



**Note:** The 31-bit subnet mask is only supported on routing interfaces. The feature is not supported on network port and service port interfaces because Switch acts as a host, not a router, on these management interfaces.

**Format**        `ip address ipaddr {subnetmask | /masklen}`  
**Mode**            Interface Config

<i>Parameter</i>	<i>Description</i>
<b>ipaddr</b>	The IP address of the interface.
<b>subnetmask</b>	A 4-digit dotted-decimal number which represents the subnet mask of the interface.
<b>masklen</b>	Implements RFC 3021. Using the / notation of the subnet mask, this is an integer that indicates the length of the subnet mask. Range is 5 to 32 bits.

**Example:** The following example of the command shows the configuration of the subnet mask with an IP address in the dotted decimal format on interface 0/4/1.

```
(router1) #config
(router1) (Config)#interface 0/4/1
(router1) (Interface 0/4/1)#ip address 192.168.10.1 255.255.255.254
```

**Example:** The next example of the command shows the configuration of the subnet mask with an IP address in the / notation on interface 0/4/1.

```
(router1) #config
(router1) (Config)#interface 0/4/1
(router1) (Interface 0/4/1)#ip address 192.168.10.1 /31
```

## no ip address

This command deletes an IP address from an interface. The value for *ipaddr* is the IP address of the interface in a.b.c.d format where the range for a, b, c, and d is 1-255. The value for *subnetmask* is a 4-digit dotted-decimal number which represents the Subnet Mask of the interface. To remove all of the IP addresses (primary) configured on the interface, enter the command `no ip address`.

**Format**        `no ip address [{ipaddr subnetmask}]`  
**Mode**            Interface Config

## ip address dhcp

This command enables the DHCPv4 client on an in-band interface so that it can acquire network information, such as the IP address, subnet mask, and default gateway, from a network DHCP server. When DHCP is enabled on the interface, the system automatically deletes all manually configured IPv4 addresses on the interface.

To enable the DHCPv4 client on an in-band interface and send DHCP client messages with the client identifier option, use the **ip address dhcp client-id** configuration command in interface configuration mode.

**Default** disabled  
**Format** ip address dhcp [client-id]  
**Mode** Interface Config

**Example:** In the following example, DHCPv4 is enabled on interface 0/4/1.

```
(router1) #config
(router1) (Config)#interface 0/4/1
(router1) (Interface 0/4/1)#ip address dhcp
```

## no ip address dhcp

The **no ip address dhcp** command releases a leased address and disables DHCPv4 on an interface. The **no** form of the **ip address dhcp client-id** command removes the client-id option and also disables the DHCP client on the in-band interface.

**Format** no ip address dhcp [client-id]  
**Mode** Interface Config

## ip default-gateway

This command manually configures a default gateway for the switch. Only one default gateway can be configured. If you invoke this command multiple times, each command replaces the previous value.

When the system does not have a more specific route to a packet's destination, it sends the packet to the default gateway. The system installs a default IPv4 route with the gateway address as the next hop address. The route preference is 253. A default gateway configured with this command is more preferred than a default gateway learned from a DHCP server.

**Format** ip default-gateway ipaddr  
**Mode**

- Global Config

Parameter	Description
ipaddr	The IPv4 address of an attached router.

**Example:** The following example sets the default gateway to 10.1.1.1.

```
(router1) #config
(router1) (Config)#ip default-gateway 10.1.1.1
```

## no ip default-gateway

This command removes the default gateway address from the configuration.

**Format**           no ip default-gateway *ipaddr*

**Mode**             Interface Config

## ip route

This command configures a static route. The *ipaddr* parameter is a valid IP address, and *subnetmask* is a valid subnet mask. The *nexthopip* parameter is a valid IP address of the next hop router. Specifying `Null0` as nexthop parameter adds a static reject route. The optional *preference* parameter is an integer (value from 1 to 255) that allows you to specify the preference value (sometimes called “administrative distance”) of an individual static route. Among routes to the same destination, the route with the lowest preference value is the route entered into the forwarding database. By specifying the preference of a static route, you control whether a static route is more or less preferred than routes from dynamic routing protocols. The preference also controls whether a static route is more or less preferred than other static routes to the same destination. A route with a preference of 255 cannot be used to forward traffic.

The description parameter allows a description of the route to be entered.

For the static routes to be visible, you must perform the following steps:

- Enable ip routing globally.
- Enable ip routing for the interface.
- Confirm that the associated link is also up.

**Default**           preference—1

**Format**           ip route *ipaddr subnetmask* { *nexthopip* | Null0 | interface {*unit/slot/port*| *vlan-id*} [*preference*] [*description description*]

**Mode**             Global Config

## no ip route

This command deletes a single next hop to a destination static route. If you use the *nexthopip* parameter, the next hop is deleted. If you use the *preference* value, the preference value of the static route is reset to its default.

**Format**           no ip route *ipaddr subnetmask* [{*nexthopip* [*preference*] | Null0}]

**Mode**             Global Config

## ip route default

This command configures the default route. The value for *nexthopip* is a valid IP address of the next hop router. The *preference* is an integer value from 1 to 255. A route with a preference of 255 cannot be used to forward traffic.

**Default** preference—1  
**Format** ip route default *nexthopip* [*preference*]  
**Mode** Global Config

## no ip route default

This command deletes all configured default routes. If the optional *nexthopip* parameter is designated, the specific next hop is deleted from the configured default route and if the optional preference value is designated, the preference of the configured default route is reset to its default.

**Format** no ip route default [{*nexthopip* | *preference*}]  
**Mode** Global Config

## ip route distance

This command sets the default distance (preference) for static routes. Lower route distance values are preferred when determining the best route. The *ip route* and *ip route default* commands allow you to optionally set the distance (preference) of an individual static route. The default distance is used when no distance is specified in these commands. Changing the default distance does not update the distance of existing static routes, even if they were assigned the original default distance. The new default distance will only be applied to static routes created after invoking the *ip route distance* command.

**Default** 1  
**Format** ip route distance 1-255  
**Mode** Global Config

## no ip route distance

This command sets the default static route preference value in the router. Lower route preference values are preferred when determining the best route.

**Format** no ip route distance  
**Mode** Global Config

## ip netdirbcast

This command enables the forwarding of network-directed broadcasts on an interface or range of interfaces. When enabled, network directed broadcasts are forwarded. When disabled they are dropped.

<b>Default</b>	disabled
<b>Format</b>	<code>ip netdirbcast</code>
<b>Mode</b>	Interface Config

### **no ip netdirbcast**

This command disables the forwarding of network-directed broadcasts. When disabled, network directed broadcasts are dropped.

<b>Format</b>	<code>no ip netdirbcast</code>
<b>Mode</b>	Interface Config

### **ip mtu**

This command sets the IP Maximum Transmission Unit (MTU) on a routing interface or range of interfaces. The IP MTU is the size of the largest IP packet that can be transmitted on the interface without fragmentation. Forwarded packets are dropped if they exceed the IP MTU of the outgoing interface.

Packets originated on the router may be fragmented by the IP stack.



**Note:** The IP MTU size refers to the maximum size of the IP packet (IP Header + IP payload). It does not include any extra bytes that may be required for Layer-2 headers. To receive and process packets, the Ethernet MTU (see [“mtu” on page 343](#)) must take into account the size of the Ethernet header.

For more information about the Switch IP MTU, see the *Maximum Transmission Unit in Switch* Application Note.

<b>Default</b>	1500 bytes
<b>Format</b>	<code>ip mtu 68-12270</code>
<b>Mode</b>	Interface Config

### **no ip mtu**

This command resets the ip mtu to the default value.

<b>Format</b>	<code>no ip mtu</code>
<b>Mode</b>	Interface Config

### **release dhcp**

Use this command to force the DHCPv4 client to release the leased address from the specified interface. The DHCP client sends a DHCP Release message telling the DHCP server that it no longer needs the IP address, and that the IP address can be reassigned to another.

**Format**        `release dhcp {unit/slot/port | vlan id}`  
**Mode**         Privileged EXEC

## renew dhcp

Use this command to force the DHCPv4 client to immediately renew an IPv4 address lease on the specified interface.



**Note:** This command can be used on in-band ports as well as the service or network (out-of-band) port.

**Format**        `renew dhcp {unit/slot/port | vlan id}`  
**Mode**         Privileged EXEC

## renew dhcp network-port

Use this command to renew an IP address on a network port.

**Format**        `renew dhcp network-port`  
**Mode**         Privileged EXEC

## renew dhcp service-port

Use this command to renew an IP address on a service port.

**Format**        `renew dhcp service-port`  
**Mode**         Privileged EXEC

## encapsulation

This command configures the link layer encapsulation type for the packet on an interface or range of interfaces. The encapsulation type can be ethernet or snap.

**Default**        ethernet  
**Format**        `encapsulation {ethernet | snap}`  
**Mode**         Interface Config



**Note:** Routed frames are always ethernet encapsulated when a frame is routed to a VLAN.

## show dhcp lease

This command displays a list of IPv4 addresses currently leased from a DHCP server on a specific in-band interface or all in-band interfaces. This command does not apply to service or network ports.

**Format**            show dhcp lease [interface {unit/slot/port | vlan id}]

**Modes**            Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>IP address, Subnet mask</b>	The IP address and network mask leased from the DHCP server
<b>DHCP Lease server</b>	The IPv4 address of the DHCP server that leased the address.
<b>State</b>	State of the DHCPv4 Client on this interface
<b>DHCP transaction ID</b>	The transaction ID of the DHCPv4 Client
<b>Lease</b>	The time (in seconds) that the IP address was leased by the server
<b>Renewal</b>	The time (in seconds) when the next DHCP renew Request is sent by DHCPv4 Client to renew the leased IP address
<b>Rebind</b>	The time (in seconds) when the DHCP Rebind process starts
<b>Retry count</b>	Number of times the DHCPv4 client sends a DHCP REQUEST message before the server responds

## show ip brief

This command displays the summary information of the IP global configurations, including the ICMP rate limit configuration and the global ICMP Redirect configuration.

**Format**            show ip brief

**Modes**            • Privileged EXEC  
• User EXEC

<b>Term</b>	<b>Definition</b>
<b>Default Time to Live</b>	The computed TTL (Time to Live) of forwarding a packet from the local router to the final destination.
<b>Routing Mode</b>	Shows whether the routing mode is enabled or disabled.
<b>Maximum Next Hops</b>	The maximum number of next hops the packet can travel.
<b>Maximum Routes</b>	The maximum number of routes the packet can travel.
<b>ICMP Rate Limit Interval</b>	Shows how often the token bucket is initialized with burst-size tokens. <i>Burst-interval</i> is from 0 to 2147483647 milliseconds. The default <i>burst-interval</i> is 1000 msec.
<b>ICMP Rate Limit Burst Size</b>	Shows the number of ICMPv4 error messages that can be sent during one <i>burst-interval</i> . The range is from 1 to 200 messages. The default value is 100 messages.
<b>ICMP Echo Replies</b>	Shows whether ICMP Echo Replies are enabled or disabled.
<b>ICMP Redirects</b>	Shows whether ICMP Redirects are enabled or disabled.



**Example:** The following shows example CLI display output for the command.

(Switch) #show ip brief

```
Default Time to Live..... 64
Routing Mode..... Disabled
Maximum Next Hops..... 4
Maximum Routes..... 128
ICMP Rate Limit Interval..... 1000 msec
ICMP Rate Limit Burst Size..... 100 messages
ICMP Echo Replies..... Enabled
ICMP Redirects..... Enabled
```

## show ip interface

This command displays all pertinent information about the IP interface. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing VLAN directly instead of in a *unit/slot/port* format.

**Format** show ip interface {*unit/slot/port*|vlan 1-4093|loopback 0-7}

- Modes**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Routing Interface Status</b>	Determine the operational status of IPv4 routing Interface. The possible values are Up or Down.
<b>Primary IP Address</b>	The primary IP address and subnet masks for the interface. This value appears only if you configure it.
<b>Method</b>	Shows whether the IP address was configured manually or acquired from a DHCP server.
<b>Routing Mode</b>	The administrative mode of router interface participation. The possible values are enable or disable. This value is configurable.
<b>Administrative Mode</b>	The administrative mode of the specified interface. The possible values of this field are enable or disable. This value is configurable.
<b>Forward Net Directed Broadcasts</b>	Displays whether forwarding of network-directed broadcasts is enabled or disabled. This value is configurable.
<b>Active State</b>	Displays whether the interface is active or inactive. An interface is considered active if its link is up and it is in forwarding state.
<b>Link Speed Data Rate</b>	An integer representing the physical link data rate of the specified interface. This is measured in Megabits per second (Mbps).
<b>MAC Address</b>	The burned in physical address of the specified interface. The format is 6 two-digit hexadecimal numbers that are separated by colons.
<b>Encapsulation Type</b>	The encapsulation type for the specified interface. The types are: Ethernet or SNAP.
<b>IP MTU</b>	The maximum transmission unit (MTU) size of a frame, in bytes.
<b>Bandwidth</b>	Shows the bandwidth of the interface.
<b>Destination Unreachables</b>	Displays whether ICMP Destination Unreachables may be sent (enabled or disabled).

<b>Term</b>	<b>Definition</b>
<b>ICMP Redirects</b>	Displays whether ICMP Redirects may be sent (enabled or disabled).
<b>DHCP Client Identifier</b>	The client identifier is displayed in the output of the command only if DHCP is enabled with the <b>client-id</b> option on the in-band interface. See <a href="#">“ip address dhcp” on page 540</a> .

**Example:** The following shows example CLI display output for the command.

```
(switch)#show ip interface 1/0/2
```

```
Routing Interface Status..... Down
Primary IP Address..... 1.2.3.4/255.255.255.0
Method..... Manual
Helper IP Address..... 1.2.3.4
..... 1.2.3.5
Routing Mode..... Disable
Administrative Mode..... Enable
Forward Net Directed Broadcasts..... Disable
Active State..... Inactive
Link Speed Data Rate..... Inactive
MAC Address..... 00:10:18:82:0C:68
Encapsulation Type..... Ethernet
IP MTU..... 1500
Bandwidth..... 100000 kbps
Destination Unreachables..... Enabled
ICMP Redirects..... Enabled
```

**Example:** In the following example the DHCP client is enabled on a VLAN routing interface.

```
(Routing) #show ip interface vlan 10
```

```
Routing Interface Status..... Up
Method..... DHCP
Routing Mode..... Enable
Administrative Mode..... Enable
Forward Net Directed Broadcasts..... Disable
Active State..... Inactive
Link Speed Data Rate..... 10 Half
MAC address..... 00:10:18:82:16:0E
Encapsulation Type..... Ethernet
IP MTU..... 1500
Bandwidth..... 10000 kbps
Destination Unreachables..... Enabled
ICMP Redirects..... Enabled
Interface Suppress Status..... Unsuppressed
DHCP Client Identifier..... 0fastpath-0010.1882.160E-v110
```

## show ip interface brief

This command displays summary information about IP configuration settings for all ports in the router, and indicates how each IP address was assigned .

**Format**            show ip interface brief

- Modes**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	Valid slot and port number separated by a forward slash.
<b>State</b>	Routing operational state of the interface.
<b>IP Address</b>	The IP address of the routing interface in 32-bit dotted decimal format.
<b>IP Mask</b>	The IP mask of the routing interface in 32-bit dotted decimal format.
<b>Method</b>	Indicates how each IP address was assigned. The field contains one of the following values: <ul style="list-style-type: none"> <li>• <b>DHCP</b> - The address is leased from a DHCP server.</li> <li>• <b>Manual</b> - The address is manually configured.</li> </ul>

**Example:** The following shows example CLI display output for the command.

```
(alpha1) #show ip interface brief
```

```
Interface      State IP Address      IP Mask          Method
-----      -
1/0/17        Up    192.168.75.1    255.255.255.0    DHCP
```

## show ip route

This command displays the routing table. The *ip-address* specifies the network for which the route is to be displayed and displays the best matching best-route for the address. The *mask* specifies the subnet mask for the given *ip-address*. When you use the *longer-prefixes* keyword, the *ip-address* and *mask* pair becomes the prefix, and the command displays the routes to the addresses that match that prefix. Use the *protocol* parameter to specify the protocol that installed the routes. The value for *protocol* can be *connected*, or *static*. Use the *all* parameter to display all routes including best and nonbest routes. If you do not use the *all* parameter, the command displays only the best route.



**Note:** If you use the *connected* keyword for *protocol*, the *all* option is not available because there are no best or nonbest connected routes.



**Note:** If you use the *static* keyword for *protocol*, the *description* option is also available, for example: `show ip route ip-address static description`. This command shows the description configured with the specified static route(s).

**Format** `show ip route [{ip-address [protocol] | {ip-address mask [longer-prefixes] [protocol] | protocol} [all] | all}]`

- Modes**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Route Codes</b>	The key for the routing protocol codes that might appear in the routing table output.

The `show ip route` command displays the routing tables in the following format:

Code IP-Address/Mask [Preference/Metric] via Next-Hop, Route-Timestamp, Interface, Truncated

The columns for the routing table display the following information:

<b>Term</b>	<b>Definition</b>
<b>Code</b>	The codes for the routing protocols that created the routes.
<b>Default Gateway</b>	The IP address of the default gateway. When the system does not have a more specific route to a packet's destination, it sends the packet to the default gateway.
<b>IP-Address/Mask</b>	The IP-Address and mask of the destination network corresponding to this route.
<b>Preference</b>	The administrative distance associated with this route. Routes with low values are preferred over routes with higher values.
<b>Metric</b>	The cost associated with this route.
<b>via Next-Hop</b>	The outgoing router IP address to use when forwarding traffic to the next router (if any) in the path toward the destination.
<b>Route-Timestamp</b>	The last updated time for dynamic routes. The format of Route-Timestamp will be <ul style="list-style-type: none"> <li>• Days:Hours:Minutes if days &gt; = 1</li> <li>• Hours:Minutes:Seconds if days &lt; 1</li> </ul>
<b>Interface</b>	The outgoing router interface to use when forwarding traffic to the next destination. For reject routes, the next hop interface would be Null0 interface.
<b>T</b>	A flag appended to a route to indicate that it is an ECMP route, but only one of its next hops has been installed in the forwarding table. The forwarding table may limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because such a limit is reached, the route is installed with a single next hop. Such truncated routes are identified by a <b>T</b> after the interface name.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show ip route
```

```
Route Codes: C - Connected, S - Static
```

```
Default gateway is 1.1.1.2
```

```
C 1.1.1.0/24 [0/1] directly connected, 0/11
C 2.2.2.0/24 [0/1] directly connected, 0/1
C 5.5.5.0/24 [0/1] directly connected, 0/5
S 7.0.0.0/8 [1/0] directly connected, Null0
OIA 10.10.10.0/24 [110/6] via 5.5.5.2, 00h:00m:01s, 0/5
C 11.11.11.0/24 [0/1] directly connected, 0/11
S 12.0.0.0/8 [5/0] directly connected, Null0
S 23.0.0.0/8 [3/0] directly connected, Null0
C 1.1.1.0/24 [0/1] directly connected, 0/11
C 2.2.2.0/24 [0/1] directly connected, 0/1
C 5.5.5.0/24 [0/1] directly connected, 0/5
C 11.11.11.0/24 [0/1] directly connected, 0/11
S 10.3.2.0/24 [1/0] via 1.1.1.2, 0/11
```

**Example:** The following shows example CLI display output for the command to indicate a truncated route.

```
(router) #show ip route
```

```
Route Codes: C - Connected, S - Static
```

```
O E1 100.1.161.0/24 [110/10] via 172.20.11.100, 00h:00m:13s, 2/11 T
O E1 100.1.162.0/24 [110/10] via 172.20.11.100, 00h:00m:13s, 2/11 T
O E1 100.1.163.0/24 [110/10] via 172.20.11.100, 00h:00m:13s, 2/11 T
```

## show ip route ecmp-groups

This command reports all current ECMP groups in the IPv4 routing table. An ECMP group is a set of two or more next hops used in one or more routes. The groups are numbered arbitrarily from 1 to n. The output indicates the number of next hops in the group and the number of routes that use the set of next hops. The output lists the IPv4 address and outgoing interface of each next hop in each group.

**Format** show ip route ecmp-groups

**Mode** Privileged EXEC

**Example:** The following shows example CLI display output for the command.

```
(router) #show ip route ecmp-groups
```

```
ECMP Group 1 with 2 next hops (used by 1 route)
```

```
172.20.33.100 on interface 2/33
```

```
172.20.34.100 on interface 2/34
```

```
ECMP Group 2 with 3 next hops (used by 1 route)
```

```
172.20.32.100 on interface 2/32
```

```
172.20.33.100 on interface 2/33
```

```
172.20.34.100 on interface 2/34
```

```
ECMP Group 3 with 4 next hops (used by 1 route)
```

```
172.20.31.100 on interface 2/31
```

```
172.20.32.100 on interface 2/32
```

```
172.20.33.100 on interface 2/33
```

```
172.20.34.100 on interface 2/34
```

## show ip route summary

This command displays a summary of the state of the routing table. When the optional `all` keyword is given, some statistics, such as the number of routes from each source, include counts for alternate routes. An alternate route is a route that is not the most preferred route to its destination and therefore is not installed in the forwarding table. To include only the number of best routes, do not use the optional keyword.

- Format**            show ip route summary [all]
- Modes**            • Privileged EXEC  
                       • User EXEC

<b>Term</b>	<b>Definition</b>
<b>Connected Routes</b>	The total number of connected routes in the routing table.
<b>Static Routes</b>	Total number of static routes in the routing table.
<b>Total Routes</b>	Total number of routes in the routing table.
<b>Best Routes (High)</b>	The number of best routes currently in the routing table. This number only counts the best route to each destination. The value in parentheses indicates the highest count of unique best routes since counters were last cleared.
<b>Alternate Routes</b>	The number of alternate routes currently in the routing table. An alternate route is a route that was not selected as the best route to its destination.
<b>Route Adds</b>	The number of routes that have been added to the routing table.
<b>Route Modifies</b>	The number of routes that have been changed after they were initially added to the routing table.
<b>Route Deletes</b>	The number of routes that have been deleted from the routing table.
<b>Unresolved Route Adds</b>	The number of route adds that failed because none of the route's next hops were on a local subnet. Note that static routes can fail to be added to the routing table at startup because the routing interfaces are not yet up. This counter gets incremented in this case. The static routes are added to the routing table when the routing interfaces come up.
<b>Invalid Route Adds</b>	The number of routes that failed to be added to the routing table because the route was invalid. A log message is written for each of these failures.
<b>Failed Route Adds</b>	The number of routes that failed to be added to the routing table because of a resource limitation in the routing table.
<b>Reserved Locals</b>	The number of routing table entries reserved for a local subnet on a routing interface that is down. Space for local routes is always reserved so that local routes can be installed when a routing interface bounces.
<b>Unique Next Hops (High)</b>	The number of distinct next hops used among all routes currently in the routing table. These include local interfaces for local routes and neighbors for indirect routes. The value in parentheses indicates the highest count of unique next hops since counters were last cleared.
<b>Next Hop Groups (High)</b>	The current number of next hop groups in use by one or more routes. Each next hop group includes one or more next hops. The value in parentheses indicates the highest count of next hop groups since counters were last cleared.
<b>ECMP Groups (High)</b>	The number of next hop groups with multiple next hops. The value in parentheses indicates the highest count of next hop groups since counters were last cleared.
<b>ECMP Groups</b>	The number of next hop groups with multiple next hops.
<b>ECMP Routes</b>	The number of routes with multiple next hops currently in the routing table.
<b>Truncated ECMP Routes</b>	The number of ECMP routes that are currently installed in the forwarding table with just one next hop. The forwarding table may limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because such a limit is reached, the route is installed with a single next hop.
<b>ECMP Retries</b>	The number of ECMP routes that have been installed in the forwarding table after initially being installed with a single next hop.

<b>Term</b>	<b>Definition</b>
<b>Routes with n Next Hops</b>	The current number of routes with each number of next hops.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show ip route summary
Connected Routes..... 7
Static Routes..... 1

Total routes..... 1032

Best Routes (High)..... 1032 (1032)
Alternate Routes..... 0
Route Adds..... 1010
Route Modifies..... 1
Route Deletes..... 10
Unresolved Route Adds..... 0
Invalid Route Adds..... 0
Failed Route Adds..... 0
Reserved Locals..... 0

Unique Next Hops (High)..... 13 (13)
Next Hop Groups (High)..... 13 (14)
ECMP Groups (High)..... 2 (3)
ECMP Routes..... 1001
Truncated ECMP Routes..... 0
ECMP Retries..... 0
Routes with 1 Next Hop..... 31
Routes with 2 Next Hops..... 1
Routes with 4 Next Hops..... 1000
```

## clear ip route counters

The command resets to zero the IPv4 routing table counters reported in the command [“show ip route summary” on page 550](#). The command only resets event counters. Counters that report the current state of the routing table, such as the number of routes of each type, are not reset.

**Format** clear ip route counters

**Mode** Privileged EXEC

## show ip route preferences

This command displays detailed information about the route preferences for each type of route. Route preferences are used in determining the best route. Lower router preference values are preferred over higher router preference values. A route with a preference of 255 cannot be used to forward traffic.

**Format** show ip route preferences

**Modes**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Local</b>	The local route preference value.
<b>Static</b>	The static route preference value.
<b>Configured Default Gateway</b>	The route preference value of the statically-configured default gateway
<b>DHCP Default Gateway</b>	The route preference value of the default gateway learned from the DHCP server.

**Example:** The following shows example CLI display output for the command.

```
(alpha-stack) #show ip route preferences
```

```
Local..... 0
Static..... 1
Configured Default Gateway..... 253
DHCP Default Gateway..... 254
```

## show ip stats

This command displays IP statistical information .

**Format**            show ip stats

**Modes**            • Privileged EXEC  
                     • User EXEC

## show routing heap summary

This command displays a summary of the memory allocation from the routing heap. The routing heap is a chunk of memory set aside when the system boots for use by the routing applications.

**Format**            show routing heap summary

**Mode**              Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>Heap Size</b>	The amount of memory, in bytes, allocated at startup for the routing heap.
<b>Memory In Use</b>	The number of bytes currently allocated.
<b>Memory on Free List</b>	The number of bytes currently on the free list. When a chunk of memory from the routing heap is freed, it is placed on a free list for future reuse.
<b>Memory Available in Heap</b>	The number of bytes in the original heap that have never been allocated.
<b>In Use High Water Mark</b>	The maximum memory in use since the system last rebooted.

**Example:** The following shows example CLI display output for the command.

```
(Router) #show routing heap summary
```



```

Heap Size..... 95053184
Memory In Use..... 56998
Memory on Free List..... 47
Memory Available in Heap..... 94996170
In Use High Water Mark..... 57045

```

---

## Routing Policy Commands

### show ip policy

This command lists the route map associated with each interface.

**Format**        show ip policy  
**Mode**         Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>Interface</b>	The interface.
<b>Route-map</b>	The route map

---

## Router Discovery Protocol Commands

This section describes the commands you use to view and configure Router Discovery Protocol settings on the switch. The Router Discovery Protocol enables a host to discover the IP address of routers on the subnet.

### ip irdp

This command enables Router Discovery on an interface or range of interfaces.

**Default**        disabled  
**Format**        ip irdp  
**Mode**         Interface Config

### no ip irdp

This command disables Router Discovery on an interface.

**Format**        no ip irdp  
**Mode**         Interface Config

## ip irdp address

This command configures the address that the interface uses to send the router discovery advertisements. The valid values for *ipaddr* is 255.255.255.255, which is the limited broadcast address.

**Default**        224.0.0.1  
**Format**        ip irdp address *ipaddr*  
**Mode**           Interface Config

## no ip irdp address

This command configures the default address used to advertise the router for the interface.

**Format**        no ip irdp address  
**Mode**           Interface Config

## ip irdp holdtime

This command configures the value, in seconds, of the holdtime field of the router advertisement sent from this interface. The holdtime range is the value of 4 to 9000 seconds.

**Default**        3 \* maxinterval  
**Format**        ip irdp holdtime *4-9000*  
**Mode**           Interface Config

## no ip irdp holdtime

This command configures the default value, in seconds, of the holdtime field of the router advertisement sent from this interface.

**Format**        no ip irdp holdtime  
**Mode**           Interface Config

## ip irdp maxadvertinterval

This command configures the maximum time, in seconds, allowed between sending router advertisements from the interface. The range for maxadvertinterval is 4 to 1800 seconds.

**Default**        600  
**Format**        ip irdp maxadvertinterval *4-1800*  
**Mode**           Interface Config

## no ip irdp maxadvertinterval

This command configures the default maximum time, in seconds.

**Format**        no ip irdp maxadvertinterval  
**Mode**         Interface Config

## ip irdp minadvertinterval

This command configures the minimum time, in seconds, allowed between sending router advertisements from the interface. The range for minadvertinterval is 3–1800.

**Default**        0.75 \* maxadvertinterval  
**Format**        ip irdp minadvertinterval 3-1800  
**Mode**         Interface Config

## no ip irdp minadvertinterval

This command sets the default minimum time to the default.

**Format**        no ip irdp minadvertinterval  
**Mode**         Interface Config

## ip irdp multicast

This command configures the destination IP address for router advertisements as 224.0.0.1, which is the default address. The *no* form of the command configures the IP address as 255.255.255.255 to instead send router advertisements to the limited broadcast address.

**Format**        ip irdp multicast *ip address*  
**Mode**         Interface Config

## no ip irdp multicast

By default, router advertisements are sent to 224.0.0.1. To instead send router advertisements to the limited broadcast address, 255.255.255.255, use the *no* form of this command.

**Format**        no ip irdp multicast  
**Mode**         Interface Config

## ip irdp preference

This command configures the preferability of the address as a default router address, relative to other router addresses on the same subnet.

**Default**        0  
**Format**        ip irdp preference -2147483648 to 2147483647

**Mode**            Interface Config

## no ip irdp preference

This command configures the default preferability of the address as a default router address, relative to other router addresses on the same subnet.

**Format**            no ip irdp preference

**Mode**            Interface Config

## show ip irdp

This command displays the router discovery information for all interfaces, a specified interface, or specified VLAN. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing VLAN directly instead of in a *unit/slot/port* format.

**Format**            show ip irdp {*unit/slot/port*|vlan 1-4093|all}

- Modes**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The <i>unit/slot/port</i> that corresponds to a physical routing interface or vlan routing interface.
<b>vlan</b>	Use this keyword to specify the VLAN ID of the routing VLAN directly instead of in a <i>unit/slot/port</i> format.
<b>Ad Mode</b>	The advertise mode, which indicates whether router discovery is enabled or disabled on this interface.
<b>Dest Address</b>	The destination IP address for router advertisements.
<b>Max Int</b>	The maximum advertise interval, which is the maximum time, in seconds, allowed between sending router advertisements from the interface.
<b>Min Int</b>	The minimum advertise interval, which is the minimum time, in seconds, allowed between sending router advertisements from the interface.
<b>Hold Time</b>	The amount of time, in seconds, that a system should keep the router advertisement before discarding it.
<b>Preference</b>	The preference of the address as a default router address, relative to other router addresses on the same subnet.

## Virtual LAN Routing Commands

This section describes the commands you use to view and configure VLAN routing and to view VLAN routing status information.

### vlan routing

This command enables routing on a VLAN. The *vlanid* value has a range from 1 to 4093. The *[interface ID]* value has a range from 1 to 128. Typically, you will not supply the interface ID argument, and the system automatically selects the interface ID. However, if you specify an interface ID, the interface ID becomes the port number in the *unit/slot/port* for the VLAN routing interface. If you select an interface ID that is already in use, the CLI displays an error message and does not create the VLAN interface. For products that use text-based configuration, including the interface ID in the *vlan routing* command for the text configuration ensures that the *unit/slot/port* for the VLAN interface stays the same across a restart. Keeping the *unit/slot/port* the same ensures that the correct interface configuration is applied to each interface when the system restarts.

**Format**            `vlan routing vlanid [interface ID]`

**Mode**             VLAN Config

### no vlan routing

This command deletes routing on a VLAN.

**Format**            `no vlan routing vlanid`

**Mode**             VLAN Config

**Example:** Example 1 shows the command specifying a *vlanid* value. The interface ID argument is not used.

```
(Switch)(Vlan)#vlan 14
(Switch)(Vlan)#vlan routing 14 ?
<cr>                            Press enter to execute the command.
<1-24>                         Enter interface ID
```

Typically, you press **<Enter>** without supplying the Interface ID value; the system automatically selects the interface ID.

**Example:** In Example 2, the command specifies interface ID 51 for VLAN 14 interface. The interface ID becomes the port number in the *unit/slot/port* for the VLAN routing interface. In this example, *unit/slot/port* is 4/51 for VLAN 14 interface.

```
(Switch)(Vlan)#vlan 14 51
(Switch)(Vlan)#
(Switch)#show ip vlan
MAC Address used by Routing VLANs: 00:11:88:59:47:36
```

VLAN ID	Logical Interface	IP Address	Subnet Mask
10	4/1	172.16.10.1	255.255.255.0
11	4/50	172.16.11.1	255.255.255.0
12	4/3	172.16.12.1	255.255.255.0

```

13      4/4      172.16.13.1      255.255.255.0
14      4/51     0.0.0.0          0.0.0.0 <--u/s/p is 4/51 for VLAN 14 interface

```

**Example:** In Example 3, you select an interface ID that is already in use. In this case, the CLI displays an error message and does not create the VLAN interface.

```
(Switch) #show ip vlan
```

```
MAC Address used by Routing VLANs: 00:11:88:59:47:36
```

VLAN ID	Logical Interface	IP Address	Subnet Mask
10	4/1	172.16.10.1	255.255.255.0
11	4/50	172.16.11.1	255.255.255.0
12	4/3	172.16.12.1	255.255.255.0
13	4/4	172.16.13.1	255.255.255.0
14	4/51	0.0.0.0	0.0.0.0

```
(Switch)#config
```

```
(Switch)(Config)#exit
```

```
(Switch)#vlan database
```

```
(Switch)(Vlan)#vlan 15
```

```
(Switch)(Vlan)#vlan routing 15 1
```

```
Interface ID 1 is already assigned to another interface
```

**Example:** The show running configuration command always lists the interface ID for each routing VLAN, as shown in Example 4 below.

```
(Switch) #show running-config
```

```
!!Current Configuration:
```

```
!
```

```
!System Description "switch Development System - 48xTenGig + 4 FortyGig , R.7.28.4, Linux 2.6.34.6"
```

```
!System Software Version "R.7.28.4"
```

```
!System Up Time "0 days 8 hrs 38 mins 3 secs"
```

```
!Cut-through mode is configured as disabled
```

```
!Additional Packages Switch BGP-4,Switch QOS,Switch Multicast,Switch IPv6,Switch IPv6 Management,Switch Metro,Switch Routing,Switch Data Center
```

```
!Current SNTP Synchronized Time: SNTP Client Mode Is Disabled
```

```
!
```

```
vlan database
```

```
exit
```

```
configure
```

```
no logging console
```

```
aaa authentication enable "enableNetList" none
```

```
line console
```

```
serial timeout 0
```

```
exit
```

```
line telnet
```

```

exit

line ssh
exit

!
router rip
exit
router ospf
exit
ipv6 router ospf
exit
exit

```

## interface vlan

Use this command to enter Interface configuration mode for the specified VLAN. The vlan-id range is 1 to 4093.

**Format**            interface vlan *vlan-id*  
**Mode**             Global Config

## show ip vlan

This command displays the VLAN routing information for all VLANs with routing enabled.

**Format**            show ip vlan  
**Modes**            • Privileged EXEC  
                     • User EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address used by Routing VLANs</b>	The MAC Address associated with the internal bridge-router interface (IBRI). The same MAC Address is used by all VLAN routing interfaces. It will be displayed above the per-VLAN information.
<b>VLAN ID</b>	The identifier of the VLAN.
<b>Logical Interface</b>	The logical <i>unit/slot/port</i> associated with the VLAN routing interface.
<b>IP Address</b>	The IP address associated with this VLAN.
<b>Subnet Mask</b>	The subnet mask that is associated with this VLAN.

## DHCP and BOOTP Relay Commands

This section describes the commands you use to configure BootP/DHCP Relay on the switch. A DHCP relay agent operates at Layer 3 and forwards DHCP requests and replies between clients and servers when they are not on the same physical subnet.

### **bootpdhcprelay cidoptmode**

This command enables the circuit ID option mode for BootP/DHCP Relay on the system.

**Default** disabled  
**Format** bootpdhcprelay cidoptmode  
**Mode** • Global Config

### **no bootpdhcprelay cidoptmode**

This command disables the circuit ID option mode for BootP/DHCP Relay on the system.

**Format** no bootpdhcprelay cidoptmode  
**Mode** • Global Config

### **bootpdhcprelay maxhopcount**

This command configures the maximum allowable relay agent hops for BootP/DHCP Relay on the system. The *hops* parameter has a range of 1 to 16.

**Default** 4  
**Format** bootpdhcprelay maxhopcount 1-16  
**Mode** • Global Config

### **no bootpdhcprelay maxhopcount**

This command configures the default maximum allowable relay agent hops for BootP/DHCP Relay on the system.

**Format** no bootpdhcprelay maxhopcount  
**Mode** • Global Config

### **bootpdhcprelay minwaittime**

This command configures the minimum wait time in seconds for BootP/DHCP Relay on the system. When the BOOTP relay agent receives a BOOTREQUEST message, it MAY use the seconds-since-client-began-booting field of the request as a factor in deciding whether to relay the request or not. The parameter has a range of 0 to 100 seconds.



**Default** 0  
**Format** bootpdhcprelay minwaittime 0-100  
**Mode** • Global Config

### **no bootpdhcprelay minwaittime**

This command configures the default minimum wait time in seconds for BootP/DHCP Relay on the system.

**Format** no bootpdhcprelay minwaittime  
**Mode** • Global Config

### **bootpdhcprelay serverip**

This command configures the server IP address of the BootP/DHCP Relay on the system. The *ipaddr* parameter is the IP address of the server.

**Default** 0.0.0.0  
**Format** bootpdhcprelay serverip *ipaddr*  
**Mode** Global Config

### **no bootpdhcprelay serverip**

This command returns the server IP address of the BootP/DHCP Relay on the system to the default value of 0.0.0.0.

**Format** no bootpdhcprelay serverip  
**Mode** Global Config

### **bootpdhcprelay enable**

Use this command to enable the relay of DHCP packets.

**Default** disabled  
**Format** bootpdhcprelay enable  
**Mode** Global Config

### **no bootpdhcprelay enable**

Use this command to disable the relay of DHCP packets.

**Default** disabled  
**Format** no bootpdhcprelay enable  
**Mode** Global Config

## show bootpdhcprelay

This command displays the BootP/DHCP Relay information.

- Format**            show bootpdhcprelay [*vrf vrf-name*]
- Modes**            • Privileged EXEC  
                      • User EXEC

<i>Term</i>	<i>Definition</i>
<b>Maximum Hop Count</b>	The maximum allowable relay agent hops.
<b>Minimum Wait Time (Seconds)</b>	The minimum wait time.
<b>Admin Mode</b>	Indicates whether relaying of requests is enabled or disabled.
<b>Circuit Id Option Mode</b>	The DHCP circuit Id option which may be enabled or disabled.

## show ip bootpdhcprelay

This command displays BootP/DHCP Relay information.

- Format**            show ip bootpdhcprelay
- Modes**            • Privileged EXEC  
                      • User EXEC

<i>Parameter</i>	<i>Definition</i>
<b>Maximum Hop Count</b>	The maximum allowable relay agent hops.
<b>Minimum Wait Time (Seconds)</b>	The minimum wait time.
<b>Admin Mode</b>	Indicates whether relaying of requests is enabled or disabled.
<b>Circuit Id Option Mode</b>	The DHCP circuit Id option which may be enabled or disabled.

**Example:** The following shows an example of the command.

```
(Routing) >show ip bootpdhcprelay
```

```
Maximum Hop Count..... 4
Minimum Wait Time(Seconds)..... 0
Admin Mode..... Disable
Circuit Id Option Mode..... Enable
```

## IP Helper Commands

This section describes the commands to configure and monitor the IP Helper agent. IP Helper relays DHCP and other broadcast UDP packets from a local client to one or more servers which are not on the same network at the client.

The IP Helper feature provides a mechanism that allows a router to forward certain configured UDP broadcast packets to a particular IP address. This allows various applications to reach servers on nonlocal subnets, even if the application was designed to assume a server is always on a local subnet and uses broadcast packets (with either the limited broadcast address 255.255.255.255, or a network directed broadcast address) to reach the server.

The network administrator can configure relay entries both globally and on routing interfaces. Each relay entry maps an ingress interface and destination UDP port number to a single IPv4 address (the helper address). The network administrator may configure multiple relay entries for the same interface and UDP port, in which case the relay agent relays matching packets to each server address. Interface configuration takes priority over global configuration. That is, if a packet's destination UDP port matches any entry on the ingress interface, the packet is handled according to the interface configuration. If the packet does not match any entry on the ingress interface, the packet is handled according to the global IP helper configuration.

The network administrator can configure discard relay entries, which direct the system to discard matching packets. Discard entries are used to discard packets received on a specific interface when those packets would otherwise be relayed according to a global relay entry. Discard relay entries may be configured on interfaces, but are not configured globally.

In addition to configuring the server addresses, the network administrator also configures which UDP ports are forwarded. Certain UDP port numbers can be specified by name in the UI as a convenience, but the network administrator can configure a relay entry with any UDP port number. The network administrator may configure relay entries that do not specify a destination UDP port. The relay agent relays assumes these entries match packets with the UDP destination ports listed in [Table 10](#). This is the list of default ports.

**Table 10: Default Ports - UDP Port Numbers Implied by Wildcard**

<b>Protocol</b>	<b>UDP Port Number</b>
IEN-116 Name Service	42
DNS	53
NetBIOS Name Server	137
NetBIOS Datagram Server	138
TACACS Server	49
Time Service	37
DHCP	67
Trivial File Transfer Protocol (TFTP)	69

The system limits the number of relay entries to four times the maximum number of routing interfaces. The network administrator can allocate the relay entries as he likes. There is no limit to the number of relay entries on an individual interface, and no limit to the number of servers for a given {interface, UDP port} pair.

The relay agent relays DHCP packets in both directions. It relays broadcast packets from the client to one or more DHCP servers, and relays to the client packets that the DHCP server unicasts back to the relay agent. For other protocols, the relay agent only relays broadcast packets from the client to the server. Packets from the server back to the client are assumed to be unicast directly to the client. Because there is no relay in the return direction for protocols other than DHCP, the relay agent retains the source IP address from the original client packet. The relay agent uses a local IP address as the source IP address of relayed DHCP client packets.

When a switch receives a broadcast UDP packet on a routing interface, the relay agent checks if the interface is configured to relay the destination UDP port. If so, the relay agent unicasts the packet to the configured server IP addresses. Otherwise, the relay agent checks if there is a global configuration for the destination UDP port. If so, the relay agent unicasts the packet to the configured server IP addresses. Otherwise the packet is not relayed. Note that if the packet matches a discard relay entry on the ingress interface, then the packet is not forwarded, regardless of the global configuration.

The relay agent only relays packets that meet the following conditions:

- The destination MAC address must be the all-ones broadcast address (FF:FF:FF:FF:FF:FF)
- The destination IP address must be the limited broadcast address (255.255.255.255) or a directed broadcast address for the receive interface.
- The IP time-to-live (TTL) must be greater than 1.
- The protocol field in the IP header must be UDP (17).
- The destination UDP port must match a configured relay entry.

## clear ip helper statistics

Use this command to reset to zero the statistics displayed in the `show ip helper statistics` command.

**Format**            `clear ip helper statistics`

**Mode**             Privileged EXEC

**Example:** The following shows an example of the command.

```
(switch) #clear ip helper statistics
```

## ip helper-address (Global Config)

Use this command to configure the relay of certain UDP broadcast packets received on any interface. This command can be invoked multiple times, either to specify multiple server addresses for a given UDP port number or to specify multiple UDP port numbers handled by a specific server.

**Default**            No helper addresses are configured.

**Format**            `ip helper-address server-address [dest-udp-port | dhcp | domain | isakmp | mobile-ip | nameserver | netbios-dgm | netbios-ns | ntp | pim-auto-rp | rip | tacacs | tftp | time]`

**Mode**             • Global Config

<b>Parameter</b>	<b>Description</b>
<b>server-address</b>	The IPv4 unicast or directed broadcast address to which relayed UDP broadcast packets are sent. The server address cannot be an IP address configured on any interface of the local router.
<b>dest-udp-port</b>	A destination UDP port number from 0 to 65535.
<b>port-name</b>	<p>The destination UDP port may be optionally specified by its name. Whether a port is specified by its number or its name has no effect on behavior. The names recognized are as follows:</p> <ul style="list-style-type: none"> <li>• dhcp (port 67)</li> <li>• domain (port 53)</li> <li>• isakmp (port 500)</li> <li>• mobile-ip (port 434)</li> <li>• nameserver (port 42)</li> <li>• netbios-dgm (port 138)</li> <li>• netbios-ns (port 137)</li> <li>• ntp (port 123)</li> <li>• pim-auto-rp (port 496)</li> <li>• rip (port 520)</li> <li>• tacacs (port 49)</li> <li>• tftp (port 69)</li> <li>• time (port 37)</li> </ul> <p>Other ports must be specified by number.</p>

**Example:** To relay DHCP packets received on any interface to two DHCP servers, 10.1.1.1 and 10.1.2.1, use the following commands:

```
(switch)#config
(switch)(config)#ip helper-address 10.1.1.1 dhcp
(switch)(config)#ip helper-address 10.1.2.1 dhcp
```

**Example:** To relay UDP packets received on any interface for all default ports to the server at 20.1.1.1, use the following commands:

```
(switch)#config
(switch)(config)#ip helper-address 20.1.1.1
```

### no ip helper-address (Global Config)

Use the no form of the command to delete an IP helper entry. The command no ip helper-address with no arguments clears all global IP helper addresses.

**Format**      no ip helper-address [server-address [dest-udp-port | dhcp | domain | isakmp | mobile-ip | nameserver | netbios-dgm | netbios-ns | ntp | pim-auto-rp | rip | tacacs | tftp | time]

**Mode**        Global Config

## ip helper-address (Interface Config)

Use this command to configure the relay of certain UDP broadcast packets received on a specific interface or range of interfaces. This command can be invoked multiple times on a routing interface, either to specify multiple server addresses for a given port number or to specify multiple port numbers handled by a specific server.

<b>Default</b>	No helper addresses are configured.
<b>Format</b>	<code>ip helper-address {server-address   discard} [dest-udp-port   dhcp   domain   isakmp   mobile ip   nameserver   netbios-dgm   netbios-ns   ntp   pim-auto-rp   rip   tacacs   tftp   time]</code>
<b>Mode</b>	Interface Config

<b>Parameter</b>	<b>Description</b>
<b>server-address</b>	The IPv4 unicast or directed broadcast address to which relayed UDP broadcast packets are sent. The server address cannot be in a subnet on the interface where the relay entry is configured, and cannot be an IP address configured on any interface of the local router.
<b>discard</b>	Matching packets should be discarded rather than relayed, even if a global ip helper-address configuration matches the packet.
<b>dest-udp-port</b>	A destination UDP port number from 0 to 65535.
<b>port-name</b>	The destination UDP port may be optionally specified by its name. Whether a port is specified by its number or its name has no effect on behavior. The names recognized are as follows: <ul style="list-style-type: none"> <li>• dhcp (port 67)</li> <li>• domain (port 53)</li> <li>• isakmp (port 500)</li> <li>• mobile-ip (port 434)</li> <li>• nameserver (port 42)</li> <li>• netbios-dgm (port 138)</li> <li>• netbios-ns (port 137)</li> <li>• ntp (port 123)</li> <li>• pim-auto-rp (port 496)</li> <li>• rip (port 520)</li> <li>• tacacs (port 49)</li> <li>• tftp (port 69)</li> <li>• time (port 37)</li> </ul> Other ports must be specified by number.

**Example:** To relay DHCP packets received on interface 1/0/2 to two DHCP servers, 192.168.10.1 and 192.168.20.1, use the following commands:

```
(switch)#config
(switch)(config)#interface 1/0/2
(switch)(interface 1/0/2)#ip helper-address 192.168.10.1 dhcp
(switch)(interface 1/0/2)#ip helper-address 192.168.20.1 dhcp
```

**Example:** To relay both DHCP and DNS packets to 192.168.30.1, use the following commands:

```
(switch)#config
```

```
(switch)(config)#interface 1/0/2
(switch)(interface 1/0/2)#ip helper-address 192.168.30.1 dhcp
(switch)(interface 1/0/2)#ip helper-address 192.168.30.1 dns
```

**Example:** This command takes precedence over an ip helper-address command given in global configuration mode. With the following configuration, the relay agent relays DHCP packets received on any interface other than 1/0/2 and 1/0/17 to 192.168.40.1, relays DHCP and DNS packets received on 1/0/2 to 192.168.40.2, relays SNMP traps (port 162) received on interface 1/0/17 to 192.168.23.1, and drops DHCP packets received on 1/0/17:

```
(switch)#config
(switch)(config)#ip helper-address 192.168.40.1 dhcp
(switch)(config)#interface 1/0/2
(switch)(interface 1/0/2)#ip helper-address 192.168.40.2 dhcp
(switch)(interface 1/0/2)#ip helper-address 192.168.40.2 domain
(switch)(interface 1/0/2)#exit
(switch)(config)#interface 1/0/17
(switch)(interface 1/0/17)#ip helper-address 192.168.23.1 162
(switch)(interface 1/0/17)#ip helper-address discard dhcp
```

### no ip helper-address (Interface Config)

Use this command to delete a relay entry on an interface. The no command with no arguments clears all helper addresses on the interface.

**Format**           no ip helper-address [server-address | discard ][dest-udp-port | dhcp | domain | isakmp | mobile ip | nameserver | netbios-dgm | netbios-ns | ntp | pim-auto-rp | rip | tacacs | tftp | time]

**Mode**             Interface Config

### ip helper enable

Use this command to enable relay of UDP packets. This command can be used to temporarily disable IP helper without deleting all IP helper addresses. This command replaces the bootpdhcprelay enable command, but affects not only relay of DHCP packets, but also relay of any other protocols for which an IP helper address has been configured.

**Default**           disabled

**Format**           ip helper enable

**Mode**             • Global Config

**Example:** The following shows an example of the command.

```
(switch)(config)#ip helper enable
```

### no ip helper enable

Use the no form of this command to disable relay of all UDP packets.

**Format**           no ip helper enable

**Mode** Global Config

## show ip helper-address

Use this command to display the IP helper address configuration. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing VLAN directly instead of a *unit/slot/port* format.

**Format** show ip helper-address [{*unit/slot/port*|vlan 1-4093}]

**Mode** Privileged EXEC

<b>Parameter</b>	<b>Description</b>
<b>interface</b>	The relay configuration is applied to packets that arrive on this interface. This field is set to any for global IP helper entries.
<b>UDP Port</b>	The relay configuration is applied to packets whose destination UDP port is this port. Entries whose UDP port is identified as any are applied to packets with the destination UDP ports listed in Table 4.
<b>Discard</b>	If Yes, packets arriving on the given interface with the given destination UDP port are discarded rather than relayed. Discard entries are used to override global IP helper address entries which otherwise might apply to a packet.
<b>Hit Count</b>	The number of times the IP helper entry has been used to relay or discard a packet.
<b>Server Address</b>	The IPv4 address of the server to which packets are relayed.

**Example:** The following shows example CLI display output for the command.  
(switch) #show ip helper-address

IP helper is enabled

Interface	UDP Port	Discard	Hit Count	Server Address
1/0/1		dhcp	No	10.100.1.254 10.100.2.254
1/0/17	any	any	Yes	2
any	dhcp	dhcp	No	0 10.200.1.254

## show ip helper statistics

Use this command to display the number of DHCP and other UDP packets processed and relayed by the UDP relay agent .

**Format** show ip helper statistics

**Mode** Privileged EXEC



<b>Parameter</b>	<b>Description</b>
<b>DHCP client messages received</b>	The number of valid messages received from a DHCP client. The count is only incremented if IP helper is enabled globally, the ingress routing interface is up, and the packet passes a number of validity checks, such as having a TTL>1 and having valid source and destination IP addresses.
<b>DHCP client messages relayed</b>	The number of DHCP client messages relayed to a server. If a message is relayed to multiple servers, the count is incremented once for each server.
<b>DHCP server messages received</b>	The number of DHCP responses received from the DHCP server. This count only includes messages that the DHCP server unicasts to the relay agent for relay to the client.
<b>DHCP server messages relayed</b>	The number of DHCP server messages relayed to a client.
<b>UDP clients messages received</b>	The number of valid UDP packets received. This count includes DHCP messages and all other protocols relayed. Conditions are similar to those for the first statistic in this table.
<b>UDP clients messages relayed</b>	The number of UDP packets relayed. This count includes DHCP messages relayed as well as all other protocols. The count is incremented for each server to which a packet is sent.
<b>DHCP message hop count exceeded max</b>	The number of DHCP client messages received whose hop count is larger than the maximum allowed. The maximum hop count is a configurable value listed in show bootpdhcprelay. A log message is written for each such failure. The DHCP relay agent does not relay these packets.
<b>DHCP message with secs field below min</b>	The number of DHCP client messages received whose secs field is less than the minimum value. The minimum secs value is a configurable value and is displayed in show bootpdhcprelay. A log message is written for each such failure. The DHCP relay agent does not relay these packets.
<b>DHCP message with giaddr set to local address</b>	The number of DHCP client messages received whose gateway address, giaddr, is already set to an IP address configured on one of the relay agent's own IP addresses. In this case, another device is attempting to spoof the relay agent's address. The relay agent does not relay such packets. A log message gives details for each occurrence.
<b>Packets with expired TTL</b>	The number of packets received with TTL of 0 or 1 that might otherwise have been relayed.
<b>Packets that matched a discard entry</b>	The number of packets ignored by the relay agent because they match a discard relay entry.

**Example:** The following shows example CLI display output for the command.

```
(switch)#show ip helper statistics
```

```
DHCP client messages received..... 8
DHCP client messages relayed..... 2
DHCP server messages received..... 2
DHCP server messages relayed..... 2
UDP client messages received..... 8
UDP client messages relayed..... 2
DHCP message hop count exceeded max..... 0
DHCP message with secs field below min..... 0
DHCP message with giaddr set to local address.. 0
Packets with expired TTL..... 0
```

Packets that matched a discard entry..... 0

## ICMP Throttling Commands

This section describes the commands you use to configure options for the transmission of various types of ICMP messages.

### ip unreachable

Use this command to enable the generation of ICMP Destination Unreachable messages on an interface or range of interfaces. By default, the generation of ICMP Destination Unreachable messages is enabled.

<b>Default</b>	enable
<b>Format</b>	ip unreachable
<b>Mode</b>	Interface Config

### no ip unreachable

Use this command to prevent the generation of ICMP Destination Unreachable messages.

<b>Format</b>	no ip unreachable
<b>Mode</b>	Interface Config

### ip redirects

Use this command to enable the generation of ICMP Redirect messages by the router. By default, the generation of ICMP Redirect messages is enabled. You can use this command to configure an interface, a range of interfaces, or all interfaces.

<b>Default</b>	enable
<b>Format</b>	ip redirects
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

### no ip redirects

Use this command to prevent the generation of ICMP Redirect messages by the router.

<b>Format</b>	no ip redirects
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

### ip icmp echo-reply

Use this command to enable the generation of ICMP Echo Reply messages by the router. By default, the generation of ICMP Echo Reply messages is enabled.

**Default**        enable  
**Format**        ip icmp echo-reply  
**Mode**            • Global Config

### **no ip icmp echo-reply**

Use this command to prevent the generation of ICMP Echo Reply messages by the router.

**Format**        no ip icmp echo-reply  
**Mode**            Global Config

### **ip icmp error-interval**

Use this command to limit the rate at which IPv4 ICMP error messages are sent. The rate limit is configured as a token bucket, with two configurable parameters, *burst-size* and *burst-interval*.

The *burst-interval* specifies how often the token bucket is initialized with *burst-size* tokens. *burst-interval* is from 0 to 2147483647 milliseconds (msec). The *burst-size* is the number of ICMP error messages that can be sent during one *burst-interval*. The range is from 1 to 200 messages. To disable ICMP rate limiting, set *burst-interval* to zero (0).

**Default**        • *burst-interval* of 1000 msec.  
                  • *burst-size* of 100 messages  
**Format**        ip icmp error-interval *burst-interval* [*burst-size*]  
**Mode**            • Global Config

### **no ip icmp error-interval**

Use the **no** form of the command to return *burst-interval* and *burst-size* to their default values.

**Format**        no ip icmp error-interval  
**Mode**            Global Config

•

**Example:**

## Section 9: IPv6 Management Commands

This chapter describes the IPv6 commands available in the Switch CLI. This

chapter contains the following sections:

- [“IPv6 Management Commands” on page 575](#)
- [“Tunnel Interface Commands” on page 582](#)
- [“Loopback Interface Commands” on page 584](#)
- [“DHCPv6 Commands” on page 585](#)



**Caution!** The commands in this chapter are in one of three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

## IPv6 Management Commands

IPv6 Management commands allow a device to be managed via an IPv6 address in a switch or IPv4 routing (i.e., independent from the IPv6 Routing package). For Routing/IPv6 builds of Switch dual IPv4/IPv6 operation over the service port is enabled. Switch has capabilities such as:

- Static assignment of IPv6 addresses and gateways for the service/network ports.
- The ability to ping an IPv6 link-local address over the service/network port.
- Using IPv6 Management commands, you can send SNMP traps and queries via the service/network port.
- The user can manage a device via the network port (in addition to a Routing Interface or the Service port).

### serviceport ipv6 enable

Use this command to enable IPv6 operation on the service port. By default, IPv6 operation is enabled on the service port.

<b>Default</b>	enabled
<b>Format</b>	serviceport ipv6 enable
<b>Mode</b>	Privileged EXEC

### no serviceport ipv6 enable

Use this command to disable IPv6 operation on the service port.

<b>Format</b>	no serviceport ipv6 enable
<b>Mode</b>	Privileged EXEC

### network ipv6 enable

Use this command to enable IPv6 operation on the network port. By default, IPv6 operation is enabled on the network port.

<b>Default</b>	enabled
<b>Format</b>	network ipv6 enable
<b>Mode</b>	Privileged EXEC

### no network ipv6 enable

Use this command to disable IPv6 operation on the network port.

<b>Format</b>	no network ipv6 enable
<b>Mode</b>	Privileged EXEC

## serviceport ipv6 address

Use the options of this command to manually configure IPv6 global address, enable/disable stateless global address autoconfiguration and to enable/disable dhcpv6 client protocol information on the service port.



**Note:** Multiple IPv6 prefixes can be configured on the service port.

**Format**            serviceport ipv6 address {*address/prefix-length* [eui64]|autoconfig|dhcp}

**Mode**             Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>address</b>	IPv6 prefix in IPv6 global address format.
<b>prefix-length</b>	IPv6 prefix length value.
<b>eui64</b>	Formulate IPv6 address in eui64 address format.
<b>autoconfig</b>	Configure stateless global address autoconfiguration capability.
<b>dhcp</b>	Configure dhcpv6 client protocol.

## no serviceport ipv6 address

Use the command `no serviceport ipv6 address` to remove all configured IPv6 prefixes on the service port interface.

Use the command with the `address` option to remove the manually configured IPv6 global address on the network port interface.

Use the command with the `autoconfig` option to disable the stateless global address autoconfiguration on the service port.

Use the command with the `dhcp` option to disable the dhcpv6 client protocol on the service port.

**Format**            no serviceport ipv6 address {*address/prefix-length* [eui64] | autoconfig | dhcp}

**Mode**             Privileged EXEC

## serviceport ipv6 gateway

Use this command to configure IPv6 gateway (i.e. Default routers) information for the service port.



**Note:** Only a single IPv6 gateway address can be configured for the service port. There may be a combination of IPv6 prefixes and gateways that are explicitly configured and those that are set through auto-address configuration with a connected IPv6 router on their service port interface.

**Format**        `serviceport ipv6 gateway gateway-address`  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>gateway-address</b>	Gateway address in IPv6 global or link-local address format.

### **no serviceport ipv6 gateway**

Use this command to remove IPv6 gateways on the service port interface.

**Format**        `no serviceport ipv6 gateway`  
**Mode**         Privileged EXEC

### **serviceport ipv6 neighbor**

Use this command to manually add IPv6 neighbors to the IPv6 neighbor table for the service port. If an IPv6 neighbor already exists in the neighbor table, the entry is automatically converted to a static entry. Static entries are not modified by the neighbor discovery process. They are, however, treated the same for IPv6 forwarding. Static IPv6 neighbor entries are applied to the kernel stack and to the hardware when the corresponding interface is operationally active.

**Format**        `serviceport ipv6 neighbor ipv6-address macaddr`  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>ipv6-address</b>	The IPv6 address of the neighbor or interface.
<b>macaddr</b>	The link-layer address.

### **no serviceport ipv6 neighbor**

Use this command to remove IPv6 neighbors from the IPv6 neighbor table for the service port.

**Format**        `no serviceport ipv6 neighbor ipv6-address macaddr`  
**Mode**         Privileged EXEC

### **network ipv6 address**

Use the options of this command to manually configure IPv6 global address, enable/disable stateless global address autoconfiguration and to enable/disable dhcpv6 client protocol information for the network port. Multiple IPv6 addresses can be configured on the network port.



**Format**        network ipv6 address {*address/prefix-length* [eui64] | autoconfig | dhcp}  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>address</b>	IPv6 prefix in IPv6 global address format.
<b>prefix-length</b>	IPv6 prefix length value.
<b>eui64</b>	Formulate IPv6 address in eui64 format.
<b>autoconfig</b>	Configure stateless global address autoconfiguration capability.
<b>dhcp</b>	Configure dhcpv6 client protocol.

### no network ipv6 address

The command `no network ipv6 address` removes all configured IPv6 prefixes.

Use this command with the `address` option to remove the manually configured IPv6 global address on the network port interface.

Use this command with the `autoconfig` option to disable the stateless global address autoconfiguration on the network port.

Use this command with the `dhcp` option disables the dhcpv6 client protocol on the network port.

**Format**        no network ipv6 address {*address/prefix-length* [eui64] | autoconfig | dhcp}  
**Mode**         Privileged EXEC

### network ipv6 gateway

Use this command to configure IPv6 gateway (i.e. default routers) information for the network port.

**Format**        network ipv6 gateway *gateway-address*  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>gateway-address</b>	Gateway address in IPv6 global or link-local address format.

### no network ipv6 gateway

Use this command to remove IPv6 gateways on the network port interface.

**Format**        no network ipv6 gateway  
**Mode**         Privileged EXEC

## network ipv6 neighbor

Use this command to manually add IPv6 neighbors to the IPv6 neighbor table for this network port. If an IPv6 neighbor already exists in the neighbor table, the entry is automatically converted to a static entry. Static entries are not modified by the neighbor discovery process. They are, however, treated the same for IPv6 forwarding. Static IPv6 neighbor entries are applied to the kernel stack and to the hardware when the corresponding interface is operationally active.

**Format**            network ipv6 neighbor *ipv6-address macaddr*

**Mode**             Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>ipv6-address</b>	The IPv6 address of the neighbor or interface.
<b>macaddr</b>	The link-layer address.

## no network ipv6 neighbor

Use this command to remove IPv6 neighbors from the neighbor table.

**Format**            no network ipv6 neighbor *ipv6-address macaddr*

**Mode**             Privileged EXEC

## show network ipv6 neighbors

Use this command to display the information about the IPv6 neighbor entries cached on the network port. The information is updated to show the type of the entry.

**Default**           None

**Format**            show network ipv6 neighbors

**Mode**             • Privileged EXEC

<i>Field</i>	<i>Description</i>
<b>IPv6 Address</b>	The IPv6 address of the neighbor.
<b>MAC Address</b>	The MAC Address of the neighbor.
<b>isRtr</b>	Shows if the neighbor is a router. If TRUE, the neighbor is a router; FALSE it is not a router.
<b>Neighbor State</b>	The state of the neighbor cache entry. Possible values are: Incomplete, Reachable, Stale, Delay, Probe, and Unknown
<b>Age</b>	The time in seconds that has elapsed since an entry was added to the cache.
<b>Last Updated</b>	The time in seconds that has elapsed since an entry was added to the cache.
<b>Type</b>	The type of neighbor entry. The type is Static if the entry is manually configured and Dynamic if dynamically resolved.

**Example:** The following is an example of the command.

```
(Routing) #show network ipv6 neighbors
```

IPv6 Address	MAC Address	isRtr	Neighbor State	Age (Secs)	Type
FE80::5E26:AFF:FEBD:852C	5c:26:0a:bd:85:2c	FALSE	Reachable	0	Static

## show serviceport ipv6 neighbors

Use this command to displays information about the IPv6 neighbor entries cached on the service port. The information is updated to show the type of the entry.

<b>Default</b>	None
<b>Format</b>	show serviceport ipv6 neighbors
<b>Mode</b>	Privileged EXEC

Field	Description
<b>IPv6 Address</b>	The IPv6 address of the neighbor.
<b>MAC Address</b>	The MAC Address of the neighbor.
<b>isRtr</b>	Shows if the neighbor is a router. If TRUE, the neighbor is a router; if FALSE, it is not a router.
<b>Neighbor State</b>	The state of the neighbor cache entry. The possible values are: Incomplete, Reachable, Stale, Delay, Probe, and Unknown.
<b>Age</b>	The time in seconds that has elapsed since an entry was added to the cache.
<b>Type</b>	The type of neighbor entry. The type is Static if the entry is manually configured and Dynamic if dynamically resolved.

**Example:** The following is an example of the command.

```
(Routing) #show serviceport ipv6 neighbors
```

IPv6 Address	MAC Address	isRtr	Neighbor State	Age (Secs)	Type
FE80::5E26:AFF:FEBD:852C	5c:26:0a:bd:85:2c	FALSE	Reachable	0	Dynamic

## ping ipv6

Use this command to determine whether another computer is on the network. Ping provides a synchronous response when initiated from the CLI and Web interfaces. To use the command, configure the switch for network (in-band) connection. The source and target devices must have the ping utility enabled and running on top of TCP/IP. The switch can be pinged from any IP workstation with which the switch is connected through the default VLAN (VLAN 1), as long as there is a physical path between the switch and the workstation. The terminal interface sends three pings to the target station. Use the *ipv6-address/hostname* parameter to ping an interface by using the global IPv6 address of the interface. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing

VLAN directly instead of a *unit/slot/port* format. Use the optional *size* keyword to specify the size of the ping packet.

You can utilize the ping or traceroute facilities over the service/network ports when using an IPv6 global address *ipv6-global-address/hostname*. Any IPv6 global address or gateway assignments to these interfaces will cause IPv6 routes to be installed within the IP stack such that the ping or traceroute request is routed out the service/network port properly. When referencing an IPv6 link-local address, you must also specify the service or network port interface by using the *serviceport* or *network* parameter.

- Default**
- The default count is 1.
  - The default interval is 3 seconds.
  - The default size is 0 bytes.
- Format** `ping ipv6 {ipv6-global-address/hostname | {interface {unit/slot/port|vlan 1-4093|serviceport | network} link-local-address} [size datagram-size]}`
- Mode**
- Privileged EXEC
  - User EXEC

## ping ipv6 interface

Use this command to determine whether another computer is on the network. To use the command, configure the switch for network (in-band) connection. The source and target devices must have the ping utility enabled and running on top of TCP/IP. The switch can be pinged from any IP workstation with which the switch is connected through the default VLAN (VLAN 1), as long as there is a physical path between the switch and the workstation. The terminal interface sends three pings to the target station. You can use a loopback, network port, service port, tunnel, vlan, or physical interface as the source. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing VLAN directly instead of in a *unit/slot/port* format.

- Format** `ping ipv6 interface {unit/slot/port|vlan 1-4093|loopback loopback-id|network |serviceport|tunnel tunnel-id } {link-local-address link-local-address | ipv6-address} [size datagram-size]`
- Modes**
- Privileged EXEC
  - User EXEC

<b>Keyword</b>	<b>Description</b>
<b>interface</b>	Use the <i>interface</i> keyword to ping an interface by using the link-local address or the global IPv6 address of the interface.
<b>size</b>	Use the optional <i>size</i> keyword to specify the size of the ping packet.
<b>ipv6-address</b>	The link local IPv6 address of the device you want to query.

---

## Tunnel Interface Commands

The commands in this section describe how to create, delete, and manage tunnel interfaces. Several different types of tunnels provide functionality to facilitate the transition of IPv4 networks to IPv6 networks. These tunnels are divided into two classes: configured and automatic. The distinction is that configured tunnels are explicitly configured with a destination or endpoint of the tunnel. Automatic tunnels, in contrast, infer the endpoint of the tunnel from the destination address of packets routed into the tunnel. To assign an IP address to the tunnel interface, see [“ip address” on page 538](#).

### interface tunnel

Use this command to enter the Interface Config mode for a tunnel interface. The *tunnel-id* range is 0 to 7.

**Format**            interface tunnel *tunnel-id*  
**Mode**             Global Config

### no interface tunnel

This command removes the tunnel interface and associated configuration parameters for the specified tunnel interface.

**Format**            no interface tunnel *tunnel-id*  
**Mode**             Global Config

### tunnel source

This command specifies the source transport address of the tunnel, either explicitly or by reference to an interface.

**Format**            tunnel source {*ipv4-address* | ethernet *unit/slot/port*}  
**Mode**             Interface Config

### tunnel destination

This command specifies the destination transport address of the tunnel.

**Format**            tunnel destination {*ipv4-address*}  
**Mode**             Interface Config

### tunnel mode ipv6ip

This command specifies the mode of the tunnel. With the optional 6to4 argument, the tunnel mode is set to 6to4 automatic. Without the optional 6to4 argument, the tunnel mode is configured.

**Format**            tunnel mode ipv6ip [6to4]  
**Mode**             Interface Config

## show interface tunnel

This command displays the parameters related to tunnel such as tunnel mode, tunnel source address and tunnel destination address.

**Format**            show interface tunnel [*tunnel-id*]  
**Mode**             Privileged EXEC

If you do not specify a tunnel ID, the command shows the following information for each configured tunnel:

<b>Term</b>	<b>Definition</b>
<b>Tunnel ID</b>	The tunnel identification number.
<b>Interface</b>	The name of the tunnel interface.
<b>Tunnel Mode</b>	The tunnel mode.
<b>Source Address</b>	The source transport address of the tunnel.
<b>Destination Address</b>	The destination transport address of the tunnel.

If you specify a tunnel ID, the command shows the following information for the tunnel:

<b>Term</b>	<b>Definition</b>
<b>Interface Link Status</b>	Shows whether the link is up or down.
<b>MTU Size</b>	The maximum transmission unit for packets on the interface.
<b>IPv6 Address/Length</b>	If you enable IPv6 on the interface and assign an address, the IPv6 address and prefix display.

## Loopback Interface Commands

The commands in this section describe how to create, delete, and manage loopback interfaces. A loopback interface is always expected to be up. This interface can provide the source address for sent packets and can receive both local and remote packets. The loopback interface is typically used by routing protocols.

To assign an IP address to the loopback interface, see [“ip address” on page 538](#).

### interface loopback

Use this command to enter the Interface Config mode for a loopback interface. The range of the loopback ID is 0 to 7.

**Format**            interface loopback *Loopback-id*

**Mode**             Global Config

### no interface loopback

This command removes the loopback interface and associated configuration parameters for the specified loopback interface.

**Format**            no interface loopback *Loopback-id*

**Mode**             Global Config

### show interface loopback

This command displays information about configured loopback interfaces.

**Format**            show interface loopback [*Loopback-id*]

**Mode**             Privileged EXEC

If you do not specify a loopback ID, the following information appears for each loopback interface on the system:

<b>Term</b>	<b>Definition</b>
<b>Loopback ID</b>	The loopback ID associated with the rest of the information in the row.
<b>Interface</b>	The interface name.
<b>IP Address</b>	The IPv4 address of the interface.

If you specify a loopback ID, the following information appears:

<b>Term</b>	<b>Definition</b>
<b>Interface Link Status</b>	Shows whether the link is up or down.

---

<i>Term</i>	<i>Definition</i>
<b>IP Address</b>	The IPv4 address of the interface.
<b>MTU size</b>	The maximum transmission size for packets on this interface, in bytes.

---

---

## DHCPv6 Commands

This section describes the commands you use to configure the DHCPv6 server on the system and to view DHCPv6 information.

### service dhcpv6

This command enables DHCPv6 configuration on the router.

<b>Default</b>	enabled
<b>Format</b>	service dhcpv6
<b>Mode</b>	Global Config

### no service dhcpv6

This command disables DHCPv6 configuration on router.

<b>Format</b>	no service dhcpv6
<b>Mode</b>	Global Config

### ipv6 dhcp client pd

Use this command to enable the Dynamic Host Configuration Protocol (DHCP) for IPv6 client process (if the process is not currently running) and to enable requests for prefix delegation through a specified interface. When prefix delegation is enabled and a prefix is successfully acquired, the prefix is stored in the IPv6 general prefix pool with an internal name defined by the automatic argument.



**Note:** The Prefix Delegation client is supported on only one IP interface.

*rapid-commit* enables the use of a two-message exchange method for prefix delegation and other configuration. If enabled, the client includes the rapid commit option in a solicit message.

The DHCP for IPv6 client, server, and relay functions are mutually exclusive on an interface. If one of these functions is already enabled and a user tries to configure a different function on the same interface, a message is displayed.



**Default** Prefix delegation is disabled on an interface.  
**Format** `ipv6 dhcp client pd [rapid-commit]`  
**Mode** Interface Config

**Example:** The following examples enable prefix delegation on interface 1/0/1:

```
(Switch) #configure
(Switch) (Config)#interface 1/0/1
(Switch) (Interface 1/0/1)# ipv6 dhcp client pd

(Switch) #configure
(Switch) (Config)#interface 1/0/1
(Switch) (Interface 1/0/1)# ipv6 dhcp client pd rapid-commit
```

### no ipv6 dhcp client pd

This command disables requests for prefix delegation.

**Format** `no ipv6 dhcp client pd`  
**Mode** Interface Config

### ipv6 dhcp server

Use this command to configure DHCPv6 server functionality on an interface or range of interfaces. The *pool-name* is the DHCPv6 pool containing stateless and/or prefix delegation parameters, *automatic* enables the server to automatically determine which pool to use when allocating addresses for a client, *rapid-commit* is an option that allows for an abbreviated exchange between the client and server, and *pref-value* is a value used by clients to determine preference between multiple DHCPv6 servers. For a particular interface, DHCPv6 server and DHCPv6 relay functions are mutually exclusive.

**Format** `ipv6 dhcp server {pool-name | automatic}[rapid-commit] [preference pref-value]`  
**Mode** Interface Config

### ipv6 dhcp relay destination

Use this command to configure an interface for DHCPv6 relay functionality on an interface or range of interfaces. Use the *destination* keyword to set the relay server IPv6 address. The *relay-address* parameter is an IPv6 address of a DHCPv6 relay server. Use the *interface* keyword to set the relay server interface. The *relay-interface* parameter is an interface (*unit/slot/port*) to reach a relay server. The optional *remote-id* is the Relay Agent Information Option “remote ID” suboption to be added to relayed messages. This can either be the special keyword *duid-ifid*, which causes the “remote ID” to be derived from the DHCPv6 server DUID and the relay interface number, or it can be specified as a user-defined string.

**Format** `ipv6 dhcp relay {destination [relay-address] interface [relay-interface]} interface [relay-interface]} [remote-id (duid-ifid | user-defined-string)]`  
**Mode** Interface Config

## ipv6 dhcp pool

Use this command from Global Config mode to enter IPv6 DHCP Pool Config mode. Use the `exit` command to return to Global Config mode. To return to the User EXEC mode, enter CTRL+Z. The *pool-name* should be less than 31 alpha-numeric characters. DHCPv6 pools are used to specify information for DHCPv6 server to distribute to DHCPv6 clients. These pools are shared between multiple interfaces over which DHCPv6 server capabilities are configured.

Once the DHCP for IPv6 configuration information pool has been created, use the `ipv6 dhcp server` command to associate the pool with a server on an interface. If you do not configure an information pool, use the `ipv6 dhcp server interface` configuration command to enable the DHCPv6 server function on an interface.

When you associate a DHCPv6 pool with an interface, only that pool services requests on the associated interface. The pool also services other interfaces. If you do not associate a DHCPv6 pool with an interface, it can service requests on any interface. Not using any IPv6 address prefix means that the pool returns only configured options.

**Format**            `ipv6 dhcp pool pool-name`  
**Mode**             Global Config

## no ipv6 dhcp pool

This command removes the specified DHCPv6 pool.

**Format**            `no ipv6 dhcp pool pool-name`  
**Mode**             Global Config

## address prefix (IPv6)

Use this command to sets an address prefix for address assignment. This address must be in hexadecimal, using 16-bit values between colons.

If `lifetime` values are not configured, the default lifetime values for *valid-lifetime* and *preferred-lifetime* are considered to be infinite.

**Format**            `address prefix ipv6-prefix [lifetime {valid-lifetime preferred-lifetime | infinite}]`  
**Mode**             IPv6 DHCP Pool Config

<b>Term</b>	<b>Definition</b>
<b>lifetime</b>	(Optional) Sets a length of time for the hosts to remember router advertisements. If configured, both valid and preferred lifetimes must be configured.
<b>valid-lifetime</b>	The amount of time, in seconds, the prefix remains valid for the requesting router to use. The range is from 60 through 4294967294. The <i>preferred-lifetime</i> value cannot exceed the <i>valid-lifetime</i> value.

<b>Term</b>	<b>Definition</b>
<b>preferred-lifetime</b>	The amount of time, in seconds, that the prefix remains preferred for the requesting router to use. The range is from 60 through 4294967294. The <i>preferred-lifetime</i> value cannot exceed the <i>valid-lifetime</i> value.
<b>infinite</b>	An unlimited lifetime.

**Example:** The following example shows how to configure an IPv6 address prefix for the IPv6 configuration pool *pool1*:

```
(Switch) #configure
(Switch) (Config)# ipv6 dhcp pool pool1
(Switch) (Config-dhcp6s-pool)# address prefix 2001::/64
(Switch) (Config-dhcp6s-pool)# exit
```

## domain-name (IPv6)

This command sets the DNS domain name which is provided to DHCPv6 client by DHCPv6 server. DNS domain name is configured for stateless server support. Domain name consist of no more than 31 alpha-numeric characters. DHCPv6 pool can have multiple number of domain names with maximum of 8.

**Format**            domain-name *dns-domain-name*  
**Mode**             IPv6 DHCP Pool Config

## no domain-name

This command will remove dhcpv6 domain name from dhcpv6 pool.

**Format**            no domain-name *dns-domain-name*  
**Mode**             IPv6 DHCP Pool Config

## dns-server (IPv6)

This command sets the ipv6 DNS server address which is provided to dhcpv6 client by dhcpv6 server. DNS server address is configured for stateless server support. DHCPv6 pool can have multiple number of domain names with a maximum of 8.

**Format**            dns-server *dns-server-address*  
**Mode**             IPv6 DHCP Pool Config

## no dns-server

This command will remove DHCPv6 server address from DHCPv6 server.

**Format**            no dns-server *dns-server-address*  
**Mode**             IPv6 DHCP Pool Config

## prefix-delegation (IPv6)

Multiple IPv6 prefixes can be defined within a pool for distributing to specific DHCPv6 Prefix delegation clients. Prefix is the delegated IPv6 prefix. DUID is the client's unique DUID value (Example: 00:01:00:09:f8:79:4e:00:04:76:73:43:76'). Name is 31 characters textual client's name which is useful for logging or tracing only. Valid lifetime is the valid lifetime for the delegated prefix in seconds and preferred lifetime is the preferred lifetime for the delegated prefix in seconds.

<b>Default</b>	<ul style="list-style-type: none"> <li>valid-lifetime—2592000</li> <li>preferred-lifetime—604800</li> </ul>
<b>Format</b>	prefix-delegation <i>prefix/prefixlength DUID</i> [ <i>name hostname</i> ][valid-lifetime <i>04294967295</i> ][preferred-lifetime <i>0-4294967295</i> ]
<b>Mode</b>	IPv6 DHCP Pool Config

## no prefix-delegation

This command deletes a specific prefix-delegation client.

<b>Format</b>	no prefix-delegation <i>prefix/prefix-delegation DUID</i>
<b>Mode</b>	IPv6 DHCP Pool Config

## show ipv6 dhcp

This command displays the DHCPv6 server name and status.

<b>Format</b>	show ipv6 dhcp
<b>Mode</b>	Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>DHCPv6 is Enabled (Disabled)</b>	The status of the DHCPv6 server.
<b>Server DUID</b>	If configured, shows the DHCPv6 unique identifier.

## show ipv6 dhcp statistics

This command displays the IPv6 DHCP statistics for all interfaces.

<b>Format</b>	show ipv6 dhcp statistics
<b>Mode</b>	Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>DHCPv6 Solicit Packets Received</b>	Number of solicit received statistics.

<b>Term</b>	<b>Definition</b>
<b>DHCPv6 Request Packets Received</b>	Number of request received statistics.
<b>DHCPv6 Confirm Packets Received</b>	Number of confirm received statistics.
<b>DHCPv6 Renew Packets Received</b>	Number of renew received statistics.
<b>DHCPv6 Rebind Packets Received</b>	Number of rebind received statistics.
<b>DHCPv6 Release Packets Received</b>	Number of release received statistics.
<b>DHCPv6 Decline Packets Received</b>	Number of decline received statistics.
<b>DHCPv6 Inform Packets Received</b>	Number of inform received statistics.
<b>DHCPv6 Relay-forward Packets Received</b>	Number of relay forward received statistics.
<b>DHCPv6 Relay-reply Packets Received</b>	Number of relay-reply received statistics.
<b>DHCPv6 Malformed Packets Received</b>	Number of malformed packets statistics.
<b>Received DHCPv6 Packets Discarded</b>	Number of DHCP discarded statistics.
<b>Total DHCPv6 Packets Received</b>	Total number of DHCPv6 received statistics
<b>DHCPv6 Advertisement Packets Transmitted</b>	Number of advertise sent statistics.
<b>DHCPv6 Reply Packets Transmitted</b>	Number of reply sent statistics.
<b>DHCPv6 Reconfig Packets Transmitted</b>	Number of reconfigure sent statistics.
<b>DHCPv6 Relay-reply Packets Transmitted</b>	Number of relay-reply sent statistics.
<b>DHCPv6 Relay-forward Packets Transmitted</b>	Number of relay-forward sent statistics.
<b>Total DHCPv6 Packets Transmitted</b>	Total number of DHCPv6 sent statistics.

## show ipv6 dhcp interface

This command displays DHCPv6 information for all relevant interfaces or the specified interface. The argument *unit/slot/port* corresponds to a physical routing interface or VLAN routing interface. The keyword **vlan** is used to specify the VLAN ID of the routing VLAN directly instead of a *unit/slot/port* format. If you specify an interface, you can use the optional *statistics* parameter to view statistics for the specified interface.

**Format**            `show ipv6 dhcp interface {unit/slot/port|vlan 1-4093} [statistics]`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>IPv6 Interface</b>	The interface name in <i>unit/slot/port</i> format.
<b>Mode</b>	Shows whether the interface is a IPv6 DHCP relay or server.

If the interface mode is server, the following information displays.

<b>Term</b>	<b>Definition</b>
<b>Pool Name</b>	The pool name specifying information for DHCPv6 server distribution to DHCPv6 clients.
<b>Server Preference</b>	The preference of the server.
<b>Option Flags</b>	Shows whether rapid commit is enabled.

If the interface mode is relay, the following information displays.

<b>Term</b>	<b>Definition</b>
<b>Relay Address</b>	The IPv6 address of the relay server.
<b>Relay Interface Number</b>	The relay server interface in <i>unit/slot/port</i> format.
<b>Relay Remote ID</b>	If configured, shows the name of the relay remote.
<b>Option Flags</b>	Shows whether rapid commit is configured.

If you use the statistics parameter, the command displays the IPv6 DHCP statistics for the specified interface. See [“show ipv6 dhcp statistics” on page 589](#) for information about the output.

## show ipv6 dhcp binding

This command displays configured DHCP pool.

**Format**            show ipv6 dhcp binding [*ipv6-address*]  
**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>DHCP Client Address</b>	Address of DHCP Client.
<b>DUID</b>	String that represents the Client DUID.
<b>IAID</b>	Identity Association ID.
<b>Prefix/Prefix Length</b>	IPv6 address and mask length for delegated prefix.
<b>Prefix Type</b>	IPv6 Prefix type (IAPD, IANA, or IATA).
<b>Client Address</b>	Address of DHCP Client.
<b>Client Interface</b>	IPv6 Address of DHCP Client.
<b>Expiration</b>	Address of DNS server address.
<b>Valid Lifetime</b>	Valid lifetime in seconds for delegated prefix.
<b>Preferred Lifetime</b>	Preferred lifetime in seconds for delegated prefix.

## show ipv6 dhcp pool

This command displays configured DHCP pool.

**Format**            show ipv6 dhcp pool *pool-name*  
**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>DHCP Pool Name</b>	Unique pool name configuration.
<b>Client DUID</b>	Client's DHCP unique identifier. DUID is generated using the combination of the local system burned-in MAC address and a timestamp value.
<b>Host</b>	Name of the client.
<b>Prefix/Prefix Length</b>	IPv6 address and mask length for delegated prefix.
<b>Preferred Lifetime</b>	Preferred lifetime in seconds for delegated prefix.
<b>Valid Lifetime</b>	Valid lifetime in seconds for delegated prefix.
<b>DNS Server Address</b>	Address of DNS server address.
<b>Domain Name</b>	DNS domain name.

## show network ipv6 dhcp statistics

This command displays the statistics of the DHCPv6 client running on the network management interface.

**Format**            show network ipv6 dhcp statistics

**Mode**

- Privileged EXEC
- User EXEC

<b>Field</b>	<b>Description</b>
<b>DHCPv6 Advertisement Packets Received</b>	The number of DHCPv6 Advertisement packets received on the network interface.
<b>DHCPv6 Reply Packets Received</b>	The number of DHCPv6 Reply packets received on the network interface.
<b>Received DHCPv6 Advertisement Packets Discarded</b>	The number of DHCPv6 Advertisement packets discarded on the network interface.
<b>Received DHCPv6 Reply Packets Discarded</b>	The number of DHCPv6 Reply packets discarded on the network interface.
<b>DHCPv6 Malformed Packets Received</b>	The number of DHCPv6 packets that are received malformed on the network interface.
<b>Total DHCPv6 Packets Received</b>	The total number of DHCPv6 packets received on the network interface.
<b>DHCPv6 Solicit Packets Transmitted</b>	The number of DHCPv6 Solicit packets transmitted on the network interface.
<b>DHCPv6 Request Packets Transmitted</b>	The number of DHCPv6 Request packets transmitted on the network interface.
<b>DHCPv6 Renew Packets Transmitted</b>	The number of DHCPv6 Renew packets transmitted on the network interface.
<b>DHCPv6 Rebind Packets Transmitted</b>	The number of DHCPv6 Rebind packets transmitted on the network interface.
<b>DHCPv6 Release Packets Transmitted</b>	The number of DHCPv6 Release packets transmitted on the network interface.

<i>Field</i>	<i>Description</i>
<b>Total DHCPv6 Packets Transmitted</b>	The total number of DHCPv6 packets transmitted on the network interface.

**Example:** The following shows example CLI display output for the command.

```
(admin)#show network ipv6 dhcp statistics
DHCPv6 Client Statistics
-----

DHCPv6 Advertisement Packets Received..... 0
DHCPv6 Reply Packets Received..... 0
Received DHCPv6 Advertisement Packets Discarded..... 0
Received DHCPv6 Reply Packets Discarded..... 0
DHCPv6 Malformed Packets Received..... 0
Total DHCPv6 Packets Received..... 0

DHCPv6 Solicit Packets Transmitted..... 0
DHCPv6 Request Packets Transmitted..... 0
DHCPv6 Renew Packets Transmitted..... 0
DHCPv6 Rebind Packets Transmitted..... 0
DHCPv6 Release Packets Transmitted..... 0
Total DHCPv6 Packets Transmitted..... 0
```

## show serviceport ipv6 dhcp statistics

This command displays the statistics of the DHCPv6 client running on the serviceport management interface.

**Format**            show serviceport ipv6 dhcp statistics

**Mode**             • Privileged EXEC  
                     • User EXEC

<i>Field</i>	<i>Description</i>
<b>DHCPv6 Advertisement Packets Received</b>	The number of DHCPv6 Advertisement packets received on the service port interface.
<b>DHCPv6 Reply Packets Received</b>	The number of DHCPv6 Reply packets received on the service port interface.
<b>Received DHCPv6 Advertisement Packets Discarded</b>	The number of DHCPv6 Advertisement packets discarded on the service port interface.
<b>Received DHCPv6 Reply Packets Discarded</b>	The number of DHCPv6 Reply packets discarded on the service port interface.
<b>DHCPv6 Malformed Packets Received</b>	The number of DHCPv6 packets that are received malformed on the service port interface.
<b>Total DHCPv6 Packets Received</b>	The total number of DHCPv6 packets received on the service port interface.
<b>DHCPv6 Solicit Packets Transmitted</b>	The number of DHCPv6 Solicit packets transmitted on the service port interface.



<i>Field</i>	<i>Description</i>
<b>DHCPv6 Request Packets Transmitted</b>	The number of DHCPv6 Request packets transmitted on the service port interface.
<b>DHCPv6 Renew Packets Transmitted</b>	The number of DHCPv6 Renew packets transmitted on the service port interface.
<b>DHCPv6 Rebind Packets Transmitted</b>	The number of DHCPv6 Rebind packets transmitted on the service port interface.
<b>DHCPv6 Release Packets Transmitted</b>	The number of DHCPv6 Release packets transmitted on the service port interface.
<b>Total DHCPv6 Packets Transmitted</b>	The total number of DHCPv6 packets transmitted on the service port interface.

**Example:** The following shows example CLI display output for the command.

```
(admin)#show serviceport ipv6 dhcp statistics
DHCPv6 Client Statistics
-----
DHCPv6 Advertisement Packets Received..... 0
DHCPv6 Reply Packets Received..... 0
Received DHCPv6 Advertisement Packets Discarded..... 0
Received DHCPv6 Reply Packets Discarded..... 0
DHCPv6 Malformed Packets Received..... 0
Total DHCPv6 Packets Received..... 0

DHCPv6 Solicit Packets Transmitted..... 0
DHCPv6 Request Packets Transmitted..... 0
DHCPv6 Renew Packets Transmitted..... 0
DHCPv6 Rebind Packets Transmitted..... 0
DHCPv6 Release Packets Transmitted..... 0
Total DHCPv6 Packets Transmitted..... 0
```

## clear ipv6 dhcp

Use this command to clear DHCPv6 statistics for all interfaces or for a specific interface. Use the *unit/slot/port* parameter to specify an interface and the *vlan* parameter to specify a VLAN.

**Format**           clear ipv6 dhcp {statistics | interface {unit/slot/port | vlan id}}

**Mode**             Privileged EXEC

## clear ipv6 dhcp binding

This command deletes an automatic address binding from the DHCP server database. *address* is a valid IPv6 address.

A binding table entry on the DHCP for IPv6 server is automatically:

- Created whenever a prefix is delegated to a client from the configuration pool.
- Updated when the client renews, rebinds, or confirms the prefix delegation.
- Deleted when the client releases all the prefixes in the binding voluntarily, all prefixes' valid lifetimes have expired, or an administrator runs the **clear ipv6 dhcp binding** command.

If the `clear ipv6 dhcp binding` command is used with the optional *ipv6-address* argument specified, only the binding for the specified client is deleted. If the `clear ipv6 dhcp binding` command is used without the *ipv6-address* argument, all automatic client bindings are deleted from the DHCP for IPv6 binding table.

**Format**            `clear ipv6 dhcp binding [ipv6-address]`

**Mode**             Privileged EXEC

## clear network ipv6 dhcp statistics

Use this command to clear the DHCPv6 statistics *on the network management* interface.

**Format**            `clear network ipv6 dhcp statistics`

**Mode**             • Privileged EXEC

## clear serviceport ipv6 dhcp statistics

Use this command to clear the DHCPv6 client statistics *on the service port* interface.

**Format**            `clear serviceport ipv6 dhcp statistics`

**Mode**             • Privileged EXEC

---

# DHCPv6 Snooping Configuration Commands

This section describes commands you use to configure IPv6 DHCP Snooping.

## ipv6 dhcp snooping

Use this command to globally enable IPv6 DHCP Snooping.

**Default**            disabled

**Format**            `ipv6 dhcp snooping`

**Mode**             Global Config

## no ipv6 dhcp snooping

Use this command to globally disable IPv6 DHCP Snooping.

**Format**            `no ipv6 dhcp snooping`

**Mode**             Global Config

## ipv6 dhcp snooping vlan

Use this command to enable DHCP Snooping on a list of comma-separated VLAN ranges.

**Default** disabled  
**Format** `ipv6 dhcp snooping vlan vlan-list`  
**Mode** Global Config

### **no ipv6 dhcp snooping vlan**

Use this command to disable DHCP Snooping on VLANs.

**Format** `no ipv6 dhcp snooping vlan vlan-list`  
**Mode** Global Config

### **ipv6 dhcp snooping verify mac-address**

Use this command to enable verification of the source MAC address with the client hardware address in the received DHCP message.

**Default** enabled  
**Format** `ipv6 dhcp snooping verify mac-address`  
**Mode** Global Config

### **no ipv6 dhcp snooping verify mac-address**

Use this command to disable verification of the source MAC address with the client hardware address.

**Format** `no ipv6 dhcp snooping verify mac-address`  
**Mode** Global Config

### **ipv6 dhcp snooping database**

Use this command to configure the persistent location of the DHCP Snooping database. This can be local or a remote file on a given IP machine.

**Default** local  
**Format** `ipv6 dhcp snooping database {local|tftp://hostIP/filename}`  
**Mode** Global Config

### **ip dhcp snooping database write-delay**

Use this command to configure the interval in seconds at which the DHCP Snooping database is persisted. The interval value ranges from 15 to 86400 seconds.

**Default** 300 seconds  
**Format** `ip dhcp snooping database write-delay in seconds`

**Mode** Global Config

### **no ip dhcp snooping database write-delay**

Use this command to set the write delay value to the default value.

**Format** no ip dhcp snooping database write-delay

**Mode** Global Config

### **ipv6 dhcp snooping binding**

Use this command to configure static DHCP Snooping binding.

**Format** ipv6 dhcp snooping binding *mac-address* *vlan* *vlan id* *ip address* interface *interface id*

**Mode** Global Config

### **no ipv6 dhcp snooping binding**

Use this command to remove the DHCP static entry from the DHCP Snooping database.

**Format** no ipv6 dhcp snooping binding *mac-address*

**Mode** Global Config

### **ipv6 dhcp snooping trust**

Use this command to configure an interface or range of interfaces as trusted.

**Default** disabled

**Format** ipv6 dhcp snooping trust

**Mode** Interface Config

### **no ipv6 dhcp snooping trust**

Use this command to configure the port as untrusted.

**Format** no ipv6 dhcp snooping trust

**Mode** Interface Config

### **ipv6 dhcp snooping log-invalid**

Use this command to control the logging DHCP messages filtration by the DHCP Snooping application. This command can be used to configure a single interface or a range of interfaces.

**Default** disabled

**Format**        `ipv6 dhcp snooping log-invalid`  
**Mode**           Interface Config

### **no ipv6 dhcp snooping log-invalid**

Use this command to disable the logging DHCP messages filtration by the DHCP Snooping application.

**Format**        `no ipv6 dhcp snooping log-invalid`  
**Mode**           Interface Config

### **ipv6 dhcp snooping limit**

Use this command to control the rate at which the DHCP Snooping messages come on an interface or range of interfaces. By default, rate limiting is disabled. When enabled, the rate can range from 0 to 300 packets per second. The burst level range is 1 to 15 seconds. Rate limiting is configured on a physical port and may be applied to trusted and untrusted ports.

**Default**        disabled (no limit)  
**Format**        `ipv6 dhcp snooping limit {rate pps [burst interval seconds]}`  
**Mode**           Interface Config

### **no ipv6 dhcp snooping limit**

Use this command to set the rate at which the DHCP Snooping messages come, and the burst level, to the defaults.

**Format**        `no ipv6 dhcp snooping limit`  
**Mode**           Interface Config

### **ipv6 verify source**

Use this command to configure the IPv6SG source ID attribute to filter the data traffic in the hardware. Source ID is the combination of IP address and MAC address. Normal command allows data traffic filtration based on the IP address. With the “port-security” option, the data traffic is filtered based on the IP and MAC addresses.

This command can be used to configure a single interface or a range of interfaces.

**Default**        the source ID is the IP address  
**Format**        `ipv6 verify source {port-security}`  
**Mode**           Interface Config

### **no ipv6 verify source**

Use this command to disable the IPv6SG configuration in the hardware. You cannot disable port-security alone if it is configured.

**Format**        no ipv6 verify source  
**Mode**         Interface Config

## ipv6 verify binding

Use this command to configure static IPv6 source guard (IPv6SG) entries.

**Format**        ipv6 verify binding *mac-address* *vlan* *vlan id* *ipv6 address* *interface* *interface id*  
**Mode**         Global Config

## no ipv6 verify binding

Use this command to remove the IPv6SG static entry from the IPv6SG database.

**Format**        no ipv6 verify binding *mac-address* *vlan* *vlan id* *ipv6 address* *interface* *interface id*  
**Mode**         Global Config

## show ipv6 dhcp snooping

Use this command to display the DHCP Snooping global configurations and per port configurations.

**Format**        show ipv6 dhcp snooping  
**Mode**         • Privileged EXEC  
                  • User EXEC

<i>Term</i>	<i>Definition</i>
<b>Interface</b>	The interface for which data is displayed.
<b>Trusted</b>	If it is enabled, DHCP snooping considers the port as trusted. The factory default is disabled.
<b>Log Invalid Pkts</b>	If it is enabled, DHCP snooping application logs invalid packets on the specified interface.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ipv6 dhcp snooping
```

```
DHCP snooping is Disabled
DHCP snooping source MAC verification is enabled
DHCP snooping is enabled on the following VLANs:
11 - 30, 40
```

Interface	Trusted	Log Invalid Pkts
-----	-----	-----
0/1	Yes	No
0/2	No	Yes
0/3	No	Yes
0/4	No	No
0/6	No	No

## show ipv6 dhcp snooping binding

Use this command to display the DHCP Snooping binding entries. To restrict the output, use the following options:

- **Dynamic:** Restrict the output based on DHCP snooping.
- **Interface:** Restrict the output based on a specific interface.
- **Static:** Restrict the output based on static entries.
- **VLAN:** Restrict the output based on VLAN.

**Format**            show ipv6 dhcp snooping binding [{static/dynamic}] [interface *unit/slot/port*] [vlan *id*]

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	Displays the MAC address for the binding that was added. The MAC address is the key to the binding database.
<b>IPv6 Address</b>	Displays the valid IPv6 address for the binding rule.
<b>VLAN</b>	The VLAN for the binding rule.
<b>Interface</b>	The interface to add a binding into the DHCP snooping interface.
<b>Type</b>	Binding type; statically configured from the CLI or dynamically learned.
<b>Lease (sec)</b>	The remaining lease time for the entry.

**Example:** The following shows example CLI display output for the command.  
(switch) #show ipv6 dhcp snooping binding

Total number of bindings: 2

MAC Address	IPv6 Address	VLAN	Interface	Type	Lease time (Secs)
00:02:B3:06:60:80	2000::1/64	10	0/1		86400
00:0F:FE:00:13:04	3000::1/64	10	0/1		86400

## show ipv6 dhcp snooping database

Use this command to display the DHCP Snooping configuration related to the database persistency.

**Format**            show ipv6 dhcp snooping database

- Mode**
- Privileged EXEC
  - User EXEC

<b>Term</b>	<b>Definition</b>
<b>Agent URL</b>	Bindings database agent URL.

<b>Term</b>	<b>Definition</b>
<b>Write Delay</b>	The maximum write time to write the database into local or remote.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ipv6 dhcp snooping database
```

```
agent url: /10.131.13.79:/sai1.txt
```

```
write-delay: 5000
```

## show ipv6 dhcp snooping interfaces

Use this command to show the DHCP Snooping status of all interfaces or a specified interface.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ipv6 dhcp snooping interfaces
```

Interface	Trust State	Rate Limit (pps)	Burst Interval (seconds)
1/g1	No	15	1
1/g2	No	15	1
1/g3	No	15	1

```
(switch) #show ip dhcp snooping interfaces ethernet 1/0/1
```

Interface	Trust State	Rate Limit (pps)	Burst Interval (seconds)
1/0/1	Yes	15	1

## show ipv6 dhcp snooping statistics

Use this command to list statistics for IPv6 DHCP Snooping security violations on untrusted ports.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ipv6 dhcp snooping statistics
```

Interface	MAC Verify Failures	Client Ifc Mismatch	DHCP Server Msgs Rec'd
1/0/2	0	0	0
1/0/3	0	0	0
1/0/4	0	0	0
1/0/5	0	0	0
1/0/6	0	0	0
1/0/7	0	0	0
1/0/8	0	0	0
1/0/9	0	0	0
1/0/10	0	0	0



1/0/11	0	0	0
1/0/12	0	0	0
1/0/13	0	0	0
1/0/14	0	0	0
1/0/15	0	0	0
1/0/16	0	0	0
1/0/17	0	0	0
1/0/18	0	0	0
1/0/19	0	0	0
1/0/20	0	0	0

## clear ipv6 dhcp snooping binding

Use this command to clear all DHCPv6 Snooping bindings on all interfaces or on a specific interface.

## clear ipv6 dhcp snooping statistics

Use this command to clear all DHCPv6 Snooping statistics.

<b>Format</b>	clear ipv6 dhcp snooping statistics
<b>Mode</b>	<ul style="list-style-type: none"> <li>Privileged EXEC</li> <li>User EXEC</li> </ul>

## show ipv6 verify

Use this command to display the IPv6 configuration on a specified unit/slot/port.

<b>Format</b>	show ipv6 verify <i>interface</i>
<b>Mode</b>	<ul style="list-style-type: none"> <li>Privileged EXEC</li> <li>User EXEC</li> </ul>

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	Interface address in unit/slot/port format.
<b>Filter Type</b>	Is one of two values: <ul style="list-style-type: none"> <li>ip-v6mac: User has configured MAC address filtering on this interface.</li> <li>ipv6: Only IPv6 address filtering on this interface.</li> </ul>
<b>IPv6 Address</b>	IPv6 address of the interface
<b>MAC Address</b>	If MAC address filtering is not configured on the interface, the MAC Address field is empty. If port security is disabled on the interface, then the MAC Address field displays "permit-all."
<b>VLAN</b>	The VLAN for the binding rule.

**Example:** The following shows example CLI display output for the command.

```
(switch) #show ipv6 verify 0/1
```

```
Interface  Filter Type  IP Address  MAC Address  Vlan
```

```

-----
0/1    ipv6-mac    2000::1/64    00:02:B3:06:60:80    10
0/1    ipv6-mac    3000::1/64    00:0F:FE:00:13:04    10

```

## show ipv6 verify source

Use this command to display the IPv6SG configurations on all ports. If the interface option is specified, the output is restricted to the specified unit/slot/port.

**Format**        show ipv6 verify source {*interface*}

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	Interface address in unit/slot/port format.
<b>Filter Type</b>	Is one of two values: <ul style="list-style-type: none"> <li>• ip-v6mac: User has configured MAC address filtering on this interface.</li> <li>• ipv6: Only IPv6 address filtering on this interface.</li> </ul>
<b>IPv6 Address</b>	IPv6 address of the interface
<b>MAC Address</b>	If MAC address filtering is not configured on the interface, the MAC Address field is empty. If port security is disabled on the interface, then the MAC Address field displays "permit-all."
<b>VLAN</b>	The VLAN for the binding rule.

**Example:** The following shows example CLI display output for the command.

(switch) #show ipv6 verify source

```

Interface  Filter Type   IP Address      MAC Address      Vlan
-----
0/1        ipv6-mac      2000::1/64      00:02:B3:06:60:80    10
0/1        ipv6-mac      3000::1/64      00:0F:FE:00:13:04    10

```

## show ipv6 source binding

Use this command to display the IPv6SG bindings.

**Format**        show ipv6 source binding [{dhcp-snooping|static}] [interface *unit/slot/port*] [vlan *id*]

**Mode**

- Privileged EXEC
- User EXEC

<b>Term</b>	<b>Definition</b>
<b>MAC Address</b>	The MAC address for the entry that is added.
<b>IP Address</b>	The IP address of the entry that is added.
<b>Type</b>	Entry type; statically configured from CLI or dynamically learned from DHCP Snooping.

---

<b>Term</b>	<b>Definition</b>
<b>VLAN</b>	VLAN for the entry.
<b>Interface</b>	IP address of the interface in <i>unit/slot/port</i> format.

---

**Example:** The following shows example CLI display output for the command.  
(switch) #show ipv6 source binding

MAC Address	IP Address	Type	Vlan	Interface
-----	-----	-----	-----	-----
00:00:00:00:00:08	2000::1	dhcp-snooping	2	1/0/1
00:00:00:00:00:09	3000::1	dhcp-snooping	3	1/0/1
00:00:00:00:00:0A	4000::1	dhcp-snooping	4	1/0/1

# Section 10: Quality of Service Commands

This chapter describes the Quality of Service (QoS) commands available in the Switch CLI.

The QoS Commands chapter contains the following sections:

- “Class of Service Commands” on page 606
- “Differentiated Services Commands” on page 615
- “DiffServ Class Commands” on page 616
- “DiffServ Policy Commands” on page 625
- “DiffServ Service Commands” on page 631
- “DiffServ Show Commands” on page 633
- “MAC Access Control List Commands” on page 639
- “IP Access Control List Commands” on page 646
- “Time Range Commands for Time-Based ACLs” on page 671
- “Auto-Voice over IP Commands” on page 673



**Note:** The commands in this chapter are in one of two functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. For every configuration command, there is a show command that displays the configuration setting.

---

## Class of Service Commands

This section describes the commands you use to configure and view Class of Service (CoS) settings for the switch. The commands in this section allow you to control the priority and transmission rate of traffic.



**Note:** Commands you issue in the Interface Config mode only affect a single interface. Commands you issue in the Global Config mode affect all interfaces.

### classofservice dot1p-mapping

This command maps an 802.1p priority to an internal traffic class. The *userpriority* values can range from 0-7. The *trafficclass* values range from 0-6, although the actual number of available traffic classes depends on the platform.

**Format**            `classofservice dot1p-mapping userpriority trafficclass`

**Modes**

- Global Config
- Interface Config

### no classofservice dot1p-mapping

This command maps each 802.1p priority to its default internal traffic class value.

**Format**            `no classofservice dot1p-mapping`

**Modes**

- Global Config
- Interface Config

### classofservice ip-dscp-mapping

This command maps an IP DSCP value to an internal traffic class. The *ipdscp* value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

The *trafficclass* values can range from 0-6, although the actual number of available traffic classes depends on the platform.

**Format**            `classofservice ip-dscp-mapping ipdscp trafficclass`

**Mode**              Global Config

### no classofservice ip-dscp-mapping

This command maps each IP DSCP value to its default internal traffic class value.

**Format**            `no classofservice ip-dscp-mapping`

**Mode**              Global Config

## classofservice ip-precedence-mapping

This command maps an IP Precedence value to an internal traffic class for a specific interface. The *0-7* parameter is optional and is only valid on platforms that support independent per-port class of service mappings.

**Format**            `classofservice ip-precedence-mapping 0-7`

**Mode**             Global Config

<i>Term</i>	<i>Definition</i>
<b>0-7</b>	The IP Precedence value.

## no classofservice ip-precedence-mapping

This command returns the mapping to its default value.

**Format**            `no classofservice ip-dscp-mapping`

**Mode**             Global Config

## classofservice trust

This command sets the class of service trust mode of an interface or range of interfaces. You can set the mode to trust one of the Dot1p (802.1p), IP DSCP, or IP Precedence packet markings. You can also set the interface mode to untrusted. If you configure an interface to use Dot1p, the mode does not appear in the output of the [show running-config](#) command because Dot1p is the default.



**Note:** The `classofservice trust dot1p` command will not be supported in future releases of the software because Dot1p is the default value. Use the `no classofservice trust` command to set the mode to the default value.

**Default**            `dot1p`

**Format**            `classofservice trust {dot1p | ip-dscp | untrusted}`

**Modes**            • Global Config  
• Interface Config

## no classofservice trust

This command sets the interface mode to the default value.

**Format**            `no classofservice trust`

**Modes**            • Global Config  
• Interface Config

## cos-queue max-bandwidth

This command specifies the maximum transmission bandwidth guarantee for each interface queue on an interface, a range of interfaces, or all interfaces. The total number of queues supported per interface is platform specific. A value from 0-100 (percentage of link rate) must be specified for each supported queue, with 0 indicating no maximum bandwidth. The sum of all values entered must not exceed 100.

**Format**            `cos-queue max-bandwidth bw-0 bw-1 ... bw-n`

**Modes**

- Global Config
- Interface Config

## no cos-queue max-bandwidth

This command restores the default for each queue's minimum bandwidth value.

**Format**            `no cos-queue min-bandwidth`

**Modes**

- Global Config
- Interface Config

## cos-queue min-bandwidth

This command specifies the minimum transmission bandwidth guarantee for each interface queue on an interface, a range of interfaces, or all interfaces. The total number of queues supported per interface is platform specific. A value from 0-100 (percentage of link rate) must be specified for each supported queue, with 0 indicating no guaranteed minimum bandwidth. The sum of all values entered must not exceed 100.

**Format**            `cos-queue min-bandwidth bw-0 bw-1 ... bw-n`

**Modes**

- Global Config
- Interface Config

## no cos-queue min-bandwidth

This command restores the default for each queue's minimum bandwidth value.

**Format**            `no cos-queue min-bandwidth`

**Modes**

- Global Config
- Interface Config

## cos-queue random-detect

This command activates weighted random early discard (WRED) for each specified queue on the interface. Specific WRED parameters are configured using the `random-detect queue-parms` and the `random-detect exponential-weighting-constant` commands.

**Format**            `cos-queue random-detect queue-id-1 [queue-id-2 ... queue-id-n]`

- Modes**
- Global Config
  - Interface Config

When specified in Interface Config' mode, this command affects a single interface only, whereas in Global Config mode, it applies to all interfaces.

At least one, but no more than  $n$  queue-id values are specified with this command. Duplicate queue-id values are ignored. Each queue-id value ranges from 0 to  $(n-1)$ , where  $n$  is the total number of queues supported per interface. The number  $n = 7$  and corresponds to the number of supported queues (traffic classes).

### **no cos-queue random-detect**

Use this command to disable WRED, thereby restoring the default tail drop operation for the specified queues on the interface.

**Format**           no cos-queue random-detect *queue-id-1* [*queue-id-2* ... *queue-id-n*]

- Modes**
- Global Config
  - Interface Config

### **cos-queue strict**

This command activates the strict priority scheduler mode for each specified queue for an interface queue on an interface, a range of interfaces, or all interfaces.

**Format**           cos-queue strict *queue-id-1* [*queue-id-2* ... *queue-id-n*]

- Modes**
- Global Config
  - Interface Config

### **no cos-queue strict**

This command restores the default weighted scheduler mode for each specified queue.

**Format**           no cos-queue strict *queue-id-1* [*queue-id-2* ... *queue-id-n*]

- Modes**
- Global Config
  - Interface Config

### **random-detect**

This command is used to enable WRED for the interface as a whole, and is only available when per-queue WRED activation control is not supported by the device. Specific WRED parameters are configured using the `random-detect queue-parms` and the `random-detect exponential-weighting-constant` commands.

**Format**           random-detect

- Modes**
- Global Config
  - Interface Config



When specified in Interface Config mode, this command affects a single interface only, whereas in Global Config mode, it applies to all interfaces. The Interface Config mode command is only available on platforms that support independent per-port class of service queue configuration.

### **no random-detect**

Use this command to disable WRED, thereby restoring the default tail drop operation for all queues on the interface.

**Format**           no random-detect

**Modes**

- Global Config
- Interface Config

### **random-detect exponential-weighting-constant**

This command is used to configure the WRED decay exponent for a CoS queue interface.

**Format**           random-detect exponential-weighting-constant *0-15*

**Modes**

- Global Config
- Interface Config

### **no random-detect exponential-weighting-constant**

Use this command to set the WRED decay exponent back to the default.

**Format**           no random-detect exponential-weighting-constant

**Modes**

- Global Config
- Interface Config

### **random-detect queue-parms**

This command is used to configure WRED parameters for each drop precedence level supported by a queue. It is used only when per-COS queue configuration is enabled (using the `cos-queue random-detect` command).

**Format**           random-detect queue-parms *queue-id-1 [queue-id-2 ... queue-id-n] min-thresh thresh-prec-1 ... thresh-prec-n max-thresh thresh-prec-1 ... thresh-prec-n drop-probability prob-prec-1 ... prob-prec-n*

**Modes**

- Global Config
- Interface Config

Each parameter is specified for each possible drop precedence (*color* of TCP traffic). The last precedence applies to all non-TCP traffic. For example, in a 3-color system, four of each parameter specified: green TCP, yellow TCP, red TCP, and non-TCP, respectively.

<b>Term</b>	<b>Definition</b>
<b>min-thresh</b>	The minimum threshold the queue depth (as a percentage) where WRED starts marking and dropping traffic.
<b>max-thresh</b>	The maximum threshold is the queue depth (as a percentage) above which WRED marks / drops all traffic.
<b>drop-probability</b>	The percentage probability that WRED will mark/drop a packet, when the queue depth is at the maximum threshold. (The drop probability increases linearly from 0 just before the minimum threshold, to this value at the maximum threshold, then goes to 100% for larger queue depths).

### no random-detect queue-params

Use this command to set the WRED configuration back to the default.

**Format**           no random-detect queue-params *queue-id-1* [*queue-id-2* ... *queue-id-n*]

**Modes**            • Global Config  
                      • Interface Config

### traffic-shape

This command specifies the maximum transmission bandwidth limit for the interface as a whole. The bandwidth values are from 0-100 in increments of 1. You can also specify this value for a range of interfaces or all interfaces. Also known as rate shaping, traffic shaping has the effect of smoothing temporary traffic bursts over time so that the transmitted traffic rate is bounded.

**Format**           traffic-shape *bw*

**Modes**            • Global Config  
                      • Interface Config

### no traffic-shape

This command restores the interface shaping rate to the default value.

**Format**           no traffic-shape

**Modes**            • Global Config  
                      • Interface Config

### show classofservice dot1p-mapping

This command displays the current Dot1p (802.1p) priority mapping to internal traffic classes for a specific interface. The *unit/slot/port* parameter is optional and is only valid on platforms that support independent per-port class of service mappings. If specified, the 802.1p mapping table of the interface is displayed. If omitted, the most recent global configuration settings are displayed. For more information, see [“Voice VLAN Commands” on page 387](#).

**Format**           show classofservice dot1p-mapping [*unit/slot/port*]

**Mode**             Privileged EXEC

The following information is repeated for each user priority.

<b>Term</b>	<b>Definition</b>
<b>User Priority</b>	The 802.1p user priority value.
<b>Traffic Class</b>	The traffic class internal queue identifier to which the user priority value is mapped.

## show classofservice ip-dscp-mapping

This command displays the current IP DSCP mapping to internal traffic classes for the global configuration settings.

<b>Format</b>	show classofservice ip-dscp-mapping
<b>Mode</b>	Privileged EXEC

The following information is repeated for each user priority.

<b>Term</b>	<b>Definition</b>
<b>IP DSCP</b>	The IP DSCP value.
<b>Traffic Class</b>	The traffic class internal queue identifier to which the IP DSCP value is mapped.

## show classofservice ip-precedence-mapping

This command displays the current IP Precedence mapping to internal traffic classes for a specific interface. The *unit/slot/port* parameter is optional and is only valid on platforms that support independent per-port class of service mappings. If specified, the IP Precedence mapping table of the interface is displayed. If omitted, the most recent global configuration settings are displayed.

<b>Format</b>	show classofservice ip-precedence-mapping [ <i>unit/slot/port</i> ]
<b>Mode</b>	Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>IP Precedence</b>	The IP Precedence value.
<b>Traffic Class</b>	The traffic class internal queue identifier to which the IP Precedence value is mapped.

## show classofservice trust

This command displays the current trust mode setting for a specific interface. The *unit/slot/port* parameter is optional and is only valid on platforms that support independent per-port class of service mappings. If you specify an interface, the command displays the port trust mode of the interface. If you do not specify an interface, the command displays the most recent global configuration settings.

<b>Format</b>	show classofservice trust [ <i>unit/slot/port</i> ]
---------------	---

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Class of Service Trust Mode</b>	The the trust mode, which is either Dot1P, IP DSCP, or Untrusted.
<b>Non-IP Traffic Class</b>	(IP DSCP mode only) The traffic class used for non-IP traffic.
<b>Untrusted Traffic Class</b>	(Untrusted mode only) The traffic class used for all untrusted traffic.

## show interfaces cos-queue

This command displays the class-of-service queue configuration for the specified interface. The *unit/slot/port* parameter is optional and is only valid on platforms that support independent per-port class of service mappings. If specified, the class-of-service queue configuration of the interface is displayed. If omitted, the most recent global configuration settings are displayed.

**Format** show interfaces cos-queue [*unit/slot/port*]

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface Shaping Rate</b>	The global interface shaping rate value.
<b>WRED Decay Exponent</b>	The global WRED decay exponent value.
<b>Queue Id</b>	An interface supports n queues numbered 0 to (n-1). The specific n value is platform dependent.
<b>Minimum Bandwidth</b>	The minimum transmission bandwidth guarantee for the queue, expressed as a percentage. A value of 0 means bandwidth is not guaranteed and the queue operates using best-effort. This is a configured value.
<b>Maximum Bandwidth</b>	The maximum transmission bandwidth guarantee for the queue, expressed as a percentage. A value of 0 means bandwidth is not guaranteed and the queue operates using best-effort. This is a configured value.
<b>Scheduler Type</b>	Indicates whether this queue is scheduled for transmission using a strict priority or a weighted scheme. This is a configured value.
<b>Queue Management Type</b>	The queue depth management technique used for this queue (tail drop).

If you specify the interface, the command also displays the following information.

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	The <i>unit/slot/port</i> of the interface. If displaying the global configuration, this output line is replaced with a Global Config indication.
<b>Interface Shaping Rate</b>	The maximum transmission bandwidth limit for the interface as a whole. It is independent of any per-queue maximum bandwidth value(s) in effect for the interface. This is a configured value.
<b>WRED Decay Exponent</b>	The configured WRED decay exponent for a CoS queue interface.

## show interfaces random-detect

This command displays the global WRED settings for each CoS queue. If you specify the unit/slot/port, the command displays the WRED settings for each CoS queue on the specified interface.

**Format**            `show interfaces random-detect [unit/slot/port]`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Queue ID</b>	An interface supports n queues numbered 0 to (n-1). The specific n value is platform dependent.
<b>WRED Minimum Threshold</b>	The configured minimum threshold the queue depth (as a percentage) where WRED starts marking and dropping traffic.
<b>WRED Maximum Threshold</b>	The configured maximum threshold is the queue depth (as a percentage) above which WRED marks / drops all traffic.
<b>WRED Drop Probability</b>	The configured percentage probability that WRED will mark/drop a packet, when the queue depth is at the maximum threshold. (The drop probability increases linearly from 0 just before the minimum threshold, to this value at the maximum threshold, then goes to 100% for larger queue depths).

## show interfaces tail-drop-threshold

This command displays the tail drop threshold information. If you specify the unit/slot/port, the command displays the tail drop threshold information for the specified interface.

**Format**            `show interfaces tail-drop-threshold [unit/slot/port]`

**Mode**             Privileged EXEC

---

## Differentiated Services Commands

This section describes the commands you use to configure QOS Differentiated Services (DiffServ).

You configure DiffServ in several stages by specifying three DiffServ components:

1. Class
  - a. Creating and deleting classes.
  - b. Defining match criteria for a class.
2. Policy
  - a. Creating and deleting policies
  - b. Associating classes with a policy
  - c. Defining policy statements for a policy/class combination
3. Service
  - a. Adding and removing a policy to/from an inbound interface

The DiffServ class defines the packet filtering criteria. The attributes of a DiffServ policy define the way the switch processes packets. You can define policy attributes on a per-class instance basis. The switch applies these attributes when a match occurs.

Packet processing begins when the switch tests the match criteria for a packet. The switch applies a policy to a packet when it finds a class match within that policy.

The following rules apply when you create a DiffServ class:

- Each class can contain a maximum of one referenced (nested) class
- Class definitions do not support hierarchical service policies

A given class definition can contain a maximum of one reference to another class. You can combine the reference with other match criteria. The referenced class is truly a reference and not a copy since additions to a referenced class affect all classes that reference it. Changes to any class definition currently referenced by any other class must result in valid class definitions for all derived classes, otherwise the switch rejects the change. You can remove a class reference from a class definition.

The only way to remove an individual match criterion from an existing class definition is to delete the class and re-create it.



**Note:** The mark possibilities for policing include CoS, IP DSCP, and IP Precedence. While the latter two are only meaningful for IP packet types, CoS marking is allowed for both IP and non-IP packets, since it updates the 802.1p user priority field contained in the VLAN tag of the layer 2 packet header.

### diffserv

This command sets the DiffServ operational mode to active. While disabled, the DiffServ configuration is retained and can be changed, but it is not activated. When enabled, DiffServ services are activated.

**Format**            `diffserv`  
**Mode**             Global Config

## no diffserv

This command sets the DiffServ operational mode to inactive. While disabled, the DiffServ configuration is retained and can be changed, but it is not activated. When enabled, DiffServ services are activated.

**Format**           no diffserv

**Mode**             Global Config

---

## DiffServ Class Commands

Use the DiffServ class commands to define traffic classification. To classify traffic, you specify Behavior Aggregate (BA), based on DSCP and Multi-Field (MF) classes of traffic (name, match criteria)

This set of commands consists of class creation/deletion and matching, with the class match commands specifying Layer 3, Layer 2, and general match criteria. The class match criteria are also known as class rules, with a class definition consisting of one or more rules to identify the traffic that belongs to the class.



**Note:** Once you create a class match criterion for a class, you cannot change or delete the criterion. To change or delete a class match criterion, you must delete and re-create the entire class.

The CLI command root is `class-map`.

## class-map

This command defines a DiffServ class of type `match-all`. When used without any match condition, this command enters the class-map mode. The `class-map-name` is a case sensitive alphanumeric string from 1 to 31 characters uniquely identifying an existing DiffServ class.



**Note:** The class-map-name 'default' is reserved and must not be used.

The class type of `match-all` indicates all of the individual match conditions must be true for a packet to be considered a member of the class. This command may be used without specifying a class type to enter the Class-Map Config mode for an existing DiffServ class.



**Note:** The optional keyword `ipv4` specifies the Layer 3 protocol for this class. If not specified, this parameter defaults to `ipv4`.

The optional keyword `appiq` creates a new DiffServ appiq class. Regular expressions found in the traffic patterns in layer 7 applications can be matched to the App-IQ class using a `match signature` command.



**Note:** The CLI mode is changed to Class-Map Config when this command is successfully executed depending on the keyword specified.

**Format**        `class-map match-all class-map-name {ipv4}`  
**Mode**            Global Config

### no class-map

This command eliminates an existing DiffServ class. The *class-map-name* is the name of an existing DiffServ class. (The class name **default** is reserved and is not allowed here.) This command may be issued at any time; if the class is currently referenced by one or more policies or by any other class, the delete action fails.

**Format**        `no class-map class-map-name`  
**Mode**            Global Config

### class-map rename

This command changes the name of a DiffServ class. The *class-map-name* is the name of an existing DiffServ class. The *new-class-map-name* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the class.

**Default**        none  
**Format**        `class-map rename class-map-name new-class-map-name`  
**Mode**            Global Config

### match ethertype

This command adds to the specified class definition a match condition based on the value of the ethertype. The *ethertype* value is specified as one of the following keywords: `appletalk`, `arp`, `ibmsna`, `ipv4`, `ipv6`, `ipx`, `mplsmcast`, `mplsucast`, `netbios`, `novell`, `pppoe`, `rarp` or as a custom EtherType value in the range of 0x0600-0xFFFF. Use the `[not]` option to negate the match condition.



**Note:** This command is not available on the BCM5630x platform.

**Format**        `match [not] ethertype {keyword | custom 0x0600-0xFFFF}`  
**Mode**            Class-Map Config

### match any

This command adds to the specified class definition a match condition whereby all packets are considered to belong to the class. Use the `[not]` option to negate the match condition.

**Default**        none  
**Format**        `match [not] any`



**Mode**            Class-Map Config

## match class-map

This command adds to the specified class definition the set of match conditions defined for another class. The *refClassName* is the name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.

**Default**            none

**Format**            match class-map *refClassName*

**Mode**            Class-Map Config



### Note:

- The parameters *refClassName* and *class-map-name* can not be the same.
- Only one other class may be referenced by a class.
- Any attempts to delete the *refClassName* class while the class is still referenced by any *class-map-name* fails.
- The combined match criteria of *class-map-name* and *refClassName* must be an allowed combination based on the class type.
- Any subsequent changes to the *refClassName* class match criteria must maintain this validity, or the change attempt fails.
- The total number of class rules formed by the complete reference class chain (including both predecessor and successor classes) must not exceed a platform-specific maximum. In some cases, each removal of a refclass rule reduces the maximum number of available rules in the class definition by one.

## no match class-map

This command removes from the specified class definition the set of match conditions defined for another class. The *refClassName* is the name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.

**Format**            no match class-map *refClassName*

**Mode**            Class-Map Config

## match cos

This command adds to the specified class definition a match condition for the Class of Service value (the only tag in a single tagged packet or the first or outer 802.1Q tag of a double VLAN tagged packet). The value may be from 0 to 7. Use the [not] option to negate the match condition.



**Note:** This command is not available on the BCM5630x platform.

<b>Default</b>	none
<b>Format</b>	match [not] cos 0-7
<b>Mode</b>	Class-Map Config

## match secondary-cos

This command adds to the specified class definition a match condition for the secondary Class of Service value (the inner 802.1Q tag of a double VLAN tagged packet). The value may be from 0 to 7. Use the [not] option to negate the match condition.



**Note:** This command is supported on the following platforms:

- BCM56314
- BCM56504
- BCM56214
- BCM56224

<b>Default</b>	none
<b>Format</b>	match [not]secondary-cos 0-7
<b>Mode</b>	Class-Map Config

## match destination-address mac

This command adds to the specified class definition a match condition based on the destination MAC address of a packet. The *macaddr* parameter is any layer 2 MAC address formatted as six, two-digit hexadecimal numbers separated by colons (e.g., 00:11:22:dd:ee:ff). The *macmask* parameter is a layer 2 MAC address bit mask, which need not be contiguous, and is formatted as six, two-digit hexadecimal numbers separated by colons (e.g., ff:07:23:ff:fe:dc). Use the [not] option to negate the match condition.



**Note:** This command is not available on the BCM5630x platform.

<b>Default</b>	none
<b>Format</b>	match [not] destination-address mac <i>macaddr macmask</i>
<b>Mode</b>	Class-Map Config

## match dstip

This command adds to the specified class definition a match condition based on the destination IP address of a packet. The *ipaddr* parameter specifies an IP address. The *ipmask* parameter specifies an IP address bit mask and must consist of a contiguous set of leading 1 bits. Use the [not] option to negate the match condition.

<b>Default</b>	none
<b>Format</b>	match [not] dstip <i>ipaddr ipmask</i>
<b>Mode</b>	Class-Map Config

## match dstl4port

This command adds to the specified class definition a match condition based on the destination layer 4 port of a packet using a single keyword or numeric notation. To specify the match condition as a single keyword, the value for *portkey* is one of the supported port name keywords. The currently supported *portkey* values are: domain, echo, ftp, ftpdata, http, smtp, snmp, telnet, tftp, www. Each of these translates into its equivalent port number. To specify the match condition using a numeric notation, one layer 4 port number is required. The port number is an integer from 0 to 65535. Use the [not] option to negate the match condition.

<b>Default</b>	none
<b>Format</b>	match [not] dstl4port { <i>portkey</i> / 0-65535}
<b>Mode</b>	Class-Map Config

## match ip dscp

This command adds to the specified class definition a match condition based on the value of the IP DiffServ Code Point (DSCP) field in a packet, which is defined as the high-order six bits of the Service Type octet in the IP header (the low-order two bits are not checked).

The *dscpval* value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef. Use the [not] option to negate the match condition.



**Note:** The ip dscp, ip precedence, and ip tos match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.

<b>Default</b>	none
<b>Format</b>	match [not] ip dscp <i>dscpval</i>
<b>Mode</b>	Class-Map Config

## match ip precedence

This command adds to the specified class definition a match condition based on the value of the IP Precedence field in a packet, which is defined as the high-order three bits of the Service Type octet in the IP header (the low-order five bits are not checked). The precedence value is an integer from 0 to 7. Use the [not] option to negate the match condition.



**Note:** The IP DSCP, IP Precedence, and IP ToS match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.

**Default**            none  
**Format**            match [not] ip precedence 0-7  
**Mode**              Class-Map Config

## match ip tos

This command adds to the specified class definition a match condition based on the value of the IP TOS field in a packet, which is defined as all eight bits of the Service Type octet in the IP header. The value of *tosbits* is a two-digit hexadecimal number from 00 to ff. The value of *tosmask* is a two-digit hexadecimal number from 00 to ff. The *tosmask* denotes the bit positions in *tosbits* that are used for comparison against the IP TOS field in a packet. For example, to check for an IP TOS value having bits 7 and 5 set and bit 1 clear, where bit 7 is most significant, use a *tosbits* value of a0 (hex) and a *tosmask* of a2 (hex). Use the [not] option to negate the match condition.



**Note:** The IP DSCP, IP Precedence, and IP ToS match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.



**Note:** This “free form” version of the IP DSCP/Precedence/TOS match specification gives the user complete control when specifying which bits of the IP Service Type field are checked.

**Default**            none  
**Format**            match [not] ip tos *tosbits tosmask*  
**Mode**              Class-Map Config

## match protocol

This command adds to the specified class definition a match condition based on the value of the IP Protocol field in a packet using a single keyword notation or a numeric value notation.

To specify the match condition using a single keyword notation, the value for *protocol-name* is one of the supported protocol name keywords. The currently supported values are: *icmp*, *igmp*, *ip*, *tcp*, *udp*. A value of *ip* matches all protocol number values.

To specify the match condition using a numeric value notation, the protocol number is a standard value assigned by IANA and is interpreted as an integer from 0 to 255. Use the [not] option to negate the match condition.



**Note:** This command does not validate the protocol number value against the current list defined by IANA.

**Default** none  
**Format** match [not] protocol {*protocol-name* | 0-255}  
**Mode** Class-Map Config

## match signature

This command maps the available signatures from the rules file to the AppIQ class. When the appiq class is created, this menu displays an index number and its signature pattern. A single signature can be mapped using a number or multiple signatures can be selected and mapped to a class. Using this command without an index value maps all the available signatures to the same class.

**Default** none  
**Format** match signature [<StartIndex>-<EndIndex>]  
**Mode** Class-Map Config

## match source-address mac

This command adds to the specified class definition a match condition based on the source MAC address of a packet. The *address* parameter is any layer 2 MAC address formatted as six, two-digit hexadecimal numbers separated by colons (e.g., 00:11:22:dd:ee:ff). The *macmask* parameter is a layer 2 MAC address bit mask, which may not be contiguous, and is formatted as six, two-digit hexadecimal numbers separated by colons (e.g., ff:07:23:ff:fe:dc). Use the [not] option to negate the match condition.



**Note:** This command is not available on the 5630x platform.

**Default** none  
**Format** match [not] source-address mac *address macmask*  
**Mode** Class-Map Config

## match srcip

This command adds to the specified class definition a match condition based on the source IP address of a packet. The *ipaddr* parameter specifies an IP address. The *ipmask* parameter specifies an IP address bit mask and must consist of a contiguous set of leading 1 bits. Use the [not] option to negate the match condition.

**Default** none  
**Format** match [not] srcip *ipaddr ipmask*

**Mode**            Class-Map Config

## match srcip6

This command adds to the specified class definition a match condition based on the source IP address of a packet. Use the [not] option to negate the match condition.

**Default**        none  
**Format**        match [not] srcip6 *source-ipv6-prefix/prefix-length*  
**Mode**            ipv6-Class-Map Config

## match src14port

This command adds to the specified class definition a match condition based on the source layer 4 port of a packet using a single keyword or numeric notation. To specify the match condition as a single keyword notation, the value for *portkey* is one of the supported port name keywords (listed below). The currently supported *portkey* values are: domain, echo, ftp, ftpdata, http, smtp, snmp, telnet, tftp, www. Each of these translates into its equivalent port number, which is used as both the start and end of a port range.

To specify the match condition as a numeric value, one layer 4 port number is required. The port number is an integer from 0 to 65535. Use the [not] option to negate the match condition.

**Default**        none  
**Format**        match [not] src14port {*portkey* | 0-65535}  
**Mode**            Class-Map Config

## match src port

This command adds a match condition for a range of layer source 4 ports. If an interface receives traffic that is within the configured range of layer 4 source ports, then only the *appiq* class is in effect. *portvalue* specifies a single source port.

**Default**        none  
**Format**        match src port {*portstart-portend* | *portvalue*}  
**Mode**            Class-Map Config

## match vlan

This command adds to the specified class definition a match condition based on the value of the layer 2 VLAN Identifier field (the only tag in a single tagged packet or the first or outer tag of a double VLAN tagged packet). The VLAN ID is an integer from 0 to 4093. Use the [not] option to negate the match condition.



**Note:** This command is not available on the BCM5630x platform.

**Default** none  
**Format** match [not] vlan 0-4093  
**Mode** Class-Map Config

### **match secondary-vlan**

This command adds to the specified class definition a match condition based on the value of the layer 2 secondary VLAN Identifier field (the inner 802.1Q tag of a double VLAN tagged packet). The secondary VLAN ID is an integer from 0 to 4093. Use the [not] option to negate the match condition.



**Note:** This command is not available on the 5630x platform.

**Default** none  
**Format** match [not] secondary-vlan 0-4093  
**Mode** Class-Map Config

---

## DiffServ Policy Commands

Use the DiffServ policy commands to specify traffic conditioning actions, such as policing and marking, to apply to traffic classes.

Use the policy commands to associate a traffic class that you define by using the class command set with one or more QoS policy attributes. Assign the class/policy association to an interface to form a service. Specify the policy name when you create the policy.

Each traffic class defines a particular treatment for packets that match the class definition. You can associate multiple traffic classes with a single policy. When a packet satisfies the conditions of more than one class, preference is based on the order in which you add the classes to the policy. The first class you add has the highest precedence.

This set of commands consists of policy creation/deletion, class addition/removal, and individual policy attributes.



**Note:** The only way to remove an individual policy attribute from a class instance within a policy is to remove the class instance and re-add it to the policy. The values associated with an existing policy attribute can be changed without removing the class instance.

The CLI command root is `policy-map`.

### assign-queue

This command modifies the queue id to which the associated traffic stream is assigned. The *queueid* is an integer from 0 to  $n-1$ , where  $n$  is the number of egress queues supported by the device.

**Format** `assign-queue queueid`

**Mode** Policy-Class-Map Config

**Incompatibilities** Drop

### drop

This command specifies that all packets for the associated traffic stream are to be dropped at ingress.

**Format** `drop`

**Mode** Policy-Class-Map Config

**Incompatibilities** Assign Queue, Mark (all forms), Mirror, Police, Redirect

### mirror

This command specifies that all incoming packets for the associated traffic stream are copied to a specific egress interface (physical port or LAG).



**Note:** This command is not available on the 5630x platform.



**Format** `mirror unit/slot/port`  
**Mode** Policy-Class-Map Config  
**Incompatibilities** Drop, Redirect

## redirect

This command specifies that all incoming packets for the associated traffic stream are redirected to a specific egress interface (physical port or port-channel).



**Note:** This command is not available on the 5630x platform.

**Format** `redirect unit/slot/port`  
**Mode** Policy-Class-Map Config  
**Incompatibilities** Drop, Mirror

## conform-color

Use this command to enable color-aware traffic policing and define the conform-color class map. Used in conjunction with the police command where the fields for the conform level are specified. The *class-map-name* parameter is the name of an existing DiffServ class map.



**Note:** This command may only be used after specifying a police command for the policy-class instance.

**Format** `conform-color class-map-name`  
**Mode** Policy-Class-Map Config

## class

This command creates an instance of a class definition within the specified policy for the purpose of defining treatment of the traffic class through subsequent policy attribute statements. The *classname* is the name of an existing DiffServ class.



**Note:** This command causes the specified policy to create a reference to the class definition.



**Note:** The CLI mode is changed to Policy-Class-Map Config when this command is successfully executed.

**Format** `class classname`  
**Mode** Policy-Map Config

## no class

This command deletes the instance of a particular class and its defined treatment from the specified policy. *classname* is the names of an existing DiffServ class.



**Note:** This command removes the reference to the class definition for the specified policy.

**Format**           no class *classname*

**Mode**             Policy-Map Config

## mark cos

This command marks all packets for the associated traffic stream with the specified class of service (CoS) value in the priority field of the 802.1p header (the only tag in a single tagged packet or the first or outer 802.1Q tag of a double VLAN tagged packet). If the packet does not already contain this header, one is inserted. The CoS value is an integer from 0 to 7.

**Default**           1

**Format**           mark-cos *0-7*

**Mode**             Policy-Class-Map Config

**Incompatibilities** Drop, Mark IP DSCP, IP Precedence, Police

## mark secondary-cos

This command marks the outer VLAN tags in the packets for the associated traffic stream as secondary CoS.

**Default**           1

**Format**           mark secondary-cos *0-7*

**Mode**             Policy-Class-Map Config

**Incompatibilities** Drop, Mark IP DSCP, IP Precedence, Police

## mark cos-as-sec-cos

This command marks outer VLAN tag priority bits of all packets as the inner VLAN tag priority, marking Cos as Secondary CoS. This essentially means that the inner VLAN tag CoS is copied to the outer VLAN tag CoS.

**Format**           mark-cos-as-sec-cos

**Mode**             Policy-Class-Map Config

**Incompatibilities** Drop, Mark IP DSCP, IP Precedence, Police

**Example:** The following shows an example of the command.  
(switch) (Config-policy-classmap)#mark cos-as-sec-cos

## mark ip-dscp

This command marks all packets for the associated traffic stream with the specified IP DSCP value.

The *dscpval* value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

**Format**                mark ip-dscp *dscpval*  
**Mode**                 Policy-Class-Map Config  
**Incompatibilities** Drop, Mark CoS, Mark IP Precedence, Police

## mark ip-precedence

This command marks all packets for the associated traffic stream with the specified IP Precedence value. The IP Precedence value is an integer from 0 to 7.

**Format**                mark ip-precedence 0-7  
**Mode**                 Policy-Class-Map Config  
**Incompatibilities** Drop, Mark CoS, Mark IP Precedence, Police  
**Policy Type**         In

## police-simple

This command is used to establish the traffic policing style for the specified class. The simple form of the **police** command uses a single data rate and burst size, resulting in two outcomes: conform and violate. The conforming data rate is specified in kilobits-per-second (Kbps) and is an integer from 1 to 4294967295. The conforming burst size is specified in kilobytes (KB) and is an integer from 1 to 128.

For each outcome, the only possible actions are drop, set-cos-as-sec-cos, set-cos-transmit, set-sec-cos-transmit, set-dscp-transmit, set-prec-transmit, or transmit. In this simple form of the **police** command, the conform action defaults to transmit and the violate action defaults to drop. These actions can be set with this command once the style has been configured.

For set-dscp-transmit, a *dscpval* value is required and is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

For set-prec-transmit, an IP Precedence value is required and is specified as an integer from 0-7.

For set-cos-transmit an 802.1p priority value is required and is specified as an integer from 0-7.

**Format**                police-simple {1-4294967295 1-128 conform-action {drop | set-sec-cos-transmit 0-7 | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit} [violate-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit}]}

**Mode**                 Policy-Class-Map Config

**Incompatibilities** Drop, Mark (all forms)

**Example:** The following shows an example of the command.

```
(switch) (Config-policy-classmap)#police-simple 1 128 conform-action transmit violate-action drop
```

## police-single-rate

This command is the single-rate form of the **police** command and is used to establish the traffic policing style for the specified class. For each outcome, the only possible actions are drop, set-cos-as-sec-cost, set-cos-transmit, set-sec-cos-transmit, set-dscp-transmit, set-prec-transmit, or transmit. In this single-rate form of the **police** command, the conform action defaults to send, the exceed action defaults to drop, and the violate action defaults to drop. These actions can be set with this command once the style has been configured.

**Format**            `police-single-rate {1-4294967295 1-128 1-128 conform-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit} exceed-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit} [violate-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit}]}`

**Mode**             Policy-Class-Map Config

## police-two-rate

This command is the two-rate form of the **police** command and is used to establish the traffic policing style for the specified class. For each outcome, the only possible actions are drop, set-cos-as-sec-cos, set-cos-transmit, set-sec-cos-transmit, set-dscp-transmit, set-prec-transmit, or transmit. In this two-rate form of the **police** command, the conform action defaults to send, the exceed action defaults to drop, and the violate action defaults to drop. These actions can be set with this command once the style has been configured.

**Format**            `police-two-rate {1-4294967295 1-128 1-128 conform-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit} exceed-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit} [violate-action {drop | set-prec-transmit 0-7 | set-dscp-transmit 0-63 | transmit}]}`

**Mode**             Policy-Class-Map Config

## policy-map

This command establishes a new DiffServ policy. The *policyname* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the policy. The type of policy is specific to the inbound traffic direction as indicated by the *in* parameter, or the outbound traffic direction as indicated by the *out* parameter, respectively.



**Note:** The CLI mode is changed to Policy-Map Config when this command is successfully executed.

**Format**            `policy-map policyname {in|out}`

**Mode**             Global Config

## no policy-map

This command eliminates an existing DiffServ policy. The *polycyname* parameter is the name of an existing DiffServ policy. This command may be issued at any time. If the policy is currently referenced by one or more interface service attachments, this delete attempt fails.

**Format**           no policy-map *polycyname*

**Mode**             Global Config

## policy-map rename

This command changes the name of a DiffServ policy. The *polycyname* is the name of an existing DiffServ class. The *newpolycyname* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the policy.

**Format**           policy-map rename *polycyname newpolycyname*

**Mode**             Global Config

---

## DiffServ Service Commands

Use the DiffServ service commands to assign a DiffServ traffic conditioning policy, which you specified by using the policy commands, to an interface in the incoming direction

The service commands attach a defined policy to a directional interface. You can assign only one policy at any one time to an interface in the inbound direction. DiffServ is not used in the outbound direction.

This set of commands consists of service addition/removal.

The CLI command root is `service-policy`.

### service-policy

This command attaches a policy to an interface in the inbound direction as indicated by the `in` parameter, or the outbound direction as indicated by the `out` parameter, respectively. The `policyname` parameter is the name of an existing DiffServ policy. This command causes a service to create a reference to the policy.



**Note:** This command effectively enables DiffServ on an interface in the inbound direction. There is no separate interface administrative 'mode' command for DiffServ.



**Note:** This command fails if any attributes within the policy definition exceed the capabilities of the interface. Once a policy is successfully attached to an interface, any attempt to change the policy definition, that would result in a violation of the interface capabilities, causes the policy change attempt to fail.

**Format**            `service-policy {in|out} policyname`

**Modes**

- Global Config
- Interface Config



**Note:** Each interface can have one policy attached.

### no service-policy

This command detaches a policy from an interface in the inbound direction as indicated by the `in` parameter, or the outbound direction as indicated by the `out` parameter, respectively. The `policyname` parameter is the name of an existing DiffServ policy.



**Note:** This command causes a service to remove its reference to the policy. This command effectively disables DiffServ on an interface in the inbound direction or an interface in the outbound direction. There is no separate interface administrative 'mode' command for DiffServ.

**Format**            `no service-policy {in|out} policyname`

**Modes**

- Global Config
- Interface Config

## DiffServ Show Commands

Use the DiffServ show commands to display configuration and status information for classes, policies, and services. You can display DiffServ information in summary or detailed formats. The status information is only shown when the DiffServ administrative mode is enabled.

### show class-map

This command displays all configuration information for the specified class. The *class-name* is the name of an existing DiffServ class.

**Format**            show class-map *class-name*

**Modes**            • Privileged EXEC  
                      • User EXEC

If the class-name is specified the following fields are displayed:

<b>Term</b>	<b>Definition</b>
<b>Class Name</b>	The name of this class.
<b>Class Type</b>	A class type of all means every match criterion defined for the class is evaluated simultaneously and must all be true to indicate a class match.
<b>Class Layer3 Protocol</b>	The Layer 3 protocol for this class. Possible value is IPv4.
<b>Match Criteria</b>	The Match Criteria fields are only displayed if they have been configured. Not all platforms support all match criteria values. They are displayed in the order entered by the user. The fields are evaluated in accordance with the class type. The possible Match Criteria fields are: Destination IP Address, Destination Layer 4 Port, Destination MAC Address, Ethertype, Source MAC Address, VLAN, Class of Service, Every, IP DSCP, IP Precedence, IP TOS, Protocol Keyword, Reference Class, Source IP Address, and Source Layer 4 Port.
<b>Values</b>	The values of the Match Criteria.

If you do not specify the Class Name, this command displays a list of all defined DiffServ classes. The following fields are displayed:

<b>Term</b>	<b>Definition</b>
<b>Class Name</b>	The name of this class. (Note that the order in which classes are displayed is not necessarily the same order in which they were created.)
<b>Class Type</b>	A class type of all means every match criterion defined for the class is evaluated simultaneously and must all be true to indicate a class match.
<b>Ref Class Name</b>	The name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.



## show diffserv

This command displays the DiffServ General Status Group information, which includes the current administrative mode setting as well as the current and maximum number of rows in each of the main DiffServ private MIB tables. This command takes no options.

**Format**        show diffserv  
**Mode**           Privileged EXEC

<i>Term</i>	<i>Definition</i>
<b>DiffServ Admin mode</b>	The current value of the DiffServ administrative mode.
<b>Class Table Size Current/Max</b>	The current and maximum number of entries (rows) in the Class Table.
<b>Class Rule Table Size Current/Max</b>	The current and maximum number of entries (rows) in the Class Rule Table.
<b>Policy Table Size Current/Max</b>	The current and maximum number of entries (rows) in the Policy Table.
<b>Policy Instance Table Size Current/Max</b>	The current and maximum number of entries (rows) in the Policy Instance Table.
<b>Policy Instance Table Max Current/Max</b>	The current and maximum number of entries (rows) for the Policy Instance Table.
<b>Policy Attribute Table Max Current/Max</b>	The current and maximum number of entries (rows) for the Policy Attribute Table.
<b>Service Table Size Current/Max</b>	The current and maximum number of entries (rows) in the Service Table.

## show policy-map

This command displays all configuration information for the specified policy. The *policyname* is the name of an existing DiffServ policy.

**Format**        show policy-map [*policyname*]  
**Mode**           Privileged EXEC

If the Policy Name is specified the following fields are displayed:

<i>Term</i>	<i>Definition</i>
<b>Policy Name</b>	The name of this policy.
<b>Policy Type</b>	The policy type (only inbound policy definitions are supported for this platform.)
<b>Class Members</b>	The class that is a member of the policy.

The following information is repeated for each class associated with this policy (only those policy attributes actually configured are displayed):

<b>Term</b>	<b>Definition</b>
<b>Assign Queue</b>	Directs traffic stream to the specified QoS queue. This allows a traffic classifier to specify which one of the supported hardware queues are used for handling packets belonging to the class.
<b>Class Name</b>	The name of this class.
<b>Committed Burst Size (KB)</b>	The committed burst size, used in simple policing.
<b>Committed Rate (Kbps)</b>	The committed rate, used in simple policing.
<b>Conform Action</b>	The current setting for the action taken on a packet considered to conform to the policing parameters. This is not displayed if policing is not in use for the class under this policy.
<b>Conform COS</b>	The CoS mark value if the conform action is set-cos-transmit.
<b>Conform DSCP Value</b>	The DSCP mark value if the conform action is set-dscp-transmit.
<b>Conform IP Precedence Value</b>	The IP Precedence mark value if the conform action is set-prec-transmit.
<b>Drop</b>	Drop a packet upon arrival. This is useful for emulating access control list operation using DiffServ, especially when DiffServ and ACL cannot co-exist on the same interface.
<b>Mark CoS</b>	The class of service value that is set in the 802.1p header of inbound packets. This is not displayed if the mark cos was not specified.
<b>Mark IP DSCP</b>	The mark/re-mark value used as the DSCP for traffic matching this class. This is not displayed if mark ip description is not specified.
<b>Mark IP Precedence</b>	The mark/re-mark value used as the IP Precedence for traffic matching this class. This is not displayed if mark ip precedence is not specified.
<b>Mirror</b>	Copies a classified traffic stream to a specified egress port (physical port or LAG). This can occur in addition to any marking or policing action. It may also be specified along with a QoS queue assignment. This field does not display on 5630x platforms.
<b>Non-Conform Action</b>	The current setting for the action taken on a packet considered to not conform to the policing parameters. This is not displayed if policing not in use for the class under this policy.
<b>Non-Conform COS</b>	The CoS mark value if the non-conform action is set-cos-transmit.
<b>Non-Conform DSCP Value</b>	The DSCP mark value if the non-conform action is set-dscp-transmit.
<b>Non-Conform IP Precedence Value</b>	The IP Precedence mark value if the non-conform action is set-prec-transmit.
<b>Peak Rate</b>	Guarantees a committed rate for transmission, but also transmits excess traffic bursts up to a user-specified peak rate, with the understanding that a downstream network element (such as the next hop's policer) might drop this excess traffic. Traffic is held in queue until it is transmitted or dropped (per type of queue depth management.) Peak rate shaping can be configured for the outgoing transmission stream for an AP traffic class (although average rate shaping could also be used.)
<b>Peak Burst Size</b>	(PBS). The network administrator can set the PBS as a means to limit the damage expedited forwarding traffic could inflict on other traffic (e.g., a token bucket rate limiter) Traffic that exceeds this limit is discarded.
<b>Policing Style</b>	The style of policing, if any, used (simple).

<b>Term</b>	<b>Definition</b>
<b>Redirect</b>	Forces a classified traffic stream to a specified egress port (physical port or LAG). This can occur in addition to any marking or policing action. It may also be specified along with a QoS queue assignment. This field does not display on 5630x platforms.

If the Policy Name is not specified this command displays a list of all defined DiffServ policies. The following fields are displayed:

<b>Term</b>	<b>Definition</b>
<b>Policy Name</b>	The name of this policy. (The order in which the policies are displayed is not necessarily the same order in which they were created.)
<b>Policy Type</b>	The policy type (Only inbound is supported).
<b>Class Members</b>	List of all class names associated with this policy.

**Example:** The following shows example CLI display output including the mark-cos-as-sec-cos option specified in the policy action.

```
(Routing) #show policy-map p1
Policy Name..... p1
Policy Type..... In
Class Name..... c1
Mark CoS as Secondary CoS..... Yes
```

**Example:** The following shows example CLI display output including the mark-cos-as-sec-cos action used in the policing (simple-police, police-single-rate, police two-rate) command.

```
(Routing) #show policy-map p2
Policy Name..... p2
Policy Type..... In
Class Name..... c2
Policing Style..... Police Two Rate
Committed Rate..... 1
Committed Burst Size..... 1
Peak Rate..... 1
Peak Burst Size..... 1
Conform Action..... Mark CoS as Secondary CoS
Exceed Action..... Mark CoS as Secondary CoS
Non-Conform Action..... Mark CoS as Secondary CoS
Conform Color Mode..... Blind
Exceed Color Mode..... Blind
```

## show diffserv service

This command displays policy service information for the specified interface and direction. The *unit/slot/port* parameter specifies a valid *unit/slot/port* number for the system.

**Format** show diffserv service *unit/slot/port* in

**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>DiffServ Admin Mode</b>	The current setting of the DiffServ administrative mode. An attached policy is only in effect on an interface while DiffServ is in an enabled mode.
<b>Interface</b>	<i>unit/slot/port</i>
<b>Direction</b>	The traffic direction of this interface service.
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.
<b>Policy Details</b>	Attached policy details, whose content is identical to that described for the show policy-map <i>polycyname</i> command (content not repeated here for brevity).

## show diffserv service brief

This command displays all interfaces in the system to which a DiffServ policy has been attached. The inbound direction parameter is optional.

**Format**            show diffserv service brief [in]

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>DiffServ Mode</b>	The current setting of the DiffServ administrative mode. An attached policy is only active on an interface while DiffServ is in an enabled mode.

The following information is repeated for interface and direction (only those interfaces configured with an attached policy are shown):

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	<i>unit/slot/port</i>
<b>Direction</b>	The traffic direction of this interface service.
<b>OperStatus</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.

## show policy-map interface

This command displays policy-oriented statistics information for the specified interface and direction. The *unit/slot/port* parameter specifies a valid interface for the system. Instead of *unit/slot/port*, *lag lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag lag-intf-num* can also be used to specify the LAG interface where *lag-intf-num* is the LAG port number.



**Note:** This command is only allowed while the DiffServ administrative mode is enabled.

**Format**            show policy-map interface *unit/slot/port* [in]

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	<i>unit/slot/port</i>
<b>Direction</b>	The traffic direction of this interface service.
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.

The following information is repeated for each class instance within this policy:

<b>Term</b>	<b>Definition</b>
<b>Class Name</b>	The name of this class instance.
<b>In Discarded Packets</b>	A count of the packets discarded for this class instance for any reason due to DiffServ treatment of the traffic class.

## show service-policy

This command displays a summary of policy-oriented statistics information for all interfaces in the specified direction.

**Format**            show service-policy in

**Mode**             Privileged EXEC

The following information is repeated for each interface and direction (only those interfaces configured with an attached policy are shown):

<b>Term</b>	<b>Definition</b>
<b>Interface</b>	<i>unit/slot/port</i>
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface.

---

## MAC Access Control List Commands

This section describes the commands you use to configure MAC Access Control List (ACL) settings. MAC ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to MAC ACLs:

- The maximum number of ACLs you can create is hardware dependent. The limit applies to all ACLs, regardless of type.
- The system supports only Ethernet II frame types.
- The maximum number of rules per MAC ACL is hardware dependent.
- For the 5630x platform, if you configure an IP ACL on an interface, you cannot configure a MAC ACL on the same interface.

### mac access-list extended

This command creates a MAC Access Control List (ACL) identified by *name*, consisting of classification fields defined for the Layer 2 header of an Ethernet frame. The *name* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the MAC access list. The rate-limit attribute configures the committed rate and the committed burst size.

If a MAC ACL by this name already exists, this command enters Mac-Access-List config mode to allow updating the existing MAC ACL.



**Note:** The CLI mode changes to Mac-Access-List Config mode when you successfully execute this command.

**Format**            `mac access-list extended name`

**Mode**              Global Config

### no mac access-list extended

This command deletes a MAC ACL identified by *name* from the system.

**Format**            `no mac access-list extended name`

**Mode**              Global Config

### mac access-list extended rename

This command changes the name of a MAC Access Control List (ACL). The *name* parameter is the name of an existing MAC ACL. The *newname* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the MAC access list.

This command fails if a MAC ACL by the name *newname* already exists.

**Format**        `mac access-list extended rename name newname`  
**Mode**         Global Config

## mac access-list resequence

Use this command to renumber the sequence numbers of the entries for specified MAC access list with the given increment value starting from a particular sequence number. The command is used to edit the sequence numbers of ACL rules in the ACL and change the order in which entries are applied. This command is not saved in startup configuration and is not displayed in running configuration.

**Default**        10  
**Format**        `mac access-list resequence {name | id } starting-sequence-number increment`  
**Mode**         Global Config

Parameter	Description
<b>starting-sequence-number</b>	The sequence number from which to start. The range is 1–2147483647. The default is 10.
<b>increment</b>	The amount to increment. The range is 1–2147483647. The default is 10.

## {deny | permit} (MAC ACL)

This command creates a new rule for the current MAC access list. A rule may either deny or permit traffic according to the specified classification fields. At a minimum, the source and destination MAC value must be specified, each of which may be substituted using the keyword `any` to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

**Format**        `[sequence-number] {deny|permit} {srcmac | any} {dstmac | any} [ethertypekey | 0x0600-0xFFFF] [vlan {eq 0-4095}] [cos 0-7] [[log] [time-range time-range-name] [assign-queue queue-id]] [{mirror | redirect} unit/slot/port][rate-limit rate burst-size]`  
**Mode**         Mac-Access-List Config



**Note:** An implicit **deny all** MAC rule always terminates the access list.



**Note:** For BCM5630x and BCM5650x based systems, `assign-queue`, `redirect`, and `mirror` attributes are configurable for a deny rule, but they have no operational effect.

The *sequence-number* specifies the sequence number for the ACL rule. The sequence number is specified by the user or is generated by device.

If a sequence number is not specified for the rule, a sequence number that is 10 greater than the last sequence number in ACL is used and this rule is placed in the end of the list. If this is the first ACL rule in the given ACL, a sequence number of 10 is assigned. If the calculated sequence number exceeds the maximum sequence number value, the ACL rule creation fails. A rule cannot be created that duplicates an already existing one and a rule cannot be configured with a sequence number that is already used for another rule.

For example, if user adds new ACL rule to ACL without specifying a sequence number, it is placed at the bottom of the list. By changing the sequence number, the user can move the ACL rule to a different position in the ACL.

The Ethertype may be specified as either a keyword or a four-digit hexadecimal value from 0x0600-0xFFFF. The currently supported *ethertypekey* values are: appletalk, arp, ibmsna, ipv4, ipv6, ipx, mplsicast, mplsucast, netbios, novell, pppoe, rarp. Each of these translates into its equivalent Ethertype value(s).

**Table 11: Ethertype Keyword and 4-digit Hexadecimal Value**

<b>Ethertype Keyword</b>	<b>Corresponding Value</b>
appletalk	0x809B
arp	0x0806
ibmsna	0x80D5
ipv4	0x0800
ipv6	0x86DD
ipx	0x8037
mplsmcast	0x8848
mplsucast	0x8847
netbios	0x8191
novell	0x8137, 0x8138
pppoe	0x8863, 0x8864
rarp	0x8035

The *vlan* and *cos* parameters refer to the VLAN identifier and 802.1p user priority fields, respectively, of the VLAN tag. For packets containing a double VLAN tag, this is the first (or outer) tag.

The *time-range* parameter allows imposing time limitation on the MAC ACL rule as defined by the parameter *time-range-name*. If a time range with the specified name does not exist and the MAC ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the MAC ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive. For information about configuring time ranges, see [“Time Range Commands for Time-Based ACLs” on page 671](#).

The *assign-queue* parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed *queue-id* value is 0-(n-1), where n is the number of user configurable queues available for the hardware platform. The *assign-queue* parameter is valid only for a permit rule.



For the 5650x platform, the *mirror* parameter allows the traffic matching this rule to be copied to the specified *unit/slot/port*, while the *redirect* parameter allows the traffic matching this rule to be forwarded to the specified *unit/slot/port*. The *assign-queue* and *redirect* parameters are only valid for a permit rule.



**Note:** The *mirror* and *redirect* parameters are not available on the 5630x platform.



**Note:** The special command form {deny | permit} any any is used to match all Ethernet layer 2 packets, and is the equivalent of the IP access list “match every” rule.

The **permit** command's optional attribute **rate-limit** allows you to permit only the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

**Example:** The following shows an example of the command.

```
(Routing) (Config)#mac access-list extended mac1
(Routing) (Config-mac-access-list)#permit 00:00:00:00:aa:bb ff:ff:ff:ff:00:00 any rate-limit 32 16
(Routing) (Config-mac-access-list)#exit
```

### **no sequence-number**

Use this command to remove the ACL rule with the specified sequence number from the ACL.

**Format**            *no sequence-number*

**Mode**             MAC-Access-List Config

### **mac access-group**

This command either attaches a specific MAC Access Control List (ACL) identified by *name* to an interface or range of interfaces, or associates it with a VLAN ID, in a given direction. The *name* parameter must be the name of an existing MAC ACL.

An optional sequence number may be specified to indicate the order of this mac access list relative to other mac access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified mac access list replaces the currently attached mac access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

This command specified in 'Interface Config' mode only affects a single interface, whereas the 'Global Config' mode setting is applied to all interfaces. The VLAN keyword is only valid in the 'Global Config' mode. The 'Interface Config' mode command is only available on platforms that support independent per-port class of service queue configuration.

An optional *control-plane* is specified to apply the MAC ACL on CPU port. The control packets like BPDU are also dropped because of the implicit deny all rule added to the end of the list. To overcome this, permit rules must be added to allow the control packets.



**Note:** The keyword *control-plane* is only available in Global Config mode.



**Note:** You should be aware that the *out* option may or may not be available, depending on the platform.

**Format**            `mac access-group name {{control-plane|in|out} vlan vLan-id {in|out}} [sequence 1-4294967295]`

**Modes**            • Global Config  
                      • Interface Config

<i>Parameter</i>	<i>Description</i>
<b>name</b>	The name of the Access Control List.
<b>sequence</b>	A optional sequence number that indicates the order of this IP access list relative to the other IP access lists already assigned to this interface and direction. The range is 1 to 4294967295.
<b>vlan-id</b>	A VLAN ID associated with a specific IP ACL in a given direction.

**Example:** The following shows an example of the command.

```
(Routing)(Config)#mac access-group mac1 control-plane
```

### **no mac access-group**

This command removes a MAC ACL identified by *name* from the interface in a given direction.

**Format**            `no mac access-group name {{control-plane|in|out} vlan vLan-id {in|out}}`

**Modes**            • Global Config  
                      • Interface Config

**Example:** The following shows an example of the command.

```
(Routing)(Config)#no mac access-group mac1 control-plane
```

### **remark**

This command adds a new comment to the ACL rule.

Use the remark keyword to add comments (remarks) to ACL rule entries belonging to an IPv4, IPv6, MAC, or ARP ACL. Up to `L7_ACL_MAX_RULES_PER_LIST*10` remarks per ACL and up to 10 remarks per ACL rule can be configured. Also, up to `L7_ACL_MAX_RULES*2` remarks for all QOS ACLs(IPv4/IPv6/MAC) for device can be configured. The total length of the remark cannot exceed 100 characters. A remark can contain characters in the range A-Z, a-z, 0-9, and special characters like space, hyphen, underscore. Remarks are associated to the ACL rule that is immediately created after the remarks are created. If the ACL rule is removed, the associated remarks are also deleted. Remarks are shown only in `show running-config` and are not displayed in `show ip access-lists`.

Remarks can only be added before creating the rule. If a user creates up to 10 remarks, each of them is linked to the next created rule.

<b>Default</b>	None
<b>Format</b>	remark <i>comment</i>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• IPv4-Access-List Config</li> <li>• IPv6-Access-List-Config</li> <li>• MAC-Access-List Config</li> <li>• ARP-Access-List Config</li> </ul>

**Example:**

```
(Config)#arp access-list new
(Config-arp-access-list)#remark "test1"
(Config-arp-access-list)#permit ip host 1.1.1.1 mac host 00:01:02:03:04:05
(Config-arp-access-list)#remark "test1"
(Config-arp-access-list)#remark "test2"
(Config-arp-access-list)#remark "test3"
(Config-arp-access-list)#permit ip host 1.1.1.2 mac host 00:03:04:05:06:07
(Config-arp-access-list)#permit ip host 2.1.1.2 mac host 00:03:04:05:06:08
(Config-arp-access-list)#remark "test4"
(Config-arp-access-list)#remark "test5"
(Config-arp-access-list)#permit ip host 2.1.1.3 mac host 00:03:04:05:06:01
```

## no remark

Use this command to remove a remark from an ACL access-list.

When the first occurrence of the remark in ACL is found, the remark is deleted. Repeated execution of this command with the same remark removes the remark from the next ACL rule that has the remark associated with it (if there is any rule configured with the same remark). If there are no more rules with this remark, an error message is displayed

If there is no such remark associated with any rule and such remark is among not associated remarks, it is removed.

<b>Default</b>	None
<b>Format</b>	no remark <i>comment</i>

- Mode**
- IPv4-Access-List Config
  - IPv6-Access-List-Config
  - MAC-Access-List Config
  - ARP-Access-List Config

## show mac access-lists

This command displays a MAC access list and all of the rules that are defined for the MAC ACL. Use the *[name]* parameter to identify a specific MAC ACL to display. The **rate-limit** attribute displays committed rate and committed burst size.



**Note:** The command output varies based on the match criteria configured within the rules of an ACL.

**Format**        show mac access-lists *[name]*

**Mode**            Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>Rule Number</b>	The ordered rule number identifier defined within the MAC ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Source MAC Address</b>	The source MAC address for this rule.
<b>Source MAC Mask</b>	The source MAC mask for this rule.
<b>Committed Rate</b>	The committed rate defined by the rate-limit attribute.
<b>Committed Burst Size</b>	The committed burst size defined by the rate-limit attribute.
<b>Destination MAC Address</b>	The destination MAC address for this rule.
<b>Ethertype</b>	The Ethertype keyword or custom value for this rule.
<b>VLAN ID</b>	The VLAN identifier value or range for this rule.
<b>COS</b>	The COS (802.1p) value for this rule.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.
<b>Mirror Interface</b>	On 5650x platforms, the unit/slot/port to which packets matching this rule are copied.
<b>Redirect Interface</b>	On 5650x platforms, the <i>unit/slot/port</i> to which packets matching this rule are forwarded.
<b>Time Range Name</b>	Displays the name of the time-range if the MAC ACL rule has referenced a time range.
<b>Rule Status</b>	Status (Active/Inactive) of the MAC ACL rule.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show mac access-lists mac1
```

ACL Name: mac1

Outbound Interface(s): control-plane

Sequence Number: 10

Action.....permit  
Source MAC Address..... 00:00:00:00:AA:BB  
Source MAC Mask.....FF:FF:FF:FF:00:00  
Committed Rate.....32  
Committed Burst Size.....16

Sequence Number: 25

Action.....permit  
Source MAC Address..... 00:00:00:00:AA:BB  
Source MAC Mask.....FF:FF:FF:FF:00:00  
Destination MAC Address..... 01:80:C2:00:00:00  
Destination MAC Mask.....00:00:00:FF:FF:FF  
Ethertype.....ipv6  
VLAN.....36  
CoS Value.....7  
Assign Queue.....4  
Redirect Interface.....0/34  
Committed Rate.....32  
Committed Burst Size.....16

---

## IP Access Control List Commands

This section describes the commands you use to configure IP Access Control List (ACL) settings. IP ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to IP ACLs:

- Switch software does not support IP ACL configuration for IP packet fragments.
- The maximum number of ACLs you can create is hardware dependent. The limit applies to all ACLs, regardless of type.
- The maximum number of rules per IP ACL is hardware dependent.
- On 5630x platforms, if you configure a MAC ACL on an interface, you cannot configure an IP ACL on the same interface.
- Wildcard masking for ACLs operates differently from a subnet mask. A wildcard mask is in essence the inverse of a subnet mask. With a subnet mask, the mask has ones (1's) in the bit positions that are used for the network address, and has zeros (0's) for the bit positions that are not used. In contrast, a wildcard mask has (0's) in a bit position that must be checked. A 1 in a bit position of the ACL mask indicates the corresponding bit can be ignored.

## access-list

This command creates an IP Access Control List (ACL) that is identified by the access list number, which is 1-99 for standard ACLs or 100-199 for extended ACLs. [Table 12](#) describes the parameters for the `access-list` command.

IP Standard ACL:

**Format** `access-list 1-99 {remark comment} | {[sequence-number]} [rule 1-1023] {deny | permit} {every | srcip srcmask} [log] [time-range time-range-name][assign-queue queue-id] [{mirror | redirect} unit/slot/port]`

**Mode** Global Config

IP Extended ACL:

**Format** `access-list 100-199 {remark comment} | {[sequence-number]} [rule 1-1023] {deny | permit} {every | {{eigrp | gre | icmp | igmp | ip | ipinip | ospf | pim | tcp | udp | 0-255} {srcip srcmask|any|host srcip}[range {portkey|startport} {portkey|endport} {eq|neq|lt|gt} {portkey|0-65535}{dstip dstmask|any|host dstip}]{range {portkey|startport} {portkey|endport} | {eq | neq | lt | gt} {portkey | 0-65535} ] [flag [+fin | -fin] [+syn | -syn] [+rst | -rst] [+psh | -psh] [+ack | -ack] [+urg | -urg] [established]] [icmp-type icmp-type [icmp-code icmp-code] | icmp-message icmp-message] [igmp-type igmp-type] [fragments] [precedence precedence | tos tos [tosmask] | dscp dscp]}} [time-range time-range-name] [log] [assign-queue queue-id] [{mirror | redirect} unit/slot/port] [rate-limit rate burst-size]`

**Mode** Global Config



**Note:** IPv4 extended ACLs have the following limitations for egress ACLs:

- Match on port ranges is not supported.
- The rate-limit command is not supported.

**Table 12: ACL Command Parameters**

Parameter	Description
<code>remark comment</code>	Use the <code>remark</code> keyword to add a comment ( <code>remark</code> ) to an IP standard or IP extended ACL. The remarks make the ACL easier to understand and scan. Each remark is limited to 100 characters. A remark can consist of characters in the range A-Z, a-z, 0-9, and special characters: space, hyphen, underscore. Remarks are displayed only in <code>show running configuration</code> . One remark per rule can be added for IP standard or IP extended ACL. User can remove only remarks that are not associated with a rule. Remarks associated with a rule are removed when the rule is removed.

**Table 12: ACL Command Parameters**

<b>Parameter</b>	<b>Description</b>
<i>sequence-number</i>	<p>Specifies a sequence number for the ACL rule. Every rule receives a sequence number. A sequence number is specified by the user or is generated by the device.</p> <p>If a sequence number is not specified for the rule, a sequence number that is 10 greater than the last sequence number in the ACL is used and this rule is located in the end of the list. If this is the first ACL rule in the given ACL, a sequence number of 10 is assigned. If the calculated sequence number exceeds the maximum sequence number value, the ACL rule creation fails.</p> <p>It is not allowed to create a rule that duplicates an already existing one and a rule cannot be configured with a sequence number that is already used for another rule.</p> <p>For example, if user adds new ACL rule to ACL without specifying a sequence number, it is placed at the bottom of the list. By changing the sequence number, user can move the ACL rule to a different position in the ACL.</p>
<i>1-99</i> or <i>100-199</i>	Range 1 to 99 is the access list number for an IP standard ACL. Range 100 to 199 is the access list number for an IP extended ACL.
[ <i>rule 1-1023</i> ]	Specifies the IP access list rule.
{ <i>deny</i>   <i>permit</i> }	Specifies whether the IP ACL rule permits or denies an action. <b>Note:</b> For 5630x and 5650x-based systems, <i>assign-queue</i> , <i>redirect</i> , and <i>mirror</i> attributes are configurable for a deny rule, but they have no operational effect.
<i>every</i>	Match every packet.
{ <i>eigrp</i>   <i>gre</i>   <i>icmp</i>   <i>igmp</i>   <i>ip</i>   <i>ipinip</i>   <i>ospf</i>   <i>pim</i>   <i>tcp</i>   <i>udp</i>   <i>∅</i> -255}	Specifies the protocol to filter for an extended IP ACL rule.
<i>srcip srcmask</i>   <i>any</i>   <i>host scrip</i>	<p>Specifies a source IP address and source netmask for match condition of the IP ACL rule.</p> <p>Specifying <i>any</i> specifies <i>srcip</i> as 0.0.0.0 and <i>srcmask</i> as 255.255.255.255.</p> <p>Specifying <i>host A.B.C.D</i> specifies <i>srcip</i> as A.B.C.D and <i>srcmask</i> as 0.0.0.0.</p>

Table 12: ACL Command Parameters

Parameter	Description
<code>{{range{portkey startport}{portkey endport} {eq neq lt gt}{portkey 0-65535}}]</code>	<p><b>Note:</b> This option is available only if the protocol is TCP or UDP.</p> <p>Specifies the source layer 4 port match condition for the IP ACL rule. You can use the port number, which ranges from 0-65535, or you specify the <i>portkey</i>, which can be one of the following keywords:</p> <ul style="list-style-type: none"> <li>For TCP: <i>bgp, domain, echo, ftp, ftp-data, http, smtp, telnet, www, pop2, pop3.</i></li> <li>For UDP: <i>domain, echo, ntp, rip, snmp, tftp, time, and who.</i></li> </ul> <p>For both TCP and UDP, each of these keywords translates into its equivalent port number, which is used as both the start and end of a port range.</p> <p>If <i>range</i> is specified, the IP ACL rule matches only if the layer 4 port number falls within the specified portrange. The <i>startport</i> and <i>endport</i> parameters identify the first and last ports that are part of the port range. They have values from 0 to 65535. The ending port must have a value equal or greater than the starting port. The starting port, ending port, and all ports in between will be part of the layer 4 port range.</p> <p>When <i>eq</i> is specified, the IP ACL rule matches only if the layer 4 port number is equal to the specified port number or portkey.</p> <p>When <i>lt</i> is specified, IP ACL rule matches if the layer 4 port number is less than the specified port number or portkey. It is equivalent to specifying the range as 0 to &lt;specified port number - 1&gt;.</p> <p>When <i>gt</i> is specified, the IP ACL rule matches if the layer 4 port number is greater than the specified port number or portkey. It is equivalent to specifying the range as &lt;specified port number + 1&gt; to 65535.</p> <p>When <i>neq</i> is specified, IP ACL rule matches only if the layer 4 port number is not equal to the specified port number or portkey.</p> <p>Two rules are added in the hardware one with range equal to 0 to &lt;specified port number - 1&gt; and one with range equal to &lt;&lt;specified port number + 1 to 65535&gt;&gt;</p> <p><b>Note:</b> Port number matches only apply to unfragmented or first fragments.</p>
<code>dstip dstmask any host dstip</code>	<p>Specifies a destination IP address and netmask for match condition of the IP ACL rule.</p> <p>Specifying any implies specifying <i>dstip</i> as 0.0.0.0 and <i>dstmask</i> as 255.255.255.255.</p> <p>Specifying host A.B.C.D implies <i>dstip</i> as A.B.C.D and <i>dstmask</i> as 0.0.0.0.</p>
<code>[precedence precedence   tos tos [tosmask]   dscp dscp]</code>	<p>Specifies the TOS for an IP ACL rule depending on a match of precedence or DSCP values using the parameters <i>dscp, precedence, tos/tosmask.</i></p> <p><b>Note:</b> <i>tosmask</i> is an optional parameter.</p>



Table 12: ACL Command Parameters

Parameter	Description
flag [+fin   -fin] [+syn   -syn] [+rst   -rst] [+psh   -psh] [+ack   -ack] [+urg   -urg] [established]	<p><b>Note:</b> This option is available only if the protocol is tcp.</p> <p>Specifies that the IP ACL rule matches on the TCP flags.</p> <p>When +&lt;tcpflagname&gt; is specified, a match occurs if the specified &lt;tcpflagname&gt; flag is set in the TCP header.</p> <p>When -&lt;tcpflagname&gt; is specified, a match occurs if the specified &lt;tcpflagname&gt; flag is *NOT* set in the TCP header.</p> <p>When established is specified, a match occurs if the specified RST or ACK bits are set in the TCP header. Two rules are installed in the hardware when the established option is specified.</p>
[icmp-type <i>icmp-type</i> [icmp-code <i>icmp-code</i> ]   icmp-message <i>icmp-message</i> ]	<p><b>Note:</b> This option is available only if the protocol is icmp.</p> <p>Specifies a match condition for ICMP packets.</p> <p>When <i>icmp-type</i> is specified, the IP ACL rule matches on the specified ICMP message type, a number from 0 to 255.</p> <p>When <i>icmp-code</i> is specified, the IP ACL rule matches on the specified ICMP message code, a number from 0 to 255.</p> <p>Specifying <i>icmp-message</i> implies that both <i>icmp-type</i> and <i>icmp-code</i> are specified. The following icmp-messages are supported: <i>echo</i>, <i>echo-reply</i>, <i>host-redirect</i>, <i>mobile-redirect</i>, <i>net-redirect</i>, <i>net-unreachable</i>, <i>redirect</i>, <i>packet-too-big</i>, <i>port-unreachable</i>, <i>source-quench</i>, <i>router-solicitation</i>, <i>router-advertisement</i>, <i>time-exceeded</i>, <i>tll-exceeded</i> and <i>unreachable</i>.</p>
igmp-type <i>igmp-type</i>	<p>This option is available only if the protocol is igmp.</p> <p>When <i>igmp-type</i> is specified, the IP ACL rule matches on the specified IGMP message type, a number from 0 to 255.</p>
fragments	Specifies that the IP ACL rule matches on fragmented IP packets.
[Log]	Specifies that this rule is to be logged.
[time-range <i>time-range-name</i> ]	Allows imposing time limitation on the ACL rule as defined by the parameter <i>time-range-name</i> . If a time range with the specified name does not exist and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive. For information about configuring time ranges, see <a href="#">“Time Range Commands for Time-Based ACLs” on page 671</a> .
[assign-queue <i>queue-id</i> ]	Specifies the assign-queue, which is the queue identifier to which packets matching this rule are assigned.
[{mirror   redirect} <i>unit/slot/port</i> ]	For 5650x platforms, specifies the mirror or redirect interface which is the <i>unit/slot/port</i> to which packets matching this rule are copied or forwarded, respectively. The <i>mirror</i> and <i>redirect</i> parameters are not available on the 5630x platform.
[rate-limit <i>rate burst-size</i> ]	Specifies the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

## no access-list

This command deletes an IP ACL that is identified by the parameter *accesslistnumber* from the system. The range for *accesslistnumber* 1-99 for standard access lists and 100-199 for extended access lists.

**Format**           no access-list *accesslistnumber* [rule 1-1023]

**Mode**             Global Config

## ip access-list

This command creates an extended IP Access Control List (ACL) identified by *name*, consisting of classification fields defined for the IP header of an IPv4 frame. The *name* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IP access list. The rate-limit attribute configures the committed rate and the committed burst size.

If an IP ACL by this name already exists, this command enters IPv4-Access\_List config mode to allow updating the existing IP ACL.



**Note:** The CLI mode changes to IPv4-Access-List Config mode when you successfully execute this command.

**Format**           ip access-list *name*

**Mode**             Global Config

## no ip access-list

This command deletes the IP ACL identified by name from the system.

**Format**           no ip access-list *name*

**Mode**             Global Config

## ip access-list rename

This command changes the name of an IP Access Control List (ACL). The *name* parameter is the names of an existing IP ACL. The *newname* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IP access list.

This command fails if an IP ACL by the name *newname* already exists.

**Format**           ip access-list rename *name newname*

**Mode**             Global Config

## ip access-list resequence

Use this command to renumber the sequence numbers of the entries for specified IP access list with the given increment value starting from a particular sequence number. The command is used to edit the sequence numbers of ACL rules in the ACL and change the order in which entries are applied. This command is not saved in startup configuration and is not displayed in running configuration.

**Default** 10

**Format** ip access-list resequence {*name* | *id* } *starting-sequence-number* *increment*

**Mode** Global Config

Parameter	Description
<b>starting-sequence-number</b>	The sequence number from which to start. The range is 1–2147483647. The default is 10.
<b>increment</b>	The amount to increment. The range is 1–2147483647. The default is 10.

## {deny | permit} (IP ACL)

This command creates a new rule for the current IP access list. A rule may either deny or permit traffic according to the specified classification fields. At a minimum, either the every keyword or the protocol, source address, and destination address values must be specified. The source and destination IP address fields may be specified using the keyword any to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

**Format** [*sequence-number*] {deny | permit} {every | {{eigrp | gre | icmp | igmp | ip | ipinip | ospf | pim | tcp | udp | 0 -255} {srcip *srcmask* | any | host *srcip*} [{range {*portkey* | *startport*} {*portkey* | *endport*} | {eq | neq | lt | gt} {*portkey* | 0-65535} ] {*dstip* *dstmask* | any | host *dstip*} [{range {*portkey* | *startport*} {*portkey* | *endport*} | {eq | neq | lt | gt} {*portkey* | 0-65535} ] [flag [+fin | -fin] [+syn | -syn] [+rst | -rst] [+psh | -psh] [+ack | -ack] [+urg | -urg] [established]] [icmp-type *icmp-type* [icmp-code *icmp-code*] | icmp-message *icmp-message*] [igmp-type *igmp-type*] [fragments] [precedence *precedence* | tos *tos* [ *tosmask*] | dscp *dscp*]}} [time-range *time-range-name*] [log] [assign-queue *queue-id*] [{mirror | redirect} *unit/slot/port*] [rate-limit *rate* *burst-size*]

**Mode** Ipv4-Access-List Config



**Note:** An implicit **deny all** IP rule always terminates the access list.



**Note:** For BCM5630x-based systems, the *mirror* and *redirect* parameters are not available.



**Note:** For BCM5650x-based systems, the *mirror* parameter allows the traffic matching this rule to be copied to the specified *unit/slot/port*, while the *redirect* parameter allows the traffic matching this rule to be forwarded to the specified *unit/slot/port*. The *assign-queue* and *redirect* parameters are only valid for a permit rule.



**Note:** For IPv4, the following are not supported for egress ACLs:

- A match on port ranges.
- The rate-limit command.

The *time-range* parameter allows imposing time limitation on the IP ACL rule as defined by the specified time range. If a time range with the specified name does not exist and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive. For information about configuring time ranges, see [“Time Range Commands for Time-Based ACLs” on page 671](#).

The *assign-queue* parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed *queue-id* value is 0-(n-1), where n is the number of user configurable queues available for the hardware platform. The *assign-queue* parameter is valid only for a permit rule.

The **permit** command's optional attribute **rate-limit** allows you to permit only the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

<b>Parameter</b>	<b>Description</b>
sequence-number	The <i>sequence-number</i> specifies the sequence number for the ACL rule. The sequence number is specified by the user or is generated by device.  If a sequence number is not specified for the rule, a sequence number that is 10 greater than the last sequence number in ACL is used and this rule is placed at the end of the list. If this is the first ACL rule in the given ACL, a sequence number of 10 is assigned. If the calculated sequence number exceeds the maximum sequence number value, the ACL rule creation fails. A rule cannot be created that duplicates an already existing one and a rule cannot be configured with a sequence number that is already used for another rule.  For example, if user adds new ACL rule to ACL without specifying a sequence number, it is placed at the bottom of the list. By changing the sequence number, the user can move the ACL rule to a different position in the ACL.
{deny   permit}	Specifies whether the IP ACL rule permits or denies the matching traffic.
Every	Match every packet.

<b>Parameter</b>	<b>Description</b>
{eigrp   gre   icmp   igmp   ip   ipinip   ospf   pim   tcp   udp   0 -255}	Specifies the protocol to match for the IP ACL rule.
srcip srcmask   any   host <i>srcip</i>	<p>Specifies a source IP address and source netmask to match for the IP ACL rule.</p> <p>Specifying “any” implies specifying <i>srcip</i> as “0.0.0.0” and <i>srcmask</i> as “255.255.255.255”.</p> <p>Specifying “host A.B.C.D” implies <i>srcip</i> as “A.B.C.D” and <i>srcmask</i> as “0.0.0.0”.</p>
[[range {portkey   startport} {portkey   endport}   {eq   neq   lt   gt} {portkey   0-65535} ]	<p><b>Note:</b> This option is available only if the protocol is tcp or udp.</p> <p>Specifies the layer 4 port match condition for the IP ACL rule. Port number can be used, which ranges from 0-65535, or the portkey, which can be one of the following keywords:</p> <ul style="list-style-type: none"> <li>For tcp protocol: bgp, domain, echo, ftp, ftp-data, http, smtp, telnet, www, pop2, pop3</li> <li>For udp protocol: domain, echo, ntp, rip, snmp, tftp, time, who</li> </ul> <p>Each of these keywords translates into its equivalent port number.</p> <p>When range is specified, the IP ACL rule matches only if the layer 4 port number falls within the specified port range. The startport and endport parameters identify the first and last ports that are part of the port range. They have values from 0 to 65535. The ending port must have a value equal to or greater than the starting port. The starting port, ending port, and all ports in between will be part of the layer 4 port range.</p> <p>When eq is specified, IP ACL rule matches only if the layer 4 port number is equal to the specified port number or portkey.</p> <p>When lt is specified, IP ACL rule matches if the layer 4 port number is less than the specified port number or portkey. It is equivalent to specifying the range as 0 to &lt;specified port number – 1&gt;.</p> <p>When gt is specified, IP ACL rule matches if the layer 4 port number is greater than the specified port number or portkey. It is equivalent to specifying the range as &lt;specified port number + 1&gt; to 65535.</p> <p>When neq is specified, IP ACL rule matches only if the layer 4 port number is not equal to the specified port number or port key. Two rules are added in the hardware one with range equal to 0 to &lt;specified port number _ - 1&gt; and one with range equal to &lt;&lt;specified port number _ + 1 to 65535&gt;&gt;.</p> <p><b>Note:</b> Port number matches only apply to unfragmented or first fragments.</p>

<b>Parameter</b>	<b>Description</b>
<i>dstip dstmask</i>   any   host <i>dstip</i>	Specifies a destination IP address and netmask for match condition of the IP ACL rule. Specifying any implies specifying <i>dstip</i> as 0.0.0.0 and <i>dstmask</i> as 255.255.255.255. Specifying host A.B.C.D implies <i>dstip</i> as A.B.C.D and <i>dstmask</i> as 0.0.0.0.
[precedence <i>precedence</i>   tos <i>tos</i> [ <i>tosmask</i> ]   dscp <i>dscp</i> ]	Specifies the TOS for an IP ACL rule depending on a match of precedence or DSCP values using the parameters <i>dscp</i> , <i>precedence</i> , <i>tos/tosmask</i> . <i>tosmask</i> is an optional parameter.
flag [+fin   -fin] [+syn   -syn] [+rst   -rst] [+psh   -psh] [+ack   -ack] [+urg   -urg] [established]	Specifies that the IP ACL rule matches on the tcp flags. When +<tcpflagname> is specified, a match occurs if specified <tcpflagname> flag is set in the TCP header. When -<tcpflagname> is specified, a match occurs if specified <tcpflagname> flag is NOT set in the TCP header. When established is specified, a match occurs if either the specified RST or ACK bits are set in the TCP header. Two rules are installed in hardware to when the established option is specified. This option is available only if protocol is tcp.
[icmp-type <i>icmp-type</i> [icmp-code <i>icmp-code</i> ]   icmp-message <i>icmp-message</i> ]	<b>Note:</b> This option is available only if the protocol is ICMP. Specifies a match condition for ICMP packets. When <i>icmp-type</i> is specified, IP ACL rule matches on the specified ICMP message type, a number from 0 to 255. When <i>icmp-code</i> is specified, IP ACL rule matches on the specified ICMP message code, a number from 0 to 255. Specifying <i>icmp-message</i> implies both <i>icmp-type</i> and <i>icmp-code</i> are specified. The following icmp-messages are supported: echo, echo-reply, host-redirect, mobile-redirect, net-redirect, net-unreachable, redirect, packet-too-big, port-unreachable, source-quench, router-solicitation, router-advertisement, time-exceeded, ttl-exceeded and unreachable. The ICMP message is decoded into corresponding ICMP type and ICMP code within that ICMP type.
igmp-type <i>igmp-type</i>	<b>Note:</b> This option is visible only if the protocol is IGMP. When <i>igmp-type</i> is specified, the IP ACL rule matches on the specified IGMP message type, a number from 0 to 255.
fragments	Specifies that IP ACL rule matches on fragmented IP packets.
log	Specifies that this rule is to be logged.

<b>Parameter</b>	<b>Description</b>
time-range <i>time-range-name</i>	Allows imposing a time limitation on the ACL rule as defined by the parameter <i>time-range-name</i> . If a time range with the specified name does not exist and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, the ACL rule is applied immediately. If a time range with specified name exists and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive.
assign-queue <i>queue-id</i>	Specifies the assign-queue, which is the queue identifier to which packets matching this rule are assigned.
{mirror   redirect} <i>unit/slot/ port</i>	Specifies the mirror or redirect interface which is the unit/slot/port to which packets matching this rule are copied or forwarded, respectively.
rate-limit <i>rate burst-size</i>	Specifies the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

**Example:** The following shows an example of the command.

```
(Routing) (Config)#ip access-list ip1
(Routing) (Config-ipv4-acl)#permit icmp any any rate-limit 32 16
(Routing) (Config-ipv4-acl)#exit
```

### **no sequence-number**

Use this command to remove the ACL rule with the specified sequence number from the ACL.

**Format**            *no sequence-number*  
**Mode**              IPv4-Access-List Config

## **ip access-group**

This command either attaches a specific IP Access Control List (ACL) identified by *accesslistnumber* or *name* to an interface, range of interfaces, or all interfaces; or associates it with a VLAN ID in a given direction. The parameter *name* is the name of the Access Control List.

An optional sequence number may be specified to indicate the order of this IP access list relative to other IP access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified access list replaces the currently attached IP access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

An optional *control-plane* is specified to apply the ACL on CPU port. The IPv4 control packets like RADIUS and TACACS+ are also dropped because of the implicit **deny all** rule added at the end of the list. To overcome this, permit rules must be added to allow the IPv4 control packets.



**Note:** The keyword *control-plane* is only available in Global Config mode.



**Note:** You should be aware that the *out* option may or may not be available, depending on the platform.

<b>Default</b>	none
<b>Format</b>	<code>ip access-group {accesslistnumber name} {{control-plane in out} vlan vlan-id {in out}} [sequence 1-4294967295]</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• Global Config</li> </ul>

<b>Parameter</b>	<b>Description</b>
<b>accesslistnumber</b>	Identifies a specific IP ACL. The range is 1 to 199.
<b>r</b>	
<b>sequence</b>	A optional sequence number that indicates the order of this IP access list relative to the other IP access lists already assigned to this interface and direction. The range is 1 to 4294967295.
<b>vlan-id</b>	A VLAN ID associated with a specific IP ACL in a given direction.
<b>name</b>	The name of the Access Control List.

**Example:** The following shows an example of the command.

```
(Routing) (Config)#ip access-group ip1 control-plane
```

## no ip access-group

This command removes a specified IP ACL from an interface.

<b>Default</b>	none
<b>Format</b>	<code>no ip access-group {accesslistnumber name} {{control-plane in out} vlan vlan-id {in out}}</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• Global Config</li> </ul>

**Example:** The following shows an example of the command.

```
(Routing)(Config)#no ip access-group ip1 control-plane
```

## acl-trapflags

This command enables the ACL trap mode.



**Default** disabled  
**Format** acl-trapflags  
**Mode** Global Config

### no acl-trapflags

This command disables the ACL trap mode.

**Format** no acl-trapflags  
**Mode** Global Config

### show ip access-lists

Use this command to view summary information about all IP ACLs configured on the switch. To view more detailed information about a specific access list, specify the ACL number or name that is used to identify the IP ACL. The **rate-limit** attribute displays committed rate and committed burst size.

**Format** show ip access-lists [*accessListnumber* | *name*]  
**Mode** Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ACL ID/Name</b>	Identifies the configured ACL number or name.
<b>Rules</b>	Identifies the number of rules configured for the ACL.
<b>Direction</b>	Shows whether the ACL is applied to traffic coming into the interface (ingress) or leaving the interface (egress).
<b>Interface(s)</b>	Identifies the interface(s) to which the ACL is applied (ACL interface bindings).
<b>VLAN(s)</b>	Identifies the VLANs to which the ACL is applied (ACL VLAN bindings).

If you specify an IP ACL number or name, the following information displays:



**Note:** Only the access list fields that you configure are displayed. Thus, the command output varies based on the match criteria configured within the rules of an ACL.

<b>Term</b>	<b>Definition</b>
<b>Rule Number</b>	The number identifier for each rule that is defined for the IP ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Match All</b>	Indicates whether this access list applies to every packet. Possible values are True or False.
<b>Protocol</b>	The protocol to filter for this rule.

<b>Term</b>	<b>Definition</b>
<b>ICMP Type</b>	<b>Note:</b> This is shown only if the protocol is ICMP. The ICMP message type for this rule.
<b>Starting Source L4 port</b>	The starting source layer 4 port.
<b>Ending Source L4 port</b>	The ending source layer 4 port.
<b>Starting Destination L4 port</b>	The starting destination layer 4 port.
<b>Ending Destination L4 port</b>	The ending destination layer 4 port.
<b>ICMP Code</b>	<b>Note:</b> This is shown only if the protocol is ICMP. The ICMP message code for this rule.
<b>Fragments</b>	If the ACL rule matches on fragmented IP packets.
<b>Committed Rate</b>	The committed rate defined by the rate-limit attribute.
<b>Committed Burst Size</b>	The committed burst size defined by the rate-limit attribute.
<b>Source IP Address</b>	The source IP address for this rule.
<b>Source IP Mask</b>	The source IP Mask for this rule.
<b>Source L4 Port Keyword</b>	The source port for this rule.
<b>Destination IP Address</b>	The destination IP address for this rule.
<b>Destination IP Mask</b>	The destination IP Mask for this rule.
<b>Destination L4 Port Keyword</b>	The destination port for this rule.
<b>IP DSCP</b>	The value specified for IP DSCP.
<b>IP Precedence</b>	The value specified IP Precedence.
<b>IP TOS</b>	The value specified for IP TOS.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.
<b>Mirror Interface</b>	The unit/slot/port to which packets matching this rule are copied.
<b>Redirect Interface</b>	The unit/slot/port to which packets matching this rule are forwarded.
<b>Time Range Name</b>	Displays the name of the time-range if the IP ACL rule has referenced a time range.
<b>Rule Status</b>	Status (Active/Inactive) of the IP ACL rule.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show ip access-lists ip1
```

```
ACL Name: ip1
```

```
Inbound Interface(s): 1/0/30
```

```
Sequence Number: 1
```

```
Action..... permit
Match All..... FALSE
Protocol..... 1(icmp)
ICMP Type.....3(Destination Unreachable)
Starting Source L4 port.....80
Ending Source L4 port.....85
Starting Destination L4 port.....180
Ending Destination L4 port.....185
ICMP Code.....0
```

```
Fragments..... FALSE
Committed Rate..... 32
Committed Burst Size..... 16
```

## show access-lists

This command displays IP ACLs, IPv6 ACLs, and MAC access control lists information for a designated interface and direction. Instead of *unit/slot/port*, *lag Lag-intf-num* can be used as an alternate way to specify the LAG interface. *lag Lag-intf-num* can also be used to specify the LAG interface where *Lag-intf-num* is the LAG port number. Use the **control-plane** keyword to display the ACLs applied on the CPU port.

**Format**            `show access-lists interface {unit/slot/port in|out | control-plane}`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ACL Type</b>	Type of access list (IP or MAC).
<b>ACL ID</b>	Access List name for a MAC or the numeric identifier for an IP access list.
<b>Sequence Number</b>	An optional sequence number may be specified to indicate the order of this access list relative to other access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified access list replaces the currently attached access list using that sequence number. If the sequence number is not specified by the user, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used. Valid range is (1 to 4294967295).
<b>in out</b>	<ul style="list-style-type: none"> <li>in – Display Access List information for a particular interface and the in direction.</li> <li>out – Display Access List information for a particular interface and the out direction.</li> </ul>

**Example:** The following shows an example of the command.

```
(Routing) #show access-lists interface control-plane
```

```
ACL Type           ACL ID           Sequence Number
-----
IPv6               ip61             1
```

## show access-lists vlan

This command displays Access List information for a particular VLAN ID. The *vlan-id* parameter is the VLAN ID of the VLAN with the information to view. The {in | out} options specifies the direction of the VLAN ACL information to view.

**Format**            `show access-lists vlan vlan-id in|out`

**Mode**             Privileged EXEC

<b>Term</b>	<b>Definition</b>
<b>ACL Type</b>	Type of access list (IP, IPv6, or MAC).
<b>ACL ID</b>	Access List name for a MAC or IPv6 access list or the numeric identifier for an IP access list.
<b>Sequence Number</b>	An optional sequence number may be specified to indicate the order of this access list relative to other access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified access list replaces the currently attached access list using that sequence number. If the sequence number is not specified by the user, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used. Valid range is (1 to 4294967295).

## IPv6 Access Control List Commands

This section describes the commands you use to configure IPv6 Access Control List (ACL) settings. IPv6 ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to IPv6 ACLs:

- The maximum number of ACLs you create is 100, regardless of type.
- The system supports only Ethernet II frame types.
- The maximum number of rules per IPv6 ACL is hardware dependent.

### ipv6 access-list

This command creates an IPv6 Access Control List (ACL) identified by *name*, consisting of classification fields defined for the IP header of an IPv6 frame. The *name* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IPv6 access list. The rate-limit attribute configures the committed rate and the committed burst size.

If an IPv6 ACL by this name already exists, this command enters IPv6-Access-List config mode to allow updating the existing IPv6 ACL.



**Note:** The CLI mode changes to IPv6-Access-List Config mode when you successfully execute this command.

**Format**            `ipv6 access-list name`

**Mode**             Global Config

### no ipv6 access-list

This command deletes the IPv6 ACL identified by *name* from the system.

**Format**            `no ipv6 access-list name`

**Mode** Global Config

## ipv6 access-list rename

This command changes the name of an IPv6 ACL. The *name* parameter is the name of an existing IPv6 ACL. The *newname* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IPv6 access list.

This command fails if an IPv6 ACL by the name *newname* already exists.

**Format** `ipv6 access-list rename name newname`

**Mode** Global Config

## ipv6 access-list resequence

Use this command to renumber the sequence numbers of the entries for specified IPv6 access list with the given increment value starting from a particular sequence number. The command is used to edit the sequence numbers of ACL rules in the ACL and change the order in which entries are applied. This command is not saved in startup configuration and is not displayed in running configuration.

**Default** 10

**Format** `ipv6 access-list resequence {name | id } starting-sequence-number increment`

**Mode** Global Config

<i>Parameter</i>	<i>Description</i>
<b>starting-sequence-number</b>	The sequence number from which to start. The range is 1–2147483647. The default is 10.
<b>increment</b>	The amount to increment. The range is 1–2147483647. The default is 10.

## {deny | permit} (IPv6)

This command creates a new rule for the current IPv6 access list. A rule may either deny or permit traffic according to the specified classification fields. At a minimum, either the *every* keyword or the protocol, source address, and destination address values must be specified. The source and destination IPv6 address fields may be specified using the keyword *any* to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

<b>Format</b>	<code>{deny   permit} {every   {{icmpv6   ipv6   tcp   udp   0-255} {source-ipv6-prefix/ prefix-length   any   host source-ipv6-address} [{range {portkey   startport} {portkey   endport}   {eq   neq   lt   gt} {portkey   0-65535} ] {destination-ipv6-prefix/ prefix-length   any   host destination-ipv6-address} [{range {portkey   startport} {portkey   endport}   {eq   neq   lt   gt} {portkey   0-65535}] [flag [+fin   -fin] [+syn   -syn] [+rst   -rst] [+psh   -psh] [+ack   -ack] [+urg   -urg] [established]] [flow-label value] [icmp-type icmp-type [icmp-code icmp-code]   icmp-message icmp-message] [routing] [fragments] [sequence sequence-number] [dscp dscp]}} [log] [assign-queue queue-id] [{mirror   redirect} unit/slot/port] [rate-limit rate burst-size]</code>
<b>Mode</b>	IPv6-Access-List Config



**Note:** An implicit **deny all IPv6** rule always terminates the access list.

The `time-range` parameter allows imposing time limitation on the IPv6 ACL rule as defined by the parameter `time-range-name`. If a time range with the specified name does not exist and the IPv6 ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the IPv6 ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive. For information about configuring time ranges, see [“Time Range Commands for Time-Based ACLs” on page 671](#).

The `assign-queue` parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed `queue-id` value is 0-(n-1), where *n* is the number of user configurable queues available for the hardware platform. The `assign-queue` parameter is valid only for a permit rule.

For the 5650x platform, the `mirror` parameter allows the traffic matching this rule to be copied to the specified `unit/slot/port`, while the `redirect` parameter allows the traffic matching this rule to be forwarded to the specified `unit/slot/port`. The `assign-queue` and `redirect` parameters are only valid for a permit rule.



**Note:** The `mirror` and `redirect` parameters are not available on the 5630x platform.

The **permit** command's optional attribute **rate-limit** allows you to permit only the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

IPv6 ACLs have the following limitations:

- Port ranges are not supported for egress IPv6 ACLs.
- For BCM5684X platforms, The IPv6 ACL `routing` keyword is not supported when an IPv6 address is specified.
- For BCM5684X and BCM5644X platforms, the IPv6 ACL `fragment` keyword matches only on the first two IPv6 extension headers for the fragment header (next header code 44). If the fragment header appears in the third or subsequent header, it is not matched.

- For platforms other than BCM5684X and BCM5644X, the IPv6 ACL *fragment* keyword matches only on the first IPv6 extension header (next header code 44). If the fragment header appears in the second or subsequent header, it is not matched.
- For platforms other than the BCM5644X, the IPv6 ACL *routing* keyword matches only on the first IPv6 extension header (next header code 43). If the fragment header appears in the second or subsequent header, it is not matched.
- The rate-limit command is not supported for egress IPv6 ACLs.

<b>Parameter</b>	<b>Description</b>
{deny   permit}	Specifies whether the IPv6 ACL rule permits or denies the matching traffic.
Every	Specifies to match every packet.
{protocolkey   number}	Specifies the protocol to match for the IPv6 ACL rule. The current list is: <i>icmpv6</i> , <i>ipv6</i> , <i>tcp</i> , and <i>udp</i> .
source-ipv6-prefix/prefix-length   any   host source-ipv6-address	Specifies a source IPv6 source address and prefix length to match for the IPv6 ACL rule. Specifying any implies specifying “::/0 “ Specifying <i>host source-ipv6-address</i> implies matching the specified IPv6 address. This <i>source-ipv6-address</i> argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.

Parameter	Description
<pre>[{range {portkey   startport} {portkey   endpoint}   {eq   neq   lt   gt} {portkey   0-65535} ]</pre>	<p><b>Note:</b> This option is available only if the protocol is TCP or UDP.</p> <p>Specifies the layer 4 port match condition for the IPv6 ACL rule. A port number can be used, in the range 0-65535, or the <i>portkey</i>, which can be one of the following keywords:</p> <ul style="list-style-type: none"> <li>For TCP: <i>bgp, domain, echo, ftp, ftp-data, http, smtp, telnet, www, pop2, pop3</i></li> <li>For UDP: <i>domain, echo, ntp, rip, snmp, tftp, time, who.</i></li> </ul> <p>Each of these keywords translates into its equivalent port number.</p> <p>When range is specified, IPv6 ACL rule matches only if the layer 4 port number falls within the specified portrange. The <i>startport</i> and <i>endpoint</i> parameters identify the first and last ports that are part of the port range. They have values from 0 to 65535. The ending port must have a value equal or greater than the starting port. The starting port, ending port, and all ports in between are part of the layer 4 port range.</p> <p>When eq is specified, IPv6 ACL rule matches only if the layer 4 port number is equal to the specified port number or portkey.</p> <p>When lt is specified, IPv6 ACL rule matches if the layer 4 port number is less than the specified port number or portkey. It is equivalent to specifying the range as 0 to &lt;specified port number - 1&gt;.</p> <p>When gt is specified, IPv6 ACL rule matches if the layer 4 port number is greater than the specified port number or portkey. It is equivalent to specifying the range as &lt;specified port number + 1&gt; to 65535.</p> <p>When neq is specified, IPv6 ACL rule matches only if the layer 4 port number is not equal to the specified port number or portkey.</p> <p>Two rules are added in the hardware one with range equal to 0 to &lt;specified port number - 1&gt; and one with range equal to &lt;&lt;specified port number + 1 to 65535&gt;&gt;</p>
<pre>destination-ipv6-prefix/prefix-length   any   host destination-ipv6-address</pre>	<p>Specifies a destination IPv6 source address and prefix length to match for the IPv6 ACL rule.</p> <p>Specifying any implies specifying “::/0 “</p> <p>Specifying <i>host destination-ipv6-address</i> implies matching the specified IPv6 address.</p> <p>This <i>destination-ipv6-address</i> argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.</p>



<b>Parameter</b>	<b>Description</b>
sequence <i>sequence-number</i>	<p>Specifies a sequence number for the ACL rule. Every rule receives a sequence number. The sequence number is specified by the user or is generated by the device.</p> <p>If a sequence number is not specified for the rule, a sequence number that is 10 greater than the last sequence number in ACL is used and this rule is placed at the end of the list. If this is the first ACL rule in the given ACL, a sequence number of 10 is assigned. If the calculated sequence number exceeds the maximum sequence number value, the ACL rule creation fails. It is not allowed to create a rule that duplicates an already existing one. A rule cannot be configured with a sequence number that is already used for another rule.</p> <p>For example, if a user adds new ACL rule to ACL without specifying a sequence number, it is placed at the bottom of the list. By changing the sequence number, user can move the ACL rule to a different position in the ACL</p>
[dscp <i>dscp</i> ]	Specifies the dscp value to match for for the IPv6 rule.
flag [+fin   -fin] [+syn   -syn] [+rst   -rst] [+psh   -psh] [+ack   -ack] [+urg   -urg] [established]	<p>Specifies that the IPv6 ACL rule matches on the tcp flags.</p> <p>When +&lt;tcpflagname&gt; is specified, a match occurs if specified &lt;tcpflagname&gt; flag is set in the TCP header.</p> <p>When “-&lt;tcpflagname&gt;” is specified, a match occurs if specified &lt;tcpflagname&gt; flag is *NOT* set in the TCP header.</p> <p>When established is specified, a match occurs if specified either RST or ACK bits are set in the TCP header.</p> <p>Two rules are installed in hardware to when “established” option is specified.</p> <p>This option is visible only if protocol is “tcp”.</p>

<b>Parameter</b>	<b>Description</b>
[icmp-type <i>icmp-type</i> [icmp-code <i>icmp-code</i> ] / icmp-message <i>icmp-message</i> ]	<p><b>Note:</b> This option is available only if the protocol is icmpv6.</p> <p>Specifies a match condition for ICMP packets.</p> <p>When <i>icmp-type</i> is specified, IPv6 ACL rule matches on the specified ICMP message type, a number from 0 to 255.</p> <p>When <i>icmp-code</i> is specified, IPv6 ACL rule matches on the specified ICMP message code, a number from 0 to 255.</p> <p>Specifying <i>icmp-message</i> implies both <i>icmp-type</i> and <i>icmp-code</i> are specified. The following icmp-messages are supported: <i>destination-unreachable</i>, <i>echo-reply</i>, <i>echo-request</i>, <i>header</i>, <i>hop-limit</i>, <i>mld-query</i>, <i>mld-reduction</i>, <i>mld-report</i>, <i>nd-na</i>, <i>nd-ns</i>, <i>next-header</i>, <i>no-admin</i>, <i>no-route</i>, <i>packet-too-big</i>, <i>port-unreachable</i>, <i>router-solicitation</i>, <i>router-advertisement</i>, <i>router-renumbering</i>, <i>time-exceeded</i>, and <i>unreachable</i>.</p> <p>The ICMP message is decoded into the corresponding ICMP type and ICMP code within that ICMP type.</p>
Fragments	Specifies that IPv6 ACL rule matches on fragmented IPv6 packets (Packets that have the next header field is set to 44).
Routing	Specifies that IPv6 ACL rule matches on IPv6 packets that have routing extension headers (the next header field is set to 43).
Log	Specifies that this rule is to be logged.
time-range <i>time-range-name</i>	Allows imposing a time limitation on the ACL rule as defined by the parameter <i>time-range-name</i> . If a time range with the specified name does not exist and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, the ACL rule is applied immediately. If a time range with the specified name exists and the ACL containing this ACL rule is applied to an interface or bound to a VLAN, the ACL rule is applied when the time-range with the specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive.
assign-queue <i>queue-id</i>	Specifies the assign-queue, which is the queue identifier to which packets matching this rule are assigned.
{mirror   redirect} unit/slot/ port	Specifies the mirror or redirect interface which is the unit/slot/port to which packets matching this rule are copied or forwarded, respectively.
rate-limit <i>rate</i> <i>burst-size</i>	Specifies the allowed rate of traffic as per the configured rate in kbps, and burst-size in kbytes.

**Example:** The following shows an example of the command.

```
(Routing) (Config)#ipv6 access-list ip61
```

```
(Routing) (Config-ipv6-acl)#permit udp any any rate-limit 32 16
```

(Routing) (Config-ipv6-acl)#exit

### **no sequence-number**

Use this command to remove the ACL rule with the specified sequence number from the ACL.

**Format**            *no sequence-number*

**Mode**             ipv6-Access-List Config

## **ipv6 traffic-filter**

This command either attaches a specific IPv6 ACL identified by *name* to an interface or range of interfaces, or associates it with a VLAN ID in a given direction. The *name* parameter must be the name of an existing IPv6 ACL.

An optional sequence number may be specified to indicate the order of this mac access list relative to other IPv6 access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified IPv6 access list replaces the currently attached IPv6 access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

This command specified in Interface Config mode only affects a single interface, whereas the Global Config mode setting is applied to all interfaces. The *vlan* keyword is only valid in the Global Config mode. The Interface Config mode command is only available on platforms that support independent per-port class of service queue configuration.

An optional *control-plane* is specified to apply the ACL on CPU port. The IPv6 control packets like IGMPv6 are also dropped because of the implicit *deny all* rule added at the end of the list. To overcome this, permit rules must be added to allow the IPv6 control packets.



**Note:** The keyword *control-plane* is only available in Global Config mode.



**Note:** You should be aware that the *out* option may or may not be available, depending on the platform.

**Format**            *ipv6 traffic-filter name* [{control-plane |in|out}|vlan *vlan-id* {in|out}] [sequence 1-4294967295]

**Modes**            • Global Config  
                     • Interface Config

**Example:** The following shows an example of the command.

```
(Routing)(Config)#ipv6 traffic-filter ip61 control-plane
```

## no ipv6 traffic-filter

This command removes an IPv6 ACL identified by *name* from the interface(s) in a given direction.

**Format**           no ipv6 traffic-filter <name>{control-plane | in | out} | vlan <vlan-id> {in|out}}

- Modes**
- Global Config
  - Interface Config

**Example:** The following shows an example of the command.

```
(Routing) (Config)#no ipv6 traffic-filter ip61 control-plane
```

## show ipv6 access-lists

This command displays an IPv6 access list and all of the rules that are defined for the IPv6 ACL. Use the [*name*] parameter to identify a specific IPv6 ACL to display. The **rate-limit** attribute displays committed rate and committed burst size.

**Format**           show ipv6 access-lists [*name*]

**Mode**           Privileged EXEC



**Note:** Only the access list fields that you configure are displayed. Thus, the command output varies based on the match criteria configured within the rules of an ACL.

<b>Term</b>	<b>Definition</b>
<b>Rule Number</b>	The ordered rule number identifier defined within the IPv6 ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Match All</b>	Indicates whether this access list applies to every packet. Possible values are True or False.
<b>Protocol</b>	The protocol to filter for this rule.
<b>Committed Rate</b>	The committed rate defined by the rate-limit attribute.
<b>Committed Burst Size</b>	The committed burst size defined by the rate-limit attribute.
<b>Source IP Address</b>	The source IP address for this rule.
<b>Source L4 Port Keyword</b>	The source port for this rule.
<b>Destination IP Address</b>	The destination IP address for this rule.
<b>Destination L4 Port Keyword</b>	The destination port for this rule.
<b>IP DSCP</b>	The value specified for IP DSCP.

<b>Term</b>	<b>Definition</b>
<b>Flow Label</b>	The value specified for IPv6 Flow Label.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.
<b>Mirror Interface</b>	The <i>unit/slot/port</i> to which packets matching this rule are copied.
<b>Redirect Interface</b>	The <i>unit/slot/port</i> to which packets matching this rule are forwarded.
<b>Time Range Name</b>	Displays the name of the time-range if the IPv6 ACL rule has referenced a time range.
<b>Rule Status</b>	Status (Active/Inactive) of the IPv6 ACL rule.

**Example:** The following shows example CLI display output for the command.

```
(Routing) #show ipv6 access-lists ip61

ACL Name: ip61

Outbound Interface(s): control-plane

Rule Number: 1
Action..... permit
Match Every..... FALSE
Protocol..... 17(udp)
Committed Rate..... 32
Committed Burst Size..... 16
```

---

## Time Range Commands for Time-Based ACLs

Time-based ACLs allow one or more rules within an ACL to be based on time. Each ACL rule within an ACL except for the implicit *deny all* rule can be configured to be active and operational only during a specific time period. The time range commands allow you to define specific times of the day and week in order to implement time-based ACLs. The time range is identified by a name and can then be referenced by an ACL rule defined within an ACL.

### time-range

Use this command to create a time range identified by *name*, consisting of one absolute time entry and/or one or more periodic time entries. The *name* parameter is a case-sensitive, alphanumeric string from 1 to 31 characters that uniquely identifies the time range. An alpha-numeric string is defined as consisting of only alphabetic, numeric, dash, underscore, or space characters.

If a time range by this name already exists, this command enters Time-Range config mode to allow updating the time range entries



**Note:** When you successfully execute this command, the CLI mode changes to Time-Range Config mode.

**Format**            `time-range name`

**Mode**              Global Config

### no time-range

This command deletes a time-range identified by *name*.

**Format**            `no time-range name`

**Mode**              Global Config

### absolute

Use this command to add an absolute time entry to a time range. Only one absolute time entry is allowed per time-range. The *time* parameter is based on the currently configured time zone.

The [*start time date*] parameters indicate the time and date at which the configuration that referenced the time range starts going into effect. The time is expressed in a 24-hour clock, in the form of hours:minutes. For example, 8:00 is 8:00 am and 20:00 is 8:00 pm. The date is expressed in the format day month year. If no start time and date are specified, the configuration statement is in effect immediately.

The [*end time date*] parameters indicate the time and date at which the configuration that referenced the time range is no longer in effect. The end time and date must be after the start time and date. If no end time and date are specified, the configuration statement is in effect indefinitely.

**Format**            `absolute [start time date] [end time date]`

**Mode**              Time-Range Config

## no absolute

This command deletes the absolute time entry in the time range

**Format**           no absolute  
**Mode**             Time-Range Config

## periodic

Use this command to add a periodic time entry to a time range. The *time* parameter is based off of the currently configured time zone.

The first occurrence of the *days-of-the-week* argument is the starting day(s) from which the configuration that referenced the time range starts going into effect. The second occurrence is the ending day or days from which the configuration that referenced the time range is no longer in effect. If the end days-of-the-week are the same as the start, they can be omitted

This argument can be any single day or combinations of days: Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday. Other possible values are:

- daily—Monday through Sunday
- weekdays—Monday through Friday
- weekend—Saturday and Sunday

If the ending days of the week are the same as the starting days of the week, they can be omitted.

The first occurrence of the *time* argument is the starting hours:minutes which the configuration that referenced the time range starts going into effect. The second occurrence is the ending hours:minutes at which the configuration that referenced the time range is no longer in effect.

The hours:minutes are expressed in a 24-hour clock. For example, 8:00 is 8:00 am and 20:00 is 8:00 pm.

**Format**           periodic *days-of-the-week time to time*  
**Mode**             Time-Range Config

## no periodic

This command deletes a periodic time entry from a time range

**Format**           no periodic *days-of-the-week time to time*  
**Mode**             Time-Range Config

## show time-range

Use this command to display a time range and all the absolute/periodic time entries that are defined for the time range. Use the *name* parameter to identify a specific time range to display. When *name* is not specified, all the time ranges defined in the system are displayed.

**Format**        `show time-range [name]`  
**Mode**            Privileged EXEC

The information in the following table displays when no time range name is specified.

<b>Term</b>	<b>Definition</b>
<b>Admin Mode</b>	The administrative mode of the time range feature on the switch
<b>Current number of all Time Ranges</b>	The number of time ranges currently configured in the system.
<b>Maximum number of all Time Ranges</b>	The maximum number of time ranges that can be configured in the system.
<b>Time Range Name</b>	Name of the time range.
<b>Status</b>	Status of the time range (active/inactive)
<b>Periodic Entry count</b>	The number of periodic entries configured for the time range.
<b>Absolute Entry</b>	Indicates whether an absolute entry has been configured for the time range (Exists).

## Auto-Voice over IP Commands

This section describes the commands you use to configure Auto-Voice over IP (VoIP) commands. The Auto-VoIP feature explicitly matches VoIP streams in Ethernet switches and provides them with a better class-of-service than ordinary traffic. When you enable the Auto-VoIP feature on an interface, the interface scans incoming traffic for the following call-control protocols:

- Session Initiation Protocol (SIP)
- H.323
- Skinny Client Control Protocol (SCCP)

When a call-control protocol is detected, the switch assigns the traffic in that session to the highest CoS queue, which is generally used for time-sensitive traffic.

### auto-voip

Use this command to configure auto VoIP mode. The supported modes are protocol-based and oui-based. Protocol-based auto VoIP prioritizes the voice data based on the layer 4 port used for the voice session. OUI based auto VoIP prioritizes the phone traffic based on the known OUI of the phone.

When both modes are enabled, if the connected phone OUI is one of the configured OUI, then the voice data is prioritized using OUI Auto VoIP, otherwise protocol-based Auto VoIP is used to prioritize the voice data.

Active sessions are cleared if protocol-based auto VoIP is disabled on the port.

**Default**        oui-based  
**Format**        `auto-voip [protocol-based | oui-based]`



- Mode**
- Global Config
  - Interface Config

### **no auto-voip**

Use the **no** form of the command to set the default mode.

### **auto-voip oui**

Use this command to configure an OUI for Auto VoIP. The traffic from the configured OUI will get the highest priority over the other traffic. The *oui-prefix* is a unique OUI that identifies the device manufacturer or vendor. The OUI is specified in three octet values (each octets represented as two hexadecimal digits) separated by colons. The *string* is a description of the OUI that identifies the manufacturer or vendor associated with the OUI.

- Default** A list of known OUIs is present.
- Format** auto-voip oui *oui-prefix* oui-desc *string*
- Mode** Global Config

**Example:** The following example shows how to add an OUI to the table.

```
(Routing) (Config)#auto-voip oui 00:03:6B desc "Cisco VoIPPhone"
```

### **no auto-voip oui**

Use the **no** form of the command to remove a configured OUI prefix from the table.

- Format** no auto-voip oui *oui-prefix*
- Mode** Global Config

### **auto-voip oui-based priority**

Use this command to configure the global OUI based auto VoIP priority. If the phone OUI matches one of the configured OUI, then the priority of traffic from the phone is changed to OUI priority configured through this command. The *priority-value* is the 802.1p priority used for traffic that matches a value in the known OUI list. If the interface detects an OUI match, the switch assigns the traffic in that session to the traffic class mapped to this priority value. Traffic classes with a higher value are generally used for time-sensitive traffic.

- Default** Highest available priority.
- Format** auto-voip oui-based priority *priority-value*
- Mode** Global Config

**Example:** The following example shows how to add an OUI to the table.

```
(Routing) (Config)#auto-voip oui 00:03:6B desc "Cisco VoIPPhone"
```

## no auto-voip oui

Use the **no** form of the command to remove a configured OUI prefix from the table.

<b>Format</b>	no auto-voip oui <i>oui-prefix</i>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## auto-voip protocol-based

Use this command to configure the global protocol-based auto VoIP remarking priority or traffic-class. If remark priority is configured, the voice data of the session is remarked with the priority configured through this command. The *remark-priority* is the 802.1p priority used for protocol-based VoIP traffic. If the interface detects a call-control protocol, the device marks traffic in that session with the specified 802.1p priority value to ensure voice traffic always gets the highest priority throughout the network path.

The *tc* value is the traffic class used for protocol-based VoIP traffic. If the interface detects a call-control protocol, the device assigns the traffic in that session to the configured Class of Service (CoS) queue. Traffic classes with a higher value are generally used for time-sensitive traffic. The CoS queue associated with the specified traffic class should be configured with the appropriate bandwidth allocation to allow priority treatment for VoIP traffic.



**Note:** You must enable tagging on auto VoIP enabled ports to remark the voice data upon egress.

<b>Default</b>	Traffic class 7
<b>Format</b>	auto-voip protocol-based {remark <i>remark-priority</i>   traffic-class <i>tc</i> }
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## no auto-voip protocol-based

Use this command to reset the global protocol based auto VoIP remarking priority or traffic-class to the default.

<b>Format</b>	no auto-voip protocol-based {remark <i>remark-priority</i>   traffic-class <i>tc</i> }
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

## auto-voip vlan

Use this command to configure the global Auto VoIP VLAN ID. The VLAN behavior is depend on the configured auto VoIP mode. The auto-VoIP VLAN is the VLAN used to segregate VoIP traffic from other non-voice traffic. All VoIP traffic that matches a value in the known OUI list gets assigned to this VoIP VLAN.

<b>Default</b>	None
<b>Format</b>	auto-voip vlan <i>vlan-id</i>
<b>Mode</b>	Global Config

## no auto-voip vlan

Use the **no** form of the command to reset the auto-VoIP VLAN ID to the default value.

<b>Format</b>	no auto-voip vlan
<b>Mode</b>	Global Config

## show auto-voip

Use this command to display the auto VoIP settings on the interface or interfaces of the switch.

<b>Format</b>	show auto-voip {protocol-based oui-based} interface {unit/slot/port all}
<b>Mode</b>	Privileged EXEC

<i>Field</i>	<i>Description</i>
<b>VoIP VLAN ID</b>	The global VoIP VLAN ID.
<b>Prioritization Type</b>	The type of prioritization used on voice traffic.
<b>Class Value</b>	<ul style="list-style-type: none"> <li>If the <b>Prioritization Type</b> is configured as <code>traffic-class</code>, then this value is the queue value.</li> <li>If the <b>Prioritization Type</b> is configured as <code>remark</code>, then this value is 802.1p priority used to remark the voice traffic.</li> </ul>
<b>Priority</b>	The 802.1p priority. This field is valid for OUI auto VoIP.
<b>AutoVoIP Mode</b>	The Auto VoIP mode on the interface.

**Example:** The following shows example CLI display output for the command.

```
(Routing)# show auto-voip protocol-based interface all

VoIP VLAN Id..... 2
Prioritization Type..... traffic-class
Class Value..... 7

Interface      Auto VoIP  Operational Status
              Mode
-----
```

```

0/1      Disabled      Down
0/2      Disabled      Down
0/3      Disabled      Down
0/4      Disabled      Down

```

**Example:** The following shows example CLI display output for the command.

```
(Routing)# show auto-voip oui-based interface all
```

```

VoIP VLAN Id..... 2
Priority..... 7
Interface   Auto VoIP   Operational Status
           Mode
-----
0/1         Disabled   Down
0/2         Disabled   Down
0/3         Disabled   Down
0/4         Disabled   Down
0/5         Disabled   Down

```

## show auto-voip oui-table

Use this command to display the VoIP oui-table information.

**Format**        show auto-voip oui-table  
**Mode**         Privileged EXEC

<i>Parameter</i>	<i>Description</i>
<b>OUI</b>	OUI of the source MAC address.
<b>Status</b>	Default or configured entry.
<b>OUI Description</b>	Description of the OUI.

**Example:** The following shows example CLI display output for the command.

```
(Routing)# show auto-voip oui-table
```

```

OUI          Status      Description
-----
00:01:E3     Default    SIEMENS
00:03:6B     Default    CISCO1
00:01:01     Configured VoIP phone

```



**Note:** This command replaces the show ip mcast mroute command.

**Example:**

This command displays mroute entries in the multicast forwarding (MFC) database.

# Section 11: Switch Log Messages

This chapter lists common log messages that are provided by Switch, along with information regarding the cause of each message. There is no specific action that can be taken per message. When there is a problem being diagnosed, a set of these messages in the event log, along with an understanding of the system configuration and details of the problem will assist in determining the root cause of such a problem. The most recent log messages are displayed first.



**Note:** This chapter is not a complete list of all syslog messages.

The Log Messages chapter includes the following sections:

- “Core” on page 680
- “Utilities” on page 682
- “Management” on page 686
- “Switching” on page 689
- “QoS” on page 695
- “Stacking” on page 695
- “Technologies” on page 695
- “O/S Support” on page 697

## Core

**Table 13: BSP Log Messages**

<i>Component</i>	<i>Message</i>	<i>Cause</i>
BSP	Event(0xaaaaaaaa)	Switch has restarted.
BSP	Starting code...	BSP initialization complete, starting Switch application.

**Table 14: NIM Log Messages**

<i>Component</i>	<i>Message</i>	<i>Cause</i>
NIM	NIM: L7_ATTACH out of order for interface unit x slot x port x	Interface creation out of order.
NIM	NIM: Failed to find interface at unit x slot x port x for event(x)	There is no mapping between the USP and Interface number.
NIM	NIM: L7_DETACH out of order for interface unit x slot x port x	Interface creation out of order.
NIM	NIM: L7_DELETE out of order for interface unit x slot x port x	Interface creation out of order.

**Table 14: NIM Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>NIM</b>	NIM: event(x),intf(x),component(x), in wrong phase	An event was issued to NIM during the wrong configuration phase (probably Phase 1, 2, or WMU).
<b>NIM</b>	NIM: Failed to notify users of interface change	Event was not propagated to the system.
<b>NIM</b>	NIM: failed to send message to NIM message Queue.	NIM message queue full or non-existent.
<b>NIM</b>	NIM: Failed to notify the components of L7_CREATE event	Interface not created.
<b>NIM</b>	NIM: Attempted event (x), on USP x.x.x before phase 3	A component issued an interface event during the wrong initialization phase.
<b>NIM</b>	NIM: incorrect phase for operation	An API call was made during the wrong initialization phase.
<b>NIM</b>	NIM: Component(x) failed on event(x) for interface	A component responded with a fail indication for an interface event.
<b>NIM</b>	NIM: Timeout event(x), interface remainingMask = xxxx	A component did not respond before the NIM timeout occurred.

**Table 15: SIM Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>SIM</b>	IP address conflict on service port/network port for IP address x.x.x.x. Conflicting host MAC address is xx:xx:xx:xx:xx:xx	This message appears when an address conflict is detected in the LAN for the service port/network port IP.

**Table 16: System Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>SYSTEM</b>	Configuration file switch.cfg size is 0 (zero) bytes	The configuration file could not be read. This message may occur on a system for which no configuration has ever been saved or for which configuration has been erased.
<b>SYSTEM</b>	could not separate SYSAPI_CONFIG_FILENAME	The configuration file could not be read. This message may occur on a system for which no configuration has ever been saved or for which configuration has been erased.
<b>SYSTEM</b>	Building defaults for file <i>file name</i> version <i>version num</i>	Configuration did not exist or could not be read for the specified feature or file. Default configuration values will be used. The file name and version are indicated.



**Table 16: System Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>SYSTEM</b>	File <i>filename</i> : same version ( <i>version num</i> ) but the sizes ( <i>version size – expected version size</i> ) differ	The configuration file which was loaded was of a different size than expected for the version number. This message indicates the configuration file needed to be migrated to the version number appropriate for the code image. This message may appear after upgrading the code image to a more current release.
<b>SYSTEM</b>	Migrating config file <i>filename</i> from version <i>version num</i> to <i>version num</i>	The configuration file identified was migrated from a previous version number. Both the old and new version number are specified. This message may appear after upgrading the code image to a more current release.
<b>SYSTEM</b>	Building Defaults	Configuration did not exist or could not be read for the specified feature. Default configuration values will be used.
<b>SYSTEM</b>	sysapiCfgFileGet failed size = <i>expected size</i> of file version = <i>expected version</i>	Configuration did not exist or could not be read for the specified feature. This message is usually followed by a message indicating that default configuration values will be used.

## Utilities

**Table 17: Trap Mgr Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Trap Mgr</b>	Link Up/Down: unit/slot/port	An interface changed link state.

**Table 18: DHCP Filtering Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>DHCP Filtering</b>	Unable to create r/w lock for DHCP Filtering	Unable to create semaphore used for dhcp filtering configuration structure.
<b>DHCP Filtering</b>	Failed to register with nv Store.	Unable to register save and restore functions for configuration save.
<b>DHCP Filtering</b>	Failed to register with NIM	Unable to register with NIM for interface callback functions.
<b>DHCP Filtering</b>	Error on call to sysapiCfgFileWrite file	Error on trying to save configuration.

**Table 19: NVStore Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>NVStore</b>	Building defaults for file XXX	A component's configuration file does not exist or the file's checksum is incorrect so the component's default configuration file is built.
<b>NVStore</b>	Error on call to osapiFsWrite routine on file XXX	Either the file cannot be opened or the OS's file I/O returned an error trying to write to the file.
<b>NVStore</b>	File XXX corrupted from file system. Checksum mismatch.	The calculated checksum of a component's configuration file in the file system did not match the checksum of the file in memory.
<b>NVStore</b>	Migrating config file XXX from version Y to Z	A configuration file version mismatch was detected so a configuration file migration has started.

**Table 20: RADIUS Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>RADIUS</b>	RADIUS: Invalid data length - xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: Failed to send the request	A problem communicating with the RADIUS server.
<b>RADIUS</b>	RADIUS: Failed to send all of the request	A problem communicating with the RADIUS server during transmit.
<b>RADIUS</b>	RADIUS: Could not get the Task Sync semaphore!	Resource issue with RADIUS Client service.
<b>RADIUS</b>	RADIUS: Buffer is too small for response processing	RADIUS Client attempted to build a response larger than resources allow.
<b>RADIUS</b>	RADIUS: Could not allocate accounting requestInfo	Resource issue with RADIUS Client service.
<b>RADIUS</b>	RADIUS: Could not allocate requestInfo	Resource issue with RADIUS Client service.
<b>RADIUS</b>	RADIUS: osapiSocketRecvFrom returned error	Error while attempting to read data from the RADIUS server.
<b>RADIUS</b>	RADIUS: Accounting-Response failed to validate, id = xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: User (xxx) needs to respond for challenge	An unexpected challenge was received for a configured user.
<b>RADIUS</b>	RADIUS: Could not allocate a buffer for the packet	Resource issue with RADIUS Client service.
<b>RADIUS</b>	RADIUS: Access-Challenge failed to validate, id = xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: Failed to validate Message-Authenticator, id = xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: Access-Accept failed to validate, id = xxx	The RADIUS Client received an invalid message from the server.

**Table 20: RADIUS Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>RADIUS</b>	RADIUS: Invalid packet length – xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: Response is missing Message-Authenticator, id = xxx	The RADIUS Client received an invalid message from the server.
<b>RADIUS</b>	RADIUS: Server address doesn't match configured server	RADIUS Client received a server response from an unconfigured server.

**Table 21: TACACS+ Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>TACACS+</b>	TACACS+: authentication error, no server to contact	TACACS+ request needed, but no servers are configured.
<b>TACACS+</b>	TACACS+: connection failed to server x.x.x.x	TACACS+ request sent to server x.x.x.x but no response was received.
<b>TACACS+</b>	TACACS+: no key configured to encrypt packet for server x.x.x.x	No key configured for the specified server.
<b>TACACS+</b>	TACACS+: received invalid packet type from server.	Received packet type that is not supported.
<b>TACACS+</b>	TACACS+: invalid major version in received packet.	Major version mismatch.
<b>TACACS+</b>	TACACS+: invalid minor version in received packet.	Minor version mismatch.

**Table 22: LLDP Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>LLDP</b>	lldpTask(): invalid message type:xx. xxxxxx:xx	Unsupported LLDP packet received.

**Table 23: SNTP Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>SNTP</b>	SNTP: system clock synchronized on %s UTC	Indicates that SNTP has successfully synchronized the time of the box with the server.

**Table 24: DHCPv6 Client Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>DHCP6 Client</b>	ip6Map dhcp add failed.	This message appears when the update of a DHCP leased IP address to IP6Map fails.

**Table 24: DHCPv6 Client Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>DHCP6 Client</b>	osapiNetAddrV6Add failed on interface xxx.	This message appears when the update of a DHCP leased IP address to the kernel IP Stack fails.
<b>DHCP6 Client</b>	Failed to add DNS Server xxx to DNS Client.	This message appears when the update of a DNS6 Server address given by the DHCPv6 Server to the DNS6 Client fails.
<b>DHCP6 Client</b>	Failed to add Domain name xxx to DNS Client.	This message appears when the update of a DNS6 Domain name info given by the DHCPv6 Server to the DNS6 Client fails.

**Table 25: DHCPv4 Client Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>DHCP4 Client</b>	Unsupported subOption (xxx) in Vendor Specific Option in received DHCP pkt	This message appears when a message is received from the DHCP Server that contains an un-supported Vendor Option.
<b>DHCP4 Client</b>	Failed to acquire an IP address on xxx; DHCP Server did not respond.	This message appears when the DHCP Client fails to lease an IP address from the DHCP Server.
<b>DHCP4 Client</b>	DNS name server entry add failed.	This message appears when the update of a DNS Domain name server info given by the DHCP Server to the DNS Client fails.
<b>DHCP4 Client</b>	DNS domain name list entry addition failed.	This message appears when the update of a DNS Domain name list info given by the DHCP Server to the DNS Client fails.
<b>DHCP4 Client</b>	Interface xxx Link State is Down. Connect the port and try again.	This message appears when the Network protocol is configured with DHCP without any active links in the Management VLAN.

## Management

**Table 26: SNMP Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
SNMP	EDB Callback: Unit Join: x.	A new unit has joined the stack.

**Table 27: EmWeb Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
EmWeb	EMWEB (Telnet): Max number of Telnet login sessions exceeded	A user attempted to connect via telnet when the maximum number of telnet sessions were already active.
EmWeb	EMWEB (SSH): Max number of SSH login sessions exceeded	A user attempted to connect via SSH when the maximum number of SSH sessions were already active.
EmWeb	Handle table overflow	All the available EmWeb connection handles are being used and the connection could not be made.
EmWeb	<i>ConnectionType</i> EmWeb socket accept() failed: errno	Socket accept failure for the specified connection type.
EmWeb	ewsNetHTTPReceive failure in NetReceiveLoop() - closing connection.	Socket receive failure.
EmWeb	EmWeb: connection allocation failed	Memory allocation failure for the new connection.
EmWeb	EMWEB TransmitPending: EWOULDBLOCK error sending data	Socket error on send.
EmWeb	ewaNetHTTPEnd: internal error - handle not in Handle table	EmWeb handle index not valid.
EmWeb	ewsNetHTTPReceive:recvBufCnt exceeds MAX_QUEUED_RECV_BUFS!	The receive buffer limit has been reached. Bad request or DoS attack.
EmWeb	EmWeb accept: XXXX	Accept function for new SSH connection failed. XXXX indicates the error info.

**Table 28: CLI\_UTIL Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
CLI_UTIL	Telnet Send Failed errno = 0x%x	Failed to send text string to the telnet client.
CLI_UTIL	osapiFsDir failed	Failed to obtain the directory information from a volume's directory.

**Table 29: WEB Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
WEB	Max clients exceeded	This message is shown when the maximum allowed java client connections to the switch is exceeded.
WEB	Error on send to sockfd XXXX, closing connection	Failed to send data to the java clients through the socket.
WEB	# (XXXX) Form Submission Failed. No Action Taken.	The form submission failed and no action is taken. XXXX indicates the file under consideration.
WEB	ewaFormServe_file_download() - WEB Unknown return code from tftp download result	Unknown error returned while downloading file using TFTP from web interface.
WEB	ewaFormServe_file_upload() - Unknown return code from tftp upload result	Unknown error returned while uploading file using TFTP from web interface.
WEB	Web UI Screen with unspecified access attempted to be brought up	Failed to get application-specific authorization handle provided to EmWeb/Server by the application in ewsAuthRegister(). The specified web page will be served in read-only mode.

**Table 30: CLI\_WEB\_MGR Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
CLI_WEB_MGR	File size is greater than 2K	The banner file size is greater than 2K bytes.
CLI_WEB_MGR	No. of rows greater than allowed maximum of XXXX	When the number of rows exceeds the maximum allowed rows.

**Table 31: SSHD Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
SSHD	SSHD: Unable to create the global (data) semaphore	Failed to create semaphore for global data protection.
SSHD	SSHD: Msg Queue is full, event = XXXX	Failed to send the message to the SSHD message queue as message queue is full. XXXX indicates the event to be sent.
SSHD	SSHD: Unknown UI event in message, event = XXXX	Failed to dispatch the UI event to the appropriate SSHD function as it's an invalid event. XXXX indicates the event to be dispatched.
SSHD	sshdApiCnfgCommand: Failed calling sshdIssueCmd.	Failed to send the message to the SSHD message queue.

**Table 32: SSLT Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>SSLT</b>	SSLT: Exceeded maximum, ssltConnectionTask	Exceeded maximum allowed SSLT connections.
<b>SSLT</b>	SSLT: Error creating Secure server socket6	Failed to create secure server socket for IPV6.
<b>SSLT</b>	SSLT: Can't connect to unsecure server at XXXX, result = YYYY, errno = ZZZZ	Failed to open connection to unsecure server. XXXX is the unsecure server socket address. YYYY is the result returned from connect function and ZZZZ is the error code.
<b>SSLT</b>	SSLT: Msg Queue is full, event = XXXX	Failed to send the received message to the SSLT message queue as message queue is full. XXXX indicates the event to be sent.
<b>SSLT</b>	SSLT: Unknown UI event in message, event = XXXX	Failed to dispatch the received UI event to the appropriate SSLT function as it's an invalid event. XXXX indicates the event to be dispatched.
<b>SSLT</b>	ssltApiCnfrCommand: Failed calling ssltIssueCmd.	Failed to send the message to the SSLT message queue.
<b>SSLT</b>	SSLT: Error loading certificate from file XXXX	Failed while loading the SSLcertificate from specified file. XXXX indicates the file from where the certificate is being read.
<b>SSLT</b>	SSLT: Error loading private key from file	Failed while loading private key for SSL connection.
<b>SSLT</b>	SSLT: Error setting cipher list (no valid ciphers)	Failed while setting cipher list.
<b>SSLT</b>	SSLT: Could not delete the SSL semaphores	Failed to delete SSL semaphores during cleanup.of all resources associated with the OpenSSL Locking semaphores.

**Table 33: User\_Manager Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>User_Manager</b>	User Login Failed for XXXX	Failed to authenticate user login. XXXX indicates the username to be authenticated.
<b>User_Manager</b>	Access level for user XXXX could not be determined. Setting to Level 1.	Invalid access level specified for the user. The access level is set to Level 1. XXXX indicates the username.
<b>User_Manager</b>	Could not migrate config file XXXX from version YYYY to ZZZZ. Using defaults.	Failed to migrate the config file. XXXX is the config file name. YYYY is the old version number and ZZZZ is the new version number.

## Switching

**Table 34: Protected Ports Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Protected Ports</b>	Protected Port: failed to save configuration	This appears when the protected port configuration cannot be saved.
<b>Protected Ports</b>	protectedPortCnfrInitPhase1Process: Unable to create r/w lock for protected Port	This appears when protectedPortCfgRWLock Fails.
<b>Protected Ports</b>	protectedPortCnfrInitPhase2Process: Unable to register for VLAN change callback	This appears when nimRegisterIntfChange with VLAN fails.
<b>Protected Ports</b>	Cannot add interface xxx to group yyy	This appears when an interface could not be added to a particular group.
<b>Protected Ports</b>	unable to set protected port group	This appears when a dtl call fails to add interface mask at the driver level.
<b>Protected Ports</b>	Cannot delete interface xxx from group yyy	This appears when a dtl call to delete an interface from a group fails.
<b>Protected Ports</b>	Cannot update group YYY after deleting interface XXX	This message appears when an update group for a interface deletion fails.
<b>Protected Ports</b>	Received an interface change callback while not ready to receive it	This appears when an interface change call back has come before the protected port component is ready.

**Table 35: IP Subnet VLANS Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>IP subnet VLANS</b>	ERROR vlanIpSubnetSubnetValid:Invalid subnet	This occurs when an invalid pair of subnet and netmask has come from the CLI.
<b>IP subnet VLANS</b>	IP Subnet Vlans: failed to save configuration	This message appears when save configuration of subnet vlans failed.
<b>IP subnet VLANS</b>	vlanIpSubnetCnfrInitPhase1Process: Unable to create r/w lock for vlanIpSubnet	This appears when a read/write lock creations fails.
<b>IP subnet VLANS</b>	vlanIpSubnetCnfrInitPhase2Process: Unable to register for VLAN change callback	This appears when this component unable to register for vlan change notifications.
<b>IP subnet VLANS</b>	vlanIpSubnetCnfrFiniPhase1Process: could not delete avl semaphore	This appears when a semaphore deletion of this component fails.
<b>IP subnet VLANS</b>	vlanIpSubnetDtlVlanCreate: Failed	This appears when a dtl call fails to add an entry into the table.
<b>IP subnet VLANS</b>	vlanIpSubnetSubnetDeleteApply: Failed	This appears when a dtl fails to delete an entry from the table.
<b>IP subnet VLANS</b>	vlanIpSubnetVlanChangeCallback: Failed to add an Entry	This appears when a dtl fails to add an entry for a vlan add notify event.
<b>IP subnet VLANS</b>	vlanIpSubnetVlanChangeCallback: Failed to delete an Entry	This appears when a dtl fails to delete an entry for an vlan delete notify event.



**Table 36: Mac-based VLANs Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>MAC based VLANs</b>	MAC VLANs: Failed to save configuration	This message appears when save configuration of Mac vlans failed.
<b>MAC based VLANs</b>	vlanMacCnfrlInitPhase1Process: Unable to create r/w lock for vlanMac	This appears when a read/write lock creations fails.
<b>MAC based VLANs</b>	Unable to register for VLAN change callback	This appears when this component unable to register for vlan change notifications.
<b>MAC based VLANs</b>	vlanMacCnfrFiniPhase1Process: could not delete avl semaphore	This appears when a semaphore deletion of this component fails.
<b>MAC based VLANs</b>	vlanMacAddApply: Failed to add an entry	This appears when a dtl call fails to add an entry into the table.
<b>MAC based VLANs</b>	vlanMacDeleteApply: Unable to delete an Entry	This appears when a dtl fails to delete an entry from the table.
<b>MAC based VLANs</b>	vlanMacVlanChangeCallback: Failed to add an entry	This appears when a dtl fails to add an entry for a vlan add notify event.
<b>MAC based VLANs</b>	vlanMacVlanChangeCallback: Failed to delete an entry	This appears when a dtl fails to delete an entry for an vlan delete notify event.

**Table 37: 802.1X Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.1X</b>	<i>function</i> : Failed calling dot1xIssueCmd	802.1X message queue is full.
<b>802.1X</b>	<i>function</i> : EAP message not received from server	RADIUS server did not send required EAP message.
<b>802.1X</b>	<i>function</i> : Out of System buffers	802.1X cannot process/transmit message due to lack of internal buffers.
<b>802.1X</b>	<i>function</i> : could not set state to <i>authorized/unauthorized</i> , intf xxx	DTL call failed setting authorization state of the port.
<b>802.1X</b>	dot1xApplyConfigData: Unable to <i>enable/disable</i> dot1x in driver	DTL call failed enabling/disabling 802.1X.
<b>802.1X</b>	dot1xSendRespToServer: dot1xRadiusAccessRequestSend failed	Failed sending message to RADIUS server.
<b>802.1X</b>	dot1xRadiusAcceptProcess: error calling radiusAccountingStart, ifIndex = xxx	Failed sending accounting start to RADIUS server.
<b>802.1X</b>	<i>function</i> : failed sending terminate cause, intf xxx	Failed sending accounting stop to RADIUS server.

**Table 38: IGMP Snooping Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>IGMP Snooping</b>	<i>function</i> : osapiMessageSend failed	IGMP Snooping message queue is full.
<b>IGMP Snooping</b>	Failed to set global igmp snooping mode to xxx	Failed to set global IGMP Snooping mode due to message queue being full.

**Table 38: IGMP Snooping Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>IGMP Snooping</b>	Failed to set igmp snooping mode xxx for interface yyy	Failed to set interface IGMP Snooping mode due to message queue being full.
<b>IGMP Snooping</b>	Failed to set igmp mrouter mode xxx for interface yyy	Failed to set interface multicast router mode due to IGMP Snooping message queue being full.
<b>IGMP Snooping</b>	Failed to set igmp snooping mode xxx for vlan yyy	Failed to set VLAN IGM Snooping mode due to message queue being full.
<b>IGMP Snooping</b>	Failed to set igmp mrouter mode%d for interface xxx on Vlan yyy	Failed to set VLAN multicast router mode due to IGMP Snooping message queue being full.
<b>IGMP Snooping</b>	snoopCnfgrInitPhase1Process: Error allocating small buffers	Could not allocate buffers for small IGMP packets.
<b>IGMP Snooping</b>	snoopCnfgrInitPhase1Process: Error allocating large buffers	Could not allocate buffers for large IGMP packets.

**Table 39: GARP/GVRP/GMRP Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>GARP/GVRP/ GMRP</b>	garpSpanState, garpIfStateChange, GarpIssueCmd, garpDot1sChangeCallBack, garpApiCnfgrCommand, garpLeaveAllTimerCallback, garpTimerCallback: QUEUE SEND FAILURE:	The garpQueue is full, logs specifics of the message content like internal interface number, type of message, etc.
<b>GARP/GVRP/ GMRP</b>	GarpSendPDU: QUEUE SEND FAILURE	The garpPduQueue is full, logs specific of the GPDU, internal interface number, vlan id, buffer handle, etc.
<b>GARP/GVRP/ GMRP</b>	garpMapIntflsConfigurable, gmrpMapIntflsConfigurable: Error accessing GARP/GMRP config data for interface %d in garpMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no preconfiguration.
<b>GARP/GVRP/ GMRP</b>	garpTraceMsgQueueUsage: garpQueue usage has exceeded fifty/eighty/ninety percent	Traces the build up of message queue. Helpful in determining the load on GARP.
<b>GARP/GVRP/ GMRP</b>	gid_destroy_port: Error Removing port %d registration for vlan-mac %d - %02X:%02X:%02X:%02X:%02X:%02X	Mismatch between the gmd (gmrp database) and MFDB.
<b>GARP/GVRP/ GMRP</b>	gmd_create_entry: GMRP failure adding MFDB entry: vlan %d and address %s	MFDB table is full.

**Table 40: 802.3ad Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.3ad</b>	dot3adReceiveMachine: received default event %x	Received a LAG PDU and the RX state machine is ignoring this LAGPDU.

**Table 40: 802.3ad Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.3ad</b>	dot3adNimEventCompletionCallback, dot3adNimEventCreateCompletionCallback: DOT3AD: notification failed for event(%d), intf(%d), reason(%d)	The event sent to NIM was not completed successfully.

**Table 41: FDB Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>FDB</b>	fdbSetAddressAgingTimeOut: Failure setting fid %d address aging timeout to %d	Unable to set the age time in the hardware.

**Table 42: MFDB Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>MFDB</b>	mfdbTreeEntryUpdate: entry does not exist	Trying to update a non existing entry.

**Table 43: 802.1Q Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.1Q</b>	dot1qIssueCmd: Unable to send message %d to dot1qMsgQueue for vlan %d - %d msgs in queue	dot1qMsgQueue is full.
<b>802.1Q</b>	dot1qVlanCreateProcess: Attempt to create a vlan with an invalid vlan id %d ; VLAN %d not in range,	This accommodates for reserved vlan ids. i.e. 4094 - x.
<b>802.1Q</b>	dot1qMapIntflsConfigurable: Error accessing DOT1Q config data for interface %d in dot1qMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no preconfiguration.
<b>802.1Q</b>	dot1qVlanDeleteProcess: Deleting the default VLAN	Typically encountered during clear Vlan and clear config.
<b>802.1Q</b>	dot1qVlanMemberSetModify, dot1qVlanTaggedMemberSetModify: Dynamic entry %d can only be modified after it is converted to static	If this vlan is a learnt via GVRP then we cannot modify its member set via management.
<b>802.1Q</b>	dtl failure when adding ports to vlan id %d - portMask = %s	Failed to add the ports to VLAN entry in hardware.
<b>802.1Q</b>	dtl failure when deleting ports from vlan id %d - portMask = %s	Failed to delete the ports for a VLAN entry from the hardware.
<b>802.1Q</b>	dtl failure when adding ports to tagged list for vlan id %d - portMask = %s	Failed to add the port to the tagged list in hardware.
<b>802.1Q</b>	dtl failure when deleting ports from tagged list for vlan id %d - portMask = %s"	Failed to delete the port to the tagged list from the hardware.

**Table 43: 802.1Q Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
802.1Q	dot1qTask: unsuccessful return code on receive from dot1qMsgQueue: %08x"	Failed to receive the dot1q message from dot1q message queue.
802.1Q	Unable to apply VLAN creation request for VLAN ID %d, Database reached MAX VLAN count!	Failed to create VLAN ID, VLAN Database reached maximum values.
802.1Q	Attempt to create a vlan (%d) that already exists	Creation of the existing Dynamic VLAN ID from the CLI.
802.1Q	DTL call to create VLAN %d failed with rc %d"	Failed to create VLAN ID in hardware.
802.1Q	Problem unrolling data for VLAN %d	Failed to delete VLAN from the VLAN database after failure of VLAN hardware creation.
802.1Q	Vlan %d does not exist	Failed to delete VLAN entry.
802.1Q	Vlan %d requestor type %d does not exist	Failed to delete dynamic VLAN ID if the given requestor is not valid.
802.1Q	Can not delete the VLAN, Some unknown component has taken the ownership!	Failed to delete, as some unknown component has taken the ownership.
802.1Q	Not valid permission to delete the VLAN %d requestor %d	Failed to delete the VLAN ID as the given requestor and VLAN entry status are not same.
802.1Q	VLAN Delete Call failed in driver for vlan %d	Failed to delete VLAN ID from the hardware.
802.1Q	Problem deleting data for VLAN %d	Failed to delete VLAN ID from the VLAN database.
802.1Q	Dynamic entry %d can only be modified after it is converted to static	Failed to modify the VLAN group filter
802.1Q	Cannot find vlan %d to convert it to static	Failed to convert Dynamic VLAN to static VLAN. VLAN ID not exists.
802.1Q	Only Dynamically created VLANs can be converted	Error while trying to convert the static created VLAN ID to static.
802.1Q	Cannot modify tagging of interface %s to non existence vlan %d"	Error for a given interface sets the tagging property for all the VLANs in the vlan mask.
802.1Q	Error in updating data for VLAN %d in VLAN database	Failed to add VLAN entry into VLAN database.
802.1Q	DTL call to create VLAN %d failed with rc %d	Failed to add VLAN entry in hardware.
802.1Q	Not valid permission to delete the VLAN %d	Failed to delete static VLAN ID. Invalid requestor.
802.1Q	Attempt to set access vlan with an invalid vlan id %d	Invalid VLAN ID.
802.1Q	Attempt to set access vlan with (%d) that does not exist	VLAN ID not exists.
802.1Q	VLAN create currently underway for VLAN ID %d	Creating a VLAN which is already under process of creation.
802.1Q	VLAN ID %d is already exists as static VLAN	Trying to create already existing static VLAN ID.
802.1Q	Cannot put a message on dot1q msg Queue, Returns:%d	Failed to send Dot1q message on Dot1q message Queue.
802.1Q	Invalid dot1q Interface: %s	Failed to add VLAN to a member of port.

**Table 43: 802.1Q Log Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.1Q</b>	Cannot set membership for user interface %s on management vlan %d	Failed to add VLAN to a member of port.
<b>802.1Q</b>	Incorrect tagmode for vlan tagging. tagmode: %d Interface: %s	Incorrect tagmode for VLAN tagging.
<b>802.1Q</b>	Cannot set tagging for interface %d on non-existent VLAN %d"	The VLAN ID does not exist.
<b>802.1Q</b>	Cannot set tagging for interface %d which is not a member of VLAN %d	Failure in Setting the tagging configuration for a interface on a range of VLAN.
<b>802.1Q</b>	VLAN create currently underway for VLAN ID %d"	Trying to create the VLAN ID which is already under process of creation.
<b>802.1Q</b>	VLAN ID %d already exists	Trying to create the VLAN ID which is already exists.
<b>802.1Q</b>	Failed to delete, Default VLAN %d cannot be deleted	Trying to delete Default VLAN ID.
<b>802.1Q</b>	Failed to delete, VLAN ID %d is not a static VLAN	Trying to delete Dynamic VLAN ID from CLI.
<b>802.1Q</b>	Requestor %d attempted to release internal VLAN %d: owned by %d	-

**Table 44: 802.1S Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>802.1S</b>	dot1sIssueCmd: Dot1s Msg Queue is full!!!!Event: %u, on interface: %u, for instance: %u	The message Queue is full.
<b>802.1S</b>	dot1sStateMachineRxBpdu(): Rcvd BPDU Discarded	The current conditions, like port is not enabled or we are currently not finished processing another BPDU on the same interface, does not allow us to process this BPDU.
<b>802.1S</b>	dot1sBpduTransmit(): could not get a buffer	Out of system buffers.

**Table 45: Port Mac Locking Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Port Mac Locking</b>	pmlMapIntflsConfigurable: Error accessing PML config data for interface %d in pmlMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no preconfiguration.

## QoS

**Table 46: ACL Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
ACL	Total number of ACL rules (x) exceeds max (y) on intf i.	The combination of all ACLs applied to an interface has resulted in requiring more rules than the platform supports.
ACL	ACL <i>name</i> , rule <i>x</i> : This rule is not being logged	The ACL configuration has resulted in a requirement for more logging rules than the platform supports. The specified rule is functioning normally except for the logging action.
ACL	aclLogTask: error logging ACL rule trap for correlator <i>number</i>	The system was unable to send an SNMP trap for this ACL rule which contains a logging attribute.
ACL	IP ACL <i>number</i> : Forced truncation of one or more rules during config migration	While processing the saved configuration, the system encountered an ACL with more rules than is supported by the current version. This may happen when code is updated to a version supporting fewer rules per ACL than the previous version.

**Table 47: CoS Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
COS	cosCnfgrInitPhase3Process: Unable to apply saved config -- using factory defaults	The COS component was unable to apply the saved configuration and has initialized to the factory default settings.

## Stacking

**Table 48: EDB Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
EDB	EDB Callback: Unit Join: <i>num</i> .	Unit <i>num</i> has joined the stack.

## Technologies

**Table 49: Switch Error Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
Switch	Invalid USP unit = x, slot = x, port = x	A port was not able to be translated correctly during the receive.

**Table 49: Switch Error Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Switch</b>	In hapiBroadSystemMacAddress call to 'bcm_l2_addr_add' - FAILED : x	Failed to add an L2 address to the MAC table. This should only happen when a hash collision occurs or the table is full.
<b>Switch</b>	Failed installing mirror action - rest of the policy applied successfully	A previously configured probe port is not being used in the policy. The release notes state that only a single probe port can be configured.
<b>Switch</b>	Policy x does not contain rule x	The rule was not added to the policy due to a discrepancy in the rule count for this specific policy. Additionally, the message can be displayed when an old rule is being modified, but the old rule is not in the policy.
<b>Switch</b>	ERROR: policy x, tmpPolicy x, size x, data x x x x x x x	An issue installing the policy due to a possible duplicate hash.
<b>Switch</b>	ACL x not found in internal table	Attempting to delete a non-existent ACL.
<b>Switch</b>	ACL internal table overflow	Attempting to add an ACL to a full table.
<b>Switch</b>	In hapiBroadQosCosQueueConfig, Failed to configure minimum bandwidth. Available bandwidth x	Attempting to configure the bandwidth beyond it's capabilities.
<b>Switch</b>	USL: failed to put sync response on queue	A response to a sync request was not enqueued. This could indicate that a previous sync request was received after it was timed out.
<b>Switch</b>	USL: failed to sync ipmc table on unit = x	Either the transport failed or the message was dropped.
<b>Switch</b>	usl_task_ipmc_msg_send(): failed to send with x	Either the transport failed or the message was dropped.
<b>Switch</b>	USL: No available entries in the STG table	The Spanning Tree Group table is full in USL.
<b>Switch</b>	USL: failed to sync stg table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: A Trunk doesn't exist in USL	Attempting to modify a Trunk that doesn't exist.
<b>Switch</b>	USL: A Trunk being created by bcmx already existed in USL	Possible synchronization issue between the application, hardware, and sync layer.
<b>Switch</b>	USL: A Trunk being destroyed doesn't exist in USL	Possible synchronization issue between the application, hardware, and sync layer.
<b>Switch</b>	USL: A Trunk being set doesn't exist in USL	Possible synchronization issue between the application, hardware, and sync layer.
<b>Switch</b>	USL: failed to sync trunk table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: Mcast entry not found on a join	Possible synchronization issue between the application, hardware, and sync layer.
<b>Switch</b>	USL: Mcast entry not found on a leave	Possible synchronization issue between the application, hardware, and sync layer.

**Table 49: Switch Error Messages (Cont.)**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Switch</b>	USL: failed to sync policy table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync VLAN table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	Invalid LAG id x	Possible synchronization issue between the BCM driver and HAPI.
<b>Switch</b>	Invalid uport calculated from the BCM uport bcmx_l2_addr->lport = x	Uport not valid from BCM driver.
<b>Switch</b>	Invalid USP calculated from the BCM uport\nbcmx_l2_addr->lport = x	USP not able to be calculated from the learn event for BCM driver.
<b>Switch</b>	Unable to insert route R/P	Route R with prefix P could not be inserted in the hardware route table. A retry will be issued.
<b>Switch</b>	Unable to Insert host H	Host H could not be inserted in hardware host table. A retry will be issued.
<b>Switch</b>	USL: failed to sync L3 Intf table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync L3 Host table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync L3 Route table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync initiator table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync terminator table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.
<b>Switch</b>	USL: failed to sync ip-multicast table on unit = x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued.

## O/S Support

**Table 50: Linux BSP Log Message**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>Linux BSP</b>	rc = 10	Second message logged at bootup, right after <i>Starting code.... Always</i> logged.



**Table 51: OSAPI Linux Log Messages**

<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>OSAPI Linux</b>	osapiNetLinkNeighDump: could not open socket! - or - ipstkNdpFlush: could not open socket! - or - osapiNetlinkDumpOpen: unable to bind socket! errno = XX	Couldn't open a netlink socket. Make sure "ARP Daemon support" (CONFIG_ARPD) is enabled in the Linux kernel, if the reference kernel binary is not being used.
<b>OSAPI Linux</b>	ipstkNdpFlush: sending delete failed	Failed when telling the kernel to delete a neighbor table entry (the message is incorrect).
<b>OSAPI Linux</b>	unable to open /proc/net/ipv6/conf/default/hop_limit	IPv6 MIB objects read, but /proc file system is not mounted, or running kernel does not have IPV6 support.
<b>OSAPI Linux</b>	osapimRouteEntryAdd, errno XX adding 0xYY to ZZ - or - osapimRouteEntryDelete, errno XX deleting 0xYY from ZZ	Error adding or deleting an IPv4 route (listed in hex as YY), on the interface with Linux name ZZ Error code can be looked up in errno.h.
<b>OSAPI Linux</b>	l3intfAddRoute: Failed to Add Route - or - l3intfDeleteRoute: Failed to Delete Route	Error adding or deleting a default gateway in the kernel's routing table (the function is really osapiRawMRouteAdd()/Delete()).
<b>OSAPI Linux</b>	osapiNetIfConfig: ioctl on XX failed: addr: 0xYY, err: ZZ - or - osapiNetIPSet: ioctl on XX failed: addr: 0x%YY	Failed trying to set the IP address (in hex as YY) of the interface with Linux name XX, and the interface does not exist. Sometimes this is a harmless race condition (e.g. we try to set address 0 when DHCPing on the network port (dtl0) at bootup, before it's created using TAP).
<b>OSAPI Linux</b>	ping: sendto error	Trouble sending an ICMP echo request packet for the UI ping command. Maybe there was no route to that network.
<b>OSAPI Linux</b>	Failed to Create Interface	Out of memory at system initialization time.
<b>OSAPI Linux</b>	TAP Unable to open XX	The /dev/tap file is missing, or, if not using the reference kernel binary, the kernel is missing "Universal TUN/TAP device driver support" (CONFIG_TUN).
<b>OSAPI Linux</b>	Tap monitor task is spinning on select failures - then - Tap monitor select failed: XX	Trouble reading the /dev/tap device, check the error message XX for details.
<b>OSAPI Linux</b>	Log_Init: log file error - creating new log file	This pertains to the "event log" persistent file in flash. Either it did not exist, or had a bad checksum.
<b>OSAPI Linux</b>	Log_Init: Flash (event) log full; erasing	Event log file has been cleared; happens at boot time.
<b>OSAPI Linux</b>	Log_Init: Corrupt event log; erasing	Event log file had a non-blank entry after a blank entry; therefore, something was messed up.

**Table 51: OSAPI Linux Log Messages (Cont.)**

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<b>Component</b>	<b>Message</b>	<b>Cause</b>
<b>OSAPI Linux</b>	Failed to Set Interface IP Address – or – IP Netmask – or – Broadcast Address – or – Flags – or – Hardware Address – or – Failed to Retrieve Interface Flags	Trouble adding VRRP IP or MAC address(es) to a Linux network interface.

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